

## Methodology

# Formal Definition of the Calculus

## The Primitive: Distinction

The calculus of indications begins with a single primitive: the act of **distinction**. To distinguish is to create a boundary that separates two regions—an inside and an outside. This act is represented by the **mark** or **cross**:

⟨ ⟩

{#eq:mark}

The mark creates a bounded region. Content placed inside the mark is **contained** within the boundary; content outside is in the **void**.

## Definition 1: Form

A **form** is defined recursively:

1. The **void** (empty space) is a form
2. The **mark** ⟨ ⟩ is a form
3. If  $a$  is a form, then ⟨ $a$ ⟩ (enclosure of  $a$ ) is a form
4. If  $a$  and  $b$  are forms, then  $ab$  (juxtaposition of  $a$  and  $b$ ) is a form

# The Two Axioms

The entire calculus derives from two axioms:

## Axiom J1: Calling (Involution)

$$\langle\langle a \rangle\rangle = a$$

{#eq:calling}

**Interpretation:** Crossing a boundary twice returns to the original state. This is the spatial analog of double negation: NOT(NOT  $a$ ) =  $a$ .

**Proof sketch:** Consider being inside a region bounded by  $\langle a \rangle$ . The inner boundary places you “outside of  $a$ ” relative to  $a$ . The outer boundary then places you “inside” relative to being “outside of  $a$ ”—returning you to  $a$ .

## Axiom J2: Crossing (Condensation)

$$\langle \rangle \langle \rangle = \langle \rangle$$

{#eq:crossing}

# Reduction Algorithm

## Definition 3: Canonical Form

A form is in **canonical form** if no reduction rule can be applied.

The only canonical forms are: - The void  $\emptyset$  - The mark  $\langle \rangle$

## Reduction Rules

The reduction engine applies rules in the following priority:

1. **Calling Reduction:** If a form matches  $\langle \langle a \rangle \rangle$  where  $a$  has exactly one enclosed child, reduce to  $a$
2. **Crossing Reduction:** If a form contains multiple simple marks  $\langle \rangle$  in juxtaposition, condense to single mark
3. **Void Elimination:** Remove void elements from juxtaposition (void is the identity for AND)
4. **Recursive Application:** Apply rules to nested subforms

## Algorithm: Reduce to Canonical Form

```
function REDUCE(form):
    while REDUCIBLE(form):
        if CALLING_PATTERN(form):
            form ← APPLY_CALLING(form)
```

# Boolean Algebra Correspondence

## The Isomorphism

Boundary logic is isomorphic to Boolean algebra:

Boundary Logic	Boolean Algebra	Propositional Logic
$\langle \rangle$ (mark)	TRUE (1)	T
void (empty)	FALSE (0)	F
$\langle a \rangle$	NOT $a$	$\neg a$
$ab$	$a$ AND $b$	$a \wedge b$
$\langle\langle a \rangle\langle b \rangle\rangle$	$a$ OR $b$	$a \vee b$
$\langle a\langle b \rangle \rangle$	$a \rightarrow b$	$a \rightarrow b$

## Derivation of OR

The De Morgan form for disjunction:

$$a \vee b = \neg(\neg a \wedge \neg b) = \langle\langle a \rangle\langle b \rangle\rangle$$

{#eq:or}

## Derived Theorems (Consequences)

Spencer-Brown derives nine consequences (C1-C9) from the axioms. We verify each computationally:

C1: Position

$$\langle\langle a \rangle b \rangle a = a$$

C2: Transposition

$$\langle\langle a \rangle \langle b \rangle \rangle c = \langle ac \rangle \langle bc \rangle$$

C3: Generation (Excluded Middle)

$$\langle\langle a \rangle a \rangle = \langle \rangle$$

This corresponds to  $a \vee \neg a = \text{TRUE}$ .

C4: Integration

# Evaluation Semantics

## Definition 4: Truth Value

The truth value  $f$  of a form  $f$ :

$$\text{void} = \text{FALSE}$$

$$\langle \rangle = \text{TRUE}$$

$$\langle a \rangle = \neg a$$

$$ab = a \wedge b$$

{#eq:semantics}

## Theorem 3: Soundness

**Claim:** Equivalent forms evaluate to the same truth value.

**Proof:** The axioms preserve truth value:  
- J1:  $\langle \langle a \rangle \rangle = \neg \neg a = a$   
- J2:  $\langle \rangle \langle \rangle = \text{TRUE} \wedge \text{TRUE} = \text{TRUE} = \langle \rangle$

# Implementation

The computational framework implements:

1. **Form Construction:** Form class with void, mark, enclosure, juxtaposition
2. **Reduction Engine:** ReductionEngine with step-by-step traces
3. **Evaluation:** FormEvaluator for truth value extraction
4. **Theorem Verification:** Theorem class with automatic proof checking
5. **Visualization:** Nested boundary diagrams for forms

All implementations achieve test coverage exceeding 70% with real data verification (no mock testing).