# **RIGOL**Programming Guide

# MSO1000Z/DS1000Z Series Digital Oscilloscope

Jul. 2018 RIGOL TECHNOLOGIES, INC.

# **Guaranty and Declaration**

## Copyright

© 2014 **RIGOL** TECHNOLOGIES, INC. All Rights Reserved.

## **Trademark Information**

**RIGOL** is a registered trademark of **RIGOL** TECHNOLOGIES, INC.

## **Publication Number**

PGA19109-1110

## **Software Version**

00.04.03.SP2

Software upgrade might change or add product features. Please acquire the latest version of the manual from **RIGOL** website or contact **RIGOL** to upgrade the software.

## **Notices**

- **RIGOL** products are covered by P.R.C. and foreign patents, issued and pending.
- RIGOL reserves the right to modify or change parts of or all the specifications and pricing policies at the company's sole decision.
- Information in this publication replaces all previously released materials.
- Information in this publication is subject to change without notice.
- **RIGOL** shall not be liable for either incidental or consequential losses in connection with the furnishing, use, or performance of this manual, as well as any information contained.
- Any part of this document is forbidden to be copied, photocopied, or rearranged without prior written approval of **RIGOL**.

## **Product Certification**

**RIGOL** guarantees that this product conforms to the national and industrial standards in China as well as the ISO9001:2008 standard and the ISO14001:2004 standard. Other international standard conformance certifications are in progress.

#### Contact Us

If you have any problem or requirement when using our products or this manual, please contact **RIGOL**.

E-mail: service@rigol.com Website: www.rigol.com

## **Document Overview**

This manual provides guidance on how to use the SCPI commands in programming to realize remote control of **RIGOL** MSO1000Z/DS1000Z series digital oscilloscope through the remote interface. MSO1000Z/DS1000Z can communicate with a PC through the USB or the LAN bus.

## **Main Topics in this Manual:**

## **Chapter 1 Programming Overview**

This chapter introduces how to build the remote communication between MSO1000Z/DS1000Z series digital oscilloscope and the PC. It also introduces the remote control methods as well as the syntax, symbols, parameters and abbreviation rules of the SCPI commands.

## **Chapter 2 Command System**

This chapter introduces the syntax, function, parameter and using instruction of each command.

## **Chapter 3 Programming Demos**

This chapter lists some programming demos to illustrate how to use commands to realize the common functions of the oscilloscope in the development environments of Excel, Matlab, LabVIEW, Visual Basic 6.0 and Visual C++6.0.

## Tip

For the newest version of this manual, please download it from **RIGOL** official website (<u>www.rigol.com</u>).

## **Format Conventions in this Manual:**

#### 1. Kev

The function key at the front panel is denoted by the format of "Key Name (Bold) + Text Box" in the manual. For example, **Utility** denotes the "Utility" key at the front panel.

#### 2. Menu

The menu item is denoted by the format of "Menu Word (Bold) + Character Shading" in the manual. For example, **System** denotes the "System" item under **Utility**.

#### 3. Operation Step

The next step of the operation is denoted by an arrow " $\rightarrow$ " in the manual. For example, **Utility**  $\rightarrow$  **System** denotes pressing **Utility** at the front panel and then pressing **System**.

## **Content Conventions in this Manual:**

MSO1000Z/DS1000Z series includes the following models. Unless otherwise noted, this manual takes MSO1104Z-S as an example to illustrate the command system of MSO1000Z/DS1000Z series.

Model	Analog Bandwidth	Number of Analog Channels	Number of Signal Source Channels	Number of Digital Channels
MSO1104Z-S	100 MHz	4	2	16
MSO1074Z-S	70 MHz	4	2	16
MSO1104Z	100 MHz	4		16
MSO1074Z	70 MHz	4		16
DS1104Z-S Plus	100 MHz	4	2	16 <sup>[1]</sup>
DS1074Z-S Plus	70 MHz	4	2	16 <sup>[1]</sup>
DS1104Z Plus	100 MHz	4		16 <sup>[1]</sup>
DS1074Z Plus	70 MHz	4		16 <sup>[1]</sup>
DS1054Z	50 MHz	4		

**Note**<sup>[1]</sup>: Need to be upgraded to MSO using the MSO upgrade option.

# **Contents**

Guaranty and Declaration	
Document Overview	
Chapter 1 Programming Overview	
To Build Remote Communication	
Remote Control Methods	
SCPI Command Overview	
Syntax	
Symbol Description	
Parameter Type	
Command Abbreviation	
Chapter 2 Command System	
:AUToscale	
:CLEar	
:RUN	
:STOP	
:SINGle	
:TFORce	2-3
:ACQuire Commands	2-4
:ACQuire:AVERages	
:ACQuire:MDEPth	2-5
:ACQuire:TYPE	2-6
:ACQuire:SRATe?	2-7
:CALibrate Commands	2-8
:CALibrate:QUIT	2-8
:CALibrate:STARt	2-8
:CHANnel <n> Commands</n>	2-9
:CHANnel <n>:BWLimit</n>	2-9
:CHANnel <n>:COUPling</n>	. 2-10
:CHANnel <n>:DISPlay</n>	. 2-10
:CHANnel <n>:INVert</n>	. 2-11
:CHANnel <n>:OFFSet</n>	
:CHANnel <n>:RANGe</n>	
:CHANnel <n>:TCAL</n>	
:CHANnel <n>:SCALe</n>	. 2-14
:CHANnel <n>:PROBe</n>	. 2-14
:CHANnel <n>:UNITs</n>	
:CHANnel <n>:VERNier</n>	
:CURSor Commands	. 2-16
:CURSor:MODE	. 2-16
:CURSor:MANual	. 2-17
:CURSor:TRACk	. 2-24
:CURSor:AUTO	. 2-29
:CURSor:XY	. 2-33
:DECoder Commands	
:DECoder <n>:MODE</n>	_
:DECoder <n>:DISPlay</n>	. 2-38
:DECoder <n>:FORMat</n>	
:DECoder <n>:POSition</n>	
:DECoder <n>:THREshold:CHANnel1</n>	
:DECoder <n>:THREshold:CHANnel2</n>	
:DECoder <n>:THREshold:CHANnel3</n>	
:DECoder <n>:THREshold:CHANnel4</n>	
:DECoder <n>:THREshold:AUTO</n>	
:DECoder <n>:CONFig:LABel</n>	. 2-41

:DECoder <n>:CONFig:LINE</n>	2-42
:DECoder <n>:CONFig:FORMat</n>	2-42
:DECoder <n>:CONFig:ENDian</n>	
•	
:DECoder <n>:CONFig:WIDth</n>	
:DECoder <n>:CONFig:SRATe?</n>	
:DECoder <n>:UART</n>	2-44
:DECoder <n>:IIC</n>	2-48
:DECoder <n>:SPI</n>	
:DECoder <n>:PARallel</n>	
:DISPlay Commands	
:DISPlay:CLEar	2-62
:DISPlay:DATA?	2-63
:DISPlay:TYPE	
:DISPlay:GRADing:TIME	
:DISPlay:WBRightness	
:DISPlay:GRID	
:DISPlay:GBRightness	2-66
:ETABle Commands	
:ETABle <n>:DISP</n>	
:ETABle <n>:FORMat</n>	
:ETABle <n>:VIEW</n>	
:ETABle <n>:COLumn</n>	2-68
:ETABle <n>:ROW</n>	2-69
:ETABle <n>:SORT</n>	
:ETABle <n>:DATA?</n>	
:FUNCtion Commands	
:FUNCtion:WRECord:FEND	
:FUNCtion:WRECord:FMAX?	2-72
:FUNCtion:WRECord:FINTerval	2-72
:FUNCtion:WRECord:PROMpt	
:FUNCtion:WRECord:OPERate	
:FUNCtion:WRECord:ENABle	
:FUNCtion:WREPlay:FSTart	2-74
:FUNCtion:WREPlay:FEND	2-75
:FUNCtion:WREPlay:FMAX?	2-75
:FUNCtion:WREPlay:FINTerval	
:FUNCtion:WREPlay:MODE	
:FUNCtion:WREPlay:DIRection	
:FUNCtion:WREPlay:OPERate	2-77
:FUNCtion:WREPlay:FCURrent	2-78
IEEE488.2 Common Commands	
*CLS	
*ESE	
*ESR?	
*IDN?	2-80
*OPC	2-80
*RST	
*SRE	
*STB?	
*TST?	
*WAI	2-81
:LA Commands	2-82
:LA:ACTive	
:LA:AUTosort	
:LA:DIGital <n>:DISPlay</n>	
:LA:DIGital <n>:POSition</n>	
:LA:DIGital <n>:LABel</n>	2-84
:LA:DISPlay	2-85
,	35

:LA:POD <n>:DISPlay</n>	2.06
:LA:POD <n>:THReshold</n>	
:LA:SIZE	_
:LA:STATe	2-87
:LA:TCALibrate	2-88
:MATH Commands	2-89
:MATH:DISPlay	2-90
:MATH:OPERator	
:MATH:SOURce1	
:MATH:SOURce2	
:MATH:LSOUrce1	
:MATH:LSOUrce2	
:MATH:SCALe	2-93
:MATH:OFFSet	2-94
:MATH:INVert	2-94
:MATH:RESet	
:MATH:FFT:SOURce	
:MATH: FFT:WINDow	
:MATH:FFT:SPLit	
:MATH:FFT:UNIT	
:MATH:FFT:HSCale	2-97
:MATH:FFT:HCENter	2-98
:MATH:FFT:MODE	2-98
:MATH:FILTer:TYPE	
:MATH:FILTer:W1	
:MATH: FILTer: W1	
:MATH:OPTion:STARt	
:MATH:OPTion:END	
:MATH:OPTion:INVert	
:MATH:OPTion:SENSitivity	2-103
:MATH:OPTion:DIStance	2-103
:MATH:OPTion:ASCale	2-104
:MATH:OPTion:THReshold1	
:MATH:OPTion:THReshold2	
:MATH:OPTion:FX:SOURce1	
:MATH:OPTion:FX:SOURce2	
:MATH:OPTion:FX:OPERator	
:MASK Commands	
:MASK:ENABle	2-107
:MASK:SOURce	2-108
:MASK:OPERate	2-108
:MASK:MDISplay	
:MASK:SOOutput	
:MASK:OUTPut	
:MASK:X	
:MASK:Y	
:MASK:CREate	
:MASK:PASSed?	
:MASK:FAILed?	2-111
:MASK:TOTal?	2-111
:MASK:RESet	
:MEASure Commands	
:MEASure:SOURce	
:MEASure:COUNter:SOURce	
:MEASure:COUNter:VALue?	
:MEASure:CLEar	
:MEASure:RECover	
:MEASure:ADISplay	2-118

	Source	
	ūp:MAX	
	ūp:MID	
	ūp:MIN	
	ūp:PSA	
:MEASure:SE	Tup:PSB	2-121
:MEASure:SE	ūp:DSA	2-121
:MEASure:SE	-up:DSB	2-122
:MEASure:STA	Tistic:DISPlay	2-122
:MEASure:STA	Tistic:MODE	2-123
:MEASure:STA	Tistic:RESet	2-123
:MEASure:STA	Tistic:ITEM	2-124
	M	
	ands	
	ISPlay	
	ı>:ENABle	
	>:SOURce	
	ı>:VSCale	
	>:VOFFset	
	i>:RESet	
	i>:CURRent	
	ı>:SAVe	
	i>:COLor	
	Commands	
	>]]:OUTPut[ <n>][:STATe]</n>	
	>]]:OUTPut[ <n>]:IMPedance</n>	
	>]]:FREQuency[:FIXed]	
	>]]:PHASe[:ADJust]	
	>]]:PHASe:INITiate	
	>]]:FUNCtion[:SHAPe]	
	>]]:FUNCtion:RAMP:SYMMetry	
	>]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]	
	>]]:VOLTage[:LEVel][:IMMediate]:OFFSet	
	>]]:PULSe:DCYCle	
	>]]:MOD[:STATe]	
	>]]:MOD:TYPe	
	>]]:MOD:AM[:DEPTh]	
	>]]:MOD:AM:INTernal:FREQuency	
	>]]:MOD:FM:INTernal:FREQuency	
[:SOURce[ <n< td=""><td>&gt;]]:MOD:AM:INTernal:FUNCtion</td><td>2-138</td></n<>	>]]:MOD:AM:INTernal:FUNCtion	2-138
[:SOURce[ <n< td=""><td>&gt;]]:MOD:FM:INTernal:FUNCtion</td><td>2-138</td></n<>	>]]:MOD:FM:INTernal:FUNCtion	2-138
[:SOURce[ <n< td=""><td>&gt;]]:MOD:FM[:DEVIation]</td><td>2-139</td></n<>	>]]:MOD:FM[:DEVIation]	2-139
[:SOURce[ <n< td=""><td>&gt;]]:APPLy?</td><td>2-139</td></n<>	>]]:APPLy?	2-139
[:SOURce[ <n< td=""><td>&gt;]]:APPLy:NOISe</td><td>2-140</td></n<>	>]]:APPLy:NOISe	2-140
[:SOURce[ <n< td=""><td>&gt;]]:APPLy:PULSe</td><td>2-140</td></n<>	>]]:APPLy:PULSe	2-140
	>]]:APPLy:RAMP	
	>   :APPLy:SINusoid	
	>]]:APPLy:SQUare	
	>]]:APPLy:USER	
	nds	
	AGe:TYPE	
	AGe:INVERT	
	AGe:COLor	
	ds	
	oscale	
	Per	
	or[:NEXT]?	
	01[:NEX1]:	
.3131EIII.GAN	):	Z-143

:SYSTem:LANGuage	
:SYSTem:LOCKed	
:SYSTem:PON	
:SYSTem:OPTion:INSTall	
:SYSTem:OPTion:UNINSTall	
:SYSTem:RAM?	
:SYSTem:SETup	
[:TRACe[ <n>]] Commands</n>	2-148
[:TRACe[ <n>]]:DATA</n>	
[:TRACe[ <n>]]:DATA:DAC16</n>	
[:TRACe[ <n>]]:DATA:DAC</n>	
[:TRACe[ <n>]]:DATA:POINts</n>	
[:TRACe[ <n>]]:DATA:POINts:INTerpolate</n>	2-151
[:TRACe[ <n>]]:DATA:VALue</n>	2-152
[:TRACe[ <n>]]:DATA:LOAD?</n>	2-152
:TIMebase Commands	2-153
:TIMebase:DELay:ENABle	2-153
:TIMebase:DELay:OFFSet	2-154
:TIMebase:DELay:SCALe	2-155
:TIMebase[:MAIN]:OFFSet	2-156
:TIMebase[:MAIN]:SCALe	2-157
:TIMebase:MODE	2-157
:TRIGger Commands	2-158
:TRIGger:MODE	
:TRIGger:COUPling	
:TRIGger:STATus?	
:TRIGger:SWEep	
:TRIGger:HOLDoff	
:TRIGger:NREJect	
:TRIGger:POSition?	
:TRIGger:EDGe	
:TRIGger:PULSe	
:TRIGger:SLOPe	
:TRIGger:VIDeo	
:TRIGger:PATTern	
:TRIGger:DURATion	
:TRIGger:TIMeout	
:TRIGger:RUNT	
:TRIGger:WINDows	
:TRIGger:DELay	
:TRIGger:SHOLd	
:TRIGger:NEDGe	
:TRIGger:RS232	
:TRIGger:IIC	
:TRIGger:SPI	
:WAVeform Commands	
:WAVeform:SOURce	
:WAVeform:MODE	
:WAVeform:FORMat	
:WAVeform:DATA?	
:WAVeform:XINCrement?	
:WAVeform:XORigin?	
:WAVeform:XREFerence?	
:WAVeform:YINCrement?	
:WAVeform:YORigin?	
:WAVeform:YREFerence?	
:WAVeform:STARt	
:WAVeform:STOP	2-225

**RIGOL** Contents

:WAVeform:PREamble?	2-226
Chapter 3 Programming Demos	
Programming Preparations	
Excel Programming Demo	
Matlab Programming Demo	
LabVIEW Programming Demo	
Visual Basic Programming Demo	
Visual C++ Programming Demo.	

# **Chapter 1 Programming Overview**

This chapter introduces how to build the remote communication between MSO1000Z/DS1000Z series digital oscilloscope and the PC. It also introduces the remote control methods as well as the syntax, symbols, parameters and abbreviation rules of the SCPI commands.

## Main topics of this chapter:

- ◆ <u>To Build Remote Communication</u>
- Remote Control Methods
- ◆ SCPI Command Overview

## **To Build Remote Communication**

This oscilloscope can communicate with a PC through the USB or the LAN bus. This section introduces how to control the oscilloscope remotely through the USB interface using Ultra Sigma in details.

## **Operation Steps:**

## 1. Install the Ultra Sigma common PC software

Download the Ultra Sigma common PC software from **RIGOL** official website (<u>www.rigol.com</u>) and install it according to the instructions.

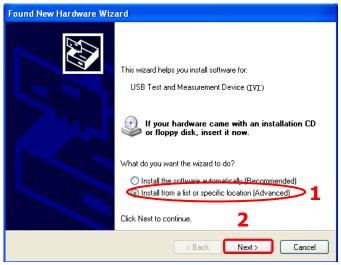
2. Connect the instrument and PC and configure the interface parameters of the instrument MSO1000Z/DS1000Z can communicate with a PC through the USB or the LAN bus. This manual takes the USB interface as an example.

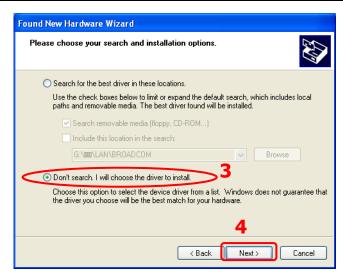
## (1) Connect the devices

Connect the USB Device interface at the real panel of the oscilloscope and the USB Host interface of the PC using a USB cable.

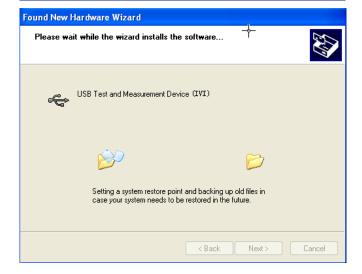
#### (2) Install the USB driver

This oscilloscope is a USB-TMC device. After you connect the oscilloscope to the PC and turn both on for the first time (the oscilloscope is automatically configured to the USB interface; at the same time, make sure that <a href="Utility">Utility</a> **IO Setting USB Device** is set to "Computer"), the **Found**New Hardware Wizard as shown in the figure below is displayed on the PC. Please install the "USB Test and Measurement Device (IVI)" driver following the directions in the wizard. The steps are as follows.











#### (3) Search for device resource

Start up the **Ultra Sigma** and the software will automatically search for the instrument resources currently connected to the PC. You can also click USB-TMC to search for the resources.

## (4) View the device resources

The resources found will appear under the "RIGOL Online Resource" directory and the model number and USB interface information of the instrument will also be displayed. For example, MSO1104Z (USB0::0x1AB1::0x04CE::DS1ZD170800001::INSTR).

## (5) Control the instrument remotely

Right click the resource name "MSO1104Z (USB0::0x1AB1::0x04CE::DS1ZD170800001::INSTR)" and select "SCPI Panel Control" to turn on the remote command control panel through which you can send commands and read data.

## **Remote Control Methods**

## 1. User-defined Programming

Users can use SCPI (Standard Commands for Programmable Instruments) commands to program and control the oscilloscope. For details, refer to the introductions in "**Chapter 3 Programming Demos**".

#### 2. Send SCPI Commands via PC Software

You can control the oscilloscope remotely by sending SCPI commands via PC software. Ultra Sigma provided by **RIGOL** is recommended.

## **SCPI Command Overview**

SCPI (Standard Commands for Programmable Instruments) is a standardized instrument programming language that is built upon the standard IEEE 488.1 and IEEE 488.2 and conforms to various standards (such as the floating point operation rule in IEEE 754 standard, ISO 646 7-bit coded character for information interchange (equivalent to ASCII programming)). The SCPI commands provide a hierarchical tree structure and consist of multiple subsystems. Each command subsystem consists of a root keyword and one or more sub-keywords.

## **Syntax**

The command string usually starts with ":"; the keywords are separated by ":" and are followed by the parameter settings available; "?" is added at the end of the command string to indicate query; the command keywords and the first parameter are separated by space.

For example,

:ACQuire:TYPE <type>

:ACQuire:TYPE?

ACQuire is the root keyword of the command. TYPE is the second-level keyword. The command string starts with ":" which is also used to separate the multiple-level keywords. <type> represents the parameters available for setting. "?" represents query. The command keywords :ACQuire:TYPE and parameter <type> are separated by a space.

"," is generally used for separating multiple parameters contained in the same command, for example, [:TRACe[<n>]]:DATA:VALue volatile,<points>,<data>

## **Symbol Description**

The following symbols will not be sent with the commands.

#### 1. Braces {}

The parameters enclosed in the braces are optional and are usually separated by the vertical bar "|". When using the command, one of the parameters must be selected.

## 2. Vertical Bar |

The vertical bar is used to separate multiple parameters and one of the parameters must be selected when using the command.

## 3. Square Brackets []

The content in the square brackets can be omitted.

## 4. Triangle Brackets <>

The parameter enclosed in the triangle brackets must be replaced by an effective value.

# **Parameter Type**

## 1. Bool

The parameter could be ON, OFF, 1, or 0. For example, :MEASure:ADISplay <bool> :MEASure:ADISplay? Wherein, <bool> can be set to {{1|ON}|{0|OFF}}.

The guery returns 1 or 0.

#### 2. Discrete

The parameter could be any of the values listed. For example,

:ACQuire:TYPE <type>

:ACQuire:TYPE?

Wherein,

<type> can be set to NORMal|AVERages|PEAK|HRESolution.

The guery returns the abbreviations (NORM, AVER, PEAK, or HRES).

## 3. Integer

Unless otherwise noted, the parameter can be any integer (NR1 format) within the effective value range. Note that do not set the parameter to a decimal, otherwise errors will occur. For example,

:DISPlay:GBRightness <bri>shrightness>

:DISPlay:GBRightness?

Wherein,

<br/>brightness> can be set to any integer between 0 and 100.

The query returns an integer between 0 and 100.

#### 4. Real

The parameter can be any real number within the effective value range and this command accepts decimal (NR2 format) and scientific notation (NR3 format) parameter input. For example,

:TRIGger:TIMeout:TIMe <NR3>

:TRIGger:TIMeout:TIMe?

Wherein,

<NR3> can be set to any real number between 1.6e-08 (namely 16ns) to 1e+01 (namely 10s).

The query returns a real number in scientific notation.

## 5. ASCII String

The parameter should be the combinations of ASCII characters.

For example,

:SYSTem:OPTion:INSTall <license>

Wherein,

can be set to PDUY9N9QTS9PQSWPLAETRD3UJHYA.

## **Command Abbreviation**

All the commands are case-insensitive and you can use any of them. If abbreviation is used, all the capital letters in the command must be written completely. For example,

:MEASure:ADISplay? can be abbreviated to :MEAS:ADIS?.

# **Chapter 2 Command System**

This chapter introduces the syntax, function, parameter, and using instruction of each MSO1000Z/DS1000Z command.

## Main topics of this chapter:

- ◆ :AUToscale
- :CLEar
- ♦ :STOP
- :SINGle
- :TFORce
- :ACQuire Commands
- :CALibrate Commands
- ◆ :CHANnel<n> Commands
- :CURSor Commands
- :DECoder Commands
- :DISPlay Commands
- :ETABle Commands
- :FUNCtion Commands
- ♦ IEEE488.2 Common Commands
- :LA Commands
- :MATH Commands
- :MASK Commands
- :MEASure Commands
- :REFerence Commands
- ◆ [:SOURce[<n>]] Commands
- :STORage Commands
- :SYSTem Commands
- ◆ [:TRACe[<n>]] Commands
- :TIMebase Commands
- :TRIGger Commands
- :WAVeform Commands

## Note:

- 1. Unless otherwise noted, this manual takes MSO1104Z-S as an example to introduce the commands.
- 2. Unless otherwise noted, the descriptions and commands related to the digital channels in this manual are only applicable to MSO1000Z and DS1000Z Plus with the MSO upgrade option.
- 3. For parameter setting commands (for example, the time, frequency, and amplitude), the oscilloscope can only accept numbers and set the parameters using the default units; it cannot recognize the units sent with the parameters. For the default unit of each parameter, please refer to the description in each command in the following introductions.

## :AUToscale

Syntax : AUToscale

**Description** 

Enable the waveform auto setting function. The oscilloscope will automatically adjust the vertical scale, horizontal timebase, and trigger mode according to the input signal to realize optimum waveform display. This command is equivalent to pressing the **AUTO** key at the front panel.

## **Explanation**

- ➤ Theoretically, waveform auto setting function requires that the frequency of sine is no lower than 41Hz; the duty cycle should be greater than 1% and the amplitude must be at least 20mVpp for square (the probe ratio is 1X).
- When the pass/fail function is enabled (see the <a href="MASK:ENABle">:MASK:ENABle</a> command), if you sent this command, the oscilloscope will disable the pass/fail function firstly and then execute the waveform auto setting function.
- When the waveform record function is enabled or during the playback of the recorded waveform, this command is invalid.

## :CLEar

Syntax :CLEar

**Description** 

Clear all the waveforms on the screen. If the oscilloscope is in the RUN state, waveform will still be displayed. This command is equivalent to pressing the **CLEAR** key at the front

panel.

Related Command

:DISPlay:CLEar

## :RUN :STOP

Syntax :RUN

:STOP

**Description** 

The :RUN command starts the oscilloscope and the :STOP command stops the oscilloscope. These commands are equivalent to pressing the **RUN/STOP** key at the

front panel.

**Explanation** 

When the waveform record function is enabled or during the playback of the recorded

waveform, these commands are invalid.

## :SINGle

Syntax :SINGle

**Description** Set the oscilloscope to the single trigge<u>r mode.</u> This command is equivalent to any of the

following two operations: pressing the **SINGLE** key at the front panel and sending

the :TRIGger:SWEep SINGle command.

**Explanation** 

In the single trigger mode, the oscilloscope triggers once when the trigger conditions

are met and then stops.

When the waveform record function is enabled or during the playback of the

recorded waveform, this command is invalid.

**Related Commands** 

:TFORce

:RUN

:STOP

## :TFORce

Syntax :TFORce

**Description** 

Generate a trigger signal forcefully. This command is only applicable to the normal and

single trigger modes (see the :TRIGger:SWEep command) and is equivalent to pressing

the **FORCE** key in the trigger control area at the front panel.

# :ACQuire Commands

The :ACQuire commands are used to set and query the memory depth, acquisition mode and the number of averages as well as query the current sample rate of the oscilloscope.

## Command List [1]:

- ◆ :ACQuire:AVERages
- ◆ :ACQuire:MDEPth
- :ACQuire:TYPE
- :ACQuire:SRATe?

**Note**<sup>[1]</sup>: In the "Command List" in this manual, the parameters in the setting commands and the query commands are not included and you can refer to the complete introductions of the commands in the text according to the keywords.

## :ACQuire:AVERages

**Syntax** :ACQuire:AVERages <count>

:ACQuire:AVERages?

**Description** Set or query the number of averages under the average acquisition mode.

Parameter

Name	Туре	Range	Default
<count></count>	Integer	2 <sup>n</sup> (n is an integer from 1 to 10)	2

## **Explanation**

- You can sent the :ACQuire:TYPE command to set the acquisition mode.
- > In the average acquisition mode, greater number of averages can lower the noise and increase the vertical resolution, but will also slow the response of the displayed waveform to the waveform changes.

**Return Format** 

The query returns an integer between 2 and 1024.

**Example** :ACQuire:AVERages 128 /\*Set the number of averages to 128\*/

:ACQuire:AVERages? /\*The query returns 128\*/

## :ACQuire:MDEPth

**Syntax** :ACQuire:MDEPth <mdep>

:ACQuire:MDEPth?

**Description** 

Set or query the memory depth of the oscilloscope (namely the number of waveform points that can be stored in a single trigger sample). The default unit is pts (points).

**Parameter** 

Name	Туре	Range	Default
<mdep></mdep>	Discrete	Refer to <b>Explanation</b>	AUTO

## **Explanation** >

- For the analog channel:
  - When a single channel is enabled, the range of <mdep> is {AUTO|12000| 120000|1200000|12000000|24000000}.
  - When dual channels are enabled, the range of <mdep> is {AUTO|6000|60000| 600000|6000000|120000000}.
  - When three/four channels are enabled, the range of <mdep> is {AUTO|3000| 30000|300000|3000000|6000000}.

## For the digital channel:

- When 8 channels are enabled, the range of <mdep> is {AUTO|12000|120000|1200000|12000000|12000000|12000000|12000000|12000000|12000000|12000000|12000000|12000000|12000000|12000000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|12000000|1200000|12000000|12000000|12000000|12000000|12000000|12000000|12000000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|1200000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|120000|12000|12000|12000|120000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|120000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|12000|120000|120000|120000|12000|120000|12000|120000|12000|12000|12000|12000|12000|12000|12000|120000
- When 16 channels are enabled, the range of <mdep> is {AUTO|6000|600000|6000000|
- > The following equation describes the relationship among memory depth, sample rate, and waveform length:

Memory Depth = Sample Rate x Waveform Length

Wherein, the Waveform Length is the product of the horizontal timebase (set by the <a href="https://example.com/itmestal/timebase">:TIMebase[:MAIN]:SCALe</a> command) times the number of grids in the horizontal direction on the screen (12 for MSO1000Z/DS1000Z).

When AUTO is selected, the oscilloscope will select the memory depth automatically according to the current sample rate.

Return

The query returns the actual number of points (integer) or AUTO.

**Format** 

**Example** :ACQuire:MDEPth 12000 /\*Set the memory depth to 12000pts\*/

:ACQuire:MDEPth? /\*The query returns 12000\*/

Related Command

:ACQuire:SRATe?

## :ACQuire:TYPE

**Syntax** :ACQuire:TYPE <type>

:ACQuire:TYPE?

**Description** 

Set or query the acquisition mode of the oscilloscope.

**Parameter** 

Name	Туре	Range	Default
<type></type>	Discrete	{NORMal AVERages PEAK HRESolution}	NORMal

## **Explanation**

- NORMal: in this mode, the oscilloscope samples the signal at equal time interval to rebuild the waveform. For most of the waveforms, the best display effect can be obtained using this mode.
- AVERages: in this mode, the oscilloscope averages the waveforms from multiple samples to reduce the random noise of the input signal and improve the vertical resolution. The number of averages can be set by the: ACQuire: AVERages command. Greater number of averages can lower the noise and increase the vertical resolution, but will also slow the response of the displayed waveform to the waveform changes.
- ➤ PEAK (Peak Detect): in this mode, the oscilloscope acquires the maximum and minimum values of the signal within the sample interval to get the envelope of the signal or the narrow pulse of the signal that might be lost. In this mode, signal confusion can be prevented but the noise displayed would be larger.
- HRESolution (High Resolution): this mode uses a kind of ultra-sample technique to average the neighboring points of the sample waveform to reduce the random noise on the input signal and generate much smoother waveforms on the screen. This is generally used when the sample rate of the digital converter is higher than the storage rate of the acquisition memory.

**Return Format** 

The query returns NORM, AVER, PEAK, or HRES.

Example

:ACQuire:TYPE AVERages /\*Select the average acquisition mode\*/

:ACQuire:TYPE? /\*The query returns AVER\*/

## :ACQuire:SRATe?

**Syntax** :ACQuire:SRATe?

**Description** Query the current sample rate. The default unit is Sa/s.

**Explanation** 

> Sample rate is the sample frequency of the oscilloscope, namely the waveform points sampled per second.

> The following equation describes the relationship among memory depth, sample rate, and waveform length:

Memory Depth = Sample Rate x Waveform Length
Wherein, the Memory Depth can be set using the <u>:ACQuire:MDEPth</u> command, and
the Waveform Length is the product of the horizontal timebase (set by
the <u>:TIMebase[:MAIN]:SCALe</u> command) times the number of the horizontal scales

(12 for MSO1000Z/DS1000Z).

**Return** The query returns the sample rate in scientific notation. **Format** 

**Example** :ACQuire:SRATe? /\*The query returns 2.000000e+09\*/

# :CALibrate Commands

## **Command List:**

:CALibrate:QUIT

:CALibrate:STARt

## :CALibrate:QUIT

**Syntax** :CALibrate:QUIT

**Description** Exit the self-calibration at any time.

**Related** :CALibrate:STARt

**Command** 

## :CALibrate:STARt

**Syntax** :CALibrate:STARt

**Description** The oscilloscope starts to execute self-calibration.

**Explanation** 

- The self-calibration operation can make the oscilloscope quickly reach its optimum working state to obtain the most accurate measurement values.
- > During the self-calibration, all the channels of the oscilloscope must be disconnected from the inputs.
- > The functions of most of the keys are disabled during the self-calibration. You can send the <u>:CALibrate:QUIT</u> command to quit the self-calibration.

# :CHANnel<n> Commands

The :CHANnel<n> commands are used to set or query the vertical system parameters of the analog channels, such as the bandwidth limit, coupling, vertical scale, and vertical offset.

#### **Command List:**

- :CHANnel<n>:BWLimit
- :CHANnel<n>:COUPling
- :CHANnel<n>:DISPlay
- ◆ :CHANnel<n>:INVert
- :CHANnel<n>:OFFSet
- :CHANnel<n>:RANGe
- ◆ :CHANnel<n>:TCAL
- ◆ :CHANnel<n>:SCALe
- ◆ :CHANnel<n>:PROBe
- :CHANnel<n>:UNITs
- ◆ :CHANnel<n>:VERNier

## :CHANnel<n>:BWLimit

**Syntax** :CHANnel<n>:BWLimit <type>

:CHANnel<n>:BWLimit?

**Description** 

Set or query the bandwidth limit parameter of the specified channel.

#### **Parameter**

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<type></type>	Discrete	{20M OFF}	OFF

#### **Explanation** >

- OFF: disable the bandwidth limit and the high frequency components of the signal under test can pass the channel.
   20M: enable the bandwidth limit and the high frequency components of the signal
  - under test that exceed 20 MHz are attenuated.
- > Enabling the bandwidth limit can reduce the noise, but can also attenuate the high frequency components.

**Return Format** 

The query returns 20M or OFF.

Example

:CHANnel1:BWLimit 20M /\*Enable the 20MHz bandwidth limit\*/

:CHANnel1:BWLimit? /\*The guery returns 20M\*/

## :CHANnel<n>:COUPling

**Syntax** :CHANnel<n>:COUPling <coupling>

:CHANnel<n>:COUPling?

**Description** Set or query the coupling mode of the specified channel.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<coupling></coupling>	Discrete	{AC DC GND}	DC

**Explanation** >

- AC: the DC components of the signal under test are blocked.
- DC: the DC and AC components of the signal under test can both pass the channel.

> GND: the DC and AC components of the signal under test are both blocked.

Return Format The query returns AC, DC, or GND.

**Example** :CHANnel1:COUPling AC /\*Select the AC coupling mode\*/

:CHANnel1:COUPling? /\*The query returns AC\*/

## :CHANnel<n>:DISPlay

**Syntax** :CHANnel<n>:DISPlay <bool>

:CHANnel<n>:DISPlay?

Description

Enable or disable the specified channel or query the status of the specified channel.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<bool></bool>	Bool		CH1: 1 ON CH2 to CH4: 0 OFF

**Return Format** 

The query returns 1 or 0.

Example

:CHANnel1:DISPlay ON /\*Enable CH1\*/

:CHANnel1:DISPlay? /\*The query returns 1\*/

**Parameter** 

**Default** 

## :CHANnel<n>:INVert

**Syntax** :CHANnel<n>:INVert <bool>

:CHANnel<n>:INVert?

**Description** Enable or disable the waveform invert of the specified channel or query the status of the

waveform invert of the specified channel.

**Type** 

<n> Discrete {1|2|3|4} --

<bool> Bool {{1|ON}|{0|OFF}} 0|OFF

**Explanation** When waveform invert is turned off, the waveform display is normal; when waveform

invert is turned on, the waveform voltage values are inverted.

**Return** The query returns 1 or 0. **Format** 

Name

**Example** :CHANnel1:INVert ON /\*Enable the waveform invert of CH1\*/

Range

:CHANnel1:INVert? /\*The query returns 1\*/

## :CHANnel<n>:OFFSet

Syntax :CHANnel<n>:OFFSet <offset>

:CHANnel<n>:OFFSet?

**Description** Set or query the vertical offset of the specified channel. The default unit is V.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<offset></offset>	Real	Related to the current vertical scale and probe ratio When the probe ratio is 1X, vertical scale≥500mV/div: -100V to +100V vertical scale<500mV/div: -2V to +2V When the probe ratio is 10X, vertical scale≥5V/div: -1000V to +1000V vertical scale<5V/div: -20V to +20V	0V (the probe ratio is 10X)

**Return Format** 

The query returns the vertical offset in scientific notation.

Example

:CHANnel1:OFFSet 0.01 /\*Set the vertical offset of CH1 to 10mV\*/ :CHANnel1:OFFSet? /\*The query returns 1.000000e-02\*/

## :CHANnel<n>:RANGe

**Syntax** :CHANnel<n>:RANGe <range>

:CHANnel<n>:RANGe?

**Description** Set or query the vertical range of the specified channel. The default unit is V.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<range></range>	Real	Related to the probe ratio When the probe ratio is 1X: 8mV to 80V When the probe ratio is 10X: 80mV to 800V	8V (the probe ratio is 10X)

**Explanation** This command indirectly modifies the vertical scale of the specified channel (Vertical Scale

= Vertical Range/8). The vertical scale can be set by the <u>:CHANnel<n>:SCALe</u> command.

**Return** The query returns the vertical range in scientific notation. **Format** 

**Example** :CHANnel1:RANGe 8 /\*Set the vertical range of CH1 to 8V\*/

:CHANnel1:RANGe? /\*The query returns 8.000000e+00\*/

## :CHANnel<n>:TCAL

Syntax :CHANnel<n>:TCAL <val>

:CHANnel<n>:TCAL?

**Description** 

Set or query the delay calibration time of the specified channel to calibrate the zero offset of the corresponding channel. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<val></val>	Real	-100ns to 100ns	0.00s

## **Explanation**

<val> can only be set to the specific values in the specified step. If the parameter you sent is not one of the specific values, the parameter will be set to the nearest specific values automatically. The step varies with the horizontal timebase (set by the <a href="mailto:tTIMebase[:MAIN]:SCALe">:TIMebase[:MAIN]:SCALe</a> command), as shown in the table below.

<b>Horizontal Timebase</b>	Step of the Delay Calibration Time
5ns	100ps
_10ns	200ps
20ns	400ps
50ns	1ns
100ns	2ns
200ns	4ns
500ns	10ns
1μs to 10μs	20ns

**Note:** When the horizontal timebase is equal to or greater than  $10\mu s$ , the delay calibration time cannot be adjusted.

**Return Format** 

**Return** The query returns the delay calibration time in scientific notation.

Example

:CHANnel1:TCAL 0.00000002

/\*Set the delay calibration time to 20ns\*/

:CHANnel1:TCAL?

/\*The query returns 2.000000e-08\*/

## :CHANnel<n>:SCALe

**Syntax** :CHANnel<n>:SCALe <scale>

:CHANnel<n>:SCALe?

Description

Set or query the vertical scale of the specified channel. The default unit is V.

## **Parameter**

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<scale></scale>	Real	Related to the current probe ratio When the probe ratio is 1X: 1mV to 10V When the probe ratio is 10X (default): 10mV to 100V	1V (the probe ratio is 10X)

## **Explanation** >

- ➤ The range of the vertical scale is related to the current probe ratio (set by the :CHANnel<n>:PROBe command).
- You can use the <a href="CHANnel<n>:VERNier">:CHANnel<n>:VERNier</a> command to enable or disable the fine adjustment of the vertical scale. By default, the fine adjustment is off. At this point, you can only set the vertical scale in 1-2-5 step, namely 10mV, 20mV, 50mV, 100mV, ..., 100V (the probe ratio is 10X). When the fine adjustment is on, you can further adjust the vertical scale within a relatively smaller range to improve the vertical resolution. If the amplitude of the input waveform is a little bit greater than the full scale under the current scale and the amplitude would be a little bit lower if the next scale is used, fine adjustment can be used to improve the display amplitude of the waveform to view the signal details.

Return Format The query returns the vertical scale in scientific notation.

**Example** :CHANnel1:SCALe 1 /\*Set the vertical scale of CH1 to 1V\*/

:CHANnel1:SCALe? /\*The query returns 1.000000e+00\*/

## :CHANnel<n>:PROBe

**Syntax** :CHANnel<n>:PROBe <atten>

:CHANnel<n>:PROBe?

Description

Set or query the probe ratio of the specified channel.

#### **Parameter**

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<atten></atten>	Discrete	{0.01 0.02 0.05 0.1 0.2 0.5 1 2 5 10 20 50  100 200 500 1000}	10

## **Explanation** >

- Setting the probe ratio refers to multiply the signal sampled with the specified ratio and then display the result (the actual amplitude of the signal will not be affected).
- > Setting the probe ratio will affect the range of the vertical scale.

Return Format

The query returns the probe ratio in scientific notation.

Example

:CHANnel1:PROBe 10 /\*Set the probe ratio of CH1 to 10X\*/ :CHANnel1:PROBe? /\*The query returns 1.000000e+01\*/

Related Command

:CHANnel<n>:SCALe

## :CHANnel<n>:UNITs

**Syntax** :CHANnel<n>:UNITs <units>

:CHANnel<n>:UNITs?

Description Set or query the amplitude display unit of the specified channel.

**Parameter** 

Name Range **Default** Type <n> Discrete {1|2|3|4} {VOLTage|WATT|AMPere|UNKNown} **VOLTage** <units> Discrete

**Format** 

The query returns VOLT, WATT, AMP, or UNKN.

Example :CHANnel1:UNITs VOLTage /\*Set the amplitude display unit of CH1 to V\*/

:CHANnel1:UNITs? /\*The query returns VOLT\*/

## :CHANnel<n>:VERNier

**Syntax** :CHANnel<n>:VERNier <bool>

:CHANnel<n>:VERNier?

Description Enable or disable the fine adjustment of the vertical scale of the specified channel, or

query the fine adjustment status of the vertical scale of the specified channel.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

**Explanation** By default, the fine adjustment is off. At this point, you can only set the vertical scale in 1-2-5 step, namely 10mV, 20mV, 50mV, 100mV...100V (the probe ratio is 10X). When the fine adjustment is on, you can further adjust the vertical scale within a relatively smaller range to improve the vertical resolution. If the amplitude of the input waveform is a little bit greater than the full scale under the current scale and the amplitude would be a little bit lower if the next scale is used, fine adjustment can be used to improve the display amplitude of the waveform to view the signal details.

Return **Format**  The query returns 1 or 0.

**Example** :CHANnel1:VERNier ON

/\*Enable the fine adjustment function of the vertical scale of

CH1\*/

:CHANnel1:VERNier?

/\*The query returns 1\*/

Related **Command** 

:CHANnel<n>:SCALe

## :CURSor Commands

The :CURSor commands are used to measure the X-axis value (such as time) and Y-axis value (such as voltage) of the waveform displayed on the screen.

## **Command List:**

- ◆ :CURSor:MODE
- ◆ :CURSor:MANual
- ◆ :CURSor:TRACk
- ◆ :CURSor:AUTO
- :CURSor:XY

## :CURSor:MODE

**Syntax** :CURSor:MODE <mode>

:CURSor:MODE?

**Description** Set or query the cursor measurement mode.

**Parameter** 

Name	Туре	Range	Default
<mode></mode>	Discrete	{OFF MANual TRACk AUTO XY}	OFF

## **Explanation**

- OFF: disable the cursor measurement function.
- > MANual: enable the manual cursor measurement mode.
- > TRACk: enable the track cursor measurement mode.
- > AUTO: enable the auto cursor measurement mode.
- > XY: enable the XY cursor measurement mode. This mode is valid only when the horizontal timebase mode is XY.

/\*The query returns MAN\*/

**Return Format** 

The query returns OFF, MAN, TRAC, AUTO, or XY.

Example

:CURSor:MODE MANual

/\*Enable the manual cursor measurement mode\*/

:CURSor:MODE?

Related Commands

:CURSor:MANual

:CURSor:TRACk

:CURSor:XY

:TIMebase:MODE

## :CURSor:MANual

#### **Command List:**

- :CURSor:MANual:TYPE
- :CURSor:MANual:SOURce
- :CURSor:MANual:TUNit
- :CURSor:MANual:VUNit
- :CURSor:MANual:AX
- :CURSor:MANual:BX
- :CURSor:MANual:AY
- :CURSor:MANual:BY
- :CURSor:MANual:AXValue?
- :CURSor:MANual:AYValue?
- :CURSor:MANual:BXValue?
- :CURSor:MANual:BYValue?
- :CURSor:MANual:XDELta?
- :CURSor:MANual:IXDELta?
- :CURSor:MANual:YDELta?

## :CURSor:MANual:TYPE

**Syntax** :CURSor:MANual:TYPE <type>

:CURSor:MANual:TYPE?

**Description** Set or query the cursor type in manual cursor measurement mode.

# Parameter

Name	Туре	Range	Default
<type></type>	Discrete	{X Y}	X

## **Explanation** >

- X: select the X type cursors. The X type cursors are a vertical solid line (cursor A) and a vertical dotted line (cursor B) and are usually used to measure the time parameters.
- Y: select the Y type cursors. The Y type cursors are a horizontal solid line (cursor A) and a horizontal dotted line (cursor B) and are usually used to measure the voltage parameters.
- When the channel source of manual cursor measurement is set to LA (:CURSor:MANual:SOURce), the cursor type cannot be set to Y.

**Format** 

**Return** The query returns X or Y.

Example

:CURSor:MANual:TYPE Y /\*select the Y type cursors\*/ :CURSor:MANual:TYPE? /\*The query returns Y\*/

## :CURSor:MANual:SOURce

**Syntax** :CURSor:MANual:SOURce <source>

:CURSor:MANual:SOURce?

**Description** 

Set or query the channel source of the manual cursor measurement mode.

**Parameter** 

Name	Туре	Range	Default
<source/>	Discrete	{CHANnel1 CHANnel2 CHANnel3  CHANnel4 MATH LA}	CHANnel1

**Explanation** 

Only the channel that is enabled currently can be selected.

When LA is selected, the cursor type cannot be set to Y (:CURSor:MANual:TYPE).

Return **Format**  The guery returns CHAN1, CHAN2, CHAN3, CHAN4, MATH, or LA.

Example :CURSor:MANual:SOURce CHANnel2

/\*Set the channel source to CH2\*/

:CURSor:MANual:SOURce?

/\*The guery returns CHAN2\*/

## :CURSor:MANual:TUNit

**Syntax** :CURSor:MANual:TUNit <unit>

:CURSor:MANual:TUNit?

**Description** 

Set or query the horizontal unit in the manual cursor measurement mode.

**Parameter** 

Name	Туре	Range	Default
<unit></unit>	Discrete	{S HZ DEGRee PERCent}	S

## **Explanation**

- S: AX, BX, and BX-AX in the measurement results are in "s" and 1/|dX| is in "Hz".
- HZ: AX, BX, and BX-AX in the measurement results are in "Hz" and 1/|dX| is in "s".
- DEGRee: AX, BX, and BX-AX are in "degree".
- PERCent: AX, BX, and BX-AX are expressed in percentage.

Return **Format** 

The guery returns S, HZ, DEGR, or PERC.

**Example** :CURSor:MANual:TUNit DEGRee /\*Set the horizontal unit to "degree"\*/ /\*The query returns DEGR\*/

:CURSor:MANual:TUNit?

**Default** 

100

## :CURSor:MANual:VUNit

**Syntax** :CURSor:MANual:VUNit <unit>

:CURSor:MANual:VUNit?

**Description** Set or query th

Set or query the vertical unit in the manual cursor measurement mode.

**Parameter** 

Name	Туре	Range	Default
<unit></unit>	Discrete	{PERCent SOURce}	SOURce

**Explanation** 

PERCent: AY, BY, and BY-AY in the measurement results are expressed in percentage.

