

# 1 INTRODUCTION



## OVERVIEW \*

Introduction

#### Definition of RS

A recommendation system helps users find compelling content in a large corpora - Google developpers

#### What?

Quantum-enhanced RS. **Input**: a preference

matrix

Output : one recommended item likely

to be interesting

## Why?

RS are everywhere : media & entertainment product & services advertisement

• • •

Current classical approach is costly

#### How?

Using HHL-derived approach to LA problems, phase estimation and a Grover-like memory model

## PREFERENCE MATRIX $A \bigstar$





			N se	eries				
	Γ	TheWitcher	Rick&Morty	Ozark	BreakingBad	The Crown	7	
M users	Alice	0.5	?	0.7	0.9	0.2		
	Bao	0.5	0.6	0.5	0.2	0.5		
	Charlie	?	0.7	0.2	0.1	0.0		
	Djamel	0.8	0.2	?	0.8	0.1		
	Esther	?	0.5	?	?	0.4		
	Francesca	0.7	0.2	0.6	0.7	0.1		

$$A_{ij}$$
 whether user  $i$  likes product  $j$   $A_{ij} = 1 \mapsto \text{Likes}$   $A_{ij} = 0 \mapsto \text{Dislikes}$ 

	$\kappa$ se	eries types	
	Γ		Fantasy
le regan trum ag	(< 20y)	0	0
$\kappa$ user types	(< 20y) (20 < y < 35)	1	0
	[ (35+) ]	1	0

#### CLASSICAL RECOMMENDATION SYSTEMS



## Matrix reconstruction

SVD alternating minimization  $\mathcal{O}(k^l)$  poly complexity!

## Matrix sampling

was as hard as matrix reconstruction  ${\rm SVD} \, + \, {\rm projection} \, \, {\rm onto} \, \, {\rm top-}k$ 

#### **RL** bandits

RL bandits : lin-UCB, KL-UCB, Thompson Sampling, . . .

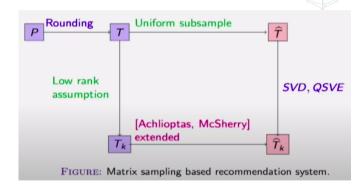
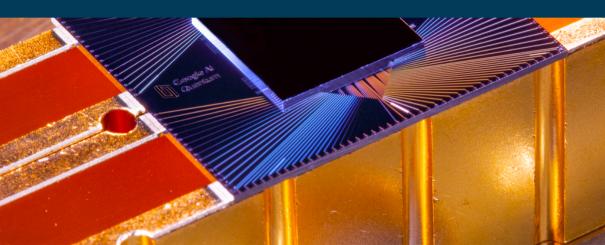


Figure: A. Prakash's talk at Microsoft research (2017)

## 2 ALGORITHMS



#### ALGORITHM: GENERALITIES



## Time complexity

 $\mathcal{O}(\frac{k^{\frac{1}{2}}}{\epsilon}log^l(mn))$ Polylogarithmic in dimensions of preference matrix Polynomial in the rank k of approximation  $(M \to k \text{ users})$ 

## Complexity novelty

Classical complexity  $\mathcal{O}(mk)$ First algo polylog in matrix dim.

#### Disclaimer

Perf. depends on how good the LR approximation is

## ASSUMPTIONS ★

# Existence of a good LR approximation

With rank k < 100 small number of user/product categories

#### Knowledge of rank k

Or possibility to estimate it properly.

## Knowledge of $||A||_F$

The Frobenius norm of matrix A is considered known.

## Uniformity of subsampling

Each element is i.i.d

## Similar number of prefs.

Approx. uniformity of number of preferences per user

## QRAM data structure D

Algorithm has oracle access to data structure.

Samples arrive online, update time  $\mathcal{O}(log^2(mn))$ 



## CLASSICAL ALGORITHMS



#### SINGULAR VALUE DECOMPOSITION

Algorithms



Matrix factorisation which generalises eigendecomposition of PCA to any dimension matrix

$$\underbrace{A}_{\mathbf{m} \mathbf{n}} = \underbrace{U}_{\mathbf{m} \mathbf{m}} \underbrace{S}_{\mathbf{m} \mathbf{n}} \underbrace{V^{T}}_{\mathbf{n} \mathbf{n}}$$
$$A = \sum_{i} s_{i} u_{i} v_{i}^{T}$$

#### Notation

 $U: \mathsf{left} \ \mathsf{sing.vects}.$ 

 ${\cal S}$  : diagonal matrix of sing. vals.

