

# Building Business Layer with CLEAN Architecture

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# Overview



CLEAN Architecture concepts

The dependency rule

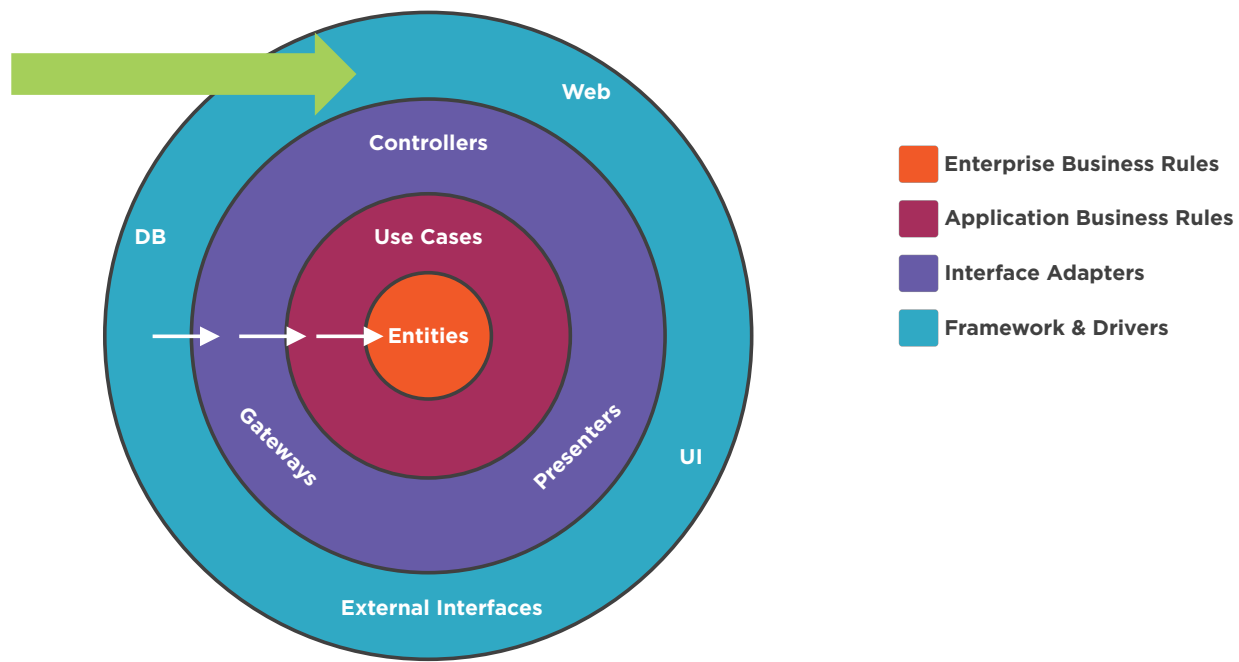
Basics of RxJava

Domain layer for Banking app

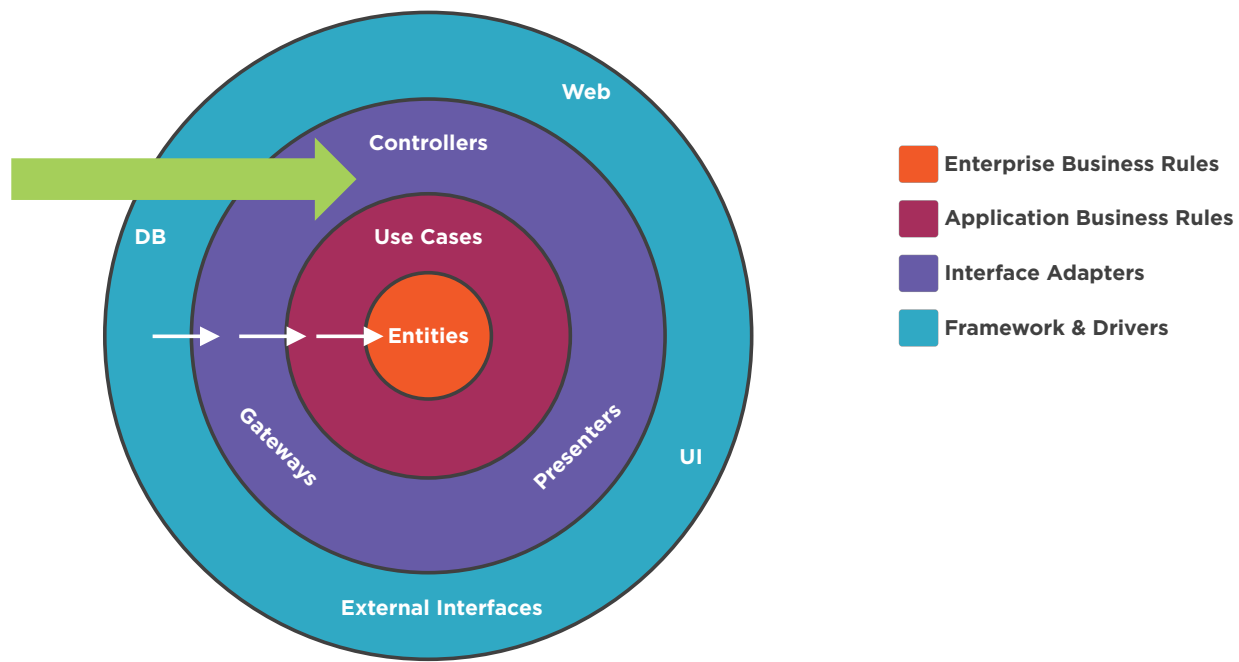
Testing the domain layer



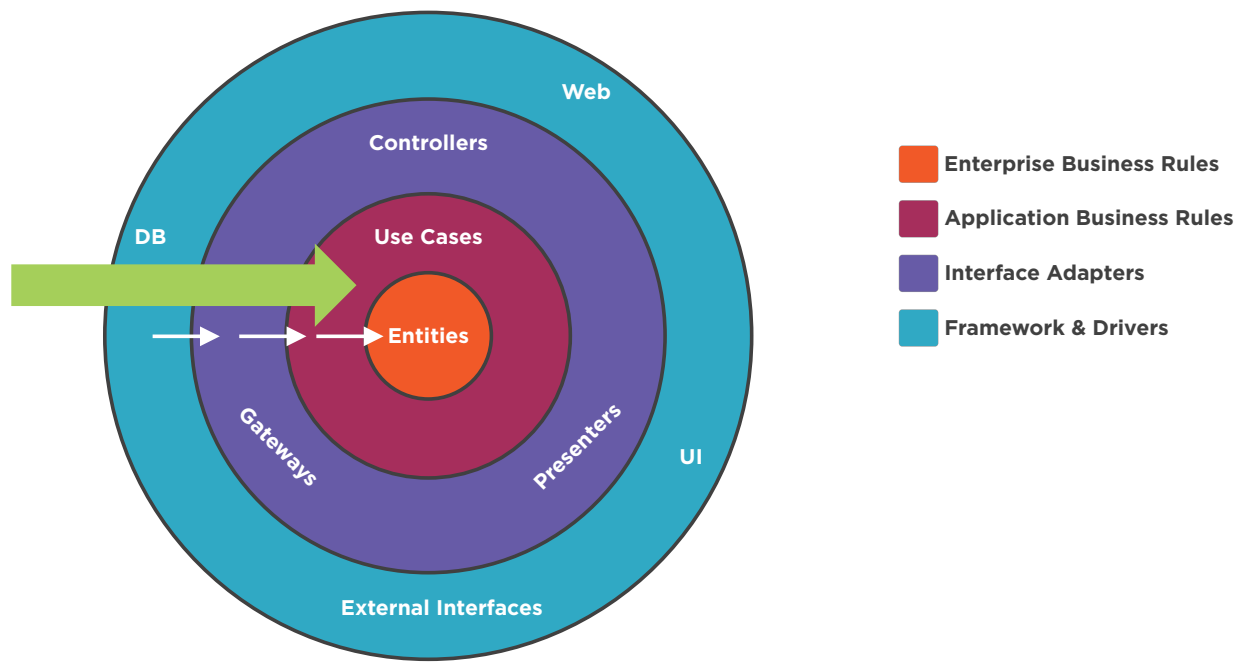
# CLEAN Architecture by Robert C. Martin



