A Gentle Introduction to



and

Corontines

Hello!

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Generators

Coroutines

Let's back up a bit

Functions

Takes some input

Returns some output (or flow of control)

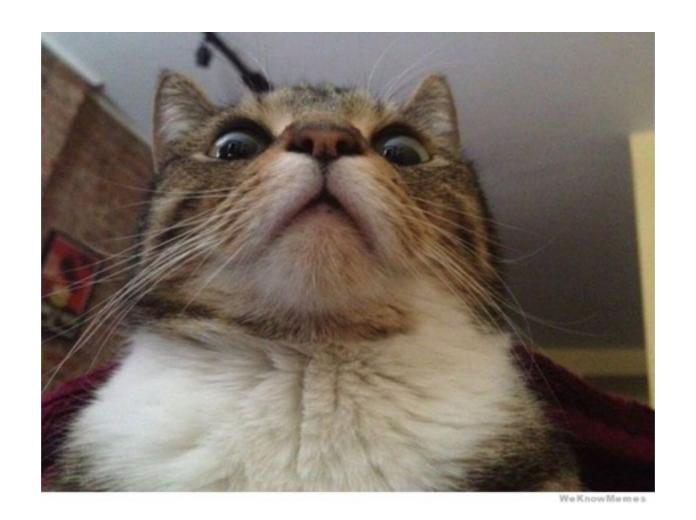
Stateless

Now consider a new type of function

Pretty much the same (Well, almost)

Instead of returning, it yields some output

Remembers state after returning flow of control



yield = return + sorcery*

^{*} It's not all that magical from a computer's perspective

Functions that 'yield' are called

Generator Functions

a.k.a

Generators

Why are Generators awesome?

Coz they're Lazy

```
def infinite_seq():
    i = 0
    while True:
        yield i
    i = i +1
```

OR

https://projecteuler.net/problem=10

Example

```
def fibonacci_gen():
    a, b = 0, 1
    while True:
        yield b
    a, b = b, a + b
```

```
>>> f = fibonacci_gen()
>>> type(f)
<type 'generator'>
>>> f
<generator object fibonacci at 0x107ef3870>
```

Print first 5 terms of the fibonacci series

```
f = fibonacci_gen()
print(next(f)) # Prints 1
print(next(f)) # Prints 1
print(next(f)) # Prints 2
print(next(f)) # Prints 3
print(next(f)) # Prints 5
```

Using Generators

- Generator Functions
- Generator Expressions

```
def even_range(n):
    for i in range(n):
        if i % 2 == 0:
            yield i
```

VS

```
even_range_10 = (a for a in range(10) if a % 2 == 0)
```

Performance?

Memory Usage?

kiran:~/ \$ python -m timeit "s=[a for a in range(1000000)]" 70 MB 10 loops, best of 3: 61.3 msec per loop

kiran:~/ \$ python -m timeit "s=(a for a in range(1000000))" $\sim 66 \text{ MB}$ 10 loops, best of 3: 16.4 msec per loop

kiran:~/ \$ python -m timeit "s=(a for a in xrange(1000000))" $\sim 3.4 \text{ MB}$

Generators

Coroutines

Co-operative Multitasking/Communication

via

Enhanced Generators

Enhanced?

Allow values/exceptions to be passed as arguments when a generator resumes

yield as a keyword

VS

yield as an expression

Receive a value

value = (yield)

Send a value

coroutine.send(data)

Close

coroutine.close()

Example

```
def match(pattern):
    print('Looking for ' + pattern)
    try:
        while True:
        s = (yield)
        if pattern in s:
            print(s)
    except GeneratorExit:
        print("Done")
```

```
>>> matcher = match('python')
>>> matcher.send(None)
Looking for python
>>> matcher.send('Hello World')
>>> matcher.send('python is awesome!')
python is awesome!
>>> matcher.close()
Done
```

Let's look at a bit more

awesome

example

```
def word_count():
    WC = \emptyset
    try:
        while True:
            _{-} = (yield)
            wc = wc + 1
    except GeneratorExit:
        print "Word Count: ", wc
        pass
def match(pattern, counter):
    print('Looking for ' + pattern)
    try:
        while True:
            s = (yield)
            if pattern in s:
                 counter.send(None)
    except GeneratorExit:
        counter.close()
        print("Done")
def parse(file, matcher):
    f = open('sampleset.txt', 'r')
    for line in f.readlines():
        for word in line.split(' '):
            matcher.send(word)
    matcher.close()
```

```
counter = word_count()
counter.send(None)
matcher = match('python', counter)
matcher.send(None)
parse('sampleset.txt', matcher)
```

We've not even scratched the surface!

Resources

- PEP 255 (Generators)
- PEP 289 (Generator Expressions)
- PEP 342 (Coroutines)
- http://www.dabeaz.com/coroutines/

Thank you!