



12

Debugging and Troubleshooting Windows Server

This chapter covers the following recipes:

- Using PSScriptAnalyzer
- Using Best Practices Analyzer
- Exploring PowerShell Script Debugging
- Performing BASIC Network Troubleshooting
- Using Get-NetView to Diagnose Network Issues

Introduction

You can think of debugging as the art and science of removing bugs from your PowerShell scripts. A script may not do what you or your users want, both during the development of a script and after you deploy the script into production. Troubleshooting is a process you go through to determine why your script is not doing what you want, and then it helps you resolve your issues.

There are three broad classes of problems that you encounter:

- Syntax errors
- Logic errors
- Runtime errors

Syntax errors are very common – especially if your typing is less than perfect. It is so easy to type `Get-ChildTiem` as opposed to `Get-ChildItem`. The good news is that your script won't run successfully until you resolve your syntax errors. There are several ways to avoid syntax errors and to simplify the task of finding and removing them. One simple way is to use a good code editor, such as VS Code. Just like Microsoft Word, VS Code highlights potential syntax errors to help you identify, fix, and eliminate them as you make them.

Another way to reduce typos or syntax issues is to use tab completion in the PowerShell console or the VS Code editor. You type some of the necessary text, hit the *tab* key, and PowerShell does the rest of the typing.

Logic errors, on the other hand, are bits of code that do not do what you want or expect. There are many reasons why code could have a logic error. One issue many IT pros encounter is defining a variable but not using it later or typing the variable name incorrectly. Tools such as the PowerShell Script Analyzer can analyze your code and help you track down potential issues in your code.

You can also encounter runtime errors. For example, your script to add and configure a user in your AD could encounter a runtime problem. The AD service on a DC may have crashed, the NIC in your DC might have failed, or the network path from a user to the DC might have a failed router or one with an incorrect routing table. Checking network connectivity ensures that the network path from your user to the relevant servers is working as required. But you also need to confirm that your networking configuration itself is correct.

Troubleshooting network issues in large and complex networks can be a challenge. The `Get-NetView` module (and cmdlet) enables you to gather important information about networking on a given host, which can help resolve issues. Windows and PowerShell do not install this module by default, but it is readily available from the PowerShell Gallery.

The `Get-NetView` command produces a vast amount of detail that can be hard to use. In many cases, there are a few very common networking issues you may face. You will examine some of these problems and their solution in the *Checking Network Connectivity* recipe.

You may have a working system or service that, in some cases, could become problematic if you are unlucky. The Best Practices Analyzer enables you to examine core Windows services to ensure that you run these services in the best possible way.

Windows comes with the **best practices analyzer (BPA)** tool, which can help you analyze your hosts to check whether you have deployed using best practices. You can use the built-in analyzer to assess your systems and possibly implement best practice recommendations, such as always having at least two domain controllers. Some BPA recommendations may not be appropriate for your environment. Running BPA regularly to avoid configuration creep is a great approach.

The systems used in the chapter

This chapter primarily uses the server SRV1, a domain-joined server in the Reskit.Org domain. You have used this server, and the domain, in previous chapters of this book. You also need access to the domain's two DCs (DC1 and DC2). Additionally, you should ensure that SRV1 has access to the internet.

The hosts used in this chapter are as shown here:

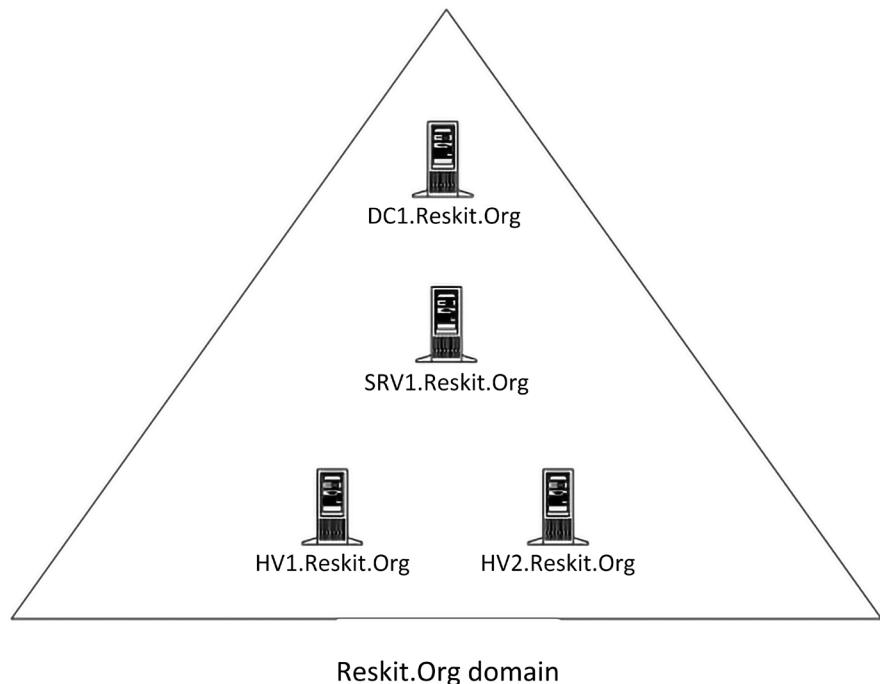


Figure 12.1: Host in use for this chapter

Using PSScriptAnalyzer

The PowerShell Script Analyzer is a PowerShell module produced by the PowerShell team that analyzes your code and provides opportunities to improve. You can download the latest version of the module from the PowerShell Gallery. Like many PowerShell modules, the Script Analyzer is subject to constant updating. You can always download the newest version of this module directly from GitHub.

Using the VS Code editor to develop your code, you should know that the Script Analyzer is built into VS Code. So as you are creating your PowerShell script, VS Code highlights any errors the Script Analyzer finds. VS Code, therefore, helps you to write better code straightaway.

Another feature of the PowerShell Script Analyzer is the ability to reformat PowerShell code to be more readable. You can configure numerous settings to define how the Script Analyzer should reformat your code.

Getting ready

You run this recipe on SRV1, a domain-joined host. You have installed PowerShell 7 on this host.

How to do it...

1. Discovering the Powershell Script Analyzer module

```
Find-Module -Name PSScriptAnalyzer |  
    Format-List Name, Version, Type, Desc*, Author, Company*, *Date,  
    *URI*
```

2. Installing the script analyzer module

```
Install-Module -Name PSScriptAnalyzer -Force
```

3. Discovering the commands in the Script Analyzer module

```
Get-Command -Module PSScriptAnalyzer
```

4. Discovering analyzer rules

```
Get-ScriptAnalyzerRule |  
    Group-Object -Property Severity |  
        Sort-Object -Property Count -Descending
```

5. Examining a rule

```
Get-ScriptAnalyzerRule |  
    Select-Object -First 1 |  
        Format-List
```

6. Creating a script file with issues

```
@'  
# Bad.ps1  
# A file to demonstrate Script Analyzer  
#  
### Uses an alias  
$Procs = gps  
### Uses positional parameters  
$Services = Get-Service 'foo' 21  
### Uses poor function header  
Function foo {"Foo"}  
### Function redefines a built in command  
Function Get-ChildItem {"Sorry Dave I cannot do that"}  
### Command uses a hard-coded computer name  
Test-Connection -ComputerName DC1  
### A line that has trailing white space  
$foobar = "foobar"  
### A line using a global variable  
$Global:foo  
'@ | Out-File -FilePath "C:\Foo\Bad.ps1"
```

7. Checking the newly created script file

```
Get-ChildItem C:\Foo\Bad.ps1
```

8. Analyzing the script file

```
Invoke-ScriptAnalyzer -Path C:\Foo\Bad.ps1 |  
    Sort-Object -Property Line
```

9. Defining a function to format more nicely

```
$Script1 = @'  
function foo {"hello!"
```

```
Get-ChildItem -Path C:\FOO
}
'@
```

10. Defining formatting settings

```
$Settings = @{
    IncludeRules = @("PSPlaceOpenBrace", "PSUseConsistentIndentation")
    Rules = @{
        PSPlaceOpenBrace = @{
            Enable = $true
            OnSameLine = $true
        }
        PSUseConsistentIndentation = @{
            Enable = $true
        }
    }
}
```

11. Invoking formatter

```
Invoke-Formatter -ScriptDefinition $Script1 -Settings $Settings
```

12. Changing settings and reformatting

```
$Settings.Rules.PSPlaceOpenBrace.OnSameLine = $False
Invoke-Formatter -ScriptDefinition $Script1 -Settings $Settings
```

How it works...