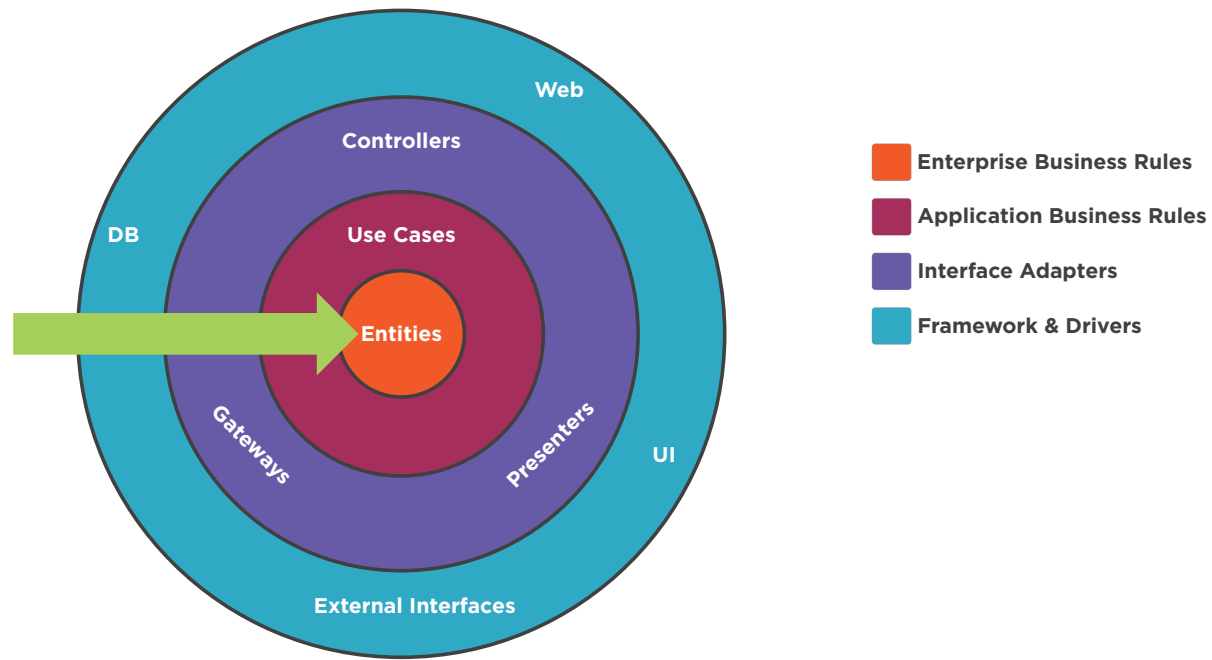
# CLEAN Architecture by Robert C. Martin



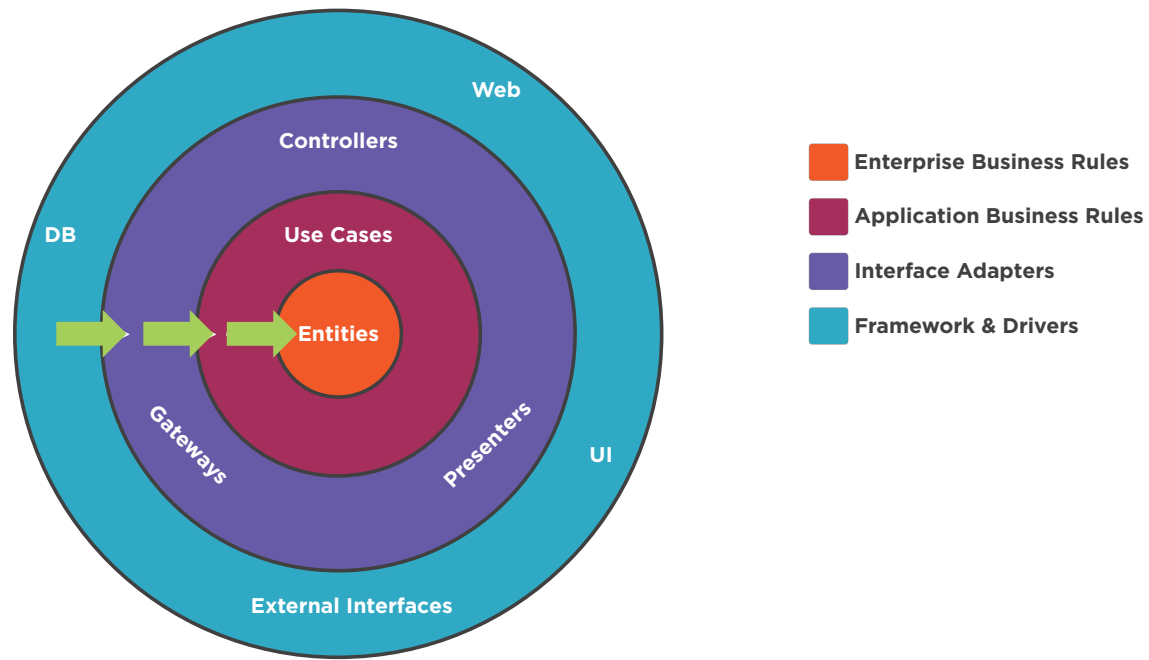
# CLEAN Architecture by Robert C. Martin

