

- 1.2 Key Components:
 - A graphical user interface includes:
 - Gradient descent algorithm with configurable parameters
 - Quadratic function test problems with known analytical solution
 - Nonlinear optimization problems
 - Analysis scripts that generate convergence plots and performance metrics
 - Manual integration with automatically generated figure files
 - LUMI provided scientific review for automated manuscript submission
 - Executive reporting for cross-project metrics and comparison

The gradient descent algorithm iteratively updates the solution:

$$\text{D}_{k+1} = \text{D}_k - \gamma \nabla Q(\text{D}_k)$$

Iteration C:

- 1.4 Implementation Goals
- 1.5 User Feedback
- 1.6 Metrics
- 1.7 Measurable tasks with proper separation of concerns
- 1.8 Numerical accuracy through comprehensive testing
- 1.9 Robustness and reliability
- 1.10 Research reproducibility through automated analysis script
- 1.11 Documentation: Integration with figure generation and rule-based reporting

4.1 Methodology
This section describes the implementation methodology used in this work.

2.1 Algorithms Implementation

The core algorithm implements the following iterative process:
Input: initial point $D_0 \in \mathbb{R}^n$, step size $\alpha > 0$, tolerance δ , Output: minimum point D^* , $D^* = D_0 + \arg \min D$.

