

This repository contains the results of the Master-Project „Supporting reflection in virtual role playing environments (serious games) “.

Folders:

Documents

Contains:

- technical documentation (“CuCoMaG - technical documentation.pdf”)
- submitted paper (“CuCoMaG - DeLFI paper.pdf”)
- final presentation (“CuCoMaG - final presentation.pdf”)

CuCoMaG - Group Reflection Tool

Contains:

- The group reflection tool
- README file for the group reflection tool

CuCoMaG - Game Client

Contains:

- the web client game
- the install file for the processing agents
- the source code of the processing agents
- the SQLSpaces server
- README file for the game client