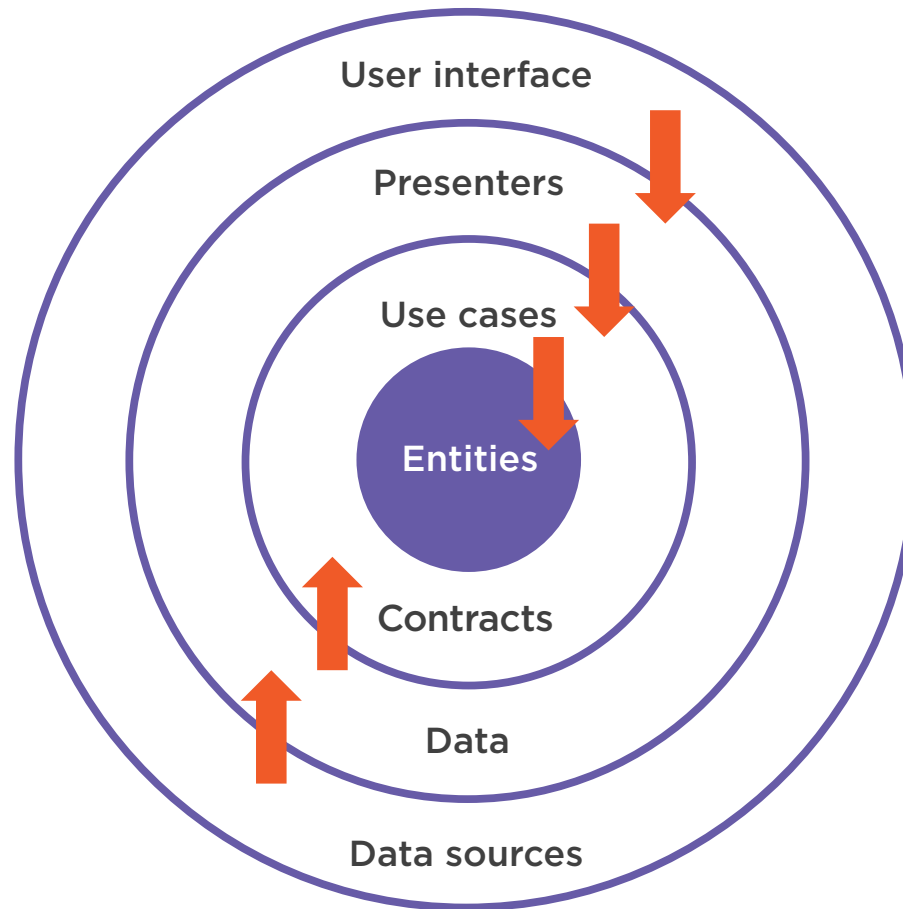


# CLEAN Architecture by Robert C. Martin

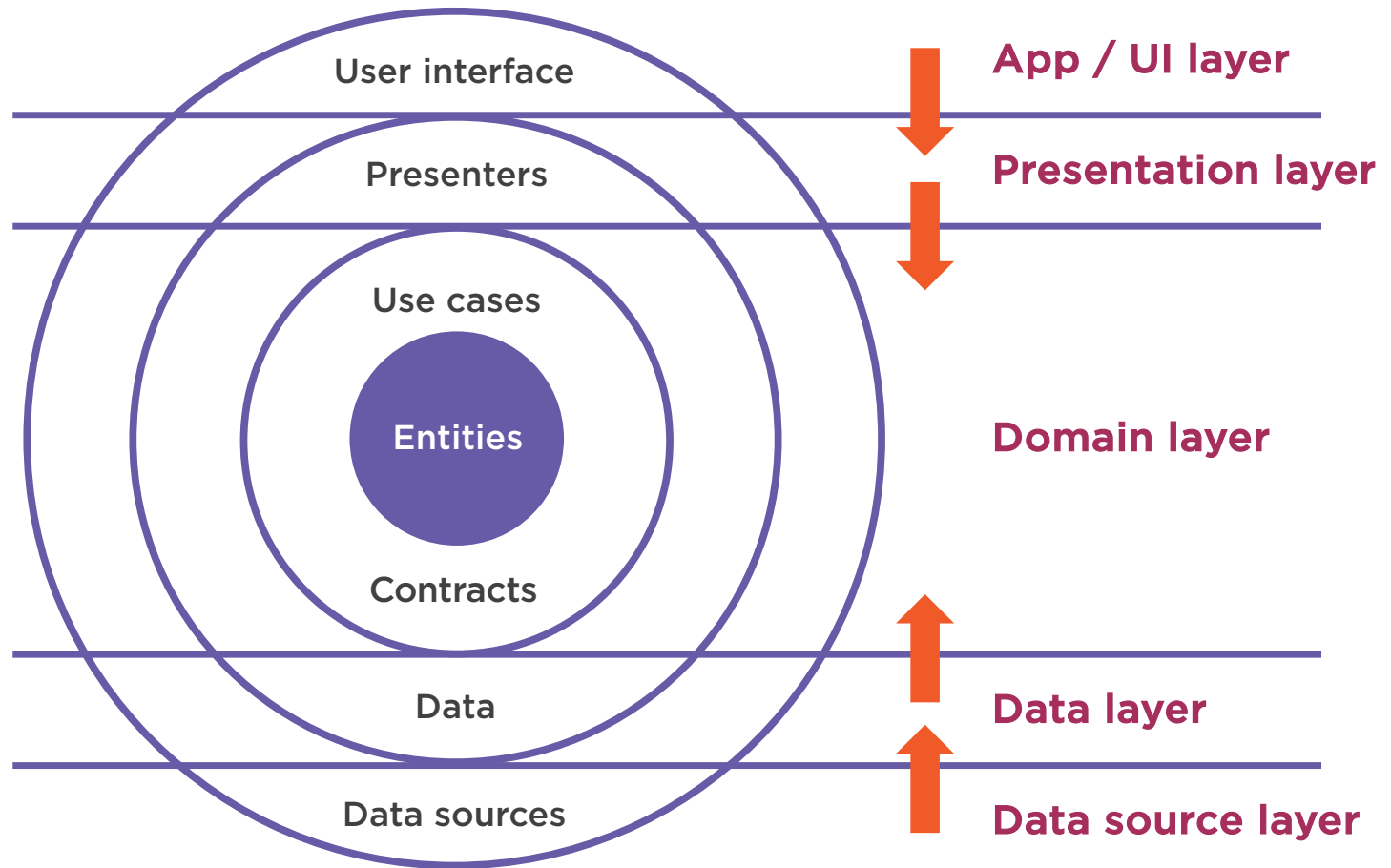


# CLEAN Architecture by Robert C. Martin

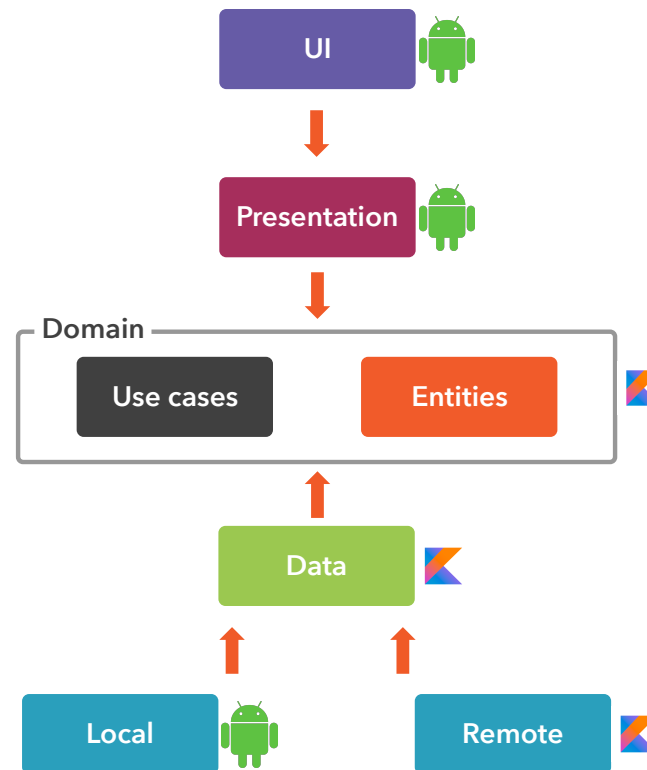








# CLEAN Architecture in Android



# The Dependency Rule

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# The SOLID Principles

**Single  
Responsibility**

**Open-Closed**

**Liskov  
Substitution**

**Interface  
Segregation**

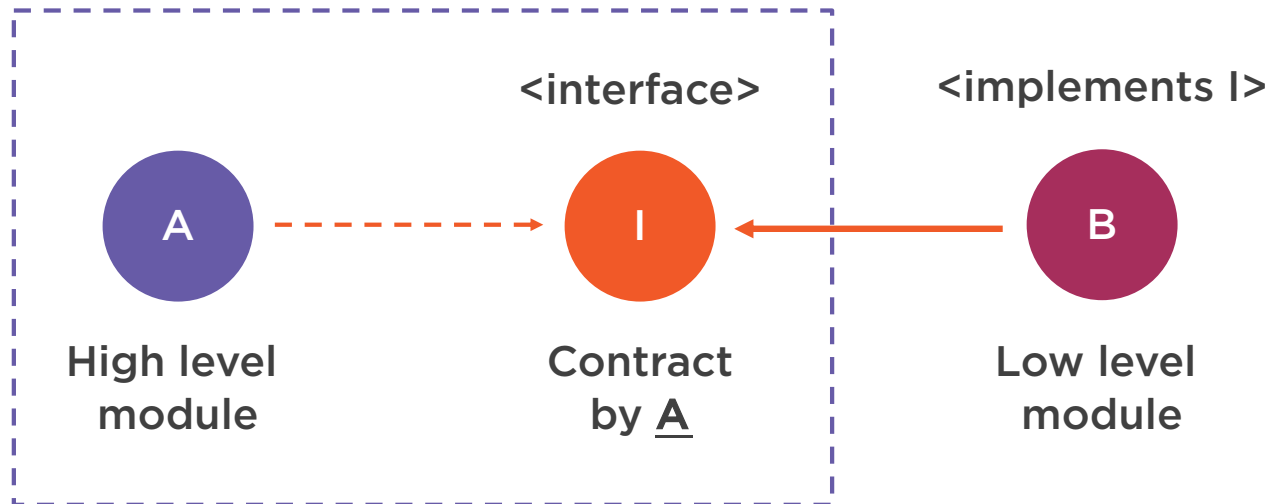
**Dependency  
Inversion**



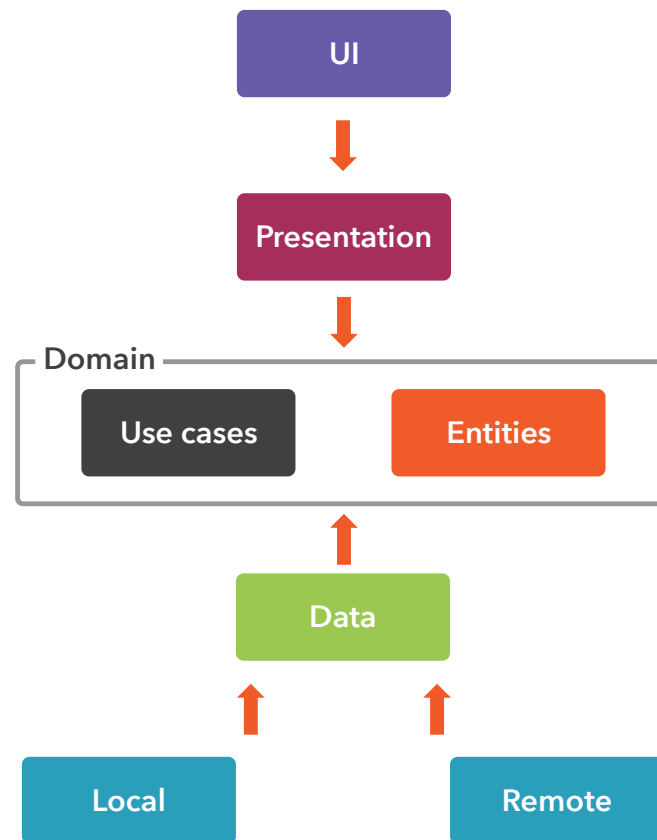
# Dependency Inversion Principle



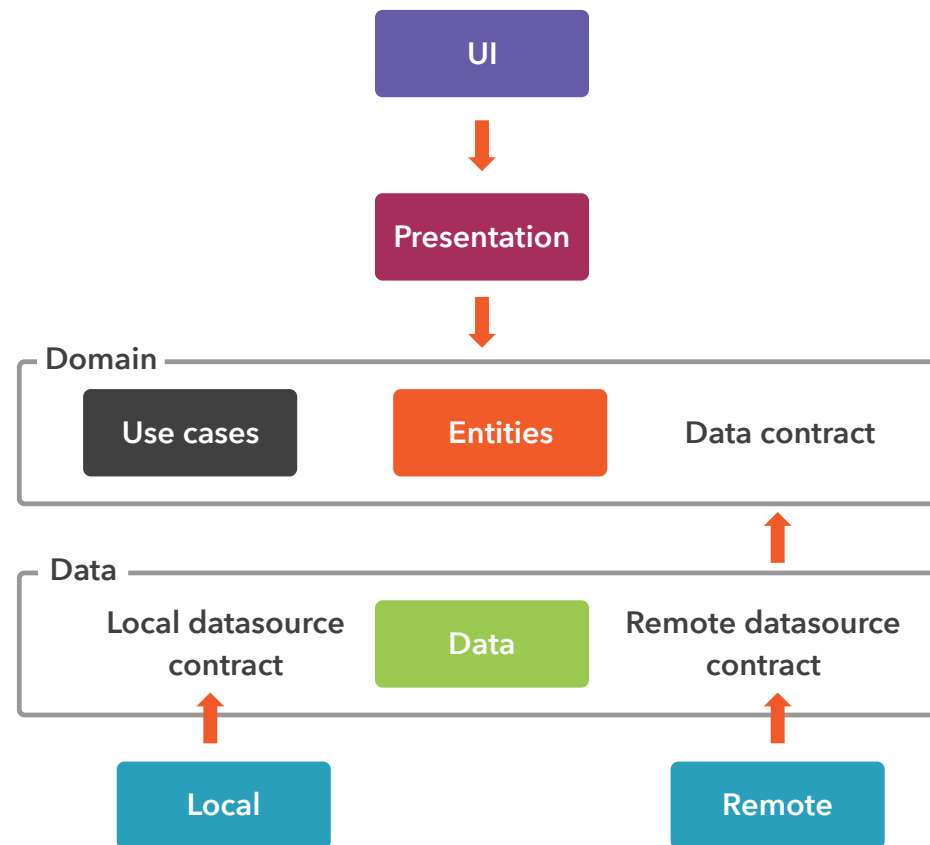