SOURce: the units of AY, BY, and BY-AY in the measurement results will be

automatically set to the unit of the current source.

**Return Format** 

The query returns PERC or SOUR.

**Example** :CURSor:MANual:VUNit PERCent /\*Set the system to express AY, BY, and BY-AY in the

measurement results in percentage\*/

:CURSor:MANual:VUNit? /\*The query returns PERC\*/

Related Command

:CHANnel<n>:UNITs

## :CURSor:MANual:AX

**Syntax** :CURSor:MANual:AX <x>

:CURSor:MANual:AX?

**Description** Set or query the horizontal position of cursor A in the manual cursor measurement mode.

 Parameter
 Name
 Type
 Range

 <x>
 Integer
 5 to 594

**Explanation** The horizontal and vertical positions of the cursor are defined by the pixel coordinate of

the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical

pixel range is from 0 to 400.

**Return** The query returns an integer between 5 and 594.

**Format** 

**Example** :CURSor:MANual:AX 200

/\*Set the horizontal position of cursor A to 200\*/

:CURSor:MANual:AX? /\*The query returns 200\*/

## :CURSor:MANual:BX

Syntax :CURSor:MANual:BX <x>

:CURSor:MANual:BX?

Description

Set or guery the horizontal position of cursor B in the manual cursor measurement mode.

**Parameter** 

 Name
 Type
 Range
 Default

 <x>
 Integer
 5 to 594
 500

**Explanation** 

The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.

**Return Format** 

The query returns an integer between 5 and 594.

Example

le :CURSor:MANual:BX 200 /\*Set the horizontal position of cursor B to 200\*/

:CURSor:MANual:BX? /\*The query returns 200\*/

## :CURSor:MANual:AY

Syntax :CURSor:MANual:AY <y>

:CURSor:MANual:AY?

**Description** 

Set or query the vertical position of cursor A in the manual cursor measurement mode.

**Parameter** 

Name	Туре	Range	Default
<y></y>	Integer	5 to 394	100

## **Explanation** >

- > The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.
- When the signal source of manual cursor measurement is LA, Y type cursor is not required.

**Return Format** 

The guery returns an integer between 5 and 394.

Example

:CURSor:MANual:AY 200 /\*Set the vertical position of cursor A to 200\*/

:CURSor:MANual:AY? /\*The guery returns 200\*/

### :CURSor:MANual:BY

Syntax :CURSor:MANual:BY <y>

:CURSor:MANual:BY?

**Description** 

Set or query the vertical position of cursor B in the manual cursor measurement mode.

**Parameter** 

 Name
 Type
 Range
 Default

 <y>
 Integer
 5 to 394
 300

**Explanation** 

> The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.

> When the signal source of manual cursor measurement is LA, Y type cursor is not required.

**Return Format** 

The query returns an integer between 5 and 394.

Example

:CURSor:MANual:BY 200 /\*Set the vertical position of cursor B to 200\*/

:CURSor:MANual:BY? /\*The guery returns 200\*/

### :CURSor:MANual:AXValue?

**Syntax** :CURSor:MANual:AXValue?

**Description** Query the X value of cursor A in the manual cursor measurement mode. The unit depends

on the horizontal unit currently selected.

**Return** The query returns the X value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:MANual:AXValue? /\*The guery returns -4.000000e-06\*/

Related :CURSor:MANual:AX
Commands

:CURSor:MANual:TUNit

#### :CURSor:MANual:AYValue?

**Syntax** :CURSor:MANual:AYValue?

**Description** Query the Y value of cursor A in the manual cursor measurement mode. The unit depends

on the vertical unit currently selected.

**Return Format** 

When the signal source is CHANnel1|CHANnel2|CHANnel3|CHANnel4|MATH, the query returns the Y value of cursor A in scientific notation.

When the signal source is LA, the query returns the decimal value corresponding to the sum of the binary weights of D15 bit to D0 bit at cursor A (the value of the

channel that is not turned on is 0 by default).

**Example** :CURSor:MANual:AYValue? /\*The query returns 2.000000e+00\*/

Related :CURSor:MANual:AY
Commands :CURSor:MANual:VUNit

### :CURSor:MANual:BXValue?

Syntax :CURSor:MANual:BXValue?

**Description** Query the X value of cursor B in the manual cursor measurement mode. The unit depends

on the horizontal unit currently selected.

**Return** The query returns the X value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:MANual:BXValue? /\*The query returns 4.000000e-06\*/

Related :CURSor:MANual:BX
Commands :CURSor:MANual:TUNit

#### :CURSor:MANual:BYValue?

**Syntax** :CURSor:MANual:BYValue?

**Description** Query the Y value of cursor B in the manual cursor measurement mode. The unit depends

on the vertical unit currently selected.

**Return** When the signal source is CHANnel1|CHANnel2|CHANnel3|CHANnel4|MATH, the query returns the Y value of cursor B in scientific notation.

When the signal source is LA, the query returns the decimal value corresponding to the sum of the binary weights of D15 bit to D0 bit at cursor B (the value of the

channel that is not turned on is 0 by default) .

**Example** :CURSor:MANual:BYValue? /\*The query returns -2.000000e+00\*/

Related :CURSor:MANual:BY
Commands :CURSor:MANual:VUNit

### :CURSor:MANual:XDELta?

**Syntax** :CURSor:MANual:XDELta?

**Description** Query the difference between the X values of cursor A and cursor B (BX-AX) in the manual

cursor measurement mode. The unit depends on the horizontal unit currently selected.

**Return** The query returns the difference in scientific notation.

**Format** 

**Example** :CURSor:MANual:XDELta? /\*The query returns 8.000000e-06\*/

Related :CURSor:MANual:AX
Commands

:CURSor:MANual:BX

:CURSor:MANual:TUNit

### :CURSor:MANual:IXDELta?

**Syntax** :CURSor:MANual:IXDELta?

**Description** Query the reciprocal of the absolute value of the difference between the X values of cursor

A and cursor B (1/|dX|) in the manual cursor measurement mode. The unit depends on

the horizontal unit currently selected.

**Return** The query returns 1/|dX| in scientific notation.

**Format** 

**Example** :CURSor:MANual:IXDELta? /\*The query returns 1.250000e+05\*/

Related :CURSor:MANual:AX
Commands :CURSor:MANual:BX

:CURSor:MANual:TUNit

### :CURSor:MANual:YDELta?

**Syntax** :CURSor:MANual:YDELta?

**Description** Query the difference between the Y values of cursor A and cursor B (BY-AY) in the manual

cursor measurement mode. The unit depends on the vertical unit currently selected.

**Return** When the signal source is CHANnel1|CHANnel2|CHANnel3|CHANnel4|MATH, the query returns the difference in scientific notation; when the signal source is LA, the query

returns 4294967295.

**Example** :CURSor:MANual:YDELta? /\*The query returns -4.000000e+00\*/

Related ::CURSor:MANual:AY
Commands ::CURSor:MANual:BY

:CURSor:MANual:VUNit

### :CURSor:TRACk

#### **Command List:**

- ◆ :CURSor:TRACk:SOURce1
- ♦ :CURSor:TRACk:SOURce2
- :CURSor:TRACk:AX
- :CURSor:TRACk:BX
- :CURSor:TRACk:AY?
- ◆ :CURSor:TRACk:BY?
- :CURSor:TRACk:AXValue?
- :CURSor:TRACk:AYValue?
- ♦ :CURSor:TRACk:BXValue?
- :CURSor:TRACk:BYValue?
- :CURSor:TRACk:XDELta?
- ♦ :CURSor:TRACk:YDELta?
- ◆ :CURSor:TRACk:IXDELTA?

#### :CURSor:TRACk:SOURce1

**Syntax** :CURSor:TRACk:SOURce1 <source>

:CURSor:TRACk:SOURce1?

**Description** Set or query the channel source of cursor A in the track cursor measurement mode.

Parameter	Name	Туре	Range	Default
	<source/>	Discrete	{OFF CHANnel1 CHANnel2 CHANnel3  CHANnel4 MATH}	CHANnel1

**Explanation** Only the channels enabled can be selected as the channel source.

**Return** The query returns OFF, CHAN1, CHAN2, CHAN3, CHAN4, or MATH. **Format** 

**Example** :CURSor:TRACk:SOURce1 CHANnel2 /\*Set the channel source to CH2\*/

:CURSor:TRACk:SOURce1? /\*The query returns CHAN2\*/

#### :CURSor:TRACk:SOURce2

**Syntax** :CURSor:TRACk:SOURce2 <source>

:CURSor:TRACk:SOURce2?

**Description** Set or query the channel source of cursor B in the track cursor measurement mode.

 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {OFF|CHANnel1|CHANnel2|CHANnel3|
 CHANnel1

CHANnel4|MATH}

**Return** The query returns OFF, CHAN1, CHAN2, CHAN3, CHAN4, or MATH.

Format

Explanation

**Example** :CURSor:TRACk:SOURce2 CHANnel2 /\*Set the channel source to CH2\*/

Only the channels enabled can be selected as the channel source.

:CURSor:TRACk:SOURce2? /\*The guery returns CHAN2\*/

### :CURSor:TRACk:AX

**Syntax** :CURSor:TRACk:AX <x>

:CURSor:TRACk:AX?

**Description** Set or query the horizontal position of cursor A in the track cursor measurement mode.

 Parameter
 Name
 Type
 Range
 Default

 <x>
 Integer
 5 to 594
 100

**Explanation** The horizontal and vertical positions of the cursor are defined by the pixel coordinate of

the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical

pixel range is from 0 to 400.

**Return** The guery returns an integer between 5 and 594.

Format

**Example** :CURSor:TRACk:AX 200 /\*Set the horizontal position of cursor A to 200\*/

:CURSor:TRACk:AX? /\*The query returns 200\*/

### :CURSor:TRACk:BX

Syntax :CURSor:TRACk:BX <x>

:CURSor:TRACk:BX?

**Description** 

Set or query the horizontal position of cursor B in the track cursor measurement mode.

**Parameter** 

 Name
 Type
 Range
 Default

 <x>
 Integer
 5 to 594
 500

**Explanation** 

The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.

**Return Format** 

The query returns an integer between 5 and 594.

. . . . . . . . . . . . . . . .

**Example** :CURSor:TRACk:BX 200 /\*Set the horizontal position of cursor B to 200\*/

:CURSor:TRACk:BX? /\*The query returns 200\*/

### :CURSor:TRACk:AY?

Syntax :CURSor:TRACk:AY?

**Description** Ouery the vertical position of cursor A in the track cursor measurement mode.

**Explanation** 

- > The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.
- ➤ When cursor A exceeds the vertical range of the screen display, the query always returns 4294967295.

Return

The query returns an integer.

**Format** 

**Example** :CURSor:TRACk:AY? /\*The query returns 284\*/

#### :CURSor:TRACk:BY?

Syntax :CURSor:TRACk:BY?

**Description** Ouery the vertical position of cursor B in the track cursor measurement mode.

**Explanation** 

- > The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.
- When cursor B exceeds the vertical range of the screen display, the query always returns 4294967295.

Return

The guery returns an integer.

**Format** 

**Example** :CURSor:TRACk:BY? /\*The query returns 200\*/

#### :CURSor:TRACk:AXValue?

**Syntax** :CURSor:TRACk:AXValue?

**Description** Query the X value of cursor A in the track cursor measurement mode. The default unit is s.

**Return** The query returns the X value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:TRACk:AXValue? /\*The query returns -4.000000e-06\*/

Related :CURSor:TRACk:AX

**Command** 

### :CURSor:TRACk:AYValue?

**Syntax** :CURSor:TRACk:AYValue?

**Description** Ouery the Y value of cursor A in the track cursor measurement mode. The unit is the same

as the channel unit currently selected.

**Return** The query returns the Y value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:TRACk:AYValue? /\*The query returns -4.000000e-01\*/

**Related** :CHANnel<n>:UNITs
Commands :CURSor:TRACk:AY?

#### :CURSor:TRACk:BXValue?

**Syntax** :CURSor:TRACk:BXValue?

**Description** Query the X value of cursor B in the track cursor measurement mode. The default unit is s.

**Return** The guery returns the X value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:TRACk:BXValue? /\*The guery returns 4.000000e-06\*/

Related :CURSor:TRACk:BX

**Command** 

#### :CURSor:TRACk:BYValue?

**Syntax** :CURSor:TRACk:BYValue?

**Description** Query the Y value of cursor B in the track cursor measurement mode. The unit is the same

as the channel unit currently selected.

**Return** The query returns the Y value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:TRACk:BYValue? /\*The query returns 4.000000e-01\*/

Related :CHANnel<n>:UNITS
Commands :CURSor:TRACk:BY?

### :CURSor:TRACk:XDELta?

Syntax :CURSor:TRACk:XDELta?

**Description** Query the difference between the X values of cursor A and cursor B (BX-AX) in the track

cursor measurement mode. The default unit is s.

**Return** The query returns the difference in scientific notation.

**Format** 

**Example** :CURSor:TRACk:XDELta? /\*The query returns 8.000000e-06\*/

Related :CURSor:TRACk:AX
Commands :CURSor:TRACk:BX

#### :CURSor:TRACk:YDELta?

**Syntax** :CURSor:TRACk:YDELta?

**Description** Query the difference between the Y values of cursor A and cursor B (BY-AY) in the track

cursor measurement mode. The unit is the same as the channel unit currently selected.

**Return** The guery returns the difference in scientific notation.

**Format** 

**Example** :CURSor:TRACk:YDELta? /\*The query returns 8.000000e-01\*/

Related :CURSor:TRACk:AY?
Commands :CURSor:TRACk:BY?

#### :CURSor:TRACk:IXDELTA?

**Syntax** :CURSor:TRACk:IXDELTA?

**Description** Query the reciprocal of the absolute value of the difference between the X values of cursor

A and cursor B (1/|dX|) in the track cursor measurement mode. The default unit is Hz.

**Return** The guery returns 1/|dX| in scientific notation.

**Format** 

**Example** :CURSor:TRACk:IXDELTA? /\*The query returns 1.250000e+05\*/

Related :CURSor:TRACk:AX
Commands :CURSor:TRACk:BX

### :CURSor:AUTO

#### **Command List:**

- :CURSor:AUTO:ITEM
- :CURSor:AUTO:AX?
- :CURSor:AUTO:BX?
- :CURSor:AUTO:AY?
- :CURSor:AUTO:BY?
- :CURSor:AUTO:AXValue?
- :CURSor:AUTO:AYValue?
- :CURSor:AUTO:BXValue?
- :CURSor:AUTO:BYValue?

### :CURSor:AUTO:ITEM

**Syntax** :CURSor:AUTO:ITEM <item>

:CURSor:AUTO:ITEM?

#### Description

The auto cursor function can measure 37 waveform parameters. Using this command, you can select the parameters to be measured by the auto cursor from the five parameters enabled last or query the parameters currently measured by the auto cursor.

#### **Parameter**

	Name	Туре	Range	Default
٠	<item></item>	Discrete	{OFF ITEM1 ITEM2 ITEM3 ITEM4 ITEM5}	OFF

#### **Explanation**

- This command is only valid when the auto cursor mode is selected. You can select the auto cursor measurement mode using the <a href="https://www.cursor.ncbe.com/">:CURSor:MODE</a> command.
- ➤ The 37 waveform parameters are listed below (see the detailed introduction in :MEASure Commands). The parameters can be enabled by the :MEASure:ITEM command.

Period, Frequency, Rise Time, Fall Time, +Width, -Width, +Duty, -Duty, +Pulses, -Pulses, +Edges, -Edges, tVmax, tVmin, +Rate, +Rate, Delay  $\stackrel{\blacksquare}{=} 1 \rightarrow 2$ , Delay  $\stackrel{\blacksquare}{=} 1 \rightarrow 2$ , Phase  $\stackrel{\blacksquare}{=} 1 \rightarrow 2$ , Vmax, Vmin, Vpp, Vtop, Vbase, Vamp, Vupper, Vmid, Vlower, Vavg, Vrms, Overshoot, Preshoot, Area, Period Area, Period Vrms, Variance.

**Return Format** 

The guery returns OFF, ITEM1, ITEM2, ITEM3, ITEM4, or ITEM5.

Format

**Example** :CURSor:AUTO:ITEM ITEM3

/\*Use auto cursor to measure ITEM3\*/

:CURSor:AUTO:ITEM?

/\*The query returns ITEM3\*/

### :CURSor:AUTO:AX?

Syntax :CURSor:AUTO:AX?

**Description** Query the horizontal position of cursor A in auto cursor measurement.

### **Explanation**

- The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.
- In auto cursor measurement, cursor A of X type is not required for some of the measurement items. At this point, the query returns 4294967295.

**Return** Format

The query returns an integer between 5 and 594.

#### :CURSor:AUTO:BX?

**Syntax** :CURSor:AUTO:BX?

**Description** 

Query the horizontal position of cursor B in auto cursor measurement.

### **Explanation**

- ➤ The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.
- In auto cursor measurement, cursor B of X type is not required for some of the measurement items. At this point, the query returns 4294967295.

Return

The guery returns an integer between 5 and 594.

**Format** 

#### :CURSor:AUTO:AY?

Syntax :CURSor:AUTO:AY?

**Description** 

Query the vertical position of cursor A in auto cursor measurement.

#### **Explanation**

- The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.
- In auto cursor measurement, cursor A of Y type is not required for some of the measurement items. At this point, the guery returns 4294967295.

**Return Format** 

The query returns an integer between 5 and 394.

### :CURSor:AUTO:BY?

Syntax :CURSor:AUTO:BY?

**Description** Query the vertical position of cursor B in auto cursor measurement.

**Explanation** 

The horizontal and vertical positions of the cursor are defined by the pixel coordinate of the screen. The pixel coordinate of the screen ranges from (0,0) to (600,400). Wherein, (0,0) is located at the left top corner of the screen and (600,400) is located at the right bottom corner of the screen. The horizontal pixel range is from 0 to 600 and the vertical pixel range is from 0 to 400.

In auto cursor measurement, cursor B of Y type is not required for some of the measurement items. At this point, the query returns 4294967295.

Return Format The query returns an integer between 5 and 394.

### :CURSor:AUTO:AXValue?

**Syntax** :CURSor:AUTO:AXValue?

**Description** Query the X value of cursor A in auto cursor measurement. The unit depends on the

horizontal unit currently selected.

**Explanation** In auto cursor measurement, cursor A of X type is not required for some of the

measurement items. At this point, the query returns 9.9E37.

**Return** The query returns the X value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:AUTO:AXValue? /\*The query returns -4.000000e-06\*/

#### :CURSor:AUTO:AYValue?

**Syntax** :CURSor:AUTO:AYValue?

**Description** Ouery the Y value of cursor A in auto cursor measurement. The unit depends on the

vertical unit currently selected.

**Explanation** In auto cursor measurement, cursor A of Y type is not required for some of the

measurement items. At this point, the query returns 9.9E37.

**Return** The query returns the Y value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:AUTO:AYValue? /\*The query returns -4.000000e-01\*/

### :CURSor:AUTO:BXValue?

**Syntax** :CURSor:AUTO:BXValue?

**Description** Query the X value of cursor B in auto cursor measurement. The unit depends on the

horizontal unit currently selected.

**Explanation** In auto cursor measurement, cursor B of X type is not required for some of the

measurement items. At this point, the query returns 9.9E37.

**Return** The guery returns the X value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:AUTO:BXValue? /\*The guery returns -4.000000e-06\*/

### :CURSor:AUTO:BYValue?

**Syntax** :CURSor:AUTO:BYValue?

**Description** Query the Y value of cursor B in auto cursor measurement. The unit depends on the

vertical unit currently selected.

**Explanation** In auto cursor measurement, cursor B of Y type is not required for some of the

measurement items. At this point, the query returns 9.9E37.

**Return** The query returns the Y value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:AUTO:BYValue? /\*The query returns 4.000000e-01\*/

### :CURSor:XY

The :CURSor:XY commands can only be used when the horizontal timebase mode is XY.

#### **Command List:**

- :CURSor:XY:AX
- :CURSor:XY:BX
- :CURSor:XY:AY
- :CURSor:XY:BY
- :CURSor:XY:AXValue?
- :CURSor:XY:AYValue?
- :CURSor:XY:BXValue?
- :CURSor:XY:BYValue?

### :CURSor:XY:AX

Syntax :CURSor:XY:AX <x>

:CURSor:XY:AX?

**Description** Set or query the horizontal position of cursor A in the XY cursor measurement mode.

Parameter

Name	Туре	Range	Default
<x></x>	Integer	5 to 394	100

#### **Explanation**

In the XY timebase mode, the horizontal and vertical positions of the cursor are defined by the pixel coordinate of the XY display area. The pixel coordinate of the screen ranges from (0,0) to (400,400). Wherein, (0,0) is located at the right top corner and (400,400) is located at the left bottom corner. The horizontal and vertical pixel ranges are both from 0 to 400.

**Return Format** 

The query returns an integer between 5 and 394.

**Example** 

:CURSor:XY:AX 200 /\*Set the horizontal position of cursor A to 200\*/

:CURSor:XY:AX? /\*The query returns 200\*/

#### :CURSor:XY:BX

Syntax :CURSor:XY:BX <x>

:CURSor:XY:BX?

**Description** 

Set or query the horizontal position of cursor B in the XY cursor measurement mode.

**Parameter** 

 Name
 Type
 Range
 Default

 <x>
 Integer
 5 to 394
 300

**Explanation** 

In the XY timebase mode, the horizontal and vertical positions of the cursor are defined by the pixel coordinate of the XY display area. The pixel coordinate of the screen ranges from (0,0) to (400,400). Wherein, (0,0) is located at the right top corner and (400,400) is located at the left bottom corner. The horizontal and vertical pixel ranges are both from 0 to 400.

Return

The guery returns an integer between 5 and 394.

**Format** 

**Example** :CURSor:XY:BX 200 /\*Set the horizontal position of cursor B to 200\*/

:CURSor:XY:BX? /\*The query returns 200\*/

### :CURSor:XY:AY

Syntax :CURSor:XY:AY <y>

:CURSor:XY:AY?

**Description** Set or query the vetical position of cursor A in the XY cursor measurement mode.

**Parameter** 

Name	Туре	Range	Default
<x></x>	Integer	5 to 394	100

**Explanation** 

In the XY timebase mode, the horizontal and vertical positions are defined by the pixel coordinate of the XY display area. The pixel coordinate of the screen ranges from (0,0) to (400,400). Wherein, (0,0) is located at the right top corner and (400,400) is located at the left bottom corner. The horizontal and vertical pixel ranges are both from 0 to 400.

**Return Format** 

The query returns an integer between 5 and 394.

Example

:CURSor:XY:AY 200 /\*Set the vertical position of cursor A to 200\*/

:CURSor:XY:AY? /\*The query returns 200\*/

### :CURSor:XY:BY

**Syntax** :CURSor:XY:BY <y>

:CURSor:XY:BY?

**Description** Set or query the vertical position of cursor B in the XY cursor measurement mode.

**Parameter** 

 Name
 Type
 Range
 Default

 <x>
 Integer
 5 to 394
 300

**Explanation** In the XY timebase mode, the horizontal and vertical positions are defined by the pixel

coordinate of the XY display area. The pixel coordinate of the XY display area ranges from (0,0) to (400,400). Wherein, (0,0) is located at the right top corner and (400,400) is located at the left bottom corner. The horizontal and vertical pixel ranges are both from 0

to 400.

**Return** The query returns an integer between 5 and 394.

**Format** 

**Example** :CURSor:XY:BY 200 /\*Set the vertical position of cursor B to 200\*/

:CURSor:XY:BY? /\*The query returns 200\*/

### :CURSor:XY:AXValue?

**Syntax** :CURSor:XY:AXValue?

**Description** Query the X value of cursor A in the XY cursor measurement mode. The unit depends on

the amplitude unit of the corresponding channel.

**Return** The query returns the X value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:XY:AXValue? /\*The guery returns 2.000000e+00\*/

**Related** :CHANnel<n>:UNITs

**Command** 

### :CURSor:XY:AYValue?

Syntax :CURSor:XY:AYValue?

**Description** Query the Y value of cursor A in the XY cursor measurement mode. The unit depends on

the amplitude unit of the corresponding channel.

**Return** The guery returns the Y value of cursor A in scientific notation.

**Format** 

**Example** :CURSor:XY:AYValue? /\*The guery returns 2.000000e+00\*/

**Related** :CHANnel<n>:UNITs

Command

### :CURSor:XY:BXValue?

**Syntax** :CURSor:XY:BXValue?

**Description** Query the X value of cursor B in the XY cursor measurement mode. The unit depends on

the amplitude unit of the corresponding channel.

**Return** The guery returns the X value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:XY:BXValue? /\*The query returns -2.000000e+00\*/

**Related** :CHANnel<n>:UNITs

**Command** 

### :CURSor:XY:BYValue?

**Syntax** :CURSor:XY:BYValue?

**Description** Query the Y value of cursor B in the XY cursor measurement mode. The unit depends on

the amplitude unit of the corresponding channel.

**Return** The query returns the Y value of cursor B in scientific notation.

**Format** 

**Example** :CURSor:XY:BYValue? /\*The query returns -2.000000e+00\*/

**Related** :CHANnel<n>:UNITs

Command

### :DECoder Commands

The :DECoder commands are used to execute decoding settings and operations.

#### **Command List:**

- :DECoder<n>:MODE
- :DECoder<n>:DISPlay
- :DECoder<n>:FORMat
- :DECoder<n>:POSition
- :DECoder<n>:THREshold:CHANnel1
- :DECoder<n>:THREshold:CHANnel2
- :DECoder<n>:THREshold:CHANnel3
- :DECoder<n>:THREshold:CHANnel4
- :DECoder<n>:THREshold:AUTO
- :DECoder<n>:CONFig:LABel
- :DECoder<n>:CONFig:LINE
- :DECoder<n>:CONFig:FORMat
- :DECoder<n>:CONFig:ENDian
- :DECoder<n>:CONFig:WIDth
- :DECoder<n>:CONFig:SRATe?
- :DECoder<n>:UART
- :DECoder<n>:IIC
- :DECoder<n>:SPI

**Parameter** 

◆ :DECoder<n>:PARallel

### :DECoder<n>:MODE

**Syntax** :DECoder<n>:MODE <mode>

:DECoder<n>:MODE?

**Description** Set or query the decoder type.

Set of query the decoder types

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<mode></mode>	Discrete	{PARallel UART SPI IIC}	PARallel

**Explanation** PARallel, UART, SPI, and IIC correspond to parallel decoding, RS232 decoding, SPI

decoding, and I2C decoding respectively.

**Return** The query returns PAR, UART, SPI, or IIC. **Format** 

**Example** :DECoder1:MODE SPI /\*Set the decoder type to SPI\*/

:DECoder1:MODE? /\*The query returns SPI\*/

### :DECoder<n>:DISPlay

Syntax :DECoder<n>:DISPlay <bool>

:DECoder<n>:DISPlay?

**Description** Turn on or off the decoder or query the status of the decoder.

**Parameter** 

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 -- 

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

Return Format The query returns 1 or 0.

**Example** 

e :DECoder1:DISPlay ON /\*Turn on Decoder 1\*/
:DECoder1:DISPlay? /\*The query returns 1\*/

### :DECoder<n>:FORMat

**Syntax** :DECoder<n>:FORMat <fmt>

:DECoder<n>:FORMat?

**Description** Set or query the bus display format.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<fmt></fmt>	Discrete	{HEX ASCii DEC BIN LINE}	ASCii

#### **Explanation**

- HEX: hexadecimal; DEC: decimal; BIN: binary
- In LINE format, the actual values of the bus are displayed in binary form and the order is consistent with the bus transmission order. This format is only valid for serial buses which include LSB and MSB endian. If MSB endian is selected, LINE format is the same as binary.

**Return Format** 

The query returns HEX, ASC, DEC, BIN, or LINE.

**Example** 

:DECoder1:FORMat HEX /\*Set the bus display format to hexadecimal\*/

:DECoder1:FORMat? /\*The query returns HEX\*/

### :DECoder<n>:POSition

**Syntax** :DECoder<n>:POSition <pos>

:DECoder<n>:POSition?

**Description** Set or query the vertical position of the bus on the screen.

Parameter Name

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<pos></pos>	Integer	50 to 350	Decoder 1: 350 Decoder 2: 300

**Explanation** The screen is divided into 400 parts vertically which are marked as 0 to 400 from top to

bottom respectively. The range of <pos> is from 50 to 350.

**Return** The query returns an integer between 50 and 350. **Format** 

**Example**: DECoder1:POSition 300 /\*Set the vertical position of the bus to 300\*/

:DECoder1:POSition? /\*The query returns 300\*/

:DECoder<n>:THREshold:CHANnel1 :DECoder<n>:THREshold:CHANnel2 :DECoder<n>:THREshold:CHANnel3 :DECoder<n>:THREshold:CHANnel4

**Syntax** :DECoder<n>:THREshold:CHANnel1 <thre>

:DECoder<n>:THREshold:CHANnel1?

:DECoder<n>:THREshold:CHANnel2 <thre>

:DECoder<n>:THREshold:CHANnel2?

:DECoder<n>:THREshold:CHANnel3 <thre>

:DECoder<n>:THREshold:CHANnel3?

:DECoder<n>:THREshold:CHANnel4 <thre>

:DECoder<n>:THREshold:CHANnel4?

### **Description**

Set or query the threshold level of the specified analog channel.

### **Parameter**

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<thre></thre>	Real	(-4 x VerticalScale - VerticalOffset) to (4 x VerticalScale - VerticalOffset)	

### **Explanation**

- VerticalScale is the vertical scale of the specified analog channel. VerticalOffset is the vertical position of the specified analog channel.
- ➢ By default, the auto threshold function of the analog channels of the oscilloscope is turned on. To set the threshold level manually, send the <u>:DECoder<n>:THREshold:AUTO</u> command to turn off the auto threshold function.

# **Return Format**

The query returns the level in scientific notation.

### **Example**

:DECoder1:THREshold:CHANnel4 1.5 /\*Set the threshold level of CH4 to 1.5V\*/ :DECoder1:THREshold:CHANnel4? /\*The query returns 1.500000e+00\*/

### :DECoder<n>:THREshold:AUTO

**Syntax** :DECoder<n>:THREshold:AUTO <bool>

:DECoder<n>:THREshold:AUTO?

**Description** Turn on or off the auto threshold function of the analog channels, or query the status of

the auto threshold function of the analog channels.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	1 ON

**Explanation** By default, the auto threshold function of the analog channels of the oscilloscope is

turned on. To set the threshold level manually, send this command to turn off the auto threshold function and use the commands in **Related Commands** to set the threshold

manually.

**Return** The query returns 1 or 0.

**Format** 

**Example** :DECoder1:THREshold:AUTO OFF /\*Turn off the auto threshold function\*/

:DECoder1:THREshold:AUTO? /\*The query returns 0\*/

Related Commands

:DECoder<n>:THREshold:CHANnel1

:DECoder<n>:THREshold:CHANnel2

:DECoder<n>:THREshold:CHANnel3
:DECoder<n>:THREshold:CHANnel4

### :DECoder<n>:CONFig:LABel

Syntax :DECoder<n>:CONFig:LABel <bool>

:DECoder<n>:CONFig:LABel?

**Description** Turn on or off the label display function, or query the status of the label display function.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	1 ON

**Explanation** When this function is turned on, the bus label will be displayed at the lower-upper side of

the bus (when the bus display is turned on).

**Return Format** 

The query returns 1 or 0.

**Example** :DECoder1:CONFig:LABel ON /\*Turn on the label display function\*/

:DECoder1:CONFig:LABel? /\*The query returns 1\*/

### :DECoder<n>:CONFig:LINE

:DECoder<n>:CONFig:LINE <bool>

:DECoder<n>:CONFig:LINE?

Turn on or off the bus display function, or query the status of the bus display function. **Description** 

**Parameter** 

**Type** Range **Default** Name Discrete <n> {1|2} <bool> Bool {{1|ON}|{0|OFF}}} 1|ON

When this function is enabled, the bus will be displayed on the screen. You can send **Explanation** 

the :DECoder < n >: POSition command to adjust the vertical display position of the bus.

Return **Format** 

The query returns 1 or 0.

:DECoder1:CONFig:LINE OFF /\*Turn off the bus display function\*/ **Example** 

> :DECoder1:CONFig:LINE? /\*The query returns 0\*/

### :DECoder<n>:CONFig:FORMat

:DECoder<n>:CONFig:FORMat <bool>

:DECoder<n>:CONFig:FORMat?

Turn on or off the format display function, or query the status of the format display **Description** 

function.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	1 ON

**Explanation** When this function is turned on, the current bus display format will be displayed at the

right of the label display (when the bus display is turned on). You can send

the :DECoder<n>:FORMat command to set the bus display format.

Return **Format**  The query returns 1 or 0.

:DECoder1:CONFig:FORMat OFF /\*Turn off the format display function\*/ Example

:DECoder1:CONFig:FORMat? /\*The query returns 0\*/

### :DECoder<n>:CONFig:ENDian

**Syntax** :DECoder<n>:CONFig:ENDian <bool>

:DECoder<n>:CONFig:ENDian?

**Description** Turn on or off the endian display function in serial bus decoding, or query the status of

the endian display function in serial bus decoding.

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 -

**Explanation** > This command is invalid in parallel decoding.

When this function is enabled, the current bus endian will be displayed at the right of the format display (when the bus display is turned on).

**Return** The query returns 1 or 0. **Format** 

**Example** :DECoder1:CONFig:ENDian ON /\*Turn on the endian display function\*/

:DECoder1:CONFig:ENDian? /\*The query returns 1\*/

### :DECoder<n>:CONFig:WIDth

**Syntax** :DECoder<n>:CONFig:WIDth <bool>

:DECoder<n>:CONFig:WIDth?

**Description** Turn on or off the width display function, or query the status of the width display

function.

Parameter Name Type Range Default

 <n>
 Discrete
 {1|2}
 - 

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

**Explanation** When this function is enabled, the width of each frame of data will be displayed at the

right of the endian display (when the bus display is turned on).

**Return** The query returns 1 or 0. **Format** 

**Example** :DECoder1:CONFig:WIDth ON /\*Turn on the width display function\*/

:DECoder1:CONFig:WIDth? /\*The query returns 1\*/

## :DECoder<n>:CONFig:SRATe?

**Syntax** :DECoder<n>:CONFig:SRATe?

**Description** Query the current digital sample rate.

 Parameter
 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 -

**Explanation** The digital sample rate is related to the data source currently selected. By default, the

data source is "Trace"; at this point, the digital sample rate is related to the horizontal

time base.

**Return** The query returns the digital sample rate in scientific notation.

**Format** 

**Example** :DECoder1:CONFig:SRATe? /\*The query returns 1.000000e+08\*/

### :DECoder<n>:UART

The :DECoder<n>:UART commands are used to set the RS232 decoding parameters.

#### **Command List:**

- ◆ :DECoder<n>:UART:TX
- ◆ :DECoder<n>:UART:RX
- :DECoder<n>:UART:POLarity
- ◆ :DECoder<n>:UART:ENDian
- ◆ :DECoder<n>:UART:BAUD
- :DECoder<n>:UART:WIDTh
- :DECoder<n>:UART:STOP
- :DECoder<n>:UART:PARity

### :DECoder<n>:UART:TX

**Syntax** :DECoder<n>:UART:TX <tx>

:DECoder<n>:UART:TX?

**Description** Set or query the TX channel source of RS232 decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<tx></tx>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 OFF}	CHANnel1

**Explanation** When OFF is selected, no TX channel source will be set. The TX channel source and RX

channel source (:DECoder<n>:UART:RX) cannot be both set to OFF.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, CHAN4, or OFF.

**Example**: DECoder1:UART:TX CHAN2 /\*Set the TX channel source to CH2\*/

:DECoder1:UART:TX? /\*The query returns CHAN2\*/

#### :DECoder<n>:UART:RX

**Syntax** :DECoder<n>:UART:RX <rx>

:DECoder<n>:UART:RX?

**Description** Set or query the RX channel source of RS232 decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<rx></rx>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 OFF}	OFF

**Explanation** When OFF is selected, no RX channel source will be set. The RX channel source and TX

channel source (:DECoder<n>:UART:TX) cannot be both set to OFF.

Return The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, CHAN4, or OFF.

**Example** :DECoder1:UART:RX CHAN4 /\*Set the RX channel source to CH4\*/

:DECoder1:UART:RX? /\*The query returns CHAN4\*/

### :DECoder<n>:UART:POLarity

**Syntax** :DECoder<n>:UART:POLarity <pol>

:DECoder<n>:UART:POLarity?

**Description** Set or query the polarity of RS232 decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<pol></pol>	Discrete	{NEGative POSitive}	POSitive

#### **Explanation** >

- NEGative: negative polarity ( ), namely high level is 0 and low level is 1. The RS232 standard uses negative polarity.
- POSitive: positive polarity ( , namely high level is 1 and low level is 0.

Return Format

The query returns NEG or POS.

**Example** :DECoder1:UART:POLarity NEGative /\*Set the polarity of RS232 decoding to

negative\*/

:DECoder1:UART:POLarity? /\*The query returns NEG\*/

### :DECoder<n>:UART:ENDian

**Syntax** :DECoder<n>:UART:ENDian <endian>

:DECoder<n>:UART:ENDian?

**Description** Set or query the endian of RS232 decoding.

**Parameter** 

Type Range **Default** Name <n> Discrete {1|2} LSB <endian> Discrete | {LSB|MSB}

Return **Format** 

The query returns LSB or MSB.

**Example** 

:DECoder1:UART:ENDian MSB /\*Set the endian of RS232 decoding to MSB\*/

:DECoder1:UART:ENDian? /\*The guery returns MSB\*/

#### :DECoder<n>:UART:BAUD

Syntax :DECoder<n>:UART:BAUD <baud>

:DECoder<n>:UART:BAUD?

Description Set or query the buad rate of RS232 decoding. The default unit is bps (baud per second).

**Parameter** 

**Default** Name **Type** Range <n> Discrete {1|2} --Integer 110 to 20M 9600 <baud>

Return **Format** 

The query returns the current baud rate in integer.

:DECoder1:UART:BAUD 57600 **Example** 

/\*Set the buad rate of RS232 decoding to 57600bps\*/

:DECoder1:UART:BAUD? /\*The query returns 57600\*/

#### :DECoder<n>:UART:WIDTh

**Syntax** :DECoder<n>:UART:WIDTh <wid>

:DECoder<n>:UART:WIDTh?

**Description** Set or query the width of each frame of data in RS232 decoding.

**Parameter** 

Name **Default** Type Range <n> Discrete {1|2} 8 Integer 5 to 8 <wid>

Return **Format** 

The query returns an integer between 5 and 8.

Example

:DECoder1:UART:WIDTh 7 /\*Set the data width in RS232 decoding to 7\*/

:DECoder1:UART:WIDTh? /\*The query returns 7\*/

### :DECoder<n>:UART:STOP

**Syntax** :DECoder<n>:UART:STOP <stop>

:DECoder<n>:UART:STOP?

**Description** 

Set or query the stop bit after each frame of data in RS232 decoding.

**Parameter** 

	Name	Туре	Range	Default
	<n></n>	Discrete	{1 2}	
_	<stop></stop>	Discrete	{1 1.5 2}	1

**Return** Format

The query returns 1, 1.5, or 2.

**Example** 

:DECoder1:UART:STOP 1.5 /\*Set the stop bit in RS232 decoding to 1.5\*/

:DECoder1:UART:STOP? /\*The query returns 1.5\*/

### :DECoder<n>:UART:PARity

**Syntax** :DECoder<n>:UART:PARity <parity>

:DECoder<n>:UART:PARity?

**Description** Set or query the even-odd check mode of the data transmission in RS232 decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<parity></parity>	Discrete	{NONE EVEN ODD}	NONE

**Return Format** 

The query returns NONE, EVEN, or ODD.

**Example** :DECoder1:UART:PARity ODD

/\*Set the even-odd check mode in RS232 decoding to

odd\*/

:DECoder1:UART:PARity? /\*The query returns ODD\*/

### :DECoder<n>:IIC

The :DECoder < n >: IIC commands are used to set the I2C decoding parameters.

#### **Command List:**

:DECoder<n>:IIC:CLK

:DECoder<n>:IIC:DATA

:DECoder<n>:IIC:ADDRess

#### :DECoder<n>:IIC:CLK

**Syntax** :DECoder<n>:IIC:CLK <clk>

:DECoder<n>:IIC:CLK?

**Description** Set or query the signal source of the clock channel in I2C decoding.

**Parameter Default** Name **Type** Range <n> Discrete  $\{1|2\}$ {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| <clk> Discrete CHANnel1 CHANnel1|CHANnel2|CHANnel3|CHANnel4}

Return The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

D15, CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

:DECoder1:IIC:CLK D0 /\*Set the signal source of the clock channel in I2C decoding Example

to D0\*/

:DECoder1:IIC:CLK? /\*The query returns D0\*/

### :DECoder<n>:IIC:DATA

**Syntax** :DECoder<n>:IIC:DATA <dat>

:DECoder<n>:IIC:DATA?

Set or query the signal source of the data channel in I2C decoding. **Description** 

**Parameter** 

**Default Name Type** Range <n> Discrete  $\{1|2\}$ {D0|D1|D2|D3|D4|D5|D6|D7|D8| <dat> Discrete D9|D10|D11|D12|D13|D14|D15| CHANnel2 CHANnel1|CHANnel2|CHANnel3|CHANnel4}

The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15, CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

**Example** :DECoder1:IIC:DATA D1 /\*Set the signal source of the data channel in I2C decoding

to D1\*/

:DECoder1:IIC:DATA? /\*The query returns D1\*/

#### :DECoder<n>:IIC:ADDRess

**Syntax** :DECoder<n>:IIC:ADDRess <addr>

:DECoder<n>:IIC:ADDRess?

Description Set or query the address mode of I2C decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<addr></addr>	Discrete	{NORMal RW}	NORMal

**Explanation** NORMal: the address bits (:TRIGger:IIC:AWIDth) does not include the R/W bit.

RW: the address bits (:TRIGger:IIC:AWIDth) includes the R/W bit.

**Format** 

**Return** The query returns NORM or RW.

**Example** :DECoder1:IIC:ADDRess RW /\*Set the address of I2C decoding to include the R/W

bit\*/

:DECoder1:IIC:ADDRess? /\*The query returns RW\*/

### :DECoder<n>:SPI

The :DECoder<n>:SPI commands are used to set the SPI decoding parameters.

#### **Command List:**

- ◆ :DECoder<n>:SPI:CLK
- ◆ :DECoder<n>:SPI:MISO
- ◆ :DECoder<n>:SPI:MOSI
- ◆ :DECoder<n>:SPI:CS
- ◆ :DECoder<n>:SPI:SELect
- :DECoder<n>:SPI:MODE
- ◆ :DECoder<n>:SPI:TIMeout
- :DECoder<n>:SPI:POLarity
- :DECoder<n>:SPI:EDGE
- :DECoder<n>:SPI:ENDian
- :DECoder<n>:SPI:WIDTh

### :DECoder<n>:SPI:CLK

Syntax :DECoder<n>:SPI:CLK <clk>

:DECoder<n>:SPI:CLK?

**Description** Set or query the signal source of the clock channel in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<clk></clk>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :DECoder1:SPI:CLK D0 /\*Set the signal source of the clock channel in SPI decoding

to D0\*/

:DECoder1:SPI:CLK? /\*The query returns D0\*/

#### :DECoder<n>:SPI:MISO

**Syntax** :DECoder<n>:SPI:MISO <miso>

:DECoder<n>:SPI:MISO?

**Description** Set or query the MISO channel source in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<miso></miso>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 OFF}	OFF

**Explanation** When OFF is selected, no MISO channel source will be set. The MISO channel source and

MOSI channel source (:DECoder<n>:SPI:MOSI) cannot be both set to OFF.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, CHAN4, or OFF.

**Example** :DECoder1:SPI:MISO D0 /\*Set the MISO channel source in SPI decoding to D0\*/

:DECoder1:SPI:MISO? /\*The query returns D0\*/

### :DECoder<n>:SPI:MOSI

**Syntax** :DECoder<n>:SPI:MOSI <mosi>

:DECoder<n>:SPI:MOSI?

**Description** Set or query the MOSI channel source in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<mosi></mosi>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 OFF}	CHANnel2

**Explanation** When OFF is selected, no MOSI channel source will be set. The MOSI channel source and

MISO channel source (:DECoder<n>:SPI:MISO) cannot be both set to OFF.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, CHAN4, or OFF.

**Example**: DECoder1:SPI:MOSI D1 /\*Set the MOSI channel source in SPI decoding to D1\*/

:DECoder1:SPI:MOSI? /\*The query returns D1\*/

### :DECoder<n>:SPI:CS

Syntax :DECoder<n>:SPI:CS <cs>

:DECoder<n>:SPI:CS?

**Description** Set or query the CS channel source in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<cs></cs>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel3

**Explanation** This command is only valid in the CS mode (:DECoder<n>:SPI:MODE).

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :DECoder1:SPI:CS CHANnel4 /\*Set the CS channel source in SPI decoding to CH4\*/

:DECoder1:SPI:CS? /\*The query returns CHAN4\*/

### :DECoder<n>:SPI:SELect

**Syntax** :DECoder<n>:SPI:SELect <CsNcs>

:DECoder<n>:SPI:SELect?

**Description** Set or query the CS polarity in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<csncs></csncs>	Discrete	{NCS CS}	NCS

### **Explanation** >

- NCS: low level is valid ( ). The instrument starts transmitting data when the CS is low.
- > CS: high level is valid ( ). The instrument starts transmitting data when the CS is high.
- This command is only valid in the CS mode (:DECoder<n>:SPI:MODE).

**Return Format** 

The query returns NCS or CS.

**Example** 

:DECoder1:SPI:SELect CS /\*Set the CS polarity to high level is valid\*/

:DECoder1:SPI:SELect? /\*The query returns CS\*/

#### :DECoder<n>:SPI:MODE

Syntax :DECoder<n>:SPI:MODE <CsTmo>

:DECoder<n>:SPI:MODE?

Description

Set or query the frame synchronization mode of SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<cstmo></cstmo>	Discrete	{CS TIMeout}	TIMeout

#### **Explanation** >

- CS: it contains a chip select line (CS). You can perform frame synchronization according to CS. At this point, you need to send the :DECoder<n>:SPI:CS and :DECoder<n>:SPI:SELect commands to set the CS channel source and polarity.
- TIMeout: you can perform frame synchronization according to the timeout time. At this point, you need to send the :DECoder<n>:SPI:TIMeout command to set the timeout time.

Return

The guery returns CS or TIM.

**Format** Example

:DECoder1:SPI:MODE CS /\*Set the frame synchronization mode of SPI decoding to

CS\*/

/\*The query returns CS\*/ :DECoder1:SPI:MODE?

### :DECoder<n>:SPI:TIMeout

Syntax :DECoder<n>:SPI:TIMeout <tmo>

:DECoder<n>:SPI:TIMeout?

**Description** Set or query the timeout time in the timeout mode of SPI decoding. The default unit is s.

Pa	rar	net	er

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<tmo></tmo>	Real	Refer to <b>Explanation</b>	1.00us

#### **Explanation** >

- The timeout time should be greater than the maximum pulse width of the clock and lower than the idle time between frames.
- This command is only valid in the timeout mode (:DECoder<n>:SPI:MODE).

Return **Format** 

The query returns the timeout time in scientific notation.

**Example** :DECoder1:SPI:TIMeout 0.000005 /\*Set the timeout time to 5us\*/ :DECoder1:SPI:TIMeout? /\*The guery returns 5.000000e-06\*/

### :DECoder<n>:SPI:POLarity

**Syntax** :DECoder<n>:SPI:POLarity <pol>

:DECoder<n>:SPI:POLarity?

**Description** Set or query the polarity of the SDA data line in SPI decoding.

**Parameter** 

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 - 

 <pol>
 Discrete
 {NEGative|POSitive}
 POSitive

Explanation

NEGative: 1. The low level is 1.

> POSitive: 1. The high level is 1.

**Return Format** 

The query returns NEG or POS.

