

# Meta-Pragmatic and Meta-Epistemic Aspects of Active Inference

## Meta-Epistemic

Modeler specifies epistemic frameworks

- Examples:
- Observation likelihoods (A matrix)
  - Prior belief structures (D matrix)
  - Inference algorithms and rules

## Meta-Pragmatic

Modeler specifies pragmatic frameworks

- Examples:
- Preference/goal structures (C matrix)
  - Value hierarchies and trade-offs
  - Decision-making frameworks

## Epistemic Specification

What the agent can know and how

- Examples:
- Sensory information availability
  - Knowledge representation structures
  - Learning and belief updating rules

## Pragmatic Specification

What matters to the agent

- Examples:
- Goal and reward structures
  - Utility functions and preferences
  - Action selection criteria