In *step 1*, you use the `Find-Module` command to find the `PSScriptAnalyzer` module in the PowerShell Gallery. The output of this step looks like this:

```
PS C:\Foo> # 1. Discovering the PowerShell Script Analyzer module
PS C:\Foo> Find-Module -Name PSScriptAnalyzer |
    Format-List Name, Version, Type, Desc*, Author, Company*, *Date, *URI*
```

Name	:	PSScriptAnalyzer
Version	:	1.21.0
Type	:	Module
Description	:	PSScriptAnalyzer provides script analysis and checks for potential code defects in the scripts by applying a group of built-in or customized rules on the scripts being analyzed.
Author	:	Microsoft Corporation
CompanyName	:	{PowerShellTeam, JamesTruher-MSFT, rjmholt}
PublishedDate	:	29/09/2022 20:14:59
InstalledDate	:	
UpdatedDate	:	
LicenseUri	:	https://github.com/PowerShell/PSScriptAnalyzer/blob/master/LICENSE
ProjectUri	:	https://github.com/PowerShell/PSScriptAnalyzer
IconUri	:	https://raw.githubusercontent.com/powershell/psscriptanalyzer/master/logo.png

Figure 12.2: Finding the PowerShell Script Analyzer module

In step 2, you install the PSScriptAnalyzer module, which generates no console output. In step 3, you use the Get-Command cmdlet to discover the commands inside the PSScriptAnalyzer module, with output like this:

```
PS C:\Foo> # 3. Discovering the commands in the Script Analyzer module
PS C:\Foo> Get-Command -Module PSScriptAnalyzer
```

CommandType	Name	Version	Source
Cmdlet	Get-ScriptAnalyzerRule	1.21.0	PSScriptAnalyzer
Cmdlet	Invoke-Formatter	1.21.0	PSScriptAnalyzer
Cmdlet	Invoke-ScriptAnalyzer	1.21.0	PSScriptAnalyzer

Figure 12.3: Getting the commands in the Script Analyzer module

The PowerShell Script Analyzer uses a set of rules that define potential problems with your scripts. In step 4, you use Get-ScriptAnalyzerRule to examine the types of rules available, with output like this:

```
PS C:\Foo> # 4. Discovering analyzer rules
PS C:\Foo> Get-ScriptAnalyzerRule |
    Group-Object -Property Severity |
        Sort-Object -Property Count -Sescebding
```

Count	Name	Group
50	Warning	{PSAlignAssignmentStatement, PSAvoidUsingCmdletAliases, PSAvoidAssignmentT...}
11	Information	{PSAvoidUsingPositionalParameters, PSAvoidTrailingWhitespace, PSAvoidUsing...}
7	Error	{PSAvoidUsingUsernameAndPasswordParams, PSAvoidUsingComputerNameHardcoded,...}

Figure 12.4: Examining Script Analyzer rule types

You can view one of the Script Analyzer rules using the Get-ScriptAnalyzerRule, as shown in *step 5*, with output like this:

```
PS C:\Foo> # 5. Examining a rule
PS C:\Foo> Get-ScriptAnalyzerRule |
    Select-Object -First 1 |
        Format-List

Name      :
Severity : Warning
Description : Line up assignment statements such that the assignment operator are aligned.
SourceName : PS
```

Figure 12.5: Examining a Script Analyzer rule

In *step 6*, which generates no console output, you create a new script file (bad.ps1). This script has issues that possibly need attention. In *step 7*, you check on the newly created script file with output like this:

```
PS C:\Foo> # 7. Checking the newly created script file
PS C:\Foo> Get-ChildItem C:\Foo\Bad.ps1
```

Directory: C:\Foo			
Mode	LastWriteTime	Length	Name
----	-----	-----	-----
-a---	26/10/2022	19:38	567 Bad.ps1

Figure 12.6: Checking the newly created script file

In *step 8*, you use the Invoke-ScriptAnalyzer command to check the C:\Foo\Bad.ps1 file for potential issues. The output from this step looks like this:

```
PS C:\Foo> PS C:\Foo> # 8. Analyzing the script file
PS C:\Foo> Invoke-ScriptAnalyzer -Path C:\Foo\Bad.ps1 |
Sort-Object -Property Line
```

RuleName	Severity	ScriptName	Line	Message
PSAvoidUsingCmdletAliases	Warning	Bad.ps1	5	'gps' is an alias of 'Get-Process'. Alias can introduce possible problems and make scripts hard to maintain. Please consider changing alias to its full content.
PSUseDeclaredVarsMoreThanAssignments	Warning	Bad.ps1	5	The variable 'Procs' is assigned but never used.
PSUseDeclaredVarsMoreThanAssignments	Warning	Bad.ps1	7	The variable 'Services' is assigned but never used.
PSAvoidOverwritingBuiltInCmdlets	Warning	Bad.ps1	11	'Get-ChildItem' is a cmdlet that is included with PowerShell (version core-6.1.0-windows) whose definition should not be overridden
PSAvoidUsingComputerNameHardcoded	Error	Bad.ps1	13	The ComputerName parameter of cmdlet 'Test-Connection' is hardcoded. This will expose sensitive information about the system if the script is shared.
PSAvoidTrailingWhitespace	Information	Bad.ps1	15	Line has trailing whitespace
PSUseDeclaredVarsMoreThanAssignments	Warning	Bad.ps1	15	The variable 'foobar' is assigned but never used.
PSAvoidGlobalVars	Warning	Bad.ps1	17	Found global variable 'Global:foo'.

Figure 12.7: Analyzing the script

A second and useful feature of Script Analyzer is to reformat a script file to improve the script's layout. Reformatting can be useful, for example, if you are cutting and pasting code from various internet sources (each with its own unique formatting styles). Here, you define a simple PowerShell with no formatting applied. This step generates no console output.

IT pros may never agree on what constitutes a good code layout. Script Analyzer lets you specify exactly how you want it to format your code. In *step 10*, you specify a set of formatting rules, which generates no output.

In *step 11*, you invoke the script formatter using the settings specified in the previous step. The output of this step is as follows:

```
PS C:\Foo> # 11. Invoking formatter
PS C:\Foo> Invoke-Formatter -ScriptDefinition $Script1 -Settings $Settings
function foo {
    "hello!"
    Get-ChildItem -Path C:\FOO
}
```

Figure 12.8: Using the script formatter and formatting rules

In *step 12*, you update the formatting rules. These changes ask the formatter to place the start of a function definition's script block. You have the option to have the formatter put the open brace character ({}) that follows the `function` keyword and function name on the same line or, as in this case, on a separate line. The output of this step looks like this:

```
PS C:\Foo> # 12. Changing settings and reformatting
PS C:\Foo> $Settings.Rules.PSPlaceOpenBrace.OnSameLine = $False
PS C:\Foo> Invoke-Formatter -ScriptDefinition $Script1 -Settings $Settings
function foo
{
    "hello!"
    Get-ChildItem -Path C:\FOO
}
```

Figure 12.9: Changing formatter rules reformatting the function definition

There's more...

