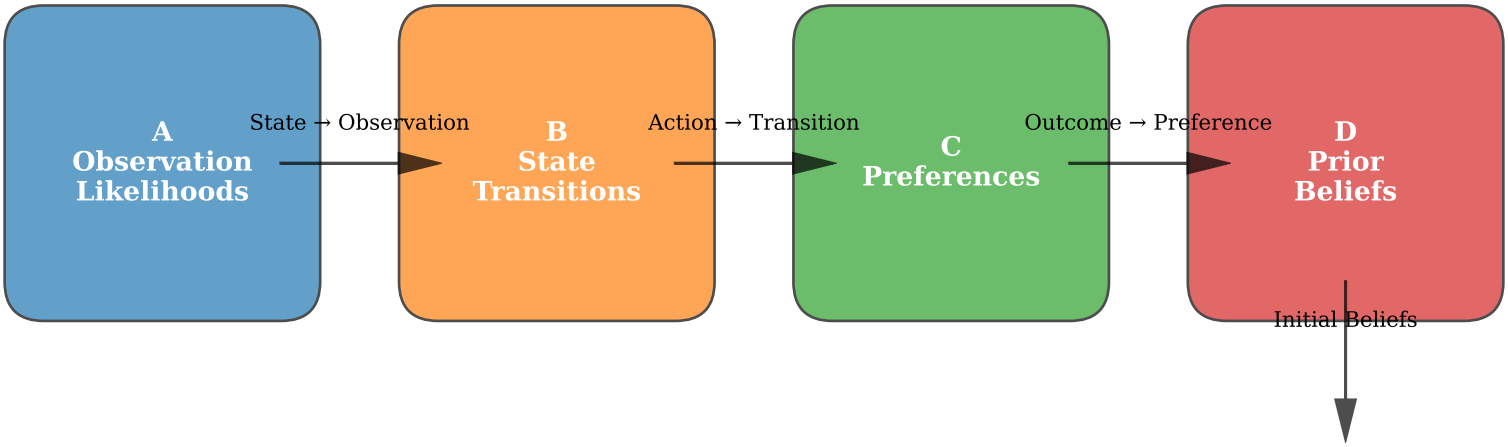
Generative Model Structure (A, B, C, D Matrices)



A: P(o|s) - How hidden states generate observations
B: P(s'|s,a) - How actions change states
C: Preferences - Desired outcomes (log probabilities)
D: P(s) - Initial state beliefs