

# Under the dome (of failure driven pipeline)

Maciej Lasyk

4developers – Warsaw

2015-04-20



Join Fedora Infrastructure!

- learn Ansible
- learn Docker with Fedora Dockerfiles

http://fedoraproject.org/en/join-fedora

Agenda?

Don't run away ;)

[....]

Situations like this only reinforce my deep suspicion of developers: They're often carelessly breaking things and then disappearing, leaving Operations to clean up the Mess.

[...]

"The Phoenix Project"

by Gene Kim, Kevin Behr and George Spafford



software developers are

Q

software developers are **idiots**software developers are **arrogant**how many software developers are **there**how many software developers are in the world

Proce Enter to search



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software developers are **idiots** software developers are **arrogant how many** software developers are **there** 

how many software developers are in the world

Proce Enter to search



sysadmins are

Q

sysadmins are **freaky** sysadmins are **like firemen and cops** 

Press Enter to search.



# Conway's law (1968)

organizations which design systems ... are constrained to produce designs which are copies of the communication structures of these organizations

#### Ruth Malan (2008)

if the architecture of the system and the architecture of the organization are at odds, the architecture of the organization wins.

The organizational divides are going to drive the true seams in the system.

Yup, you're gut is telling truth...

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This will be another devops indoctrination

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What did you expect?;)

#### This presentation includes gentle product placement

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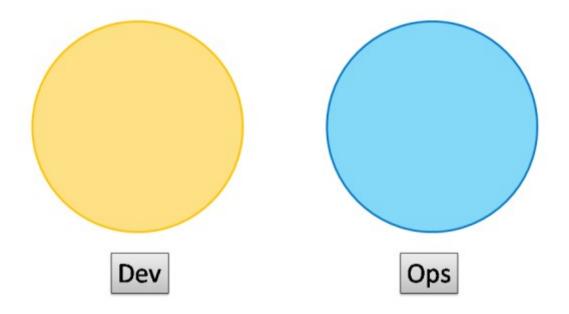
#### **DevOps Anti-Types & patterns**

This is a copy/paste from http://blog.matthewskelton.net/w/my comments included

**Great job Matthew! Thanks!** 

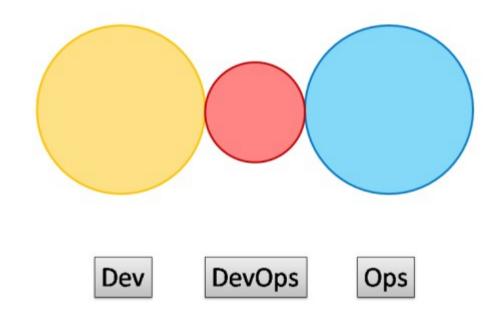
# **DevOps Anti-Types**

#### Anti-Type A – Separate Silos



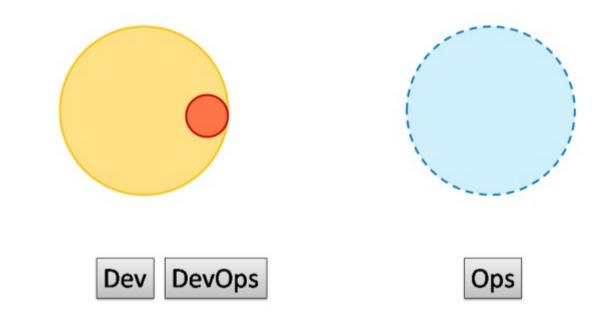
# **DevOps Anti-Types**

Anti-Type B – Separate DevOps Silo

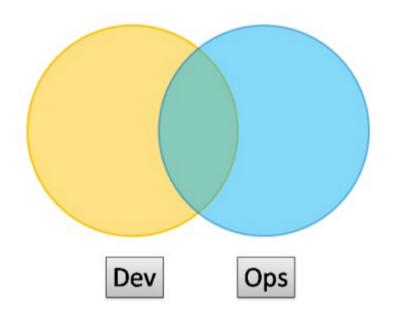


# **DevOps Anti-Types**

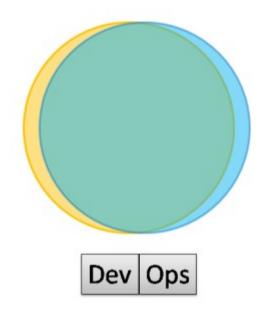
Anti-Type C – "We Don't Need Ops"



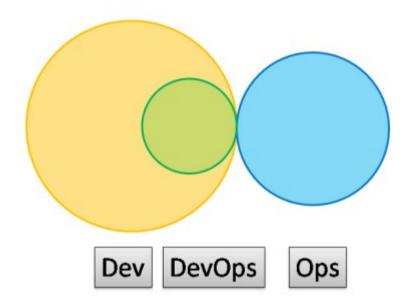
Type 1 – Smooth Collaboration



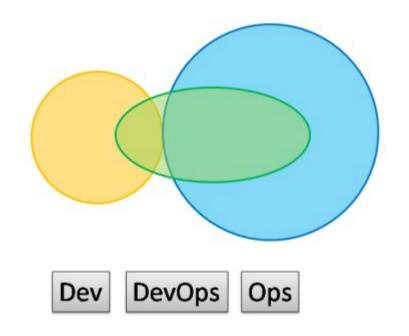
Type 2 – Fully Embedded



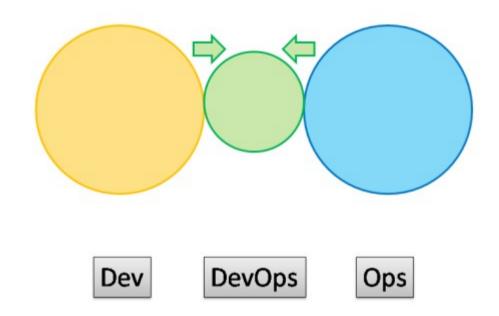
Type 3 – Infrastructure-as-a-Service



Type 4 – DevOps-as-a-Service



Type 5 – Temporary DevOps Team



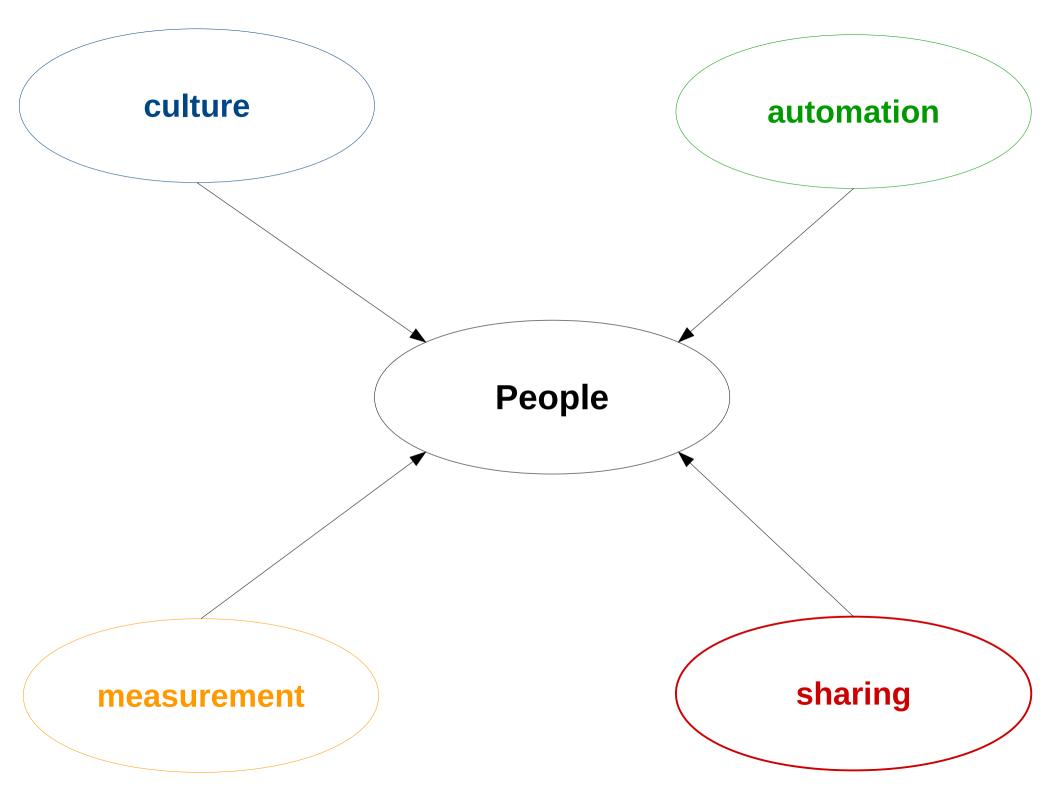
#### Ok let's CAMS

#### **DevOPS ?== CAMS**

(culture, automation, measurement, sharing)