 $V^T$  : right sing. vects.

### MATRIX RECONSTRUCTION

#### Algorithms



#### **Algorithm 1:** Matrix reconstruction

**Input:** A,  $sampling probability p \in [0, 1]$ 

Output:  $\hat{A}_k$ 

while needed do

Sample an element  $e_i \in A$  w.p. p  $\tilde{e_i} \leftarrow \text{rescaled } e_i \text{ w.p. } p \text{ ; 0 w.p. } 1-p$ Store  $\tilde{e_i}$  into  $\hat{A}$ 

#### end

 $K \leftarrow \text{top } k \text{ sing. vects. from SVD}$   $\hat{A}_k \leftarrow \text{projection of } \hat{A} \text{ onto } K$ **return**  $\hat{A}_k$ 

## Approximation error

LRA  $\exists \epsilon \leq 1 | \ ||A - A_k||_F \leq \epsilon ||A||_F$   $\Longrightarrow$  projecting onto top k sing.vects of  $\hat{A}$  is sufficient Sampling. Unif.

$$||A - A_k|| \approx ||A - \hat{A}_k||$$
  
$$E[\hat{A}] = E[A]$$



## QUANTUM ALGORITHMS

X

## GENERAL INTUITION ★

Algorithms

#### We want to...

Sample from the recommendation matrix

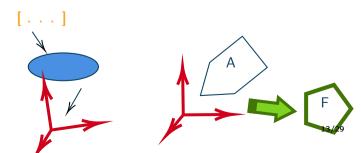
#### We can...

- Approximate the true recommendation matrix with a **lower-rank**, **sub-sampled** matrix
- Sample from that matrix

$$A \to \hat{A}, A \to A_k$$
  
 $\hat{A}, A_k \to \hat{A}_k$ 

#### So we...

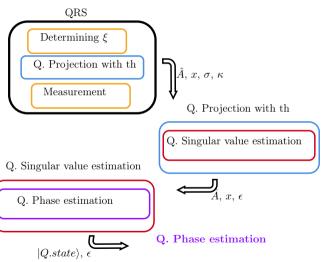
Select an interval of acceptable singular values  $\tilde{\sigma}$  Select the singular vectors  $\xi$  corresponding to  $\tilde{\sigma}$  Obtain a space  $\mathcal S$  spanned by  $\xi$  Project matrix A onto  $\mathcal S$  Consider the resulting family of matrices  $\mathcal F$ .



## ALGORITHM'S FLOW ★

Algorithms





### ALGORITHMS: QUANTUM RECOMMENDATION SYSTEM ★



## Algorithm 2: Quantum recommendation algorithm

**Input:** subsample matrix  $\hat{A}$  stored in data struct.  $\mathcal{D}$ , sampling probability  $p \in [0,1]$  a vector  $x \in \mathbb{R}^n$ , user index  $i \in \mathbb{N}$ ,  $\epsilon \in \mathbb{R}$ 