**Example** :DECoder1:SPI:POLarity NEG ative

/\*Set the polarity of the SDA data line in SPI

decoding to negative\*/

:DECoder1:SPI:POLarity? /\*The query returns NEG\*/

### :DECoder<n>:SPI:EDGE

Syntax :DECoder<n>:SPI:EDGE <edge>

:DECoder<n>:SPI:EDGE?

**Description** Set or query the clock type when the instrument samples the data line in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<edge></edge>	Discrete	{RISE FALL}	RISE

**Return Format** 

The query returns RISE or FALL.

**Example**: DECoder1:SPI:EDGE FALL /\*Set the instrument to sample data on the falling edge

of the clock in SPI decoding\*/

:DECoder1:SPI:EDGE? /\*The query returns FALL\*/

### :DECoder<n>:SPI:ENDian

**Syntax** :DECoder<n>:SPI:ENDian <endian>

:DECoder<n>:SPI:ENDian?

**Description** Set or query the endian of the SPI decoding data.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<endian></endian>	Discrete	{LSB MSB}	MSB

Return Format The guery returns LSB or MSB.

**Example** :DECoder1:SPI:ENDian MSB

/\*Set the data endian of the SPI decoding to MSB\*/

:DECoder1:SPI:ENDian? /\*The query returns MSB\*/

### :DECoder<n>:SPI:WIDTh

Syntax :DECoder<n>:SPI:WIDTh <wid>

:DECoder<n>:SPI:WIDTh?

**Description** 

Set or query the number of bits of each frame of data in SPI decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<wid></wid>	Integer	8 to 32	8

Return Format The query returns an integer between 8 and 32.

**Example** :DECoder1:SPI:WIDTh 16

/\*Set the data width in SPI decoding to 16\*/

:DECoder1:SPI:WIDTh? /\*The query returns 16\*/

### :DECoder<n>:PARallel

The :DECoder<n>:PARallel commands are used to set the parallel decoding parameters.

#### **Command List:**

- :DECoder<n>:PARallel:CLK
- :DECoder<n>:PARallel:EDGE
- :DECoder<n>:PARallel:WIDTh
- ◆ :DECoder<n>:PARallel:BITX
- ◆ :DECoder<n>:PARallel:SOURce
- :DECoder<n>:PARallel:POLarity
- :DECoder<n>:PARallel:NREJect
- :DECoder<n>:PARallel:NRTime
- ◆ :DECoder<n>:PARallel:CCOMpensation
- ◆ :DECoder<n>:PARallel:PLOT

### :DECoder<n>:PARallel:CLK

**Syntax** :DECoder<n>:PARallel:CLK <clk>

:DECoder<n>:PARallel:CLK?

**Description** Set or query the CLK channel source of parallel decoding.

_					_
п		-	122	$\sim$	-
_	a	ıa	m	е	LEI

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<clk></clk>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 OFF}	CHANnel1

Return Format The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15, CHAN1, CHAN2, CHAN3, CHAN4, or OFF.

**Example** 

:DECoder1:PARallel:CLK D0 /\*Set the CLK channel source of parallel decoding to

D0\*/

:DECoder1:PARallel:CLK? /\*The query returns D0\*/

**Format** 

### :DECoder<n>:PARallel:EDGE

**Syntax** :DECoder<n>:PARallel:EDGE <edge>

:DECoder<n>:PARallel:EDGE?

**Description** Set or query the edge type of the clock channel when the instrument samples the data

channel in parallel decoding.

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 -

<edge> Discrete {RISE|FALL|BOTH} RISE

**Explanation** If no clock channel is selected (:DECoder<n>:PARallel:CLK), the instrument will sample

when the channel data jumps.

**Return** The query returns RISE, FALL, or BOTH.

**Example** :DECoder1:PARallel:EDGE BOTH /\*Set the oscilloscope to sample data on any edge

of the clock channel in parallel decoding\*/

:DECoder1:PARallel:EDGE? /\*The guery returns BOTH\*/

### :DECoder<n>:PARallel:WIDTh

**Syntax** :DECoder<n>:PARallel:WIDTh <wid>

:DECoder<n>:PARallel:WIDTh?

**Description** Set or query the data width (namely the number of bits of each frame of data) of the

parallel bus.

Parameter Name Type Range Default

 <n>
 Discrete
 {1|2}
 - 

 <wid>
 integer
 1 to 16
 8

**Explanation** After setting the data width using this command, send the :DECoder<n>:PARallel:BITX

and :DECoder<n>:PARallel:SOURce commands to select each bit and set the channel

source for each bit respectively.

**Return** The guery returns an integer between 1 and 16.

**Format** 

**Example** :DECoder1:PARallel:WIDTh 16 /\*Set the data width in parallel decoding to 16\*/

:DECoder1:PARallel:WIDTh? /\*The query returns 16\*/

### :DECoder<n>:PARallel:BITX

**Syntax** :DECoder<n>:PARallel:BITX <bit>

:DECoder<n>:PARallel:BITX?

**Description** Set or query the data bit that requires a channel source on the parallel bus.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<bit></bit>	Integer	0 to (data width - 1)	0

### **Explanation** >

- Set the data width using the <u>:DECoder<n>:PARallel:WIDTh</u> command.
- After selecting the desired bit, send the <u>:DECoder<n>:PARallel:SOURce</u> command to set the channel source of this bit.

**Return Format** 

The query returns the current data bit in integer.

**Example** :DECoder1:PARallel:BITX 2 /\*Set the current bit to 2\*/

:DECoder1:PARallel:BITX? /\*The query returns 2\*/

### :DECoder<n>:PARallel:SOURce

**Syntax** :DECoder<n>:PARallel:SOURce <src>

:DECoder<n>:PARallel:SOURce?

**Description** Set ro query the channel source of the data bit currently selected.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<src></src>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	Related to the bit selected

**Explanation** 

Before sending this command, use the <a href="https://example.com/!DECoder<n>:PARallel:BITX">:DECoder<n>:PARallel:BITX</a> command to select

the desired data bit.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :DECoder1:PARallel:SOURce CHANnel2 /\*Set the channel source of the current bit to

CH2\*/

:DECoder1:PARallel:SOURce? /\*The query returns CHAN2\*/

Related :DECoder<n
Command

:DECoder<n>:PARallel:WIDTh

# :DECoder<n>:PARallel:POLarity

**Syntax** :DECoder<n>:PARallel:POLarity <pol>

:DECoder<n>:PARallel:POLarity?

**Description** Set ro query the data polarity of parallel decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<pol></pol>	Discrete	{NEGative POSitive}	POSitive

**Explanation** >

> NEGative: 1. The low level is 1.

POSitive: 1. The high level is 1.

**Return Format**  The query returns NEG or POS.

**Example** :DECoder1:PARallel:POLarity NEGative

/\*Set the data polarity of parallel decoding to

negative\*/

:DECoder1:PARallel:POLarity? /\*The query returns NEG\*/

### :DECoder<n>:PARallel:NREJect

Syntax :DECoder<n>:PARallel:NREJect <bool>

:DECoder<n>:PARallel:NREJect?

**Description** Turn on or off the noise rejection function of parallel decoding, or query the status of the

noise rejection function of parallel decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

### **Explanation** >

- Noise rejection can remove the data without enough duration on the bus to eliminate the glitches of the actual circuit.
- When the noise rejection is turned on, sending the <a href="https://example.com/!DECoder<n>:PARallel:NRTime">:DECoder<n>:PARallel:NRTime</a> command can set the desired rejection time.

**Return** Format

The query returns 1 or 0.

Example

:DECoder1:PARallel:NREJect ON /\*Turn on the noise rejection function\*/

:DECoder1:PARallel:NREJect? /\*The guery returns 1\*/

### :DECoder<n>:PARallel:NRTime

Syntax :DECoder<n>:PARallel:NRTime <time>

:DECoder<n>:PARallel:NRTime?

**Description** Set or query the noise rejection time of parallel decoding. The default unit is s.

**Parameter** 

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 -- 

 <time>
 Real
 0.00s to 100ms
 0.00s

**Explanation** Before sending this command, send the :DECoder<n>:PARallel:NREJect command to

turn on the noise rejection function.

**Return** The query returns the noise rejection time in scientific notation. **Format** 

**Example**: DECoder1:PARallel:NRTime 0.01 /\*Set the noise rejection time to 10ms\*/

:DECoder1:PARallel:NRTime? /\*The query returns 1.000000e-02\*/

# :DECoder<n>:PARallel:CCOMpensation

**Syntax** :DECoder<n>:PARallel:CCOMpensation <comp>

:DECoder<n>:PARallel:CCOMpensation?

**Description** Set or query the clock compensation time of parallel decoding. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<comp></comp>	Real	-100ms to 100ms	0.00s

### **Explanation**

- Setting the compensation time can make fine adjustment of the pahse deviation between the clock line and data line.
- This command is invalid when the CLK channel source is set to OFF (:DECoder<n>:PARallel:CLK).

**Return Format** 

The query returns the compensation time in scientific notation.

Example

:DECoder1:PARallel:CCOMpensation 0.01 /\*Set the compensation time to 10ms\*/ :DECoder1:PARallel:CCOMpensation? /\*The query returns 1.000000e-02\*/

### :DECoder<n>:PARallel:PLOT

**Syntax** :DECoder<n>:PARallel:PLOT <bool>

:DECoder<n>:PARallel:PLOT?

**Description** Turn on or off the curve function of parallel decoding, or query the status of the curve

function of parallel decoding.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

**Explanation** When this function is turned on, the variation trend of the bus data is displayed in vector

diagram form.

**Return** The query returns 1 or 0.

**Format** 

**Example** :DECoder1:PARallel:PLOT ON /\*Turn on the curve function\*/

:DECoder1:PARallel:PLOT? /\*The query returns 1\*/

# :DISPlay Commands

The :DISPlay commands can be used to set the waveform display mode, persistence time, waveform intensity, screen grid type and grid brightness.

### **Command List:**

- ♦ :DISPlay:CLEar
- ♦ :DISPlay:DATA?
- :DISPlay:TYPE
- :DISPlay:GRADing:TIME
- :DISPlay:WBRightness
- :DISPlay:GRID
- :DISPlay:GBRightness

# :DISPlay:CLEar

**Syntax** :DISPlay:CLEar

**Description** Clear all the waveforms on the screen.

**Explanation** > If the oscilloscope is in the RUN state, waveform will still be displayed.

This command is equivalent to pressing the **CLEAR** key at the front panel. Sending the <u>:CLEar</u> command can also clear all the waveforms on the screen.

Related :RUN Command

# :DISPlay:DATA?

**Syntax** :DISPlay:DATA? [<color>,<invert>,<format>]

### **Description**

Read the data stream of the image currently displayed on the screen and set the color, invert display, and format of the image acquired.

#### **Parameter**

Name	Туре	Range	Default
<color></color>	Bool	{ON OFF}	ON
<invert></invert>	Bool	{{1 ON} {0 OFF}}	0 OFF
<format></format>	Discrete	{BMP24 BMP8 PNG JPEG TIFF}	BMP24

### **Explanation** >

- <color>: color of the image; ON denotes color and OFF denotes intensity graded color.
  - <invert>: the invert function; 1|ON denotes turning on the invert function and 0|OFF denotes turning off the invert function.
- When [<color>,<invert>,<format>] is omitted, by default, the image color (:STORage:IMAGe:COLor) and the status of the invert function (:STORage:IMAGe:INVERT) currently selected are used and the image format is set to BMP24.
- The command is sent from the PC to the instrument through the VISA interface. The instrument responds to the command and directly returns the data stream of the image currently displayed to the buffer area of the PC.

### Return **Format**

The format of the data stream is as follows.

Component	Size (length)	Example	Explanation
TMC Blockheader	N <sup>[1]</sup> +2	#9001152054	TMC Blockheader ::= #NXXXXX is used to describe the length of the data stream. Wherein, # is the start denoter of the data stream; N is less than or equal to 9 and the N figures following it denote the length of the data stream in bytes. For example, #9001152054; wherein, N is 9 and 001152054 denotes that the data stream contains 1152054 bytes of effective data.
Image Data (take BMP24 as an example)	800x480x3+54 =1152054 <sup>[2]</sup>	BM	Specific image data.

**Note**<sup>[1]</sup>: N is the width of the data length in the TMC header. For example, the number "9" behind "#" in #9001152054.

**Note**<sup>[2]</sup>: The width is 800, the height is 480, the bit depth is 24 bit = 3 byte, 54 is the size of the bitmap file header.

### Example

- Make sure that the buffer is large enough to receive the data stream, otherwise the program might be abnormal when reading the data stream.
- The returned data stream contains the TMC data header which should be removed to make the data stream a standard image data stream.
- 3. When the data size is larger than 1 M and the communication speed of the interface is not fast enough, you need to set an appropriate timeout time.
- The terminator  $'\n'(0X0A)$  at the end of the data should be removed.



# :DISPlay:TYPE

**Syntax** :DISPlay:TYPE <type>

:DISPlay:TYPE?

**Description** Set or query the display mode of the waveform on the screen.

# **Parameter**

Name	Туре	Range	Default
<type></type>	Discrete	{VECTors DOTS}	VECTors

### **Explanation**

- VECTors: the sample points are connected by lines. Normally, this mode can provide the most vivid waveform to view the steep edge of the waveform (such as square waveform).
- ➤ DOTS: display the sample points directly. You can directly view each sample point and use the cursor to measure the X and Y values of the sample point.

# **Return** Format

The query returns VECT or DOTS.

**Example** 

:DISPlay:TYPE DOTS /\*Select dots display mode\*/
:DISPlay:TYPE? /\*The query returns DOTS\*/

# :DISPlay:GRADing:TIME

**Syntax** :DISPlay:GRADing:TIME <time>

:DISPlay:GRADing:TIME?

**Description** Set or query the persistence time. The default unit is s.

 Parameter
 Name
 Type
 Range
 Default

 <time>
 Discrete
 {MIN|0.1|0.2|0.5|1|5|10|INFinite}
 MIN

**Explanation** > MIN: set the persistence time to its minimum to view the waveform changing in high refresh rate.

> Specific Values: set the persistence time to one of the values listed above to observe glitch that changes relatively slowly or glitch with low occurrence probability.

INFinite: in this mode, the oscilloscope displays the newly acquired waveform without clearing the waveform formerly acquired. It can be used to measure noise and jitter as well as capture incidental events.

**Return** The query returns MIN, 0.1, 0.2, 0.5, 1, 5, 10, or INF. **Format** 

**Example** :DISPlay:GRADing:TIME 0.1 /\*Set the persistence time to 0.1s\*/

:DISPlay:GRADing:TIME? /\*The query returns 0.1\*/

# :DISPlay:WBRightness

Syntax :DISPlay:WBRightness <time>

:DISPlay:WBRightness?

**Description** Set or query the waveform brightness.

 Parameter
 Name
 Type
 Range
 Default

 <time>
 Integer
 0 to 100
 60

**Return** The query returns an integer between 0 and 100. **Format** 

**Example**: DISPlay: WBRightness 50 /\*Set the waveform brightness to 50%\*/

:DISPlay:WBRightness? /\*The query returns 50\*/

# :DISPlay:GRID

Syntax :DISPlay:GRID <grid>

:DISPlay:GRID?

**Description** Set or query the grid type of screen display.

 Parameter
 Name
 Type
 Range
 Default

 <grid>
 Discrete
 {FULL|HALF|NONE}
 FULL

**Explanation** FULL: turn the background grid and coordinate on.

HALF: turn the background grid off and coordinate on. NONE: turn the background grid and coordinate off.

**Return** The query returns FULL, HALF, or NONE.

**Format** 

**Example** :DISPlay:GRID NONE /\*Turn the background grid and coordinate off\*/

:DISPlay:GRID? /\*The query returns NONE\*/

# :DISPlay:GBRightness

**Syntax** :DISPlay:GBRightness <brightness>

:DISPlay:GBRightness?

**Description** Set or query the brightness of the screen grid.

Set of query the brightness of the screen grid.

**Return** The query returns an integer between 0 and 100. **Format** 

**Example** :DISPlay:GBRightness 60 /\*Set the brightness of the screen grid to 60%\*/

:DISPlay:GBRightness? /\*The query returns 60\*/

# :ETABle Commands

The :ETABle commands are used to set the parameters related to the decoding event table.

#### **Command List:**

- ◆ :ETABle<n>:DISP
- ◆ :ETABle<n>:FORMat
- :ETABle<n>:VIEW
- ◆ :ETABle<n>:COLumn
- :ETABle<n>:ROW
- :ETABle<n>:SORT
- :ETABle<n>:DATA?

# :ETABle<n>:DISP

**Syntax** :ETABle<n>:DISP <bool>

:ETABle<n>:DISP?

**Description** Turn on or off the decoding event table, or query the status of the decoding event table.

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 - 

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

**Explanation** This command is only valid when the decoder is turned on (:DECoder<n>:DISPlay).

**Return** The query returns 1 or 0. **Format** 

**Example** :ETABle1:DISP ON /\*Turn on the decoding event table\*/

:ETABle1:DISP? /\*The query returns 1\*/

### :ETABle<n>:FORMat

**Parameter** 

**Syntax** :ETABle<n>:FORMat <fmt>

:ETABle<n>:FORMat?

**Description** Set or query the data display format of the event table.

Set of query the data display format of the event table.

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {1|2}
 - 

 <fmt>
 Discrete
 {HEX|ASCii|DEC}
 HEX

**Return** The query returns HEX, ASC, or DEC. **Format** 

**Example**:ETABle1:FORMat ASCii /\*Set the data display format of the event table to ASCII\*/

:ETABle1:FORMat? /\*The query returns ASC\*/

### :ETABle<n>:VIEW

Syntax :ETABle<n>:VIEW <view>

:ETABle<n>:VIEW?

**Description** Set or query the display mode of the event table.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<view></view>	Discrete	{PACKage DETail PAYLoad}	PACKage

### **Explanation**

- PACKage: the time and data are displayed in the event table.
- DETail: the detailed data of the specified row is displayed in the event table.

PAYLoad: all data of the specified column is displayed in the event table.

Return **Format**  The guery returns PACK, DET, or PAYL.

**Example** :ETABle1:VIEW PAYLoad /\*Set the display mode of the event table to PAYLoad\*/

> :ETABle1:VIEW? /\*The query returns PAYL\*/

### :ETABle<n>:COLumn

**Syntax** :ETABle<n>:COLumn <col>

:ETABle<n>:COLumn?

**Description** Set or query the current column of the event table.

### **Parameter**

	Name	Туре	Range	Default
	<n></n>	Discrete	{1 2}	
-	<col/>	Discrete	{DATA TX RX MISO MOSI}	

### **Explanation** >

When different decoder is selected (:DECoder<n>:MODE), the range of <col> differs.

Parallel decoding: DATA RS232 decoding: TXIRX I2C decoding: DATA

SPI decoding: MISO|MOSI

If the TX or RX channel source in RS232 decoding or the MISO or MOSI channel source in SPI decoding is set to OFF, <col> cannot be set to the corresponding

parameter.

Return **Format** 

The query returns DATA, TX, RX, MISO, or MOSI.

**Example** 

:ETABle1:COLumn DATA

/\*Set the current column to DATA\*/ /\*The query returns DATA\*/

:ETABle1:COLumn?

Related **Commands** 

:DECoder<n>:UART:TX

:DECoder<n>:UART:RX

:DECoder<n>:SPI:MISO

:DECoder<n>:SPI:MOSI

# :ETABle<n>:ROW

**Syntax** :ETABle<n>:ROW <row>

:ETABle<n>:ROW?

**Description** Set or query the current row of the event table.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	
<row></row>	Integer	1 to the maximum number of rows of the current event table	1

Return Format

The query returns the current row in integer. If the current even table is empty, the

**nat** query returns 0.

**Example** :ETABle1:ROW 2 /\*Set the current row to 2\*/

:ETABle1:ROW? /\*The query returns 2\*/

# :ETABle<n>:SORT

**Syntax** :ETABle<n>:SORT <sort>

:ETABle<n>:SORT?

**Description** Set or query the display type of the decoding results in the event table.

**Parameter** 

	Name	Туре	Range	Default
	<n></n>	Discrete	{1 2}	
_	<sort></sort>	Discrete	{ASCend DESCend}	ASCend

### **Explanation** >

- ASCend: the events are displayed in the order in which they occurred.
- > DESCend: the events are displayed in the order reverse to the order in which they occurred.

Return Format

The query returns ASC or DESC.

Example

:ETABle1:SORT DESCend /\*Set the display type of the event table to descend\*/

:ETABle1:SORT? /\*The query returns DESC\*/

# :ETABle<n>:DATA?

**Syntax** :ETABle<n>:DATA?

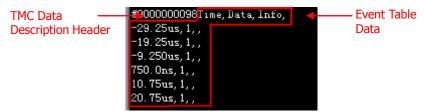
**Description** Read the current event table data.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	

### Return Format

The query returns the event table data in the format as shown in the figure below. Wherein, #9000000098 is the TMC data description header followed by the even table data and its format is #900000dddd. dddd denotes the number of bytes of the valid waveform data following the description header. For example, as shown in the figure below, #9000000098 is the TMC data description header, wherein, 98 denotes that there are 98 bytes of valid data. The content following 98 is the event table data.



**Example** :ETABle1:DATA? /\*The query returns the data as shown in the figure above\*/

# :FUNCtion Commands

The :FUNCtion commands are used to set the waveform recording and playback parameters.

#### **Command List:**

- ◆ :FUNCtion:WRECord:FEND
- ◆ :FUNCtion:WRECord:FMAX?
- :FUNCtion:WRECord:FINTerval
- :FUNCtion:WRECord:PROMpt
- :FUNCtion:WRECord:OPERate
- :FUNCtion:WRECord:ENABle
- :FUNCtion:WREPlay:FSTart
- :FUNCtion:WREPlay:FEND
- :FUNCtion:WREPlay:FMAX?
- :FUNCtion:WREPlay:FINTerval
- ◆ :FUNCtion:WREPlay:MODE
- :FUNCtion:WREPlay:DIRection
- :FUNCtion:WREPlay:OPERate
- ◆ :FUNCtion:WREPlay:FCURrent

# :FUNCtion:WRECord:FEND

**Syntax** :FUNCtion:WRECord:FEND <frame>

:FUNCtion:WRECord:FEND?

**Description** Set or query the end frame of waveform recording.

Parameter	Name	Туре	Range	Default
	<frame/>	Integer	1 to the maximum number of frames can be recorded currently	5000

**Explanation** Use the <u>:FUNCtion:WRECord:FMAX?</u> command to query the maximum number of frames

can be recorded currently.

**Return** The query returns the current end frame in integer. **Format** 

**Example** :FUNCtion:WRECord:FEND 4096 /\*Set the end frame to 4096\*/

:FUNCtion:WRECord:FEND? /\*The query returns 4096\*/

### :FUNCtion:WRECord:FMAX?

Syntax :FUNCtion:WRECord:FMAX?

**Description** Query the maximum number of frames can be recorded currently.

**Explanation** As the capacity of the waveform memory is fixed, the more the number of points each

frame of waveform has, the less the number of waveform frames can be recorded. Thus, the maximum number of frames can be recorded currently is decided by the memory depth currently selected. The less the memory depth, the more the number of waveform

frames can be recorded.

**Return** The query returns the maximum number of frames can be recorded currently in integer.

**Format** 

### :FUNCtion:WRECord:FINTerval

Syntax :FUNCtion:WRECord:FINTerval <interval>

:FUNCtion:WRECord:FINTerval?

**Description** Set or query the time interval between frames in waveform recording. The default unit is

s.

Parameter Name Type Range Default

<interval> Real 100ns to 10s 100ns

**Return** The query returns the time interval currently set in scientific notation.

**Format** 

**Example**: FUNCtion: WRECord: FINTerval 0.001 /\*Set the time interval to 1ms\*/

:FUNCtion:WRECord:FINTerval? /\*The query returns 1.000000e-03\*/

# :FUNCtion:WRECord:PROMpt

**Syntax** :FUNCtion:WRECord:PROMpt <bool>

:FUNCtion:WRECord:PROMpt?

**Description** Turn on or off the sound prompt when the recording finishes, or query the status of the

sound prompt when the recording finishes.

Parameter Name Type Range Default

<bool> | Bool | {{1|ON}|{0|OFF}} | 1|ON

**Explanation** When the sound prompt is turned on, the instrument exerts a sound promt when the

recording finishes no matter whether the system sound (refer to :SYSTem:BEEPer) is

turned on or not.

**Return** The query returns 1 or 0.

**Format** 

**Example**: FUNCtion: WRECord: PROMpt 1 /\*Turn on the sound prompt when the recording

finishes\*/

:FUNCtion:WRECord:PROMpt? /\*The query returns 1\*/

# :FUNCtion:WRECord:OPERate

**Syntax** :FUNCtion:WRECord:OPERate <opt>

:FUNCtion:WRECord:OPERate?

**Description** Start or stop the waveform recording, or query the status of the waveform recording.

 Parameter
 Name
 Type
 Range
 Default

 <opt>
 Discrete
 {RUN|STOP}
 -

**Explanation** Before sending this command, send the <u>:FUNCtion:WRECord:ENABle</u> command to turn

on the waveform recording function. Otherwise, this command is invalid.

**Return** The query returns RUN or STOP. **Format** 

**Example**: FUNCtion: WRECord: OPERate RUN /\*Start the waveform recording\*/

:FUNCtion:WRECord:OPERate? /\*The query returns RUN if the recording is in progress and returns STOP if the recording has

already finished\*/

### :FUNCtion:WRECord:ENABle

**Syntax** :FUNCtion:WRECord:ENABle <bool>

:FUNCtion:WRECord:ENABle?

**Description** Turn on or off the waveform recording function, or query the status of the waveform

recording function.

Parameter Name Type Range Default

<bool> Bool {{1|ON}|{0|OFF}}

**Explanation** 

The waveform recording function can only be enabled when the horizontal timebase mode is "YT" and the horizontal timebase is lower than 200ms.

After turning on the waveform recording function, **RUN/STOP** can be used to start or stop the waveform recording. At this point, you can send the :FUNCtion:WRECord:OPERate command to start the recording.

**Return Format** 

The query returns 1 or 0.

**Example** 

:FUNCtion:WRECord:ENABle 1 /\*Turn on the waveform recording function\*/

:FUNCtion:WRECord:ENABle? /\*The query returns 1\*/

# :FUNCtion:WREPlay:FSTart

**Syntax** :FUNCtion:WREPlay:FSTart <sta>

:FUNCtion:WREPlay:FSTart?

**Description** Set or query the start frame of waveform playback.

**Parameter** 

Name	Туре	Range	Default
<sta></sta>	Integer	1 to the maximum number of frames recorded	1

### Explanation

- Use the <u>:FUNCtion:WRECord:FEND</u> command to set the maximum number of frames recorded.
- > The start frame of waveform playback cannot be greater than the end frame of waveform playback (<u>:FUNCtion:WREPlay:FEND</u>).
- > You can only set the start frame of waveform playback when a waveform is currently recorded.
- You cannot set the start frame of waveform playback during the waveform recording or playback process.

**Return Format** 

The query returns an integer.

**Example** 

:FUNCtion:WREPlay:FSTart 5 /\*Set the start frame of waveform playback to 5\*/ :FUNCtion:WREPlay:FSTart? /\*The query returns 5\*/

# :FUNCtion:WREPlay:FEND

**Syntax** :FUNCtion:WREPlay:FEND <end>

:FUNCtion:WREPlay:FEND?

**Description** Set or query the end frame of waveform playback.

**Parameter** 

Name	Туре	Range	Default
<end></end>	Integer	1 to the maximum number of frames recorded	The maximum number of frames recorded

### **Explanation**

- Use the <u>:FUNCtion:WRECord:FEND</u> command to set the maximum number of frames recorded.
- The end frame of waveform playback cannot be lower than the start frame of waveform playback (<u>:FUNCtion:WREPlay:FSTart</u>).
- You can only set the end frame of waveform playback when a waveform is currently recorded.
- You cannot set the end frame of waveform playback during the waveform recording or playback process.

**Return Format** 

The query returns an integer.

**Example** :FUNCtion:WREPlay:FEND 4096

/\*Set the end frame of waveform playback to

4096\*/

:FUNCtion:WREPlay:FEND? /\*The query returns 4096\*/

# :FUNCtion:WREPlay:FMAX?

**Syntax** :FUNCtion:WREPlay:FMAX?

**Description** Query theb maximum number of frames can be played, namely the maximum number of

frames recorded.

**Explanation** Use the <u>:FUNCtion:WRECord:FEND</u> command to set the maximum number of frames

recorded.

**Return Format** 

The query returns an integer.

# :FUNCtion:WREPlay:FINTerval

**Syntax** :FUNCtion:WREPlay:FINTerval <interval>

:FUNCtion:WREPlay:FINTerval?

**Description** Set or query the time interval between frames in waveform playback. The default unit is

s.

**Parameter** 

Name	Туре	Range	Default
<interval></interval>	Real	100ns to 10s	100ns

#### **Explanation**

You can only set the time interval of waveform playback when a waveform is currently recorded.

> You cannot set the time interval of waveform playback during the waveform recording or playback process.

Return Format

Example

The query returns the current time interval in scientific notation.

roilliat

:FUNCtion:WREPlay:FINTerval? /\*The query returns 1.000000e-03\*/

/\*Set the time interval to 1ms\*/

# :FUNCtion:WREPlay:MODE

Syntax :FUNCtion:WREPlay:MODE < mode>

:FUNCtion:WREPlay:MODE?

:FUNCtion:WREPlay:FINTerval 0.001

**Description** Set or query the waveform playback mode.

**Parameter** 

Name	Туре	Range	Default
<mode></mode>	Discrete	{REPeat SINGle}	SINGle

### **Explanation**

- REPeat: cycle playback. Play from the start frame to the end frame and then repeat until you stop it manually.
- SINGle: single playback. Play from the start frame to the end frame and then stop.
- You can only set the waveform playback mode when a waveform is currently recorded.
- You cannot set the waveform playback mode during the waveform recording or playback process.

**Return Format** 

The query returns REP or SING.

**Example** 

:FUNCtion:WREPlay:MODE? /\*The query returns REP\*/

# :FUNCtion:WREPlay:DIRection

**Syntax** :FUNCtion:WREPlay:DIRection <dir>

:FUNCtion:WREPlay:DIRection?

**Description** Set or query the waveform playback direction.

 Parameter
 Name
 Type
 Range
 Default

 <dir>
 Discrete
 {FORWard|BACKward}
 FORWard

**Explanation** > FORWard: positive direction. Play from the start frame to the end frame.

> BACKward: negative direction. Play from the end frame to the start frame.

You can only set the waveform playback direction when a waveform is currently recorded.

You cannot set the waveform playback direction during the waveform recording or playback process.

**Return Format** 

The query returns FORW or BACK.

**Example**: FUNCtion: WREPlay: DIRection FORWard /\*Set the waveform playback direction to

forward\*/

:FUNCtion:WREPlay:DIRection? /\*The query returns FORW\*/

# :FUNCtion:WREPlay:OPERate

**Syntax** :FUNCtion:WREPlay:OPERate <opt>

:FUNCtion:WREPlay:OPERate?

**Type** 

**Description** Start, pause, or stop the waveform playback, or query the status of the waveform

playback.
Name

<opt> Discrete {PLAY|PAUSe|STOP}

Range

**Explanation** This command is only valid when waveform has already been recorded.

Return Format

**Parameter** 

The query returns PLAY, PAUS, or STOP.

**Example**: FUNCtion: WREPlay: OPERate PLAY /\*Start the waveform playback\*/

:FUNCtion:WREPlay:OPERate? /\*The query returns PLAY if the playback is in progress and returns STOP if the playback

inishos\*/

finishes\*/

Related Command :FUNCtion:WRECord:OPERate

**Default** 

**STOP** 

# :FUNCtion:WREPlay:FCURrent

**Syntax** :FUNCtion:WREPlay:FCURrent <cur>

:FUNCtion:WREPlay:FCURrent?

**Description** Set or query the current frame in waveform playback.

**Parameter** 

Name	Туре	Range	Default
<cur></cur>	Integer	1 to the maximum number of frames recorded	The maximum number of frames recorded

### **Explanation**

- Use the <u>:FUNCtion:WRECord:FEND</u> command to set the maximum number of frames recorded.
- You can only set the current frame of waveform playback when a waveform is currently recorded.
- You cannot set the current frame of waveform playback during the waveform recording or playback process.

**Return Format** 

The query returns an integer.

**Example**: FUNCtion: WREPlay: FCURrent 300

/\*Set the current frame in waveform playback to

300\*/

:FUNCtion:WREPlay:FCURrent? /\*The query returns 300\*/

# **IEEE488.2 Common Commands**

The IEEE 488.2 standard defines some common commands used for querying the basic information of the instrument or executing the basic operations. These commands usually start with "\*" and the keyword of the command is usually 3-character long.

#### **Command List:**

- \*CLS
- \*ESE
- \*ESR?
- \*IDN?
- \*OPC
- \*RST
- \*SRE
- \*STB?
- \*TST?
- \*WAI

### \*CLS

Syntax \*CLS

**Description** Clear all the event registers and clear the error queue.

# \*ESE

Syntax \*ESE <value>

\*ESE?

**Description** Set or query the enable register for the standard event status register set.

**Default Parameter Name Type** Range <value> Integer Refer to **Explanation** 

The bit 1 and bit 6 of the standard event status register are not used and are always **Explanation** 

treated as 0; therefore, the range of <value> are the decimal numbers corresponding to

the binary numbers X0XXXX0X (X is 1 or 0).

The query returns an integer which equals the sum of the weights of all the bits that have already been set in the register. **Format** 

/\*Enable the bit 4 (16 in decimal) of the standard event status register\*/ Example \*ESE 16

> \*ESE? /\*The guery returns 16\*/

### \*ESR?

Syntax \*ESR?

**Description** Query and clear the event register for the standard event status register.

**Explanation** The bit 1 and bit 6 of the standard event status register are not used and are always

treated as 0. The range of the return value are the decimal numbers corresponding to

the binary numbers X0XXXX0X (X is 1 or 0).

**Return** The query returns an integer which equals the sum of the weights of all the bits in the

Format register.

# \*IDN?

Syntax \*IDN?

**Description** Query the ID string of the instrument.

**Return** The query returns RIGOL TECHNOLOGIES, < model >, < serial number >, < software

Format version>.

Whererin,

<model>: the model number of the instrument.
<serial number>: the serial number of the instrument.
<software version>: the software version of the instrument.

# \*OPC

Syntax \*OPC

\*OPC?

**Description** The \*OPC command is used to set the Operation Complete bit (bit 0) in the standard

event status register to 1 after the current operation is finished. The \*OPC? command is

used to query whether the current operation is finished.

**Return** The query returns 1 if the current operation is finished; otherwise, returns 0.

**Format** 

### \*RST

Syntax \*RST

**Description** Restore the instrument to the default state.

### \*SRE

Syntax \*SRE <value>

\*SRE?

**Description** Set or query the enable register for the status byte register set.

 Parameter
 Name
 Type
 Range
 Default

 <value>
 Integer
 0 to 255
 0

**Explanation** The bit 0 and bit 1 of the status byte register are not used and are always treated as 0; therefore, the range of <value> are the decimal numbers corresponding to the binary

numbers XXXXXX00 (X is 1 or 0).

**Return** The query returns an integer which equals the sum of the weights of all the bits that

**Format** have already been set in the register.

**Example** \*SRE 16 /\*Enable the bit 4 (16 in decimal) of the status byte register\*/

\*SRE? /\*The query returns 16\*/

### \*STB?

Syntax \*STB?

**Description** Query the event register for the status byte register. The value of the status byte register

is set to 0 after this command is executed.

**Explanation** The bit 0 and bit 1 of the status byte register are not used and are always treated as 0.

The query returns the decimal numbers corresponding to the binary numbers X0XXXX0X

(X is 1 or 0).

**Return** The guery returns an integer which equals the sum of the weights of all the bits in the

Format register.

### \*TST?

Syntax \*TST?

**Description** Perform a self-test and then return the seilf-test results.

**Return** The query returns a decimal integer. **Format** 

\*WAT

Syntax \*WAI

**Description** Wait for the operation to finish.

**Explanation** The subsequent command can only be carried out after the current command has been

executed.

# :LA Commands

The :LA commands are used to perform the related operations on the digital channels. These commands are only applicable to MSO1000Z and DS1000Z Plus with the MSO upgrade option.

#### **Command List:**

- :LA:ACTive
- :LA:AUTosort
- ◆ :LA:DIGital<n>:DISPlay
- ◆ :LA:DIGital<n>:POSition
- ◆ :LA:DIGital<n>:LABel
- ◆ :LA:DISPlay
- ♦ :LA:POD<n>:DISPlay
- ◆ :LA:POD<n>:THReshold
- ♦ :LA:SIZE
- :LA:STATe
- ◆ :LA:TCALibrate

### :LA:ACTive

**Syntax** :LA:ACTive {<digital>|<group>|NONE}

:LA:ACTive?

**Description** 

Set or query the current active channel or channel group.

### **Parameter**

Name	Туре	Range	Default
<digital></digital>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7  D8 D9 D10 D11 D12 D13 D14 D15}	
<group></group>	Discrete	{GROUP1 GROUP2 GROUP3 GROUP4}	

### **Explanation**

- <digital> is used to select any of channels D0 to D15. The channel label and waveform corresponding to the channel selected are displayed in red.
- <group> is used to select any of user-defined channel groups (GROUP1 to GROUP4). All the channel labels and waveforms of the channel group selected are displayed in red.
- When NONE is sent, no channel/channel group will be selected.
- Only channels or user-defined channel groups currently turned on can be selected. Please refer to the :LA:DIGital<n>:DISPlay or :LA:DISPlay command to turn on the desired channel or channel group.

Return Format The query returns the current active channel (D0, D1,...or D15), the current active channel group (GROUP1, GROUP2, GROUP3, or GROUP4) or NONE.

**Example** 

:LA:ACTive D3 /\*Set the current active channel to D3\*/

:LA:ACTive? /\*The query returns D3\*/

# :LA:AUTosort

**Syntax** :LA:AUTosort <n>

**Description** Set the auto ordering mode of the waveforms of the channels turned on on the screen.

**Parameter** 

 Name
 Type
 Range
 Default

 <n>
 Discrete
 {0|1}
 1

**Explanation**  $\rightarrow$  <n> = 0: waveforms on the screen are D15 to D0 from top to bottom

 $\rightarrow$  <n> = 1: waveforms on the screen are D0 to D15 from top to bottom

# :LA:DIGital<n>:DISPlay

**Syntax** :LA:DIGital<n>:DISPlay <bool>

:LA:DIGital<n>:DISPlay?

**Description** Turn on or off the specified digital channel, or query the status of the specified digital

channel.

Parameter Name

 Name
 Type
 Range
 Default

 <n>
 Integer
 0 to 15
 - 

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 D0 to D7: 1|ON D8 to D15: 0|OFF

**Explanation** You can set the channels currently turned on as the active channel using the :LA:ACTive

command.

**Return** The query returns 1 or 0.

**Format** 

**Example** :LA:DIGital3:DISPlay ON /\*Turn D3 on\*/

:LA:DIGital3:DISPlay? /\*The query returns 1\*/

# :LA:DIGital<n>:POSition

**Syntax** :LA:DIGital<n>:POSition <position>

:LA:DIGital<n>:POSition?

**Description** 

Set or query the display position of the specified digital channel waveform on the screen.

### **Parameter**

Name	Туре	Range	Default
<n></n>	Integer	0 to 15	
<position></position>	Integer	When the waveform display mode is SMALI: 0 to 15 When the waveform display mode is LARGe: 0 to 7 For the waveform display mode, refer to the :LA:SIZE command	

#### **Explanation**

- <position> (0 to 15 or 0 to 7) denotes the display position of the waveform on the screen. When the waveform display mode is SMALI, 16 waveforms can be displayed on the screen marked as 0 to 15 from top to bottom. When the waveform display mode is LARGe, 8 waveforms can be displayed on the screen marked as 0 to 7 from top to bottom.
- > The setting command is only valid when the specified digital channel is turned on.

**Return** Format

The query returns an integer from 0 to 15 or from 0 to 7.

**Example** 

:LA:DIGital1:POSition 3 /\*Set the display position of D1 to 3\*/

:LA:DIGital1:POSition? /\*The query returns 3\*/

# :LA:DIGital<n>:LABel

**Syntax** :LA:DIGital<n>:LABel <label>

:LA:DIGital<n>:LABel?

**Description** 

Set or query the label of the specified digital channel.

#### **Parameter**

Name	Туре	Range	Default
<n></n>	Integer	0 to 15	
<label></label>	ASCII string	It can include English uppercase letters (A to Z) and numbers (0 to 9). It cannot exceed 4 characters.	

Return Format The query returns the label of the specified digital channel in ASCII string. If the specified channel has no label, the query returns "No Label".

**Example** 

:LA:DIGital0:LABel ACK /\*Set the label of D0 to ACK\*/ :LA:DIGital0:LABel? /\*The query returns ACK\*/

# :LA:DISPlay

**Syntax** :LA:DISPlay {<digital>|<group>|<pod>},<bool>

:LA:DISPlay? {<digital>|<group>|<pod>}

**Description** 

Turn on or off the specified digital channel, user-defined channel group or default channel group, or query the status of the specified digital channel, user-defined channel group or default channel group.

#### **Parameter**

Name	Туре	Range	Default
<digital></digital>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7  D8 D9 D10 D11 D12 D13 D14 D15}	
<group></group>	Discrete	{GROUP1 GROUP2 GROUP3 GROUP4}	
<pod></pod>	Discrete	{POD1 POD2}	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	

### **Explanation** >

- When any of channels D0 to D7 is turned on, the CH4 function is disabled automatically. When channels D0 to D7 are all turned off, the CH4 function is enabled automatically.
  - When any of channels D8 to D15 is turned on, the CH3 function is disabled automatically. When channels D8 to D15 are all turned off, the CH4 function is enabled automatically.
- <group> denotes the user-defined channel groups. Users can set the digital channels included in the specified user-defined channel group. **Note:** A channel can only be added to an unique user-defined channel group.
- <pod> denotes the default channel groups: POD1 (D0 to D7) and POD2 (D8 to D15).
- The channels and user-defined channel groups currently turned on can be selected as the active channel or channel group using the :LA:ACTive command.

#### Return **Format**

The query returns 1 or 0.

#### Example

:LA:DISPlay POD1,ON /\*Turn POD1 (D0 to D7) on\*/ /\*The guery returns 1\*/ :LA:DISPlay? POD1

# :LA:POD<n>:DISPlay

Syntax :LA:POD<n>:DISPlay <bool>

:LA:POD<n>:DISPlay?

**Description** Turn on or off the specified default channel group, or query the status of the specified

default channel group.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Integer	1 to 2	
<bool></bool>	Bool	{{1 ON} {0 OFF}}	

#### **Explanation**

➤ There are 2 default channel groups: POD1 (D0 to D7) and POD2 (D8 to D15).

When POD1 is turned on, the CH4 function is disabled automatically. When POD1 is turned off, the CH4 function is enabled automatically. When POD2 is turned on, the CH3 function is disabled automatically. When POD2 is turned off, the CH3 function is enabled automatically.

**Return Format** 

The query returns 1 or 0.

**Example** :LA:POD1:DISPlay 1 /\*Turn POD1 (D0 to D7) on\*/

:LA:POD1:DISPlay? /\*The query returns 1\*/

### :LA:POD<n>:THReshold

Syntax :LA:POD<n>:THReshold <thre>

:LA:POD<n>:THReshold?

**Description** Set or query the threshold of the specified channel group. The default unit is V.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Integer	1 to 2	
<thre></thre>	Real	-15.0V to +15.0V	1.40V

**Explanation** There are 2 default channel groups: POD1 (D0 to D7) and POD2 (D8 to D15).

**Return** The query returns the current threshold of the specified channel group in scientific notation.

**Example** :LA:POD1:THReshold 3.3 /\*Set the threshold of POD1 (D0 to D7) to 3.3V\*/

:LA:POD1:THReshold? /\*The query returns 3.300000e+00\*/

# :LA:SIZE

**Syntax** :LA:SIZE <size>

:LA:SIZE?

**Description** 

Set or query the display size of the waveforms of the channels turned on on the screen.

**Parameter** 

Name	Туре	Range	Default
<size></size>	Discrete	{SMALI LARGe}	SMALI

### **Explanation** >

- > SMALI: up to 16 waveforms can be displayed on the screen (0 to 15 from top to bottom).
- ➤ LARGe: up to 8 waveforms can be displayed on the screen (0 to 7 from top to bottom).
- > The LARGe display mode is only available when the number of channels currently turned on is no more than 8.

**Return Format** 

The query returns SMAL or LARG.

**Example** :LA:SIZE SMALI

/\*Set the waveform display size to small\*/

:LA:SIZE? /\*The query returns SMAL\*/

Related Command

**Related** :LA:DIGital<n>:POSition

# :LA:STATe

**Syntax** :LA:STATe <bool>

:LA:STATe?

**Description** 

Turn on or off the LA function, or query the status of the LA function.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

**Return Format** 

The query returns 1 or 0.

Example:

:LA:STATe ON /\*Turn on the LA function\*/ :LA:STATe? /\*The query returns 1\*/

# :LA:TCALibrate

**Syntax** :LA:TCALibrate <tcal>

:LA:TCALibrate?

**Description Parameter** 

Set or query the delay calibration time of the digital channels. The default unit is s.

Name	Туре	Range	Default
<tcal></tcal>	Real	-100ns to 100ns	0.00s

### **Explanation** >

- When using the oscilloscope for actual measurement, the transmission delay of the probe cable may cause relatively larger error (zero offset). Zero offset is defined as the offset of the crossing point of the waveform and threshold level line relative to the trigger position. Users can set a delay time to calibrate the zero offset of the corresponding channel.
- You can only set <tcal> to a specified value at certain step. If the parameter sent is not one of the specified values, the specified value nearest to the value sent will be used. The step of this parameter differs in different horizontal timebase (set by the :TIMebase[:MAIN]:SCALe command), as shown in the table below.

<b>Horizontal Timebase</b>	Delay Calibration Time Step
5ns	100ps
10ns	200ps
20ns	400ps
50ns	1ns
100ns	2ns
200ns	4ns
500ns	10ns
1μs to 10μs	20ns

**Note:** When the horizontal timebase is equal to or greater than  $10\mu s$ , the delay calibration time cannot be adjusted.

**Return Format** 

The guery returns the delay calibration time in scientifc notation.

Example

2-88

:LA:TCALibrate 0.00000002 /\*Set the delay calibration time to 20ns\*/ :LA:TCALibrate? /\*The query returns 2.000000e-08\*/

# :MATH Commands

The :MATH commands are used to set the operations between the waveforms of multiple channels.

#### Note:

The operations include the following types: Algebraic Operations: A+B, A-B, AxB, A/B

Spectrum Operation: FFT

Logic Operations: A&&B, A||B, A^B, !A

Functional Operations: Intg, Diff, Sqrt, Lg, Ln, Exp, Abs

Filter: Low Pass Filter, High Pass Filter, Band Pass Filter, Band Stop Filter Compound Operations: Combination of two operations (inner and outer)

- ✓ For logic operations, the waveform data to be operated is compared with the preset threshold and is converted to 0 or 1. Thus, the result will also be 0 or 1.
- ✓ For a relatively complicated operation, you can split it into inner and outer layer operations (namely compound operation) according to your need. The inner layer operation (fx) can only be algebraic operation and the outer layer operation can only be algebraic operation or functional operation.

When the outer layer operation is algeriac operation, at least one of source A and source B of the outer layer operation should be set to FX.

When the outer layer operation is functional operation, the source of the outer layer operation can only be set to FX.

**Note:** For the inner layer operation (fx), you can send

the <a href="math:option:FX:SOURce1">:MATH:OPTion:FX:SOURce2</a>, and <a href="math:option:FX:OPERator">:MATH:OPTion:FX:OPERator</a> commands to set the sources and operator of the inner layer operation. For the outer layer operation, you can send the <a href="math:MATH:SOURce1">:MATH:SOURce2</a>, and <a href="math:MATH:OPERator">:MATH:OPERator</a> commands to set the sources and operator of the outer layer operation.