**DevOPS !== CAMS** 

DevOPS === people!



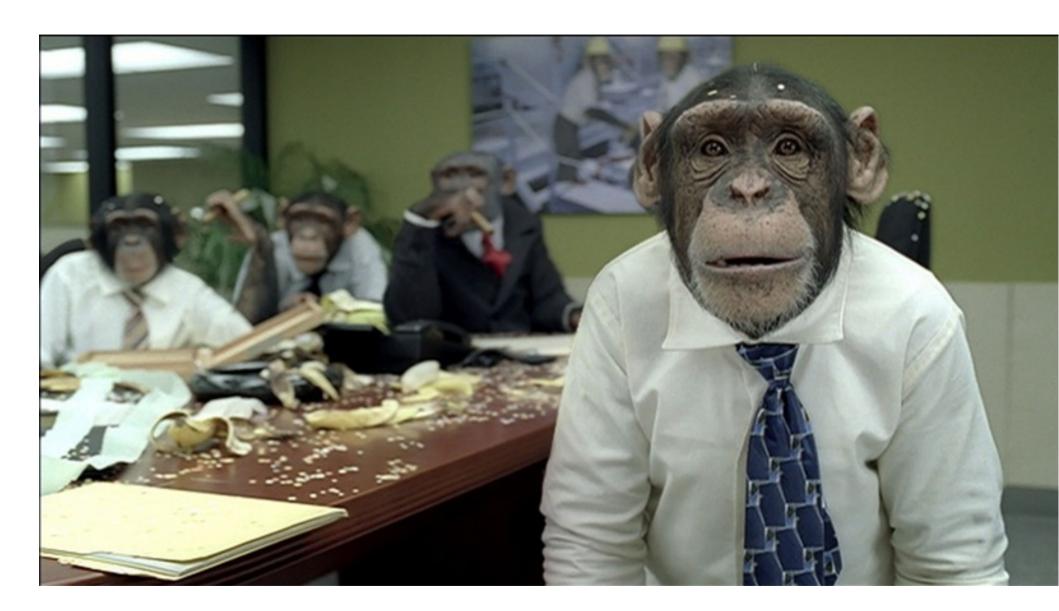
#### C for Culture

A for Automation

M for Monitoring

S for Sharing





# Is there a need for change?

"agile" and "cloud":

- → focus on delivery
- → close collaboration
- → lightweight environment and components

#### cultural change

modification of a society through innovation, invention, discovery, or contact with other societies

#### **Dead sea effect**

- → most talented evaporates
  - → the residue
- → maintenance experts & bus factor == 1

- → talk. often. and get along
- → take responsibility from beginning to the end
  - → continuous improvement. seriously
    - → be brave. don't be silent
  - → it's better to be unpolite l/German than polite l/Englishman

# GTD? (getting things done)

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JFDI? (just fuckin' do it)

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MFBT? (move fast, break things)

GTD + JFDI + MFBT = FCH

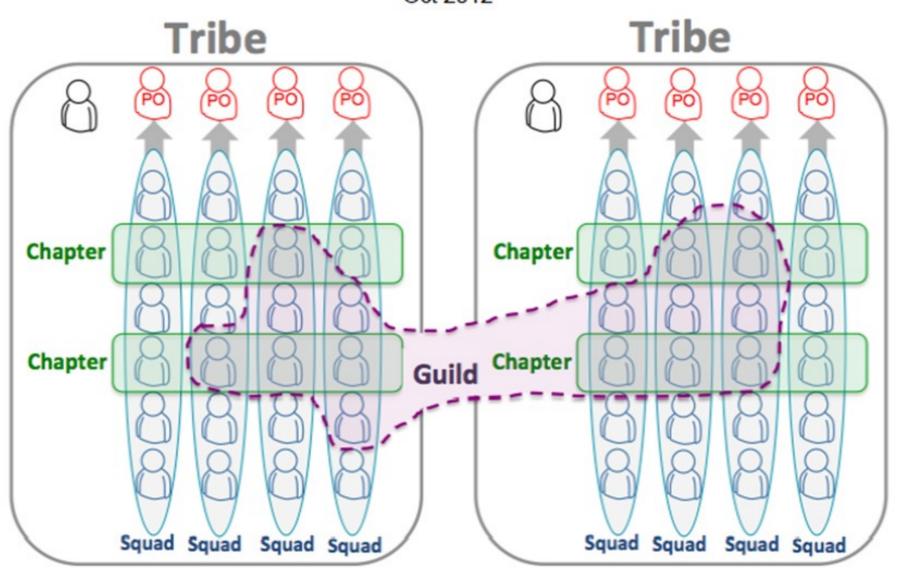
GTD + JFDI + MFBT = FCH

(Fuckin' Customer Happy)

### Scaling Agile @ Spotify

with Tribes, Squads, Chapters & Guilds

Henrik Kniberg & Anders Ivarsson Oct 2012



C for Culture

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Automation is big for most sysadmins. We're inherently lazy, so the idea of pushing a button and making programs work for us? Appealing.

### **Standalone Sysadmin**

http://www.standalone-sysadmin.com/blog/2011/04/view-from-the-other-side/

- → it has to be simple
- → don't reinvent the wheel. don't fabric
  - → automate from very beginning

→ repeatable tasks leads to automation



- → repeatable tasks leads to automation
  - → automation leads to consistency



- → repeatable tasks leads to automation
  - → automation leads to consistency
    - → consistency reduces errors



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- → stable environment leads to less unplanned work

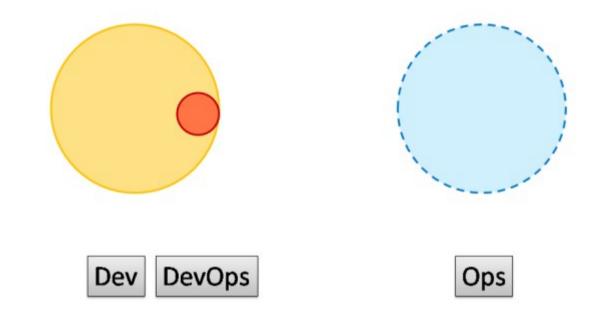


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  - → automation leads to consistency
    - → consistency reduces errors
- → reducing errors leads to stable environment
- → stable environment leads to less unplanned work
  - → less unplanned work leads to focus on delivery



### Remember?

Anti-Type C – "We Don't Need Ops"



```
# it's madness with paths for different users and such option as:
# sudo su
# sudo -i
# su -
# SU
# that is why we add variables to two places
ENVIRONMENT FILE = '/etc/environment'
PROFILE FILE = '/etc/profile'
INITIAL PATH = '/usr/local/bin:/usr/bin:/bin'
# due to sudo issues (resetting PATH by /etc/sudoers)
```

