Jay Jones

Deliverable #1

[GitHub Repository](https://github.com/doctorwodka/CIT340)

* Game Name: Turn on the World
* Genre(s): Puzzle, Adventure, Horror(?)
* Setting: Dark world
* Lore: In a world where the darkness is overwhelming, you have to figure out a way to turn on the light.
* Similar Games: Portal, Hollow Knight
* List of features:
  + Interactive system (lighting torches, keeping light alive)
  + Player animations
  + Different areas
  + Health
    - Visual ways to show health that isn’t just a health bar screen (shades of red vignette maybe?)
  + Characters
  + Character interactions
  + Interactive story
  + Puzzles
  + Creepy creatures
  + Spooky sounds
  + Randomized elements
  + Inventory?
  + Day/night system?
    - Clock?