GRAPHICAL MODELS

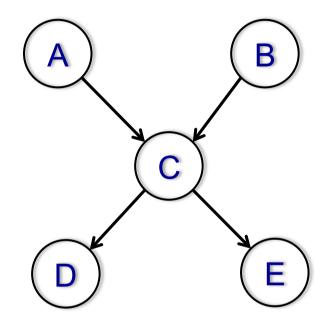
TRU CAO

HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY AND JOHN VON NEUMANN INSTITUTE

OUTLINE

- Bayesian Networks (revisited)
- Naïve Bayes Classifier (revisited)
- Tree Augmented Naïve Bayes Model
- Hidden Markov Model

BAYESIAN NETWORKS



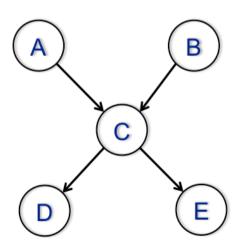
BAYESIAN NETWORKS

- Advantages of graphical modeling:
 - Conditional independence:

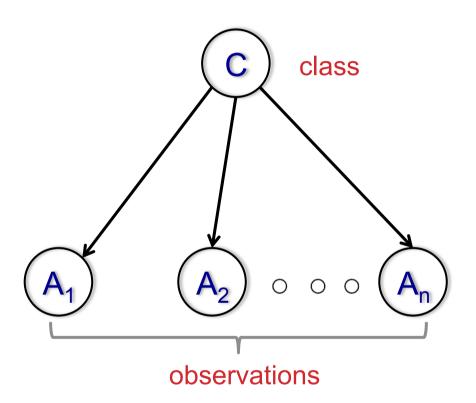
$$p(D \mid C, E, A, B) = p(D \mid C)$$

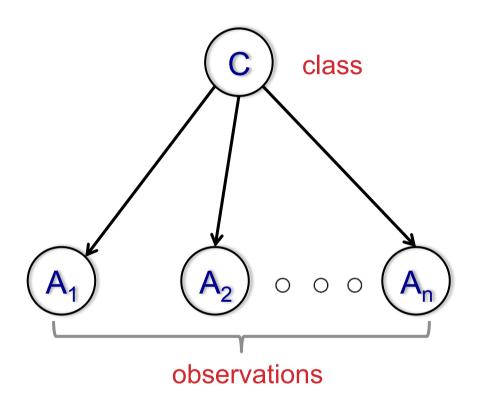
Factorization:

$$p(A, B, C, D, E) = p(D | C).p(E | C).p(C | A, B).p(A).p(B)$$



- Each instance x is described by a conjunction of attribute values <a₁, a₂, ..., a_n>.
- It is to assign the most probable class c to an instance.
- $c_{NB} = argmax_{c \in C} p(a_1, a_2, ..., a_n | c).p(c)$ = $argmax_{c \in C} \prod_{i=1,n} p(a_i | c).p(c)$





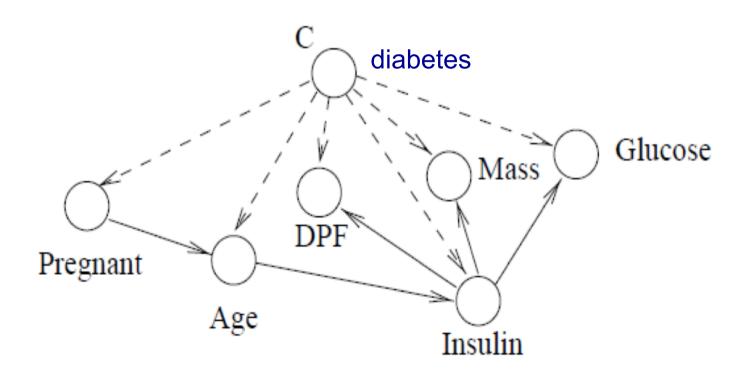
Joint distribution: p(C, A₁, A₂, ..., A_n)

- NB is a generative model:
 - It models a joint distribution: p(C, A)
 - It can generate any distribution on C and A.

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 - Conditional distribution: p(C I A)
 - It discriminates C given A.