# Dependency Inversion Principle



# Dependency Inversion in CLEAN Architecture



# Dependency Inversion in CLEAN Architecture





# Dependency Rule

**Dependencies can only point inwards**

**Inner layers are rules and policies**

**Outer layers are mechanisms and tools**

**Inner layers are oblivious to outer layers**

**Dependencies must point towards stability  
and abstraction**



# A Brief Introduction to RxJava

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# Reactive Programming with RxJava

Observer pattern

Iterator pattern

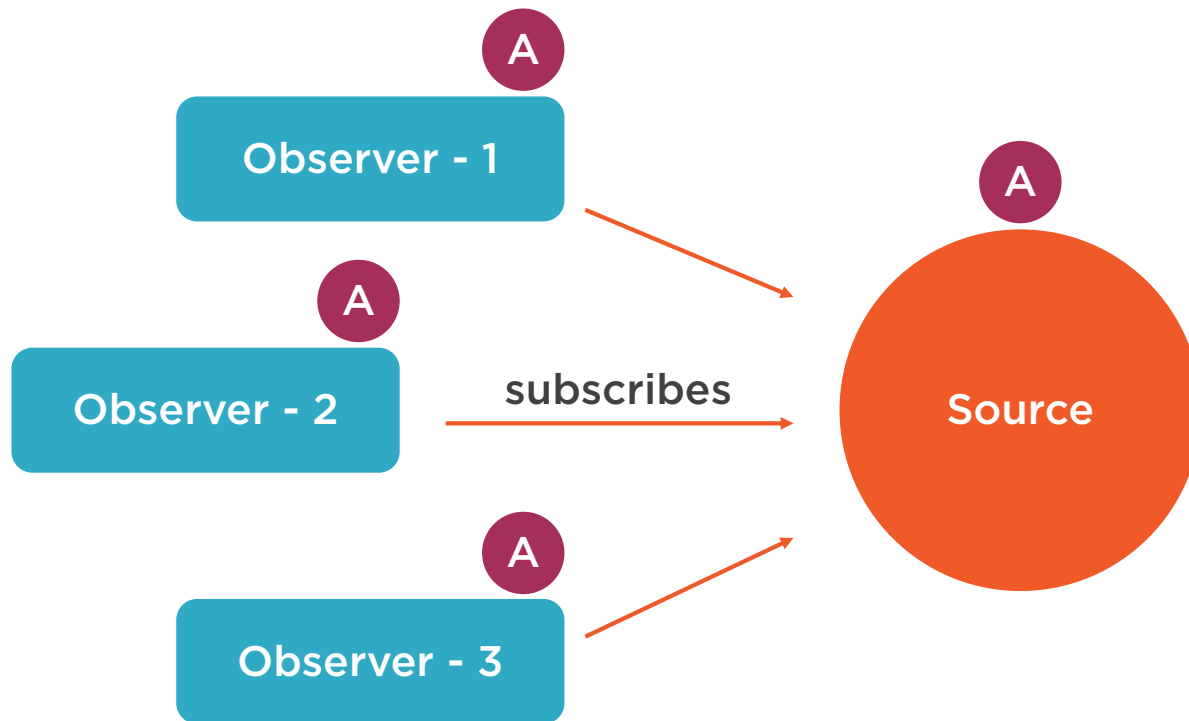
Resilience

Operators

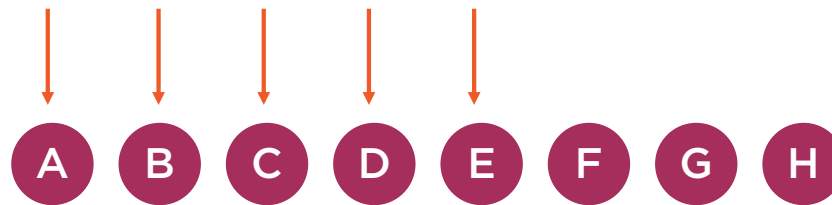
Scheduling



# Observer Pattern



# Iterator Pattern



# RxJava Observable

**Observable<UserInfo>**

Fetches from remote  
or local data source

Subscribe → Get a disposable handle  
Schedule → Decide where to run which operation  
next → new UserInfo available  
error → handle error  
complete → no more data available



# RxJava Observable Example

```
val userInfo: Observable<UserInfo> = getInfoFromRemote()  
userInfo.subscribeOn(Schedulers.io())  
    .observeOn(AndroidSchedulers.mainThread())  
    .map { data -> transformData(data) }  
    .doOnNext { newData -> updateUI(newData) }  
    .doOnError { err -> handleError(err) }  
    .subscribe(...)
```