# we have to add PATH to /root/.profile as well

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            url = "http://.../libssl0.9.8  0.9.8o-squeeze14  amd64.deb"
if download.sync_opt_download(_download_libssl_lock, url, store_file_path):
   sudo('chmod ug+x %s' % store file path)
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   else:
       #Debian What about RHEL, Fedora, Slackware, Gentoo?
       if exists("/usr/lib/libssl.so.0.9.8"):
           print "libssl.so.0.9.8 already installed - SKIPPING"
       else:
           #downl. if necessary So whole this is for particular distro version?
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## Imperativeness vs declarativeness

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```
def configure(dst dir, config properties, installer file):
   copy conf file(dst dir, properties)
def copy conf file(dst dir, properties):
  sudo("cp %s %s" % (srcConfigPath, targetConfigPath))
  change directory owner(targetConfigPath)
  sudo('chmod ug+x %s' % store file path)
- name: configure this
 hosts: all
 tasks:
    - name: copy conf file
     file: >
       src={{ some source }}
       dest={{ some destination }}
```

perms=0750

### Imperativeness vs declarativeness

```
def configure(dst_dir, config_properties, installer_file):
    _copy_conf_file(dst_dir, properties)
def _copy_conf_file(dst_dir, properties):
    sudo("cp %s %s" % (srcConfigPath, targetConfigPath))
    change_directory_owner(targetConfigPath)
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        perms=0750
```



# **EANSIBLEWORKS**

→ flat learning curve

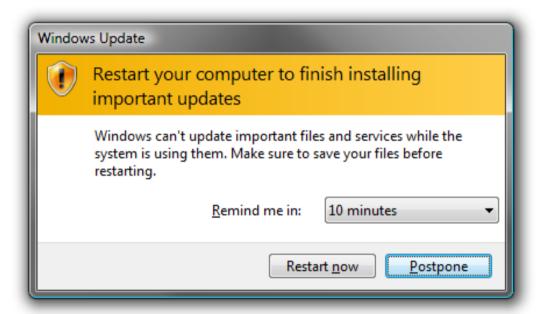
- → flat learning curve
- → doesn't required additional resources

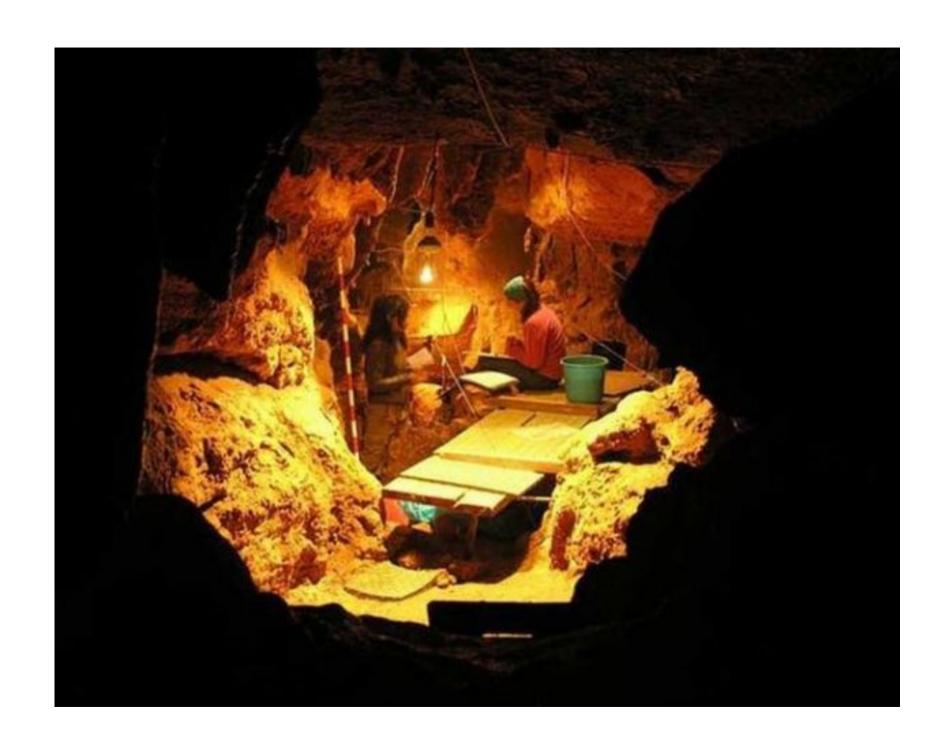
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- → deals with "deployment specs"
- → might be easily adopted as universal language





- → selinux enforcing i -rw-r--r-. stash stash unconfined\_u:object\_r:mysqld\_db\_t:s0 authorized\_keys
- → /etc/ssh/sshd\_config && /etc/network/interfaces
- → iptables-save nope?
- → broken netfs?



# It's now safe to turn off your computer.



#### What if...

- → ./configure && make && make install → .zip
- → Dev & Ops have 2 different build & installation methods?

#### Plz..

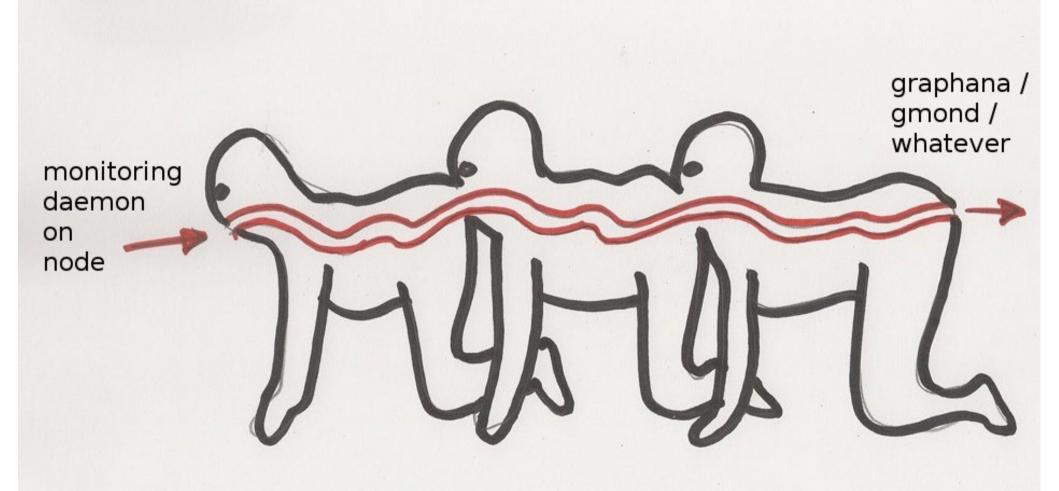
- → pkg repos (or Nexus)
- → use fpm for creating pkgs if needed (demo)

C for Culture

A for Automation

**M** for Monitoring

S for Sharing



- → make developers create monitoring
- → find yourself between RRD and InfluxDB
- → will product team be able to query your monitoring DB?
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- → learn on OPS mistakes
- → Major Incident Reports source of improvement