**Output:** A recommended product  $\rho$ 

Fix  $\sigma \in \mathbb{R} \leftarrow f(\hat{A}, \epsilon, k, p)$ 

Fix  $\kappa \in \mathbb{R}$ 

 $|\phi\rangle \leftarrow \text{OPROJ}(\hat{A}, x, \sigma, \kappa)$ 

 $\rho \leftarrow \text{measure } |\phi\rangle \text{ in computational basis.}$ 

return  $\rho$ 

## Time complexity Loglinear

 $\mathcal{O}(\frac{k^{\frac{1}{2}}}{\epsilon}log^l(mn))$ 

## QUANTUM PROJECTION

Algorithms

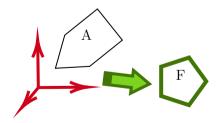
#### Algorithm 3: Q. Projection with threshold

```
Input: \hat{A}, x \in \mathbb{R}^n, \sigma \in \mathbb{R}, \kappa \in \mathbb{R}
Output: quantum state |\phi\rangle
\epsilon \leftarrow f(\hat{A}, \kappa, \sigma), generate
V, done \leftarrow False
while not done do
     Create |x\rangle = \sum_{i} \alpha_{i} |v_{i}\rangle
     Create |x'\rangle = \sum_i \alpha_i |v_i\rangle |\bar{\sigma}_i\rangle with \bar{\sigma} \leftarrow \text{QSVE}(\epsilon, \hat{A}, x)
     Apply V|req.2\rangle to get :
       |x''\rangle = \sum_{a} \alpha_i |v_i\rangle |\sigma_i\rangle + \sum_{b} \alpha_i |v_i\rangle |\sigma_i\rangle
     Apply QSVE on |x''\rangle to erase reg.2
     m \leftarrow measure reg.2 in computational basis
     if m = |0\rangle then
           |\phi\rangle \leftarrow reg.1, done \leftarrow True
      end
end
```

## Time complexity $\mathcal{O}(loa^{l'}(mn))$

#### Notation

$$g = i | \sigma_i \in \tilde{\sigma}$$
$$b = i | \sigma_i \notin \tilde{\sigma}$$

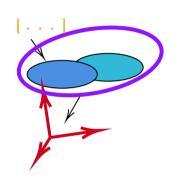


return  $|\phi\rangle$ 

### DETERMINING $ilde{\sigma}$ AND BUILDING V







Based on :  $\sigma$  of  $\hat{A}$  and  $\kappa$   $\kappa \in \mathbb{R}$ , ex.  $\frac{1}{3}$   $\sigma$  the minimal threshold singular value  $\bar{\sigma} = cos(\frac{\bar{\theta}}{2})||A||_F$  the estimated singular values  $\tilde{\sigma} = \{\bar{\sigma}_i \in [(1-\kappa)\sigma,\sigma]\} \cup \{\bar{\sigma}_i \geq \sigma\}$   $\mathcal{E} = \{v_i | \sigma_i \in \tilde{\sigma}\}$ 

V(unitary):

$$ext{if t} < (\sigma - rac{\kappa}{2}\sigma) \qquad |t
angle \, |0
angle \mapsto |t
angle \, |1
angle \ ext{else} \qquad \qquad |t
angle \, |0
angle \mapsto |t
angle \, |0
angle$$

## QUANTUM SINGULAR VALUE ESTIMATION

Algorithms



#### Algorithm 4: Q. Singular Value Estimation

**Input:** Subsample mat.  $\hat{A}, x \in \mathbb{R}^n, \epsilon \in \mathbb{R}$ 

Output: 0

**Side Effect:** Encodes  $\bar{\sigma}_i$  into the quantum state

while  $not\ done\ \mathbf{do}$ 

Create  $|x\rangle = \sum_{i} a_i |v_i\rangle$ 

Append  $|0\rangle^{\otimes log(m)}$  to reg.1

Create  $|\mathbf{Q}x\rangle \leftarrow \sum_{i} a_i |\mathbf{Q}v_i\rangle$  (1)

Step  $\Gamma$ :  $\bar{\theta_i} \leftarrow \overline{\mathbf{QPE}(|Qx\rangle, W)}$ 

Obtain state  $\sum_{i} \alpha_{i} |Qv_{i}, \bar{\theta}_{i}\rangle$ 

Compute  $\bar{\sigma}$  based on  $\bar{\theta}$ 

Uncompute output of QPE

Apply inverse of (1), get back the resulting state  $\sum_{n=1}^{\infty} e_n(n) |\bar{x}|^{n}$ 

 $\sum_{i} \alpha_{i} |v_{i}\rangle |\bar{\sigma_{i}}\rangle$ 

end

## Time complexity $O(\frac{log^l(mn)}{2})$

#### Correctness

$$\begin{split} |\bar{\sigma_i} - \sigma| &\leq \delta \; \forall i \; \text{w.p.} \\ 1 - \frac{1}{\prime(n)} \end{split}$$

## Link with QRAM

For efficiency, the QRAM should be designed with a particular factorisation in mind to allow for  $\Gamma$  easily res.1 "Quantum GD for linear systems and least squares" (I.K., A.P.)

