# Resources

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# 1 Resources

This section provides comprehensive resources for learning about and working with Quadrays, synergetics, and the computational methods discussed in this manuscript.

# 1.1 Core Concepts and Background

## 1.1.1 Information Geometry and Optimization

- Fisher information: Fisher information (reference) see also Eq. (??) in the equations appendix
- Natural gradient: Natural gradient (reference) see also Eq. (??) in the equations appendix

## 1.1.2 Active Inference and Free Energy

- Active Inference Institute: Welcome to Active Inference Institute
- Comprehensive review: Active Inference recent review (UCL Discovery, 2023)

#### 1.1.3 Mathematical Foundations

- **Tetrahedron volume formulas**: length-based Cayley-Menger determinant and determinant-based expressions on vertex coordinates (see <u>Tetrahedron volume</u>)
- Exact determinants: Bareiss algorithm, used in our integer tetravolume implementations
- Optimization baseline: the Nelder-Mead method, adapted here to the Quadray lattice

# 1.2 Quadrays and Synergetics (Core Starting Points)

## 1.2.1 Introductory Materials

- Quadray coordinates (intro and conversions): Urner Quadray intro, Urner Quadrays and XYZ
- Quadrays and the Philosophy of Mathematics: Urner Quadrays and the Philosophy of Mathematics
- Synergetics background and IVM: Synergetics (Fuller, overview)
- Quadray coordinates overview: Quadray coordinates (reference)

#### 1.2.2 Historical and Background Materials

- RW Gray projects Synergetics text: rwgrayprojects.com (synergetics)
- Fuller FAQ: C. J. Fearnley's Fuller FAQ
- Synergetics resource list: C. J. Fearnley's resource page
- Wikieducator: Synergetics hub
- Quadray animation: Quadray.gif (Wikimedia Commons)
- Fuller Institute: BFI Big Ideas: Synergetics

# 1.3 4dsolutions Ecosystem: Comprehensive Computational Framework

The 4dsolutions organization provides the most extensive computational framework for Quadrays and synergetic geometry, spanning 29+ repositories with implementations across multiple programming languages.

#### 1.3.1 Core Computational Modules

## **Primary Python Libraries**

- Math for Wisdom (m4w): m4w (repo)
  - Quadray vectors and conversions: grays.py (Qvector, SymPy-aware)
  - Synergetic tetravolumes and modules: tetravolume.py with PdF-CM vs native IVM and BEAST algorithms

## **Cross-Language Validation**

- Rust implementation: rusty rays (performance-oriented)
  - Sources: Rust library implementation, Rust command-line interface
- Clojure implementation: synmods (functional paradigm)
  - Sources: qrays.clj, ramping\_up.clj

## 1.3.2 Primary Hub: School\_of\_Tomorrow (Python + Notebooks)

Repository: School of Tomorrow

#### **Core Modules**

- grays.py: Quadray implementation with normalization, conversions, and vector ops (source)
- quadcraft.py: POV-Ray scenes for CCP/IVM arrangements, animations, and tutorials (source)
- flextegrity.py: Polyhedron framework, concentric hierarchy, POV-Ray export (source)
- Additional modules: polyhedra.py, identities.py, smod\_play.py (synergetic modules)

## **Key Notebooks**

- Qvolume.ipynb: Tom Ace 5×5 determinant with random-walk demonstrations (source)
- VolumeTalk.ipynb: Comparative analysis of bridging vs native tetravolume formulations (source)
- QuadCraft\_Project.ipynb: 1,255 lines of interactive CCP navigation and visualization tutorials (source)
- Additional notebooks: TetraBook.ipynb, CascadianSynergetics.ipynb, Rendering\_IVM.ipynb, SphereVolumes.ipynb (visual and curricular materials)

## 1.3.3 Additional Repositories

## **Tetravolumes (Algorithms and Pedagogy)**

• Repository: tetravolumes

• **Code**: tetravolume.py

• Notebooks: Atoms R Us.ipynb, Computing Volumes.ipynb

## Visualization and Rendering

• **BookCovers**: VPython for interactive educational animations (repo)

- Examples: bookdemo.py, stickworks.py, tetravolumes.py

## 1.3.4 Educational Framework and Curricula

# **Oregon Curriculum Network (OCN)**

OCN portal: OCN portal

• Python for Everyone: pymath page

#### **Historical Documentation**

• Pvthon5 notebooks: Polyhedrons 101.ipvnb

• **Historical variants**: grays.py also appears in Python5 (archive)

• Python edu-sig archives: Python edu-sig archives tracing 25+ years of development

#### 1.3.5 Media and Publications

- YouTube demonstrations: Synergetics talk 1, Synergetics talk 2, Additional
- Academia profile: Kirby Urner at Academia.edu

# 1.4 Community Discussions and Collaborative Platforms

#### 1.4.1 Active Platforms

- Math4Wisdom Knowledge Engineering: Collaborative platform with various art, resources, and cross-reference materials
- synergeo discussion archive: Groups.io platform with ongoing community discussions and technical exchanges

## 1.4.2 Historical Archives

• GeodesicHelp threads: GeodesicHelp computations archive (Google Groups) documenting computational approaches and problem-solving techniques

# 1.5 Related Projects and Applications

#### 1.5.1 Tetrahedral Voxel Engines

• **QuadCraft**: Tetrahedral voxel engine using Quadrays

#### 1.5.2 Academic Publications

• Flextegrity: Generating the Flextegrity Lattice (academia.edu)

# 1.5.3 Context and Integration

These materials popularize the IVM/CCP/FCC framing of space, integer tetravolumes, and projective Quadray normalization. They inform the methods in this paper and complement the src/ implementations (see quadray.py, cayley\_menger.py, linalg\_utils.py).

The ecosystem provides extensive validation, pedagogical context, and practical implementations that complement and extend the methods developed in this manuscript. Cross-language implementations serve as independent verification of algorithmic correctness while educational materials demonstrate practical applications across diverse computational environments.