## iAsync Functional Programming in Objective-C

Alexander Dodatko 2013





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(as of June 2013)













```
NSData* jsonData = nil;
jsonData = [ NSData dataWithContentsOfURL: RESOURSE ];
```

# That's not good





## Asynchronous Programming

## <a href="mailto:opencedgate">oprotocol NSURLConnectionDelegate</a> <a href="mailto:NSURLConnectionDelegate">NSURLConnectionDelegate</a> >

#### @optional

- (void)connection: didReceiveResponse:

- (void)connection: didReceiveData:

- (void)connectionDidFinishLoading:

- (void)connection: didFailWithError:



## Too Much Code

## Objectice-C Blocks





NS\_AVAILABLE(10\_7, 5\_0);

+ (void)sendAsynchronousRequest:

queue:

completionHandler:



void (^HANDLER\_BLOCK)(
 NSURLResponse\* response,
 NSData\* data,
 NSError\* connectionError)



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```
NSURL *url = [NSURL URLWithString:@"https://...."];
NSURLRequest *request = [NSURLRequest requestWithURL:url];
id onSuccess = ^(NSURLRequest *, NSHTTPURLResponse *, id JSON)
   NSLog(@"App.net Global Stream: %@", JSON);
};
AFJSONRequestOperation *operation =
[AFJSONRequestOperation JSONRequestOperationWithRequest: request
                                                     success: onSuccess
                                                      failure: nil ];
[ operation start ];
```

## Dependencies



When using methods which return blocks they can be very convenient. However, when you have to string a few of them together it gets messy really quickly

```
[remoteAPIWithURL:url1 success:^(int status){
  [remoteAPIWithURL:url2 success:^(int status){
     [remoteAPIWithURL:url3 success:^(int status){
       [remoteAPIWithURL:url2 success:^(int status){
       //success!!!
       }];
    }];
  }];
```





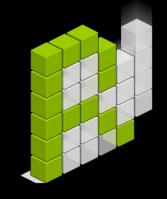
It was not uncommon when using AFNetworking in Gowalla to have calls chained together in success blocks. My advice would be to factor the network requests and serializations as best you can into class methods in your model. Then, for requests that need to make sub-requets, you can call those methods in the success block.

## Callback Hell



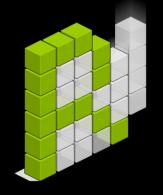
```
- (void)suspendURLIfDownloading:(NSURL *)url automaticallyResumeLater:(BOOL)autoResume
ſ
    [_session getTasksWithCompletionHandler:^(NSArray *dataTasks, NSArray *uploadTasks, NSArray *downloadTasks) {
        [downloadTasks enumerateObjectsUsingBlock:^(id obj, NSUInteger idx, BOOL *stop) {
            NSURLSessionDownloadTask *task = (NSURLSessionDownloadTask *)obj;
            if ([task.originalRequest.URL.absoluteString isEqualToString:url.absoluteString]) {
                *stop = YES;
                [task cancelByProducingResumeData:^(NSData *resumeData) {
                    [_queue addOperationWithBlock:^{
                        [_db executeUpdate:
                            @"UPDATE FCDownloadQueue SET state = ?, resumeData = ? WHERE url = ?",
                            @( autoResume ? FCDownloadStatePausedAutoResume : FCDownloadStatePausedDoNotAutoResume ),
                            resumeData ? resumeData : [NSNull null],
                            url.absoluteString
                        [self.delegate downloadQueue:self didPauseDownloadingURL:url userInfo:[self userInfoForURL:url]];
                        [self ensureEnoughDownloadsAreRunning];
                   }];
               }];
        }];
    }];
```

## AFURLConnectionOperation

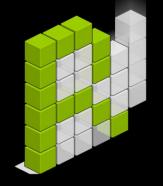


Working with independent data sets in parallel and then combining them into a final result is non-trivial in Cocoa, and often involves a lot of synchronization