TREE AUGMENTED NB MODEL

 An extension of NB with dependence between attributes/observations:



- Introduction
- Example
- Independence assumptions
- Forward algorithm
- Viterbi algorithm
- Training
- Application to NER

- One of the most popular graphical models.
- Dynamic extension of Bayesian networks.
- Sequential extension of NB classifier.

Example:

- Your possible looking prior to the exam = {tired, hungover, scared, fine}.
- Your possible activity last night = {TV, pub, party, study}.
- Given a sequence of observations of your looking, guess what you did in previous nights.

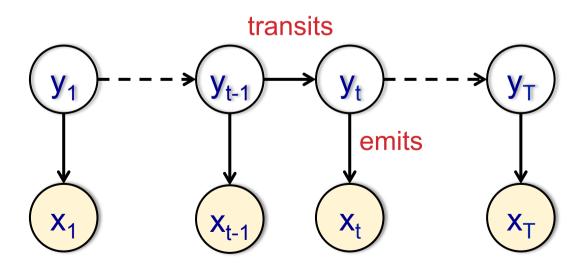
Example:

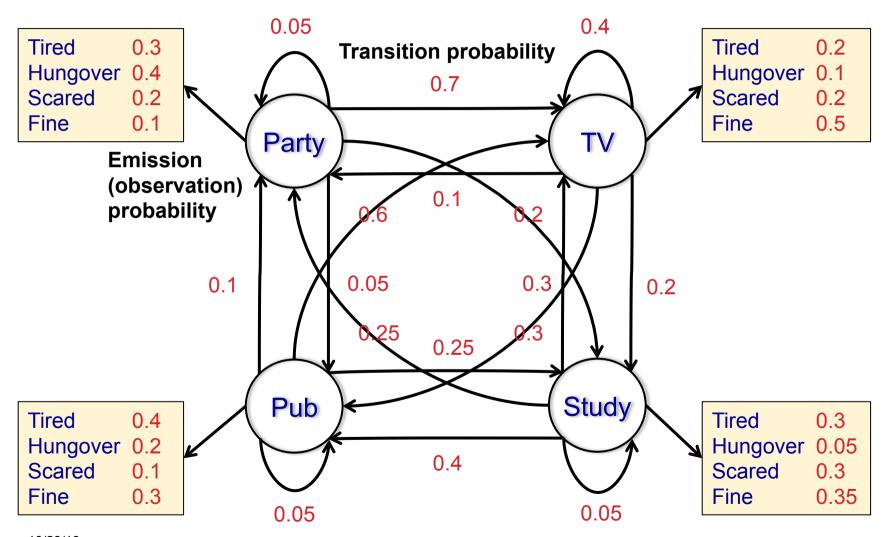
- Your possible looking prior to the exam = {tired, hungover, scared, fine}.
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A model:

- Your looking depends on what you did in the night before.
- Your activity in a night depends on what you did in some previous nights.

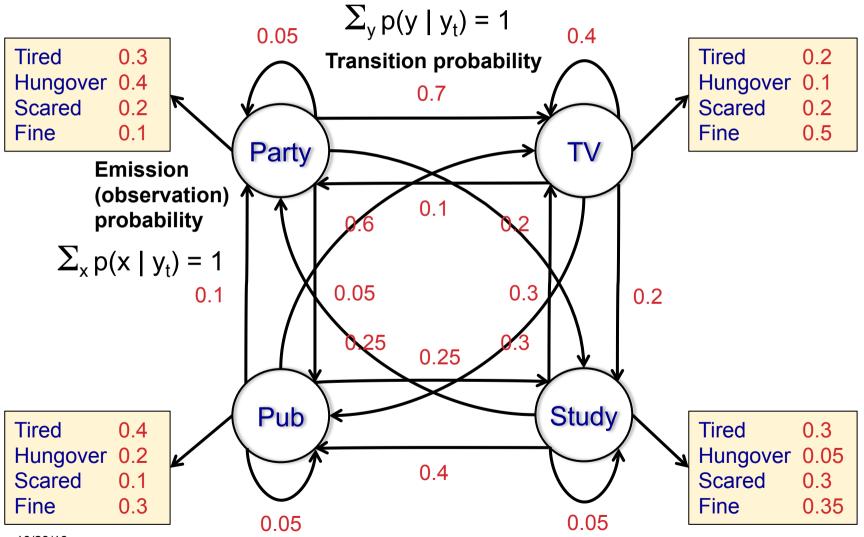
- A finite set of possible observations.
- A finite set of possible hidden states.
- To predict the most probable sequence of underlying states {y₁, y₂, ..., y_T} for a given sequence of observations {x₁, x₂, ..., x_T}.





