**Jenkins**

(jenkins download and unzip we get a .war

make sure java is installed in the system

C:\> java –version)

<https://www.quora.com/What-is-Jenkins-When-and-why-is-it-used> -> introduction

<https://jenkins-le-guide-complet.github.io/html/sect-first-steps-first-job.html> -> jobs

**Jenkins:**

Jenkins is a powerful application that allows **continuous integration** and **continuous delivery** of projects written in java.

Jenkins is nothing but a middle man between your code repo and your build server. It checks for changes on your server every few minutes. If it found them, it gathers them and sends them to your build server. That's what Jenkins is.

You can integrate Jenkins with a number of testing and deployment technologies.

**Simple work flow of Jenkins:**



**Why Jenkins and advantages of Jenkins:**

1. It is open source and it is user-friendly, easy to install and does not require additional installations or components.
2. It is free of cost.
3. Easily Configurable. Jenkins can be easily modified and extended. It deploys code instantly, generates test reports. Jenkins can be configured according to the requirements for continuous integrations and continuous delivery.
4. Platform Independent. Jenkins is available for all platforms and different operating systems, whether OS X, Windows or Linux.
5. Rich Plugin ecosystem. The extensive pool of plugins makes Jenkins flexible and allows building, deploying and automating across various platforms.
6. Easy support. Because it is open source and widely used, there is no shortage of support from large online communities of agile teams.
7. Developers write the tests to detect the errors of their code as soon as possible. So the developers don’t waste time on large-scale error-ridden integrations.
8. Issues are detected and resolved almost right away which keeps the software in a state where it can be released at any time safely.
9. Most of the integration work is automated. Hence fewer integration issues. This saves both time and money over the lifespan of a project.

(Simply to say, open source tool->easy to install->has more than 1000 plug-in to make the work easier->easy to create new Jenkins plugin if one is not available->a tool which is written in Java, hence it can be portable to almost all major platforms)

**What is Continuous Integration?**

Continuous Integration is a development practice that requires developers to integrate code into a shared repository at regular intervals.

This concept was meant to remove the problem of finding later occurrence of issues in the build lifecycle.

Continuous integration requires the developers to have frequent builds. The common practice is that whenever a code commit occurs, a build should be triggered.



**Jenkins Installation:**

Download Jenkins from the official website

https://jenkins.io/

Click the link “Older but stable version” to download the Jenkins war file.

## Starting Jenkins

Open the command prompt. From the command prompt, browse to the directory where the jenkins.war file is present. Run the following command

**E:\>java –jar jenkins.war**

After the command is run, various tasks will run, one of which is the extraction of the war file which is done by an embedded webserver called winstone.

**E:\>java –jar jenkins.war**

Running from: C:\jenkins.war

Webroot: $user.home/ .jenkins

Sep 29, 2015 4:10:46 PM winstone.Logger logInternal

INFO: Beginning extraction from war file

Once the processing is complete without major errors, the following line will come in the output of the command prompt.

INFO: Jenkins is fully up and running

## Accessing Jenkins:

## Once Jenkins is up and running it can be accessed from the link,

−> **http://localhost:8080**

This link will bring up the Jenkins dashboard.

**User name**: provide user name (admin)

**Pwd:** will be available in C:\Users\mdodda\.jenkins\secrets\initialAdminPassword (09b10f8570144e729c8fe64d8beaeec2)



By default, Jenkins is accessed on port 8080. Using the below command, port can be changed if any conflicts occur.

**E:\>java –jar jenkins.war –httpPort=8088**

**Scenario-1:** -> ***Jenkins - Git Setup***

For setting up Git in Jenkins,

1. Go to Jenkins dashboard
2. Click manage Jenkins (on left side)
3. Click manage plugins
4. Click on Available tab -> show list of plugins -> which are available for downloading -> Search for Git Plugin in Filter tab
5. Check the Git Plugin Option and click on the button “Install without restart”
6. Installation will be done in Jenkins
7. Once done with installation restart Jenkins with the link [**http://localhost:8080/jenkins/restart**](http://localhost:8080/jenkins/restart)
8. To verify, click on New Item in the menu options, then enter a name for a job, like Demo. Select Freestyle project as item type and click ok button.
9. If you browse to the Source code management section, you will now see “Git” as an option.
10. If once “Git” option is seen Git setup is done successfully in Jenkins.

Check the following screenshots,

Click the ‘Manage Plugins’ option. 

Click the Available tab. This tab will give a list of plugins which are available for downloading. In the ‘Filter’ tab type ‘Git plugin’

The list will then be filtered. Check the Git Plugin option and click on the button ‘Install without restart’



The installation will then begin and the screen will be refreshed to show the status of the download as shown in the below screenshot.



Once all installations are complete, restart Jenkins by issuing the following command in the browser -> **http://localhost:8080/jenkins/restart**

After Jenkins is restarted, Git will be available as an option whilst configuring jobs. To verify, click on New Item in the menu options for Jenkins. Then enter a name for a job, in the following case, the name entered is ‘Demo’. Select ‘Freestyle project’ as the item type. Click the Ok button.



If you browse to the Source code Management section, you will now see ‘Git’ as an option.

**Scenario-2:** -> ***Integrating Jenkins & GitHub***

( i.e., Compiling and running a java application in jenkins on Windows by cloning code from git repository)

**Jenkins** is a continuous integration server and this means it needs to check out source code from a source code repository and build code.

Jenkins has excellent support for various source code management systems like CVS, Subversion, etc.

**Git** is fast becoming one of the most popular source code management systems. Jenkins works with Git through the Git plugin. In above scenario, already we have seen how to set up a git plugin.

**Accessing Git Repository:**

Created an account in github -> https://github.com/

Created my repository by clicking "+" which is present on top left -> My Repository -> Repo\_name (myRepo)

**Uploading fles:**

To upload files into repo-> go to particular repository ( myRepo ) -> Upload files -> choose your files -> add comment/or description -> commit (to save the changes done)

To check the files present in the repo have to click on the particular repo name.

**Modifying files:**

We can modify files which are already uploaded in the repository -> select a file to be changed -> select edit on top left -> make necessary changes -> commit

**Deleting files:**

To delete files from the repository -> select file to be deleted -> select delete icon on top left -> commit

I have pushed java code into the git repository and committed the changes.

Let’s start the scenario, first create a job in Jenkins which picks up a simple HelloWorld application, builds and runs the java program.

**Step-1:** Create a new job in Jenkins dashboard by clicking on NewItem in the leftside of dashboard.

Build jobs are at the heart of the Jenkins build process. Simply put, you can think of a Jenkins build job as a particular task or step in your build process. This may involve simply compiling your source code and running your unit tests. Or you might want a build job to do other related tasks, such as running your integration tests, measuring code coverage or code quality metrics, generating technical documentation, or even deploying your application to a web server. A real project usually requires many separate but related build jobs.





**Step:2 -** Enter the Item name, in this case I have named it as “Helloworld”. Choose the ‘Freestyle project option’

Reference: <https://www.tutorialspoint.com/jenkins/jenkins_git_setup.htm>

https://www.cloudbees.com/blog/using-git-jenkins

In your Jenkins Dashboard (Home screen), click the Manage Jenkins option on the left hand side.