- → Learn developers about change management
- → Make CM an easy process. Use simple tools.

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#### Let's arch the infrastructure

- → VLSM
- → DHCP & DDNS
- → KISS: flat networks!
- → stop /24!

→ VLSM

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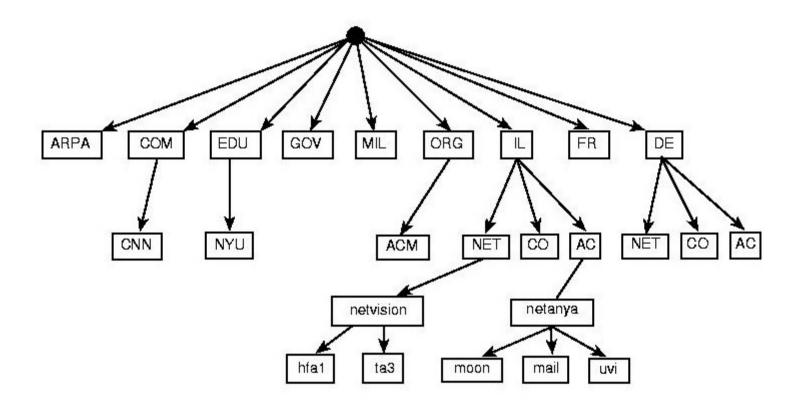
Prefix	1st octet	2nd octet	3rd octet	4th octet	Max.Subnets /0	Max Subnets for /0,8,16,24	Hosts	IPs	Oth subnet	1st subnet
/30	255	255	255	252	1073741824	64 for /24 network	2	4	0.0.0.0	0.0.0.4
/29	255	255	255	248	536870912	32 for /24 network	6	8	0.0.0.0	0.0.0.8
/28	255	255	255	240	268435456	16 for /24 network	14	16	0.0.0.0	0.0.0.16
/27	255	255	255	224	134217728	8 for /24 network	30	32	0.0.0.0	0.0.0.32
/26	255	255	255	192	67108864	4 for /24 network	62	64	0.0.0.0	0.0.0.64
/25	255	255	255	128	33554432	2 for /24 network	126	128	0.0.0.0	0.0.0.128
/24	255	255	255	0	16777216	0 for /24 network	254	256	0.0.0.0	0.0.1.0
/23	255	255	254	0	8388608	128 for /16 network	510	512	0.0.0.0	0.0.2.0
/22	255	255	252	0	4194304	64 for /16 network	1022	1024	0.0.0.0	0.0.4.0
/21	255	255	248	0	2097152	32 for /16 network	2046	2048	0.0.0.0	0.8.0
/20	255	255	240	0	1048576	16 for /16 network	4094	4096	0.0.0.0	0.0.16.0
/19	255	255	224	0	524288	8 for /16 network	8190	8192	0.0.0.0	0.0.32.0
/18	255	255	192	0	262144	4 for /16 network	16382	16384	0.0.0.0	0.0.64.0
/17	255	255	128	0	131072	2 for /16 network	32766	32768	0.0.0.0	0.0.128.0
/16	255	255	0	0	65536	0 for /16 network	65534	65536	0.0.0.0	0.1.0.0
/15	255	254	0	0	32768	128 for /8 network	131070	131072	0.0.0.0	0.2.0.0
/14	255	252	0	0	16384	64 for /8 network	262142	262144	0.0.0.0	0.4.0.0
/13	255	248	0	0	8192	32 for /8 network	524286	524288	0.0.0.0	0.8.0.0
/12	255	240	0	0	4096	16 for /8 network	1048574	1048576	0.0.0.0	0.16.0.0
/11	255	224	0	0	2048	8 for /8 network	2097150	2097152	0.0.0.0	0.32.0.0
/10	255	192	0	0	1024	4 for /8 network	4194302	4194304	0.0.0.0	0.64.0.0
/9	255	128	0	0	512	2 for /8 network	8388606	8388608	0.0.0.0	0.128.0.0
/8	255	0	0	0	256	0 for /8 network	16777214	16777216	0.0.0.0	1.0.0.0
/7	254	0	0	0	128	128 for /0 network	33554430	33554432	0.0.0.0	2.0.0.0
/6	252	0	0	0	64	64 for /0 network	67108862	67108864	0.0.0.0	4.0.0.0
/5	248	0	0	0	32	32 for /0 network	134217726	134217728	0.0.0.0	8.0.0.0
/4	240	0	0	0	16	16 for /0 network	268435454	268435456	0.0.0.0	16.0.0.0
/3	224	0	0	0	8	8 for /0 network	536870910	536870912	0.0.0.0	32.0.0.0
/2	192	0	0	0	4	4 for /0 network	1073741822	1073741824	0.0.0.0	64.0.0.0
/1	128	0	0	0	2	2 for /0 network	2147483646	2147483648	0.0.0.0	128.0.0.0
/0	0	0	0	0	1	0 for /0 network	4294967294	4294967296	-	-

#### What about DNS?

- → BIND roxx (views etc)
- → KISS: maybe decentralized w/Ansible?

