# Sam Sartor

2017 Infinity Cir Golden, CO 80401 me@samsartor.com (720)-491-9941

.....github.com/samsartor ......

## Work

#### Pivotal Tracker | Denver, CO

May 2017 | August 2017 Paid Intern | Full Stack Developer

#### Qualify Now | Boulder, CO

May 2015 | December 2015 Testing Automation Engineer

# **Education**

#### Colorado School of Mines

August 2015 | December 2018
B.S. in Computer Science
Minor in Mathematics
3.75 GPA
Dean's List all 5 Semesters
Linux Users Group (Vice Pres.)
ACM Chapter (Secretary)

### **Skills**

#### **Programming Languages**

Rust | Python | JavaScript | Java | C++ | HTML | CSS | Elm | Ruby | C | GLSL | LaTeX **Used For** 

Agile Development | Full-Stack Web Development | Test-driven Development | 3D Graphics | Virtual Reality | GPU Computing | Data Processing | Desktop Software With

Linux | Git | SQL | ReactJS | Rails | Tensorflow | Open/WebGL | Open/WebVR |  $\dots$  I am also good at

Learning | Pair Programming | Problem Solving | Technical Writing | Presenting

# **Assorted Projects**

#### **Flight**

August 2017 | ...

An advanced immediate mode virtual reality and graphics library written in Rust

#### **ACM Website**

August 2017 | ...

Website for ACM including custom survey engine, python backend (acm.mines.edu)

#### Xilinx PYNQ Hackathon

October 2017

FPGA-powered parking lot monitoring system + web app won the grand prize

#### MinneHack

January 2018

Virtual reality physical therapy assistant won 2<sup>nd</sup> out of ~80 teams

#### Mozilla Campus Clubs

August 2017 | ...

Worked to make the Mines ACM chapter a founding Mozilla open-source club

#### **SideQuest**

October 2016 | February 2017

A fancy GPU path-tracer for photorealistic lighting and rendering written in CUDA C

#### CSCI441-444 Assignments

September 2016 | May 2017

27 different interactive, 3D OpenGL applications written in C++ and Rust

#### **Rocky Mountain Regional ACM-ICPC**

October 2016, 2017