Algorithm 1: Gradient Descent

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1. Initialize:  $D_0 \in \mathbb{R}^n$ 
2. While  $\|x\|_2 > \max\{\delta, \epsilon\}$ 
    3. Compute gradient:  $D_1 = D_0 - \alpha \nabla f(D_0)$ 
    4. If  $\|D_1 - D_0\|_2 < \epsilon$  then
        Return  $x$  as approximate solution
    5. Update:  $D_0 = D_1$ 
    6. Increase  $i$  by 1
    7. End while
    Return  $x$  (maximum iterations reached).

```

The gradient descent method follows the principle of decreasing negative gradient to minimize the objective function D .

2.1.2 Test Problem: Quadratic Minimization
A quadratic function is a function of the form:

$$D(x) = \frac{1}{2} x^T B x + c^T x + d$$

where B is a positive definite matrix, c is the linear term.
For the simple case $D(x) = \frac{1}{2} x^T B x + c^T x + d$, we have:

$$D'(x) = Bx + c$$

With gradient:

$$\nabla D(x) = Bx + c$$

$$\nabla D(x) = 0 \Leftrightarrow Bx + c = 0$$

The analytical minimum occurs at $x = 0$ with $D(0) = d$.

2.2 Convergence Analysis

2.2.1 Convergence Rate Theory

The following section provides convergence analysis for gradient methods established in the optimization literature Bertsekas (1995). For strongly convex functions with condition number $\Omega = \frac{L}{\mu}$, we have:

- Faster than linear rate of global descent
- Optimal: $D_{\text{opt}} = \Omega^{-1}$
- Quadratic: $D_{\text{opt}} = \Omega^{-1} / D - 1$
- Or $D_{\text{opt}} = \Omega^{-1}$
- where D_{opt} denotes the optimal solution. This bound shows linear convergence.
- F or quadratic functions $D_{\text{opt}} = 1$
- If $D = D_{\text{opt}}$ where D is positive definite, the convergence rate is quadratic.
- Ot otherwise: $D_{\text{opt}} = D$
- where D is the step size. Optimal convergence occurs when $D = D_{\text{opt}}$.
- Or $D = D_{\text{opt}} + O(1)$
- Or $D = D_{\text{opt}}$
- Or $D = D_{\text{opt}}$
- 2.2.2 Step Size Selection Criteria
- The optimal constant step size for quadratic functions is: $D = 2/\lambda_{\text{max}}$
- For our test problem with $D = \Omega^{-1} = 1$, this gives $D = 2$.
- For $L = 1$ and $\mu = 1$, the computational complexity is: $T = \text{Complexity} = \frac{1}{\mu} \ln(\epsilon) = \ln(\epsilon)$
- The computational complexity for time- t complex

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- 1.4 - 1.5 (not approached)
- 2.3 Convexity
- The algorithm terminates when - Gradient norm falls below t tolerance
- 2.3.3 Performance Metrics
- WMAE - Weighted mean absolute difference - Statistical analysis of flexibilities to convergence - Objective loss function
- 2.4 Numerical Stability
- The implementation uses NumPy's vectorized operations so it is very efficient
- Deadlock computation - Analytical gradients computed using finite differences - Numerical derivatives
- Step size selection - Bound checks to prevent overflow
- 2.4.2 Error Handling
- Bad initial conditions
- Matrix dimensions - Compatible shapes for quadratic terms
- Numerical precision - Check for zero values
- tolerance validation - 0 < rho with practice precision constant
- Convergence validation - 0 < epsilon with practice precision constant
- 2.5 Using an existing Strategy and Algorithm
- Comparing gradient descent with other optimizers:
 - unfunctional constraints: Analytical gradient function
 - linear equality constraints: QR decomposition
 - linear inequality constraints: Simplex algorithm
 - bidge cases - Pre-converted softmax, maximum b
 - Robustness: Informed design and parameterized tests
- 2.5.1 Linear Least Squares
- The research team suggested advanced L1/L2 Customization

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2.6 Analysis Pipeline
The analysis script automatically: 1. Runs optimization experiments
Collects convergence trajectories 3. Generates publication-quality figures in CSV files 5. Registers figures for manuscript integration
This automated approach ensures reproducible research and analysis.

3 Results
This section presents the experimental results from the convergence analysis and performance comparison.
3.1 Convergence Analysis
3.1.1 Convergence Trajectories
Figure 1 illustrates the convergence behavior of gradient descent on point 10 of the algorithm iteration up to 1000. Figure 1(a) shows the gradient descent convergence trajectories on the cost function value versus iteration number. The analytic minimum is highlighted in Figure 1(b).
1. Step size input: Large step sizes ($\alpha = 0.2$) exhibit oscillatory behavior near convergence.
2. Convergence rate: All tested step sizes eventually converge to the minimum value.

a. Stability: Conservative step sizes ($\alpha = 0.1$) demonstrates with minimal oscillations.

b. Convergence Rate Analysis

Figure 2 estimates how the choice of step size affects the convergence rate. The analysis reveals the trade-off between convergence speed and numerical stability.

The optimal step size balances convergence speed with stability.

3.2 Quantitative Results

Table 1 provides results for different step sizes summarizing Step Size (1) Final Solution Objective Value #Iterations Converged.

Step Size	(1)	Final Solution	Objective Value	#Iterations	Converged
0.01	0.9999 - 0.3000 17	0.9999	-	17	Yes
0.05	0.9999 - 0.3000 17	0.9999	-	17	Yes
0.1	0.9999 - 0.3000 17	0.9999	-	17	Yes
0.2	0.9999 - 0.3000 17	0.9999	-	17	Yes
0.5	0.9999 - 0.3000 17	0.9999	-	17	Yes
1.0	0.9999 - 0.3000 17	0.9999	-	17	Yes

Table 2: Optimizations run showing solution accuracy and #iterations.

3.3 Convergence Rate Analysis

3.3.1 Theoretical vs Empirical Convergence

Modern convergence analyses build on foundational work in

Figure 3 provides a comparative analysis of convergent theoretical predictions against empirical results. Figure 3: Comparative analysis of convergence rates for different values of α . The theoretical convergence rate for our quadratic predictor is $ICD = \frac{1}{2} D_2^2 = 1 - 2\alpha(1 - D)$.
 $D = 0.5$, $\alpha = 0.5$, $ICD = 0.25$. If $\alpha = 0.5$, this bound becomes: $ICD = \frac{1}{2} D_2^2 = 1 - 2\alpha(1 - D) = 0.5$. However, the numerical analysis uses more conservative 3.2.2 Error Bounds
The error after N iterations is bounded by:
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10.0 - 10.1 (D = 0 - D + 1)

D = 0 - D + 1

where D is the number of points, giving linear convergence with respect to the number of iterations.

3.3 A Performance Metrics

Algorithm Complexity: The number of iterations required to reach a solution.

log(D)

power = log(D) / log(2)

D = the convergence factor (Punkt's rule).

1 - Convergence Factor (Punkt's Rule): $D = \frac{1}{\alpha}$, where $\alpha = 1 - \epsilon$, $0 < \epsilon < 1$, $0 < D < \infty$.

2 - Convergence Factor (Floyd's Rule): $D = \frac{1}{\alpha - 1}$, where $\alpha = 1 - \epsilon$, $0 < \epsilon < 1$, $0 < D < \infty$.

3 - Convergence Factor (Karp's Rule): $D = \frac{1}{\alpha - 0.9}$, where $\alpha = 1 - \epsilon$, $0 < \epsilon < 1$, $0 < D < \infty$.

3.4 Performance Analysis

The results show a clear trade-off between step size and the number of iterations required for convergence. Large step sizes lead to more complex problems.

3.5 Summary

All tested step sizes achieved the algorithm optimum when $\alpha = 1.0000$. At a global optimum $D = 3000$. This indicates the algorithm's ability to solve simple quadratic optimization problems.

3.6 Algorithm Characteristics

- 1. Simplicity: Easy to implement and understand.
- 2. Sensitivity: Highly sensitive to initial conditions.
- 3. Stability: Only for convex functions under appropriate step sizes.

Figure 5 provides detailed performance benchmarking across step parameters. Figure 6 demonstrates the numerical stability characteristics across different optimization scenarios. Table 4 summarizes the performance metrics. Iteration Statistics - Minimum iterations: 0 (0 D = 0.2) O = 0.61 - Average convergence: < 90 iterations across all 13

Figure 6: Numerical stability analysis sheathing algorithm conditions and input parameter ranges.
Algorithm: Solution precision: < 1e-4 relative accuracy - Gradient tolerance: < 1e-3 achieved in 3.7 iterations.
The implementation was validated through: Unit tests generate the expected output for a range of input solutions. Edge case handling for boundary conditions. All tests pass with 100% coverage, ensuring implementability.
3. Discussion
The experimental results validate the gradient descent algorithm behavior under different parameter settings. The generated results are consistent with theoretical analysis. Future work could extend this analysis to - Non-convex strategies - Comparison with other optimization algorithms.

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4 Conclusion

This small code project successfully demonstrated a complete methodology through testing, analysis, and manipulation of data.

4 Project Summary

- 1 The implementation achieved the following:
 - 1 Data collection and preparation
 - 2 Comprehensive T-testing: 100% test coverage with meaningful results
 - 3 Advanced statistical analysis
 - 4 Missing data imputation: Research write-up referencing multiple academic sources and how it will resolve
- 2 Technical Contributions
 - 1 Correct gradient descent implementation with convergence proof
 - 2 Efficiently implementing linear regression using NumPy
 - 3 Flexible configuration
- 3 Test Strategy
 - 1 Unit tests
 - 2 Integration tests for algorithm convergence
 - 3 Edge cases
- 4 Numerical accuracy validation
 - 1 Numerical differentiation
 - 2 Automated experiment generation
 - 3 Numerical gradient computation
- 5 Data processing
 - 1 Efficient data output in CSV
 - 2 Efficient data input via command-line arguments
 - 3 Code Readability: 70% implementation to public domain
 - 4 Code Reusability: 10% implementation template ability to handle new data types