

# Flutter Case Study

Recruitment Case  
No.1



# Feel free to get creative!

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# Welcome!

Thank you for devoting a time to this recruitment case. At Codeway, we build products that millions of users love around the globe. In our journey to success, our products are at the heart of what we do.

In this case our aim is to understand your approaches and strengths in the field of product ownership and create a conversation space where we can further discuss our thoughts.

Let's go.

1

Understand the recruitment case & our expectation clearly.

2

Feel free to contact us to clear out any questions before start.

3

Get creative. Mind the brief. Feel free to advise further.  
Complete the case until the agreed deadline

4

Present your work and express your perspective





# Introduction

You are asked to create a flutter application which is a very simple version of instagram story player.

**The followings are what your module needs to be able to do.**

1. Cubic transition among story groups.
2. Pause the story immediately when the users rest and hold, continue when lifted.
3. Go to the previous story and/or story group when users tapped left.
4. Go to the next story and/or story group when users tapped right.
5. Story media could be dummy images and videos on the internet to be downloaded by the player.
6. Duration for images is 5 seconds.
7. Durations for videos are their content length.
8. Each story in a story group should have an individual progress bar on top of the screen which arranges itself according to its duration.
9. While users swiping among story groups, story groups should start from the story they left off unless they are seeing for the first time.
10. Usage of bloc architecture is a must.
11. Source code should be uploaded to GitHub, Bitbucket, Gitlab or else.



Looking forward to  
*dream, measure, build, repeat*  
together.