

Playing with Data

Tobin Turner

2023-01-16

Contents

1	Reproducibility and Real Data	5
1.1	Some Truth	5
1.2	Critical Thinking, Analytics, and Reproducibility	5
2	Today's agenda	7
3	Marathon Kids	9
3.1	About this data	9
3.2	More about this data	9
3.3	Some fun (but purposefully annoying) data for you	11
4	Starwars	13
4.1	Data	13
5	NFL	15
5.1	Data	15
5.2	Whoa, when do I go for it again, on 4th down?	15
5.3	Reproducibility: Building is better	15
6	Some Final Thoughts	17
6.1	Marathon Kids	17
6.2	Starwars	18

Chapter 1

Reproducibility and Real Data

1.1 Some Truth

“All models are wrong, but some are useful.”

– George Box, 1976, *Journal of the American Statistical Association*

1.2 Critical Thinking, Analytics, and Reproducibility

Chapter 2

Today's agenda

- Vaccines
- Stanford's President
- Target
- Dataset 1 (Marathon Kids; size, means and correlation?)
- Dataset 2 (Starwars, BMIs by homeworld?)
- Dataset 3 (NFL; 4th down?)
- See if we've had fun

Chapter 3

Marathon Kids

3.1 About this data

trainer	pre	post
1	55.3846	97.1795
1	51.5385	96.0256
1	46.1538	94.4872
1	42.8205	91.4103
1	40.7692	88.3333
1	38.7179	84.8718

3.2 More about this data

trainer	n
1	142
2	142
3	142
4	142
5	142
6	142
7	142
8	142
9	142
10	142
11	142
12	142
13	142

3.3 Some fun (but purposefully annoying) data for you

trainer	pre	post
1	55.38460	97.1795000
1	51.53850	96.0256000
1	46.15380	94.4872000
1	42.82050	91.4103000
1	40.76920	88.3333000
1	38.71790	84.8718000
1	35.64100	79.8718000
1	33.07690	77.5641000
1	28.97440	74.4872000
1	26.15380	71.4103000
1	23.07690	66.4103000
1	22.30770	61.7949000
1	22.30770	57.1795000
1	23.33330	52.9487000
1	25.89740	51.0256000
1	29.48720	51.0256000
1	32.82050	51.0256000
1	35.38460	51.4103000
1	40.25640	51.4103000
1	44.10260	52.9487000
1	46.66670	54.1026000
1	50.00000	55.2564000
1	53.07690	55.6410000
1	56.66670	56.0256000
1	59.23080	57.9487000
1	61.28210	62.1795000
1	61.53850	66.4103000
1	61.79490	69.1026000
1	57.43590	55.2564000
1	54.87180	49.8718000
1	52.56410	46.0256000
1	48.20510	38.3333000
1	49.48720	42.1795000
1	51.02560	44.1026000
1	45.38460	36.4103000
1	42.82050	32.5641000
1	38.71790	31.4103000
1	35.12820	30.2564000
1	32.56410	32.1795000
1	30.00000	36.7949000
1	33.58970	41.4103000
1	36.66670	45.6410000
1	38.20510	49.1026000
1	29.74360	36.0256000
1	29.74360	32.1795000
1	30.00000	29.1026000
1	32.05130	26.7949000
1	35.89740	25.2564000
1	41.02560	25.2564000
1	44.10260	27.0410000

Chapter 4

Starwars

4.1 Data

Starwars Data

**Which homeworlds have the greatest percentage of individuals with BMI's greater than the average for each homework?

Chapter 5

NFL

5.1 Data

NFL Data

NFL Descriptions

5.2 Whoa, when do I go for it again, on 4th down?

5.3 Reproducibility: Building is better

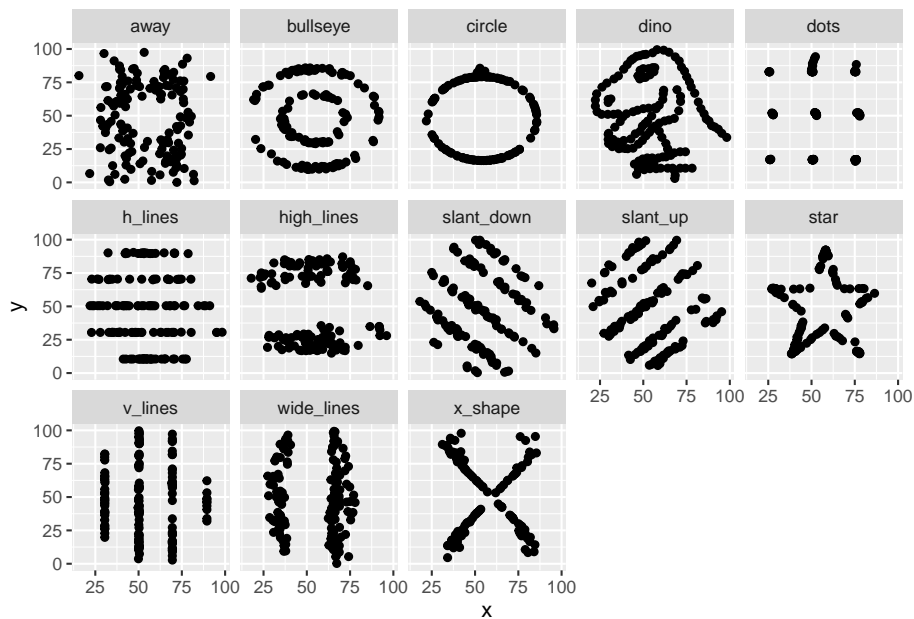
nflfastr

Chapter 6

Some Final Thoughts

6.1 Marathon Kids

dataset	mean(x)	mean(y)	cor(x, y)
away	54.26610	47.83472	-0.0641284
bullseye	54.26873	47.83082	-0.0685864
circle	54.26732	47.83772	-0.0683434
dino	54.26327	47.83225	-0.0644719
dots	54.26030	47.83983	-0.0603414
h_lines	54.26144	47.83025	-0.0617148
high_lines	54.26881	47.83545	-0.0685042
slant_down	54.26785	47.83590	-0.0689797
slant_up	54.26588	47.83150	-0.0686092
star	54.26734	47.83955	-0.0629611
v_lines	54.26993	47.83699	-0.0694456
wide_lines	54.26692	47.83160	-0.0665752
x_shape	54.26015	47.83972	-0.0655833



6.1.1 Reference

Same Stats, Different Graphs: Generating Datasets with Varied Appearance and Identical Statistics through Simulated Annealing Authors: Justin Matejka, George Fitzmaurice. CHI '17: Proceedings of the 2017 CHI Conference on Human Factors in Computing Systems May 2017 Pages 1290–1294 <https://doi.org/10.1145/3025453.3025912>.

6.2 Starwars

```
#> # A tibble: 1 x 6
#>   name height mass homeworld birth_year species
#>   <int> <int> <int>   <int>   <int>   <int>
#> 1     0     6   28     10     44     4
#>   Min. 1st Qu. Median   Mean 3rd Qu.    Max.
#> 12.89  21.34  24.57  32.02  26.23  443.43
#> # A tibble: 1 x 2
#>   homeworld count
#>   <chr>      <int>
#> 1 Naboo         3
```

““