In *step 1*, you view details about the `PSScriptAnalyzer` module. The version shown in the output may differ from what you see if you test the recipe. The module developers update this module regularly. Microsoft regularly posts details about what is new in an updated module version. For example, you can read details about the latest (at the time of writing!) update to the module here: <https://devblogs.microsoft.com/powershell/psscriptanalyzer-pssa-1-21-0-has-been-released/>.

Note that the author of this module was a long-time PowerShell team member, Jim Truher. Interestingly, Jim did some demonstrations the first time Microsoft displayed Monad (as PowerShell was then named) at the PDC in the autumn of 2003. This book's author was in the room!

In the final part of this recipe, you use the formatting feature to format a small function. The goal of the formatter is to help you create easier-to-read code. That can be very useful for long production scripts or when you have hundreds of scripts that you want to format consistently. A consistent layout makes it easier to find issues, as well as simplifying subsequent script maintenance.

Step 12 sets a rule that makes the `Script Analyzer`'s formatter put a script block's opening brace on a separate line. Opinion varies as to whether this is a good approach. Therefore, the formatting rules provide you with options such as lining up the “=” sign in a set of assignment statements, and many more. The documentation on these rules is not particularly helpful, but you can start here: <https://www.powershellgallery.com/packages/PSScriptAnalyzer/1.21.0/Content/Settings%5CCodeFormatting.ps1>. If Microsoft issues an update to this module, adjust this URL to point to the latest version.

And for the curious, you can look at the module and its contents on the project's GitHub repository at <https://github.com/PowerShell/PSScriptAnalyzer>.

Performing BASIC Network Troubleshooting

For many common network problems, some simple steps may help you resolve your more common issues or point you toward a solution.

In this recipe, you carry out some basic troubleshooting on a local SRV1, a domain-joined host running Windows Server 2022. A common adage amongst many IT pros is that the problem is DNS, irrespective of the problem (until you prove otherwise). You start this recipe by getting the host's **fully qualified domain name (FQDN)** and the IPv4 address of the DNS server, and then you check whether the DNS server(s) is online.

You then use the configured DNS server to determine the names of the DCs in your domain and ensure you can reach each DC over TCP port 389 (LDAP) and TCP port 445 (for GPOs). Next, you test the default gateway's availability. Finally, you test the ability to reach a remote host over port 80 (HTTP) and port 443 (HTTP over SSL/TLS).

In most cases, the simple tests in this recipe, run on the afflicted host, should help you find some of the more common problems.

Getting ready

You run this recipe on SRV1, a domain-joined host. You must have both DC1 and DC2 running, providing a DNS service for the domain. You should also ensure you have configured SRV1 to point to these two DCs for DNS.

How to do it...

1. Getting and displaying the DNS name of this host

```
$DNSDomain = $Env:USERDNSDOMAIN  
$FQDN      = "$Env:COMPUTERNAME.$DNSDomain"  
"Host FQDN: $FQDN"
```

2. Getting DNS server address

```
$DNSHT = @{  
    InterfaceAlias = "Ethernet"  
    AddressFamily = 'IPv4'  
}
```

```
$DNSServers = (Get-DnsClientServerAddress @DNSHT).ServerAddresses  
$DNSServers
```

3. Checking if the DNS servers are online

```
Foreach ($DNSServer in $DNSServers) {  
    $TestDNS = Test-NetConnection -Port 53 -ComputerName $DNSServer  
    $Result = $TestDNS ? "Available" : ' Not reachable'  
    "DNS Server [$DNSServer] is $Result"  
}
```

4. Defining a search for DCs in our domain

```
$DNSRRName = "_ldap._tcp." + $DNSDomain  
$DNSRRName
```

5. Getting the DC SRV records

```
$DCRRS = Resolve-DnsName -Name $DNSRRName -Type all |  
    Where-Object IP4address -ne $null  
$DCRRS
```

6. Testing each DC for availability over LDAP

```
ForEach ($DNSRR in $DCRRS){  
    $TestDC = Test-NetConnection -Port 389 -ComputerName $DNSRR.  
    IPAddress  
    $Result = $TestDC ? 'DC Available' : 'DC Not reachable'  
    "DC [$(($DNSRR.Name))] at [$(($DNSRR.IPAddress))] $Result for LDAP"  
}
```

7. Testing DC availability for SMB

```
ForEach ($DNSRR in $DCRRS){  
    $TestDC =  
        Test-NetConnection -Port 445 -ComputerName $DNSRR.IPAddress  
    $Result = $TestDC ? 'DC Available' : 'DC Not reachable'  
    "DC [$(($DNSRR.Name))] at [$(($DNSRR.IPAddress))] $Result for SMB"  
}
```

8. Testing default gateway

```
$NIC      = Get-NetIPConfiguration -InterfaceAlias Ethernet
$DGW     = $NIC.IPv4DefaultGateway.NextHop
$TestDG  = Test-NetConnection $DGW
$Result  = $TestDG.PingSucceeded ? "Reachable" : ' NOT Reachable'
"Default Gateway for [$(($NIC.Interfacealias)) is [$DGW] - $Result"
```

9. Testing a remote web site using ICMP

```
$Site      = "www.Packt.Com"

$TestIP   = Test-NetConnection -ComputerName $Site
$ResultIP = $TestIP ? "Ping OK" : "Ping FAILED"
"ICMP to $Site - $ResultIP"
```

10. Testing a remote web site using port 80

```
$TestPort80 = Test-Connection -ComputerName $Site -TcpPort 80
$Result80  = $TestPort80 ? 'Site Reachable' : 'Site NOT reachable'
"$Site over port 80 : $Result80"
```

11. Testing a remote web site using port 443

```
$TestPort443 = Test-Connection -ComputerName $Site -TcpPort 443
$Result443  = $TestPort443 ? 'Site Reachable' : 'Site NOT
reachable'
"$Site over port 443 : $Result443"
```

How it works...

In *step 1*, you create a variable to hold the FQDN of the host. Then, you display the value with output like this:

```
PS C:\Foo> # 1. Getting and displaying the DNS name of this host
PS C:\Foo> $DNSDomain = $Env:USERDNSDOMAIN
PS C:\Foo> $FQDN      = "$Env:COMPUTERNAME.$DNSDomain"
PS C:\Foo> "Host FQDN: $FQDN"
Host FQDN: SRV1.RESKIT.ORG
```

Figure 12.10: Displaying the FQDN of this host

In step 2, you use `Get-DnsClientServerAddress` to get the IP addresses of the DNS servers that you (or DHCP) have configured on the host. The output looks like this:

```
PS C:\Foo> # 2. Getting DNS server address
PS C:\Foo> $DNSHT = @{
    InterfaceAlias = "Ethernet"
    AddressFamily   = 'IPv4'
}
PS C:\Foo> $DNServers = (Get-DnsClientServerAddress @DNSHT).ServerAddresses
PS C:\Foo> $DNServers
10.10.10.10
10.10.10.11
```

Figure 12.11: Discovering configured DNS servers

In step 3, you check whether each configured DNS server is available, with output like this:

```
PS C:\Foo> # 3. Checking if the DNS servers are online
PS C:\Foo> Foreach ($DNServer in $DNServers) {
    $TestDNS = Test-NetConnection -Port 53 -ComputerName $DNServer
    $Result  = $TestDNS ? "Available" : ' Not reachable'
    "DNS Server [$DNServer] is $Result"
}
DNS Server [10.10.10.10] is Available
DNS Server [10.10.10.11] is Available
```