### **Command List:**

- :MATH:DISPlay
- :MATH:OPERator
- :MATH:SOURce1
- :MATH:SOURce2
- :MATH:LSOUrce1
- :MATH:LSOUrce2
- :MATH:SCALe
- :MATH:OFFSet
- :MATH:INVert
- :MATH:RESet
- :MATH:FFT:SOURce
- :MATH:FFT:WINDow
- :MATH:FFT:SPLit
- :MATH:FFT:UNIT
- :MATH:FFT:HSCale
- :MATH:FFT:HCENter
- :MATH:FFT:MODE

- :MATH:FILTer:TYPE
- :MATH:FILTer:W1
- :MATH:FILTer:W2
- :MATH:OPTion:STARt
- :MATH:OPTion:END
- ◆ :MATH:OPTion:INVert
- :MATH:OPTion:SENSitivity
- ♦ :MATH:OPTion:DIStance
- :MATH:OPTion:ASCale
- ♦ :MATH:OPTion:THReshold1
- :MATH:OPTion:THReshold2
- :MATH:OPTion:FX:SOURce1
- :MATH:OPTion:FX:SOURce2
- :MATH:OPTion:FX:OPERator

# :MATH:DISPlay

**Syntax** :MATH:DISPlay <bool>

:MATH:DISPlay?

**Description** Enable or disable the math operation function or query the math operation status.

 Name
 Type
 Range
 Default

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

**Return** The query returns 1 or 0. **Format** 

**Example**: MATH:DISPlay ON /\*Enable the math operation function\*/

:MATH:DISPlay? /\*The query returns 1\*/

### :MATH:OPERator

Return

**Syntax** :MATH:OPERator <opt>

:MATH:OPERator?

**Description** Set or query the operator of the math operation.

Parameter	Name	Туре	Range	Default
	<opt></opt>	Discrete	{ADD SUBTract MULTiply DIVision AND OR XOR  NOT FFT INTG DIFF SQRT LOG LN EXP ABS  FILTer}	ADD

**Explanation** When the parameter in :MATH:SOURce1 and/or :MATH:SOURce2 is FX, this command is

used to set the operator of the outer layer operation of compound operation. The range of <opt> is {ADD|SUBTract|MULTiply|DIVision|INTG|DIFF|SQRT|LOG|LN|EXP|ABS}.

The query returns ADD, SUBT, MULT, DIV, AND, OR, XOR, NOT, FFT, INTG, DIFF, SQRT,

COPLE IS {ADDISOBITACLIMOLTIPIY DIVISION IN THE DIFF | SQLT | LOG|LIV|LAF | ADS }.

Format LOG, LN, EXP, ABS, or FILT.

**Example**: MATH:OPERator INTG /\*Set the operator of the math operation to integration\*/

:MATH:OPERator? /\*The query returns INTG\*/

# :MATH:SOURce1

Syntax :MATH:SOURce1 <src>

:MATH:SOURce1?

**Description** 

Set or query the source or source A of algebraic operation/functional operation/the outer layer operation of compound operation.

**Parameter** 

Name	Туре	Range	Default
<src></src>	Discrete	{CHANnel1 CHANnel2 CHANnel3 CHANnel4 FX}	CHANnel1

#### **Explanation**

- For algebraic operations, this command is used to set source A.
- For functional operations, only this command is used to set the source.
- > For compound operations, this command is used to set source A of the outer layer operation when the outer layer operation is algeriac operation and the range of <src> is {CHANnel1|CHANnel2|CHANnel3|CHANnel4}; this command is used to set the source of the outer layer operation when the outer layer operation is functional operation and <src> can only be FX.

**Note:** When the outer layer operation of compound operation is algebraic operation, at least one of source A and source B of the outer layer operation should be set to FX.

When "FX" is selected, you can send the :MATH:OPTion:FX:SOURce1, :MATH:OPTion:FX:SOURce2, and :MATH:OPTion:FX:OPERator commands to set the sources and operator of the inner layer operation.

**Return** Format

**Return** The query returns CHAN1, CHAN2, CHAN3, CHAN4, or FX.

**Example** 

:MATH:SOURce1 CHANnel3 /\*Set source A of algebraic operation to CH3\*/

:MATH:SOURce1? /\*The query returns CHAN3\*/

### :MATH:SOURce2

**Syntax** :MATH:SOURce2 <src>

:MATH:SOURce2?

**Description** Set or query source B of algebraic operation/the outer layer operation of compound

operation.

**Parameter** 

 Name
 Type
 Range
 Default

 <src>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4|FX}
 CHANnel1

#### **Explanation**

This command is only applicable to algebraic operations (requiring two sources) and compound operations whose outer layer operations are algebraic operations.

When the outlayer operation of compound operation is algebraic operation, this command is used to set source B of the outer layer operation.

**Note:** When the outer layer operation of compound operation is algebraic operation, at least one of source A and source B of the outer layer operation should be set to FX.

When "FX" is selected, you can send the :MATH:OPTion:FX:SOURce1, :MATH:OPTion:FX:SOURce2, and :MATH:OPTion:FX:OPERator commands to set the sources and operator of the inner layer operation.

**Return** The query returns CHAN1, CHAN2, CHAN3, CHAN4, or FX. **Format** 

**Example** :MATH:SOURce2 CHANnel3 /\*Set source B of algebraic operation to CH3\*/

:MATH:SOURce2? /\*The query returns CHAN3\*/

### :MATH:LSOUrce1

**Syntax** :MATH:LSOUrce1 <src>

:MATH:LSOUrce1?

**Description** Set or query source A of logic operation.

 
 Name
 Type
 Range
 Default

 <src>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel3|CHANnel4}
 D0

**Explanation** The logic operations include A&&B, A||B, A^B, and !A.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15, CHAN2, CHAN2, OF CHANA

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example**: MATH:LSOUrce1 D3 /\*Set source A of logic operation to D3\*/

:MATH:LSOUrce1? /\*The query returns D3\*/

### :MATH:LSOUrce2

Syntax :MATH:LSOUrce2 <src>

:MATH:LSOUrce2?

**Description** Set or query source B of logic operation.

**Parameter** 

Name	Туре	Range	Default
<src></src>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	D1

**Explanation** >

The logic operations include A&&B, A||B, A^B, and !A.

This command is only applicable to logic operations that require two signal sources and is used to set source B.

**Format** 

The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15,

CHAN1, CHAN2, CHAN3, or CHAN4.

Example :MATH:LSOUrce2 D4

/\*Set source B of logic operation to D4\*/

:MATH:LSOUrce2? /\*The query returns D4\*/

### :MATH:SCALe

**Syntax** :MATH:SCALe <scale>

:MATH:SCALe?

Set or query the vertical scale of the operation result. The unit depends on the operator **Description** 

currently selected and the unit of the source.

**Parameter** 

**Type** Name Range **Default** Real The max range is from 1p to 5T (in 1-2-5 step) 1.00V <scale>

Explanation

The range of the vertical scale is related to the operator currently selected and the vertical scale of the source channel. For the integration (intq) and differential (diff) operations, it

is also related to the current horizontal timebase.

Return

The query returns the vertical scale of the operation result in scientific notation.

**Format** Example

:MATH:SCALe 2 /\*Set the vertical scale to 2V\*/

:MATH:SCALe? /\*The query returns 2.000000e+00\*/

Related **Commands**  :CHANnel<n>:SCALe

:CHANnel<n>:UNITs

:MATH:OPERator

:TIMebase[:MAIN]:SCALe

**Default** 

0.00V

Default

0|OFF

## :MATH:OFFSet

**Syntax** :MATH:OFFSet <offs>

**Name** 

<offs>

:MATH:OFFSet?

**Description** Set or query the vertical offset of the operation result. The unit depends on the operator

Related to the vertical scale of the operation result Range: (-1000 x MathVerticalScale) to (1000 x

currently selected and the unit of the source.

Step: MathVerticalScale/50

MathVerticalScale)

Range

MathVerticalScale is the vertical scale of the operation result and can be set by the :MATH:SCALe command.

**Type** 

Real

**Return** The guery returns the vertical offset of the operation result in scientific notation.

**Format** 

**Explanation** 

**Parameter** 

**Example**: MATH:OFFSet 8 /\*Set the vertical offset to 8V\*/

:MATH:OFFSet? /\*The query returns 8.000000e+00\*/

Related :MATH:OPERator
Commands :CHANnel<n>:UNITs

#### :MATH:INVert

**Syntax** :MATH:INVert <bool>

**Name** 

<bool>

:MATH:INVert?

**Description** Enable or disable the inverted display mode of the operation result, or query the inverted

{{1|ON}|{0|OFF}}

display mode status of the operation result.

Range

**Explanation** > This command is invalid for the FFT operation.

**Type** 

Bool

This command has the same function as the :MATH:OPTion:INVert command.

**Return** The query returns 1 or 0.

**Format** 

**Parameter** 

**Example** :MATH:INVert ON /\*Enable the inverted display mode\*/

:MATH:INVert? /\*The query returns 1\*/

**Related** :MATH:OPERator

## :MATH:RESet

**Syntax** :MATH:RESet

**Description** Sending this command, the instrument adjusts the vertical scale of the operation result to

the most proper value according to the current operator and the horizontal timebase of

the source.

Related :MATH:OPERator **Commands** 

:MATH:SCALe

:TIMebase[:MAIN]:SCALe

## :MATH:FFT:SOURce

**Syntax** :MATH:FFT:SOURce <src>

:MATH:FFT:SOURce?

Set or query the source of FFT operation/filter. Description

**Parameter** Name Type Range **Default** {CHANnel1|CHANnel2|CHANnel3|CHANnel4} <src> Discrete CHANnel1

The guery returns CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

Example

:MATH:FFT:SOURce CHANnel3 /\* Set the source of FFT operation to CH3\*/

:MATH:FFT:SOURce? /\* The guery returns CHAN3\*/

Related :MATH:OPERator

**Command** 

### :MATH:FFT:WINDow

**Syntax** :MATH:FFT:WINDow <wnd>

:MATH:FFT:WINDow?

**Description** Set or query the window function of the FFT operation.

**Parameter Default** Name **Type** Range {RECTangle|BLACkman|HANNing|HAMMing| <wnd> Discrete RECTangle FLATtop|TRIangle}

**Explanation** 

Spectral leakage can be considerably decreased when a window function is used.

Different window functions are applicable to measure different waveforms. You need to select the window function according to waveform to be measured and its

characteristics.

The guery returns RECT, BLAC, HANN, HAMM, FLAT, or TRI. Return **Format** 

Example :MATH:FFT:WINDow BLACkman /\*Set the window function of the FFT operation to

blackman\*/

:MATH:FFT:WINDow? /\* The guery returns BLACK\*/

Related :MATH:OPERator

## :MATH:FFT:SPLit

Syntax :MATH:FFT:SPLit <bool>

:MATH:FFT:SPLit?

**Description** Enable or disable the half-screen display mode of the FFT operation, or query the status

of the half display mode of the FFT operation.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	1 ON

#### **Explanation**

Enable the half-screen display mode: the source channel and the FFT operation results are displayed separately. The time domain and frequency domain signals are displayed clearly.

Disable the half-screen display mode (full-screen display mode): the source channel and the FFT operation results are displayed in the same window to view the frequency spectrum more clearly and to perform more precise measurement.

**Return Format** 

The query returns 1 or 0.

**Example**: MATH:FFT:SPLit OFF /\*Disable the half-screen display mode\*/

:MATH:FFT:SPLit? /\*The query returns 0\*/

Related :MATH:OPERator

**Command** 

### :MATH:FFT:UNIT

**Syntax** :MATH:FFT:UNIT <unit>

:MATH:FFT:UNIT?

**Description** Set or query the vertical unit of the FFT operation result.

Parameter Name Type Range

 Name
 Type
 Range
 Default

 <unit>
 Discrete
 {VRMS|DB}
 DB

**Return** The query returns VRMS or DB. **Format** 

**Example** :MATH:FFT:UNIT VRMS /\*Set the vertical unit of the FFT operation result to Vrms\*/

:MATH:FFT:UNIT? /\*The query returns VRMS\*/

**Related** :MATH:OPERator

## :MATH:FFT:HSCale

**Syntax** :MATH:FFT:HSCale <hsc>

:MATH:FFT:HSCale?

**Description** Set or query the horizontal scale of the FFT operation result. The default unit is Hz.

 Parameter
 Name
 Type
 Range
 Default

 <hsc>
 Real
 Refer to Explanation
 5MHz

**Explanation** > <hsc> can be set to 1/1000, 1/400, 1/200, 1/100, 1/40, or 1/20 of the FFT sample rate.

When the FFT mode is set to TRACe, FFT sample rate equals to screen sample rate, that is, 100/horizontal timebase.
When the FFT mode is set to MEMory, FFT sample rate equals to memory sample rate (:ACQuire:SRATe?).

You can view the detailed information of the frequency spectrum by reducing the horizontal scale.

**Return** The query returns the horizontal scale in scientific notation. **Format** 

**Example** :MATH:FFT:HSCale 500000 /\*Set the horizontal scale of the FFT operation result to

500kHz\*/

:MATH:FFT:HSCale? /\*The query returns 5.000000e+05\*/

Related :MATH:OPERator
Commands :MATH:FFT:MODE

:TIMebase[:MAIN]:SCALe

### :MATH:FFT:HCENter

Syntax :MATH:FFT:HCENter <cent>

:MATH:FFT:HCENter?

**Description** Set or query the center frequency of the FFT operation result, namely the frequency

relative to the horizontal center of the screen. The default unit is Hz.

**Parameter** 

 Name
 Type
 Range
 Default

 <cent>
 Real
 Refer to Explanation
 5MHz

**Explanation** 

When the FFT mode is set to TRACe, the range of <cent> is from 0 to (0.4 x FFT sample rate). Wherein, FFT sample rate equals to screen sample rate, that is, 100/horizontal timebase.

When the FFT mode is set to MEMory, the range of <cent> is from 0 to (0.5 x FFT sample rate). Wherein, FFT sample rate equals to memory sample rate

/\*Set the center frequency of the FFT operation result

(:ACQuire:SRATe?).

:MATH:FFT:HCENter 10000000

Step = Horizontal Scale of the FFT operation result/50.

**Return Format** 

**Example** 

The query returns the current center frequency in scientific notation.

Format

to 10MHz\*/

:MATH:FFT:HCENter? /\*The query returns 1.000000e+07\*/

**Related Commands** 

:MATH:OPERator

:MATH:FFT:MODE

:TIMebase[:MAIN]:SCALe

:MATH:FFT:HSCale

### :MATH:FFT:MODE

**Syntax** :MATH:FFT:MODE <mode>

:MATH:FFT:MODE?

**Description** 

Set or query the FFT mode.

**Parameter** 

Name	Туре	Range	Default
<mode></mode>	Discrete	{TRACe MEMory}	TRACe

#### **Explanation** >

- > TRACe: denotes that the data source of the FFT operation is the data of the waveform displayed on the screen.
- MEMory: denotes that the data source of the FFT operation is the data of the waveform in the memory.

**Return Format** 

The query returns TRAC or MEM.

Example

:MATH:FFT:MODE TRACe /\*Set the FFT mode to TRACe\*/
:MATH:FFT:MODE? /\* The query returns TRAC\*/

### :MATH:FILTer:TYPE

**Syntax** :MATH:FILTer:TYPE <type>

:MATH:FILTer:TYPE?

**Description** Set or query the filter type.

**Parameter** 

Name	Туре	Range	Default
<type></type>	Discrete	{LPASs HPASs BPASs BSTOP}	LPASs

### **Explanation** >

- MSO1000Z/DS1000Z provides 4 types of filters (Low Pass Filter, High Pass Filter, Band Pass Filter, and Band Stop Filter). Setting the bandwidth can filter the specified frequencies. You can send the :MATH:FFT:SOURce command to set or query the source of the filter.
- LPASs: low pass, which indicates that only the signals whose frequencies are lower than the current cutoff frequency (**wc1**) can pass the filter.
- HPASs: high pass, which indicates that only the signals whose frequencies are greater than the current cutoff frequency (**wc1**) can pass the filter.
- BPASs: band pass, which indicates that only the signals whose frequencies are greater than current cutoff frequency 1 (wc1) and lower than current cutoff frequency 2 (wc2) can pass the filter.

**Note:** Cutoff frequency 1 ( $\omega$ c1) must be lower than cutoff frequency 2 ( $\omega$ c2).

BSTOP: band stop, which indicates that only the signals whose frequencies are lower than current cutoff frequency 1 (wc1) or greater than current cutoff frequency 2 (wc2) can pass the filter.

**Note:** Cutoff frequency 1 ( $\omega$ c1) must be lower than cutoff frequency 2 ( $\omega$ c2).

Return

The query returns LPAS, HPAS, BPAS, or BSTOP.

**Format** Example

:MATH:FILTer:TYPE LPASs /\*Set the filter type to low pass\*/

/\*The query returns LPAS\*/ :MATH:FILTer:TYPE?

Related **Commands**  :MATH:FILTer:W1

:MATH:FILTer:W2

## :MATH:FILTer:W1

**Syntax** :MATH:FILTer:W1 <freq1>

:MATH:FILTer:W1?

**Description** Set or query the cutoff frequency (**ωc1**) of the low pass/high pass filter or cutoff

frequency 1 (wc1) of the band pass/band stop filter. The default unit is Hz.

**Parameter** 

Name	Туре	Range	Default
<freq1></freq1>	Real	Refer to <b>Explanation</b>	Related to the filter type LPASs BPASs BSTOP: 0.005 x screen sample rate HPASs: 0.1 x screen sample rate

### **Explanation** >

- When the type of the filter is set to LPASs (low pass) or HPASs (high pass), you need to set one cutoff frequency (**wc1**). At this time, the range of <freq1> is from (0.005 x screen sample rate) to (0.1 x screen sample rate), with a step of (0.005 x screen sample rate). Wherein, Screen Sample Rate = 100/Horizontal Timebase.
- When the type of the filter is set to BPASs (band pass) or BSTOP (band stop), you need to set two cutoff frequencies. Send this command to set cutoff frequency 1 (ωc1); and send the :MATH:FILTer:W2 command to set cutoff frequency 2 (ωc2). At this time, the range of <freq1> is from (0.005 x screen sample rate) to (0.095 x screen sample rate), with a step of (0.005 x screen sample rate). Wherein, Screen Sample Rate = 100/Horizontal Timebase.

**Note:** Cutoff frequency 1 ( $\omega$ c1) must be lower than cutoff frequency 2 ( $\omega$ c2).

Return Format The query returns the current cutoff frequency or cutoff frequency  ${\bf 1}$  in scientific notation.

**Example**: MATH:FILTer:W1 1000000

/\*Set the cutoff frequency of the low pass filter to

1MHz\*/

:MATH:FILTer:W1?

/\*The query returns 1.000000e+06\*/

**Related Commands** 

:MATH:FILTer:TYPE

:TIMebase[:MAIN]:SCALe

### :MATH:FILTer:W2

**Syntax** :MATH:FILTer:W2 <freq2>

:MATH:FILTer:W2?

**Description** Set or query the cutoff frequency 2 (wc2) of the band pass/band stop filter. The default

unit is Hz.

**Parameter** Name **Type** Range **Default** 

Refer to **Explanation** <freq2> Real 0.1 x screen sample rate

**Explanation** When the type of the filter is set to BPASs (band pass) or BSTOP (band stop), you need

to set two cutoff frequencies. Send the :MATH:FILTer:W1 command to set cutoff frequency 1 (ωc1); and send this command to set cutoff frequency 2 (ωc2). At this time, the range of  $\langle \text{freq2} \rangle$  is from (0.01 x screen sample rate) to (0.1 x screen sample rate),

with a step of  $(0.005 \times \text{screen sample rate})$ . Wherein, Screen Sample Rate = 100/Horizontal Timebase.

**Note:** Cutoff frequency 2 ( $\omega$ c2) must be greater than cutoff frequency 1 ( $\omega$ c1).

The query returns current cutoff frequency 2 in scientific notation. Return

**Format** 

Example :MATH:FILTer:W2 1500000 /\*Set cutoff frequency 2 of the band pass filter to

1.5MHz\*/

/\*The guery returns 1.500000e+06\*/ :MATH:FILTer:W2?

Related :MATH:FILTer:TYPE **Commands** 

:TIMebase[:MAIN]:SCALe

## :MATH:OPTion:STARt

**Syntax** :MATH:OPTion:STARt <sta>

:MATH:OPTion:STARt?

**Description** Set or query the start point of the waveform math operation.

**Parameter Name Default** Type Range

> 0 to (End point currently set - 1) <sta> Integer

**Explanation** This command is invalid for the FFT operation. Sending this command will modify the start points of all the operations (except FFT).

> The source selected is equally divided into 1200 parts horizontally, in which the leftmost is 0 and the rightmost is 1199.

Return The guery returns an integer.

**Format** 

Example :MATH:OPTion:STARt 50 /\*Set the waveform start point to 50\*/

> :MATH:OPTion:STARt? /\*The guery returns 50\*/

:MATH:OPTion:END Related **Command** 

## :MATH:OPTion:END

**Syntax** :MATH:OPTion:END <end>

:MATH:OPTion:END?

**Description** Set or query the end point of the waveform math operation.

 Parameter
 Name
 Type
 Range
 Default

 <end>
 Discrete
 (Start point currently set+1) to 1199
 1199

**Explanation** 

This command is invalid for the FFT operation. Sending this command will modify the end points of all the operations (except FFT).

The source selected is equally divided into 1200 parts horizontally, in which the leftmost is 0 and the rightmost is 1199.

Return Format The query returns an integer.

Example :MATH:OPTion

:MATH:OPTion:END 200 /\*Set the waveform end point to 200\*/

:MATH:OPTion:END? /\*The guery returns 200\*/

Related Command

:MATH:OPTion:STARt

## :MATH:OPTion:INVert

**Syntax** :MATH:OPTion:INVert <bool>

:MATH:OPTion:INVert?

**Description** 

Enable or disable the inverted display mode of the operation result, or query the inverted display mode status of the operation result.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

#### **Explanation**

- This command is invalid for the FFT operation. Sending this command will modify the inverted display mode status of all the operations (except FFT).
- ➤ This command has the same function as the :MATH:INVert command.

Return Format The query returns 1 or 0.

**Example** 

:MATH:OPTion:INVert ON /\*Enable the inverted display mode\*/

:MATH:OPTion:INVert? /\*The query returns 1\*/

**Parameter** 

**Default** 

## :MATH:OPTion:SENSitivity

Name

**Syntax** :MATH:OPTion:SENSitivity <sens>

:MATH:OPTion:SENSitivity?

**Type** 

**Description** Set or query the sensitivity of the logic operation. The default unit is div (namely the

current vertical scale).

0 to 0.96, the step is 0.08 0 <sens> Real **Explanation** This command is only applicable to logic operations (A&&B, A|B, A^B, and !A).

Range

The query returns the current sensitivity in scientific notation. Return

**Format** 

:MATH:OPTion:SENSitivity 0.24 /\*Set the sensitivity of the logic operation to 0.24div\*/ Example

> /\*The query returns 2.400000e-01\*/ :MATH:OPTion:SENSitivity?

Related :CHANnel<n>:SCALe **Commands** :MATH:OPERator

## :MATH:OPTion:DIStance

**Syntax** :MATH:OPTion:DIStance < dist>

:MATH:OPTion:DIStance?

**Description** Set or guery the smoothing window width of differential operation (diff).

Name **Parameter Type** Range **Default** 3 to 201 3 <dist> Integer

This command is only applicable to differential operation (diff). **Explanation** 

Return The guery returns an integer between 3 and 201.

**Format** 

**Example** :MATH:OPTion:DIStance 25 /\*Set the smoothing window width to 25\*/

> :MATH:OPTion:DIStance? /\*The query returns 25\*/

:MATH:OPERator Related

## :MATH:OPTion:ASCale

**Syntax** :MATH:OPTion:ASCale <bool>

:MATH:OPTion:ASCale?

**Description** Enable or disable the auto scale setting of the operation result or query the status of the

auto scale setting.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

#### **Explanation**

When the auto scale is enabled, the instrument will automatically calculate the vertical scale range according to the current operator, the vertical scale and the horizontal timebase. If the current scale is out of the range, it will adjust the vertical scale to the best value automatically.

Sending this command will modify the auto scale status of all the operation results.

**Return** Format

The query returns 1 or 0.

**Example** :MATH:OPTion:ASCale ON /\*Enable the auto scale setting \*/

:MATH:OPTion:ASCale? /\*The query returns 1\*/

## :MATH:OPTion:THReshold1

Syntax :MATH:OPTion:THReshold1 <thre>

:MATH:OPTion:THReshold1?

**Description** Set or query t

Set or query the threshold level of source A in logic operations. The default unit is V.

**Parameter** 

Name	Туре	Range	Default
<thre></thre>	Real	(-4 x VerticalScale - VerticalOffset) to (4 x VerticalScale - VerticalOffset)	0.00V

### **Explanation**

This command is only applicable to A&&B, A||B, A^B, and !A logic operations of which source A is an analog channel.

VerticalScale refers to the vertical scale of source A VeticalOffset refers to the vertical offset of source A The step is VerticalScale/50

**Return Format** 

The query returns the threshold level in scientific notation.

Example

:MATH:OPTion:THReshold1 0.8 /\*Set the threshold level of source A in logic

operations to 800mV\*/

:MATH:OPTion:THReshold1? /\*The query returns 8.000000e-01\*/

Related Commands :CHANnel<n>:SCALe
:CHANnel<n>:OFFSet

:MATH:LSOUrce1

## :MATH:OPTion:THReshold2

Syntax :MATH:OPTion:THReshold2 <thre>

:MATH:OPTion:THReshold2?

**Description** Set or query the threshold level of source B in logic operations. The default unit is V.

**Parameter** 

Name	Туре	Range	Default
<thre></thre>	Real	(-4 x VerticalScale - VerticalOffset) to (4 x VerticalScale - VerticalOffset)	0.00V

**Explanation** 

This command is only applicable to A&&B, A||B, and A^B logic operations of which source B is an analog channel.

VerticalScale refers to the vertical scale of source B VeticalOffset refers to the vertical offset of source B

The step is VerticalScale/50

Return The query returns the threshold level in scientific notation.

**Format** 

:MATH:OPTion:THReshold2 0.5 **Example** /\*Set the threshold level of source B in logic

operations to 0.5V\*/

/\*The query returns 5.000000e-01\*/ :MATH:OPTion:THReshold2?

Related **Commands** 

:CHANnel<n>:SCALe

:CHANnel<n>:OFFSet

:MATH:LSOUrce2

## :MATH:OPTion:FX:SOURce1

Syntax :MATH:OPTion:FX:SOURce1 <src>

:MATH:OPTion:FX:SOURce1?

Description Set or query source A of the inner layer operation of compound operation.

**Parameter** 

Name	Туре	Range	Default
<src></src>	Discrete	{CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

Return **Format**  The query returns CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :MATH:OPTion:FX:SOURce1 CHANnel1

/\*Set source A of the inner layer operation of

compound operation to CH1\*/

:MATH:OPTion:FX:SOURce1? /\*The guery returns CHAN1\*/

## :MATH:OPTion:FX:SOURce2

Syntax :MATH:OPTion:FX:SOURce2 <src>

:MATH:OPTion:FX:SOURce2?

**Description** Set or query source B of the inner layer operation of compound operation.

Parameter Name

 Name
 Type
 Range
 Default

 <src>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4.

**Format** 

**Example**: MATH:OPTion:FX:SOURce2 CHANnel1 /\*Set source B of the inner layer operation of

compound operation to CH1\*/

:MATH:OPTion:FX:SOURce2? /\*The query returns CHAN1\*/

## :MATH:OPTion:FX:OPERator

**Syntax** :MATH:OPTion:FX:OPERator <op>

:MATH:OPTion:FX:OPERator?

**Description** Set or query the operator of the inner layer operation of compound operation.

**Parameter** 

 Name
 Type
 Range
 Default

 <op>
 Discrete
 {ADD|SUBTract|MULTiply|DIVision}
 ADD

**Return** The query returns ADD, SUBT, MULT, or DIV.

**Format** 

**Example**: MATH:OPTion:FX:OPERator ADD /\*Set the operator of the inner layer operation of

compound operation to addition\*/

:MATH:OPTion:FX:OPERator? /\*The query returns ADD\*/

## :MASK Commands

The :MASK commands are used to set and query the pass/fail test parameters.

#### **Command List:**

- :MASK:ENABle
- :MASK:SOURce
- :MASK:OPERate
- :MASK:MDISplay
- :MASK:SOOutput
- :MASK:OUTPut
- :MASK:X
- :MASK:Y
- :MASK:CREate
- :MASK:PASSed?
- :MASK:FAILed?
- :MASK:TOTal?
- :MASK:RESet

## :MASK:ENABle

**Syntax** :MASK:ENABle <bool>

:MASK:ENABle?

**Description** Enable or disable the pass/fail test or query the status of the past/fail test.

**Parameter** Range **Default Name Type** 0|OFF <bool>  ${\{1|ON\}|\{0|OFF\}\}}$ Bool

**Explanation** The pass/fail test is invalid in the following conditions: the horizontal timebase is XY or

> ROLL, in the slow sweep mode (namely when the horizontal timebase is YT, the horizontal timebase is set to 200ms/div or slower) as well as during waveform record.

The query returns 1 or 0. Return **Format** 

/\*Enable the pass/fail test\*/ **Example** :MASK:ENABle ON

> :MASK:ENABle? /\*The query returns 1\*/

### :MASK:SOURce

Syntax :MASK:SOURce <source>

:MASK:SOURce?

**Description** Set or query the source of the pass/fail test.

Parameter Name Type Range Default

<source> Discrete {CHANnel1|CHANnel2|CHANnel3|CHANnel4} CHANnel1

**Explanation** Only channels enabled can be selected as the source. You can sent

the :CHANnel<n>:DISPlay command to enable the desired channel.

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4.

**Format** 

**Example**: MASK:SOURce CHANnel2 /\*Set the source of the pass/fail test to CH2\*/

:MASK:SOURce? /\*The query returns CHAN2\*/

## :MASK:OPERate

Syntax :MASK:OPERate <oper>

:MASK:OPERate?

**Description** Run or stop the pass/fail test, or query the status of the pass/fail test.

 Parameter
 Name
 Type
 Range
 Default

 <oper>
 Discrete
 {RUN|STOP}
 STOP

**Explanation** Before executing this command, you need to send the :MASK:ENABle command to enable

the pass/fail test.

**Return** The guery returns RUN or STOP.

**Format** 

**Example** :MASK:OPERate RUN /\*Run the pass/fail test\*/

:MASK:OPERate? /\*The guery returns RUN\*/

## :MASK:MDISplay

**Syntax** :MASK:MDISplay <bool>

:MASK:MDISplay?

**Description** 

Enable or disable the statistic information when the pass/fail test is enabled, or query the status of the statistic information.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

#### **Explanation** >

- ➤ Before executing this command, you need to send the :MASK:ENABle command to enable the pass/fail test.
- When the statistic information is on, the test results as shown in the figure below will be displayed at the upper right corner of the screen.

Fail = 0 wfs Pass = 94 wfs Total = 94 wfs

You can sent the :MASK:PASSed?, :MASK:FAILed?, and :MASK:TOTal? commands to query the test results.

Return

The query returns 1 or 0.

Format Example

:MASK:MDISplay ON /\*Enable the statistic information\*/

:MASK:MDISplay? /\*The query returns 1\*/

## :MASK:SOOutput

Syntax :MASK:SOOutput <bool>

:MASK:SOOutput?

**Description** 

Turn the "Stop on Fail" function on or off, or query the status of the "Stop on Fail" function.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

#### **Explanation** >

- ON: when failed waveforms are detected, the oscilloscope will stop the test and enter the "STOP" state. At this point, the results of the test remain the same on the screen (if the display is turned on) and the **[Trigger Out]** connector (if enabled) at the rear panel outputs a single pulse.
- OFF: the oscilloscope will continue with the test even though failed waveforms are detected. The test results on the screen will update continuously and the [Trigger Out] connector at the rear panel outputs a pulse each time a failed waveform is detected.

**Return Format** 

The query returns 1 or 0.

Example

:MASK:SOOutput ON /\*Turn the "Stop on Fail" function on\*/

:MASK:SOOutput? /\*The query returns 1\*/

**Default** 

**Default** 

0.96

## :MASK:OUTPut

Syntax :MASK:OUTPut <bool>

:MASK:OUTPut?

**Description** Enable or disable the sound prompt when failed waveforms are detected, or query the

status of the sound prompt.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

**Explanation** 

OFF: when failed waveforms are detected, there are display and output but the beeper does not sound.

ON: when failed waveforms are detected, there are display and output and the beeper sounds (not related to the on/off state of the sound).

Return **Format** 

The query returns 1 or 0.

**Example** :MASK:OUTPut ON /\*Enable the sound prompt\*/

**Type** 

**Type** 

Real

/\*The query returns 1\*/ :MASK:OUTPut?

## :MASK:X

**Syntax** :MASK:X <x>

:MASK:X?

**Description** Set or query the horizontal adjustment parameter in the pass/fail test mask. The default

> unit is div. **Name**

Range Real 0.02 to 4, the step is 0.02 within the range <x> 0.02

Return

**Parameter** 

**Format** 

The guery returns the horizontal adjustment parameter in scientific notation.

/\*Set the horizontal adjustment parameter to 0.28div\*/ **Example** :MASK:X 0.28

> :MASK:X? /\*The guery returns 2.800000e-01\*/

### :MASK:Y

**Parameter** 

**Syntax** :MASK:Y <y>

:MASK:Y?

**Description** Set or guery the vertical adjustment parameter in the pass/fail test mask. The default unit

is div.

0.04 to 5.12, the step is 0.04 within the range

Name

<y>

The query returns the vertical adjustment parameter in scientific notation. Return

Range

**Format** 

/\*Set the vertical adjustment parameter to 0.36div\*/ Example :MASK:Y 0.36

> :MASK:Y? /\*The guery returns 3.600000e-01\*/

## :MASK:CREate

**Syntax** :MASK:CREate

Description Create the pass/fail test mask using the current horizontal adjustment parameter and

vertical adjustment parameter.

**Explanation** This command is valid only when the pass/fail test is enabled (:MASK:ENABle) and is not

in the run state (:MASK:OPERate).

:MASK:X Related **Commands** :MASK:Y

## :MASK:PASSed?

**Syntax** :MASK:PASSed?

**Description** Query the number of passed frames in the pass/fail test.

Return The guery returns an integer.

**Format** 

## :MASK:FAILed?

**Syntax** :MASK:FAILed?

**Description** Query the number of failed frames in the pass/fail test.

**Return** The query returns an integer.

**Format** 

## :MASK:TOTal?

**Syntax** :MASK:TOTal?

**Description** Query the total number of frames in the pass/fail test.

Return The query returns an integer.

**Format** 

## :MASK:RESet

**Syntax** :MASK:RESet

Reset the numbers of passed frames and failed frames as well as the total number of **Description** 

frames in the pass/fail test to 0.

Related :MASK:PASSed? **Commands** 

:MASK:FAILed?

:MASK:TOTal?

## :MEASure Commands

MSO1000Z/DS1000Z supports the auto measurement of the following 37 waveform parameters and provides the statistic function for the measurement results. In additional, you can use the frequency counter to make more precise frequency measurement. The :MEASure commands are used to set and query the measurement parameters.

#### 1. Time Parameters

**Period:** Defined as the time between the threshold middle points of two consecutive,

like-polarity edges.

**Frequency:** Defined as the reciprocal of period.

**Rise Time:** The time for the signal amplitude to rise from the lower limit to the upper limit of the

threshod.

**Fall Time:** The time for the signal amplitude to fall from the upper limit to the lower limit of the

threshod.

**+Width:** The time difference between the threshold middle point of a rising edge to that of the

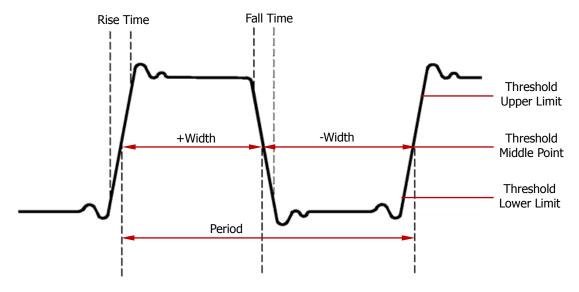
next falling edge of the pulse.

**-Width:** The time difference between the threshold middle point of a falling edge to that of the

next rising edge of the pulse.

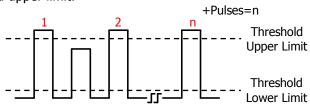
**+Duty:** The ratio of the positive pulse width to the period. **-Duty:** The ratio of the negative pulse width to the period.

**tVmax:** The time corresponding to the waveform maximum value (Vmax). **tVmin:** The time corresponding to the waveform minimum value (Vmin).



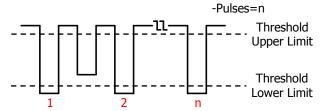
#### 2. Count Values

**+Pulses:** The number of positive pulses that rise from below the threshold lower limit to above the threshold upper limit.



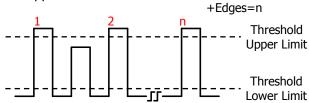
-Pulses:

The number of negative pulses that fall from above the threshold upper limit to below the threshold lower limit.



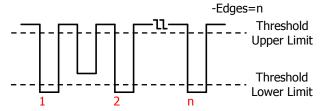
+Edges:

The number of rising edges that rise from below the threshold lower limit to above the threshold upper limit.



-Edges:

The number of falling edges that fall from above the threshold upper limit to below the threshold lower limit.



### 3. Delay and Phase

**Delay**  The time difference between the rising edges of source 1 and source 2. Negative delay indicates that the selected rising edge of source 1 occurred after the selected rising edge of source 2.

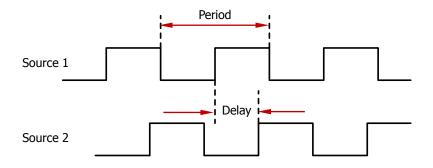
**Delay 1→2:** The time difference between the falling edges of source 1 and source 2. Negative delay indicates that the selected falling edge of source 1 occurred after the selected falling edge of source 2.

Phase **f 1→2**: Phase difference calculated according to "**Delay f 1→2**" and the period of source 1, expressed in degree. The calculation formula is as shown below.

Phase 1→2: Phase difference calculated according to "**Delay** 1→2" and the period of source 1, expressed in degree. The calculation formula is as shown below.

$$Phase = \frac{Delay}{Period1} \times 360^{\circ}$$

Wherein, Phase denotes "Phase  $\mathbf{1} \rightarrow \mathbf{2}$ " or "Phase  $\mathbf{1} \rightarrow \mathbf{2}$ ", Delay denotes "Delay  $\mathbf{1} \rightarrow \mathbf{2}$ " or "Delay  $\mathbf{1} \rightarrow \mathbf{2}$ " and Period1 denotes the period of source 1.



#### 4. Voltage Parameters

**Vmax:** The voltage value from the highest point of the waveform to the GND. **Vmin:** The voltage value from the lowest point of the waveform to the GND.

**Vpp:** The voltage value from the highest point to the lowest point of the waveform.

**Vtop:** The voltage value from the flat top of the waveform to the GND. **Vbase:** The voltage value from the flat base of the waveform to the GND.

Vamp: The voltage value from the top of the waveform to the base of the waveform.

Vupper: The actual voltage value corresponding to the threshold maximum value.

Viower: The actual voltage value corresponding to the threshold middle value.

The actual voltage value corresponding to the threshold minimum value.

**Vavg:** The arithmetic average value on the whole waveform or on the gating area. The

calculation formula is as follows:

$$Average = \frac{\sum x_i}{n}$$

Wherein,  $x_i$  is the measurement result of the ith point, n is the number of points being measured.

**Vrms:** The root mean square value on the whole waveform or the gating area. The calculation formula is as follows:

$$RMS = \sqrt{\frac{\sum_{i=1}^{n} x_{i}^{2}}{n}}$$

Wherein,  $x_i$  is the measurement result of the ith point, n is the number of points being measured.

**Overshoot:** The ratio of the difference between the maximum value and top value of the waveform to the amplitude value.

**Preshoot:** The ratio of the difference between the minimum value and base value of the waveform to the amplitude value.

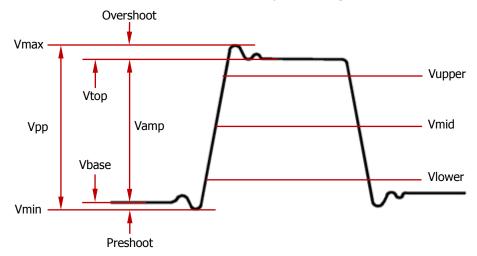
**Per.Vrms:** The root mean square value within a period. For the calculation formula, please refer to

"Vrms".

**Variance:** The average of the sum of the squares for the difference between the amplitude value of each waveform point and the waveform average value on the whole waveform or on the gating area. The variance reflects the fluctuation degree of the waveform. The calculation formula is as follows:

$$Variance = \frac{\sum_{i=1}^{n} (Vamp(i) - Average)^{2}}{n}$$

Wherein, Vamp(i) is the amplitude of the ith point, Average is the average value of the waveform, n is the number of points being measured.



#### 5. Other Parameters

**+Rate:** Divide the difference of the upper value and lower value on the rising edge by the

corresponding time.

**-Rate:** Divide the difference of the lower value and upper value on the falling edge by the

corresponding time.

**Area:** The area of the whole waveform within the screen and the unit is voltage-second. The

area meadured above the zero reference (namely the vertical offset) is positive and the area measured below the zero reference is negative. The area measured is the

algebraic sum of the area of the whole waveform within the screen.

**Period** The area of the first period of the waveform on the screen and the unit is

**Area:** voltage-second. The area above the zero reference (namely the vertical offset) is

positive and the area below the zero reference is negative. The area measured is the

algeraic sum of the area of the waveform within the whole period.

#### **Command List:**

- :MEASure:SOURce
- :MEASure:COUNter:SOURce
- :MEASure:COUNter:VALue?
- :MEASure:CLEar
- :MEASure:RECover
- :MEASure:ADISplay
- :MEASure:AMSource
- :MEASure:SETup:MAX
- ◆ :MEASure:SETup:MID
- ♦ :MEASure:SETup:MIN
- :MEASure:SETup:PSA
- :MEASure:SETup:PSB
- :MEASure:SETup:DSA
- ◆ :MEASure:SETup:DSB
- :MEASure:STATistic:DISPlay
- :MEASure:STATistic:MODE
- :MEASure:STATistic:RESet
- ◆ :MEASure:STATistic:ITEM
- :MEASure:ITEM

### :MEASure:SOURce

**Syntax** :MEASure:SOURce <sour>

:MEASure:SOURce?

**Description** 

Set or query the source of the current measurement parameter.

**Parameter** 

Name	Туре	Range	Default
<sour></sour>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 MATH}	CHANnel1

#### **Explanation**

- Analog channels CH1 to CH4 can be selected no matter wether they are currently turned on. Note: When any of channels D0 to D7 is turned on, CH4 cannot be selected; when any of channels D8 to D15 is selected, CH3 cannot be selected.
- For digital channels D0 to D15, only channels currently turned on can be selected.
- This command is used to set the source for the measurement parameters (except delay and phase). The delay and phase measurements requires two sources which can be set by the <a href="MEASure:SETup:DSA">:MEASure:SETup:DSA</a> and <a href=":MEASure:SETup:PSA">:MEASure:SETup:PSA</a> and <a href=":MEASure:SETup:PSB">:MEASure:SETup:PSB</a> commands respectively.

Return Format

The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15, CHAN1, CHAN2, CHAN3, CHAN4, or MATH.

/\*The query returns CHAN2\*/

**Example** :MEASure:SOURce CHANnel2

/\*Set the parameter measurement source to CH2\*/

:MEASure:SOURce?

Related Command

:MEASure:ITEM

## :MEASure:COUNter:SOURce

Syntax :MEASure:COUNter:SOURce <sour>

:MEASure:COUNter:SOURce?

**Description** 

Set or query the source of the frequency counter, or disable the frequency counter.

P	aı	a	m	el	e

Name	Туре	Range	Default
<sour></sour>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 OFF}	OFF

#### **Explanation**

- Analog channels CH1 to CH4 can be selected no matter wether they are currently turned on. Note: When any of channels D0 to D7 is turned on, CH4 cannot be selected; when any of channels D8 to D15 is selected, CH3 cannot be selected.
- For digital channels D0 to D15, only channels currently turned on can be selected.

Format

The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, D15, CHAN1, CHAN2, CHAN3, CHAN4, or OFF.

**Example** 

:MEASure:COUNter:SOURce CHANnel2 /\*Set the source of the frequency counter to

CH2\*/

:MEASure:COUNter:SOURce? /\*The query returns CHAN2\*/

Related Command

:MEASure:COUNter:VALue?

### :MEASure:COUNter:VALue?

**Syntax** :MEASure:COUNter:VALue?

**Description** Query the measurement result of the frequency counter. The default unit is Hz.

**Return** The query returns the measurement result in scientific notation. If the frequency counter

Format is disabled, 0.0000000e+00 will be returned.

**Example**: MEASure: COUNter: VALue? /\*The query returns 1.000004e+03\*/

**Related** :MEASure:COUNter:SOURce

**Command** 

## :MEASure:CLEar

Syntax :MEASure:CLEar <item>

**Description** Clear one or all of the last five measurement items enabled.

**Parameter** 

Name	Туре	Range	Default
<item></item>	Discrete	{ITEM1 ITEM2 ITEM3 ITEM4 ITEM5 ALL}	-

#### **Explanation** >

- You can use the <u>:MEASure:ITEM</u> command to enable the desired parameters of the 37 waveform parameters. Note that the last five parameters are determined according to the order in which you turned them on and they will not change as you delete one or more measurement items.
- You can send the :MEASure:RECover command to recover the item(s) when a certain item or all the items are cleared.

**Example** :MEASure:CLEar ITEM1 /\*Clear ITEM1\*/

## :MEASure:RECover

**Syntax** :MEASure:RECover <item>

**Description** Recover the measurement item which has been cleared.

**Parameter** 

Name	Туре	Range	Default
<item></item>	Discrete	{ITEM1 ITEM2 ITEM3 ITEM4 ITEM5 ALL}	

## **Explanation** >

- You can use the <u>:MEASure:ITEM</u> command to enable the desired parameters of the 37 waveform parameters. Note that the last five parameters are determined according to the order in which you turned them on and they will not change as you delete one or more measurement items.
- You can send the <u>:MEASure:CLEar</u> command to clear the items again after one or all of the measurement items are recovered.

## :MEASure:ADISplay

Syntax :MEASure:ADISplay <bool>

:MEASure:ADISplay?

**Description** Enable or disable the all measurement function, or query the status of the all

measurement function.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

#### **Explanation** >

> The all measurement function can measure the following 29 parameters of the source at the same time:

Voltage Parameters: Vmax, Vmin, Vpp, Vtop, Vbase, Vamp, Vupper, Vmid, Vlower, Vavg, Vrms, Overshoot, Preshoot, Period Vrms, and Variance

Time Parameters: Period, Frequency, Rise Time, Fall Time, +Width, -Width, +Duty,

-Duty, tVmax, and tVmin

Other Parameters: +Rate, -Rate, Area, and Period Area.

➤ The all measurement function can measure CH1, CH2, CH3, CH4, and the MATH channel at the same time. You can send the <a href="MEASure:AMSource">:MEASure:AMSource</a> command to set the source of the all measurement function.

**Return Format**  The query returns 1 or 0.

Example

:MEASure:ADISplay ON /\*Enable the all measurement function\*/

:MEASure:ADISplay? /\*The query returns 1\*/

## :MEASure:AMSource

**Syntax** :MEASure:AMSource <src>[,<src>[,<src>]]]

:MEASure:AMSource?

**Description** Set or query the source(s) of the all measurement function.

**Parameter** 

 Name
 Type
 Range
 Default

 <src>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4|MATH}
 CHANnel1

Return Format The query returns CHAN1, CHAN2, CHAN3, CHAN4, or MATH. Multiple sources are

**Format** separated by commas.

**Example** :MEASure:AMSource CHANnel1,CHANnel3

/\*Set the sources of the all measurement

function to CH1 and CH3\*/

:MEASure:AMSource? /\*The query returns CHAN1,CHAN3\*/

## :MEASure:SETup:MAX

**Syntax** :MEASure:SETup:MAX <value>

:MEASure:SETup:MAX?

