

CHARACTER RECORD SHEET

NAME

PLAYER

CLASS

SPECIES

LEVEL

AGE

GENDER

HEIGHT

WEIGHT

DESTINY

STAR WARS®
ROLEPLAYING GAME

STR Strength

SCORE MODIFIER

HIT POINTS

TOTAL

CURRENT

SPEED

CONDITION

NORMAL

-1 TO ALL DEFENSES.
TO ATTACKS, SKILL,
& ABILITY CHECKS.

-2 TO ALL DEFENSES.
TO ATTACKS, SKILL,
& ABILITY CHECKS.

-5 TO ALL DEFENSES.
TO ATTACKS, SKILL,
& ABILITY CHECKS.

-10 TO ALL DEFENSES.
TO ATTACKS, SKILL,
& ABILITY CHECKS.
MOVE AT HALF SPEED.

HELPLESS

(UNCONSCIOUS OR
DISABLED)

DEX Dexterity

CON Constitution

INT Intelligence

WIS Wisdom

CHA Charisma

DEFENSES

TOTAL

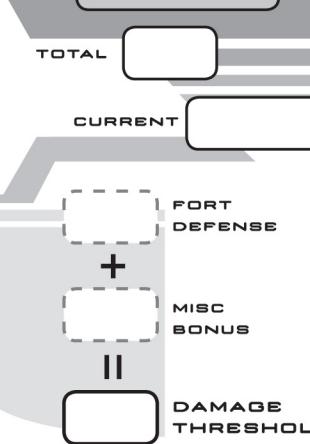
CLASS
BONUSABILITY
MOD

MISC

FORT

REF

WILL



= 10 + [] + [] + CON + []

= 10 + [] + [] + DEX + []

= 10 + [] + [] + WIS + []

WEAPON

ATK DAMAGE

CRIT

TYPE NOTES

SPECIAL COMBAT ACTIONS

DARK SIDE SCORE

1	2	3	4	5	6	7	8	9	10	11	12
13	14	15	16	17	18	19	20	21	22	23	24

EQUIPMENT		WT	SKILLS					
			SKILL BONUS	1/2 LEVEL	ABILITY MOD	TRAINED	SKILL FOCUS	MISC
			ACROBATICS	<input type="text"/>	<input type="text"/>	DEX	<input type="text"/>	<input type="text"/>
			CLIMB	<input type="text"/>	<input type="text"/>	STR	<input type="text"/>	<input type="text"/>
			DECEPTION	<input type="text"/>	<input type="text"/>	CHA	<input type="text"/>	<input type="text"/>
			ENDURANCE	<input type="text"/>	<input type="text"/>	CON	<input type="text"/>	<input type="text"/>
			GATHER INFORMATION	<input type="text"/>	<input type="text"/>	CHA	<input type="text"/>	<input type="text"/>
			INITIATIVE	<input type="text"/>	<input type="text"/>	DEX	<input type="text"/>	<input type="text"/>
			JUMP	<input type="text"/>	<input type="text"/>	STR	<input type="text"/>	<input type="text"/>
			KNOWLEDGE.....	<input type="text"/>	<input type="text"/>	INT	<input type="text"/>	<input type="text"/>
			KNOWLEDGE.....	<input type="text"/>	<input type="text"/>	INT	<input type="text"/>	<input type="text"/>
			MECHANICS	<input type="text"/>	<input type="text"/>	INT	<input type="text"/>	<input type="text"/>
			PERCEPTION	<input type="text"/>	<input type="text"/>	WIS	<input type="text"/>	<input type="text"/>
			PERSUASION	<input type="text"/>	<input type="text"/>	CHA	<input type="text"/>	<input type="text"/>
			PILOT	<input type="text"/>	<input type="text"/>	DEX	<input type="text"/>	<input type="text"/>
			RIDE	<input type="text"/>	<input type="text"/>	DEX	<input type="text"/>	<input type="text"/>
			STEALTH	<input type="text"/>	<input type="text"/>	DEX	<input type="text"/>	<input type="text"/>
			SURVIVAL	<input type="text"/>	<input type="text"/>	WIS	<input type="text"/>	<input type="text"/>
			SWIM	<input type="text"/>	<input type="text"/>	STR	<input type="text"/>	<input type="text"/>
			TREAT INJURY	<input type="text"/>	<input type="text"/>	WIS	<input type="text"/>	<input type="text"/>
			USE COMPUTER	<input type="text"/>	<input type="text"/>	INT	<input type="text"/>	<input type="text"/>
			USE THE FORCE	<input type="text"/>	<input type="text"/>	CHA	<input type="text"/>	<input type="text"/>
LANGUAGES			PEATS					
TALENTS			PG	PG				
FORCE POWERS								