```
_block NSArray *databaseObjects, fileContents;
NSOperationQueue *backgroundQueue = [[NSOperationQueue alloc] init];
NSBlockOperation *databaseOperation = [NSBlockOperation blockOperationWithBlock:^{
 databaseObjects = [databaseClient fetchObjectsMatchingPredicate:predicate];
}];
NSBlockOperation *filesOperation = [NSBlockOperation blockOperationWithBlock:^{
 NSMutableArray *filesInProgress = [NSMutableArray array];
 for (NSString *path in files) {
   [filesInProgress addObject:[NSData dataWithContentsOfFile:path]];
 fileContents = [filesInProgress copy];
}];
NSBlockOperation *finishOperation = [NSBlockOperation blockOperationWithBlock:^{
 [self finishProcessingDatabaseObjects:databaseObjects fileContents:fileContents];
 NSLog(@"Done processing");
}];
[finishOperation addDependency:databaseOperation];
[finishOperation addDependency:filesOperation];
[backgroundQueue addOperation:databaseOperation];
[backgroundQueue addOperation:filesOperation];
[backgroundQueue addOperation:finishOperation];
```



Rather than using mutable variables which are replaced and modified in-place, RAC provides signals (represented by RACSignal) that capture present and future values.



## Self-loading properties

## When Design Patterns are NOT enough

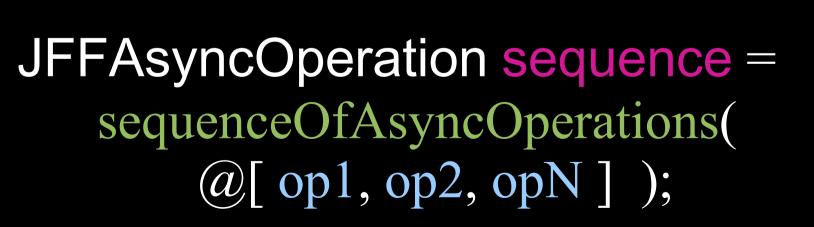


### Meet the Async Operation

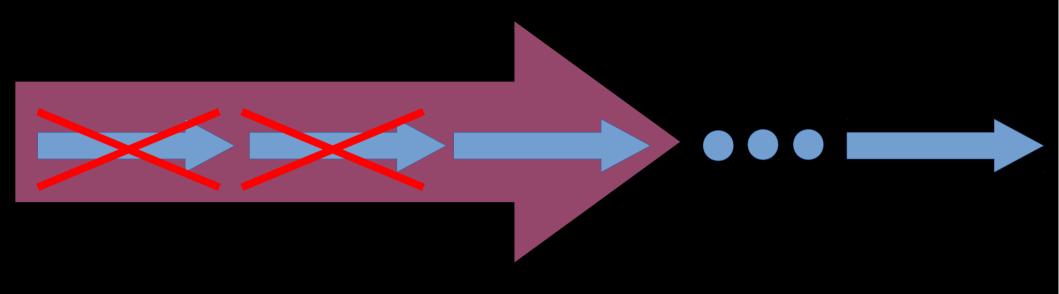
#### Completion Callback

```
void (^CompletionCallback)(
  id operationResult,
    NSError* operationError)
```

### Sequence

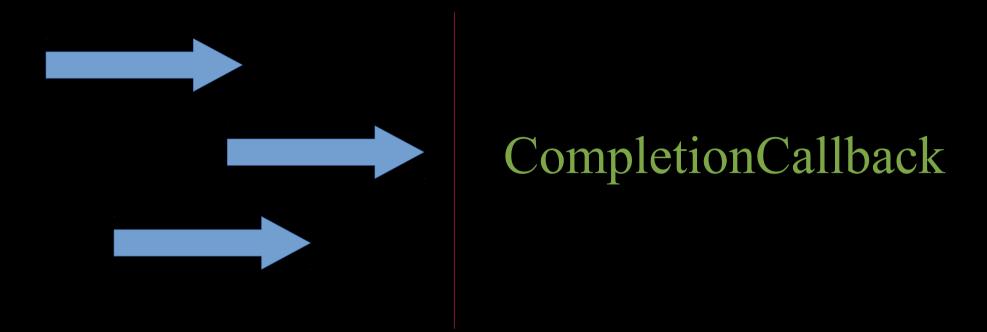


## Sequence of Attempts



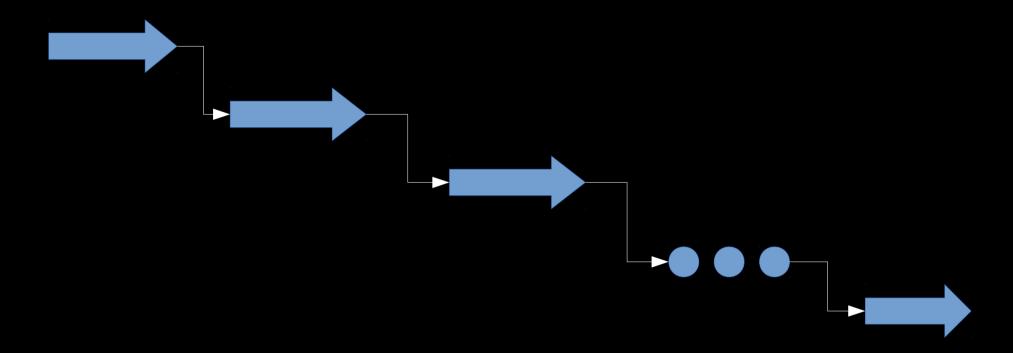
JFFAsyncOperation sequence = trySequenceOfAsyncOperations(
@[op1, op2, opN]);

### Parallel execution



```
JFFAsyncOperation sequence = groupOfAsyncOperations(
@[op1, op2, opN]);
```

#### Waterfall



JFFAsyncOperation sequence = bindSequenceOfAsyncOperations(op1, @[b1, b2, bN]);

## Function = Command + Composite

## Any Complexity Tasks

```
loadFromNet = sequenceOfAsyncOperations(
@[login, loadFromNet]);
```

```
loadRawData = trySequenceOfAsyncOperations(
@[loadFromFSCache, loadFromNet]);
```

```
JFFAsyncOperation getData = bindSequenceOfAsyncOperations( loadRawData, @[ parseBinder, filterBinder ] );
```

# Demo

http://bit.ly/18HkcMa

# iAsync

bit.ly/1bLdN59

# Does anyone use it?

# Wishdates



## Sitecore



#### Pitfalls

Large codebase

No PodSpec

No Documentation

No Community

No Versioning policy



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