**Description** Set or query the upper limit of the threshold (expressed in the percentage of amplitude) in

time, delay, and phase measurements.

**Parameter** 

Name	Туре	Range	Default
<value></value>	Integer	7 to 95	90

### **Explanation** >

> The upper limit, middle point, and lower limit of the threshold (expressed in the percentage of amplitude) are used to define the time, delay, and phase parameters. Setting these values will affect the measurement results of the time, delay, and phase parameters.

> Setting the upper limit lower than the middle point will automatically reduce the middle point to keep it lower than the upper limit.

**Return Format** 

The query returns an integer between 7 and 95.

**Example** :MEASure:SETup:MAX 95

/\*Set the upper limit of the threshold to 95%\*/

:MEASure:SETup:MAX? /\*The guery returns 95\*/

Related Commands :MEASure:SETup:MID

:MEASure:SETup:MIN

:MEASure:ITEM

## :MEASure:SETup:MID

**Syntax** :MEASure:SETup:MID <value>

:MEASure:SETup:MID?

Description

Set or query the middle point of the threshold (expressed in the percentage of amplitude) in time, delay, and phase measurements.

**Parameter** 

Name	Туре	Range	Default
<value></value>	Integer	6 to 94	50

#### **Explanation** >

The upper limit, middle point, and lower limit of the threshold (expressed in the percentage of amplitude) are used to define the time, delay, and phase parameters. Setting these values will affect the measurement results of the time, delay, and phase parameters.

> The middle point must be lower than the upper limit and greater than the lower limit.

Return Format

The query returns an integer between 6 and 94.

Example

:MEASure:SETup:MID 89

/\*Set the middle point of the threshold to 89%\*/

:MEASure:SETup:MID? /\*The query returns 89\*/

**Related Commands** 

:MEASure:SETup:MAX

:MEASure:SETup:MIN

:MEASure:ITEM

## :MEASure:SETup:MIN

**Syntax** :MEASure:SETup:MIN <value>

:MEASure:SETup:MIN?

**Description** Set or query the lower limit of the threshold (expressed in the percentage of amplitude) in

time, delay, and phase measurements.

**Parameter** 

NameTypeRangeDefault<value>Integer5 to 9310

**Explanation** 

The upper limit, middle point, and lower limit of the threshold (expressed in the percentage of amplitude) are used to define the time, delay, and phase parameters. Setting these values will affect the measurement results of the time, delay, and phase parameters.

> Setting the lower limit greater than the middle point will automatically increase the middle point to keep it greater than the lower limit.

**Return Format** 

The query returns an integer between 5 and 93.

**Example**: MEASure: SETup: MIN 53 /\*Set the lower limit of the threshold to 53%\*/

:MEASure:SETup:MIN? /\*The query returns 53\*/

Related Commands :MEASure:SETup:MAX
:MEASure:SETup:MID

:MEASure:ITEM

## :MEASure:SETup:PSA

**Syntax** :MEASure:SETup:PSA <source>

:MEASure:SETup:PSA?

**Description** Set or query source A of Phase  $1 \rightarrow 2$  and Phase  $1 \rightarrow 2$  measurements.

**Parameter** 

ľ	Name	Туре	Range	Default
<	<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

**Format** D15, CHAN1, CHAN2, CHAN3, or CHAN4.

:MEASure:SETup:PSA CHANnel1 /\*Set source A of phase measurement to CH1\*/

:MEASure:SETup:PSA? /\*The query returns CHAN1\*/

Related

**Example** 

:MEASure:ITEM

## :MEASure:SETup:PSB

**Syntax** :MEASure:SETup:PSB <source>

:MEASure:SETup:PSB?

**Description** Set or query source B of Phase  $1 \rightarrow 2$  and Phase  $1 \rightarrow 2$  measurements.

 
 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel2

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :MEASure:SETup:PSB CHANnel2 /\*Set source B of phase measurement to CH2\*/

:MEASure:SETup:PSB? /\*The query returns CHAN2\*/

**Related** :MEASure:ITEM

**Command** 

## :MEASure:SETup:DSA

**Syntax** :MEASure:SETup:DSA <source>

:MEASure:SETup:DSA?

**Description** Set or query source A of Delay  $\frac{1}{2}$  1  $\rightarrow$  2 and Delay  $\frac{1}{2}$  1  $\rightarrow$  2 measurements.

 
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example**: MEASure: SETup: DSA CHANnel1 /\*Set source A of delay measurement to CH1\*/

:MEASure:SETup:DSA? /\*The query returns CHAN1\*/

**Related** :MEASure:ITEM

## :MEASure:SETup:DSB

Syntax :MEASure:SETup:DSB <source>

:MEASure:SETup:DSB?

**Description** Set or query source B of Delay  $f \to 2$  and Delay  $f \to 2$  measurements.

 
 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel2

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :MEASure:SETup:DSB CHANnel2 /\*Set source B of delay measurement to CH2\*/

:MEASure:SETup:DSB? /\*The query returns CHAN2\*/

Related :MEASure:ITEM

**Command** 

## :MEASure:STATistic:DISPlay

**Syntax** :MEASure:STATistic:DISPlay <bool>

:MEASure:STATistic:DISPlay?

**Description** Enable or disable the statistic function, or query the status of the statistic function.

 Parameter
 Name
 Type
 Range
 Default

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

**Explanation** When the statistic function is enabled, the oscilloscope makes statistic and displays the

statistic results of at most 5 measurement items that are turned on last.

**Return** The query returns 1 or 0.

**Format** 

**Example** :MEASure:STATistic:DISPlay ON /\*Enable the statistic function\*/

:MEASure:STATistic:DISPlay? /\*The query returns 1\*/

**Related Commands** 

:MEASure:STATistic:MODE

:MEASure:STATistic:RESet

:MEASure:STATistic:ITEM

:MEASure:ITEM

## :MEASure:STATistic:MODE

**Syntax** :MEASure:STATistic:MODE <mode>

:MEASure:STATistic:MODE?

**Description** Set or query the statistic mode.

 Parameter
 Name
 Type
 Range
 Default

 <mode>
 Discrete
 {DIFFerence|EXTRemum}
 EXTRemum

# **Explanation** > DIFFerence: select the difference mode. The statistic results contain the current value, average value, standard deviation, and counts.

- > EXTRemum: select the extremum mode. The statistic results contain the current value, average value, minimum, and maximum.
- Sending the <u>:MEASure:STATistic:DISPlay</u> command can enable the statistic function. When the statistic function is enabled, the oscilloscope makes statistic and displays the statistic results of at most 5 measurement items that are turned on last.

**Return** The query returns DIFF or EXTR. **Format** 

**Example** :MEASure:STATistic:MODE DIFFerence /\*Select the difference mode\*/

:MEASure:STATistic:MODE? /\*The query returns DIFF\*/

Related :MEASure:STATistic:RESet :MEASure:STATistic:ITEM

## :MEASure:STATistic:RESet

**Syntax** :MEASure:STATistic:RESet

**Description** Clear the history data and make statistic again.

Related :MEASure:STATistic:DISPlay
Commands :MEASure:STATistic:MODE
:MEASure:STATistic:ITEM

## :MEASure:STATistic:ITEM

**Syntax** :MEASure:STATistic:ITEM <item>[,<src>[,<src>]]

:MEASure:STATistic:ITEM? <type>,<item>[,<src>[,<src>]]

**Description** 

Enable the statistic function of any waveform parameter of the specified source, or query the statistic result of any waveform parameter of the specified source.

**Parameter** 

Name	Туре	Range	Default
<item></item>	Discrete	{VMAX VMIN VPP VTOP VBASe VAMP VAVG  VRMS OVERshoot PREShoot MARea MPARea  PERiod FREQuency RTIMe FTIMe PWIDth  NWIDth PDUTy NDUTy RDELay FDELay  RPHase FPHase TVMAX TVMIN PSLEWrate  NSLEWrate VUPper VMID VLOWer VARIance  PVRMS PPULses NPULses PEDGes NEDGes}	
<src></src>	Discrete	Refer to <b>Explanation</b>	
<type></type>	Discrete	{MAXimum MINimum CURRent AVERages  DEViation}	

#### **Explanation**

- [,<src>[,<src>]] sets the source of the parameter to be measured.
- When <item> is PERiod, FREQuency, PWIDth, NWIDth, PDUTy, NDUTy, RDELay, FDELay, RPHase, or FPHase, the range of <src> is {D0|D1|D2|D3|D4|D5|D6|D7|D8|D9|D10|D11|D12|D13|D14|D15|CHANnel1|CHAN nel2|CHANnel3|CHANnel4|MATH}.
  When <item> is any of other measurement parameters, the range of <src> is {CHANnel1|CHANnel2|CHANnel3|CHANnel4|MATH}.
- ➢ If the parameter to be measured only needs a single source (VMAX, VMIN, VPP, VTOP, VBASe, VAMP, VAVG, VRMS, OVERshoot, MARea, MPARea, PREShoot, PERiod, FREQuency, RTIMe, FTIMe, PWIDth, NWIDth, PDUTy, NDUTy, TVMAX, TVMIN, PSLEWrate, NSLEWrate, VUPper, VMID, VLOWer, VARIance, PVRMS, PPULses, NPULses, PEDGes, and NEDGes), you only need to set a single source. If [,<src>[,<src>] is omitted, the source is the one selected by the :MEASure:SOURce command by default.
- If the parameter to be measured needs two sources (RDELay, FDELay, RPHase, and FPHase), the command needs to include two sources; otherwise, the command is invalid. If [,<src>[,<src>]] is omitted, the sources are the ones selected by the :MEASure:SETup:DSA and :MEASure:SETup:DSB or :MEASure:SETup:PSA and :MEASure:SETup:PSB commands by default.

Return Format The guery returns the statistic result in scientific notation.

Example

:MEASure:STATistic:ITEM VPP,CHANnel2 /\*Enable the Vpp statistic function of CH2\*/
:MEASure:STATistic:ITEM? MAXimum,VPP /\*The query returns 9.120000e-01\*/

## :MEASure:ITEM

**Syntax** :MEASure:ITEM <item>[,<src>[,<src>]]

:MEASure:ITEM? <item>[,<src>[,<src>]]

**Description** 

Measure any waveform parameter of the specified source, or query the measurement result of any waveform parameter of the specified source.

**Parameter** 

Name	Туре	Range	Default
<item></item>	Discrete	{VMAX VMIN VPP VTOP VBASe VAMP VAVG  VRMS OVERshoot PREShoot MARea MPARea  PERiod FREQuency RTIMe FTIMe PWIDth  NWIDth PDUTy NDUTy RDELay FDELay  RPHase FPHase TVMAX TVMIN PSLEWrate  NSLEWrate VUPper VMID VLOWer VARIance  PVRMS PPULses NPULses PEDGes NEDGes}	-
<src></src>	Discrete	Refer to <b>Explanation</b>	

### **Explanation** >

- [,<src>[,<src>]] sets the source of the parameter to be measured.
- When <item> is PERiod, FREQuency, PWIDth, NWIDth, PDUTy, NDUTy, RDELay, FDELay, RPHase, or FPHase, the range of <src> is {D0|D1|D2|D3|D4|D5|D6|D7|D8|D9|D10|D11|D12|D13|D14|D15|CHANnel1|CHAN nel2|CHANnel3|CHANnel4|MATH}.
  When <item> is any of other measurement parameters, the range of <src> is {CHANnel1|CHANnel2|CHANnel3|CHANnel4|MATH}.
- If the parameter to be measured only needs a single source (VMAX, VMIN, VPP, VTOP, VBASe, VAMP, VAVG, VRMS, OVERshoot, MARea, MPARea, PREShoot, PERiod, FREQuency, RTIMe, FTIMe, PWIDth, NWIDth, PDUTy, NDUTy, TVMAX, TVMIN, PSLEWrate, NSLEWrate, VUPper, VMID, VLOWer, VARIance, PVRMS, PPULses, NPULses, PEDGes, and NEDGes), you only need to set a single source. If [,<src>[,<src>]] is omitted, the source is the one selected by the :MEASure:SOURce command by default.
- If the parameter to be measured needs two sources (RDELay, FDELay, RPHase, and FPHase), the command needs to include two sources; otherwise, the command is invalid. If [,<src>[,<src>]] is omitted, the sources are the ones selected by the :MEASure:SETup:DSA and :MEASure:SETup:DSB or :MEASure:SETup:PSA and :MEASure:SETup:PSB commands by default.

**Return Format** 

The guery returns the measurement result in scientific notation.

Example

:MEASure:ITEM OVERshoot,CHANnel2 /\*Enable the overshoot measurement of CH2\*/
:MEASure:ITEM? OVERshoot,CHANnel2 /\*The guery returns 8.888889e-03\*/

## :REFerence Commands

The :REFerence commands are used to set the reference waveform parameters.

#### **Command List:**

- :REFerence:DISPlay
- :REFerence<n>:ENABle
- :REFerence<n>:SOURce
- :REFerence<n>:VSCale
- :REFerence<n>:VOFFset
- :REFerence<n>:RESet
- :REFerence<n>:CURRent
- :REFerence<n>:SAVe
- :REFerence<n>:COLor

## :REFerence:DISPlay

Syntax :REFerence:DISPlay <bool>

:REFerence:DISPlay?

**Description** Enable or disable the REF function, or query the status of the REF function.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

Return

The query returns 1 or 0.

**Format** 

:REFerence:DISPlay ON /\*Enable the REF function\*/ Example

:REFerence:DISPlay? /\*The query returns 1\*/

## :REFerence<n>:ENABle

**Syntax** :REFerence<n>:ENABle <bool>

:REFerence<n>:ENABle?

**Description** Enable or disable the specified reference channel, or query the status of the specified

reference channel.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4 5 6 7 8 9 10}	1
<bool></bool>	Bool	{{1 ON} {0 OFF}}	Ref1: 1 ON Others: 0 OFF

**Format** 

**Return** The query returns 1 or 0.

Example

:REFerence1:ENABle ON /\*Enable reference channel 1\*/

:REFerence1:ENABle? /\*The query returns 1\*/

### :REFerence<n>:SOURce

**Syntax** :REFerence<n>:SOURce <source>

:REFerence<n>:SOURce?

**Description** Set or query the source of the current reference channel.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4 5 6 7 8 9 10}	
<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8 D9 D10  D11 D12 D13 D14 D15 CHANnel1  CHANnel2 CHANnel3 CHANnel4 MATH}	CHANnel1

**Explanation** Only channels currently enabled can be selected as the source of the current reference

channel.

**Return Format** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

D15, CHAN1, CHAN2, CHAN3, CHAN4, or MATH.

**Example** :REFerence1:SOURce CHANnel1 /\*Set the source of reference channel 1 to CH1\*/

:REFerence1:SOURce? /\*The query returns CHAN1\*/

## :REFerence<n>:VSCale

**Syntax** :REFerence<n>:VSCale <scale>

:REFerence<n>:VSCale?

**Description** Set or query the vertical scale of the specified reference channel. The unit is the

same as the unit of the source.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2 3 4 5 6 7 8 9 10}	
<scale></scale>	Real	Related to the probe ratio When probe ratio is 1X: 1mV to 10V When probe ratio is 10X: 10mV to 100V	100mV

**Explanation** This command is valid only when the specified reference channel has stored

reference waveform. Otherwise, "No reference data!" will be displayed when

sending this command.

**Return Format** The query returns the vertical scale in scientific notation.

**Example** :REFerence1:VSCale 2 /\*Set the vertical scale of reference channel 1 to 2V\*/

:REFerence1:VSCale? /\*The guery returns 2.000000e+00\*/

**Related Commands** 

:REFerence<n>:SOURce

:CHANnel<n>:PROBe

**Default** 

## :REFerence<n>:VOFFset

**Parameter** 

Syntax :REFerence<n>:VOFFset <offset>

:REFerence<n>:VOFFset?

**Description** Set or query the vertical offset of the specified reference channel. The unit is the

> same as the unit of the source. **Type**

> > Discrete

<offset> (-10 x RefVerticalScale) to (10 x RefVerticalScale)

Range

**Explanation** RefVerticalScale refers to the vertical scale of the reference channel. **Return Format** The guery returns the vertical offset in scientific notation.

:REFerence1:VOFFset 0.5 /\*Set the vertical offset of reference channel 1 to **Example** 

500mV\*/

{1|2|3|4|5|6|7|8|9|10}

:REFerence1:VOFFset? /\*The query returns 5.000000e-01\*/

Related :REFerence<n>:SOURce **Commands** :REFerence<n>:VSCale

**Name** 

<n>

### :REFerence<n>:RESet

**Syntax** :REFerence<n>:RESet

**Description** Reset the vertical scale and vertical offset of the specified reference channel to their

default values.

**Parameter Default** Name **Type** Range {1|2|3|4|5|6|7|8|9|10}

## :REFerence<n>:CURRent

<n>

**Syntax** :REFerence<n>:CURRent

**Description** Select the current reference channel.

Discrete

**Parameter Default Name Type** Range

**Explanation** Only reference channels currently turned on can be selected as the current

Discrete | {1|2|3|4|5|6|7|8|9|10}

reference channel.

Related :REFerence<n>:ENABle

<n>

### :REFerence<n>:SAVe

**Syntax** :REFerence<n>:SAVe

**Description** Store the waveform of the current reference channel to the internal memory as

reference waveform.

**Parameter** 

Name Type Range **Default** <n> Discrete {1|2|3|4|5|6|7|8|9|10}

Related **Command** 

**Parameter** 

:REFerence<n>:CURRent

### :REFerence<n>:COLor

Syntax :REFerence<n>:COLor <color>

:REFerence<n>:COLor?

**Description** Set or query the display color of the current reference channel.

Default **Name** Type Range <n> Discrete {1|2|3|4|5|6|7|8|9|10} <color> Discrete {GRAY|GREEn|LBLue|MAGenta|ORANge} **GRAY** 

**Return Format** The query returns GRAY, GREE, LBL, MAG, or ORAN.

:REFerence1:COLor GREEn /\*Set the display color of reference channel 1 (the **Example** 

current reference channel) to GREEn\*/

:REFerence1:COLor? /\*The query returns GREE\*/

Related

:REFerence<n>:CURRent

**Command** 

# [:SOURce[<n>]] Commands

The [:SOURce[<n>]] commands are used to set the parameters of the built-in signal source. <n> can be 1 or 2 which denotes the corresponding built-in signal source channel. When <n> or :SOURce[<n>] is omitted, the operation will be applied to source 1 by default. These commands are only applicable to models with source channels of MSO1000Z/DS1000Z series.

#### **Command List:**

- ♦ [:SOURce[<n>]]:OUTPut[<n>][:STATe]
- ◆ [:SOURce[<n>]]:OUTPut[<n>]:IMPedance
- [:SOURce[<n>]]:FREQuency[:FIXed]
- ◆ [:SOURce[<n>]]:PHASe[:ADJust]
- [:SOURce[<n>]]:PHASe:INITiate
- [:SOURce[<n>]]:FUNCtion[:SHAPe]
- ◆ [:SOURce[<n>]]:FUNCtion:RAMP:SYMMetry
- ◆ [:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]
- ◆ [:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate]:OFFSet
- ◆ [:SOURce[<n>]]:PULSe:DCYCle
- ◆ [:SOURce[<n>]]:MOD[:STATe]
- [:SOURce[<n>]]:MOD:TYPe
- ◆ [:SOURce[<n>]]:MOD:AM[:DEPTh]
- ◆ [:SOURce[<n>]]:MOD:AM:INTernal:FREQuency
- ◆ [:SOURce[<n>]]:MOD:FM:INTernal:FREQuency
- ◆ [:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion
- ◆ [:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion
- [:SOURce[<n>]]:MOD:FM[:DEVIation]
- ◆ [:SOURce[<n>]]:APPLy?
- ◆ [:SOURce[<n>]]:APPLy:NOISe
- ◆ [:SOURce[<n>]]:APPLy:PULSe
- [:SOURce[<n>]]:APPLy:RAMP
- ◆ [:SOURce[<n>]]:APPLy:SINusoid
- ◆ [:SOURce[<n>]]:APPLy:SQUare
- [:SOURce[<n>]]:APPLy:USER

# [:SOURce[<n>]]:OUTPut[<n>][:STATe]

**Syntax** [:SOURce[<n>]]:OUTPut[<n>][:STATe] <bool>

[:SOURce[<n>]]:OUTPut[<n>][:STATe]?

**Description** Turn on or off the output of the specified source channel, or query the status of the output

of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

**Explanation** 

[:SOURce[<n>]] and :OUTPut [<n>] are used to specify the source channel. The former enjoys higher priority over the latter; namely if the former is omitted, the channel is specified by the latter and if the former is not omitted, the channel is specified by the former.

Return

The query returns OFF or ON.

Format Example

:OUTPut 1 /\*Turn on the output of source 1\*/

:OUTPut? /\*The query returns ON\*/

# [:SOURce[<n>]]:OUTPut[<n>]:IMPedance

**Syntax** [:SOURce[<n>]]:OUTPut[<n>]:IMPedance <impedance>

[:SOURce[<n>]]:OUTPut[<n>]:IMPedance?

**Description** 

Set or query the impedance of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete		If omitted, the operation is performed on source 1 by default
<impedance></impedance>	Discrete	{OMEG FIFTy}	OMEG

### **Explanation** >

➤ [:SOURce[<n>]] and :OUTPut [<n>] are used to specify the source channel. The former enjoys higher priority over the latter, namely if the former is omitted, the channel is specified by the latter and if the former is not omitted, the channel is specified by the former.

 $\triangleright$  OMEG: highZ; FIFTy: 50Ω

**Return Format** 

The query returns OMEG or FIFT.

**Example** 

:OUTPut:IMPedance FIFTy /\*Set the output impedance of source 1 to  $50\Omega^*$ /

:OUTPut:IMPedance? /\*The guery returns FIFT\*/

# [:SOURce[<n>]]:FREQuency[:FIXed]

**Syntax** [:SOURce[<n>]]:FREQuency[:FIXed] <frequency>

[:SOURce[<n>]]:FREQuency[:FIXed]?

**Description** Set or query the output frequency of the specified source channel if the modulation is not

enabled or the carrier frequency if the modulation is enabled. The default unit is Hz.

**Parameter** 

Name	Туре	Range	Default
[ <n>] Discrete</n>		{1 2}	If omitted, the operation is performed on source 1 by default
<frequency></frequency>	Real	Sine: 0.1Hz to 25MHz Square: 0.1Hz to 15MHz Pulse: 0.1Hz to 1MHz Ramp: 0.1Hz to 100kHz Arbitrary waveform: 0.1Hz to 10MHz	1kHz

**Return** Format

The query returns the frequency in scientific notation, such as 2.0000000e+05.

**Example**: FREQuency 1000 /\*Set the output frequency of source 1 to 1kHz\*/

:FREQuency? /\*The query returns 1.0000000e+03\*/

**Related** [:SOURce[<n>]]:MOD[:STATe]

Commands [:SOURce[<n>]]:MOD:TYPe

[:SOURce[<n>]]:PHASe[:ADJust]

**Syntax** [:SOURce[<n>]]:PHASe[:ADJust] <phase>

[:SOURce[<n>]]:PHASe[:ADJust]?

**Description** Set or query the start phase of the specified source channel. The default unit is degree

°).

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<phase></phase>	Real	0 to 360	0

**Return** Format

The query returns the start phase in scientific notation, such as 0.000000e+00.

**Example** 

:PHASe 90 /\*Set the start phase of source 1 to 90°\*/ :PHASe? /\*The query returns 9.000000e+01\*/

# [:SOURce[<n>]]:PHASe:INITiate

**Syntax** [:SOURce[<n>]]:PHASe:INITiate

Description

Execute the align phase operation.

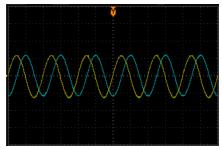
**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete		If omitted, the operation is performed on source 1 by default

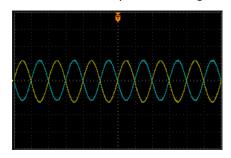
### **Explanation**

When the align phase operation is performed, the instrument re-configures the two channels to make them output with the specified frequency and phase.

For two signals whose frequencies are the same or in multiple, this operation will align their phases. For example, assume Source1 output a 1kHz, 5Vpp, 0° sine waveform and Source2 outputs a 1kHz, 5Vpp, 180° sine waveform. Sample the two waveforms using another oscilloscope and display them stably; you will see that the waveforms shown on the oscilloscope do not always have a phase deviation of 180°. At this point, execute the align phase operation and the waveforms shown on the oscilloscope will have a phase deviation of 180° without any manual adjustment of the start phase of the generator.



Before Aligning Phase



After Aligning Phase

# [:SOURce[<n>]]:FUNCtion[:SHAPe]

**Syntax** [:SOURce[<n>]]:FUNCtion[:SHAPe] <wave>

[:SOURce[<n>]]:FUNCtion[:SHAPe]?

**Description** 

Select or query the output waveform when the modulation of the specified source channel is not enabled. Select or query the carrier waveform when the modulation is enabled. At this point, if PULSe, NOISe or DC is selected, the modulation will turn off automatically.

#### **Parameter**

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<wave></wave>	Discrete	{SINusoid SQUare RAMP PULSe  NOISe DC EXTernal  SINC EXPRise  EXPFall ECG GAUSs LORentz  HAVersine}	SINusoid

### **Explanation**

- EXTernal: arbitrary waveform
- MSO1000Z/DS1000Z provides 7 built-in waveforms: Sinc, Exp.Rise, Exp.Fall, ECG, Gauss, Lorentz, and Haversine

Return **Format**  The query returns SIN, SQU, RAMP, PULS, NOIS, DC, EXT, SINC, EXPR, EXPF, ECG, GAUS, LOR, or HAV.

**Example** 

:FUNCtion SQUare /\*Set the output waveform of source 1 to square\*/

:FUNCtion? /\*The query returns SQU\*/

# [:SOURce[<n>]]:FUNCtion:RAMP:SYMMetry

**Syntax** [:SOURce[<n>]]:FUNCtion:RAMP:SYMMetry <val>

[:SOURce[<n>]]:FUNCtion:RAMP:SYMMetry?

**Description** Set or query the ramp symmetry (the percentage that the rising period takes up in the

whole period) of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<val></val>	Real	0 to 100	10

**Return Format**  The query returns the symmetry in scientific notation, such as 5.000000e+01.

Example

:FUNCtion:RAMP:SYMMetry 50 /\*Set the ramp symmetry of source 1 to 50%\*/

:FUNCtion:RAMP:SYMMetry? /\*The query returns 5.000000e+01\*/

Related Command

[:SOURce[<n>]]:FUNCtion[:SHAPe]

# [:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]

**Syntax** [:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate][:AMPLitude] <Amplitude>

[:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate][:AMPLitude]?

**Description** 

Set or query the output amplitude of the specified source channel. The default unit is Vpp.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<ampliude></ampliude>	Real	Related to the output impedance HighZ: 20mVpp to 5Vpp 50Ω: 10mVpp to 2.5Vpp	5Vpp

**Explanation** 

You can use the [:SOURce[< n>]]:OUTPut[< n>]:IMPedance command to set the output

impedance.

**Return Format** 

The query returns the amplitude in scientific notation, such as 1.0000000e+00.

Example

:VOLTage 2 /\*Set the output amplitude of source 1 to 2V\*/

:VOLTage? /\*The guery returns 2.0000000e+00\*/

# [:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate]:OFFSet

**Syntax** [:SOURce[<n>]]:VOLTage[:LEVel] [:IMMediate]:OFFSet <offset>

[:SOURce[<n>]]:VOLTage[:LEVel] [:IMMediate]:OFFSet?

**Description** 

Set or query the DC offset of the specified source channel. The default unit is  $V_{DC}$ .

#### **Parameter**

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<offset></offset>	Real	Related to the output impedance and amplitude HighZ: (-2.5V + current amplitude/2) to (2.5V - current amplitude/2) 50Ω: (-1.25V + current amplitude/2) to (1.25V - current amplitude/2)	0μV <sub>DC</sub>

### **Explanation**

- You can use the [:SOURce[<n>]]:OUTPut[<n>]:IMPedance command to set the output impedance.
- You can use the [:SOURce[<n>]]:VOLTage[:LEVel][:IMMediate][:AMPLitude] command to set the output amplitude.

Return **Format** 

The query returns the DC offset in scientific notation, such as 1.0000000e+00.

Example

/\*Set the DC offset of source 1 to 500mV<sub>DC</sub>\*/ :VOLTage:OFFSet 0.5

:VOLTage:OFFSet? /\*The query returns 5.0000000e-01\*/

# [:SOURce[<n>]]:PULSe:DCYCle

**Syntax** [:SOURce[<n>]]:PULSe:DCYCle <percent>

[:SOURce[<n>]]:PULSe:DCYCle?

Description Set or query the pulse duty cycle (the percentage that the high level takes up in the whole

period) of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<percent></percent>	Real	10 to 90	20

Return

The query returns the duty cycle in scientific notation, such as 5.000000e+01.

**Format** 

/\*Set the pulse duty cycle of source 1 to 50%\*/ **Example** :PULSe:DCYCle 50

> /\*The query returns 5.000000e+01\*/ :PULSe:DCYCle?

Related **Command**  [:SOURce[<n>]]:FUNCtion[:SHAPe]

# [:SOURce[<n>]]:MOD[:STATe]

Syntax [:SOURce[<n>]]:MOD[:STATe] <bool>

[:SOURce[<n>]]:MOD[:STATe]?

**Description** 

Enable or disable the modulation of the specified source channel, or query the status of the modulation of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

### **Explanation**

- The signal source of MSO1000Z/DS1000Z provides amplitude modulation (AM) and frequency modulation (FM) which can be selected by sending the [:SOURce[<n>]]:MOD:TYPe command.
- Sine, Square, Ramp, Built-in waveforms, or Arb waveform (except DC) can be used as the carrier waveform.
- You can use the [:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion or [:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion command to select Sine, Square, Triangle, or Noise as the modulating waveform.

Return **Format**  The guery returns OFF or ON.

:MOD ON /\*Enable the modulation of source 1\*/ **Example** 

> :MOD? /\*The guery returns ON\*/

Related Command

[:SOURce[<n>]]:FUNCtion[:SHAPe]

# [:SOURce[<n>]]:MOD:TYPe

**Syntax** [:SOURce[<n>]]:MOD:TYPe <type>

[:SOURce[<n>]]:MOD:TYPe?

**Description** 

Set or query the modulation type of the specified source channel.

#### **Parameter**

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<type></type>	Discrete	{AM FM}	AM

#### **Explanation**

- AM: amplitude modulation. The amplitude of the carrier waveform varies with the amplitude of the modulating waveform. FM: frequency modulation. The frequency of the carrier waveform varies with the amplitude of the modulating waveform.
- Sine, Square, Ramp, Built-in waveforms, or Arb waveform (except DC) can be used as the carrier waveform.
- You can use the [:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion or [:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion command to select Sine, Square, Triangle, or Noise as the modulating waveform.

Return **Format**  The guery returns AM or FM.

**Example** 

:MOD:TYPe AM /\*Set the modulation type of source 1 to AM\*/

:MOD:TYPe? /\*The query returns AM\*/

# [:SOURce[<n>]]:MOD:AM[:DEPTh]

**Syntax** [:SOURce[<n>]]:MOD:AM[:DEPTh] <depth>

[:SOURce[<n>]]:MOD:AM[:DEPTh]?

**Description** Set or query the AM modulation depth (indicates the amplitude variation degree and is

expressed as a percentage) of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<depth></depth>	Real	0 to 120	100

**Explanation** In 0% modulation, the output amplitude is half of the carrier waveform amplitude.

In 100% modulation, the output amplitude is equal to the carrier waveform amplitude. In >100% modulation, envelop distortion which should be avoided in the real circuit will occur and the output amplitude of the instrument would not exceed 5Vpp (50 $\Omega$  load).

Return Format

The query returns an integer.

**Example** :MOD:AM 80 /\*Set the AM modulation depth of source 1 to 80%\*/

:MOD:AM? /\*The query returns 80\*/

# [:SOURce[<n>]]:MOD:AM:INTernal:FREQuency [:SOURce[<n>]]:MOD:FM:INTernal:FREQuency

**Syntax** [:SOURce[<n>]]:MOD:AM:INTernal:FREQuency <frequency>

[:SOURce[<n>]]:MOD:AM:INTernal:FREQuency?

[:SOURce[<n>]]:MOD:FM:INTernal:FREQuency <frequency>

[:SOURce[<n>]]:MOD:FM:INTernal:FREQuency?

Description

Set or query the modulating waveform frequency of AM or FM of the specified source channel. The default unit is Hz.

**Parameter** 

Name	Type Range		Default	
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default	
<frequency></frequency>	Real	1Hz to 50kHz	1kHz	

#### **Explanation** >

- > Sending the [:SOURce[<n>]]:MOD:TYPe command can set the modulation type.
- AM: amplitude modulation. The amplitude of the carrier waveform varies with the amplitude of the modulating waveform.
  FM: frequency modulation. The frequency of the carrier waveform varies with the amplitude of the modulating waveform.
- Sending [:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion or [:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion can select Sine, Square, Triangle, or Noise as the modulating waveform.

**Return Format** 

The query returns an integer.

**Example** 

:MOD:AM:INTernal:FREQuency 100

/\*Set the modulating waveform frequency of AM

of source 1 to 100Hz\*/

:MOD:AM:INTernal:FREQuency? /\*The query returns 100\*/

# [:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion [:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion

**Syntax** [:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion <wave>

[:SOURce[<n>]]:MOD:AM:INTernal:FUNCtion?

[:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion <wave>

[:SOURce[<n>]]:MOD:FM:INTernal:FUNCtion?

### **Description**

Set or query the modulating waveform of AM or FM of the specified source channel.

### **Parameter**

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<wave></wave>	Discrete	{SINusoid SQUare TRIangle NOISe}	SINusoid

### **Explanation**

- ➤ Sine (SINusoid), Square (SQUare), Triangle (TRIangle), or Noise (NOISe) can be selected as the modulating waveform. You can set the frequency of the modulating waveform by sending <a href="[:SOURce[<n>]]:MOD:AM:INTernal:FREQuency">[:SOURce[<n>]]:MOD:FM:INTernal:FREQuency</a>.
- > Sending the [:SOURce[<n>]]:MOD:TYPe command can set the modulation type.
- AM: amplitude modulation. The amplitude of the carrier waveform varies with the amplitude of the modulating waveform.
  FM: frequency modulation. The frequency of the carrier waveform varies with the amplitude of the modulating waveform.

**Return Format** 

The query returns SIN, SQU, TRI, or NOIS.

**Example** 

:MOD:AM:INTernal:FUNCtion SQUare /\*Set the modulating waveform of AM of

source 1 to square\*/

:MOD:AM:INTernal:FUNCtion? /\*The query returns SQU\*/

# [:SOURce[<n>]]:MOD:FM[:DEVIation]

**Syntax** [:SOURce[<n>]]:MOD:FM[:DEVIation] <dev>

[:SOURce[<n>]]:MOD:FM[:DEVIation]?

**Description** Set or query the FM frequency deviation of the specified source channel. The default unit

is Hz.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<dev></dev>	Real	0Hz to the carrier waveform frequency	1kHz

#### **Explanation**

- Sending [:SOURce[<n>]]:FREQuency[:FIXed] can set the carrier waveform frequency and sending [:SOURce[<n>]]:MOD:FM:INTernal:FREQuency can set the FM modulation frequency.
- When the modulating waveform amplitude reaches its maximum, the carrier waveform frequency increases by the "frequency deviation". When the modulating waveform amplitude reaches its minimum, the carrier waveform frequency decreases by the "frequency deviation".
- You can only set the FM frequency deviation when the modulation type of the specified signal source channel is set to FM.

Return Format The query returns an integer.

**Example** 

:MOD:FM 100 /\*Set the FM frequency deviation of source 1 to 100Hz\*/

:MOD:FM? /\*The guery returns 100\*/

# [:SOURce[<n>]]:APPLy?

**Syntax** [:SOURce[<n>]]:APPLy?

**Description** Query the output configurations of the specified source channel.

**Parameter** 

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default

Return

The guery returns the output configurations in "<waveform

name>,<frequency>,<amplitude>,<offset>,<start phase>" format. If the corresponding parameter does not exist, it will be replaced by "DEF".

**Example** :APPLy? /\*The guery returns SIN,1000.000000,1.000000,0.000000,0.000000\*/

[:SOURce[<n>]]:APPLy:NOISe [:SOURce[<n>]]:APPLy:PULSe [:SOURce[<n>]]:APPLy:RAMP [:SOURce[<n>]]:APPLy:SINusoid [:SOURce[<n>]]:APPLy:SOUare [:SOURce[<n>]]:APPLy:USER

**Syntax** [:SOURce[<n>]]:APPLy:NOISe [<amp>[,<offset>]]

[:SOURce[<n>]]:APPLy:PULSe [<freq>[,<amp>[,<offset>[,<phase>]]]] [:SOURce[<n>]]:APPLy:RAMP [<freq>[,<amp>[,<offset>[,<phase>]]]] [:SOURce[<n>]]:APPLy:SINusoid [<freq>[,<amp>[,<offset>[,<phase>]]]] [:SOURce[<n>]]:APPLy:SQUare [<freq>[,<amp>[,<offset>[,<phase>]]]]

[:SOURce[<n>]]:APPLy:USER [<freq>[,<amp>[,<offset>[,<phase>]]]]

### **Description**

Configure the specified source channel to output a signal with the specified waveform and

#### **Parameter**

Name	Туре	Range	Default
[ <n>]</n>	Discrete	{1 2}	If omitted, the operation is performed on source 1 by default
<freq></freq>	Real	Sine: 0.1Hz to 25MHz Square: 0.1Hz to 15MHz Pulse: 0.1Hz to 1MHz Ramp: 0.1Hz to 100kHz Arbitrary waveform: 0.1Hz to 10MHz	1kHz
<amp></amp>	Real	Related to the output impedance HighZ: 20mVpp to 5Vpp 50Ω: 10mVpp to 2.5Vpp	5Vpp
<offset></offset>	Real	Related to the output impedance and amplitude HighZ: (-2.5V + current amplitude/2) to	0μV <sub>DC</sub>
<phase></phase>	Real	0° to 360°	0°

### **Explanation**

These commands are used to select the waveform shape.

NOISe: select Noise PULSe: select Pulse RAMP: select Ramp SINusoid: select Sine SQUare: select Square

USER: select Arbitrary waveform

<freq>: set the frequency of the specified waveform (Noise does not have this parameter). The default unit is Hz;

<amp>: set the amplitude of the specified waveform. The default unit is Vpp; <offset>: set the DC offset of the specified waveform. The default unit is V<sub>DC</sub>; <phase>: set the start phase of the specified waveform (Noise does not have this parameter). The default unit is degree (°).

- > Users can omit one or multiple parameters. When all of the parameters are omitted, the commands only select the waveform shape but do not modify the parameters.
- The four parameters (<freq>, <amp>, <offset>, and <phase>) are in order. You can not omit one parameter and set the one/ones behind it. For example, you can not omit <freq> and set <amp> directly.

# :STORage Commands

The :STORage commands are used to set the related parameters when storing images.

#### **Command List:**

:STORage:IMAGe:TYPE

◆ :STORage:IMAGe:INVERT

◆ :STORage:IMAGe:COLor

### :STORage:IMAGe:TYPE

**Syntax** :STORage:IMAGe:TYPE <type>

:STORage:IMAGe:TYPE?

**Description** Set or query the image type when storing images.

 Parameter
 Name
 Type
 Range
 Default

 <type>
 Discrete
 {PNG|BMP8|BMP24|JPEG|TIFF}
 PNG

**Return** The query returns PNG, BMP8, BMP24, JPEG, or TIFF.

Format

**Example** :STORage:IMAGe:TYPE PNG /\*Set the image type when storing images to PNG\*/ :STORage:IMAGe:TYPE? /\*The query returns PNG\*/

# :STORage:IMAGe:INVERT

**Syntax** :STORage:IMAGe:INVERT <bool>

:STORage:IMAGe:INVERT?

**Description** Turn on or off the invert function when storing images; or query the status of the invert

function.

**Format** 

 Parameter
 Name
 Type
 Range
 Default

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

Return The query returns ON or OFF.

**Example** :STORage:IMAGe:INVERT ON /\*Turn on the invert function when storing images\*/

:STORage:IMAGe:INVERT? /\*The query returns ON\*/

# :STORage:IMAGe:COLor

**Syntax** :STORage:IMAGe:COLor <bool>

:STORage:IMAGe:COLor?

**Description** Set the image color when storing images to color (ON) or intensity graded color (OFF); or

query the image color when storing images.

 Parameter
 Name
 Type
 Range
 Default

 <bool>
 800l
 {ON|OFF}
 ON

**Return** The query returns ON or OFF.

**Format** 

**Example** :STORage:IMAGe:COLor ON

/\*Set the image color when storing images to color\*/

:STORage:IMAGe:COLor? /\*The query returns ON\*/

# :SYSTem Commands

The :SYSTem commands are used to set the system-related parameters, such as the sound and language.

#### **Command List:**

- :SYSTem:AUToscale
- :SYSTem:BEEPer
- :SYSTem:ERRor[:NEXT]?
- :SYSTem:GAM?
- :SYSTem:LANGuage
- :SYSTem:LOCKed
- :SYSTem:PON
- :SYSTem:OPTion:INSTall
- :SYSTem:OPTion:UNINSTall
- :SYSTem:RAM?
- :SYSTem:SETup

### :SYSTem:AUToscale

**Syntax** :SYSTem:AUToscale <bool>

:SYSTem:AUToscale?

**Description** Enable or disable the **AUTO** key at the front panel, or query the status of the **AUTO** key.

Parameter	Name	Туре	Range	Default
	<hool></hool>	Bool	{{1 ON} {0 OFF}}}	1ION

### **Explanation**

- Users can disable the **AUTO** key by sending this command or pressing **Utility** → **Auto Options** → **Lock**. The key can only be enabled by sending this command.
- After the **AUTO** key is disabled, the Auto Scale operation is invalid. The :AUToscale command will be invalid.

Return **Format** 

The query returns 1 or 0.

/\*Enable the **AUTO** key at the front panel\*/ **Example** :SYSTem:AUToscale ON

:SYSTem:AUToscale? /\*The query returns 1\*/

### :SYSTem:BEEPer

Syntax :SYSTem:BEEPer <bool>

:SYSTem:BEEPer?

**Description** Enable or disable the beeper, or query the status of the beeper.

 Parameter
 Name
 Type
 Range
 Default

 <bool>
 800l
 {{1|ON}|{0|OFF}}
 -

**Return** The query returns 1 or 0.

**Format** 

**Example** :SYSTem:BEEPer ON /\*Enable the beeper\*/

:SYSTem:BEEPer? /\*The query returns 1\*/

# :SYSTem:ERRor[:NEXT]?

**Syntax** :SYSTem:ERRor[:NEXT]?

**Description** Query and delete the last system error message.

**Return** The query returns the error message in "<message number>,<message content>" **Format** format. Wherein, <message number> is an integer and <message content> is a ASCII

string. For example, -113, "Undefined header; command cannot be found".

### :SYSTem:GAM?

**Syntax** :SYSTem:GAM?

**Description** Query the number of grids in the horizontal direction of the instrument screen.

**Return** The query always returns 12.

**Format** 

# :SYSTem:LANGuage

**Syntax** :SYSTem:LANGuage <lang>

:SYSTem:LANGuage?

**Description** Set or query the system language.

 
 Name
 Type
 Range
 Default

 <lang>
 Discrete
 SCHinese|TCHinese|ENGLish|PORTuguese| GERMan|POLish|KORean|JAPAnese|FRENch| RUSSian}
 -

**Explanation** The system language is not affected by sending \*RST.

**Return** The query returns SCH, TCH, ENGL, PORT, GERM, POL, KOR, JAPA, FREN, or RUSS. **Format** 

**Example** :SYSTem:LANGuage SCHinese /\*Set the system language to simplified Chinese\*/

:SYSTem:LANGuage? /\*The query returns SCH\*/

### :SYSTem:LOCKed

Syntax :SYSTem:LOCKed <bool>

:SYSTem:LOCKed?

**Description** Enable or disable the keyboard lock function, or query the status of the keyboard lock

function.

Parameter Na

 Name
 Type
 Range
 Default

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

Return

The guery returns 1 or 0.

**Format** 

### :SYSTem:PON

**Syntax** :SYSTem:PON <pon>

:SYSTem:PON?

**Description** Set or query the system configuration to be recalled when the oscilloscope is powered on

again after power-off.

again arter power-on.

 Parameter
 Name
 Type
 Range
 Default

 <pon>
 Discrete
 {LATest|DEFault}
 LATest

**Return** The query returns LAT or DEF.

**Format** 

**Example** :SYSTem:PON LATest /\*Set the system configuration to be recalled when the

oscilloscope is powered on again after power-off to last\*/

:SYSTem:PON? /\*The query returns LAT\*/

### :SYSTem:OPTion:INSTall

Syntax :SYSTem:OPTion:INSTall license>

**Description** Install a option.

 Parameter
 Name
 Type
 Range
 Default

 ASCII String
 Refer to Explanation
 -

**Explanation** >

- To install an option, you need to order the option to obtain the corresponding key. Then, use the key to acquire the option license by following the steps below.
  - Log in RIGOL official website (<u>www.rigol.com</u>); click SERVICE → Software License Register to enter the product license register interface.
  - Input the correct key, serial number (press <u>Utility</u> → System → System Info to get the instrument serial number) and identifying code in the product license register interface; click **Generate** to acquire the option license.
- license> is the option license (the hyphens should be omitted). It is a 28-byte string and can only include uppercase English characters and numbers.

**Example** :SYSTem:OPTion:INSTall PDUY9N9QTS9PQSWPLAETRD3UJHYA

### :SYSTem:OPTion:UNINSTall

**Syntax** :SYSTem:OPTion:UNINSTall **Description** Uninstall the options installed.

### :SYSTem:RAM?

**Syntax** :SYSTem:RAM?

**Description** Query the number of analog channels of the instrument.

**Return** The query always returns 4.

**Format** 

### :SYSTem:SETup

**Syntax** :SYSTem:SETup <setup\_stream>

:SYSTem:SETup?

**Description** Import the setting parameters of the oscilloscope to restore the oscilloscope to the

specified setting.

Query the setting of the oscilloscope.

Parameter Name Type Range Default

<setup\_stream> Refer to Explanation

### **Explanation** >

- Here, the setting of the oscilloscope corresponds to the "Setups" in Storage →
   Storage.
- <setup\_stream> is the specified setting parameters of the oscilloscope and is the return value of the :SYSTem:SETup? command; you cannot set the parameters manually. For the specific format, please refer to the **Return Format** below.
- This command is mainly used to help users to easily export/import the oscilloscope settings remotely. To export the setting parameters of the specified setting of the oscilloscope, send the :SYSTem:SETup? command and save the return value to a file. After that, if users want to restore the oscilloscope to the specified setting, import the setting parameters of the oscilloscope using the :SYSTem:SETup <setup\_stream> command (note that <setup\_stream> must be the return value formerly acquired from the query).

### Return Format

The return value consists of two parts, including the TMC data description header and the setting data. The format of the TMC data description header is #NXXXXXX; wherein, # is the denoter, N is lower than or equal to 9 and the N data following it denotes the length (the number of bytes) of the data stream. For example, #9000002077; wherein, N is 9 and 000002077 denotes that there are 2077 byte effective data. The setting data is in binary format.

# [:TRACe[<n>]] Commands

The [:TRACe[<n>]] commands are used to set the arbitrary waveform parameters of the built-in signal sources. <n> can be 1 or 2 which denotes the corresponding built-in signal source channel. If <n> or :TRACe[<n>] is omitted, the operation will be applied to source 1 by default. These commands are only applicable to models with source channels of MSO1000Z/DS1000Z series.