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Marsland, S. (2009) Machine Learning: An Algorithmic Perspective.



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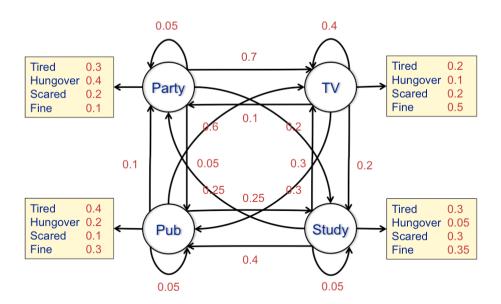
Marsland, S. (2009) Machine Learning: An Algorithmic Perspective.

- HMM conditional independence assumptions:
 - State at time t depends only on state at time t 1.

$$p(y_t | y_{t-1}, Z) = p(y_t | y_{t-1})$$

Observation at time t depends only on state at time t.

$$P(x_t \mid y_t, Z) = p(x_t \mid y_t)$$



- HMM is a generative model:
 - Joint distributions:

$$p(Y, X) = p(y_1, y_2, ..., y_T, x_1, x_2, ..., x_T) = \prod_{t=1,T} p(x_t \mid y_t).p(y_t \mid y_{t-1})$$

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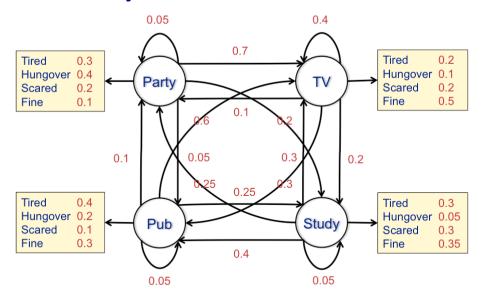
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- It can generate any distribution on Y and X.
- In contrast to a discriminative model (e.g., CRF):
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Forward algorithm:

To compute the joint probability of the state at time t being y_t and the sequence of observations in the first t steps being {x₁, x₂, ..., x_t}:

$$\alpha_t(y_t) = p(y_t, x_1, x_2, ..., x_t)$$

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Bayes' theorem gives:

$$p(y_t | x_1, x_2, ..., x_t)$$
= $p(y_t, x_1, x_2, ..., x_t)/p(x_1, x_2, ..., x_t)$
= $\alpha_t(y_t)/p(x_1, x_2, ..., x_t)$

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• The highest $\alpha_t(y_t)$ is, the most likely y_t would be given the same $\{x_1, x_2, ..., x_t\}$.

Forward algorithm:

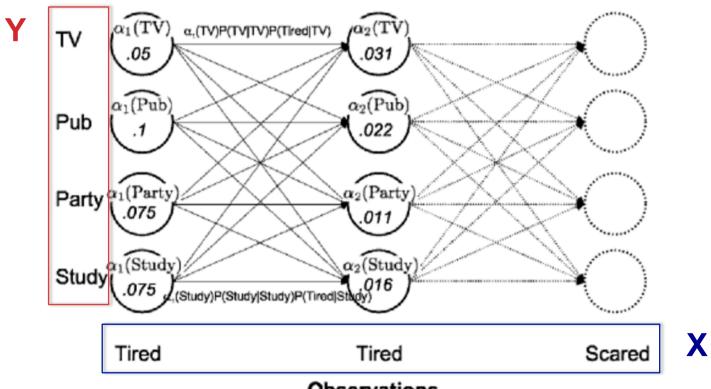
$$\begin{split} &\alpha_{t}(y_{t}) \\ &= p(y_{t}, \, x_{1}, \, x_{2}, \, ..., \, x_{t}) \\ &= \sum_{y_{t-1}} p(y_{t}, \, y_{t-1}, \, x_{1}, \, x_{2}, \, ..., \, x_{t}) \\ &= \sum_{y_{t-1}} p(x_{t} \, | \, y_{t}, \, y_{t-1}, \, x_{1}, \, x_{2}, \, ..., \, x_{t-1}).p(y_{t}, \, y_{t-1}, \, x_{1}, \, x_{2}, \, ..., \, x_{t-1}) \\ &= \sum_{y_{t-1}} p(x_{t} \, | \, y_{t}).p(y_{t} \, | \, y_{t-1}, \, x_{1}, \, x_{2}, \, ..., \, x_{t-1}).p(y_{t-1}, \, x_{1}, \, x_{2}, \, ..., \, x_{t-1}) \\ &= \sum_{y_{t-1}} p(x_{t} \, | \, y_{t}).p(y_{t} \, | \, y_{t-1}).p(y_{t-1}, \, x_{1}, \, x_{2}, \, ..., \, x_{t-1}) \\ &= p(x_{t} \, | \, y_{t}) \, \sum_{y_{t-1}} p(y_{t} \, | \, y_{t-1}).\alpha_{t-1}(y_{t-1}) \end{split}$$

Forward algorithm:

$$\begin{split} &\alpha_{t}(y_{t}) & \left[\alpha_{1}(y_{1}) = p(y_{1}, x_{1}) = p(x_{1}|\ y_{1}).\ p(y_{1}) \right] \\ &= p(y_{t}, x_{1}, x_{2}, ..., x_{t}) \\ &= \sum_{y_{t-1}} p(y_{t}, y_{t-1}, x_{1}, x_{2}, ..., x_{t}) \\ &= \sum_{y_{t-1}} p(x_{t}|\ y_{t}, y_{t-1}, x_{1}, x_{2}, ..., x_{t-1}).p(y_{t}, y_{t-1}, x_{1}, x_{2}, ..., x_{t-1}) \\ &= \sum_{y_{t-1}} p(x_{t}|\ y_{t}).p(y_{t}|\ y_{t-1}, x_{1}, x_{2}, ..., x_{t-1}).p(y_{t-1}, x_{1}, x_{2}, ..., x_{t-1}) \\ &= \sum_{y_{t-1}} p(x_{t}|\ y_{t}).p(y_{t}|\ y_{t-1}).p(y_{t-1}, x_{1}, x_{2}, ..., x_{t-1}) \\ &= p(x_{t}|\ y_{t}) \sum_{y_{t-1}} p(y_{t}|\ y_{t-1}).\alpha_{t-1}(y_{t-1}) \end{split}$$

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$$\alpha_{t}(y_{t}) = p(x_{t} | y_{t}) \sum_{y_{t-1}} p(y_{t} | y_{t-1}).\alpha_{t-1}(y_{t-1})$$



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Observations

Viterbi algorithm:

• To compute the most probable sequence of states $\{y_1, y_2, ..., y_T\}$ given a sequence of observations $\{x_1, x_2, ..., x_T\}$:

$$Y^* = argmax_Y p(Y \mid X) = argmax_Y p(Y, X)$$

Viterbi algorithm:

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Viterbi algorithm:

$$\begin{aligned} & \max_{y_{1:T}} p(y_1, y_2, ..., y_T, x_1, x_2, ..., x_T) \\ &= \max_{y_T} \max_{y_{1:T-1}} p(y_1, y_2, ..., y_T, x_1, x_2, ..., x_T) \\ &= \max_{y_T} \max_{y_{1:T-1}} \{ p(x_T \mid y_T).p(y_T \mid y_{T-1}).p(y_1, ..., y_{T-1}, x_1, ..., x_{T-1}) \} \\ &= \max_{y_T} \max_{y_{T-1}} \{ p(x_T \mid y_T).p(y_T \mid y_{T-1}).\max_{y_{1:T-2}} p(y_1, ..., y_{T-1}, x_1, ..., x_{T-1}) \} \end{aligned}$$