Figure 12.12: Checking the reachability of each configured DNS server

In step 4, you determine the DNS **resource record (RR)** name for the SRV records registered by active DCs for a given domain. The output looks like this:

```
PS C:\Foo> # 4. Defining a search for DCs in our domain
PS C:\Foo> $DNSRRName = "_ldap._tcp." + $DNSDomain
PS C:\Foo> $DNSRRName
_ldap._tcp.RESKIT.ORG
```

Figure 12.13: Defining an RR name for DC SRV records

In step 5, you retrieve the SRV RRs for the DCs in the Reskit.Org domain. Each RR represents a server that can act as a DC in the Reskit.Org domain. The output of this step looks like this:

```
PS C:\Foo> # 5. Getting the DC SRV records
PS C:\Foo> $DCRRS = Resolve-DnsName -Name $DNSRRName -Type all |
    Where-Object IP4Address -ne $null
PS C:\Foo> $DCRRS
```

Name	Type	TTL	Section	IPAddress
dc2.reskit.org	A	3600	Additional	10.10.10.11
dc1.reskit.org	A	3600	Additional	10.10.10.10

Figure 12.14: Querying for DNS RRs for DCs

In step 6, you test each discovered DC for LDAP connectivity, with output like this:

```
PS C:\Foo> # 6. Testing each DC for availability over LDAP
PS C:\Foo> ForEach ($DNSRR in $DCRRS){
    $TestDC = Test-NetConnection -Port 389 -ComputerName $DNSRR.IPAddress
    $Result = $TestDC ? 'DC Available' : 'DC Not reachable'
    "DC [ $($DNSRR.Name) ] at [ $($DNSRR.IPAddress) ] $Result for LDAP"
}

DC [dc2.reskit.org] at [10.10.10.11] DC Available for LDAP
DC [dc1.reskit.org] at [10.10.10.10] DC Available for LDAP
```

Figure 12.15: Testing LDAP connectivity to domain controllers

For each host's Group Policy agent to download GPOs from a DC, the host uses an SMB connection to the SYSVOL share on a DC. In step 7, you check connectivity to each DC's SMB port (port 445). The output of this step looks like this:

```
PS C:\Foo> # 7. Testing DC availability for SMB
PS C:\Foo> ForEach ($DNSRR in $DCRRS){
    $TestDC =
        Test-NetConnection -Port 445 -ComputerName $DNSRR.IPAddress
    $Result = $TestDC ? 'DC Available' : 'DC Not reachable'
    "DC [ $($DNSRR.Name) ] at [ $($DNSRR.IPAddress) ] $Result for SMB"
}

DC [dc2.reskit.org] at [10.10.10.11] DC Available for SMB
DC [dc1.reskit.org] at [10.10.10.10] DC Available for SMB
```

Figure 12.16: Testing SMB connectivity to domain controllers

In step 8, you check whether your host can reach its configured default gateway. The output of this step looks like this:

```
PS C:\Foo> # 8. Testing default gateway
PS C:\Foo> $NIC      = Get-NetIPConfiguration -InterfaceAlias Ethernet
PS C:\Foo> $DGW      = $NIC.IPv4DefaultGateway.NextHop
PS C:\Foo> $TestDG   = Test-NetConnection $DGW
WARNING: Ping to 10.10.10.254 failed with status: DestinationHostUnreachable
PS C:\Foo> $Result   = $TestDG.PingSucceeded ? "Reachable" : ' NOT Reachable'
PS C:\Foo> "Default Gateway for [ $($NIC.Interfacealias) ] is [ $DGW ] - $Result"
Default Gateway for [Ethernet] is [10.10.10.254] - NOT Reachable
```

Figure 12.17: Testing the default gateway

In step 9, you check to see if you can reach an external internet-based host using ICMP (aka ping). The output of this step looks like this:

```
PS C:\Foo> # 9. Testing a remote web site using ICMP
PS C:\Foo> $Site     = "WWW.Packt.Com"
PS C:\Foo> $TestIP   = Test-NetConnection -ComputerName $Site
PS C:\Foo> $ResultIP = $TestIP ? "Ping OK" : "Ping FAILED"
PS C:\Foo> "ICMP to $Site - $ResultIP"
ICMP to WWW.Packt.Com - Ping OK
```

Figure 12.18: Testing connectivity to an internet site

In step 10, you check to see whether you can reach the same server, via the HTTP port, port 80, with output like this:

```
PS C:\Foo> # 10. Testing a remote web site using port 80
PS C:\Foo> $TestPort80 = Test-Connection -ComputerName $Site -TcpPort 80
PS C:\Foo> $Result80  = $TestPort80 ? 'Site Reachable' : 'Site NOT reachable'
PS C:\Foo> "$Site over port 80 : $Result80"
WWW.Packt.Com over port 80 : Site Reachable
```

Figure 12.19: Testing connectivity over port 80

Finally, in step 11, you check to see whether you can reach the same server via HTTP over SSL/TLS, port 443, with output like this:

```
PS C:\Foo> # 11. Testing a remote web site using port 443
PS C:\Foo> $TestPort443 = Test-Connection -ComputerName $Site -TcpPort 443
PS C:\Foo> $Result443  = $TestPort443 ? 'Site Reachable' : 'Site NOT reachable'
PS C:\Foo> "$Site over port 443 : $Result443"
WWW.Packt.Com over port 443 : Site Reachable
```

Figure 12.20: Testing connectivity over port 443

There's more...

In *step 1*, you create a variable to hold the FQDN of the host and then display this value at the console. You should ensure you have configured the hostname correctly and want to use this to ensure that your host has properly registered your host's FQDN in any configured DNS server. If DNS misregistration is causing problems, you may wish to adapt this script to check for correct DNS resource record registration.

In *step 3*, you use the ternary operator. This operator is a new feature in PowerShell 7.0. For more details on the ternary operator, see https://learn.microsoft.com/powershell/module/microsoft.powershell.core/about/about_if?view=powershell-7.3.

In *step 4*, you create a DNS RR name, which you then use in *step 5* to query for any SRV records of that name. AD uses DNS as a locator service – each DC registers SRV records to advertise its ability to serve as a DC. The SRV record contains the FQDN name of the advertised DC. The approach taken by these two steps is similar to how any domain client finds a domain controller. The Windows Netlogon service on a DC registers all the appropriate SRV records each time the service starts or every 24 hours. One troubleshooting technique is to use `Restart-Service` to restart the Netlogon service on each DC.

If you have a large routed network, you may wish to move the default gateway check, performed here in *step 8*, earlier in your production version of this recipe, and possibly before *step 3*. If you can't reach your default gateway and your DNS server and your DCs are on different subnetworks, the earlier steps are going to fail due to a default gateway issue. For the remaining steps to work, you need to resolve the problem with the default gateway not being reachable (e.g., by turning on the default gateway VM).

In *steps 9, 10, and 11*, you test connectivity to a remote host via ICMP and ports 80 and 443. A host or an intermediate router may drop ICMP traffic yet allow port 80/443 traffic in many cases. So just because a ping has not succeeded does not necessarily suggest a point of failure at all – it may be a deliberate feature and by design.

In some of the steps in this recipe, you used the PowerShell 7 ternary operator to construct the message output. These steps provide a good example of this operator. For more details on the ternary operator, see https://learn.microsoft.com/powershell/module/microsoft.powershell.core/about/about_operators.

Using Get-NetView to Diagnose Network Issues

In most cases, network issues are relatively easy to resolve. But in some cases, especially in larger networks, problems can be much more complex. Getting a resolution can require a lot of information. As shown in the *Performing Basic Network Troubleshooting* recipe, a few steps can point you to the issue's cause.

Get-NetView is a tool that collects details about your network environment, which can help you troubleshoot network issues. This tool gathers everything you might want to know about a host to enable you to resolve complex issues.

