Getting Into the Game
Wires showing Input/Output and Flow

Loading

Loading Screen

Title Screen

With such a short timeline I'm suggesting we skip this screen all together. It's not essential.

in the iOS view I'm having the buttons vertically organized. The continue button is hidden by default: if there is saved data then it is made visible.

Game Title

New Game   Continue

Credits

Main Menu

Typically there's a "Settings" button here with things like sound controls, etc. Again I'm suggesting we skip it due to the timeline. (they can use the darn device volume if they don't want sound.)

add back button

What else do we need to ask? Do we want to ask country?

Company Info
Company Name:
Your Name:
Country:

Continue

Company Info

add back button

Credits

Back

Credits

add back button

Location 1
Lorem ipsum dolor sit amet, consectetur adipiscing elit. Cras odio sem, luctus vitae mattis a, feugiat dapibus ipsum. Aliquam tempor lectus iaculis nisi feugiat ut porta lacus congue.

Location 1   Location 2

Location 3

Select

Starting Location Selection

add a "home button" to go back to "Main Menu"

vertical tool bar on the righ side (in the future also with option for left-handed)

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Your Moon Base

Game Screen