

# Equations and Math Supplement

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## 1 Equations and Math Supplement (Appendix)

### 1.1 Volume of a Tetrahedron (Lattice)

$$V = \frac{1}{6} |\det [P_1 - P_0, P_2 - P_0, P_3 - P_0]| \quad (1)$$

Notes.

- $P_0, \dots, P_3$  are vertex coordinates; the determinant computes the volume of the parallelepiped spanned by edge vectors, with the  $1/6$  factor converting to tetra volume.

Tom Ace 5×5 tetravolume (IVM units):

$$V_{ivm} = \frac{1}{4} \left| \det \begin{pmatrix} a_0 & a_1 & a_2 & a_3 & 1 \\ b_0 & b_1 & b_2 & b_3 & 1 \\ c_0 & c_1 & c_2 & c_3 & 1 \\ d_0 & d_1 & d_2 & d_3 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{pmatrix} \right| \quad (2)$$

Notes.

- Rows correspond to Quadray 4-tuples of the vertices; the last row encodes the affine constraint. Division by 4 returns IVM tetravolume.

## 1.2 Expanded Ace 5×5 Matrix

The expanded form of the Ace 5×5 matrix with explicit Quadray coordinates:

$$M(q_0, q_1, q_2, q_3) = \begin{bmatrix} q_{01} & q_{02} & q_{03} & q_{04} & 1 \\ q_{11} & q_{12} & q_{13} & q_{14} & 1 \\ q_{21} & q_{22} & q_{23} & q_{24} & 1 \\ q_{31} & q_{32} & q_{33} & q_{34} & 1 \\ 1 & 1 & 1 & 1 & 0 \end{bmatrix}, \quad V_{ivm} = \frac{1}{4} |\det M(q_0, q_1, q_2, q_3)| \quad (3)$$

Notes.

- **Matrix structure:** Each row represents a vertex with its Quadray coordinates plus affine coordinate 1.
- **Last row:** Enforces projective normalization constraint.
- **Volume computation:** Determinant divided by 4 gives IVM tetravolume.

XYZ determinant volume and S3 conversion:

$$V_{xyz} = \frac{1}{6} \left| \det \begin{pmatrix} x_a & y_a & z_a & 1 \\ x_b & y_b & z_b & 1 \\ x_c & y_c & z_c & 1 \\ x_d & y_d & z_d & 1 \end{pmatrix} \right|, \quad V_{ivm} = S3 V_{xyz}, \quad S3 = \sqrt{\frac{9}{8}} \quad (4)$$

Notes.

- Homogeneous determinant in Cartesian coordinates for tetra volume; conversion to IVM units uses  $S3 = \sqrt{9/8}$  as used throughout.

## 1.3 Cayley-Menger Determinant (Coxeter.4D)

For tetrahedron volume from edge lengths (Coxeter.4D approach):

$$288 V^2 = \det \begin{pmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & d_{01}^2 & d_{02}^2 & d_{03}^2 \\ 1 & d_{10}^2 & 0 & d_{12}^2 & d_{13}^2 \\ 1 & d_{20}^2 & d_{21}^2 & 0 & d_{23}^2 \\ 1 & d_{30}^2 & d_{31}^2 & d_{32}^2 & 0 \end{pmatrix} \quad (5)$$

Notes.

- **Pairwise distances:**  $d_{ij}$  are Euclidean distances between vertices  $P_i$  and  $P_j$ .
- **Length-only formulation:** Cayley-Menger provides a length-only formula for simplex volumes, here specialized to tetrahedra.
- **Conversion to IVM:** Use  $V_{ivm} = S3 \cdot V_{xyz}$  with  $S3 = \sqrt{9/8}$  to convert to IVM units.

## 1.4 Piero della Francesca Formula (PDF)

For tetrahedron volume from edge lengths meeting at a vertex:

$$144 V_{xyz}^2 = 4a^2 b^2 c^2 - a^2 (b^2 + c^2 - f^2)^2 - b^2 (c^2 + a^2 - e^2)^2 - c^2 (a^2 + b^2 - d^2)^2 + (b^2 + c^2 - f^2)(c^2 + a^2 - e^2)(a^2 + b^2 - d^2) \quad (6)$$

Notes.

- **Edge lengths:**  $a, b, c$  are edges meeting at a vertex,  $d, e, f$  are opposite edges.
- **Conversion to IVM:** Use  $V_{ivm} = S3 \cdot V_{xyz}$  with  $S3 = \sqrt{9/8}$ .

## 1.5 Gerald de Jong Formula (GdJ)

Native Quadray formula for tetrahedron volume:

$$V_{ivm} = \frac{1}{4} \left| \det \begin{pmatrix} a_1 - a_0 & a_2 - a_0 & a_3 - a_0 \\ b_1 - b_0 & b_2 - b_0 & b_3 - b_0 \\ c_1 - c_0 & c_2 - c_0 & c_3 - c_0 \end{pmatrix} \right| \quad (7)$$

Notes.

- **Quadray differences:** Each column represents edge vectors  $P_1 - P_0, P_2 - P_0, P_3 - P_0$  in Quadray coordinates.
- **Native IVM:** Returns tetravolume directly in IVM units without conversion.
- **Integer arithmetic:** Exact for integer Quadray coordinates.