#### PHASE ESTIMATION

Algorithms



#### **Algorithm 5:** Q. Phase Estimation

**Input:** Eigenvector as quantum state  $|u\rangle$  of unitary U s.t.

 $\lambda = e^{2\pi i\theta}$ 

**Output:**  $\theta$ , phase of  $\lambda$ 

Setup reg.1 to  $|0\rangle^{\otimes t}$ 

Reg.2  $\leftarrow |u\rangle$ 

Apply the Walsh-Hadamard transform to reg.1

Apply n ctrl- $U^{2j}$  operations on reg.2, controlled by reg.1

Apply  $QFT^{\dagger}$  on reg.1

 $\theta \leftarrow \text{measure reg.1 in computational basis}$ 

return  $\theta$ 

Time complexity  $\mathcal{O}(t^2)$ 

## STEP $\Gamma$ (LEMMA 5.3)

Algorithms

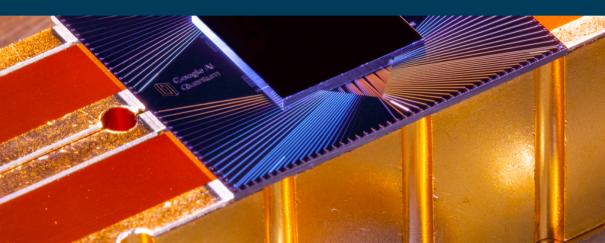


Perform QPE on the state  $|Qx\rangle$  with the unitary W Step  $\Gamma: \bar{\theta_i} \leftarrow \mathsf{QPE}(|Qx\rangle, W)$ 

 $A \in \mathbb{R}^{mn}$  has a svd  $\iff \exists P,Q$  factorisation matrices W = UV $P, Q|_{\overline{||A||_E}} = P^T Q$  $P^T P = \mathbb{I}_m$  $Q^TQ = \mathbb{I}_n$ Isometry  $Q \colon \mathbb{R}^n \to \mathbb{R}^{mn}$ maps a row sing. vect.  $v_i \in A$  with sing. val  $\sigma_i$  to an eigenvector  $Qv_i$  of W with eigenvalue  $e^{i\theta_i}|cos(\frac{\theta_i}{2}) = \frac{\sigma_i}{||A||_{\mathcal{B}}}$ 

$$\begin{aligned} W &= UV \\ U &= 2PP^T - \mathbb{I}_{mn} \\ V &= 2QQ^T - \mathbb{I}_{mn} \ W \text{ is a reflection} \\ \text{on the column space of } Q \text{ followed} \\ \text{by a reflection on the column space} \\ \text{of } P \end{aligned}$$

## 3 EXTRAS



## **COMPLEXITY ANALYSIS**



#### OSVE

$$\mathcal{O}(rac{log^l(mn)}{\epsilon})$$
 or

 $\mathcal{O}(rac{log^l(mn)}{\epsilon^3})$  (Lloyd *et. al.*)

#### **QPE**

 $\mathcal{O}(t^2)$ 

where t is the number of qubits of reg.1

## Q.Proj with th

 $\mathcal{O}(\frac{\log^l(mn)||A||_F||x||^2}{\sigma||T||^2})$  where T is the state

outputed by Q.Proj with th

## Q. Recommendation System

 $\mathcal{O}(k^l log^{l'}(mn))$ 

Polylogarithmic in dimensions of preference matrix Polynomial in the rank k of approximation Loglinear

## Classical LRA

 $\mathcal{O}(n), \ o(n)$ 

## QRAM DATA STRUCTURE ${\cal D}$

## Quantum operations

A Q.algorithm with acces to  $\mathcal{D}$  can perform Unitary mappings & create state  $x \mapsto |x\rangle$  in  $\mathcal{O}(log^l(mn))$ 

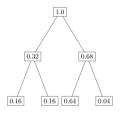
#### **Format**

Array of m binary trees (one per row of A)

Level: ordered list

Leaves: squared amplitude Internal nodes: sum of leaves Extra node: max row norm of A

## Binary tree



pre-existing entries arxiv.org/pdf/1603.08675.pdf

Time complexity element insertion  $\mathcal{O}(log^2(mn))$ classically worst  $\mathcal{O}(h)$ , average  $\mathcal{O}(d)$ where d is the number of entries creation  $\mathcal{O}(w \log^2(mn))$ 

where w denotes

## FROM CLASSICAL TO QUANTUM... AND BACK!

Extras

Classical algorithm running in  $\mathcal{O}(k^j log^l(mn))$ .