#### **Command List:**

- [:TRACe[<n>]]:DATA
- [:TRACe[<n>]]:DATA:DAC16
- [:TRACe[<n>]]:DATA:DAC
- [:TRACe[<n>]]:DATA:POINts
- [:TRACe[<n>]]:DATA:POINts:INTerpolate
- [:TRACe[<n>]]:DATA:VALue
- [:TRACe[<n>]]:DATA:LOAD?

### [:TRACe[<n>]]:DATA

**Syntax** [:TRACe[<n>]]:DATA volatile,<value>[,<value>...]

**Description** 

Download the floating point voltage values to the volatile memory of the specified signal source.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<value></value>	Real	-1 to 1	

### **Explanation**

- <value> denotes the floating point voltage values. -1 and 1 correspond to the minimum and maximum values of the waveform amplitude respectively. For example, when the amplitude is 5Vpp and the offset is  $0V_{DC}$ , -1 corresponds to -2.5V and 1 corresponds to 2.5V. This command will overwrite the previous waveform in the volatile memory (no error will be generated).
- 2 to 16384 points can be downloaded each time.
- After sending this command, the specified signal source channel switches to volatile waveform output automatically. While at the same time, the initial number of points is modified. Users can edit the data downloaded using this command on the instrument.

**Example**: DATA volatile, -0.5, -0.25, 0.25, 0.75 /\*Download 4 floating point voltage values (-0.5,-0.25,0.25,0.75) to the volatile memory of the source 1\*/

# [:TRACe[<n>]]:DATA:DAC16

**Syntax** [:TRACe[<n>]]:DATA:DAC16 volatile,<flag>,<binary\_block\_data>

**Description** 

Download binary data block to the volatile memory of the specified signal source.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<flag></flag>	Discrete	{END}	
  data>	Refer to E	xplanation	

### **Explanation** >

- This command consists of two parts: the command string ([:TRACe[<n>]]:DATA:DAC16 volatile,<flag>,) and the binary data (<binary\_block\_data>).
- <flag> denotes the data transmission status and can only be set to END which denotes the data transmission finishes.
- <br/>
  <br/> ranges from 4Bytes (2pt) to 32kBytes (16kpts). <br/> <br/>binary\_block\_data> is a binary data block starts with #. For example, #516384 binary data; the number 5 behind # denotes that the data length information (16384) occupies 5 characters. **16384** denotes the number of bytes of the **binary data**. As each waveform point corresponds to two bytes of binary number (the range is from 0000 to 3FFF; 0000 and 3FFF correspond to the minimum and maximum values of the waveform amplitude respectively), the number of bytes must be an even number.
- When END (data transmission complete indicator) is recieved, the instrument switches to arbitrary waveform output automatically.

# [:TRACe[<n>]]:DATA:DAC

**Syntax** [:TRACe[<n>]]:DATA:DAC volatile,[<binary\_block\_data>|<value>,<value>,..]

**Description** 

Download binary data block or decimal waveform values to the volatile memory of the specified signal source.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<pre><binary_block_data></binary_block_data></pre>	Refer to	Explanation	
<value></value>	Integer	0 to 16383	

#### **Explanation**

- <br/>
  <br/>
  <br/>
  data> denotes the binary data to be downloaded. The data length is from 4 Bytes (2 pts) to 32768 Bytes (16 kpts). <br/> <br/> sinary\_block\_data> is a binary data block starts with #. For example, #516384 binary data; the number 5 behind # denotes that the data length information (16384) occupies 5 characters. 16384 denotes the number of bytes of the binary data. As each waveform point corresponds to two bytes of binary number (the range is from 0000 to 3FFF; 0000 and 3FFF correspond to the minimum and maximum values of the waveform amplitude respectively), the number of bytes must be an even number.
- <value> denotes the decimal DAC values. 0 and 16383 correspond to the minimum and maximum values of the waveform amplitude respectively. For example, when the amplitude is 5Vpp and the offset is 0V<sub>DC</sub>, 0 corresponds to -2.5V and 16383 corresponds to 2.5V. The range of the number of waveform points is from 2pts to 16384pts. For example, 5 waveform point data are sent by the :DATA:DAC volatile,0,16383,8192,0,16383 command.
- After sending this command, the specified signal source channel switches to volatile waveform output automatically. While at the same time, the initial number of points is modified. Users can edit the data downloaded using this command on the instrument.

# [:TRACe[<n>]]:DATA:POINts

**Syntax** [:TRACe[<n>]]:DATA:POINts volatile,<data>

[:TRACe[<n>]]:DATA:POINts? volatile

**Description** Set or query the initial number of points of the arbitrary waveform of the specified signal

source channel.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<data></data>	Integer	1 to 16384	2

### **Explanation** >

- This command initializes the voltage value of each point on the volatile waveform to 0µV automatically.
- After sending this command, you can use the [:TRACe[<n>]]:DATA:VALue command to modify the voltage of the specified point.

Return **Format**  The guery returns an integer between 1 and 16384.

Example :DATA:POINts volatile,512 /\*Set the initial number of points of the source 1 arbitrary

waveform to 512\*/

:DATA:POINts? volatile /\*The query returns 512\*/

# [:TRACe[<n>]]:DATA:POINts:INTerpolate

**Syntax** [:TRACe[<n>]]:DATA:POINts:INTerpolate <mode>

[:TRACe[<n>]]:DATA:POINts:INTerpolate?

Description

Set or query the interpolation mode of the editable points of the arbitrary waveform of the specified signal source channel.

**Parameter** 

Name	Туре	Range	Default
<n> Discrete</n>		{1 2}	1
<mode></mode>	Discrete	{LINear OFF}	OFF

### **Explanation** >

- LINear: turn on the linear interpolation. The waveform editor connects two editable points using a straight line.
- OFF: turn off the linear interpolation. The waveform editor will keep a constant voltage level between two editable points and create a ladder-like waveform.

Return **Format** 

The query returns LIN or OFF.

/\*Set the interpolation mode of the source 1 arbitrary **Example** :DATA:POINts:INTerpolate LIN

waveform to linear\*/

:DATA:POINts:INTerpolate? /\*The query returns LIN\*/

# [:TRACe[<n>]]:DATA:VALue

Syntax [:TRACe[<n>]]:DATA:VALue volatile,<points>,<data>

[:TRACe[<n>]]:DATA:VALue? volatile,<points>

**Description** 

Modify or query the decimal value of the specified point in the volatile memory of the specified signal source.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<points></points>	Integer	1 to the initial number of points	
<data></data>	Integer	0 to 16383	

### **Explanation**

- This command is only valid when the current output is volatile waveform.
- The initial number of points can be set by the <a>[:TRACe[<n>]]:DATA:POINts</a> command.
- <data> denotes the decimal value. 0 and 16383 correspond to the minimum and maximum values of the waveform amplitude respectively. For example, when the amplitude is 5Vpp and the offset is  $0V_{DC}$ , 0 corresponds to -2.5V and 16383 corresponds to 2.5V.

Return **Format** 

The query returns an integer between 0 and 16383.

Example

/\*Set the first point in the source 1 volatile memory to 10\*/ :DATA:VALue volatile,1,10 :DATA:VALue? volatile,1 /\*The query returns 10\*/

### [:TRACe[<n>]]:DATA:LOAD?

**Syntax** [:TRACe[<n>]]:DATA:LOAD? <num>

**Description** Read the specified data packet in the volatile memory of the specified signal source.

**Parameter** 

Name	Туре	Range	Default
<n></n>	Discrete	{1 2}	1
<num></num>	Integer	1	

**Return** The query returns a binary data block. The data block header is #9000032768 followed Format by 32768 byte binary data.

### :TIMebase Commands

The :TIMebase commands are used to set the horizontal parameters, such as enabling the delayed sweep and setting the horizontal timebase mode.

### **Command List:**

- ◆ :TIMebase:DELay:ENABle
- ◆ :TIMebase:DELay:OFFSet
- :TIMebase:DELay:SCALe
- :TIMebase[:MAIN]:OFFSet
- ◆ :TIMebase[:MAIN]:SCALe
- :TIMebase:MODE

### :TIMebase:DELay:ENABle

**Syntax** :TIMebase:DELay:ENABle <bool>

:TIMebase:DELay:ENABle?

**Description** Enable or disable the delayed sweep, or query the status of the delayed sweep.

 Parameter
 Name
 Type
 Range
 Default

 <bool>
 Bool
 {{1|ON}|{0|OFF}}
 0|OFF

**Explanation** Delayed sweep can be used to enlarge a length of waveform horizontally to view

waveform details.

**Return Format** The guery returns 1 or 0.

**Example** :TIMebase:DELay:ENABle ON /\*Enable the delayed sweep\*/

:TIMebase:DELay:ENABle? /\*The query returns 1\*/

# :TIMebase:DELay:OFFSet

**Syntax** :TIMebase:DELay:OFFSet <offset>

:TIMebase:DELay:OFFSet?

**Description** Set or query the delayed timebase offset. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<offset></offset>	Real	-(LeftTime - DelayRange/2) to (RightTime - DelayRange/2)	0

**Explanation** LeftTime = 6 x MainScale - MainOffset

RightTime =  $6 \times MainScale + MainOffset$ 

 $DelayRange = 12 \times DelayScale$ 

Wherein, MainScale is the current main timebase scale of the oscilloscope,

MainOffset is the current main timebase offset of the oscilloscope, and DelayScale is

the current delayed timebase scale of the oscilloscope.

**Return Format** The query returns the delayed timebase offset in scientific notation.

**Example** :TIMebase:DELay:OFFSet 0.000002 /\*Set the delayed timebase offset to 2µs\*/

:TIMebase:DELay:OFFSet? /\*The query returns 2.0000000e-06\*/

Related :TIMeba

:TIMebase[:MAIN]:SCALe

:TIMebase[:MAIN]:OFFSet

:TIMebase:DELay:SCALe

# :TIMebase:DELay:SCALe

**Syntax** :TIMebase:DELay:SCALe <scale>

:TIMebase:DELay:SCALe?

**Description** 

Set or query the delayed timebase scale. The default unit is s/div.

**Parameter** 

Name	Туре	Range	Default
<scale></scale>	Real	Refer to <b>Explanation</b>	500ns/div

### **Explanation** >

The maximum value of <scale> is the main timebase scale currently set, and the minimum value is expressed as: 50/(current sample rate x amplification factor).

Wherein, the amplification factor is related to the sum number (the number of enabled analog channels plus the number of analog channels that are set as trigger sources and the number of enabled digital channel groups (D0 to D7; D8 to D15). When the sum number counts as 1, the amplification factor is 10; when the sum number counts as 2, the amplification factor is 20; when the sum number counts as 3 or 4, the amplification factor is 40.

#### Note:

- If an analog channel is both enabled and set as the trigger source, the sum number will only be counted once.
- If one or multiple channels in the digital channel group D0 to D7 (or D8 to D15) are enabled, the sum number will be counted once.
- For the pattern trigger or duration trigger, the sum number counts as 4, and the amplification factor is 40.

### For example,

- If only CH1 is enabled currently and there is only one trigger source (CH1), then, the sum number counts as 1, and the amplification factor is 10.
- If only CH1 is enabled currently and there is only one trigger source (CH2), then, the sum number counts as 2, and the amplification factor is 20.
- If CH1, CH2, and D0 to D7 are enabled currently; and there are two trigger sources (CH1 and CH2), then, the sum number counts as 3, and the amplification factor is 40.
- If CH1, D0 to D7, and D8 to D15 are enabled currently; and there is only one trigger source (CH2), then, the sum number counts as 4, and the amplification factor is 40.
- The delayed timebase scale can only be the maximum value or the value decreased from the maximum value in 1-2-5 step. If the minimum value calculated by the expression mentioned above is not a settable value, the larger settable value that is nearest to the calculated value will be used as the minimum value.
- For example, if the following conditions are met:
  The current main timebase scale is set to 50ms/div; the sample rate is 10MSa/s; only CH1 and CH2 are enabled; and there is only one trigger source (CH2). It can be concluded that the amplification factor is 20. The maximum value of <scale> is 50ms/div. The minimum value is calculated using the above expression: 50/(10M x 20) = 2.5e-7, namely 250ns/div. As 250ns/div is not a settable value, take the larger settable value that is nearest to the calculated value, namely the minimum value is 500ns/div.

**Return Format** 

The query returns the delayed timebase scale in scientific notation.

**Example** 

:TIMebase:DELay:SCALe 0.00000005 /\*Set the delayed timebase scale to 50 ns/div\*/

:TIMebase:DELay:SCALe? /\*The query returns 5.0000000e-08\*/

Related **Commands** 

:TIMebase[:MAIN]:SCALe

:ACQuire:SRATe? :TRIGger:MODE

# :TIMebase[:MAIN]:OFFSet

Syntax :TIMebase[:MAIN]:OFFSet <offset>

:TIMebase[:MAIN]:OFFSet?

Description

Set or query the main timebase offset. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<offset></offset>	Real	Refer to <b>Explanation</b>	0

### **Explanation** >

The range of <offset> is related to the current mode of the horizontal timebase (refer to :TIMebase:MODE) and run state of the oscilloscope.

YT mode

RUN: (-0.5 x MemDepth/SampleRate) to 1s (when the horizontal timebase is less than 200ms/div)

> (-0.5 x MemDepth/SampleRate) to (10 x MainScale) (when the horizontal timebase is greater than or equal to 200ms/div, namely the "Slow Sweep" mode)

STOP: (-MemDepth/SampleRate) to (1s + 0.5 x MemDepth/SampleRate)

Roll mode

RUN: This command is invalid. STOP: (-12 x MainScale) to 0

Wherein, MemDepth is the current memory depth of the oscilloscope, SampleRate is the current sample rate of the oscilloscope, and MainScale is the current main timebase scale of the oscilloscope.

When the horizontal timebase mode is YT and the horizontal timebase is 200ms/div or larger (namely the "Slow Sweep" mode), this command is invalid when the oscilloscope is in the transition to the "Stop" state.

**Return Format** The query returns the main timebase offset in scientific notation.

Example

:TIMebase:MAIN:OFFSet 0.0002 /\*Set the main timebase offset to 20ms\*/ :TIMebase:MAIN:OFFSet? /\*The guery returns 2.0000000e-04\*/

Related **Commands** 

:RUN :STOP

> :ACQuire:MDEPth :ACQuire:SRATe?

:TIMebase[:MAIN]:SCALe

### :TIMebase[:MAIN]:SCALe

Syntax :TIMebase[:MAIN]:SCALe <scale>

:TIMebase[:MAIN]:SCALe?

**Description** Set or query the main timebase scale. The default unit is s/div.

 Parameter
 Name
 Type
 Range
 Default

 <scale>
 Real
 YT mode: 5ns/div to 50s/div in 1-2-5 step Roll mode: 200ms/div to 50s/div in 1-2-5 step
 1μs/div

**Explanation** When the horizontal timebase mode is YT and the horizontal timebase is 200ms/div

or larger (namely the "Slow Sweep" mode), this command is invalid when the

oscilloscope is in the transition to the "Stop" state.

**Return Format** The query returns the main timebase scale in scientific notation.

**Example**: TIMebase: MAIN: SCALe 0.0002 /\*Set the main timebase scale to 200us/div\*/

:TIMebase:MAIN:SCALe? /\*The guery returns 2.0000000e-04\*/

**Related** :TIMebase:MODE

**Command** 

### :TIMebase:MODE

**Syntax** :TIMebase:MODE <mode>

:TIMebase:MODE?

**Description** Set or query the mode of the horizontal timebase.

 Parameter
 Name
 Type
 Range
 Default

 <mode>
 Discrete
 {MAIN|XY|ROLL}
 MAIN

**Explanation** > MAIN: YT mode

> XY: XY mode

ROLL: Roll mode

**Return Format** The query returns MAIN, XY, or ROLL.

**Example** :TIMebase:MODE XY /\*Set the horizontal timebase mode to XY\*/

:TIMebase:MODE? /\*The query returns XY\*/

Related

Commands ---- SSI SSAI

:TIMebase:DELay:SCALe

:TIMebase:DELay:OFFSet

:TIMebase[:MAIN]:OFFSet

:TIMebase[:MAIN]:SCALe

# :TRIGger Commands

The :TRIGger commands are used to set the trigger system of the oscilloscope.

#### **Command List:**

- ◆ :TRIGger:MODE
- :TRIGger:COUPling
- :TRIGger:STATus?
- :TRIGger:SWEep
- :TRIGger:HOLDoff
- :TRIGger:NREJect
- :TRIGger:POSition?
- :TRIGger:EDGe
- :TRIGger:PULSe
- :TRIGger:SLOPe
- ◆ :TRIGger:VIDeo
- :TRIGger:PATTern
- :TRIGger:DURATion
- :TRIGger:TIMeout
- :TRIGger:RUNT
- ◆ :TRIGger:WINDows
- :TRIGger:DELay
- ◆ :TRIGger:SHOLd
- :TRIGger:NEDGe
- :TRIGger:RS232
- ◆ :TRIGger:IIC
- :TRIGger:SPI

# :TRIGger:MODE

**Syntax** :TRIGger:MODE <mode>

:TRIGger:MODE?

**Description** Select or query the trigger type.

 Parameter
 Name
 Type
 Range
 Default

 <mode>
 Discrete
 {EDGE|PULSe|RUNT|WIND|NEDG|SLOPe|VIDeo| PATTern|DELay|TIMeout|DURation|SHOLd| RS232|IIC|SPI}
 EDGE

**Return** The query returns EDGE, PULS, RUNT, WIND, NEDG, SLOP, VID, PATT, DEL, TIM, DUR, SHOL, RS232, IIC, or SPI.

**Example** :TRIGger:MODE SLOPe /\*Select slope trigger\*/
-TRIGger:MODE2 /\*The query returns SLOP\*/

:TRIGger:MODE? /\*The query returns SLOP\*/

### :TRIGger:COUPling

**Syntax** :TRIGger:COUPling <couple>

:TRIGger:COUPling?

**Description** Select or query the trigger coupling type.

 Parameter
 Name
 Type
 Range
 Default

 <couple>
 Discrete
 {AC|DC|LFReject|HFReject}
 DC

### **Explanation**

- This command is only applicable to edge trigger of which the signal source is an analog channel.
- AC: block all the DC components and attenuate signals lower than 75 kHz.
- > DC: allow DC and AC components into the trigger path.
- > LFReject: block the DC components and reject the low frequency components (lower than 75 kHz).
- ➤ HFReject: reject the high frequency components (higher than 75 kHz).

**Return Format** 

The query returns AC, DC, LFR, or HFR.

**Example** :TRIGger:COUPling LFReject /\*Set the trigger coupling type to low-frequency

rejection\*/

:TRIGger:COUPling? /\*The query returns LFR\*/

### :TRIGger:STATus?

**Syntax** :TRIGger:STATus?

**Description** Query the current trigger status.

**Return** The guery returns TD, WAIT, RUN, AUTO, or STOP.

**Format** 

# :TRIGger:SWEep

**Syntax** :TRIGger:SWEep <sweep>

:TRIGger:SWEep?

**Description** Set or query the trigger mode.

Parameter

Name	Туре	Range	Default
<sweep></sweep>	Discrete	{AUTO NORMal SINGle}	AUTO

### **Explanation**

- > AUTO: auto trigger. No matter whether the trigger condition is met, there is always waveform display.
- NORMal: normal trigger. Display waveform when the trigger condition is met; otherwise, the oscilloscope holds the original waveform and waits for the next trigger.
- > SINGle: single trigger. The oscilloscope waits for a trigger and displays the waveform when the trigger condition is met and then stops.

**Return** The query returns AUTO, NORM, or SING. **Format** 

**Example** :TRIGger:SWEep SINGle /\*Select single trigger mode \*/

:TRIGger:SWEep? /\*The query returns SING\*/

# :TRIGger:HOLDoff

**Syntax** :TRIGger:HOLDoff <value>

:TRIGger:HOLDoff?

**Description** Set or query the trigger holdoff time. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<value></value>	Real	16ns to 10s	16ns

### **Explanation**

Trigger holdoff can be used to stably trigger the complex waveforms (such as pulse series). Holdoff time is the time that the oscilloscope waits before re-arming the trigger circuitry. The oscilloscope will not trigger until the holdoff time expires.

When the trigger type is video, timeout, setup/hold, Nth edge, RS232, I2C, or SPI, this setting will be not available.

**Return Format** 

The query returns the trigger holdoff time in scientific notation.

**Example** :TRIGger:HOLDoff 0.0000002 /\*Set the trigger holdoff time to 200ns\*/

:TRIGger:HOLDoff? /\*The query returns 2.000000e-07\*/

### :TRIGger:NREJect

Syntax :TRIGger:NREJect <bool>

:TRIGger:NREJect?

**Description** Enable or disable noise rejection, or query the status of noise rejection.

**Parameter** 

Name	Туре	Range	Default
<bool></bool>	Bool	{{1 ON} {0 OFF}}	0 OFF

### **Explanation**

- Noise rejection reduces the possibility of noise trigger.
- ➤ This command is not available when the trigger source is a digital channel.

**Return** Format

The query returns 1 or 0.

**Example** 

:TRIGger:NREJect ON /\*Enable noise rejection\*/
:TRIGger:NREJect? /\*The query returns 1\*/

# :TRIGger:POSition?

**Syntax** :TRIGger:POSition?

**Description** Query the position in the internal memory that corresponds to the waveform trigger

position.

Return T

The query returns an integer.

> -2 denotes that the instrument is not triggered and there is no trigger position.

→ -1 denotes the instrument is triggered outside the internal memory; namely, at this point, users cannot set the instrument to read the data in the internal memory starting from the trigger position.

An integer that is greater than 0 denotes that the return value is the position in the internal memory that corresponds to the trigger position.

**Example** :TRIGger:POSition? /\*The query returns 100\*/

# :TRIGger:EDGe

#### **Command List:**

:TRIGger:EDGe:SOURce

◆ :TRIGger:EDGe:SLOPe

:TRIGger:EDGe:LEVel

### :TRIGger:EDGe:SOURce

Syntax :TRIGger:EDGe:SOURce <source>

:TRIGger:EDGe:SOURce?

**Description** Set or query the trigger source in edge trigger.

 
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4|AC}
 CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, CHAN4, or AC.

**Example** :TRIGger:EDGe:SOURce CHANnel1 /\*Set the trigger source to CH1\*/

:TRIGger:EDGe:SOURce? /\*The query returns CHAN1\*/

### :TRIGger:EDGe:SLOPe

**Syntax** :TRIGger:EDGe:SLOPe <slope>

:TRIGger:EDGe:SLOPe?

**Description** Set or query the edge type in edge trigger.

 Parameter
 Name
 Type
 Range
 Default

 <slope>
 Discrete
 {POSitive|NEGative|RFALI}
 POSitive

**Explanation** POSitive: rising edge

NEGative: falling edge RFALI: rising/falling edge

**Return** The query returns POS, NEG, or RFAL.

**Format** 

**Example** :TRIGger:EDGe:SLOPe NEGative /\*Set the edge type to falling edge\*/

:TRIGger:EDGe:SLOPe? /\*The query returns NEG\*/

**Related** :TRIGger:MODE

**Command** 

### :TRIGger:EDGe:LEVel

Syntax :TRIGger:EDGe:LEVel <level>

:TRIGger:EDGe:LEVel?

**Description** Set or query the trigger level in edge trigger. The unit is the same as the current

amplitude unit of the signal source selected.

ParameterNameTypeRangeDefault<level>Real $(-5 \times \text{VerticalScale - OFFSet}) \text{ to } (5 \times \text{VerticalScale - OFFSet})$ 0

**Explanation** For VerticalScale, refer to the :CHANnel<n>:SCALe command. For OFFSet, refer to the :CHANnel<n>:OFFSet command.

➤ This command is only available when the signal source is an analog channel.

**Return** The query returns the trigger level in scientific notation. **Format** 

**Example** :TRIGger:EDGe:LEVel 0.16 /\*Set the trigger level to 160mV\*/

:TRIGger:EDGe:LEVel? /\*The query returns 1.600000e-01\*/

### :TRIGger:PULSe

#### **Command List:**

:TRIGger:PULSe:SOURce

◆ :TRIGger:PULSe:WHEN

◆ :TRIGger:PULSe:WIDTh

:TRIGger:PULSe:UWIDth

:TRIGger:PULSe:LWIDth

:TRIGger:PULSe:LEVel

### :TRIGger:PULSe:SOURce

Syntax :TRIGger:PULSe:SOURce <source>

:TRIGger:PULSe:SOURce?

**Description** Set or query the trigger source in pulse width trigger.

Parameter Name Type Range

 
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:PULSe:SOURce CHANnel1 /\*Set the trigger source to CH1\*/

:TRIGger:PULSe:SOURce? /\*The query returns CHAN1\*/

### :TRIGger:PULSe:WHEN

**Syntax** :TRIGger:PULSe:WHEN <when>

:TRIGger:PULSe:WHEN?

**Description** 

Set or query the trigger condition in pulse width trigger.

**Parameter** 

Name	Туре	Range	Default
<when></when>	Discrete	{PGReater PLESs NGReater  NLESs PGLess NGLess}	PGReater

#### **Explanation** >

PGReater/PLESs: you need to specify a pulse width (refer to :TRIGger:PULSe:WIDTh). The oscilloscope triggers when the positive pulse width of the input signal is greater/lower than the specified Pulse Width.

- NGReater/NLESs: you need to specify a pulse width (refer to :TRIGger:PULSe:WIDTh). The oscilloscope triggers when the negative pulse width of the input signal is greater/lower than the specified Pulse Width.
- PGLess/NGLess: you need to specify an upper (refer to :TRIGger:PULSe:UWIDth) and a lower (refer to :TRIGger:PULSe:LWIDth) pulse width. The oscilloscope triggers when the positive/negative pulse width of the input signal is greater than the specified lower pulse width and lower than the upper pulse width.

Return

The query returns PGR, PLES, NGR, NLES, PGL, or NGL.

Format

**Example** :TRIGger:PULSe:WHEN NLESs /\*Set the trigger condition to NLESs\*/

:TRIGger:PULSe:WHEN? /\*The query returns NELS\*/

#### :TRIGger:PULSe:WIDTh

**Syntax** :TRIGger:PULSe:WIDTh <width>

:TRIGger:PULSe:WIDTh?

**Description** Set or query the pulse width in pulse width trigger. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<width></width>	Real	8ns to 10s	PGReater, NGReater: 1µs PLESs, NLESs: 2µs

Explanation

This command is available when the trigger condition (refer to :TRIGger:PULSe:WHEN) is PGReater, PLESs, NGReater, and NLESs.

**Return Format** 

The query returns the pulse width in scientific notation.

Example

:TRIGger:PULSe:WIDTh 0.000003 /\*Set the pulse width to 3µs\*/ :TRIGger:PULSe:WIDTh? /\*The query returns3.000000e-06\*/

### :TRIGger:PULSe:UWIDth

**Syntax** :TRIGger:PULSe:UWIDth <width>

:TRIGger:PULSe:UWIDth?

**Description** Set or query the upper pulse width in pulse width trigger. The default unit is s.

 Name
 Type
 Range
 Default

 <width>
 Real
 16ns to 10s
 2μs

**Explanation** This command is available when the trigger condition (refer to :TRIGger:PULSe:WHEN) is

PGLess and NGLess.

**Return** The query returns the upper pulse width in scientific notation.

**Format** 

**Example** :TRIGger:PULSe:UWIDth 0.000003 /\*Set the upper pulse width to 3µs\*/

:TRIGger:PULSe:UWIDth? /\*The query returns3.000000e-06\*/

**Related** :TRIGger:PULSe:LWIDth

**Command** 

### :TRIGger:PULSe:LWIDth

**Syntax** :TRIGger:PULSe:LWIDth <width>

:TRIGger:PULSe:LWIDth?

**Description** Set or query the lower pulse width in pulse width trigger. The default unit is s.

 Parameter
 Name
 Type
 Range
 Default

 <width>
 Real
 8ns to 9.99s
 1µs

**Explanation** This command is available when the trigger condition (refer to :TRIGger:PULSe:WHEN) is

PGLess and NGLess.

**Return** The guery returns the lower pulse width in scientific notation.

**Format** 

Example :TRIGger:PULSe:LWIDth 0.000003 /\*Set the lower pulse width to 3µs\*/

:TRIGger:PULSe:LWIDth? /\*The guery returns 3.000000e-06\*/

**Related** :TRIGger:PULSe:UWIDth

### :TRIGger:PULSe:LEVel

Syntax :TRIGger:PULSe:LEVel <level>

:TRIGger:PULSe:LEVel?

**Description** Set or query the trigger level in pulse width trigger. The unit is the same as the current

amplitude unit.

Parameter Name Type Range Default

| Continue | Continu

(5 x VerticalScale - OFFSet)

**Explanation** For VerticalScale, refer to the :CHANnel<n>:SCALe command. For OFFSet, refer to the :CHANnel<n>:OFFSet command.

> This command is only available when the signal source is an analog channel.

**Return** The query returns the trigger level in scientific notation. **Format** 

**Example** :TRIGger:PULSe:LEVel 0.16 /\*Set the trigger level to 160mV\*/

:TRIGger:PULSe:LEVel? /\*The query returns 1.600000e-01\*/

# :TRIGger:SLOPe

#### **Command List:**

- ◆ :TRIGger:SLOPe:SOURce
- ◆ :TRIGger:SLOPe:WHEN
- ◆ :TRIGger:SLOPe:TIME
- :TRIGger:SLOPe:TUPPer
- :TRIGger:SLOPe:TLOWer
- ◆ :TRIGger:SLOPe:WINDow
- :TRIGger:SLOPe:ALEVel
- :TRIGger:SLOPe:BLEVel

### :TRIGger:SLOPe:SOURce

**Syntax** :TRIGger:SLOPe:SOURce <source>

:TRIGger:SLOPe:SOURce?

**Description** Set or query the trigger source in slope trigger.

 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

**Example** :TRIGger:SLOPe:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:SLOPe:SOURce? /\*The query returns CHAN2\*/

### :TRIGger:SLOPe:WHEN

**Syntax** :TRIGger:SLOPe:WHEN <when>

:TRIGger:SLOPe:WHEN?

**Description** 

Set or query the trigger condition in slope trigger.

**Parameter** 

Name	Туре	Range	Default
<when></when>	Discrete	{PGReater PLESs NGReater  NLESs PGLess NGLess}	PGReater

#### **Explanation** >

- PGReater/PLESs: you need to specify a time value (refer to :TRIGger:SLOPe:TIME). The oscilloscope triggers when the positive slope time of the input signal is greater/lower than the specified time.
- NGReater/NLESs: you need to specify a time value (refer to :TRIGger:SLOPe:TIME). The oscilloscope triggers when the negative slope time of the input signal is greater/lower than the specified time.
- PGLess/NGLess: you need to specify an upper limit (refer to :TRIGger:SLOPe:TUPPer) and a lower limit (refer to :TRIGger:SLOPe:TLOWer) of the time. The oscilloscope triggers when the positive/negative slope time of the input signal is greater than the specified lower limit and lower than the specified upper limit.

**Return** The query returns PGR, PLES, NGR, NLES, PGL, or NGL.

**Format** 

**Example** :TRIGger:SLOPe:WHEN NLESs /\*Set the trigger condition to NLESs\*/

:TRIGger:SLOPe:WHEN? /\*The query returns NLES\*/

### :TRIGger:SLOPe:TIME

**Syntax** :TRIGger:SLOPe:TIME <time>

:TRIGger:SLOPe:TIME?

**Description** Set or query the time value in slope trigger. The default unit is s.

Parameter

Name	Туре	Range	Default
<time></time>	Real	8ns to 10s	PGReater, NGReater: 1µs PLESs, NLESs: 2µs

**Explanation** 

This command is available when the trigger condition (refer to  $\underline{:TRIGger:SLOPe:WHEN}$ ) is

PGReater, PLESs, NGReater, and NLESs.

**Return Format** 

The query returns the time value in scientific notation.

Example

:TRIGger:SLOPe:TIME 0.000003 /\*Set the time value to 3µs\*/

:TRIGger:SLOPe:TIME? /\*The query returns 3.000000e-06\*/

### :TRIGger:SLOPe:TUPPer

**Syntax** :TRIGger:SLOPe:TUPPer <time>

:TRIGger:SLOPe:TUPPer?

**Description** Set or query the upper limit of the time in slope trigger. The default unit is s.

Parameter Name Type Range Default

<ti><time> Real 16ns to 10s 2µs

**Explanation** This command is available when the trigger condition (refer to :TRIGger:SLOPe:WHEN) is

PGLess and NGLess.

**Return** The query returns the upper limit of the time in scientific notation.

**Format** 

**Example** :TRIGger:SLOPe:TUPPer 0.000003 /\*Set the upper limit of the time to 3µs\*/

:TRIGger:SLOPe:TUPPer? /\*The guery returns 3.000000e-06\*/

Related :TRIGger:SLOPe:TLOWer

**Command** 

### :TRIGger:SLOPe:TLOWer

Syntax :TRIGger:SLOPe:TLOWer <time>

:TRIGger:SLOPe:TLOWer?

**Description** Set or query the lower limit of the time in slope trigger. The default unit is s.

 Parameter
 Name
 Type
 Range
 Default

 <time>
 Real
 8ns to 9.99s
 1μs

**Explanation** This command is available when the trigger condition (refer to :TRIGger:SLOPe:WHEN) is

PGLess and NGLess.

**Return** The query returns the lower limit of the time in scientific notation.

**Format** 

**Example** :TRIGger:SLOPe:TLOWer 0.000000020 /\*Set the lower limit of the time to 20ns\*/

:TRIGger:SLOPe:TLOWer? /\*The guery returns 2.000000e-08\*/

**Related** :TRIGger:SLOPe:TUPPer

### :TRIGger:SLOPe:WINDow

**Syntax** :TRIGger:SLOPe:WINDow <window>

:TRIGger:SLOPe:WINDow?

**Description** Set or query the vertical window type in slope trigger.

 Parameter
 Name
 Type
 Range
 Default

 <window>
 Discrete
 {TA|TB|TAB}
 TA

**Explanation** > TA: only adjust the upper limit of the trigger level, refer to :TRIGger:SLOPe:ALEVel.

> TB: only adjust the lower limit of the trigger level, refer to :TRIGger:SLOPe:BLEVel.

> TAB: adjust the upper and lower limits of the trigger level at the same time, refer to :TRIGger:SLOPe:ALEVel and :TRIGger:SLOPe:BLEVel.

**Return** The query returns TA, TB, or TAB. **Format** 

**Example** :TRIGger:SLOPe:WINDow TB /\*Set the vertical window type to TB\*/

:TRIGger:SLOPe:WINDow? /\*The query returns TB\*/

### :TRIGger:SLOPe:ALEVel

Syntax :TRIGger:SLOPe:ALEVel <level>

:TRIGger:SLOPe:ALEVel?

**Description** Set or query the upper limit of the trigger level in slope trigger. The unit is the same as the

current amplitude unit.

 Name
 Type
 Range
 Default

 <level>
 Real
 (-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)
 2V

**Explanation** For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer

to :CHANnel<n>:OFFSet.

**Return** The query returns the upper limit of the trigger level in scientific notation.

**Format** 

**Example** :TRIGger:SLOPe:ALEVel 0.16 /\*Set the upper limit of the trigger level to 160mV\*/

:TRIGger:SLOPe:ALEVel? /\*The query returns 1.600000e-01\*/

**Related** :TRIGger:SLOPe:BLEVel

**Default** 

0

### :TRIGger:SLOPe:BLEVel

Syntax :TRIGger:SLOPe:BLEVel <level>

:TRIGger:SLOPe:BLEVel?

**Description** Set or query the lower limit of the trigger level in slope trigger. The unit is the same as the

(-5 x VerticalScale - OFFSet) to

current amplitude unit.

**Type** 

Real

(5 x VerticalScale - OFFSet)

Explanation For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer

Range

to :CHANnel<n>:OFFSet.

**Return** The query returns the lower limit of the trigger level in scientific notation.

Format

**Parameter** 

**Example** :TRIGger:SLOPe:BLEVel 0.16 /\*Set the lower limit of the trigger level to 160mV\*/

:TRIGger:SLOPe:BLEVel? /\*The query returns 1.600000e-01\*/

**Related** :TRIGger:SLOPe:ALEVel

**Name** 

<level>

# :TRIGger:VIDeo

#### **Command List:**

:TRIGger:VIDeo:SOURce

:TRIGger:VIDeo:POLarity

◆ :TRIGger:VIDeo:MODE

:TRIGger:VIDeo:LINE

:TRIGger:VIDeo:STANdard

◆ :TRIGger:VIDeo:LEVel

### :TRIGger:VIDeo:SOURce

**Syntax** :TRIGger:VIDeo:SOURce <source>

:TRIGger:VIDeo:SOURce?

**Description** Select or query the trigger source in video trigger.

ParameterNameTypeRangeDefault

<source> Discrete {CHANnel1|CHANnel2|CHANnel3|CHANnel4} CHANnel1

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4.

**Format** 

**Example** :TRIGger:VIDeo:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:VIDeo:SOURce? /\*The query returns CHAN2\*/

### :TRIGger:VIDeo:POLarity

**Syntax** :TRIGger:VIDeo:POLarity <polarity>

:TRIGger:VIDeo:POLarity?

**Description** Select or query the video polarity in video trigger.

Parameter Name Type Range Default

<polarity> Discrete {POSitive|NEGative} POSitive

**Return** The query returns POS or NEG. **Format** 

**Example** :TRIGger:VIDeo:POLarity POSitive /\*Set or query the video polarity to positive\*/

:TRIGger:VIDeo:POLarity? /\*The query returns POS\*/

### :TRIGger:VIDeo:MODE

**Syntax** :TRIGger:VIDeo:MODE <mode>

:TRIGger:VIDeo:MODE?

**Description** Set or query the sync type in video trigger.

 Parameter
 Name
 Type
 Range
 Default

 <mode>
 Discrete
 {ODDField|EVENfield|LINE|ALINes}
 ALINes

#### **Explanation**

- ODDField: trigger on the rising edge of the first ramp waveform pulse in the odd field. This type is available when the video standard is NTSC or PAL/SECAM.
- > EVENfield: trigger on the rising edge of the first ramp waveform pulse in the even field. This type is available when the video standard is NTSC or PAL/SECAM.
- LINE: for the NTSC and PAL/SECAM video standards, trigger on the specified line in the odd or even field; for the 480P and 576P video standards, trigger on the specified line.
- > ALINes: trigger on all the horizontal sync pulses.

**Return** Format

The query returns ODDF, EVEN, LINE, or ALIN.

**Example** :TRIGger:VIDeo:MODE ODDField /\*Set the sync type to odd field\*/

:TRIGger:VIDeo:MODE? /\*The query returns ODDF\*/

Related Commands :TRIGger:VIDeo:LINE

:TRIGger:VIDeo:STANdard

### :TRIGger:VIDeo:LINE

Syntax :TRIGger:VIDeo:LINE <line>

:TRIGger:VIDeo:LINE?

Description

Set or query the line number when the sync type in video trigger is LINE.

**Parameter** 

Name	Туре	Range	Default
<li><li>&lt;</li></li>	Integer	Refer to <b>Explanation</b>	1

#### **Explanation**

NTSC: 1 to 525

PAL/SECAM: 1 to 625

480P: 1 to 525576P: 1 to 625

Return

The query returns an integer.

**Format** 

**Example** :TRIGger:VIDeo:LINE 100

/\*Set the line number to 100\*/

:TRIGger:VIDeo:LINE?

/\*The query returns 100\*/

Related Command

:TRIGger:VIDeo:MODE

### :TRIGger:VIDeo:STANdard

**Syntax** :TRIGger:VIDeo:STANdard <standard>

:TRIGger:VIDeo:STANdard?

**Description** Set or query the video standard in video trigger.

Parameter Name Type Range

Name	Туре	Range	Default
<standard></standard>	Discrete	{PALSecam NTSC 480P 576P}	NTSC

#### **Explanation** >

PALSecam:

PAL: the frame frequency is 25 frames per second. The TV sweep line is 625 with the odd field goes first and the even field follows behind.

SECAM: the frame frequency is 25 frames per second. The TV sweep line is 625 with interlacing sweep.

- NTSC: the field frequency is 60 fields per second and the frame frequency is 30 frames per second. The TV sweep line is 525 with the even field goes first and the odd field follows behind.
- ➤ 480P: the frame frequency is 60 frames per second; the TV sweep line is 525; line-by-line sweep; the line frequency is 31.5 kHz.
- > 576P: the frame frequency is 60 frames per second; the TV sweep line is 625; line-by-line sweep.

**Return** The query returns PALS, NTSC, 480P, or 576P.

**Format** 

**Example** :TRIGger:VIDeo:STANdard NTSC /\*Select NTSC video standard\*/

:TRIGger:VIDeo:STANdard? /\*The guery returns NTSC\*/

Related :TRIGger:VIDeo:LINE
Commands :TRIGger:VIDeo:MODE

#### :TRIGger:VIDeo:LEVel

**Syntax** :TRIGger:VIDeo:LEVel <level>

:TRIGger:VIDeo:LEVel?

**Description** Set or query the trigger level in video trigger. The unit is the same as the current

amplitude unit.

Parameter Name Type Range Default

Real (-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet) 0

**Explanation** For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer

to :CHANnel<n>:OFFSet.

**Return** The query returns the trigger level in scientific notation.

**Format** 

**Example** :TRIGger:VIDeo:LEVel 0.16 /\*Set the trigger level to 160mV\*/

:TRIGger:VIDeo:LEVel? /\*The query returns 1.600000e-01\*/

# :TRIGger:PATTern

### **Command List:**

- ◆ :TRIGger:PATTern:PATTern
- :TRIGger:PATTern:LEVel

### :TRIGger:PATTern:PATTern

Syntax

:TRIGger:PATTern:PATTern <pa\_ch1>[,<pa\_ch2>[,<pa\_ch3>

[,<pa\_ch4>[,<pa\_d0>...[,<pa\_d15>]]]]]

:TRIGger:PATTern:PATTern?

**Description Parameter** 

Set or query the pattern of each channel in pattern trigger.

Name	Туре	Range	Default
<pa_ch1></pa_ch1>	Discrete	{H L X R F}	Х
_ <pa_ch2></pa_ch2>	Discrete	{H L X R F}	Х
<pa_ch3></pa_ch3>	Discrete	{H L X R F}	Х
<pa_ch4></pa_ch4>	Discrete	{H L X R F}	Х
<pa_d0></pa_d0>	Discrete	{H L X R F}	Х
•••••			
<pa_d15></pa_d15>	Discrete	{H L X R F}	Х

## **Explanation** >

- <pa\_ch1> to <pa\_ch4> set the patterns of analog channels CH1 to CH4. <pa\_d0> to <pa\_d15> set the patterns of digital channels D0 to D15.
- Users can send 20 parameters to set the pataterns of all the channels. Users can also omit some parameters to set the patterns of some of the channels (the pattern states of the channels of which the parameters are omitted remains unchanged), but at least one parameter (this parameter sets the pattern of CH1) should be sent. When the number of parameters sent is less than 20, the instrument sets the channels in CH1 to CH4 and D0 to D15 order.
- In the range of the parameter, H represents high level (higher than the threshold level of the channel). L represents low level (lower than the threshold level of the channel). X denotes that this channel is ignored (this channel is not used as a part of the pattern. When all the channels in the pattern are set to X, the oscilloscope will not trigger). R represents the rising edge and F represents the falling edge (in the pattern, only a single rising edge or falling edge can be defined. If an edge item is currently defined and then another edge item is defined in another channel in the pattern, the former edge item defined will be replaced by X).
- Please distinguish "omit parameter" from "ignore channel". The former means that the parameters corresponding to some channels are not sent when sending the command and the pattern states of these channels remain unchanged. The latter means that the channel is set to X when sending the command and the state of this channel is ignored when the instrument judges the patterns.
- > The query returns the patterns of the 4 analog channels when all the digital channels are turned off; the query returns the patterns of all the 20 channels when any of the digital channels is turned on.

Return Format The query returns the patterns of the 4 analog channels or all the channels. The patterns of multiple channels are separated by commas.

**Example** 

:TRIGger:PATTern:PATTern H,R,L,X /\*Set the patterns of CH1 to CH4 to H,R,L,X. The

patterns of the other channels remain unchanged\*/

:TRIGger:PATTern:PATTern? /\*The query returns

### :TRIGger:PATTern:LEVel

**Syntax** :TRIGger:PATTern:LEVel <chan>,<level>

:TRIGger:PATTern:LEVel? <chan>

**Description** Set or query the trigger level of the specified channel in pattern trigger. The unit is the

same as the current amplitude unit.

**Parameter** 

Name	Туре	Range	Default
<chan></chan>	Discrete	{CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1
<level></level>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	0

#### **Explanation**

For VerticalScale, refer to :<u>CHANnel<n>:SCALe</u>. For OFFSet, refer to :<u>CHANnel<n>:OFFSet</u>.

➤ This command is only available when the signal source is an analog channel.

**Return Format** 

The query returns the trigger level in scientific notation.

**Example** :TRIGger:PATTern:LEVel CHANnel2,0.16 /\*Set the trigger level of CH2 to 160mV\*/

:TRIGger:PATTern:LEVel? CHANnel2 /\*The query returns 1.600000e-01\*/

# :TRIGger:DURATion

#### **Command List:**

:TRIGger:DURATion:SOURce

:TRIGger:DURATion:TYPe

◆ :TRIGger:DURATion:WHEN

:TRIGger:DURATion:TUPPer

:TRIGger:DURATion:TLOWer

### :TRIGger:DURATion:SOURce

**Syntax** :TRIGger:DURATion:SOURce <source>

:TRIGger:DURATion:SOURce?

**Description** Set or query the trigger source in duration trigger.

Parameter	Name	Туре	Range	Default
	<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

**Format** D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:DURATion:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:DURATion:SOURce? /\*The query returns CHAN2\*/

### :TRIGger:DURATion:TYPe

:TRIGger:DURATion:TYPe <type ch1>[,<type ch2>[,<type ch3>

[,<type\_ch4>[,<type\_d0>...[,<type\_d15>]]]]]

:TRIGger:DURATion:TYPe?

**Description Parameter** 

Set or query the pattern of each channel in duration trigger.

Name	Туре	Range	Default
<type_ch1></type_ch1>	Discrete	{H L X}	Х
<type_ch2></type_ch2>	Discrete	{H L X}	Х
<type_ch3></type_ch3>	Discrete	{H L X}	X
<type_ch4></type_ch4>	Discrete	{H L X}	X
<type_d0></type_d0>	Discrete	{H L X}	Χ
			•••••
<type_d15></type_d15>	Discrete	{H L X}	Х

#### **Explanation**

- <type\_ch1> to <type\_ch4> set the patterns of analog channels CH1 to CH4. <type d0> to <type d15> set the patterns of digital channels D0 to D15.
- Users can send 20 parameters to set the pataterns of all the channels. Users can also omit some parameters to set the patterns of some of the channels (the pattern states of the channels of which the parameters are omitted remains unchanged), but at least one parameter (this parameter sets the pattern of CH1) should be sent. When the number of parameters sent is less than 20, the instrument sets the channels in CH1 to CH4 and D0 to D15 order.
- In the range of the parameter, H represents high level (higher than the threshold level of the channel). L represents low level (lower than the threshold level of the channel). X denotes that this channel is ignored (this channel is not used as a part of the pattern. When all the channels in the pattern are set to X, the oscilloscope will not trigger).
- Please distinguish "omit parameter" from "ignore channel". The former means that the parameters corresponding to some channels are not sent when sending the command and the pattern states of these channels remain unchanged. The latter means that the channel is set to X when sending the command and the state of this channel is ignored when the instrument judges the patterns.
- The guery returns the patterns of the 4 analog channels when all the digital channels are turned off; the guery returns the patterns of all the 20 channels when any of the digital channels is turned on.

Return **Format**  The query returns the patterns of the 4 analog channels or all the channels. The patterns of multiple channels are separated by commas.

**Example** 

:TRIGger:DURATion:TYPe L,X,H,L /\*Set the patterns of CH1 to CH4 to L,X,H,L. The patterns of the other channels remain unchanged\*/

:TRIGger:DURATion:TYPe?

/\*The query returns

### :TRIGger:DURATion:WHEN

:TRIGger:DURATion:WHEN <when>

:TRIGger:DURATion:WHEN?

