

iContinuousIntegration

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Introduce yourselves
please

IOS developers do not use modern engineering practices

Only 10% do unit testing

33% use nothing but Apple supplied components

28% copy-paste third-parties to their projects

Copy-paste style libraries

Regex Kit Lite

Touch XML

Touch JSON

Magical Record

Cocoa Lumberjack

and many more ...

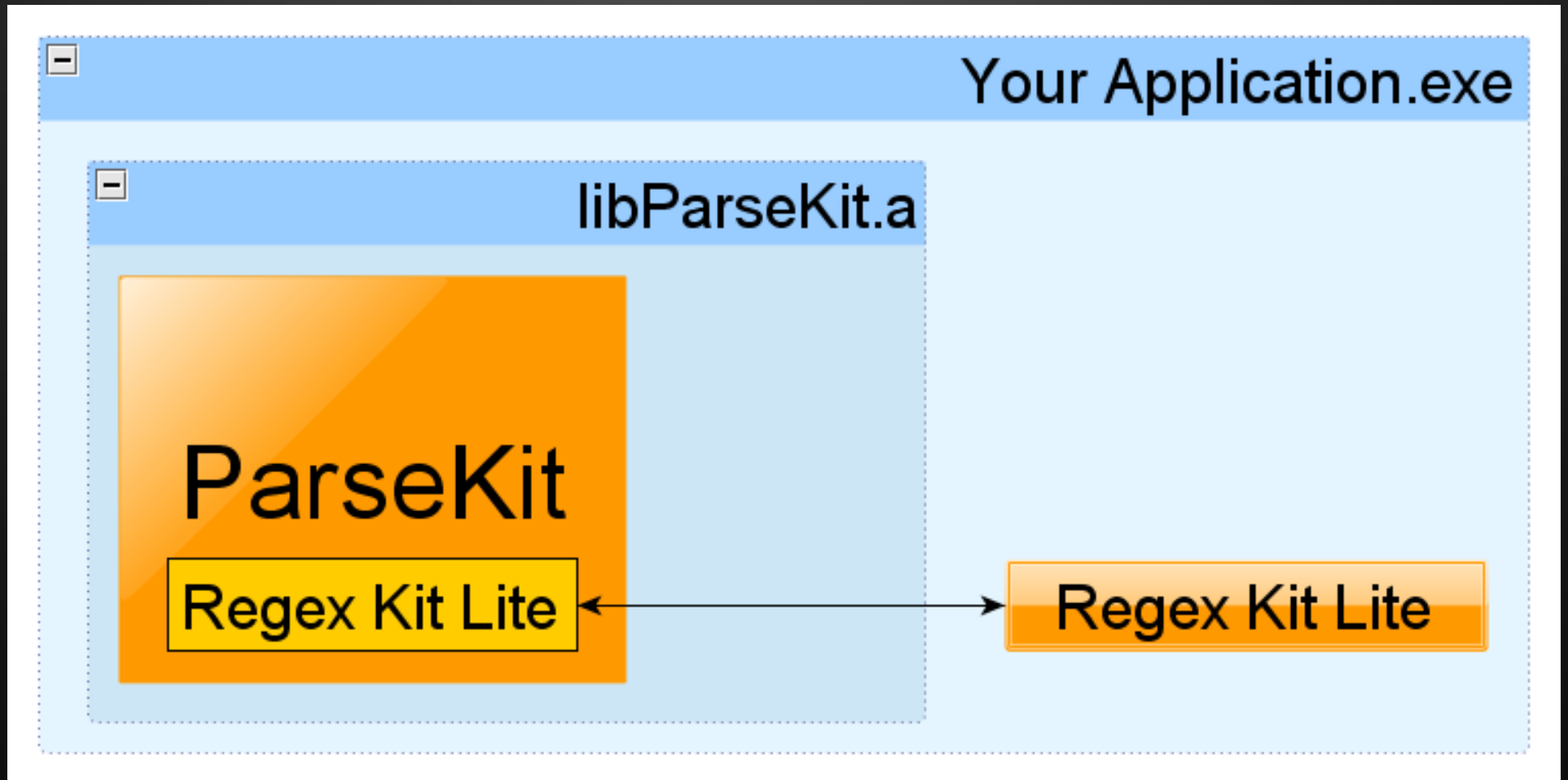
WHY ?

