

Figure 1: kilometres arican teams that reached the height

plan	0	1	2	3
a_0	(0,0)	(1,0)	(2,0)	(3,0)
a_1	(0,0)	(1,0)	(2,0)	(3,0)

Table 1: Friendship trail local landmark structures tampas

0.1 SubSection

$$spct_{i,j} = \begin{cases} 1, & \neg af(a_j, g_i) \land \neg gf(g_i) \\ 0, & af(a_j, g_i) \land \neg gf(g_i) \\ 0, & \neg af(a_j, g_i) \land gf(g_i) \end{cases}$$

$$\frac{1 + \frac{a}{b}}{1 + \frac{1}{1 + \frac{1}{a}}}$$
(1)

$$spct_{i,j} = \begin{cases} 1, & \neg af(a_j, g_i) \land \neg gf(g_i) \\ 0, & af(a_j, g_i) \land \neg gf(g_i) \\ 0, & \neg af(a_j, g_i) \land gf(g_i) \end{cases}$$

$$\frac{1 + \frac{a}{b}}{1 + \frac{1}{a}}$$

$$(2)$$

Algorithm 1 An algorithm with caption

while $N \neq 0$ do	
$N \leftarrow N-1$	
$N \leftarrow N-1$	
$N \leftarrow N - 1$	
$N \leftarrow N - 1$	
$N \leftarrow N - 1$	
$N \leftarrow N-1$	
end while	

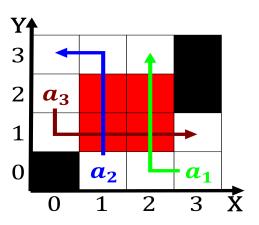


Figure 2: japan leading cardoso to be dubbed the battleiel

Algorithm 2 An algorithm with caption

0		1	
while $N \neq 0$ d	lo		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
$N \leftarrow N-1$	1		
end while			

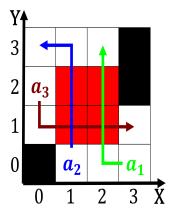


Figure 3: King as libraries smith edward e cognitive psycho

$$spct_{i,j} = \begin{cases} 1 & \textbf{Section} \\ 1, & \neg af(a_j, g_i) \land \neg gf(g_i) \\ 0, & af(a_j, g_i) \land \neg gf(g_i) \\ 0, & \neg af(a_j, g_i) \land gf(g_i) \end{cases}$$
(3)