The Get-NetView module contains a single function, `Get-NetView`. The command pulls together a range of network details. The command creates a set of text files for you to peruse and a ZIP file containing those same details. You can view the text files directly on the host or email the ZIP file to a central network team for deeper analysis.

Get-NetView output includes the following details:

- `Get-NetView` metadata
- The host environment (including OS, hardware, domain, and hostname)
- Physical, virtual, and container NICs
- Network configuration (including IP addresses, MAC addresses, neighbors, and IP routes)
- Physical switch configuration, including QoS policies
- Hyper-V VM configuration
- Hyper-V virtual switches, bridges, and NATs
- Windows device drivers
- Performance counters
- System and application events

The output provided by `Get-NetView`, as the above list suggests, is voluminous. To help troubleshoot a given issue, only a very small amount of the information is likely to be useful to you. However, if there is an issue in your network, this information can help you troubleshoot.

Getting ready

This recipe uses SRV1, a domain-joined Windows Server 2022 host. You have installed PowerShell 7 and VS Code on this host.

How to do it...

1. Finding the Get-NetView module on the PS Gallery

```
Find-Module -Name Get-NetView
```

2. Installing the latest version of Get-NetView

```
Install-Module -Name Get-NetView -Force -AllowClobber
```

3. Checking the installed version of Get-NetView

```
Get-Module -Name Get-NetView -ListAvailable | ft -au
```

4. Importing Get-NetView

```
Import-Module -Name Get-NetView -Force
```

5. Creating a new folder for NetView output

```
$FolderName = 'C:\NetViewOutput'  
New-Item -Path $FolderName -ItemType Directory | Out-Null
```

6. Running Get-NetView

```
Get-NetView -OutputDirectory $FolderName
```

7. Viewing the output folder using Get-ChildItem

```
$OutputDetails = Get-ChildItem -Path $FolderName  
$OutputDetails
```

8. Viewing the output folder contents using Get-ChildItem

```
$Results = $OutputDetails | Select-Object -First 1  
Get-ChildItem -Path $Results
```

9. Viewing the IP configuration

```
Get-Content -Path $Results\_ipconfig.txt
```

How it works...

In *step 1*, you find the Get-NetView module on the PowerShell Gallery. The output from this step looks like this:

```
PS C:\Foo> # 1. Finding the Get-NetView module on the PS Gallery
PS C:\Foo> Find-Module -Name Get-NetView
```

Version	Name	Repository	Description
2022.10.17.222	Get-NetView	PSGallery	Get-NetView is a tool used to simplify the collection of network configuration information for diagnosis of networking issues on Windows

Figure 12.21: Finding the Get-NetView module

In *step 2*, you download and install the latest version of this module, which generates no output. In *step 3*, you check which version (or versions) of the Get-NetView module are on SRV1, with output like this:

```
PS C:\Foo> # 3. Checking installed version of Get-NetView
PS C:\Foo> Get-Module -Name Get-NetView -ListAvailable
```

ModuleType	Version	PreRelease	Name	PSEdition	ExportedCommands
Script	2022.10.17.222		Get-NetView	Core,Desk	Get-NetView

Figure 12.22: Checking the installed version of the Get-NetView module

In *step 4*, you import the Get-NetView module. In *step 5*, you create a new folder on the C:\ drive to hold the output that Get-NetView generates. These two steps produce no output.

In *step 6*, you run Get-NetView. As you can see, as it runs, the command logs a series of network configuration details and outputs a running commentary. This command generates a lot of console output, a subset of which looks like this:

```

PS C:\Foo> # 6. Running Get-View
PS C:\Foo> Get-NetView -OutputDirectory $FolderName
Transcript started, output file is C:\NetViewOutput\msdbg.SRV1\Get-NetView.log
( 988 ms) Get-Service "*" | Sort-Object Name | Format-Table -AutoSize
( 1,181 ms) Get-Service "*" | Sort-Object Name | Format-Table -Property * -AutoSize
( 2,658 ms) Get-ChildItem HKLM:\SYSTEM\CurrentControlSet\Services\vmssp -Recurse
Get-VMSwitch: The Hyper-V Management Tools could not access an expected WMI class on computer 'SRV1'.
This may indicate that the Hyper-V Platform is not installed on the computer or that the version
of the Hyper-V Platform is incompatible with these management tools.

( 45 ms) Get-NetAdapterQos
( 49 ms) Get-NetAdapterQos -IncludeHidden
( 26 ms) Get-NetAdapterQos -IncludeHidden | Format-List -Property *
HNSDetail: hns service not found, skipping.
( 0 ms) [Unavailable] Get-NetIntent -ClusterName Get-Cluster
( 0 ms) [Unavailable] Get-NetIntentStatus -ClusterName Get-Cluster
( 0 ms) [Unavailable] Get-NetIntentAllGoalStates -ClusterName Get-Cluster | ConvertTo-Json -Depth 10
( 54 ms) pktmon status
( 107 ms) pktmon stop
( 16 ms) pktmon filter list
( 82 ms) pktmon list
( 59 ms) pktmon list --all
( 50 ms) pktmon list --all --include-hidden
( 46 ms) pktmon start --capture --counters-only --comp all
... remainder of output snipped for brevity

```

Figure 12.23: Running Get-NetView

In step 7, you view the output folder to view the files created by Get-NetView, with output like this:

```

PS C:\NetViewOutput> # 7. Viewing the output folder using Get-ChildItem
PS C:\NetViewOutput> $OutputDetails = Get-ChildItem $FolderName
PS C:\NetViewOutput> $OutputDetails

Directory: C:\NetViewOutput

Mode          LastWriteTime    Length Name
----          -----        ---- 
d---  03/11/2022 13:44           msdbg.SRV1
-a--  03/11/2022 13:44  76218062 msdbg.SRV1-2022.11.03_01.43.12.zip

```

Figure 12.24: Viewing the Get-NetView output folder

In step 8, you view the output folder that Get-NetView populates with detailed network configuration information, with output like this:

```
PS C:\Foo> # 8. Viewing the output folder contents using Get-ChildItem
PS C:\Foo> $Results = $OutputDetails | Select-Object -First 1
PS C:\Foo> Get-ChildItem -Path $Results

Directory: C:\NetViewOutput\msdbg.SRV1

Mode                LastWriteTime     Length Name
----                -----          ---- 
d----        03/11/2022 13:44           _localhost
d----        03/11/2022 13:44           _logs
d----        03/11/2022 13:44           802.1x
d----        03/11/2022 13:43           atc
d----        03/11/2022 13:43           counters
d----        03/11/2022 13:44           netip
d----        03/11/2022 13:44           netnat
d----        03/11/2022 13:44           netqos
d----        03/11/2022 13:43           netsetup
d----        03/11/2022 13:44           netsh
d----        03/11/2022 13:43           nic.5.ethernet.2.microsoft.hyper-v.network.adapter.#
d----        03/11/2022 13:43           nic.7.ethernet.microsoft.hyper-v.network.adapter
d----        03/11/2022 13:43           nic.hidden
d----        03/11/2022 13:43           pktmon
d----        03/11/2022 13:44           smb
d----        03/11/2022 13:43           vmswitch.detail
-a---        03/11/2022 13:43           2233 _adffirewall.txt
-a---        03/11/2022 13:43           776 _arp.txt
-a---        03/11/2022 13:43           1783 _ipconfig.txt
-a---        03/11/2022 13:43           498394 _netcfg.txt
-a---        03/11/2022 13:43           10717 _netstat.txt
-a---        03/11/2022 13:43           69 _nmbind.txt
-a---        03/11/2022 13:43           6897 environment.txt
-a---        03/11/2022 13:43           12811 get-computerinfo.txt
-a---        03/11/2022 13:43           19460 get-netadapter.txt
-a---        03/11/2022 13:43           3747 get-netadapterstatistics.txt
-a---        03/11/2022 13:43           6574 get-netipaddress.txt
-a---        03/11/2022 13:43           254 get-netlbfoteam.txt
-a---        03/11/2022 13:43           1164 get-netoffloadglobalsetting.txt
-a---        03/11/2022 13:43           894 get-vmmnetworkadapter.txt
-a---        03/11/2022 13:43           782 get-vmswitch.txt
-a---        03/11/2022 13:43           354 powercfg.txt
-a---        03/11/2022 13:43           1312 verifier.txt
```