**Description** 

Set or query the trigger condition in duration trigger.

**Parameter** 

Name	Туре	Range	Default
<when></when>	Discrete	{GREater LESS GLESs}	GREater

#### **Explanation**

- GREater: you need to specify a time (refer to :TRIGger:DURATion:TLOWer). The oscilloscope triggers when the duration of the pattern is greater than the preset time.
- LESS: you need to specify a time (refer to :TRIGger:DURATion:TUPPer). The oscilloscope triggers when the duration of the pattern is lower than the preset time.
- GLESs: you need to specify an upper limit of the time (refer to :TRIGger:DURATion:TUPPer) and lower limit of the time (refer to :TRIGger:DURATion:TLOWer). The oscilloscope triggers when the duration of the pattern is lower than the preset upper limit of the time and greater than the preset lower limit of the time.

Return

The query returns GRE, LESS, or GLES.

**Format** 

**Example** :TRIGger:DURATion:WHEN LESS /\*Set the trigger condition to <\*/

> :TRIGger:DURATion:WHEN? /\*The query returns LESS\*/

### :TRIGger:DURATion:TUPPer

:TRIGger:DURATion:TUPPer <NR3> **Syntax** 

:TRIGger:DURATion:TUPPer?

Description

<u>Set or query the duration time</u> upper limit in duration trigger. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<nr3></nr3>	Real	Related to the trigger condition LESS: 8ns to 10s GLESs: 16ns to 10s	2µs

**Explanation** This command is available when the trigger condition (:TRIGger:DURATion:WHEN) is

LESS or GLESs.

**Return Format**  The guery returns the duration time upper limit in scientific notation.

**Example** 

:TRIGger:DURATion:TUPPer 0.000003 /\*Set the duration time upper limit to 3µs\*/

:TRIGger:DURATion:TUPPer? /\*The query returns 3.000000e-06\*/

Related

:TRIGger:DURATion:TLOWer

# :TRIGger:DURATion:TLOWer

**Syntax** :TRIGger:DURATion:TLOWer <NR3>

:TRIGger:DURATion:TLOWer?

**Description** Set or query the duration time lower limit in duration trigger. The default unit is s.

 Parameter
 Name
 Type
 Range
 Default

 <NR3>
 Real
 8ns to 9.99s
 1μs

**Explanation** This command is available when the trigger condition (:TRIGger:DURATion:WHEN) is

GREater or GLESs.

**Return** The query returns the duration time lower limit in scientific notation.

**Format** 

Example :TRIGger:DURATion:TLOWer 0.000003 /\*Set the duration time lower limit to 3µs\*/

:TRIGger:DURATion:TLOWer? /\*The query returns 3.000000e-06\*/

**Related** :TRIGger:DURATion:TUPPer

# :TRIGger:TIMeout

#### **Command List:**

:TRIGger:TIMeout:SOURce

:TRIGger:TIMeout:SLOPe

:TRIGger:TIMeout:TIMe

### :TRIGger:TIMeout:SOURce

Syntax :TRIGger:TIMeout:SOURce <source>

:TRIGger:TIMeout:SOURce?

**Description** Set or query the trigger source in timeout trigger.

**Parameter Name** Type

**Default** Range {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| <source> Discrete CHANnel1 CHANnel1|CHANnel2|CHANnel3|CHANnel4}

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, Return

D15, CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

Example :TRIGger:TIMeout:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:TIMeout:SOURce? /\*The query returns CHAN2\*/

#### :TRIGger:TIMeout:SLOPe

**Syntax** :TRIGger:TIMeout:SLOPe <slope>

:TRIGger:TIMeout:SLOPe?

**Description** Set or query the edge type in timeout trigger.

**Parameter** 

Name Type Range **Default** <slope> Discrete {POSitive|NEGative|RFALI} **POSitive** 

**Explanation** > POSitive: start timing when the rising edge of the input signal passes through the

trigger level.

NEGative: start timing when the falling edge of the input signal passes through the trigger level.

RFALI: start timing when any edge of the input signal passes through the trigger

level.

Return **Format** 

The query returns POS, NEG, or RFAL.

**Example** :TRIGger:TIMeout:SLOPe NEGative

/\*Set the edge type to falling edge\*/

:TRIGger:TIMeout:SLOPe? /\*The query returns NEG\*/

### :TRIGger:TIMeout:TIMe

**Syntax** :TRIGger:TIMeout:TIMe <NR3>

:TRIGger:TIMeout:TIMe?

**Description** Set or query the timeout time in timeout trigger. The default unit is s.

**Parameter** 

 Name
 Type
 Range
 Default

 <NR3>
 Real
 16ns to 10s
 16ns

**Return Format** 

The query returns the timeout time in scientific notation.

**Example** :TRIGger:TIMeout:TIMe 0.002 /\*Set the timeout time to 2ms\*/

:TRIGger:TIMeout:TIMe? /\*The query returns 2.000000e-03\*/

# :TRIGger:RUNT

#### **Command List:**

:TRIGger:RUNT:SOURce

:TRIGger:RUNT:POLarity

:TRIGger:RUNT:WHEN

:TRIGger:RUNT:WUPPer

:TRIGger:RUNT:WLOWer

◆ :TRIGger:RUNT:ALEVel

:TRIGger:RUNT:BLEVel

### :TRIGger:RUNT:SOURce

Syntax :TRIGger:RUNT:SOURce <source>

:TRIGger:RUNT:SOURce?

**Description** Set or query the trigger source in runt trigger.

 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4.

**Format** 

**Example** :TRIGger:RUNT:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:RUNT:SOURce? /\*The query returns CHAN2\*/

#### :TRIGger:RUNT:POLarity

**Syntax** :TRIGger:RUNT:POLarity <polarity>

:TRIGger:RUNT:POLarity?

**Description** Set or query the pulse polarity in runt trigger.

 Parameter
 Name
 Type
 Range
 Default

 <polarity>
 Discrete
 {POSitive|NEGative}
 POSitive

**Explanation** POSitive: the instrument triggers on the positive runt pulse.

➤ NEGative: the instrument triggers on the negative runt pulse.

**Return** The query returns POS or NEG. **Format** 

**Example** :TRIGger:RUNT:POLarity NEGative /\*Set the pulse polarity to negative\*/

:TRIGger:RUNT:POLarity? /\*The query returns NEG\*/

### :TRIGger:RUNT:WHEN

**Syntax** :TRIGger:RUNT:WHEN <when>

:TRIGger:RUNT:WHEN?

**Description** 

Set or query the qualifier in runt trigger.

Parameter

Name	Туре	Range	Default
<when></when>	Discrete	{NONE GREater LESS GLESs}	NONE

#### **Explanation**

- NONE: do not set the trigger condition in runt trigger.
- ➤ GREater: trigger when the runt pulse width is greater than the lower limit of the pulse width (refer to :TRIGger:RUNT:WLOWer).
- LESS: trigger when the runt pulse width is lower than the upper limit of the pulse width (refer to :TRIGger:RUNT:WUPPer).
- ➤ GLESs: trigger when the runt pulse width is greater than the lower limit (refer to :TRIGger:RUNT:WLOWEr) and lower than the upper limit of the pulse width (refer to :TRIGger:RUNT:WUPPer). Note: the lower limit of the pulse width must be lower than the upper limit.

**Return Format**  The query returns NONE, GRE, LESS, or GLES.

i Oi iiiai

**Example** :TRIGger:RUNT:WHEN LESS /\*Set the qualifier to <\*/

:TRIGger:RUNT:WHEN? /\*The query returns LESS\*/

### :TRIGger:RUNT:WUPPer

Syntax :TRIGger:RUNT:WUPPer <NR3>

:TRIGger:RUNT:WUPPer?

**Description** 

Set or query the pulse width upper limit in runt trigger. The default unit is s.

Pa	rai	me	ate	
Га	ı a	IIIC		1

Name	Туре	Range	Default
<nr3></nr3>	Real	When the qualifier is LESS, the range is from 8ns to 10s; when the qualifier is GLESs, the range is from 16ns to 10s.	2μs

#### **Explanation**

- This command is only available when the qualifier (refer to <a href="mailto:tRIGger:RUNT:WHEN">:TRIGger:RUNT:WHEN</a>) is LESS or GLESs.
- When the qualifier is GLESs, the upper limit of the pulse width must be greater than the lower limit of the pulse width (:TRIGger:RUNT:WLOWer).

**Return** Format

The query returns the pulse width upper limit in scientific notation.

**Example** 

:TRIGger:RUNT:WUPPer 0.02 /\*Set the pulse width upper limit to 20ms\*/

:TRIGger:RUNT:WUPPer? /\*The query returns 2.000000e-02\*/

#### :TRIGger:RUNT:WLOWer

Syntax :TRIGger:RUNT:WLOWer <NR3>

:TRIGger:RUNT:WLOWer?

**Description** 

Set or query the pulse width lower limit in runt trigger. The default unit is s.

**Parameter** 

Name	Туре	Range	Default
<nr3></nr3>	Real	When the qualifier is GREater, the range is from 8ns to 10s; when the qualifier is GLESs, the range is from 8ns to 9.99s.	1µs

#### **Explanation**

- This command is only available when the qualifier (refer to :TRIGger:RUNT:WHEN) is GREater or GLESs.
- When the qualifier is GLESs, the lower limit of the pulse width must be smaller than the upper limit of the pulse width (:TRIGger:RUNT:WUPPer).

**Return** Format

The query returns the pulse width lower limit in scientific notation.

**Example** 

:TRIGger:RUNT:WLOWer 0.01 /\*Set the pulse width lower limit to 1ms\*/ :TRIGger:RUNT:WLOWer? /\*The query returns 1.000000e-03\*/

### :TRIGger:RUNT:ALEVel

**Syntax** :TRIGger:RUNT:ALEVel <level>

:TRIGger:RUNT:ALEVel?

**Description** Set or query the trigger level upper limit in runt trigger. The unit is the same as the

current amplitude unit.

**Parameter** 

Name	Туре	Range	Default
<level></level>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	2V

**Explanation** For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer

to :CHANnel<n>:OFFSet.

Return Format

The query returns the trigger level upper limit in scientific notation.

Example

:TRIGger:RUNT:ALEVel 0.16 /\*Set the trigger level upper limit to 160mV\*/

:TRIGger:RUNT:ALEVel? /\*The query returns 1.600000e-01\*/

**Default** 

0

### :TRIGger:RUNT:BLEVel

Syntax :TRIGger:RUNT:BLEVel <level>

:TRIGger:RUNT:BLEVel?

**Description** Set or query the trigger level lower limit in runt trigger. The unit is the same as the current

(-5 x VerticalScale - OFFSet) to

amplitude unit.

Name

Real (5 x VerticalScale - OFFSet) (5 x VerticalScale - OFFSet)

Range

**Explanation** For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer to :CHANnel<n>:OFFSet.

Type

**Return** The query returns the trigger level lower limit in scientific notation.

Format

**Parameter** 

**Example** :TRIGger:RUNT:BLEVel 0.16 /\*Set the trigger level lower limit to 160mV\*/

:TRIGger:RUNT:BLEVel? /\*The query returns 1.600000e-01\*/

# :TRIGger:WINDows

#### **Command List:**

:TRIGger:WINDows:SOURce

:TRIGger:WINDows:SLOPe

:TRIGger:WINDows:POSition

:TRIGger:WINDows:TIMe

:TRIGger:WINDows:ALEVel

:TRIGger:WINDows:BLEVel

### :TRIGger:WINDows:SOURce

:TRIGger:WINDows:SOURce <source> Syntax

:TRIGger:WINDows:SOURce?

**Description** Set or query the trigger source in windows trigger.

**Parameter** Name **Type** Range **Default** <source> Discrete {CHANnel1|CHANnel2|CHANnel3|CHANnel4} CHANnel1

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

**Example** :TRIGger:WINDows:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:WINDows:SOURce? /\*The query returns CHAN2\*/

#### :TRIGger:WINDows:SLOPe

**Syntax** :TRIGger:WINDows:SLOPe <type>

:TRIGger:WINDows:SLOPe?

**Description** Set or query the windows type in windows trigger.

**Parameter** Name Range **Default** Type <type> Discrete {POSitive|NEGative|RFALI} **POSitive** 

**Explanation** > POSitive: trigger on the rising edge of the input signal when the voltage level is greater than the preset high trigger level.

> NEGative: trigger on the falling edge of the input signal when the voltage level is lower than the preset low trigger level.

RFALI: trigger on any edge of the input signal when the voltage level meets the preset trigger level.

The guery returns POS, NEG, or RFAL. Return **Format** 

**Example** :TRIGger:WINDows:SLOPe NEGative /\*Set the windows type to NEGative\*/

:TRIGger:WINDows:SLOPe? /\*The query returns NEG\*/

### :TRIGger:WINDows:POSition

**Syntax** :TRIGger:WINDows:POSition <pos>

:TRIGger:WINDows:POSition?

**Description** Set or query the trigger position in windows trigger.

**Parameter** 

 Name
 Type
 Range
 Default

 <type>
 Discrete
 {EXIT|ENTER|TIMe}
 ENTER

**Explanation** 

EXIT: trigger when the input signal exits the specified trigger level range.

> ENTER: trigger when the trigger signal enters the specified trigger level range.

TIMe: used to specify the hold time of the input signal after it enters the specified trigger level range. The instrument triggers when the accumulated hold time equals the windows time.

Return Format The query returns EXIT, ENTER, or TIM.

**Example** :TRIGger:WINDows:POSition ENTER /\*Set the trigger position to enter\*/

:TRIGger:WINDows:POSition? /\*The query returns ENTER\*/

### :TRIGger:WINDows:TIMe

**Syntax** :TRIGger:WINDows:TIMe <NR3>

:TRIGger:WINDows:TIMe?

**Description** Set or query the hold time in windows trigger.

**Parameter** 

 Name
 Type
 Range
 Default

 <NR3>
 Real
 8ns to 10s
 1μs

Return Format

The query returns the hold time in scientific notation.

- -----

**Example** :TRIGger:WINDows:TIMe 0.002 /\*Set the hold time to 2ms\*/

:TRIGger:WINDows:TIMe? /\*The query returns 2.000000e-03\*/

Related Command

:TRIGger:WINDows:POSition

**Default** 

**Default** 

0

2V

### :TRIGger:WINDows:ALEVel

Name

**Syntax** :TRIGger:WINDows:ALEVel <level>

:TRIGger:WINDows:ALEVel?

**Type** 

**Description** Set or query the trigger level upper limit in windows trigger. The unit is the same as the

(-5 x VerticalScale - OFFSet) to

current amplitude unit.

Range

to :CHANnel<n>:OFFSet.

**Return** The guery returns the trigger level upper limit in scientific notation.

Format

**Parameter** 

**Example** :TRIGger:WINDows:ALEVel 0.16 /\*Set the trigger level upper limit to 160mV\*/

:TRIGger:WINDows:ALEVel? /\*The query returns 1.600000e-01\*/

### :TRIGger:WINDows:BLEVel

Name

**Syntax** :TRIGger:WINDows:BLEVel <level>

:TRIGger:WINDows:BLEVel?

**Type** 

**Description** Set or query the tigger level lower limit in windows trigger. The unit is the same as the

(-5 x VerticalScale - OFFSet) to

current amplitude unit.

<level> | Real (5 x VerticalScale - OFFSet) (5 x VerticalScale - OFFSet)

Range

**Explanation** For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer

to :CHANnel<n>:OFFSet.

**Return** The guery returns the tigger level lower limit in scientific notation.

Format

**Parameter** 

**Example** :TRIGger:WINDows:BLEVel 0.05 /\*Set the tigger level lower limit to 50mV\*/

:TRIGger:WINDows:BLEVel? /\*The guery returns 5.000000e-02\*/

# :TRIGger:DELay

#### **Command List:**

- :TRIGger:DELay:SA
- :TRIGger:DELay:SLOPA
- :TRIGger:DELay:SB
- :TRIGger:DELay:SLOPB
- :TRIGger:DELay:TYPe
- :TRIGger:DELay:TUPPer
- :TRIGger:DELay:TLOWer

# :TRIGger:DELay:SA

Syntax :TRIGger:DELay:SA <Source>

:TRIGger:DELay:SA?

**Description** Set or query the trigger source A in delay trigger.

**Parameter Default** Name **Type** Range

{CHANnel1|CHANnel2|CHANnel3|CHANnel4} CHANnel1 <source> Discrete

The query returns CHAN1, CHAN2, CHAN3, or CHAN4. Return **Format** 

:TRIGger:DELay:SA CHANnel2 /\*Set the trigger source A to CH2\*/ **Example** 

:TRIGger:DELay:SA? /\*The query returns CHAN2\*/

#### :TRIGger:DELay:SLOPA

:TRIGger:DELay:SLOPA <slope> **Syntax** 

:TRIGger:DELay:SLOPA?

**Description** Set or query the edge type of edge A in delay trigger.

**Parameter Default** Name Type Range <slope> Discrete {POSitive|NEGative} **POSitive** 

Return The query returns POS or NEG.

**Format** 

**Example** :TRIGger:DELay:SLOPA NEGative /\*Set the edge type of edge A to falling edge\*/

:TRIGger:DELay:SLOPA?

/\*The query returns NEG\*/

### :TRIGger:DELay:SB

**Syntax** :TRIGger:DELay:SB <source>

:TRIGger:DELay:SB?

**Description** Set or query the trigger source B in delay trigger.

Parameter Name Type Range Default

<source> | Discrete | {CHANnel1|CHANnel2|CHANnel3|CHANnel4} | CHANnel2

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4.

**Format** 

**Example** :TRIGger:DELay:SB CHANnel4 /\*Set the trigger source B to CH4\*/

:TRIGger:DELay:SB? /\*The query returns CHAN4\*/

# :TRIGger:DELay:SLOPB

Syntax :TRIGger:DELay:SLOPB <slope>

:TRIGger:DELay:SLOPB?

**Description** Set or query the edge type of edge B in delay trigger.

ParameterNameTypeRangeDefault

<slope> Discrete {POSitive|NEGative} POSitive

**Return** The query returns POS or NEG. **Format** 

**Example** :TRIGger:DELay:SLOPB NEGative /\*Set the edge type of edge B to falling edge\*/

:TRIGger:DELay:SLOPB? /\*The query returns NEG\*/

### :TRIGger:DELay:TYPe

**Syntax** :TRIGger:DELay:TYPe <type>

:TRIGger:DELay:TYPe?

**Description** 

Set or query the delay type in delay trigger.

**Parameter** 

Name	Туре	Range	Default
<type></type>	Discrete	{GREater LESS GLESs  GOUT}	GREater

#### **Explanation**

- GREater: trigger when the time difference ( $\triangle$ T) between the specified edges of tigger source A and tigger source B is greater than the preset time limit.
- $\triangleright$  LESS: trigger when the time difference ( $\triangle$ T) between the specified edges of tigger source A and tigger source B is lower than the preset time limit.
- ➤ GLESs: trigger when the time difference (△T) between the specified edges of tigger source A and tigger source B is greater than the lower limit of the preset time and lower than the upper limit of the preset time. Note that the time lower limit must be lower than the time upper limit.
- ➤ GOUT: trigger when the time difference (△T) between the specified edges of tigger source A and tigger source B is lower than the lower limit of the preset time or greater than the upper limit of the preset time. Note that the time lower limit must be lower than the time upper limit.

/\*The guery returns GOUT\*/

Return

The query returns GOUT, GRE, LESS, or GLES.

**Format** 

**Example** :TRIGger:DELay:TYPe GOUT /\*Set the delay type to ><\*/

:TRIGger:DELay:TYPe?

Related Commands

:TRIGger:DELay:TUPPer :TRIGger:DELay:TLOWer

## :TRIGger:DELay:TUPPer

**Syntax** :TRIGger:DELay:TUPPer <NR3>

:TRIGger:DELay:TUPPer?

**Description** Set or guery the upper limit of the delay time in delay trigger. The default unit is s.

**Parameter** 

 Name
 Type
 Range
 Default

 <NR3>
 Real
 16ns to 10s
 2μs

**Explanation** 

This command is only available when the delay type (refer to :TRIGger:DELay:TYPe) is

LESS, GOUT, or GLESs.

**Return Format**  The query returns the upper limit of the delay time in scientific notation.

Example

:TRIGger:DELay:TUPPer 0.002 /\*Set the upper limit of the delay time to 2ms\*/

:TRIGger:DELay:TUPPer? /\*The query returns 2.000000e-03\*/

Related

:TRIGger:DELay:TLOWer

### :TRIGger:DELay:TLOWer

**Syntax** :TRIGger:DELay:TLOWer <NR3>

:TRIGger:DELay:TLOWer?

**Description** Set or query the lower limit of the delay time in delay trigger. The default unit is s.

**Parameter** 

NameTypeRangeDefault<NR3>RealRelated to the delay type<br/>GREater: 8ns to 10s<br/>GOUT or GLESs: 8ns to 9.99s1μs

**Explanation** This command is only available when the delay type (refer to :TRIGger:DELay:TYPe) is

GREater, GOUT, or GLESs.

**Return** The query returns the lower limit of the delay time in scientific notation.

**Format** 

**Example** :TRIGger:DELay:TLOWer 0.002 /\*Set the lower limit of the delay time to 2ms\*/

:TRIGger:DELay:TLOWer? /\*The query returns 2.000000e-03\*/

**Related** :TRIGger:DELay:TUPPer

# :TRIGger:SHOLd

#### **Command List:**

:TRIGger:SHOLd:DSrc

◆ :TRIGger:SHOLd:CSrc

◆ :TRIGger:SHOLd:SLOPe

◆ :TRIGger:SHOLd:PATTern

:TRIGger:SHOLd:TYPe

◆ :TRIGger:SHOLd:STIMe

:TRIGger:SHOLd:HTIMe

### :TRIGger:SHOLd:DSrc

**Syntax** :TRIGger:SHOLd:DSrc <source>

:TRIGger:SHOLd:DSrc?

**Description** Set or query the data source in setup/hold trigger.

 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

**Example** :TRIGger:SHOLd:DSrc CHANnel1

• TRIGger:SHOLd:DSrc CHANnel1 /\*Set the data source to CH1\*/

:TRIGger:SHOLd:DSrc? /\*The query returns CHAN1\*/

### :TRIGger:SHOLd:CSrc

**Syntax** :TRIGger:SHOLd:CSrc <source>

:TRIGger:SHOLd:CSrc?

**Description** Set or query the clock source in setup/hold trigger.

 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel2

**Return** The query returns CHAN1, CHAN2, CHAN3, or CHAN4. **Format** 

**Example** :TRIGger:SHOLd:CSrc CHANnel2 /\*Set the clock source to CH2\*/

:TRIGger:SHOLd:CSrc? /\*The query returns CHAN2\*/

### :TRIGger:SHOLd:SLOPe

**Syntax** :TRIGger:SHOLd:SLOPe <slope>

:TRIGger:SHOLd:SLOPe?

**Description** Set or query the edge type in setup/hold trigger.

 Parameter
 Name
 Type
 Range
 Default

 <slope>
 Discrete
 {POSitive|NEGative}
 POSitive

**Return** The query returns POS or NEG. **Format** 

**Example** :TRIGger:SHOLd:SLOPe NEGative /\*Set the edge type to falling edge\*/

:TRIGger:SHOLd:SLOPe? /\*The query returns NEG\*/

### :TRIGger:SHOLd:PATTern

**Syntax** :TRIGger:SHOLd:PATTern <pattern>

:TRIGger:SHOLd:PATTern?

**Description** Set or query the data type in setup/hold trigger.

 Parameter
 Name
 Type
 Range
 Default

 <pattern>
 Discrete
 {H|L}
 H

**Explanation** H: high level

L: low level

**Return** The query returns H or L.

**Format** 

**Example** :TRIGger:SHOLd:PATTern L /\*Set the data type to L\*/

:TRIGger:SHOLd:PATTern? /\*The guery returns L\*/

### :TRIGger:SHOLd:TYPe

**Syntax** :TRIGger:SHOLd:TYPe <type>

:TRIGger:SHOLd:TYPe?

**Description** Set or query the setup type in setup/hold trigger.

 Parameter
 Name
 Type
 Range
 Default

 <type>
 Discrete
 {SETup|HOLd|SETHOLd}
 SETup

#### **Explanation**

- SETup: the oscilloscope triggers when the setup time is less than the setting value (:TRIGger:SHOLd:STIMe).
- ➤ HOLd: the oscilloscope triggers when the hold time is less than the setting value (:TRIGger:SHOLd:HTIMe).
- > SETHOLd: the oscilloscope triggers when the setup time or hold time is less than the corresponding setting value (:TRIGger:SHOLd:STIMe or :TRIGger:SHOLd:HTIMe).

**Return** The question Format

The query returns SET, HOL, or SETHOL.

**Example** :TRIGger:SHOLd:TYPe SETHOLd /\*Set the setup type to setup&hold\*/

:TRIGger:SHOLd:TYPe? /\*The query returns SETHOL\*/

### :TRIGger:SHOLd:STIMe

Syntax :TRIGger:SHOLd:STIMe <NR3>

:TRIGger:SHOLd:STIMe?

**Description** Set or query the setup time in setup/hold trigger. The default unit is s.

 Name
 Type
 Range
 Default

 <NR3>
 Real
 8ns to 1s
 1μs

**Explanation** > Setup time refers to the period of time that the data stays stable and constant before the clock signal of the trigger appears.

This command is only available when the setup type (refer to :TRIGger:SHOLd:TYPe)

is SETup or SETHOLd.

**Return** The query returns the setup time in scientific notation. **Format** 

**Example** :TRIGger:SHOLd:STIMe 0.002 /\*Set the setup time to 2ms\*/

:TRIGger:SHOLd:STIMe? /\*The query returns 2.000000e-03\*/

Related :TRIGger:SHOLd:HTIMe

**Command** 

### :TRIGger:SHOLd:HTIMe

**Syntax** :TRIGger:SHOLd:HTIMe <NR3>

:TRIGger:SHOLd:HTIMe?

**Description** Set or query the hold time in setup/hold trigger. The default unit is s.

 Parameter
 Name
 Type
 Range
 Default

 <NR3>
 Real
 8ns to 1s
 1μs

**Explanation** Hold time refers to the period of time that the data stays stable and constant after the clock signal of the trigger appears.

This command is only available when the setup type (refer to :TRIGger:SHOLd:TYPe) is HOLd or SETHOLd.

**Return** The query returns the hold time in scientific notation. **Format** 

**Example** :TRIGger:SHOLd:HTIMe 0.002 /\*Set the hold time to 2ms\*/

:TRIGger:SHOLd:HTIMe? /\*The query returns 2.000000e-03\*/

**Related** :TRIGger:SHOLd:STIMe
Command

# :TRIGger:NEDGe

#### **Command List:**

:TRIGger:NEDGe:SOURce

:TRIGger:NEDGe:SLOPe

◆ :TRIGger:NEDGe:IDLE

◆ :TRIGger:NEDGe:EDGE

:TRIGger:NEDGe:LEVel

### :TRIGger:NEDGe:SOURce

Syntax :TRIGger:NEDGe:SOURce <source>

:TRIGger:NEDGe:SOURce?

**Description** Set or query the trigger source in Nth edge trigger.

 
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:NEDGe:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:NEDGe:SOURce? /\*The query returns CHAN2\*/

#### :TRIGger:NEDGe:SLOPe

**Syntax** :TRIGger:NEDGe:SLOPe <slope>

:TRIGger:NEDGe:SLOPe?

**Description** Set or query the edge type in Nth edge trigger.

 Parameter
 Name
 Type
 Range
 Default

 <slope>
 Discrete
 {POSitive|NEGative}
 POSitive

**Explanation** POSitive: trigger on the rising edge of the input signal when the voltage level meets the specified trigger level.

> NEGative: trigger on the falling edge of the input signal when the voltage level meets

the specified trigger level.

**Return Format** 

The query returns POS or NEG.

**Example** :TRIGger:NEDGe:SLOPe NEGative /\*Set the edge type to falling edge\*/

:TRIGger:NEDGe:SLOPe? /\*The query returns NEG\*/

### :TRIGger:NEDGe:IDLE

**Syntax** :TRIGger:NEDGe:IDLE <NR3>

:TRIGger:NEDGe:IDLE?

**Description** Set or query the idle time in Nth edge trigger. The default unit is s.

 Parameter
 Name
 Type
 Range
 Default

 <NR3>
 Real
 16ns to 10s
 1μs

**Return Format** The guery returns the idle time in scientific notation.

**Example** :TRIGger:NEDGe:IDLE 0.002 /\*Set the idle time to 2ms\*/

:TRIGger:NEDGe:IDLE? /\*The query returns 2.000000e-03\*/

### :TRIGger:NEDGe:EDGE

**Syntax** :TRIGger:NEDGe:EDGE <NR1>

:TRIGger:NEDGe:EDGE?

**Description** Set or guery the number of edges in Nth edge trigger.

 Parameter
 Name
 Type
 Range
 Default

 <NR1>
 Integer
 1 to 65535
 2

**Return Format** The query returns an integer between 1 and 65535.

**Example** :TRIGger:NEDGe:EDGE 20 /\*Set the number of edges to 20\*/

:TRIGger:NEDGe:EDGE? /\*The query returns 20\*/

#### :TRIGger:NEDGe:LEVel

Syntax :TRIGger:NEDGe:LEVel <level>

:TRIGger:NEDGe:LEVel?

**Description** Set or query the trigger level in Nth edge trigger. The unit is the same as the current

amplitude unit.

 Parameter
 Name
 Type
 Range
 Default

 <level>
 Real
 (-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)
 0

**Explanation** > For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer

to :CHANnel < n > :OFFSet.

This command is only available when the signal source is an analog channel.

**Return Format** The query returns the trigger level in scientific notation.

**Example** :TRIGger:NEDGe:LEVel 0.16 /\*Set the trigger level to 160mV\*/

:TRIGger:NEDGe:LEVel? /\*The query returns 1.600000e-01\*/

## :TRIGger:RS232

#### **Command List:**

- ◆ :TRIGger:RS232:SOURce
- ◆ :TRIGger:RS232:WHEN
- :TRIGger:RS232:PARity
- :TRIGger:RS232:STOP
- :TRIGger:RS232:DATA
- :TRIGger:RS232:WIDTh
- :TRIGger:RS232:BAUD
- :TRIGger:RS232:BUSer
- :TRIGger:RS232:LEVel

## :TRIGger:RS232:SOURce

**Syntax** :TRIGger:RS232:SOURce <source>

:TRIGger:RS232:SOURce?

**Description** Set or query the trigger source in RS232 trigger.

Parameter	Name	Туре	Range	Default
	<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:RS232:SOURce CHANnel2 /\*Set the trigger source to CH2\*/

:TRIGger:RS232:SOURce? /\*The query returns CHAN2\*/

## :TRIGger:RS232:WHEN

**Syntax** :TRIGger:RS232:WHEN <when>

:TRIGger:RS232:WHEN?

**Description** 

Set or query the trigger condition in RS232 trigger.

**Parameter** 

Name	Туре	Range	Default
<when></when>	Discrete	{STARt ERRor PARity DATA}	STARt

**Explanation** 

> STARt: trigger on the start frame position.

> ERRor: trigger when error frame is detected.

> PARity: trigger when check error is detected.

> DATA: trigger on the last bit of the preset data bits and even-odd check bits.

**Return Format** 

The query returns STAR, ERR, PAR, or DATA.

**Example** :TRIGger:RS232:WHEN ERRor

/\*Set the trigger condition to error frame\*/

:TRIGger:RS232:WHEN? /\*The query returns ERR\*/

Related Command

:TRIGger:RS232:DATA

## :TRIGger:RS232:PARity

**Syntax** :TRIGger:RS232:PARity <parity>

:TRIGger:RS232:PARity?

**Description** Set

Set or query the parity type when the trigger condition is ERRor or PARity in RS232

trigger.

**Parameter** 

Name	Туре	Range	Default
<parity></parity>	Discrete	(EVENTODDINONE)	Error Frame: NONE
		{EVEN ODD NONE}	Check Error: ODD

**Explanation** 

When the trigger condition is PARity, the parity type cannot be set to NONE. At this

point, the default parity type is ODD.

**Return Format** 

The query returns EVEN, ODD, or NONE.

**Example** 

:TRIGger:RS232:PARity EVEN /\*Set the parity type to even\*/
:TRIGger:RS232:PARity? /\*The query returns EVEN\*/

Related Command

:TRIGger:RS232:WHEN

#### :TRIGger:RS232:STOP

**Syntax** :TRIGger:RS232:STOP <bit>

:TRIGger:RS232:STOP?

**Description** Set or query the stop bit when the trigger condition is ERRor in RS232 trigger.

 Parameter
 Name
 Type
 Range
 Default

 <bit>
 Discrete
 {1|2}
 1

**Return Format** The query returns 1 or 2.

**Example** :TRIGger:RS232:STOP 2 /\*Set the stop bit to 2\*/

:TRIGger:RS232:STOP? /\*The query returns 2\*/

**Related** :TRIGger:RS232:WHEN

**Command** 

## :TRIGger:RS232:DATA

**Syntax** :TRIGger:RS232:DATA <data>

:TRIGger:RS232:DATA?

**Description** Set or query the data when the trigger condition is DATA in RS232 trigger.

 Parameter
 Name
 Type
 Range
 Default

 <data>
 Integer
 0 to 2<sup>n</sup>-1
 90

**Explanation** In the expression  $2^{n}-1$ , n is the current data bits and can be 5, 6, 7, or 8.

**Return Format** The query returns an integer.

**Example** :TRIGger:RS232:DATA 10 /\*Set the data to 10\*/ :TRIGger:RS232:DATA? /\*The query returns 10\*/

Related :TRIGger:RS232:WIDTh
Commands :TRIGger:RS232:WHEN

#### :TRIGger:RS232:WIDTh

**Syntax** :TRIGger:RS232:WIDTh <width>

:TRIGger:RS232:WIDTh?

**Description** Set or query the data bits when the trigger condition is DATA in RS232 trigger.

 Parameter
 Name
 Type
 Range
 Default

 <width>
 Discrete
 {5|6|7|8}
 8

**Return Format** The query returns 5, 6, 7, or 8.

**Example** :TRIGger:RS232:WIDTh 6 /\*Set the data bits to 6\*/

:TRIGger:RS232:WIDTh? /\*The guery returns 6\*/

Related :TRIGger:RS232:WHEN

**Command** 

#### :TRIGger:RS232:BAUD

Syntax :TRIGger:RS232:BAUD <baud\_rate>

:TRIGger:RS232:BAUD?

**Description** Set or query the baud rate in RS232 trigger. The default unit is bps.

**Parameter** 

 
 Name
 Type
 Range
 Default

 <baud\_rate>
 Discrete
 {2400|4800|9600|19200|38400|57600| 115200|230400|460800|921600|10000000| USER}
 9600

**Return Format** The query returns an integer or USER.

**Example** :TRIGger:RS232:BAUD 4800 /\*Set the baud rate to 4800bps\*/

:TRIGger:RS232:BAUD? /\*The query returns 4800\*/

**Related** :TRIGger:RS232:BUSer

**Command** 

## :TRIGger:RS232:BUSer

**Syntax** :TRIGger:RS232:BUSer <user baud>

:TRIGger:RS232:BUSer?

**Description** Set or query the user-defined baud rate in RS232 trigger. The default unit is bps.

**Parameter** 

 Name
 Type
 Range
 Default

 <user baud>
 Integer
 110 to 20000000
 9600

**Return Format** The query returns an integer.

**Example** :TRIGger:RS232:BUSer 50000 /\*Set the user-defined baud rate to 50000bps\*/

:TRIGger:RS232:BUSer? /\*The query returns 50000\*/

Related Command

:TRIGger:RS232:BAUD

## :TRIGger:RS232:LEVel

Syntax :TRIGger:RS232:LEVel <level>

:TRIGger:RS232:LEVel?

**Description** Set or query the trigger level in RS232 trigger. The unit is the same as the current

amplitude unit.

**Parameter** 

Name	Туре	Range	Default
<level></level>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	0

**Explanation** >

For VerticalScale, refer to <u>:CHANnel<n>:SCALe</u>. For OFFSet, refer to <u>:CHANnel<n>:OFFSet</u>.

➤ This command is only available when the signal source is an analog channel.

**Return Format** The query returns the trigger level in scientific notation.

**Example** :TRIGger:RS232:LEVel 0.16 /\*Set the trigger level to 160mV\*/

:TRIGger:RS232:LEVel? /\*The query returns 1.600000e-01\*/

## :TRIGger:IIC

#### **Command List:**

- :TRIGger:IIC:SCL
- ◆ :TRIGger:IIC:SDA
- :TRIGger:IIC:WHEN
- ◆ :TRIGger:IIC:AWIDth
- :TRIGger:IIC:ADDRess
- :TRIGger:IIC:DIRection
- :TRIGger:IIC:DATA
- :TRIGger:IIC:CLEVel
- :TRIGger:IIC:DLEVel

## :TRIGger:IIC:SCL

Syntax :TRIGger:IIC:SCL <source>

:TRIGger:IIC:SCL?

**Description** Set or query the channel source of SCL in I2C trigger.

Parameter	Name	Туре	Range	Default
	<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:IIC:SCL CHANnel2 /\*Set the SCL source to CH2\*/

:TRIGger:IIC:SCL? /\*The query returns CHAN2\*/

#### :TRIGger:IIC:SDA

**Syntax** :TRIGger:IIC:SDA <source>

:TRIGger:IIC:SDA?

**Description** Set or query the channel source of SDA in I2C trigger.

Parameter	Name	Туре	Range	Default
	<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel2

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:IIC:SDA CHANnel2 /\*Set the SDA source to CH2\*/

:TRIGger:IIC:SDA? /\*The query returns CHAN2\*/

#### :TRIGger:IIC:WHEN

**Syntax** :TRIGger:IIC:WHEN <trig\_type>

:TRIGger:IIC:WHEN?

**Description** 

Set or query the trigger condition in I2C trigger.

**Parameter** 

Name	Туре	Range	Default
<trig_type></trig_type>	Discrete	{STARt RESTart STOP NACKnowledge  ADDRess DATA ADATa}	STARt

#### **Explanation**

- STARt: trigger when the SDA data transitions from high to low while the SCL is high.
- RESTart: trigger when another start condition occurs before a stop condition.
- STOP: trigger when the SDA data transitions from low to high while the SCL is high.
- NACKnowledge: trigger when the SDA data is high during any acknowledgement of the SCL clock position.
- ADDRess: search for the specified address value and trigger on the read/write
- DATA: search for the specified data value on the data line (SDA) and trigger on the jump edge of the clock line (SCL) corresponding to the last bit of the data.
- ADATa:search for the specified address value and data value at the same time and trigger when the "Address" and "Data" conditions are met at the same time.

**Return Format** The query returns STAR, STOP, NACK, REST, ADDR, DATA, or ADAT.

Example

:TRIGger:IIC:WHEN RESTart /\*Set the trigger condition to restart\*/

:TRIGger:IIC:WHEN? /\*The query returns REST\*/

#### :TRIGger:IIC:AWIDth

**Parameter** 

**Syntax** :TRIGger:IIC:AWIDth <bits>

:TRIGger:IIC:AWIDth?

Set or guery the address bits when the trigger condition is ADDRess or ADATa in **Description** 

Range

I2C trigger.

Name

7 <bit>> Discrete {7|8|10}

**Return Format** The query returns 7, 8, or 10.

> **Example** :TRIGger:IIC:AWIDth 10 /\*Set the address bits to 10\*/

**Type** 

:TRIGger:IIC:AWIDth? /\*The query returns 10\*/

Related :TRIGger:IIC:DIRection **Commands** 

:TRIGger:IIC:ADDRess

**Default** 

## :TRIGger:IIC:ADDRess

:TRIGger:IIC:ADDRess <adr>

:TRIGger:IIC:ADDRess?

**Description** Set or query the address when the trigger condition is ADDRess or ADATa in I2C

trigger.

**Parameter** 

Name Type Range **Default** 0 to 2<sup>n</sup>-1: 0 to 127, 0 to 255, or 0 to 1023 <adr> Integer 1

In the expression  $2^{n}-1$ , n is the current address bits. **Explanation** 

**Return Format** The guery returns an integer.

> :TRIGger:IIC:ADDRess 100 /\*Set the address to 100\*/ **Example**

:TRIGger:IIC:ADDRess? /\*The guery returns 100\*/

:TRIGger:IIC:AWIDth Related

**Command** 

## :TRIGger:IIC:DIRection

**Syntax** :TRIGger:IIC:DIRection <dir>

:TRIGger:IIC:DIRection?

**Description** Set or query the data direction when the trigger condition is ADDRess or ADATa in I2C

trigger.

**Name** Type Range **Default** <dir> **READ** Discrete {READ|WRITe|RWRite}

**Explanation** This command is invalid when the address bits is 8.

**Return Format** The guery returns READ, WRIT, or RWR.

> Example :TRIGger:IIC:DIRection RWRite /\*Set the data direction to read/write\*/

> > :TRIGger:IIC:DIRection? /\*The guery returns RWR\*/

:TRIGger:IIC:AWIDth Related

**Command** 

**Parameter** 

### :TRIGger:IIC:DATA

Syntax :TRIGger:IIC:DATA <data>

:TRIGger:IIC:DATA?

**Description** Set or query the data when the trigger condition is DATA or ADATa in I2C trigger.

**Parameter Default Name Type** Range

0 to 2<sup>40</sup>-1 <data> Integer 82

**Explanation** The range of <data> is related to the byte length. The maximum byte length is 5,

namely 40 bit binary data. Thus, the range of <data> is from 0 to  $2^{40}$ -1.

**Return Format** The guery returns an integer.

> :TRIGger:IIC:DATA 64 /\*Set the data to 64\*/ **Example**

> > :TRIGger:IIC:DATA? /\*The guery returns 64\*/

:TRIGger:IIC:WHEN Related

**Command** 

## :TRIGger:IIC:CLEVel

**Syntax** :TRIGger:IIC:CLEVel <level>

:TRIGger:IIC:CLEVel?

**Description** Set or query the trigger level of SCL in I2C trigger. The unit is the same as the

current amplitude unit.

**Parameter** 

Name	Туре	Range	Default
<level></level>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	0

**Explanation** 

➤ For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer to :CHANnel<n>:OFFSet.

This command is only available when the signal source of the clock line is an analog channel.

**Return Format** 

The guery returns the trigger level of SCL in scientific notation.

**Example** 

:TRIGger:IIC:CLEVel 0.16 /\*Set the trigger level of SCL to 160mV\*/ :TRIGger:IIC:CLEVel? /\*The query returns 1.600000e-01\*/

### :TRIGger:IIC:DLEVel

**Syntax** :TRIGger:IIC:DLEVel <level>

:TRIGger:IIC:DLEVel?

**Description** 

Set or query the trigger level of SDA in I2C trigger. The unit is the same as the current amplitude unit.

**Parameter** 

Name	Туре	Range	Default
<level></level>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	0

#### **Explanation**

- ➤ For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer to :CHANnel<n>:OFFSet.
- This command is only available when the signal source of the data line is an analog channel.

**Return Format** 

The query returns the trigger level of SDA in scientific notation.

Example

:TRIGger:IIC:DLEVel 0.16 /\*Set the trigger level of SDA to 160mV\*/ :TRIGger:IIC:DLEVel? /\*The query returns 1.600000e-01\*/

## :TRIGger:SPI

#### **Command List:**

- :TRIGger:SPI:SCL
- :TRIGger:SPI:SDA
- :TRIGger:SPI:WHEN
- ◆ :TRIGger:SPI:WIDTh
- :TRIGger:SPI:DATA
- ◆ :TRIGger:SPI:TIMeout
- :TRIGger:SPI:SLOPe
- :TRIGger:SPI:CLEVel
- :TRIGger:SPI:DLEVel
- :TRIGger:SPI:SLEVel
- ◆ :TRIGger:SPI:MODE
- :TRIGger:SPI:CS

## :TRIGger:SPI:SCL

**Syntax** :TRIGger:SPI:SCL <source>

:TRIGger:SPI:SCL?

**Description** Set or query the channel source of SCL in SPI trigger.

	<del></del>			
Parameter	Name	Туре	Range	Default
	<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4}	CHANnel1

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:SPI:SCL CHANnel1 /\*Set the channel source of SCL to CH1\*/

:TRIGger:SPI:SCL? /\*The query returns CHAN1\*/

## :TRIGger:SPI:SDA

**Syntax** :TRIGger:SPI:SDA <source>

:TRIGger:SPI:SDA?

**Description** Set or query the channel source of SDA in SPI trigger.

 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel2|CHANnel3|CHANnel4}
 CHANnel2

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGqer:SPI:SDA CHANnel2 /\*Set the channel source of SDA to CH2\*/

:TRIGger:SPI:SDA? /\*The query returns CHAN2\*/

#### :TRIGger:SPI:WHEN

**Syntax** :TRIGger:SPI:WHEN <trig\_type>

:TRIGger:SPI:WHEN?

**Description** Set or query the trigger condition in SPI trigger.

 Parameter
 Name
 Type
 Range
 Default

 <trig\_type>
 Discrete
 {CS|TIMeout}
 CS

**Explanation** When the trigger condition is set to TIMeout, you can use the :TRIGger:SPI:TIMeout

command to set the timeout value.

**Return** The guery returns CS or TIM.

**Format** 

**Example** :TRIGger:SPI:WHEN TIMeout /\*Set the trigger condition to TIMeout\*/

:TRIGger:SPI:WHEN? /\*The query returns TIM\*/

#### :TRIGger:SPI:WIDTh

**Syntax** :TRIGger:SPI:WIDTh <width>

:TRIGger:SPI:WIDTh?

**Description** Set or query the data bits of the SDA channel in SPI trigger.

 Parameter
 Name
 Type
 Range
 Default

 <width>
 Integer
 4 to 32
 8

**Return** The guery returns an integer.

**Format** 

**Example** :TRIGger:SPI:WIDTh 10 /\*Set the data bits of the SDA channel to 10\*/

:TRIGger:SPI:WIDTh? /\*The guery returns 10\*/

**Related** :TRIGger:SPI:DATA

Command

**Default** 

1µs

## :TRIGger:SPI:DATA

:TRIGger:SPI:DATA <data>

:TRIGger:SPI:DATA?

**Description** Set or query the data in SPI trigger.

**Parameter Type Default** Name Range  $0 \text{ to } 2^{32}-1$ 82 <data> Integer

The range of <data> is related to the data bits. The maximum data bits is 32. Thus, the **Explanation** 

range of <data> is from 0 to  $2^{32}$ -1.

The query returns an integer. Return

**Format** 

**Example** :TRIGger:SPI:DATA 5 /\*Set the data to 5\*/

> :TRIGger:SPI:DATA? /\*The query returns 5\*/

Related :TRIGger:SPI:WIDTh

Command

#### :TRIGger:SPI:TIMeout

**Syntax** :TRIGger:SPI:TIMeout <time value>

:TRIGger:SPI:TIMeout?

**Description** Set or query the timeout value when the trigger condition is TIMeout in SPI trigger. The

default unit is s.

Range Name **Type** 

<time\_value> Real 100ns to 1s

**Return** The guery returns the timeout value in scientific notation.

**Parameter** 

**Format** 

**Example** :TRIGger:SPI:TIMeout 0.001

/\*Set the timeout value to 1ms\*/

:TRIGger:SPI:TIMeout? /\*The query returns 1.000000e-03\*/

:TRIGger:SPI:WHEN Related

Command

#### :TRIGger:SPI:SLOPe

Syntax :TRIGger:SPI:SLOPe <slope>

:TRIGger:SPI:SLOPe?

**Description** Set or query the clock edge in SPI trigger.

**Parameter Default Name Type** Range

Discrete {POSitive|NEGative} **POSitive** <slope>

POSitive: sample the SDA data on the rising edge of the clock. **Explanation** 

NEGative: sample the SDA data on the falling edge of the clock.

The guery returns POS or NEG. Return

**Format** 

:TRIGger:SPI:SLOPe POSitive /\*Set the clock edge to POSitive\*/ **Example** 

> :TRIGger:SPI:SLOPe? /\*The guery returns POS\*/

#### :TRIGger:SPI:CLEVel

**Syntax** :TRIGger:SPI:CLEVel <level>

:TRIGger:SPI:CLEVel?

