

Tyler Remington Dodgen

QA AND AUTOMATION ENGINEER

504-327-7352 • Remote and willing to relocate • tylerremingtondodgen@gmail.com

LINKS

[linkedin](#)

[Portfolio](#)

[Github](#)

SKILLS

Jira

Selenium

Playwright

Browserstack

Python

Html/Css

Javascript

C#

PyAutoGUI

Azure Dev Ops

LANGUAGES

English

PROFILE

- QA expert and team player that does not shy away from the challenge of wearing multiple hats. Expertise in automation, manual testing, and test planning that quickly adapts to an ever changing technical landscape. Thank you for taking the time to review my resume

EMPLOYMENT HISTORY

QA Engineer at CashorTrade, Burlington, VT (remote)

October 2023 — February 2024

- Writing Automation with selenium python and SQLite
- Device compatibility testing with Browserstack
- Regression testing
- Test planning and design feedback
- Developed test plans, test cases, and test scripts for manual and automated testing

QA analyst and game designer at Freelance

November 2019 — Present

Projects:

- ClearMIND (2021 AWS web-based application): Test planning, creation, and execution of manual tests, provided high-quality feedback to the client.
- StyleDNA (2021 A fashion iOS mobile application): Created and executed manual tests, provided high-quality feedback to the client.
- You, Only Virtual (2023 AI Personas to help users cope with grief): Conducted API payload testing, design feedback, and exploratory testing.
- VictoryXR (2023 VR educational lessons): QA and design feedback in the Unity game engine.
- One Lonely Outpost (2023 PC Steam game): Level Designer using Unity game engine and design documents
- Juvaré (Gov't partner for Crisis Management tools): Data validation, manual testing and test case imports from Testlodge to X-Ray (Jira)

QA Engineer & Product Coordinator at Seetickets.us, Los Angeles (remote)

April 2021 — March 2022

international ticketing organization offering comprehensive ticketing, marketing, and event support solutions for over 25 years.

- QA for the Client Service Department, performing Functional, UI, Smoke, and Regression testing for Mobile and Web applications.
- Assisted with product acceptance and gathered testing requirements criteria using Confluence.
- Extensive test case creation and execution for acceptance criteria and regression tests.
- Configured ticketing queues to prevent scalping (bots) and server overload using Queue It and Google Analytics.
- Utilized Chrome DevTools to assist developers with debugging.
- Browserstack manual testing
- Worked in Agile methodologies and had a solid understanding of the Software Lifecycle.

QA Technician at Testronic Labs, New Orleans, La

September 2020 — Present

provider specializing in the video gaming and video streaming industries.

- Ran daily Smoke tests and conducted business reviews.
- Investigated defects, reported via Jira, and carried out regression tests after fixes were pushed.
- Provided high-quality product feedback to developers.

EDUCATION

Full Stack Web Development at Vanderbilt, Nashville (remote)

September 2019 — June 2020

Full stack web development

HOBBIES

Certified Open Water Diver

Youtube Content Creator (303 subscribers)

Twitch affiliate (270 peak monthly subscribers)

Cracked the top 10 arena holy paladins in the world multiple times. (World of Warcraft)

Live event aficionado