PC4a - Numerical Accuracy

1. It is always wise to start cleaning the global environment!

2. Again, sprint() is handy to format your output. The first statement clears the output screen in R!

3. We reuse most of the code of exercise 2!

```
x <- seq(-4,4,by=0.05)
plot(x,cos(x),type="l",col=1,lwd=2)
cosx <- rep(1,length(x))
for(n in 1:3){
  cosx = cosx + (-1)^n*x^(2*n)/factorial(2*n)
  lines(x,cosx,type="l", lty=n+1,col=n+1,lwd=2)
}
legend(2.7,1, legend=c("n=1", "n=2","n=3"),
  lty=c(2,3,4), col=c(2,3,4),lwd=2)</pre>
```

4. Just a small exercise in using double loops! I really like sprintf to display the results.

```
for(p in 1:4){
   sum <- 0
   for(j in 1:(p+1)){
      sum <- sum + j^p
   }
   cat(sprintf('Sum for p=%d is %d\n',p,sum))
}</pre>
```

5. Write a program to calculate the binary expansion of 1.1 to, say, 30 binary places [Exercise 1 of Ch.9 spuRs].

Below find my quick-and-dirty solution. Other solutions are possible and likely to be more efficient!

The main idea is to split the integer from the fractional part. Hence, the first for-loop determines the bits before the decimal, while the second for-loop determines the bits after the decimal.

```
x < -1.1
                        # integer part before the decimal
int <- trunc(x)
frac <- x-int
                        # fractional part after the decimal
if(int>0) {
  str <-
  for(i in trunc(log(int,2)):0){  # trunc(log(int,2) is the
largerst power of 2
    dec <- 2^i
    if(dec<=x){
       x <- x-dec
       str <- paste(str,"1",sep="")</pre>
    } else str <- paste(str,"0",sep="")</pre>
  }
} else str <- "0"
str <- paste(str,".",sep="")
for(i in 1:30){
  dec <- 2^(-i)
  if(dec<=frac){</pre>
    frac <- frac-dec</pre>
    str <- paste(str,"1",sep="")
  } else str <- paste(str,"0",sep="")
cat(paste(str))
```