```
view "internal-view" {
    match-clients { internal; };
    recursion yes;
    zone "lasyk.info" IN {
        type master;
        file "internal.lasyk.info.conf";
        allow-transfer { any; }
view "external-view" {
    match-clients { any; };
    recursion no;
    zone "lasyk.info" IN {
        type master;
        file "external.lasyk.info.conf";
        allow-transfer { none; };
```

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```



### Linux containers equation

Linux Containers = namespaces + cgroups + storage

#### control groups (cgroups)

Control Groups provide a mechanism for aggregating/partitioning sets of tasks, and all their future children, into hierarchical groups with specialized behavior

### control groups (cgroups)

- → grouping processes
- → allocating resources to particular groups
  - → memory
  - → network
  - $\rightarrow$  CPU
  - → storage bandwidth (I/O throttling)
  - → device whitelisting

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little demo?

- → PID PIDs isolation
- → NET network isolation (via virt-ifaces; demo)
- → IPC won't use this
- → MNT chroot like; deals w/mountpoints
- → UTS deals w/hostname

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- → hell fast (you'll see)
- → page cache sharing
- → finally in upstream kernel (in rhel from 7.2)
- → finally supported by docker (-s overlay)
- → SELinux not there yet (but will be)

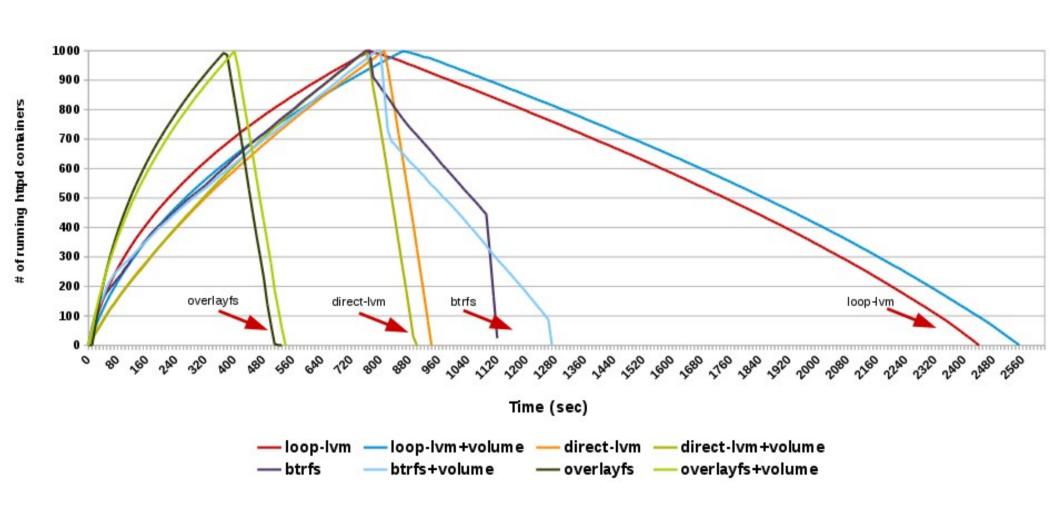
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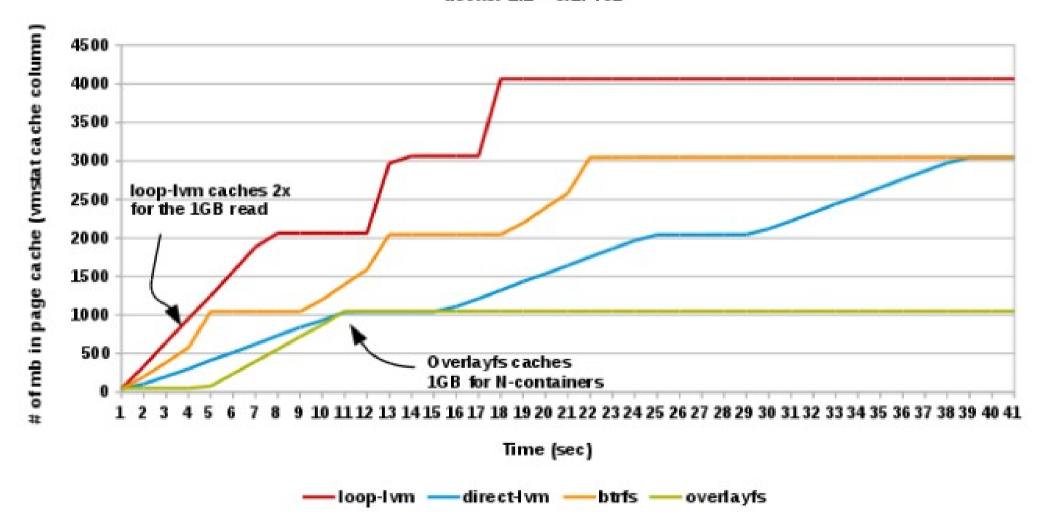
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#### Container Create/Destroy Times



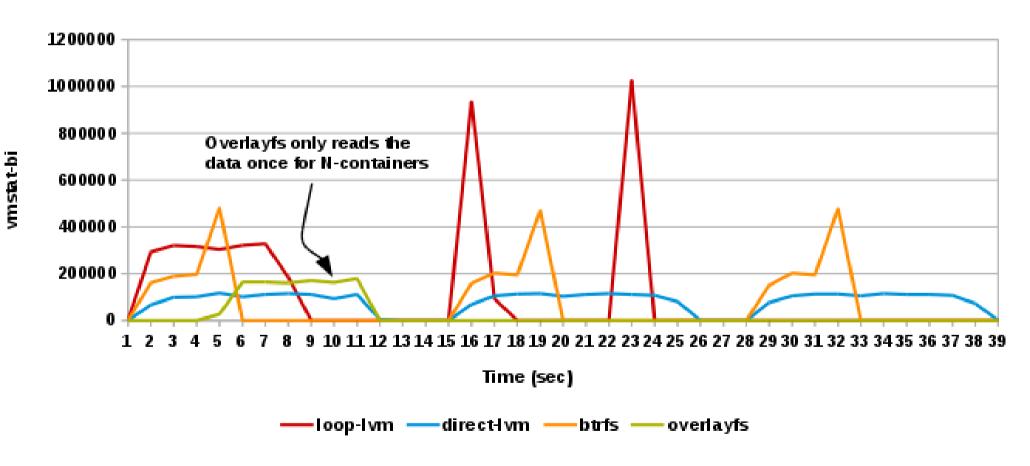
#### Docker Page Cache Usage Test

docker-1.1 + 3.17-rc1



#### Docker Page Cache Usage Test

docker-1.1 + 3.17 - rc1



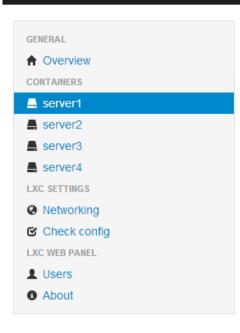
- → use containers!
- → configure cgroups
- → use LXC / LXC Web Panel
- → use Ansible for spinning up anything!

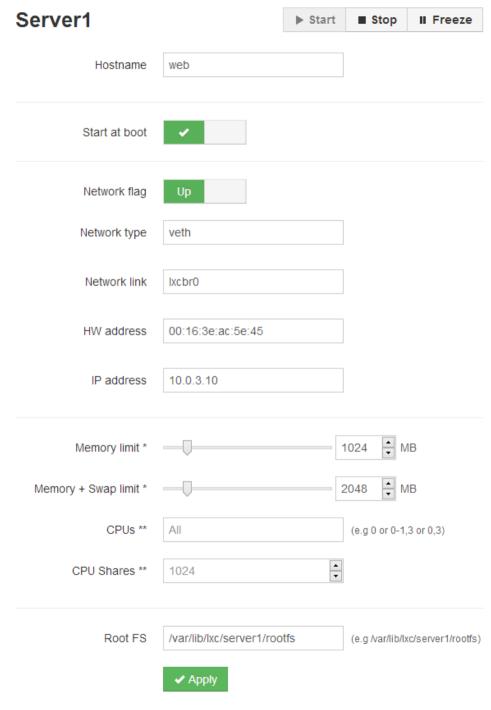
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LXC Web Panel Logout (admin)





<sup>\*</sup> Set to max to unset (unlimited)

INFOS

Status: Running

Pid: 18188 Network: Up

Mem. usage: 176 MB

Arch: amd64

<sup>\*\*</sup> Leave empty to unset

Containers embraces granularity → microservices!

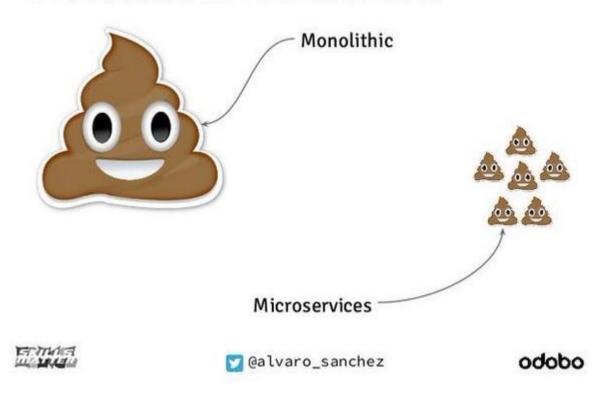
Containers embraces granularity → microservices!

Watch out for microservices architecture, or...

#### Containers embraces granularity → microservices!

Watch out for microservices architecture, or...

#### **Monolithic vs Microservices**



# You might as well just kill yourself right now

# Web Development With Assembly



O'REILLY®