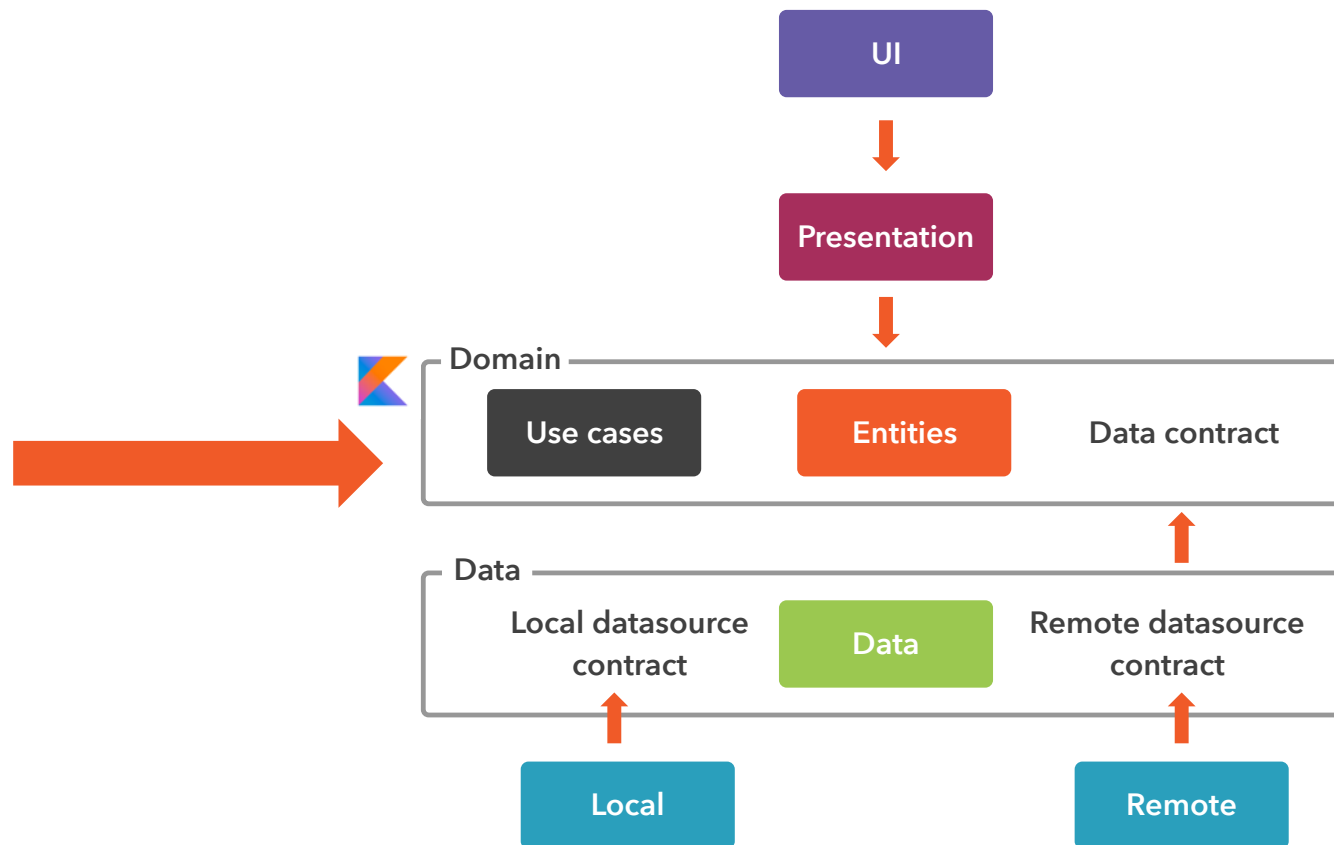
# Building the Domain Layer

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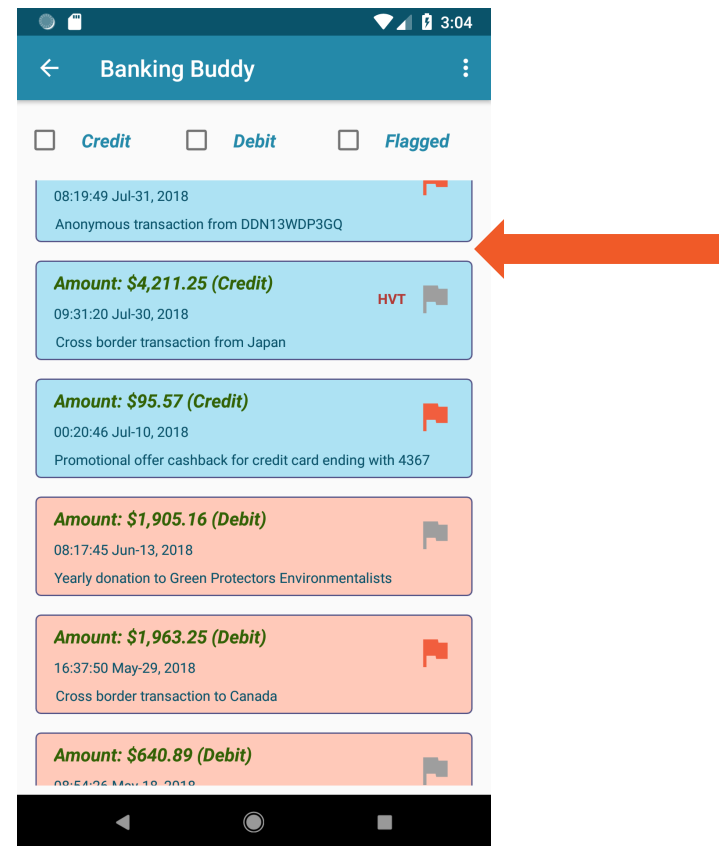
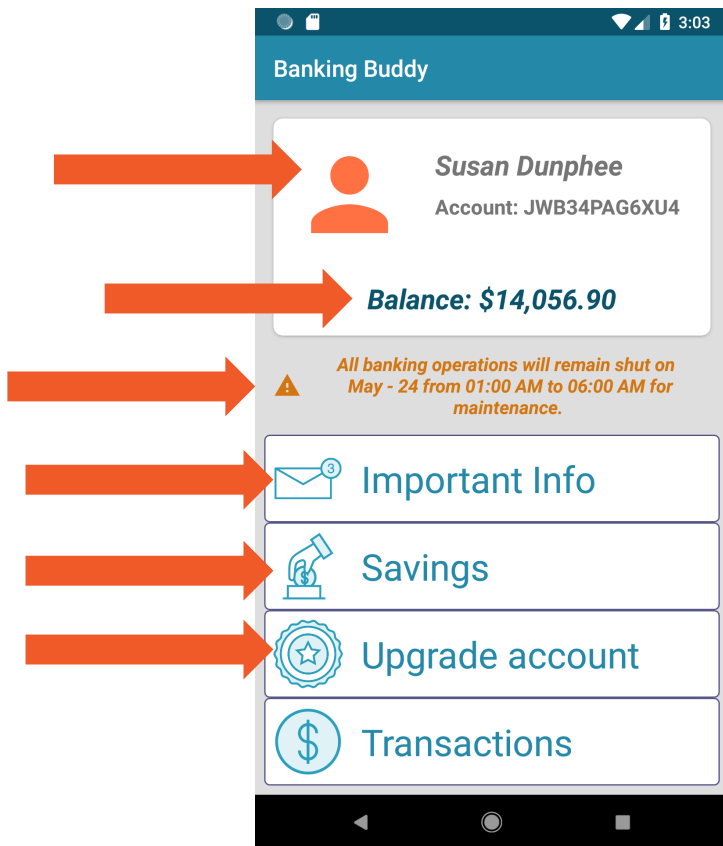