Figure 12.25: Viewing the Get-NetView output folder

In step 9, you examine one of the files created by Get-NetView. This file contains details of the IP configuration of the server, with output that looks like this:

```
PS C:\NetViewOutput> # 9. Viewing IP configuration
PS C:\NetViewOutput> Get-Content -Path $Results\_ipconfig.txt
administrator @ SRV1:
PS C:\NetViewOutput> ipconfig

Windows IP Configuration

Ethernet adapter Ethernet:

Connection-specific DNS Suffix . :
Link-local IPv6 Address . . . . . : fe80::a125:4dcc:684b:bfa2%7
IPv4 Address. . . . . : 10.10.10.50
Subnet Mask . . . . . : 255.255.255.0
Default Gateway . . . . . :
administrator @ SRV1:
PS C:\NetViewOutput> ipconfig /allcompartments /all

Windows IP Configuration

=====
Network Information for Compartment 1 (ACTIVE)
=====
Host Name . . . . . : SRV1
Primary Dns Suffix . . . . . : Reskit.Org
Node Type . . . . . : Hybrid
IP Routing Enabled. . . . . : No
WINS Proxy Enabled. . . . . : No
DNS Suffix Search List. . . . . : Reskit.Org

Ethernet adapter Ethernet:

Connection-specific DNS Suffix . . . . . :
Description . . . . . . . . . : Microsoft Hyper-V Network Adapter
Physical Address. . . . . . . . . : 00-15-5D-01-2A-2E
DHCP Enabled. . . . . . . . . : No
Autoconfiguration Enabled . . . . . : Yes
Link-local IPv6 Address . . . . . : fe80::a125:4dcc:684b:bfa2%7(Preferred)
IPv4 Address. . . . . . . . . : 10.10.10.50(Preferred)
Subnet Mask . . . . . . . . . : 255.255.255.0
Default Gateway . . . . . . . . . :
DHCPv6 IAID . . . . . . . . . : 100668765
DHCPv6 Client DUID. . . . . . . . . : 00-01-00-01-2A-BE-82-5D-00-15-5D-01-2A-2E
DNS Servers . . . . . . . . . : 10.10.10.10
                                         10.10.10.11
NetBIOS over Tcpip. . . . . . . . . : Enabled
```

Figure 12.26: Viewing IP configuration

There's more...

In step 3, you check the version or versions of the Get-NetView module on your system. You may see a later version of this module.

In *step 7*, you view the files output by Get-NetView. As you can see, there is a folder and a ZIP archive file in the output folder. Get-NetView adds all the network information to separate files in the output folder and then compresses all that information into a single archive file that you can send to a network technician for resolution. This approach allows the remote technician to view the ZIP file's contents, even if they do not have access to the host (and can read the files in the output folder).

In *step 9*, you view one of the many bits of information created by Get-NetView. In this case, you look at the IP configuration information, including the IP address, subnet mask, and the default gateway, as well as the configured DNS servers.

Using Best Practices Analyzer

One way to avoid needing to perform troubleshooting is to deploy your services in a more trouble-free, or at least trouble-tolerant, manner. There are many ways to deploy and operate your environment, and some methods are demonstrably better than others. For example, having two DCs, two DNS servers with AD-integrated zones, and two DHCP servers in a failover relationship means that you can experience numerous issues in these core services and still deploy a reliable end-user service. While you may still need to troubleshoot to resolve any issue, your services are running acceptably, with your users unaware that there is an issue.

Along with industry experts, MVPs, and others, Microsoft product teams have identified recommendations for deploying a Windows infrastructure. Some product teams, such as Exchange, publish extensive guidance and have developed a self-contained tool.

The Windows Server BPA is a built-in Windows Server tool that analyzes your on-premises servers for adherence to best practices. A best practice is a guideline that industry experts agree is the best way to configure your servers. For example, most AD experts recommend you have at least TWO domain controllers for each domain. But for a test environment, that may be overkill. So while best practices are ones to strive for, sometimes they may be inappropriate for your needs. It is, therefore, important to use some judgment when reviewing the results of BPA.



Important note: BPA does not work natively in PowerShell 7 on any supported Windows Server version, including (at the time of writing) Windows Server 2022. There is, however, a way around this that involves using PowerShell remoting and running the BPA in Windows PowerShell, as you can see from this recipe.

BPA with Windows Server 2022 comes with 14 BPA models. Each model is a set of rules that you can use to test your AD environment. The AD team, for example, has built a BPA model for Active Directory, Microsoft/Windows/DirectoryServices, which you can run to determine issues with AD on a domain controller.

In this recipe, you create a PowerShell remoting session with DC1. You use the `Invoke-Command` cmdlet to run the BPA cmdlets, allowing you to analyze, in this recipe, the Active Directory model. In effect, you run the actual cmdlets in Windows PowerShell via remoting.

Getting ready

This recipe uses SRV1, a domain-joined Windows 2022 server in the Reskit.org domain. You also need the domain controllers in the Reskit.org (DC1 and DC2) online for this recipe.

How to do it...

1. Creating a remoting session to Windows PowerShell on DC1

```
$BPA = New-PSSession -ComputerName DC1
```

2. Discovering the BPA module on DC1

```
$ScriptBlock1 = {  
    Get-Module -Name BestPractices -List |  
        Format-Table -AutoSize  
}  
Invoke-Command -Session $BPA -ScriptBlock $ScriptBlock1
```

3. Discovering the commands in the BPA module

```
$ScriptBlock2 = {  
    Get-Command -Module BestPractices |  
        Format-Table -AutoSize  
}  
Invoke-Command -Session $BPA -ScriptBlock $ScriptBlock2
```

4. Discovering all available BPA models on DC1

```
$ScriptBlock3 = {  
    Get-BPAModel |  
        Format-Table -Property Name, Id, LastScanTime -AutoSize  
}  
Invoke-Command -Session $BPA -ScriptBlock $ScriptBlock3
```

5. Running the BPA DirectoryServices model on DC1

```
$ScriptBlock4 = {
    Invoke-BpaModel -ModelID Microsoft/Windows/DirectoryServices -Mode
    ALL |
        Format-Table -AutoSize
}
Invoke-Command -Session $BPAsession -ScriptBlock $ScriptBlock4
```

6. Getting BPA results from DC1

```
$ScriptBlock5 = {
    Get-BpaResult -ModelID Microsoft/Windows/DirectoryServices |
        Where-Object Resolution -ne $null|
            Format-List -Property Problem, Resolution
}
Invoke-Command -Session $BPAsession -ScriptBlock $ScriptBlock5
```

How it works...

