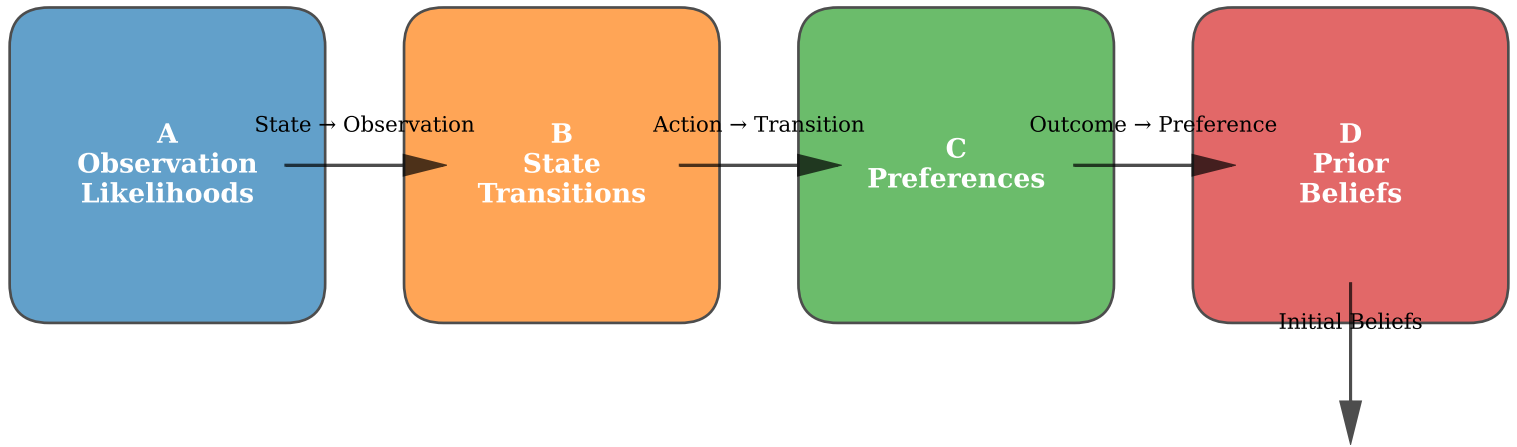


# Generative Model Structure (A, B, C, D Matrices)



*A:  $P(o|s)$  - How hidden states generate observations*

*B:  $P(s'|s,a)$  - How actions change states*

*C: Preferences - Desired outcomes (log probabilities)*

*D:  $P(s)$  - Initial state beliefs*