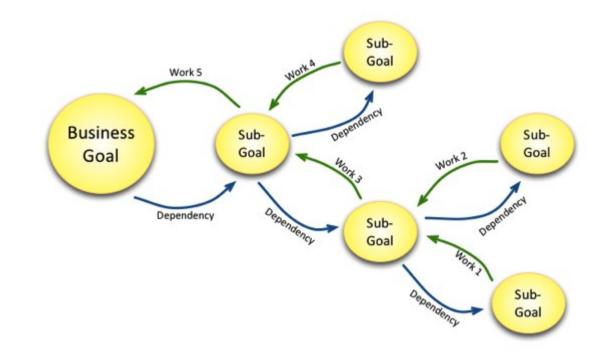
Bob Johnson with His Therapist

→ 'temp' – what it consist?

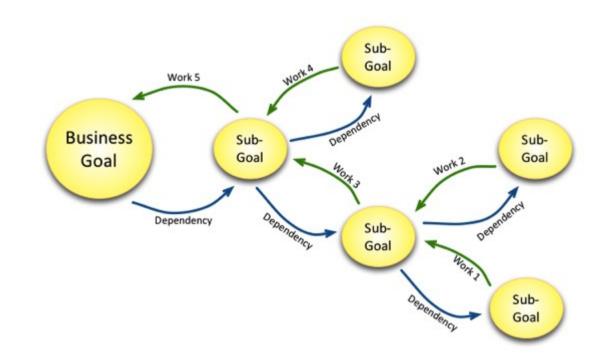
- → 'temp' what it consist?
- → actually: "This Entity Must Persist";)

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- → actually: "This Entity Must Persist";)
- → Define your FHS!

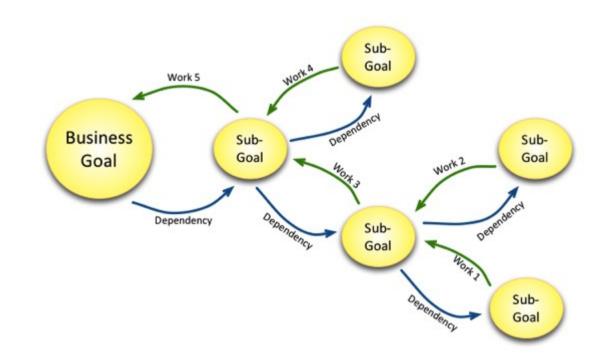
- → set a goal
- → experiment
- → visualize
- → rollback



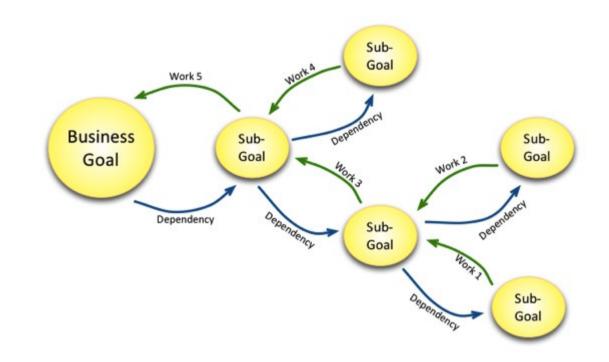
- → set a goal
- → experiment
- → visualize
- → rollback



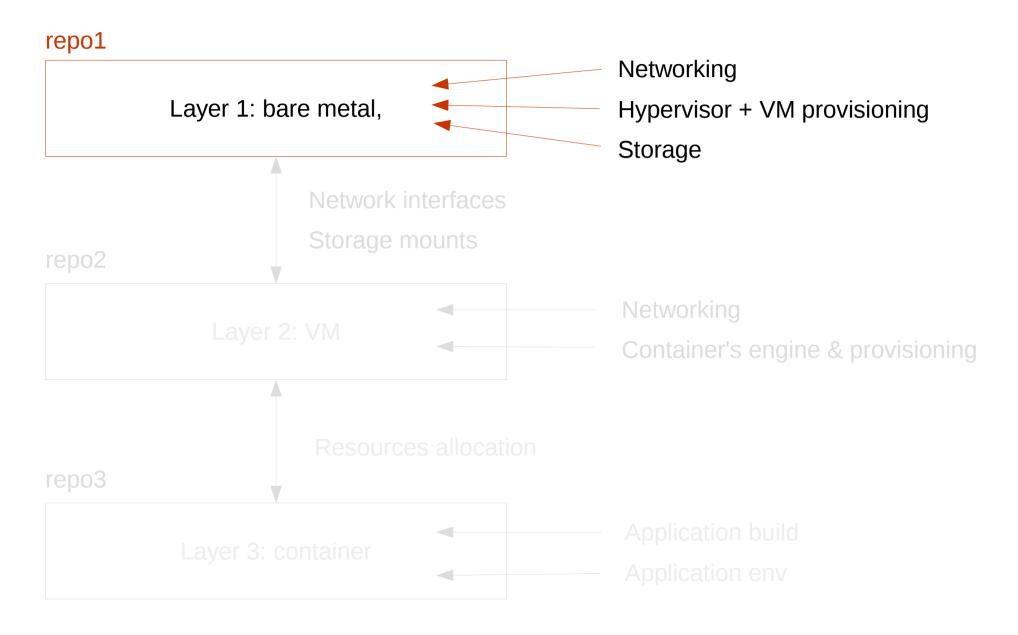
- → set a goal
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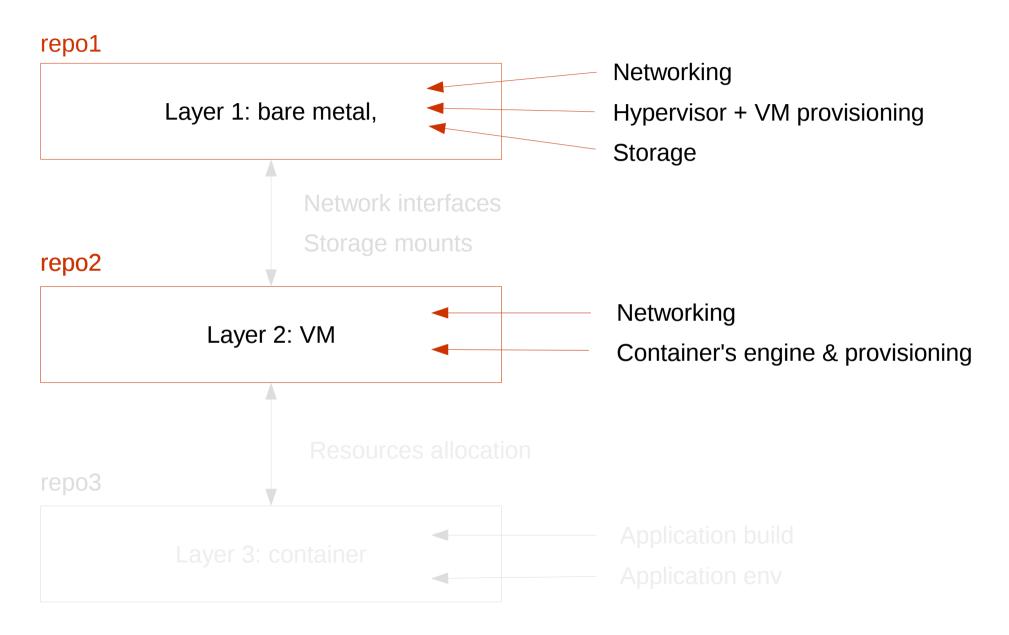


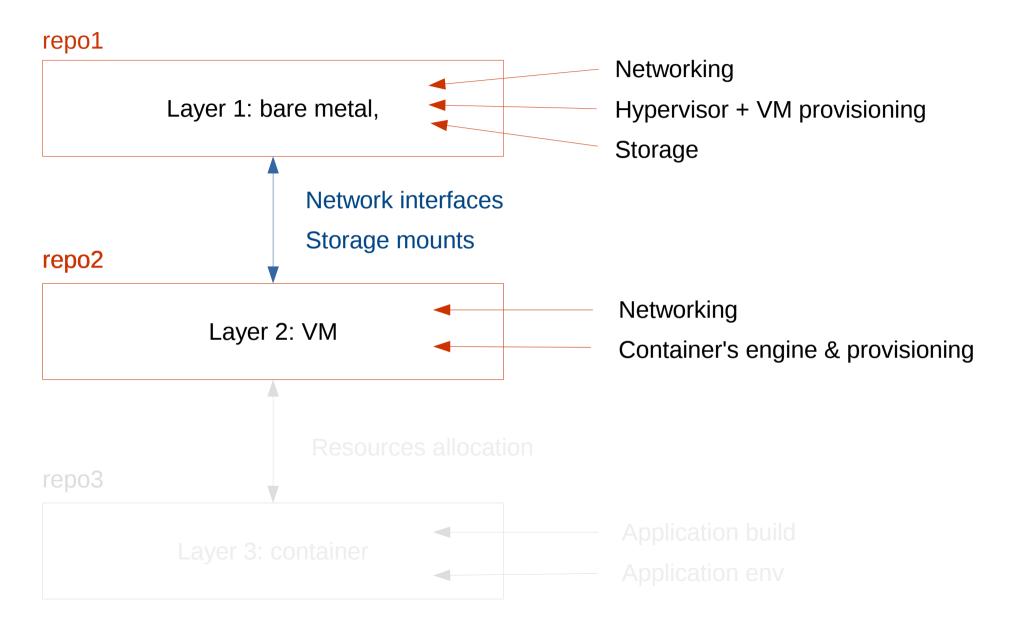
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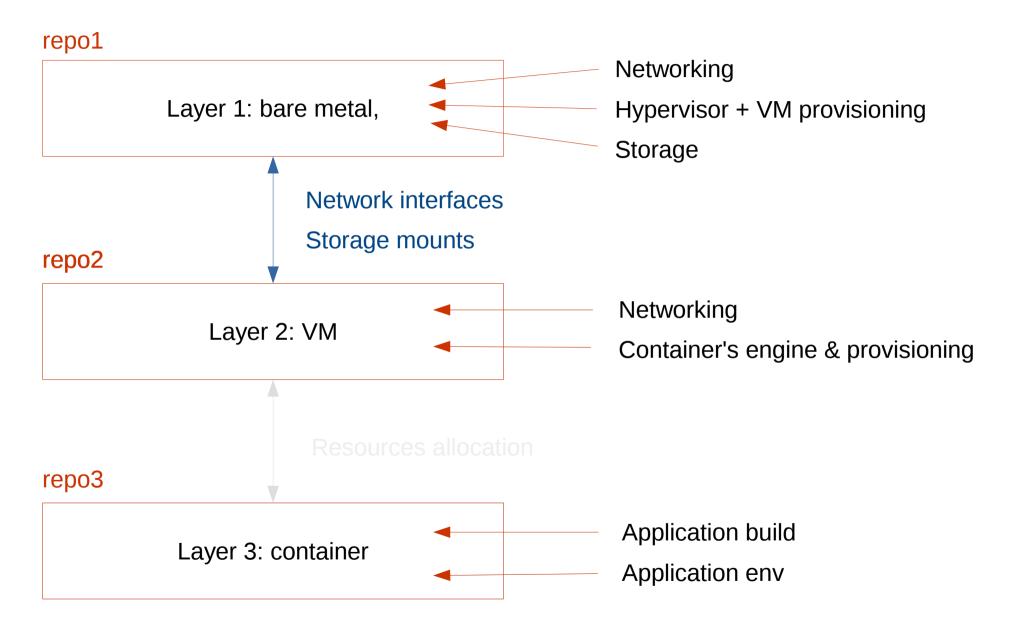


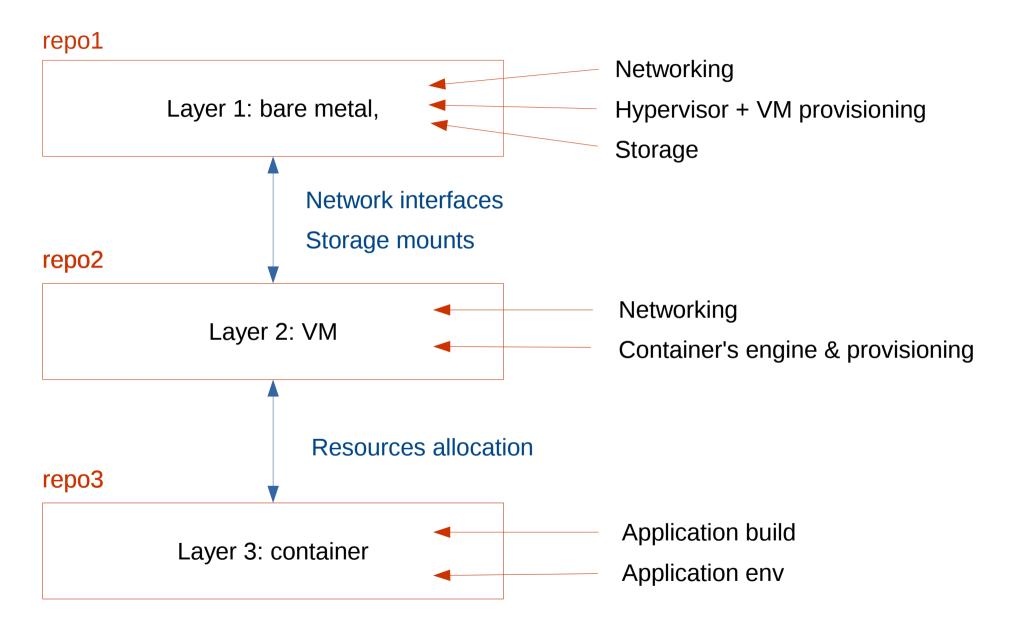
- → before any work and rollbacks...
- → remember: monitoring & tests are your friends!
- → think about testing strategy think heatmaps!

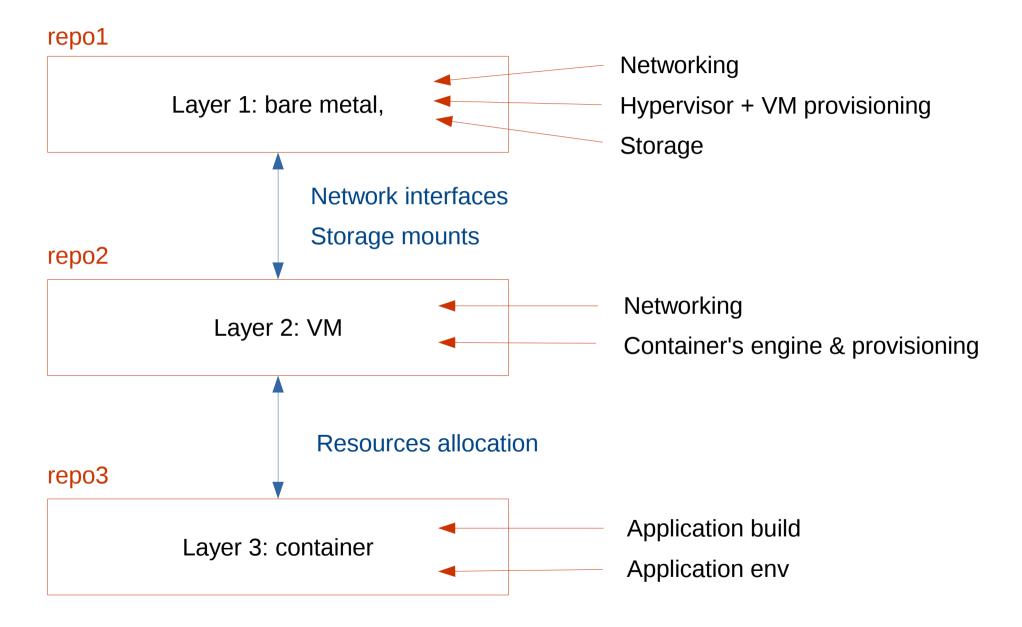












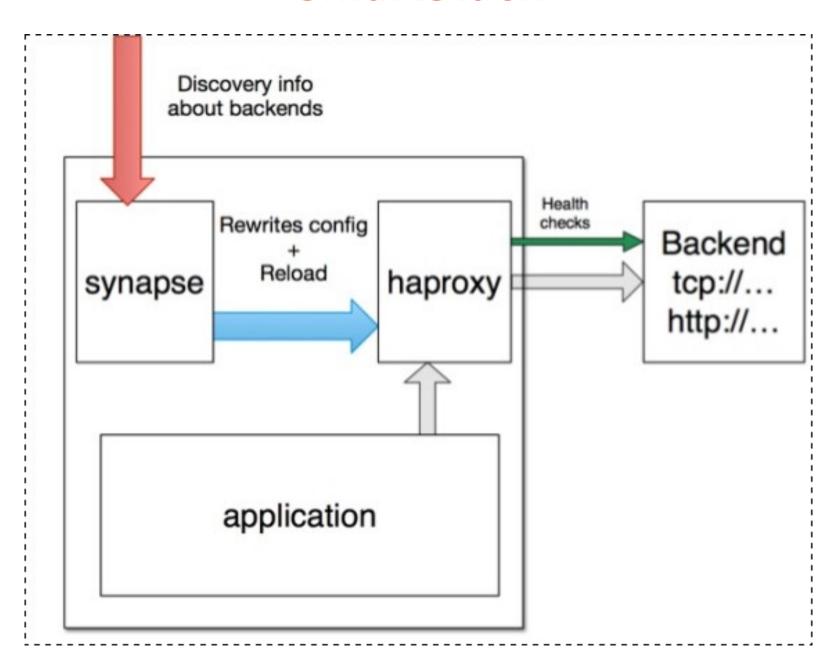
- → automated service discovery and registration framework
- → ideal for SOA architectures
- → ideal for continuous integration & delivery
- → solves "works on my machine" problem