In *step 1*, you create a PowerShell remoting session with your domain controller, DC1. This step creates no output. In *step 2*, you run the `Get-Module` command on DC1 using the remoting session. The output of this step looks like this:

```
PS C:\Foo> # 2. Discovering the BPA module on DC1
PS C:\Foo> $ScriptBlock1 = {
    Get-Module -Name BestPractices -List |
        Format-Table -AutoSize
}
PS C:\Foo> Invoke-Command -Session $BPAsession -ScriptBlock $ScriptBlock1
Directory: C:\WINDOWS\system32\WindowsPowerShell\v1.0\Modules

ModuleType Version Name          ExportedCommands
-----  -----  --          -----
Manifest   1.0      BestPractices {Get-BpaModel, Get-BpaResult, Invoke-BpaModel, Set-BpaResult}
```

Figure 12.27: Viewing the BPA module on DC1

In step 3, you discover the commands contained in the BPA module (on DC1), with output like this:

```
PS C:\Foo> # 3. Discovering the commands in the BPA module
PS C:\Foo> $ScriptBlock2 = {
    Get-Command -Module BestPractices | Format-Table -AutoSize
}
PS C:\Foo> Invoke-Command -Session $BPA Session -ScriptBlock $ScriptBlock2
```

CommandType	Name	Version	Source
Cmdlet	Get-BpaModel	1.0	BestPractices
Cmdlet	Get-BpaResult	1.0	BestPractices
Cmdlet	Invoke-BpaModel	1.0	BestPractices
Cmdlet	Set-BpaResult	1.0	BestPractices

Figure 12.28: Discovering the commands inside the BPA module

In step 4, you discover the BPA models, which are available on DC1. The output looks like this:

```
PS C:\Foo> # 4. Discovering all available BPA models on DC1
PS C:\Foo> $ScriptBlock3 = {
    Get-BPAModel | Format-Table -Property Name,Id, LastScanTime -AutoSize
}
PS C:\Foo> Invoke-Command -Session $BPA Session -ScriptBlock $ScriptBlock3
```

Name	Id	LastScanTime
RightsManagementServices	--	Never
CertificateServices	Microsoft/Windows/CertificateServices	Never
Microsoft DHCP Server Configuration Analysis Model	Microsoft/Windows/DHCPServer	Never
DirectoryServices	Microsoft/Windows/DirectoryServices	Never
Microsoft DNS Server Configuration Analysis Model	Microsoft/Windows/DNSServer	Never
File Services	Microsoft/Windows/FileServices	Never
Hyper-V	Microsoft/Windows/Hyper-V	Never
LightweightDirectoryServices	Microsoft/Windows/LightweightDirectoryServices	Never
Network Policy and Access Services (NPAS)	Microsoft/Windows/NPAS	Never
Microsoft Remote Access Server Configuration Analysis Model	Microsoft/Windows/RemoteAccessServer	Never
TerminalServices	Microsoft/Windows/TerminalServices	Never
Windows Server Update Services	Microsoft/Windows/UpdateServices	Never
Microsoft Volume Activation Configuration Analysis Model	Microsoft/Windows/VolumeActivation	Never
WebServer	Microsoft/Windows/WebServer	Never

Figure 12.29: Discovering the BPA models available on DC1

In step 5, you use the `Invoke-BpaModel` command to run the Directory Services BPA model on DC1.

Invoking the model produces minimal output, as follows:

```
PS C:\Foo> # 5. Running the BPA DirectoryServices model on DC1
PS C:\Foo> $ScriptBlock4 = {
    Invoke-BpaModel -ModelID Microsoft/Windows/DirectoryServices -Mode ALL | Format-Table -AutoSize
}
PS C:\Foo> Invoke-Command -Session $BPA Session -ScriptBlock $ScriptBlock4
```

ModelId	SubModelId	Success	ScanTime	ScanTimeUtcOffset	Detail
Microsoft/Windows/DirectoryServices		True	04/11/2022 11:41:35	01:00:00	{DC1, DC1}

Figure 12.30: Running the Directory Services BPA

To obtain the detailed results of the BPA scan, you use the Get-BpaResult command, as you can see in step 6, which produces the following output:

```
PS C:\Foo> # 6. Getting BPA results from DC1
PS C:\Foo> $ScriptBlock5 = {
    Get-BpaResult -ModelID Microsoft/Windows/DirectoryServices | 
        Where-Object Resolution -ne $null |
            Format-List -Property Problem, Resolution
}
PS C:\Foo> Invoke-Command -Session $BPASession -ScriptBlock $ScriptBlock5

Problem      : The primary domain controller (PDC) emulator operations master in this forest is not configured to correctly synchronize time from a valid time source.
Resolution   : Set the PDC emulator master in this forest to synchronize time with a reliable external time source. If you have not configured a reliable time server (GTIMESERV) in the forest root domain, set the PDC emulator master days.
Resolution   : To ensure that recent system state backups are available to recover Active Directory data that was recently added, deleted, or modified, perform daily backups of all directory partitions in your forest or keep the time between Active Directory backups to a maximum of 8 days.

Problem      : The directory partition DC=DomainDnsZones,DC=Reskit,DC=Org on the domain controller DC1.Reskit.Org has not been backed up within the last 8 days.
Resolution   : To ensure that recent system state backups are available to recover Active Directory data that was recently added, deleted, or modified, perform daily backups of all directory partitions in your forest or keep the time between Active Directory backups to a maximum of 8 days.

Problem      : The directory partition DC=ForestDnsZones,DC=Reskit,DC=Org on the domain controller DC1.Reskit.Org has not been backed up within the last 8 days.
Resolution   : To ensure that recent system state backups are available to recover Active Directory data that was recently added, deleted, or modified, perform daily backups of all directory partitions in your forest or keep the time between Active Directory backups to a maximum of 8 days.

Problem      : The Active Directory Domain Services (AD DS) server role on the domain controller DC1.Reskit.Org is installed on a virtual machine (VM).
Resolution   : Make sure that the domain controller DC1.Reskit.Org complies with the best practice guidelines that are described in the Help to avoid performance issues and replication and security failures in the Active Directory environment.
```

Figure 12.31: Viewing BPA results

There's more...

BPA results include details of unsuccessful tests. The unsuccessful results, where BPA finds that your deployment does not implement a best practice, are the ones you may need to review and take action.

In step 6, you retrieve the results of the BPA scan you ran in the previous step. The results show three fundamental issues:

- You have not synchronized time on the DC holding the PDC emulator FSMO role with some reliable external source. This issue means that time on your hosts could “wander” from real-world time, possibly leading to problems later on. See <https://blogs.msmpvps.com/acefekay/tag/pdc-emulator-time-configuration> for more information on configuring your DCs with a reliable time source.
- You have not backed up your AD environment. Even with multiple DCs, performing regular backups is best practice. See <https://docs.microsoft.com/en-us/windows/win32/ad/backing-up-and-restoring-an-active-directory-server> for more information on backing up and restoring a DC.
- DC1 is a DC you are running in a VM. While Microsoft supports such a deployment, there are some best practices you should adhere to to ensure the reliable running of your AD service. See <https://docs.microsoft.com/windows-server/identity/ad-ds/get-started/virtual-dc/virtualized-domain-controllers-hyper-v> for more details on virtualizing DCs using Hyper-V.

For a test environment, these issues are inconsequential, and you can probably ignore them. If you are using Hyper-V for test VMs, you can configure Hyper-V to update the VMs’ local time, at least for the DCs you run in a VM. A backup of your AD is unnecessary in a test environment. And running a domain controller in a Hyper-V, at least for a testing environment, is not an issue with the latest, supported Windows Server versions.

Exploring PowerShell Script Debugging

PowerShell 7, as well as Windows PowerShell, contains some great debugging features. You use these debugging tools to find and remove errors in your scripts. You can set breakpoints in a script. When you run the script, PowerShell stops execution at the breakpoint. You can set a breakpoint to stop at a particular line in the script, any time the script reads or writes a PowerShell variable, or any time PowerShell calls a named cmdlet.

When PowerShell encounters a breakpoint, it suspends processing and presents you with a debugging prompt, as you see in this recipe. You can then examine the results that your script has produced. When you hit a breakpoint, PowerShell enters a debug terminal from which you can run additional commands. This helps to ensure your script produces the output and results you expect. Suppose your script adds a user to the AD and then performs an action on that user (adding the user to a group, for example). You could stop the script just after the Add-ADUser command completes. You could then use Get-ADUser or other commands to check whether your script has added the user as you expected. You can then use the continue statement to resume your script. PowerShell then resumes running your script until it either completes or hits another breakpoint.