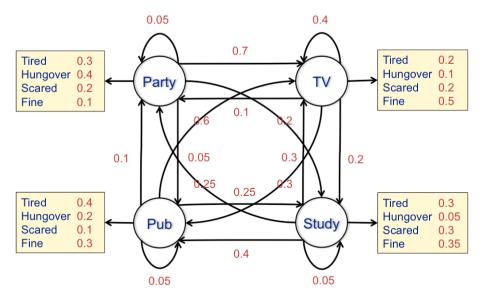
Viterbi algorithm:

$$\max_{y_1,T} p(y_1, y_2, ..., y_T, x_1, x_2, ..., x_T)$$

=
$$\max_{y_T} \max_{y_1:T-1} p(y_1, y_2, ..., y_T, x_1, x_2, ..., x_T)$$

=
$$\max_{y_T} \max_{y_{1:T-1}} \{ p(x_T | y_T).p(y_T | y_{T-1}).p(y_1, ..., y_{T-1}, x_1, ..., x_{T-1}) \}$$

= $\max_{y_T} \max_{y_{T-1}} \{ p(x_T | y_T).p(y_T | y_{T-1}).\max_{y_{1:T-2}} p(y_1, ..., y_{T-1}, x_1, ..., x_{T-1}) \}$



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Dynamic programming:

Compute

$$\operatorname{argmax}_{y_1} p(y_1, x_1) = \operatorname{argmax}_{y_1} p(x_1 \mid y_1).p(y_1)$$

For each t from 2 to T, and for each state y_t, compute:

$$\operatorname{argmax}_{V_{1:t-1}} p(y_1, y_2, ..., y_t, x_1, x_2, ..., x_t)$$

Select argmax_{y1:T} p(y₁, y₂, ..., y_T, x₁, x₂, ..., x_T)

- Dynamic programming:
 - Compute

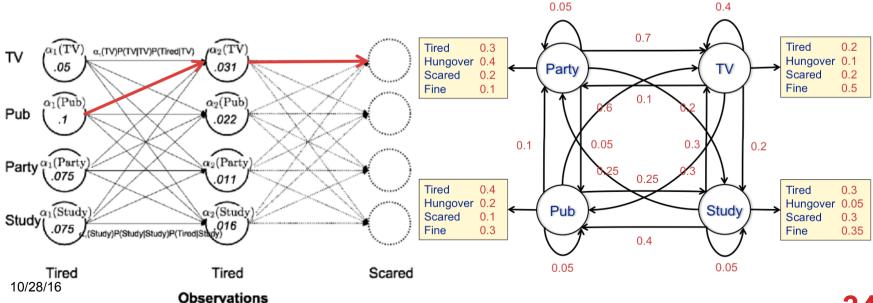
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$$\operatorname{argmax}_{y_1} p(y_1, x_1) = \operatorname{argmax}_{y_1} p(x_1 \mid y_1).p(y_1)$$

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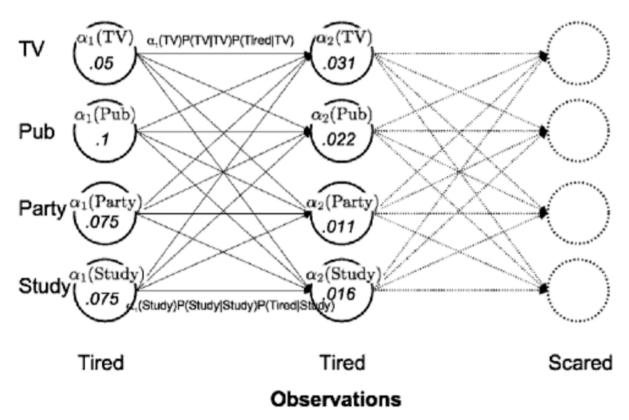
$$\operatorname{argmax}_{y_{1:t-1}} p(y_1, y_2, ..., y_t, x_1, x_2, ..., x_t)$$

Select argmax_{y1:T} p(y₁, y₂, ..., y_T, x₁, x₂, ..., x_T)