# CLEAN Architecture



# Banking App Screens



# Banking App Use Cases

**Get user information**

**Get list of transactions**

**Filter transactions**

**Change transaction flagged status**



Demo



Project structure in Android studio

Business rules and use cases

Use cases of the Banking app

Contract for the data layer

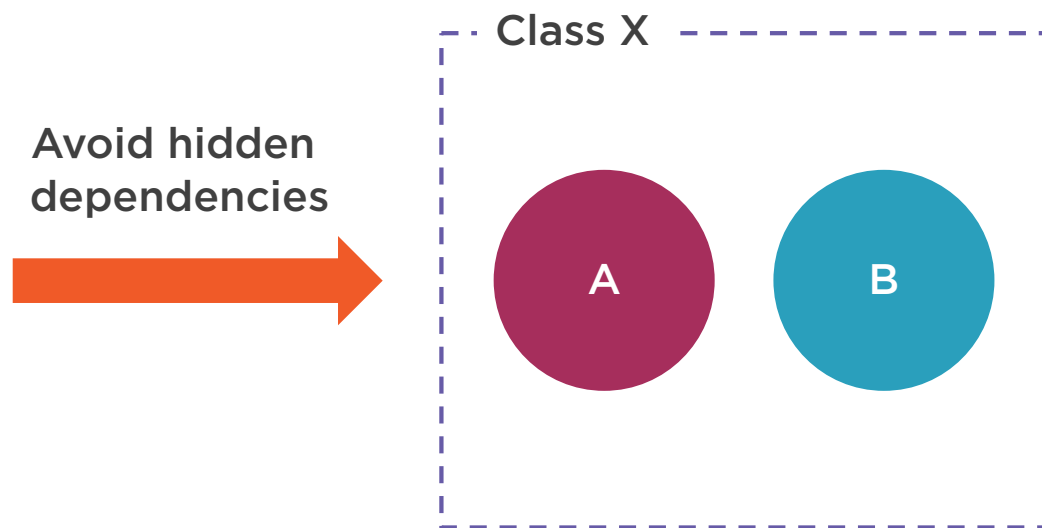


# Testing the Domain Layer

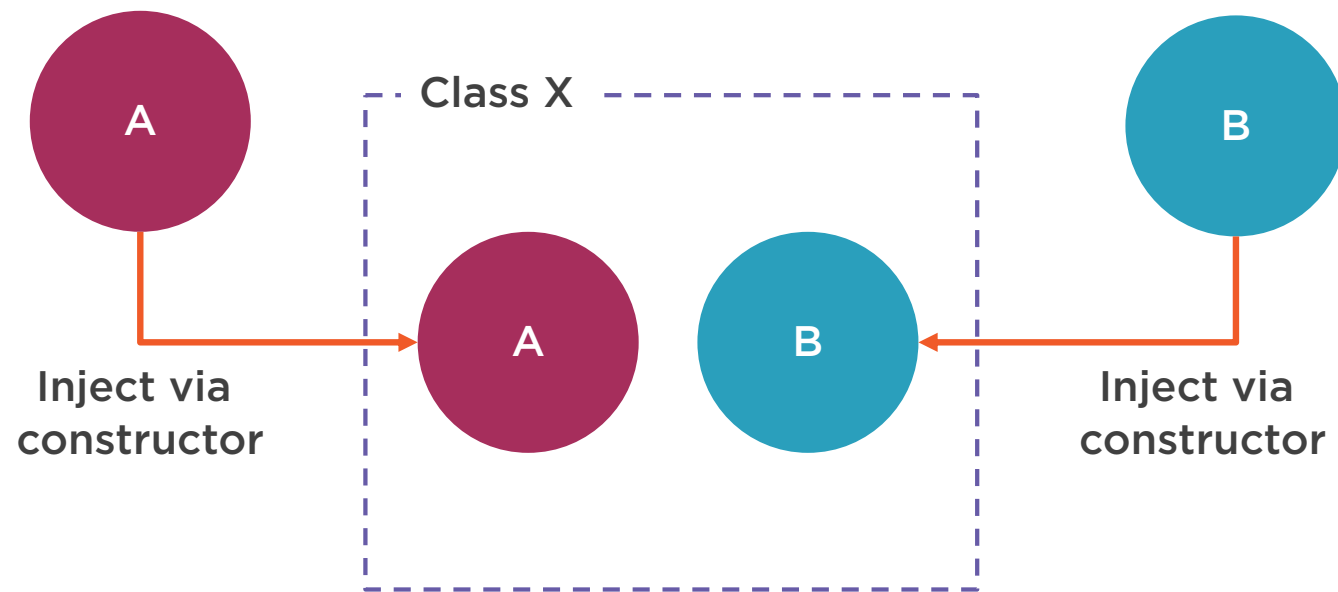
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# Software Testing