Getting ready

This recipe uses SRV1, a domain-joined host controller in the Reskit.Org domain. You have installed PowerShell 7 on this host. You run this script from the PowerShell console.

How to do it...

1. Creating a script to debug

```
$Script = @'
# Script to illustrate breakpoints
Function Get-Foo1 {
    param ($J)
    $K = $J*2          # NB: line 4
    $M = $K            # NB: $M written to
    $M
    $BIOS = Get-CimInstance -Class Win32_Bios
}
Function Get-Foo {
    param ($I)
    (Get-Foo1 $I)      # Uses Get-Foo1
}
Function Get-Bar {
    Get-Foo (21)}
# Start of ACTUAL script
"In Breakpoint.ps1"
"Calculating Bar as [{0}]" -f (Get-Bar)
'@
```

2. Saving the script

```
$FileName = 'C:\Foo\Breakpoint.ps1'  
$Script| Out-File -FilePath $FileName
```

3. Executing the script

```
& $FileName
```

4. Adding a breakpoint at a line in the script

```
Set-PSBreakpoint -Script $FileName -Line 4 | # breaks at line 4  
Out-Null
```

5. Adding a breakpoint on the script using a specific command

```
Set-PSBreakpoint -Script $FileName -Command "Get-CimInstance" |  
Out-Null
```

6. Adding a breakpoint when the script writes to \$M

```
Set-PSBreakpoint -Script $FileName -Variable M -Mode Write |  
Out-Null
```

7. Viewing the breakpoints set in this session

```
Get-PSBreakpoint | Format-Table -AutoSize
```

8. Running the script - until the first breakpoint is hit

```
& $FileName
```

9. Viewing the value of \$J from the debug console

```
$J
```

10. Viewing the value of \$K from the debug console

```
$K
```

11. Continuing script execution from the DBG prompt until the next breakpoint

```
continue
```

12. Continuing script execution until the execution of Get-CimInstance

```
    continue
```

13. Continuing script execution until the end of the script

```
    continue
```

How it works...

In *step 1*, you create a script to allow you to examine PowerShell script debugging. In *step 2*, you save this file to the C: drive. These steps generate no output.

In *step 3*, you execute the script, which produces some output to the console like this:

```
PS C:\Foo> # 3. Executing the script
PS C:\Foo> & $fileName
In Breakpoint.ps1
Calculating Bar as [42]
```

Figure 12.32: Executing the script

In *step 4*, you set a breakpoint in the script at a specific line. In *step 5*, you set another breakpoint whenever your script calls a particular command (Get-CimInstance). In *step 6*, you set a breakpoint to stop whenever you write to a specific variable (\$M). Setting these three breakpoints produces no output (since you piped the command output to Out-Null).

In *step 7*, you view the breakpoints you have set thus far in the current PowerShell session. The output looks like this:

```
PS C:\Foo> # 7. Viewing the breakpoints set in this session
PS C:\Foo>
PS C:\Foo> Get-PSBreakpoint | Format-Table -AutoSize
```

ID	Script	Line	Command	Variable	Action
1	Breakpoint.ps1	4			
2	Breakpoint.ps1		Get-CimInstance		
3	Breakpoint.ps1			\$M	

Figure 12.33: Viewing the breakpoints

Having set three break points in the script, in *step 8*, you run the script. PowerShell stops execution when it reaches the first breakpoint (in line 4 of the script file), with output like this:

```
PS C:\Foo> # 8. Running the script – until the first breakpoint is hit
PS C:\Foo> & $FileName
In Breakpoint.ps1
Entering debug mode. Use h or ? for help.

Hit Line breakpoint on 'C:\Foo\Breakpoint.ps1:4'

At C:\Foo\Breakpoint.ps1:4 char:3
+   $k = $J*2          # NB: line 4
+   ~~~~~
[DBG]: PS C:\Foo>
```

Figure 12.34: Running the script until PowerShell hits the first breakpoint

From the DBG prompt, you can enter any PowerShell command, for example, to view the value of \$J, which you do in *step 9*. This step produces the following console output:

```
[DBG]: PS C:\Foo> # 9. Viewing the value of $J from the debug console
[DBG]: PS C:\Foo> $J
21
```

Figure 12.35: Viewing the value of the \$J variable

In *step 10*, you attempt to view the value of the \$K variable. Since PowerShell stopped execution *before* the line executes and before your script can create and write a value to this variable, this step displays no output, as you can see here:

```
[DBG]: PS C:\Foo> # 10. Viewing the value of $k from the debug console
[DBG]: PS C:\Foo> $k
[DBG]: PS C:\Foo>
```

Figure 12.36: Attempting to view the value of the \$K variable

To continue the script execution, in *step 11*, you type `continue` to have PowerShell continue running the script until it hits the next breakpoint. The console output looks like this:

```
[DBG]: PS C:\Foo> # 11. Continuing script execution from the DBG prompt until the next breakpoint
[DBG]: PS C:\Foo> continue
Hit Variable breakpoint on 'C:\Foo\Breakpoint.ps1:$M' (Write access)

At C:\Foo\Breakpoint.ps1:5 char:3
+   $M = $k          # NB: $M written to
+   ~~~~~
[DBG]: PS C:\Foo>
```

Figure 12.37: Running the script until PowerShell hits the second breakpoint

As in the previous step, at the debug console, you can examine the script's actions thus far. Then, you can continue script execution, in *step 12*, by typing `continue`, which produces output like this:

```
[DBG]: PS C:\Foo>> # 12. Continuine script executiont until the execution of Get-CimInstance  
[DBG]: PS C:\Foo>> continue  
Hit Command breakpoint on 'C:\Foo\Breakpoint.ps1:Get-CimInstance'  
  
At C:\Foo\Breakpoint.ps1:7 char:3  
+     $BIOS = Get-CimInstance -Class Win32_Bios  
+     ~~~~~~
```

Figure 12.38: Running the script until PowerShell hits the third and final breakpoint

In *step 13*, you continue running the script, which now completes, with output like this:

```
[DBG]: PS C:\Foo>> # 13. Continuing script execution from until the end of the script  
[DBG]: PS C:\Foo>> continue  
Calculating Bar as [42]
```

Figure 12.39: Running the script to completion

There's more...

In *step 4*, you set a line breakpoint, instructing PowerShell to stop execution once it reaches a specific line (and column) in our script. In *step 5*, you set a command breakpoint, telling PowerShell to break whenever the script invokes a particular command, in this case, `Get-CimInstance`. In *step 6*, you set a variable breakpoint – you tell PowerShell to stop whenever your script reads from or writes to a specific variable.

When debugging, whenever you reach a breakpoint, you should check to see if the value of variables is what you expect to see. In *step 8*, you run this instrumented script – which breaks at the first breakpoint. From the debug console, as you see in *step 9*, you can view the value of any variable, such as `$J`. In *step 10*, you also view the value of `$K`. Since PowerShell has not yet processed the assignment, this variable has no value.

In *step 11*, you continue execution until PowerShell hits the second breakpoint. As before, you could examine the values of key variables.

After continuing again, your script hits the final breakpoint just before PowerShell invokes `Get-CimInstance` and assigns the output to `$BIOS`. From the debug console, you could invoke the cmdlet to check what the result would be.

Finally, in *step 13*, you continue to complete the execution of the script. Note that you now see the normal PowerShell prompt.

If you have an especially complex script, you could set the breakpoints using another script similar to this recipe. You would use `Set-PSBreakpoint` whenever your script executes important commands, writes to specific variables, or reaches a key line in the script. You could later use that script file when you perform subsequent debugging.

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