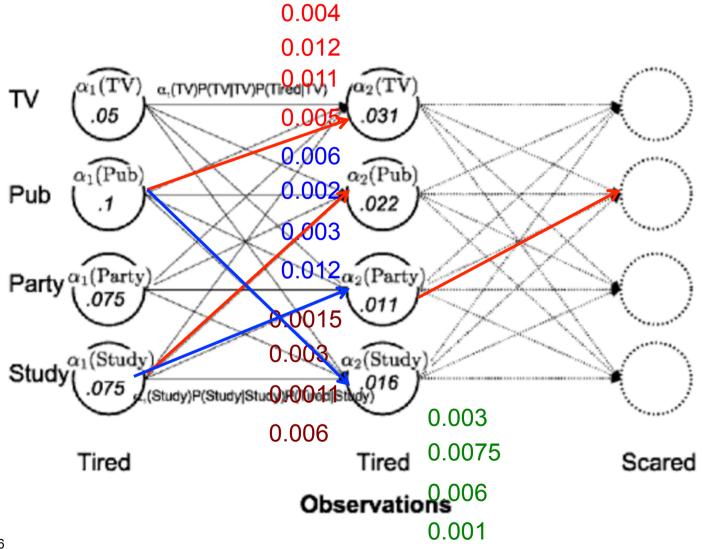


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 Could the results from the forward algorithm be used for Viterbi algorithm?

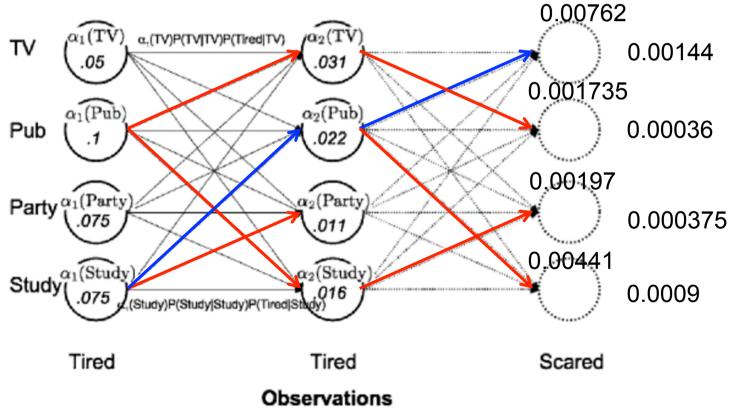


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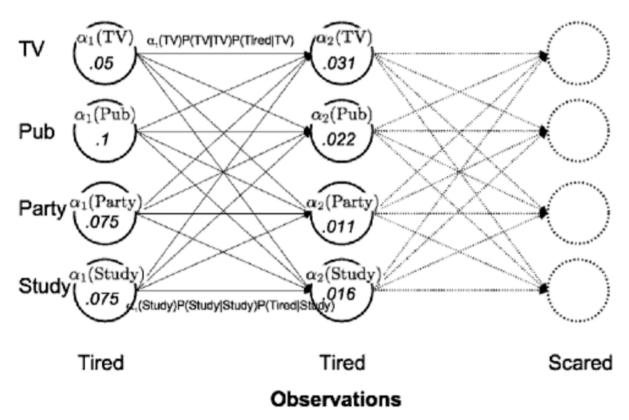
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 Could the results from the forward algorithm be used for Viterbi algorithm?



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READING HOMEWORK 1

 Marsland, S. (2009) Machine learning: An algorithmic perspective. Chapter 15 (graphical models).

EXERCISES 1

 Apply Viterbi algorithm to find the most probable 3-state sequence in the looking-activity example in the lecture.

Where does an HMM come from?

Training HMMs:

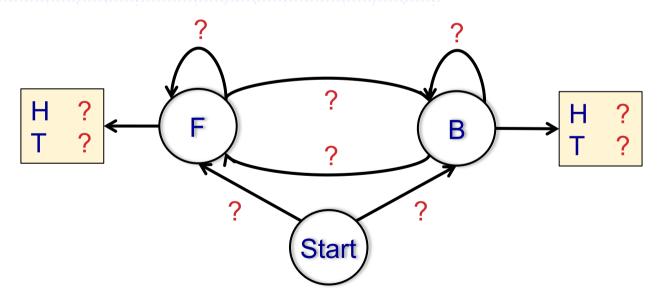
- Topology is designed beforehand.
- Parameters to be learned: emission and transition probabilities.
- Supervised or unsupervised training.

