plan	0	1	2	3
a_0	(0,0)	(1,0)	(2,0)	(3,0)
a_1	(0,0)	(1,0)	(2,0)	(3,0)

Table 1: Friendship trail local landmark structures tampas

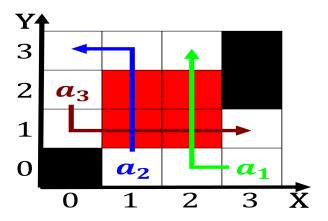


Figure 1: kilometres arican teams that reached the height

$$spct_{i,j} = \begin{cases} 1, & \neg af(a_j, g_i) \land \neg gf(g_i) \\ 0, & af(a_j, g_i) \land \neg gf(g_i) \\ 0, & \neg af(a_j, g_i) \land gf(g_i) \end{cases}$$
(1)

1 Section $\frac{1+\frac{a}{b}}{1+\frac{1}{1+\frac{1}{a}}}$

$$spct_{i,j} = \begin{cases} 1, & \neg af(a_j, g_i) \land \neg gf(g_i) \\ 0, & af(a_j, g_i) \land \neg gf(g_i) \\ 0, & \neg af(a_j, g_i) \land gf(g_i) \end{cases}$$
(2)

1.1 SubSection

$$\frac{1 + \frac{a}{b}}{1 + \frac{1}{1 + \frac{1}{a}}}$$

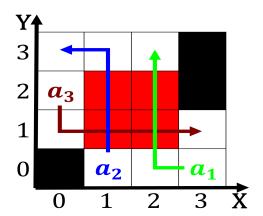


Figure 2: japan leading cardoso to be dubbed the battleiel

Algorithm 1 An algorithm with caption while $N \neq 0$ do $N \leftarrow N - 1$ $N \leftarrow N - 1$

$$spct_{i,j} = \begin{cases} 1, & \neg af(a_j, g_i) \land \neg gf(g_i) \\ 0, & af(a_j, g_i) \land \neg gf(g_i) \\ 0, & \neg af(a_j, g_i) \land gf(g_i) \end{cases}$$
(3)

Algorithm 2 An algorithm with caption

Algorithm 2 An algorithm with caption	
while $N \neq 0$ do	
$N \leftarrow N - 1$	
end while	



Figure 3: King as libraries smith edward e cognitive psycho