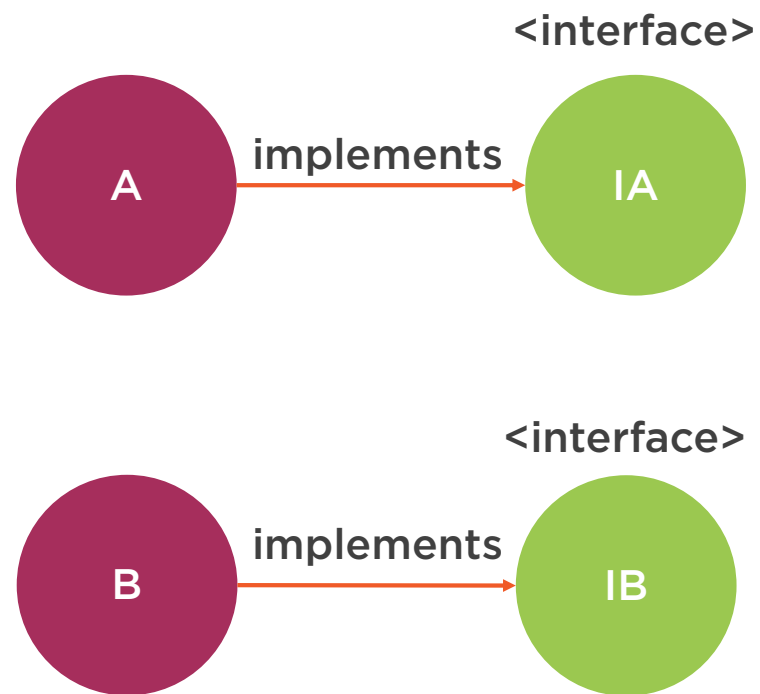
# Software Testing



Better but... class X is still tightly coupled with A and B

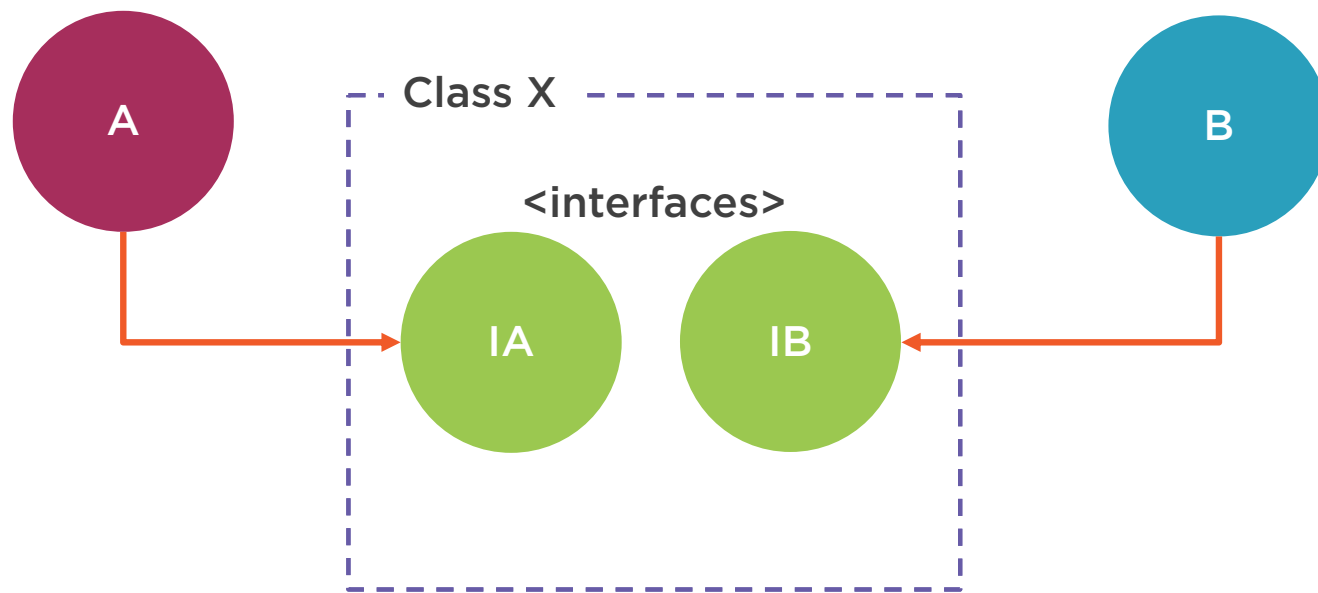


# Software Testing





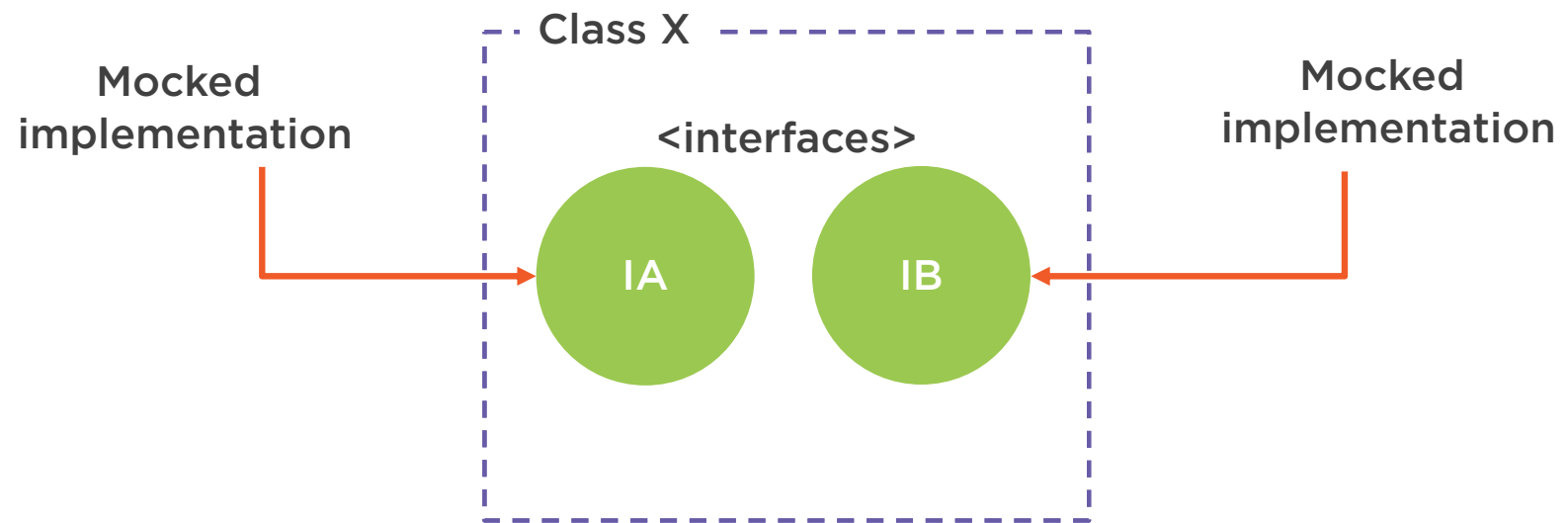
# Software Testing



Low coupling



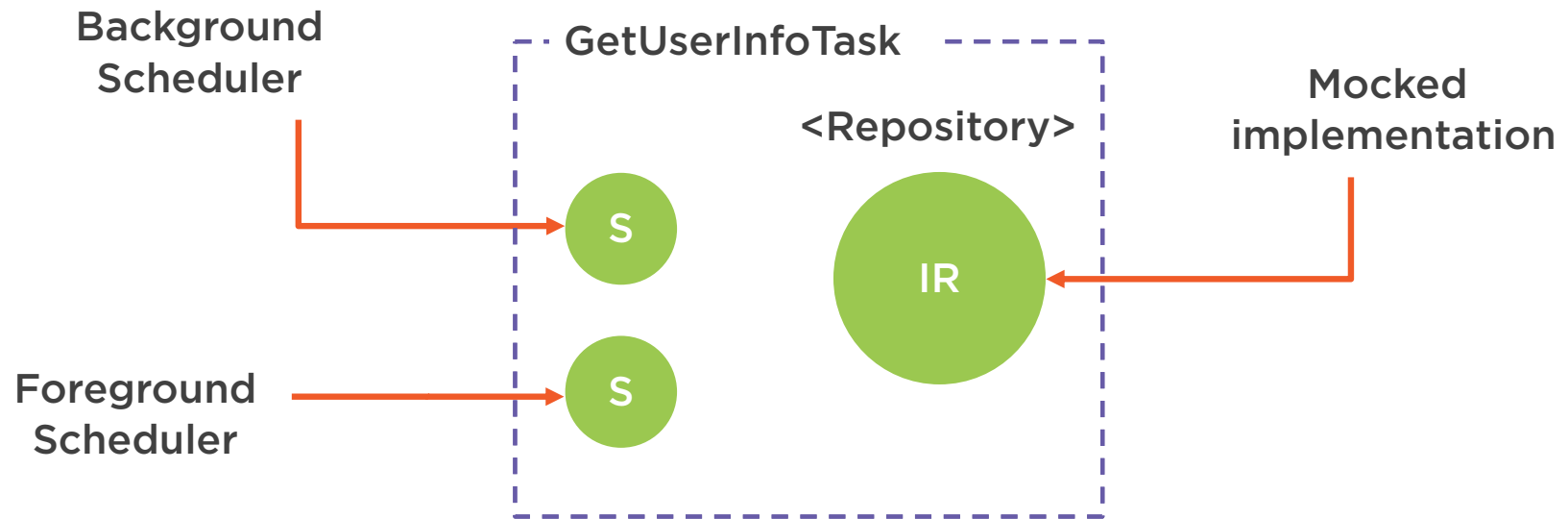
# Software Testing



Easy testing



# GetUserInfoTask Use Case



# Demo



Write a JUnit test case class

Test all use cases

Write a failing test



# Summary



CLEAN Architecture Basics

The Dependency Rule

A Brief Introduction to RxJava

Building the Domain Layer

Testing the Domain Layer