Supervised learning:

- Training data: paired sequences of states and observations
 (y₁, y₂, ..., y_T, x₁, x₂, ..., x_T)
- $p(y_i)$ = num. of sequences starting with y_i /num. of all sequences.
- $p(y_i | y_i) = \text{number of } (y_i, y_i) \text{'s/number of all } (y_i, y) \text{'s.}$
- $p(x_i | y_i)$ = number of (y_i, x_i) 's/number of all (y_i, x) 's.

Supervised learning example:

FFFBFF	BFFBFF	FFBFFF	FFFFBF
HHTHTH	THTHTH	THHTTH	THTTTH
BFFFBF	FFFBBF	BFFFFF	BFBFFF
THHTHT	ннтннт	HHTTHT	нтттнн



Unsupervised learning:

Only observation sequences are available.

	BFFBFF	FFBFFF	FFFFBF
ннтнтн	THTHTH	THHTTH	THTTTH
BFFFBF	FFFBBF	BFFFFF	
THHTHT	ннтннт	HHTTHT	нтттнн

Unsupervised learning:

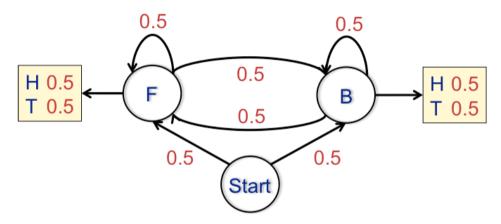
Only observation sequences are available.

PPPPPP	BFFBFF	FFBFFF	FFFFBF
HHTHTH	THTHTH	THHTTH	THTTTH
BFFFBF	FFFBBF	BFFFFF	BFBFFF
THHTHT	ннтннт	HHTTHT	HTTTHH

- Iterative improvement of model parameters.
- How?

Unsupervised learning:

Initialize estimated parameters.



- For each observation sequence, compute the most probable state sequence, using Viterbi algorithm.
- Update the parameters using supervised learning on obtained paired state-observation sequences.
- Repeat it until convergence.

- Application to NER:
 - Example: "Facebook CEO Zuckerberg visited Vietnam".

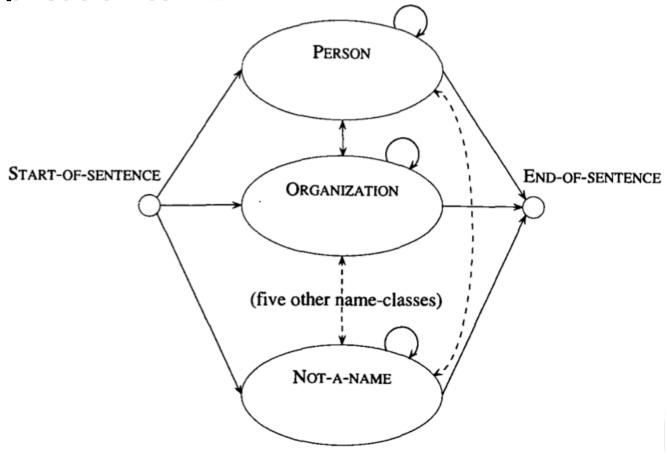


- Application to NER:
 - Example: "Facebook CEO Zuckerberg visited Vietnam".



- States = Class labels
- Observations = Words + Features

Application to NER:



- Application to NER:
 - What if a name is a multi-word phrase?
 - Example: "... John von Neumann is ..."

- Application to NER:
 - What if a name is a multi-word phrase?
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B-PER I-PER O

• BIO notation: {B-PER, I-PER, B-ORG, I-ORG, B-LOC, I-LOC, B-MISC, I-MISC, O}

READING HOMEWORK 2

- Marsland, S. (2009) Machine learning: An algorithmic perspective. Chapter 15 (graphical models).
- Bikel, D.M. et al. (1997) Nymble: a high performance learning name-finder.

EXERCISES 2

 Write a program to carry out the unsupervised learning example for HMM in the lecture. Discuss on the result, in particular the convergence of the process.