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haproxy + nerve + synapse + zookeper = smartstack

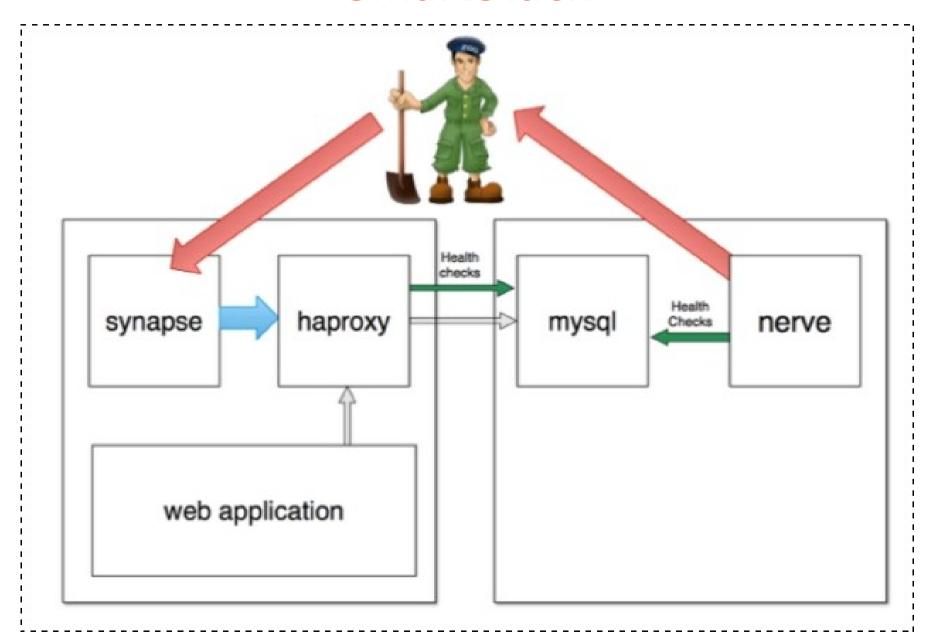
#### Synapse

- → discovery service (via zookeeper or etcd)
- → installed on every node
- → writes haproxy configuration
- → application doesn't have to be aware of this
- → works same on bare / VM / docker
- → https://github.com/airbnb/nerve



#### Nerve

- → health checks (pluggable)
- → register service info to zookeper (or etcd)
- → https://github.com/airbnb/synapse





# Smartstack + Docker = <3

# Smartstack + Docker = <3

but also remember about Consul (come to #dockerkrk 2 meetup!)

questions?

# Archaeological workshop



# Archaeological workshop

- → nmap, tcpdump, Isof, strace, sysdig, sar
- → cgroups throttling on-the-fly

Do we have time for demo?

Hardware: disks?

- → RAID5 vs RAID10
- → Howto RAID over 1 disk;)
- → Cheap SSD drives?

Hardware: disks?

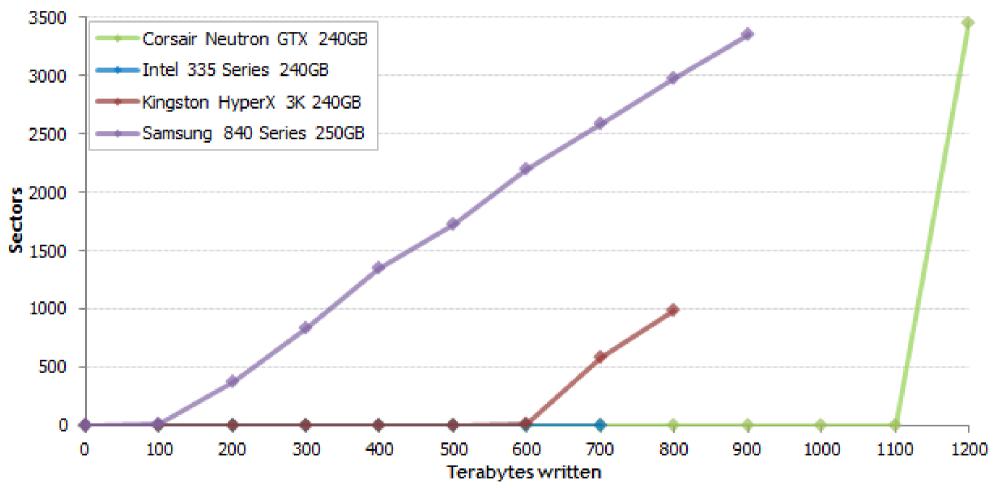
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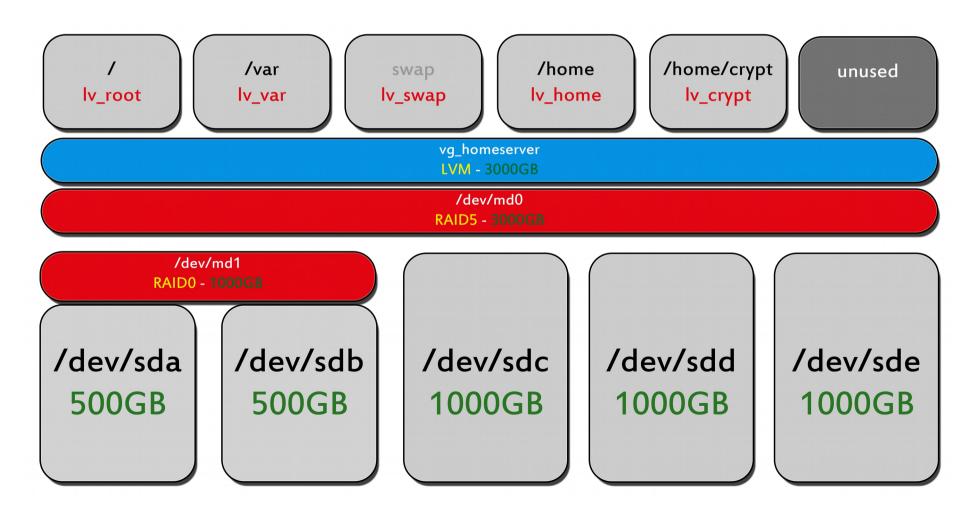
#### Reallocated sectors: The early casualties



http://techreport.com/review/27909/the-ssd-endurance-experiment-theyre-all-dead

# Why use LVM?

- → indexation (capacity, inodes check)
- → capacity planning / iops per mount





# Under the dome (of failure driven pipeline)

Maciej Lasyk

4developers – Warsaw

2015-04-20