Magicalpanda : “I'm not sure what the benefits are to everyone...”

tonyxiao : “I don't really care to compile from source”

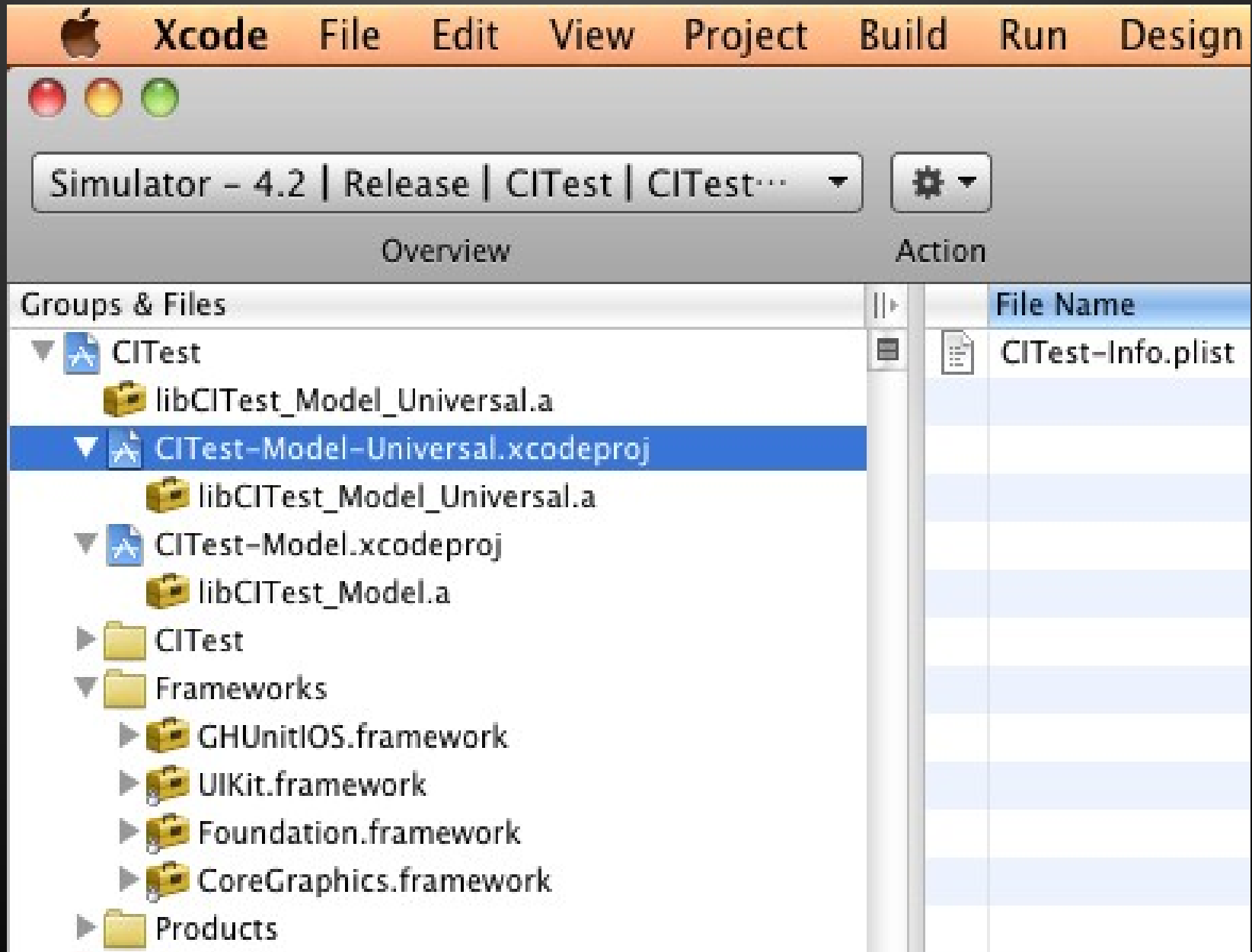
Magicalpanda : “as long as I can still use the Source Code approach, I'm ok with having a separate target in the project that dumps out a static library”

