Byron R Brown

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About Me:

Full stack developer with a background in music and audio design focused on creating an immersive user experience. completed a certificate program from University of Washington focusing on full stack web development and mastering HTML, CSS, JavaScript, jQuery, React.js, Database Theory, and MySQL with mobile-first responsive design. I look forward to applying my skills in continued software development.

Skills:

- Clear written/verbal communication
- Able to master new skills quickly
- Proficient with C#
- Familiar with HTML, CSS, JavaScript
- Familiar with MySQL database
- Familiar with jQuery
- Unity Game Engine
- Git

Education:

Certificate in Web Development, May 2020
University of Washington, Seattle, WA

B.A., Commercial Music: Film Scoring for Film and Media, 2017 Liberty University, Lynchburg, VA

Personal Experience:

Seattle Indies Game Jam 2019

- Spy Fox style shooter game
- Programmed simple enemy AI in C#
- Programmed obstacle spawning mechanics
- Created original music and audio

Global Game Jam 2019

- Built a UI based survival game
- Designed main game mechanics
- Programmed UI elements and functions
- Created original music and audio

Global Game Jam 2018

- Created sound effects and music for top down shooter mini game

Related Experience:

- Software Developer (Donation Games: Orbit) May 2019 – Present

  - Programmed all game mechanics and features using C# and Unity
  - Conceptualized original game and mechanics
  - Implemented stylish UI
  - Beta release game on Google Play Store

Additional Experience:

- Sound Designer & Music Composer(PC Game: Buoyancy) July 2019 – Dec 2019

  - Composed, orchestrated and mastered original music
  - Designed, mixed, and mastered sound effects
  - Met with the dev team weekly to discuss goals
  - Effectively met deadlines with excellence

- Office Administrator (Sound Deli Provisions) Jan 2019 – Present

  - Data entry & customer service
  - Implemented new weekly inventory system that increased speed by 75%
  - Implemented new ordering practice that decreased errors significantly
  - General office tasks

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Commented [BB2R1]: Switched so that C# was listed first.

Commented [ES3]: Move to bottom to round out career timeline but allow tech/gaming work to be primary focus