Ewin Tang, U. Washington (2018)

#### Algorithm 4: Low-rank approximation sampling

**Input:** Matrix  $A \in \mathbb{R}^{m \times n}$  supporting the operations in 4.2, user  $i \in [m]$ , threshold  $\sigma$ ,  $\varepsilon > 0$ ,  $\kappa > 0$ 

Output: Sample  $s \in [n]$ 

Run ModFKV (3) with  $(\sigma, \varepsilon, \kappa)$  parameters as  $(\sigma(1 - \kappa/2), \varepsilon, 2\kappa/(2 - \kappa))$  to get a description of  $D = A\hat{V}\hat{V}^T$ ;

For the following, simulate  $\hat{V} \in \mathbb{R}^{n \times k}$  from the description as described in Proposition 6.14;

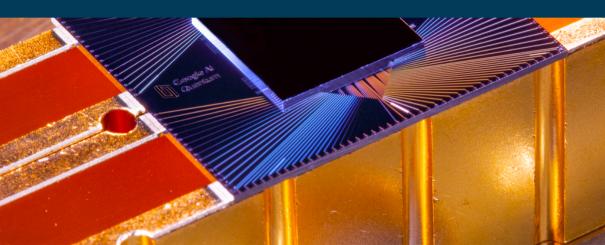
Use Proposition 6.2 with parameters  $\frac{\varepsilon}{\sqrt{k}}$  to estimate  $\langle A_i, \hat{V}^{(t)} \rangle$  for all  $t \in [k]$ ;

Let est be the  $1 \times k$  vector of estimates: est =  $\{\langle A_i, \hat{V}^{(t)} \rangle\}_{t \in [k]}$ ;

Use Lemma 6.8 to get a sample s from  $\operatorname{est} \hat{V}^T$ ;

Output s;

## 4 CONCLUSION



## TAKE HOME MESSAGE ★

## Repo

https://github.com/doctor-who-42/quantum\_reco\_systems\_pres

#### General subroutine for LA

SVE  $\mathcal{O}(\frac{log^t(mn)}{\epsilon})$ 

## Complexity

 $\mathcal{O}(rac{k^{rac{1}{2}}}{\epsilon}log^l(mn))$ 

Class.  $\rightarrow$  Q.  $\rightarrow$  Class.

Tang's algorithm

## Knowledge of $||A||_F$

The Frobenius norm of matrix A is considered known.

#### Semantic of 0s

Disliked and unknown entries = 0

## **QRAM**

Necessity to implement it with specific SVE in mind

## 5 More!



## DETAILED QUANTUM PHASE ESTIMATION



#### Algorithm 6: Q. Phase Estimation

```
Input: Eigenvector as quantum state |u\rangle of unitary U s.t. \lambda = e^{2\pi i \theta} Output: \theta, phase of \lambda Prepare 2 quantum registers: Reg.1 set to |0\rangle^{\otimes t} Reg.2 \leftarrow |u\rangle if eigVect is not known then | decompose in eigenbasis as |u\rangle = \sum_i c_i |u_i\rangle Apply the Walsh-Hadamard transform to reg.1 to get \frac{1}{2^n} \sum_x |x\rangle \otimes |u\rangle Apply to reg.2 controlled unitaries, controlled by reg.1 to get \frac{1}{2^n} \sum_x e^{ix\theta} |x\rangle \otimes |u\rangle Apply QFT^{\dagger} to reg.1 to get \frac{1}{2^n} \sum_y \sum_x e^{-\frac{2\pi i xy}{2}} e^{ix\theta} |y\rangle \otimes |\phi\rangle Obtaining through continuous fraction from reg.1 \theta = \frac{a}{2^n} + \delta where \delta \in [0, \frac{1}{2^{n+1}}], rewrite as \frac{1}{2^n} \sum_y e^{-2\pi i \delta y} |a\rangle \otimes |\phi\rangle = \frac{1}{2^n} \frac{1 - e^{2\pi i \delta 2^n}}{1 - e^{2\pi i \delta}} |a\rangle \otimes |\phi\rangle if \delta = 0 then | the phase is obtained with p = 1 else | the phase is approximated with p = \frac{1}{2^n} \frac{1 - e^{2\pi i \delta 2^n}}{1 - e^{2\pi i \delta}}
```

return  $\theta$ 

## QUANTUM FOURRIER TRANSFORM CIRCUIT