See code: `tetra_volume_cayley_menger`. For tetrahedron volume background, see [Tetrahedron - volume](#). Exact integer determinants in code use the [Bareiss algorithm](#). External validation: these formulas align with implementations in the 4dsolutions ecosystem. See the [Resources](#) section for comprehensive details.

## 1.6 Fisher Information Matrix (FIM)

Background: [Fisher information](#).

$$F_{i,j} = \mathbb{E} \left[ \frac{\partial \log p(x; \theta)}{\partial \theta_i} \frac{\partial \log p(x; \theta)}{\partial \theta_j} \right] \quad (8)$$

Notes.

- Defines the Fisher information matrix as the expected outer product of score functions; see [Fisher information](#).

Figure: empirical estimate shown in the FIM heatmap figure. See code: `fisher_information_matrix`.

See `src/information.py` — empirical outer-product estimator (`fisher_information_matrix`).

## 1.7 Empirical Fisher Information Matrix

For empirical estimation from data, the Fisher Information Matrix is computed as:

$$F_{i,j} = \frac{1}{N} \sum_{n=1}^N \frac{\partial \log p(x_n; \theta)}{\partial \theta_i} \frac{\partial \log p(x_n; \theta)}{\partial \theta_j} \quad (9)$$

Notes.

- Empirical estimate of the FIM from  $N$  data samples; converges to the theoretical FIM as  $N \rightarrow \infty$ .
- Used in natural gradient descent and information geometry applications.

## 1.8 Natural Gradient

Background: [Natural gradient](#) (Amari).

$$\theta \leftarrow \theta - \eta F(\theta)^{-1} \nabla_{\theta} L(\theta) \quad (10)$$

Explanation.

- Natural gradient update: right-precondition the gradient by the inverse of the Fisher metric (Amari); see [Natural gradient](#).

See code: `natural_gradient_step`.

See `src/information.py` — damped inverse-Fisher step (`natural_gradient_step`).

## 1.9 Free Energy (Active Inference)

$$\mathcal{F} = -\log P(o | s) + \text{KL}[Q(s) \parallel P(s)] \quad (11)$$

Explanation.

- **Partition:** variational free energy decomposes into expected negative log-likelihood and KL between approximate posterior and prior; see [Free energy principle](#).

See code: `free_energy`.

See `src/information.py` — discrete-state variational free energy (`free_energy`).

**Note:** The main figures demonstrating natural gradient trajectories and free energy landscapes are shown in [Section 4: Optimization in 4D](#). The appendix focuses on unique figures specific to mathematical formulations and validation.

## 1.10 Quadray Normalization (Fuller.4D)

Given  $q = (a, b, c, d)$ , choose  $k = \min(a, b, c, d)$  and set  $q' = q - (k, k, k, k)$  to enforce at least one zero with non-negative entries.

## 1.11 Distance (Embedding Sketch; Coxeter.4D slice)

Choose linear map  $M$  from quadray to  $\mathbb{R}^3$  (or  $\mathbb{R}^4$ ) consistent with tetrahedral axes; then  $d(q_1, q_2) = \|M(q_1) - M(q_2)\|_2$ .

## 1.12 Minkowski Line Element (Einstein.4D analogy)

$$ds^2 = -c^2 dt^2 + dx^2 + dy^2 + dz^2 \quad (12)$$

Background: [Minkowski space](#).

## 1.13 High-Precision Arithmetic Note

When evaluating determinants, FIMs, or geodesic distances for sensitive problems, use quad precision (binary128) via GCC's `libquadmath` (`__float128`, functions like `expq`, `sqrtq`, and `quadmath_snprintf`). See [GCC libquadmath](#). Where possible, it is useful to use symbolic math libraries like SymPy to compute exact values.

### 1.13.1 Reproducibility artifacts and external validation

- **This manuscript’s artifacts:** Raw data in `quadmath/output/` for reproducibility and downstream analysis:
  - `fisher_information_matrix.csv / .npz`: empirical Fisher matrix and inputs
  - `fisher_information_eigenvalues.csv / fisher_information_eigensystem.npz`: eigenspectrum and eigenvectors
  - `natural_gradient_path.png` with `natural_gradient_path.csv / .npz`: projected trajectory and raw coordinates
  - `ivm_neighbors_data.csv / ivm_neighbors_edges_data.npz`: neighbor coordinates (Quadray and XYZ)
  - `polyhedra_quadray_constructions.png`: synergetics volume relationships schematic
- **External validation resources:** The [4dsolutions ecosystem](#) provides extensive cross-validation. See the [Resources](#) section for comprehensive details on computational implementations and validation.

### 1.14 Namespaces summary (notation)

- `Coxeter.4D`: Euclidean  $E^4$ ; regular polytopes; not spacetime (cf. Coxeter, Regular Polytopes, Dover ed., p. 119). Connections to higher-dimensional lattices and packings as in Conway & Sloane.
- `Einstein.4D`: Minkowski spacetime; indefinite metric; used here only as a metric analogy when discussing geodesics and information geometry.
- `Fuller.4D`: Quadrays/IVM; tetrahedral lattice with integer tetravolume; unit regular tetrahedron has volume 1; synergetics scale relations (e.g., S3).