**Description** Set or query the trigger level of the SCL channel in SPI trigger. The unit is the same as the

current amplitude unit.

**Parameter** 

Na	me	Туре	Range	Default
<le< td=""><td>evel&gt;</td><td>Real</td><td>(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)</td><td>0</td></le<>	evel>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	0

**Explanation** >

➤ For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer to :CHANnel<n>:OFFSet.

This command is only available when the signal source of the clock line is an analog channel.

**Return Format** 

The query returns the trigger level of the SCL channel in scientific notation.

Example **Example** 

:TRIGger:SPI:CLEVel 0.16 /\*Set the trigger level of the SCL channel to 160mV\*/

:TRIGger:SPI:CLEVel? /\*The query returns 1.600000e-01\*/

## :TRIGger:SPI:DLEVel

**Syntax** :TRIGger:SPI:DLEVel <level>

:TRIGger:SPI:DLEVel?

**Description** Set or query the trigger level of the SDA channel in SPI trigger. The unit is the same as the

current amplitude unit.

**Parameter** 

Name	Туре	Range	Default
<level></level>	Real	(-5 x VerticalScale - OFFSet) to (5 x VerticalScale - OFFSet)	0

#### **Explanation** >

For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer to :CHANnel<n>:OFFSet.

> This command is only available when the signal source of the data line is an analog channel.

**Return** Format

The query returns the trigger level of the SDA channel in scientific notation.

**Example** 

:TRIGger:SPI:DLEVel 0.16 /\*Set the trigger level of the SDA channel to 160mV\*/

:TRIGger:SPI:DLEVel? /\*The query returns 1.600000e-01\*/

0

## :TRIGger:SPI:SLEVel

**Syntax** :TRIGger:SPI:SLEVel <level>

:TRIGger:SPI:SLEVel?

**Description** Set or query the trigger level of the CS channel in SPI trigger. The unit is the same as the

current amplitude unit.

Parameter Name Type Range Default

**Explanation** 

For VerticalScale, refer to :CHANnel<n>:SCALe. For OFFSet, refer to :CHANnel<n>:OFFSet.

This command is only available when the signal source of the CS line is an analog

channel.

Return Format

The query returns the trigger level of the CS channel in scientific notation.

**Example**: TRIGger: SPI: SLEVel 0.16 /\*Set the trigger level of the CS channel to 160mV\*/

:TRIGger:SPI:SLEVel? /\*The query returns 1.600000e-01\*/

## :TRIGger:SPI:MODE

Syntax :TRIGger:SPI:MODE < mode>

:TRIGger:SPI:MODE?

**Description** Set or query the CS mode when the trigger condition is CS in SPI trigger.

 Name
 Type
 Range
 Default

 <mode>
 Discrete
 {HIGH|LOW}
 LOW

**Return** The query returns HIGH or LOW. **Format** 

**Example** :TRIGger:SPI:MODE LOW /\*Set the CS mode to low\*/

:TRIGger:SPI:MODE? /\*The query returns LOW\*/

Related :TRIGger:SPI:WHEN

Command

**Parameter** 

## :TRIGger:SPI:CS

Syntax :TRIGger:SPI:CS <source>

:TRIGger:SPI:CS?

**Description** Set or query the data source of the CS signal in SPI trigger.

 
 Parameter
 Name
 Type
 Range
 Default

 <source>
 Discrete
 {D0|D1|D2|D3|D4|D5|D6|D7|D8| D9|D10|D11|D12|D13|D14|D15| CHANnel1|CHANnel2|CHANnel3|CHANnel4}
 CHANnel3

**Explanation** When one or more of channels D0 to D7 is turned on, CH4 cannot be selected; when one

or more of D8 to D15 is turned on, CH3 cannot be selected.

**Return** The query returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14,

Format D15, CHAN1, CHAN2, CHAN3, or CHAN4.

**Example** :TRIGger:SPI:CS CHANnel2 /\*Set the data source of the CS signal to CH2\*/

:TRIGger:SPI:CS? /\*The query returns CHAN2\*/

## :WAVeform Commands

The :WAVeform commands are used to read the waveform data and its related settings. :WAVeform:MODE is used to set the reading mode of the waveform data. In different mode, the definition of each parameter is different, as shown in Figure 2-1 and Figure 2-2.

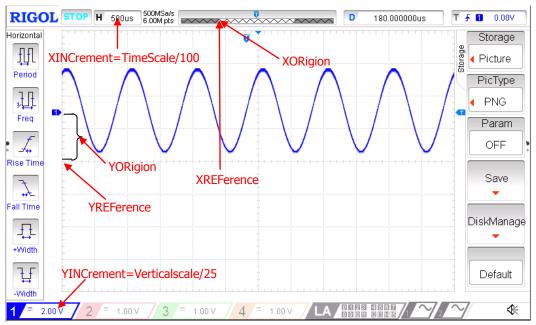


Figure 2-1 Parameter Definitions in NORMAL Mode

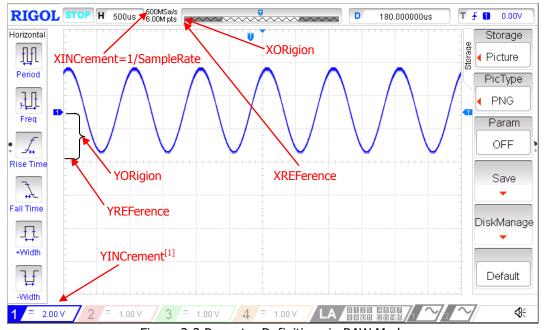


Figure 2-2 Paramter Definitions in RAW Mode

**Note**<sup>[1]</sup>: In RAW mode, YINCrement is related to the Verticalscale of the internal waveform and the Verticalscale currently selected.

#### **Command List:**

- :WAVeform:SOURce
- :WAVeform:MODE
- :WAVeform:FORMat
- :WAVeform:DATA?
- :WAVeform:XINCrement?
- :WAVeform:XORigin?
- :WAVeform:XREFerence?
- :WAVeform:YINCrement?
- :WAVeform:YORigin?
- :WAVeform:YREFerence?
- :WAVeform:STARt
- :WAVeform:STOP
- :WAVeform:PREamble?

## :WAVeform:SOURce

**Syntax** :WAVeform:SOURce <source>

:WAVeform:SOURce?

**Description** Set or query the channel of which the waveform data will be read.

## **Parameter**

Name	Туре	Range	Default
<source/>	Discrete	{D0 D1 D2 D3 D4 D5 D6 D7 D8  D9 D10 D11 D12 D13 D14 D15  CHANnel1 CHANnel2 CHANnel3 CHANnel4 MATH}	CHANnel1

- **Explanation** > If the MATH channel is selected, only NORMal can be selected in :WAVeform:MODE.
  - If an digital channel (D0 to D15) is selected, the :WAVeform:DATA? command always returns the waveform data in BYTE format. If the waveform data on the screen is read, the signal status of the channel source currently selected is returned and a waveform point occupies one byte (8 bits). If the waveform data in the internal memory is read, the signal statuses of the channel group (D7 to D0 or D15 to D8; 8 digital channels) which includes the channel source currently selected are returned; one byte represents the statuses of a group of digital signals and the data represents the statuses of D7 to D0 (or D15 to D8) respectively from the highest bit to the lowest bit.

**Return** The guery returns D0, D1, D2, D3, D4, D5, D6, D7, D8, D9, D10, D11, D12, D13, D14, Format D15, CHAN1, CHAN2, CHAN3, CHAN4, or MATH.

:WAVeform:SOURce CHANnel2 /\*Set the channel to CH2\*/ :WAVeform:SOURce? /\*The guery returns CHAN2\*/

Related Command

Example

:WAVeform:FORMat

## :WAVeform:MODE

Syntax :WAVeform:MODE <mode>

:WAVeform:MODE?

**Description** Set or query the reading mode used by :WAVeform:DATA?.

**Parameter** 

Name	Туре	Range	Default
<mode></mode>	Discrete	{NORMal MAXimum RAW}	NORMal

#### **Explanation**

- NORMal: read the waveform data displayed on the screen.
- MAXimum: read the waveform data displayed on the screen when the instrument is in the run state and the waveform data in the internal memory in the stop state.
- RAW: read the waveform data in the internal memory. Note that the waveform data in the internal memory can only be read when the oscilloscope is in the stop state and the oscilloscope cannot be operated during the reading process.
- If the MATH channel is selected, only the NORMal mode is valid.

**Return** Format

The query returns NORM, MAX, or RAW.

**Example**: WAVeform: MODE RAW /\*Set the reading mode to RAW\*/

:WAVeform:MODE? /\*The query returns RAW\*/

#### :WAVeform:FORMat

**Syntax** :WAVeform:FORMat <format>

:WAVeform:FORMat?

**Description** Set or query the return format of the waveform data.

**Parameter** 

Name	Туре	Range	Default
<format></format>	Discrete	{WORD BYTE ASCii}	BYTE

#### **Explanation**

- WORD: a waveform point occupies two bytes (namely 16 bits) in which the lower 8 bits are valid and the higher 8 bits are 0.
- > BYTE: a waveform point occupies one byte (namely 8 bits).
- ASCii: return the actual voltage value of each waveform point in scientific notation. The voltage values are separated by commas.

**Return Format** 

The query returns WORD, BYTE, or ASC.

Example

:WAVeform:FORMat WORD /\*Set the return format to WORD\*/

:WAVeform:FORMat? /\*The query returns WORD\*/

#### :WAVeform:DATA?

**Syntax** :WAVeform:DATA?

**Description** Read the waveform data.

**Explanation** > Reading procedures of the screen waveform data:

S1. :WAV:SOUR CHAN1 Set the channel source to CH1

S2. :WAV:MODE NORM Set the waveform reading mode to NORMal S3. :WAV:FORM BYTE Set the return format of the waveform data

to BYTE

S4. :WAV:DATA? Read the screen waveform data

> Reading procedures of the internal memory waveform data:

#### Tip:

When reading the waveform data in the internal memory, the maximum number of waveform points can be read each time the :WAV:DATA? command is sent is related to the return format of the waveform data currently selected, as shown in the table below.

Return Format of the Waveform Data	Maximum Number of Waveform Points can be Read Each Time
BYTE	250000
WORD	125000
ASCii	15625

Before reading the waveform data in the internal memory, you need to judge whether the waveform data can all be read at one time according to the memory depth of the oscilloscope and the maximum number of waveform points that can be read each time (refer to the table above).

- 1) When the memory depth of the oscilloscope is lower than or equal to the maximum number of waveform points that can be read each time, the waveform data in the internal memory can all be read at one time by specifying the start point and stop point.
- When the memory depth of the oscilloscope is greater than the maximum number of waveform points that can be read each time, the waveform data in the internal memory need to be read in several batches by specifying the start point and stop point. Each time, only the waveform data in one area of the internal memory is read (the waveform data of two neighbouring areas are continuous); then, you need to combine the waveform data that are read separately in sequence.

#### **Example 1** (read the internal memory waveform data at one time):

Assume that the memory depth of the oscilloscope is 120kpts and the return format of the waveform data is BYTE; at this point, the memory depth of the oscilloscope is lower than the maximum number of waveform points that can be read each time (250000) and you can read all the waveform data in the internal memory at one time.

The reading procedures are as follows.

S1. :STOP Set the instrument to STOP state (you can only read

the waveform data in the internal memory when the

oscilloscope is in STOP state)

S2. :WAV:SOUR CHAN1 Set the channel source to CH1

S3. :WAV:MODE RAW Set the waveform reading mode to RAW

S4. :WAV:FORM BYTE
S5. :WAV:STAR 1
Set the return format of the waveform data to BYTE
Set the start point of waveform data reading to the

first waveform point

S6. :WAV:STOP 120000 Set the stop point of waveform data reading to the

120000th waveform point (the last point)

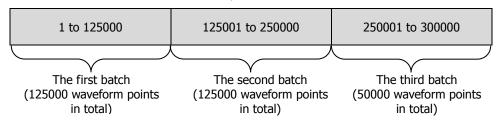
S7. :WAV:DATA? Read the waveform data in the internal memory (all

the points)

# Example 2 (read the internal memory waveform data in several batches):

Assume that the memory depth of the oscilloscope is 300kpts and the return format of the waveform data is WORD; at this point, the memory depth of the oscilloscope is greater than the maximum number of waveform points that can be read each time (125000) and you need to read all the waveform data in the internal memory in at least 3 batches (300000/125000=2.4).

When reading the waveform data in batches, note that the number of waveform points in the internal memory that is read each time (namely, stop point - start point + 1) cannot be greater than the maximum number of points that can be read each time (in this example, it is 125000); then, you need to combine the waveform data that are read separately in sequence. The figure below shows an example of the start point and stop point settings when reading the above waveform data in the internal memory in 3 batches.



The corresponding reading procedures are as follows.

S1. :STOP Set the instrument to STOP state (you can only read

the waveform data in the internal memory when the

oscilloscope is in STOP state)

S2. :WAV:SOUR CHAN1 Set the channel source to CH1

S3. :WAV:MODE RAW Set the waveform reading mode to RAW

S4. :WAV:FORM WORD Set the return format of the waveform data to WORD

Perform the first reading operation

S5. :WAV:STAR 1 Set the start point of the first reading operation to the

first waveform point

S6. :WAV:STOP 125000 Set the stop point of the first reading operation to the

125000th waveform point

S7. :WAV:DATA? Read the data from the first waveform point to the

125000th waveform point

Perform the second reading operation

S8. :WAV:STAR 125001 Set the start point of the second reading operation to

the 125001th waveform point

S9. :WAV:STOP 250000 Set the stop point of the second reading operation to

the 250000th waveform point

S10. :WAV:DATA? Read the data from the 125001th waveform point to

the 250000th waveform point

Perform the third reading operation

S11. :WAV:STAR 250001 Set the start point of the third reading operation to

the 250001th waveform point

S12. :WAV:STOP 300000 Set the stop point of the third reading operation to

the 300000th waveform point (the last point)

S13.: WAV: DATA?

Read the data from the 250001th waveform point to the 300000th waveform point (the last point)

Finally, combine the data read in the 3 reading operations in sequence.

## Return Format

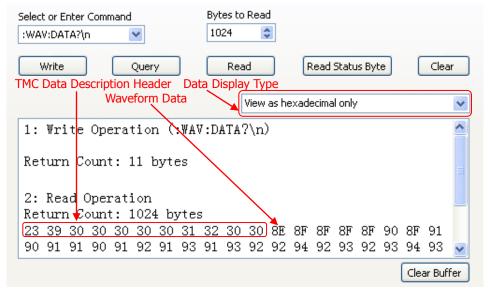
The return format is related to the return format of the waveform data currently selected (:WAVeform:FORMat).

WORD or BYTE format: the data returned consists of 2 parts, including the TMC data description header and the waveform data. The format of the TMC data description header is #NXXXXXXXXX; wherein, # is the denoter, N is 9 and the 9 data following it denote the number of bytes of the waveform data. The TMC data description header is followed by the waveform data.

ASCii format: the query returns the actual voltage value of each waveform point in scientific notation; the voltage values are separated by ",".

**Note:** If the channel source of waveform data reading (:WAVeform:SOURce) is set to an digital channel (D0 to D15), the query always returns the waveform data in BYTE format. If the waveform data on the screen is read, the signal status of the channel source currently selected is returned and a waveform point occupies one byte (8 bits). If the waveform data in the internal memory is read, the signal statuses of the channel group (D7 to D0 or D15 to D8; 8 digital channels) which includes the channel source currently selected are returned; one byte represents the statuses of a group of digital signals and the data represents the statuses of D7 to D0 (or D15 to D8) respectively from the highest bit to the lowest bit.

- When reading the waveform data in the internal memory in several batches, the data returned each time is the data in one area in the internal memory. Each of the data returned contains the TMC data description header (WORD or BYTE format) and the waveform data from two adjacent areas are continuous.
- The figure below shows the waveform data read (in BYTE format). First, select "View as hexadecimal only" in the dropdown list at the right side. At this point, the waveform data read is displayed in hexadecimal form with the first 11 bytes being the TMC data description header and the others starting from the 12<sup>th</sup> byte (namely 8E) being the waveform data. Users can convert the waveform data read to the voltage value of each waveform point using **(0x8E YORigin YREFerence) x YINCrement**.



## Related Commands

Related :WAVeform:MODE

:WAVeform:YINCrement?

:WAVeform:YREFerence?

:WAVeform:YORigin?

#### :WAVeform:XINCrement?

**Syntax** :WAVeform:XINCrement?

**Description** Query the time difference between two neighboring points of the specified channel source

in the X direction.

**Explanation** > The returned value is related to the current data reading mode:

In the NORMal mode, XINCrement = TimeScale/100.

In the RAW mode, XINCrement = 1/SampleRate.

In MAX mode, XINCrement = TimeScale/100 when the instrument is in running status; XINCrement = 1/SampleRate when the instrument is in stop status.

The unit is related to the current channel source:
When the channel source is one from CHANnel1 to CHANnel4 or from D0 to D15, the unit is s. When the channel source is MATH and the operation type is FFT, the unit is

Hz.

Return Format The query returns the XINCrement in scientific notation.

**Example**: WAVeform: XINCrement? /\*The guery returns 1.000000e-08\*/

Related

:WAVeform:SOURce

**Command** 

## :WAVeform:XORigin?

**Syntax** :WAVeform:XORigin?

**Description** Query the start time of the waveform data of the channel source currently selected in the

X direction.

**Explanation** > The return value is related to the current data reading mode:

In NORMal mode, the query returns the start time of the waveform data displayed on

the screen.

In RAW mode, the query returns the start time of the waveform data in the internal  $% \left( 1\right) =\left( 1\right) \left( 1\right) +\left( 1\right) \left( 1\right) \left( 1\right) +\left( 1\right) \left( 1\right) \left($ 

memory.

In MAX mode, the query returns the start time of the waveform data displayed on the screen when the instrument is in running status; the query returns the start time of the waveform data in the internal memory when the instrument is in stop status.

The unit is related to the current channel source:

When the channel source is one from CHANnel1 to CHANnel4 or from D0 to D15, the unit is s.

When the channel source is MATH and the operation type is FFT, the unit is Hz.

**Return Format** 

The query returns the XORigin in scientific notation.

**Example** 

:WAVeform:XORigin? /\*The query returns -6.000000e-06\*/

Related Commands

:WAVeform:SOURce

:WAVeform:XREFerence?

#### :WAVeform:XREFerence?

**Syntax** :WAVeform:XREFerence?

**Description** Query the reference time of the specified channel source in the X direction.

**Return** The query returns 0 (namely the first point on the screen or in the internal memory).

**Format** 

**Related** :WAVeform:SOURce

**Command** 

## :WAVeform:YINCrement?

**Syntax** :WAVeform:YINCrement?

**Description** Query the waveform increment of the specified channel source in the Y direction. The unit

is the same as the current amplitude unit.

**Explanation** The return value is related to the current data reading mode:

In NORMal mode, YINCrement = VerticalScale/25.

In RAW mode, YINCrement is related to the Verticalscale of the internal waveform and the

Verticalscale currently selected.

In MAX mode, YINCrement = VerticalScale/25 when the instrument is in running status; YINCrement is related to the Verticalscale of the internal waveform and the Verticalscale

currently selected when the instrument is in stop status.

Return

The query returns the YINCrement in scientific notation.

**Format** 

**Example**: WAVeform:YINCrement? /\*The guery returns 8.000000e-03\*/

Related

:WAVeform:SOURce

**Command** 

## :WAVeform:YORigin?

**Syntax** :WAVeform:YORigin?

**Description** Query the vertical offset relative to the vertical reference position of the specified channel

source in the Y direction.

**Explanation** The return value is related to the current data reading mode:

In NORMal mode, YORigin = VerticalOffset/YINCrement.

In RAW mode, YORigin is related to the Vertical scale of the internal waveform and the

Verticalscale currently selected.

In MAX mode, YORigin = VerticalOffset/YINCrement when the instrument is in running

status; YORigin is related to the Verticalscale of the internal waveform and the

Vertical scale currently selected when the instrument is in stop status.

**Return** The query returns an integer.

**Format** 

**Example**: WAVeform: YORigin? /\*The guery returns 25\*/

Related :WAVeform:SOURce
Commands

:WAVeform:YREFerence?

## :WAVeform:YREFerence?

**Syntax** :WAVeform:YREFerence?

**Description** Query the vertical reference position of the specified channel source in the Y direction.

**Explanation** The return value is related to the current data reading mode:

In NORMal mode, YREFerence is always 127 (the screen bottom is 0 and the screen top is

255).

In RAW mode, YREFerence is related to the Verticalscale of the internal waveform and the

Verticalscale currently selected.

In MAX mode, YREFerence is always 127 (the screen bottom is 0 and the screen top is 255) when the instrument is in running status; YREFerence is related to the Verticalscale of the internal waveform and the Verticalscale currently selected when the instrument is in

stop status.

Return

The query returns an integer.

Format Related

:WAVeform:SOURce

**Command** 

## :WAVeform:STARt

**Syntax** :WAVeform:STARt <sta>

:WAVeform:STARt?

**Description** Set or query the start point of waveform data reading.

**Parameter** 

Name	Туре	Range	Default
<sta></sta>	Integer	NORMal: 1 to 1200 MAX: 1 to the number of effective points currently on the screen RAW: 1 to the current maximum memory depth	1

#### **Explanation**

When reading the waveform data in the internal memory, the actual settable ranges of the start point and stop point of a reading operation are related to the memory depth of the oscilloscope and the return format of the waveform data currently selected; for the details, refer to the explanation in the <a href="https://www.waveform.com/wavefo

**Return Format** 

The query returns an integer.

Example :W

:WAVeform:STARt 100 /\*Set the start point to 100\*/

:WAVeform:STARt?

/\*The query returns 100\*/

Related Commands

:ACQuire:MDEPth

:WAVeform:MODE

:WAVeform:FORMat :WAVeform:STOP

## :WAVeform:STOP

**Syntax** :WAVeform:STOP <stop>

:WAVeform:STOP?

**Description** Set or query the stop point of waveform data reading.

**Parameter** 

**Format** 

Name	Туре	Range	Default
<stop></stop>	Integer	NORMal: 1 to 1200 MAX: 1 to the number of effective point currently on the screen RAW: 1 to the current maximum memory depth	1200

**Explanation** When reading the waveform data in the internal memory, the actual settable ranges of the

start point and stop point of a reading operation are related to the memory depth of the oscilloscope and the return format of the waveform data currently selected; for the

details, refer to the explanation in the :WAVeform:DATA? command.

**Return** The query returns an integer.

**Example**: WAVeform: STOP 500 /\*Set the stop point to 500\*/

:WAVeform:STOP? /\*The query returns 500\*/

Related :ACQuire:MDEPth
Commands :WAVeform:MODE

:WAVeform:FORMat :WAVeform:STARt

#### :WAVeform:PREamble?

**Syntax** :WAVeform:PREamble?

**Description** Query and return all the waveform parameters.

**Return Format** 

The query returns 10 waveform parameters separated by ",":

<format>,<type>,<points>,<xincrement>,<xorigin>,<xreference>,<yincrem

ent>,<yorigin>,<yreference>

Wherein,

<format>: 0 (BYTE), 1 (WORD) or 2 (ASC). <type>: 0 (NORMal), 1 (MAXimum) or 2 (RAW). <points>: an integer between 1 and 24000000.

<count>: the number of averages in the average sample mode and 1 in other modes.
<xincrement>: the time difference between two neighboring points in the X direction.

<xorigin>: the start time of the waveform data in the X direction.
<xreference>: the reference time of the data point in the X direction.

<yincrement>: the waveform increment in the Y direction.

<yorigin>: the vertical offset relative to the "Vertical Reference Position" in the Y

direction.

<yreference>: the vertical reference position in the Y direction.

**Example**: WAVeform: PREamble? /\*The query returns

0,2,6000000,1,1.000000e-09,-3.000000e-03,0,4.132813e-0

1,0,122\*/

**Related Commands** 

:WAVeform:FORMat

:WAVeform:MODE

:ACQuire:AVERages

:WAVeform:XINCrement?

:WAVeform:XREFerence?

:WAVeform:YINCrement?

:WAVeform:YORigin?

:WAVeform:YREFerence?

# **Chapter 3 Programming Demos**

This chapter lists some programming demos to illustrate how to use commands to realize the common functions of the oscilloscope in the development environments of Excel, Matlab, LabVIEW, Visual Basic 6.0 and Visual C++ 6.0. All the demos are based on VISA (Virtual Instrument Software Architecture).

#### The main topics of this chapter:

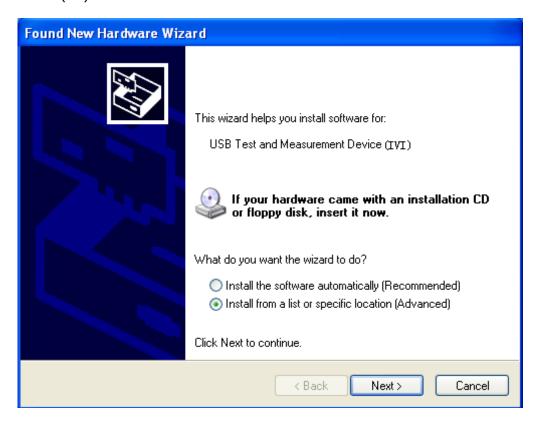
- Programming Preparations
- ◆ Excel Programming Demo
- Matlab Programming Demo
- <u>LabVIEW Programming Demo</u>
- Visual Basic Programming Demo
- ◆ <u>Visual C++ Programming Demo</u>

## **Programming Preparations**

Before programming, you need to make the following preparations:

First, install the Ultra Sigma common PC software. You can log in **RIGOL** official website (<a href="www.rigol.com">www.rigol.com</a>) to download the software; then, install the software according to the instructions. When Ultra Sigma is installed, the NI-VISA library is installed automatically. Here, the default installation path is C:\Program Files\IVI Foundation\VISA.

Here, the USB interface of the oscilloscope is used to communicate with the PC and please use a USB cable to connect the USB Device interface at the rear panel of the oscilloscope to the PC. After successful connection, power on and start the instrument (make sure that  $\boxed{\textbf{Utility}} \rightarrow \textbf{IO Setting} \rightarrow \textbf{USB Device}$  is currently set to "Computer"). At this point, the "**Found New Hardware Wizard**" dialog box appears on the PC at the first connection. Please follow the instructions to install the "USB Test and Measurement Device (IVI)".



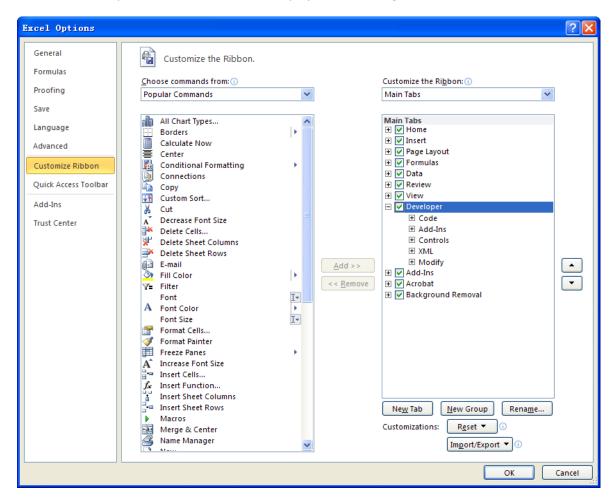
By now, the programming preparations are finished. In the following part, detailed introductions are given about the programming demos in the Excel, Matlab, Labview, Visual Basic 6.0, and Visual C++ 6.0 development environments.

## **Excel Programming Demo**

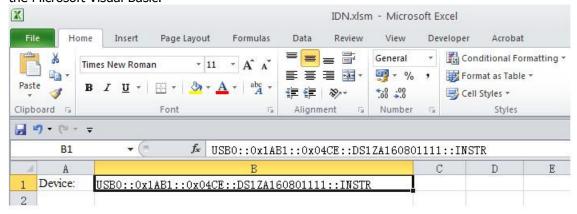
The program used in this demo: Microsoft Excel 2010

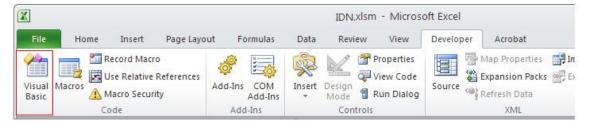
The function realized in this demo: send the \*IDN? Command to read the device information.

- 1. Create a new Excel file that enables the Macros. In this demo, the file is named as IDN.xlsm.
- 2. Run the IDN.xlsm file. Click **File→Options** at the upper-left corner of the Excel file to open the interface as shown in the figure below. Click **Customize Ribbon** at the right, check **Developer** and click **OK**. At this point, the Excel menu bar displays the **Developer** menu.



3. Enter the VISA descriptor into a cell of the file as shown in the figure below. For example, the VISA descriptor is USB0::0x1AB1::0x04CE::DS1ZA160801111::INSTR. Input it into SHEET1.CELLS(1,2) (namely the B1 cell in Sheet1). Click the **Developer** menu and select the **Visual Basic** option to open the Microsoft Visual Basic.

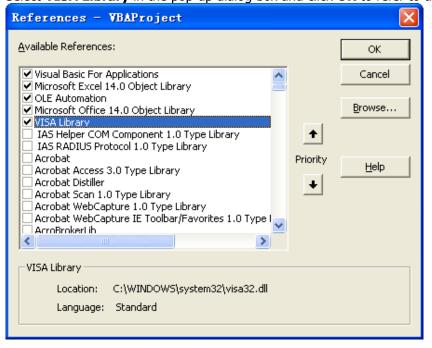


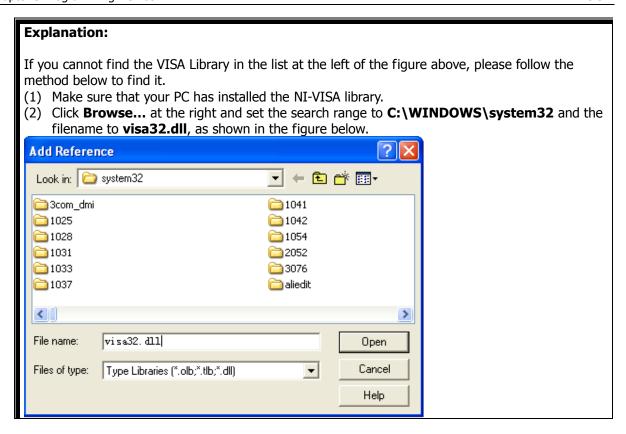


4. Select **Tools(T)** in the Microsoft Visual Basic menu bar and click **References**.



Select **VISA Library** in the pop-up dialog box and click **OK** to refer to the VISA Library.





5. Click **View Code** in the **Developer** menu to enter the Microsoft Visual Basic interface. Add the following codes and save the file.

**Note:** If the Excel file created at step 2 does not enable the Macros, at this point, the prompt message "The following features cannot be saved in macro-free workbooks" will be displayed. In this situation, please save the Excel file as a file using the Macros (the filename suffix changes to .xlsm).

### Sub QueryIdn()

```
Dim viDefRm As Long
Dim viDevice As Long
Dim viErr As Long
Dim cmdStr As String
Dim idnStr As String * 128
Dim ret As Long
```

'Turn on the device, the device resource descriptor is in CELLS(1,2) of SHEET1'

```
viErr = visa.viOpenDefaultRM(viDefRm) \\
```

viErr = visa.viOpen(viDefRm, Sheet1.Cells(1, 2), 0, 5000, viDevice)

#### 'Send request, read the data, the return value is in CELLS(2,2) of SHEET1'

cmdStr = "\*IDN?"

viErr = visa.viWrite(viDevice, cmdStr, Len(cmdStr), ret)

viErr = visa.viRead(viDevice, idnStr, 128, ret)

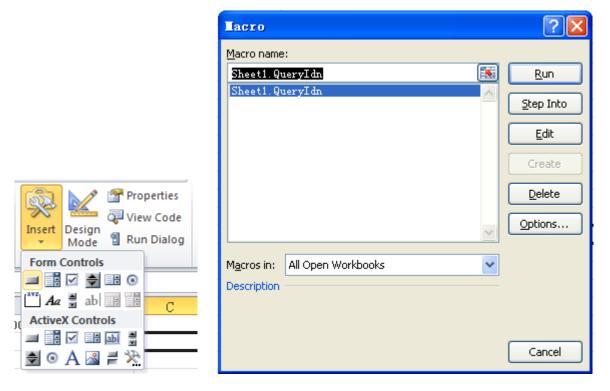
Sheet1.Cells(2, 2) = idnStr

#### 'Turn off the device'

visa.viClose (viDevice) visa.viClose (viDefRm)

End Sub

6. Add button control: click **Insert** in the **Developer** menu, select the desired button in **Form Controls** and put it into the cell of the Excel. At this point, the **Assign Macro** interface is displayed, select "Sheet1.QueryIdn" and click "Run".



By default, the button mane is "Button 1". Right-click the button and select **Edit Text** in the pop-up menu to change the button name to "\*IDN?".

7. Click the "\*IDN?" button to send request and read data. The returned data will be displayed in SHEET1 CELLS (2,2).

## **Matlab Programming Demo**

The program used in this demo: MATLAB R2009a

**The function realized in this demo:** make FFT operation on the waveform data and draw the waveform.

1. Run the Matlab software and modify the current directory (namely modify the **Current Directory** at the top of the software). In this demo, the current directory is modified to E:\MSO1000Z\_Demo.



- Click File → New → Blank M-File in the Matlab interface to create an empty M file.
- 3. Add the following codes in the M file:

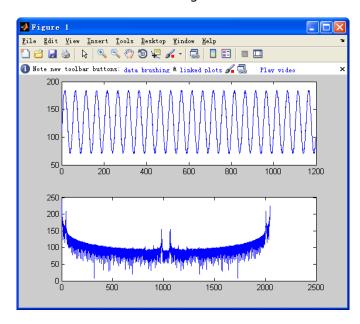
```
% Create VISA object
MSO1000Z = visa('ni','USB0::0x1AB1::0x04CE::DS1ZA160801111::INSTR');
% Set the device property. In this demo, the length of the input buffer is set to 2048.
MSO1000Z.InputBufferSize = 2048;
% Open the VISA object created
fopen(MSO1000Z);
% Read the waveform data
fprintf(MSO1000Z, ':wav:data?' );
% Request the data
[data,len] = fread(MSO1000Z,2048);
% Close the VISA object
fclose(MSO1000Z);
delete(MSO1000Z);
clear MSO1000Z;
```

% Data processing. The waveform data read contains the TMC header. The length of the header is 11 bytes, wherein, the first 2 bytes are the TMC header denoter (#) and the width descriptor (9) respectively, the 9 bytes following are the length of the data which is followed by the waveform data and the last byte is the terminator (0x0A). Therefore, the effective waveform points read is from the 12nd to the next to last.

```
wave = data(12:len-1);
wave = wave';
subplot(211);
plot(wave);
fftSpec = fft(wave',2048);
fftRms = abs(fftSpec');
fftLg = 20*log(fftRms);
subplot(212);
plot(fftLq);
```

4. Save the M file under the current directory. In this demo, the M file is named as MSO1000Z\_Demo\_MATLAB.m.

5. Run the M file and the running result is as follows.



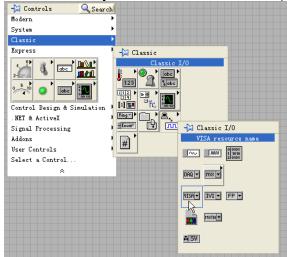
## **LabVIEW Programming Demo**

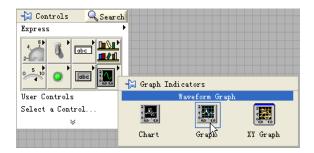
The program used in this demo: LabVIEW 2009

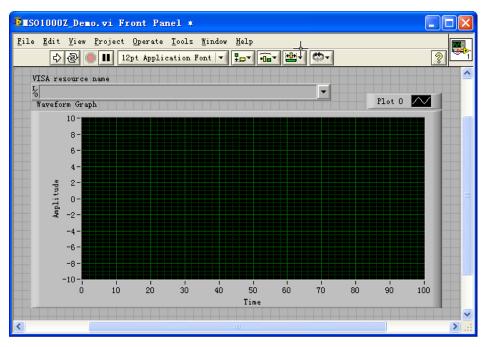
The functions realized in this demo: read the waveform data of CH1 on the screen.

Run LabVIEW 2009, create a VI file and name it as MSO1000Z\_Demo.

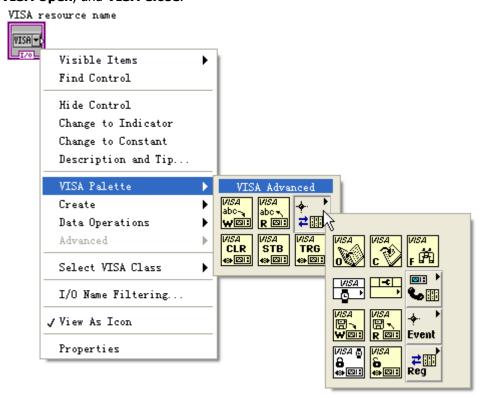
2. Add controls. Right-click in the **Front Panel** interface, select and add **VISA resource name** and **Waveform Graph** from the **Controls** column, as shown in the figures below.



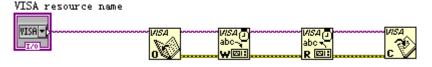




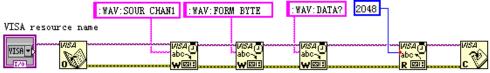
 Open the Block Diagram interface. Right-click on the VISA resource name and you can select and add the following functions from VISA Palette from the pop-up menu: VISA Write, VISA Read, VISA Open, and VISA Close.



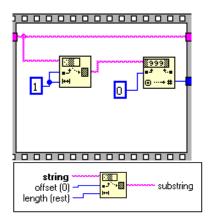
4. Connect the **VISA resource name** with the **VISA Open**. Then, connect the VISA resource name outputs of all the functions with the **VISA resource name** and connect the error output with the error input as shown in the figure below.

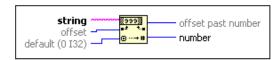


5. Add text boxes in the write buffer areas of the **VISA Write** control and input ":WAV:SOUR CHAN1", ":WAV:FORM BYTE", and ":WAV:DATA?" respectively. The first sets the channel source to CH1, the second sets the waveform reading format to BYTE and the last reads the screen waveform data. Waveform data is read through the **VISA Read** function which requires users to input the total number of bytes to be read. In this example, the total number of bytes of waveform data to be read is less than 2048. Close the VISA resource after the VISA operation is finished.

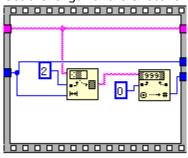


6. The data format is TMC header + waveform data points + terminator. The TMC header is in #NXXXXXX format, wherein, # is the TMC header denoter, N represents that there are N bytes following. The length of the waveform data points is described in ASCII character, and the terminator represents the ending of the communication. For example, for #9000001200XXXX, 9 bytes are used to describe the length of the data, 000001200 represents the length of the waveform data (namely 1200 bytes). Use the **String Subset** and **Decimal String To Number** functions to get the value of N.

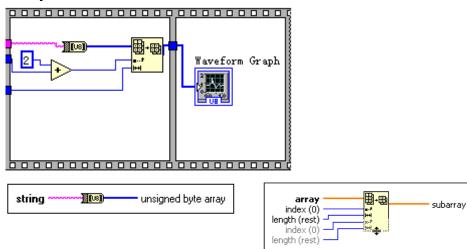




Get the length of the effective waveform data.



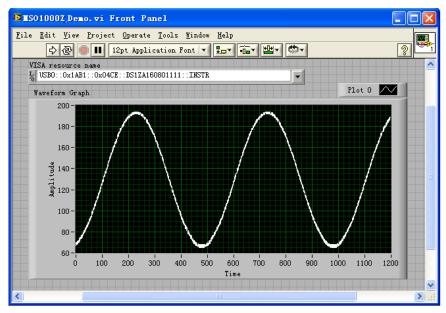
7. Convert the character data into array format using the **String To Byte Array**, namely display the waveform data on the **Waveform Graph** control and then remove the TMC data header using the **Array Subset** function.



8. The complete program block diagram is as shown in the figure below.



9. Select the device resource from the **VISA Resource Name** list box and run the program.



## **Visual Basic Programming Demo**

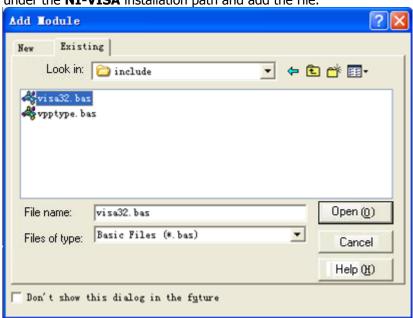
The program used in this demo: Visual Basic 6.0

**The function realized in this demo:** control the on/off state of any channel.

Enter Visual Basic 6.0 and operate according to the following steps:

1. Build a standard application program project (Standard EXE) and name it as Demo.

 Click the Existing tab of Project-Add Module. Search for the visa32.bas file in the include folder under the NI-VISA installation path and add the file.



3. Add four **CommandButton** controls to represent CH1 to CH4 respectively. Add four Label controls (Label1(0), Label1(1), Label1(2), and Label1(3)) to represent the status of CH1 to CH4 respectively (when the channel is enabled, it displays the color of the channel; when the channel is disabled, it displays gray). The layout of the controls is as shown in the figure below.



- Open the General tab in Project→Project1 Properties and select Form1 in the Startup Object dropdown box.
- 5. Double-click **CH1** to enter the programming environment. Add the following codes to control CH1 to CH4. The codes of CH1 are as shown below; the codes of other channels are similar.

Dim defrm As Long
Dim vi As Long
Dim strRes As String \* 200
Dim list As Long
Dim nmatches As Long

```
Dim matches As String * 200 ' keep the device number acquired
Dim s32Disp As Integer
' acquire the usb source of visa
Call viOpenDefaultRM(defrm)
Call viFindRsrc(defrm, "USB?*", list, nmatches, matches)
' Open the device
Call viOpen(defrm, matches, 0, 0, vi)
'Send the command to query the status of CH1
Call viVPrintf(vi, ":CHAN1:DISP?" + Chr$(10), 0)
' Acquire the status of CH1
Call viVScanf(vi, "%t", strRes)
s32Disp = CInt(strRes)
If (s32Disp = 1) Then
' Send the setting command
Call viVPrintf(vi, ":CHAN1:DISP 0" + Chr$(10), 0)
Label1(0).ForeColor = &H808080 'Gray
Else
Call viVPrintf(vi, ":CHAN1:DISP 1" + Chr$(10), 0)
Label1(0).ForeColor = &HFFFF& 'Yellow
End If
' Close the device
Call viClose(vi)
Call viClose(defrm)
```

6. Save and run the project and a single exe program will be obtained. When the oscilloscope is correctly connected to the PC, the ON/OFF control of any channel can be realized.

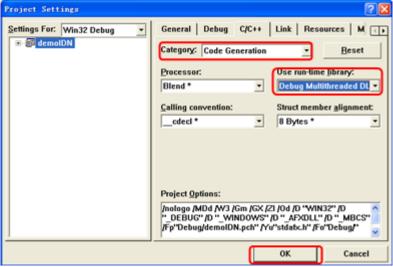
## **Visual C++ Programming Demo**

The program used in this demo: Microsoft Visual C++ 6.0

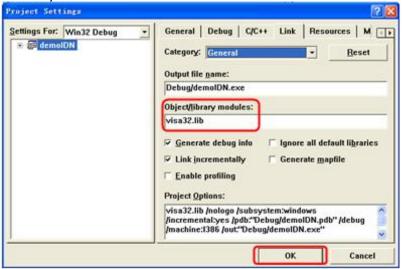
**The functions realized in this demo:** search for the instrument address, connect the instrument, send command and read the return value.

Enter Visual C++6.0 and operate according to the following steps:

- Create a MFC project based on dialog box.
- Open the C/C++ tab in Project→Settings, select Code Generation in Category and Debug Multithreaded DLL in Use run-time library. Then, click OK to close the dialog box.



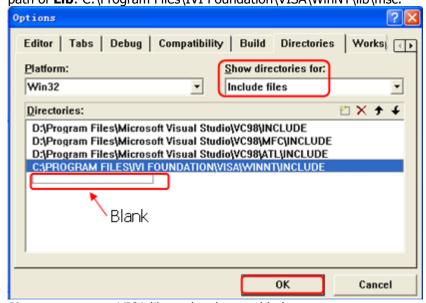
Open the Link tab in Project->Settings and add visa32.lib to the Object/library modules
manually.



4. Open the **Directories** tab in **Tools**→**Options**.

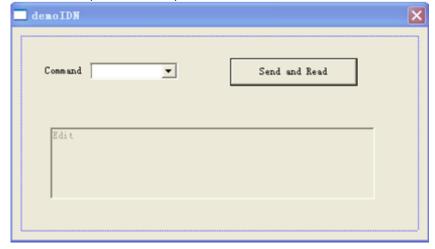
Select **Include files** in **Show directories for** and double-click the blank in **Directories** to add the path of **Include**: C:\Program Files\IVI Foundation\VISA\WinNT\include.

Select **Library files** in **Show directories for** and double-click the blank in **Directories** to add the path of **Lib**: C:\Program Files\IVI Foundation\VISA\WinNT\lib\msc.



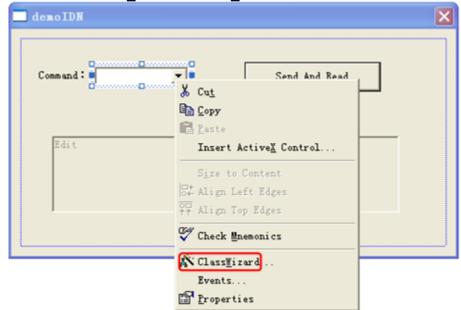
Note: at present, VISA library has been added.

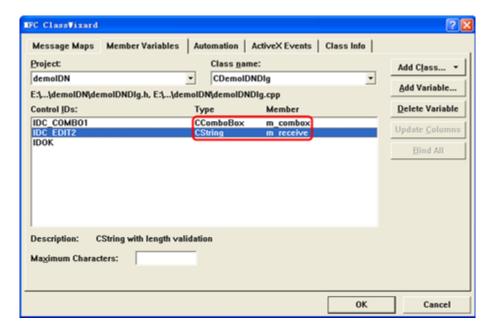
5. Add the **Text**, **Combo Box**, **Button** and **Edit Box** controls as shown in the figure below.



- 6. Modify the control attribute.
  - 1) Name **Text** as "Command".
  - 2) Open the **Data** item in **Combo Box** attribute and input \*IDN? Manually.
  - 3) Open the **General** item in **Edit Box** attribute and select **Disabled**.
  - 4) Name Button as Send and Read.

7. Add the variables **m\_combox** and **m\_receive** for the **Combo Box** and **Edit** controls respectively.





8. Add codes.

Double-click **Send and Read** to enter the programming environment. Declare the **#include <visa.h>** of the visa library in the header file and then add the following codes.

```
ViSession defaultRM, vi;
char buf [256] = {0};
CString s,strTemp;
char* stringTemp;
ViChar buffer [VI_FIND_BUFLEN];
ViRsrc matches=buffer;
ViUInt32 nmatches;
ViFindList list;
viOpenDefaultRM (&defaultRM);
```

//Acquire the USB resource of visa

```
viFindRsrc(defaultRM, "USB?*", &list,&nmatches, matches);
viOpen (defaultRM,matches,VI_NULL,VI_NULL,&vi);

// Send the command received
m_combox.GetLBText(m_combox.GetCurSel(),strTemp);
strTemp = strTemp + "\n";
stringTemp = (char*)(LPCTSTR)strTemp;
viPrintf (vi,stringTemp);

// Read the result
viScanf (vi, "%t\n", &buf);

// Display the result
UpdateData (TRUE);
m_receive = buf;
UpdateData (FALSE);
viClose (vi);
viClose (defaultRM);
```

9. Save, compile and run the project and a single exe file can be obtained. When the oscilloscope is correctly connected to the PC, you can select the command \*IDN? and click **Send and Read** to display the return result of the oscilloscope.