Ok. Why should we care?

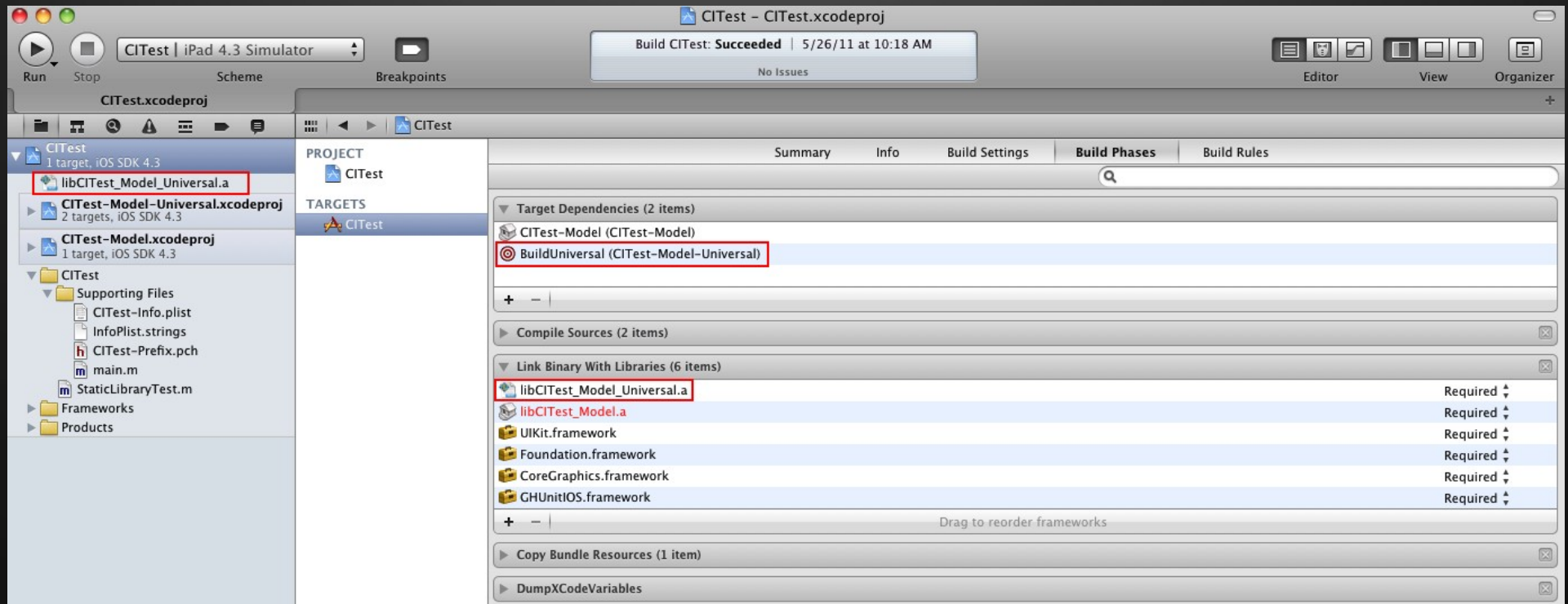


Use Static Libraries

Add a Library Sub-project



Set up Dependencies



Do not forget about the header path

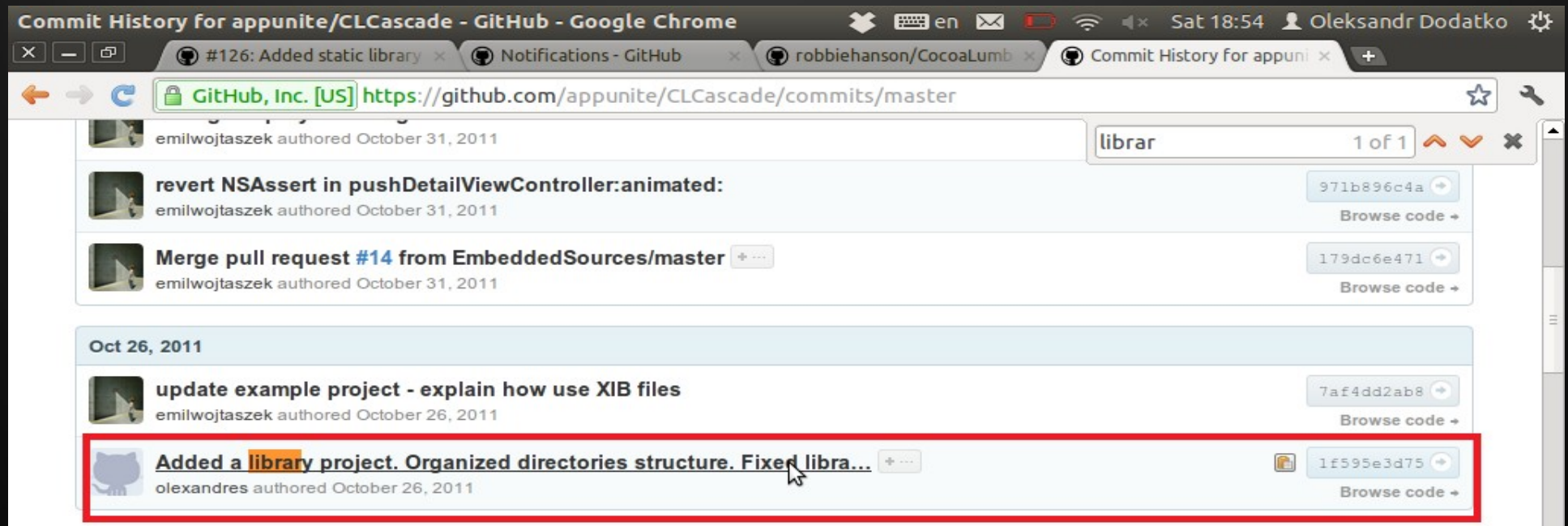


Yes. It works!

“ BTW, thanks for your pull request. I have't had time to review it all yet, **but most of it looks good.** ”

Saul Mora. Founding Panda. saul@magicalpanda.com

appunite / CLCascade has **accepted** our patch



The screenshot shows the GitHub commit history for the repository appunite/CLCascade. The browser window title is "Commit History for appunite/CLCascade - GitHub - Google Chrome". The address bar shows the URL "https://github.com/appunite/CLCascade/commits/master". The commit list includes:

- emilwojtaszek authored October 31, 2011: **revert NSAssert in pushViewController:animated:** (commit hash 971b896c4a)
- emilwojtaszek authored October 31, 2011: **Merge pull request #14 from EmbeddedSources/master** (commit hash 179dc6e471)
- Oct 26, 2011: **update example project - explain how use XIB files** (commit hash 7af4dd2ab8)
- olexandres authored October 26, 2011: **Added a library project. Organized directories structure. Fixed libra...** (commit hash 1f595e3d75)

The last commit is highlighted with a red rectangle. A search bar at the top right of the commit list contains the text "librar" and shows "1 of 1" results.

Find our forks at
github.com/EmbeddedSources

Let's discuss unit tests

I recommend ...

Easy to debug failed tests

Easy to use files with test data bundles

Generates jUnit compatible reports

GHUnit