



C Grammar
C Internal
C & OS
C & Compiler
Summary



Data type, operator, and expression

Control structure

Function

Memory

Data type
Int, float, double, unsigned.

Expression

End with semicolon

Control structure

if, else

while, do while, for

switch

goto

The essence of control structure

Resource release.

grep goto ./ -rn -l | xargs -i grep "free(" -rn -l {} | grep mm

Optimize

Expression optimize

Shift

Constant fold

Formula

Storage

Branch optimize

Change order

Use switch

Loop optimize

Calculate once

Note: So called `structured programming standard'.

Function

Machine instruction

Function name

A pointer to a address of code section

Stack frame

Stack top to return address, fade away after procedure over.

Procedure

- 1.Load parameters to stack.
- 2.Load value of register.
- 3.Load return address.
- 4.Jump.

Optimize

Calculate once

Storage(loop variable, memory or register?)

Memory

Variable

Global, data section(Initialize value)
Local, stack

auto

register

extern, extension of global variable to EOF(action scope, but not lifecycle). Volatile, cannot be a global variable.

Static

In data section.

Restriction to file action scope or compound sentence.

For global variable:

No change for lifecycle, action scope shrinking.

For local variable:

No change for action scope, lifecycle extend.

Variable argument
Implement of a variable argument function.
Implement of printf
Lack of argument circumstance
Integer argument
String argument

Pointer

Pointer to pointer.

void *

Const

Provide cautions.

Infos deliver to compiler.

Prevent unexpected write.



Precompile.

Comment

filter

Include file

Extend macro

Compile

Link

Symbol resolve
Relate memory position with symbol, modify
the symbol

Object file

Relocatable object file Excutable object file Shared object file

Relocation

Relocate section, combine sections to large one Relocate symbol cite, modify symbol address.

Structure

struct

inline

Extend in compile time
Type check
Complex sentence
Judge by compiler

restrict

Static library
A collection of object code
Compiled into relocalable file

Dynamic libraryLoad before program invoke. One copy in memory.



Application framework API C libraries POSIX API / Windows API Linux Windows SCI Software interrupt Мас HAL System calls Hardware specification Kernel HAL Hardware



Frontend

Clang

Integrate

GCC

Backend

LLVM

MISC

SCC, LCC, TCC, MCC

Precompile

Compile

Link

Load



Turing-complete

Powerful

Freedom

Simple

Flexible

