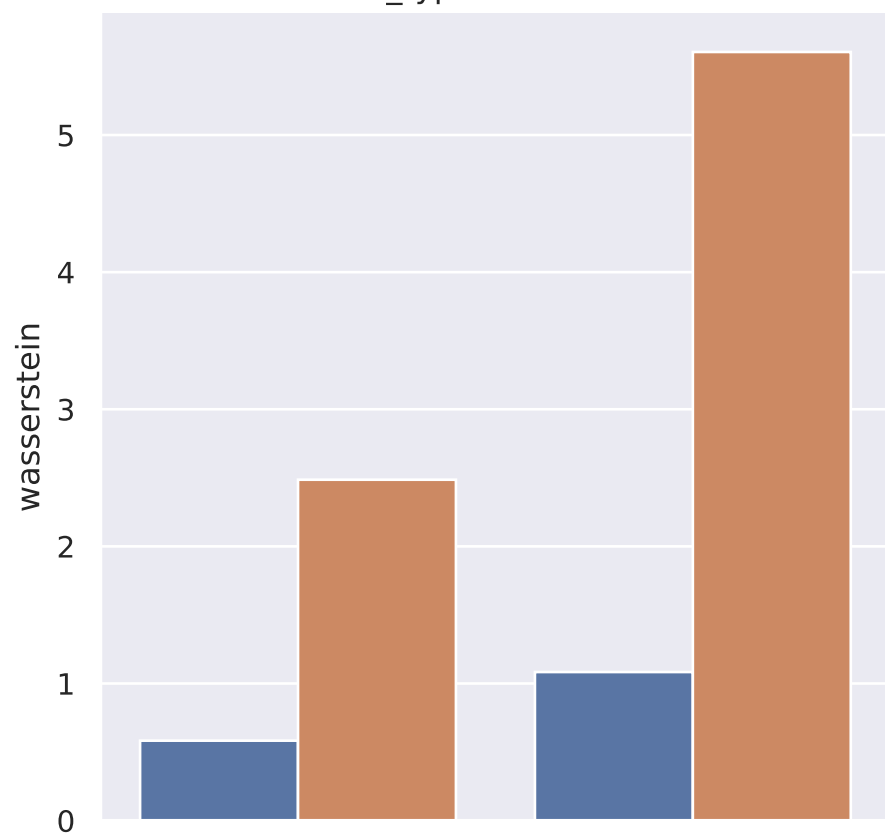
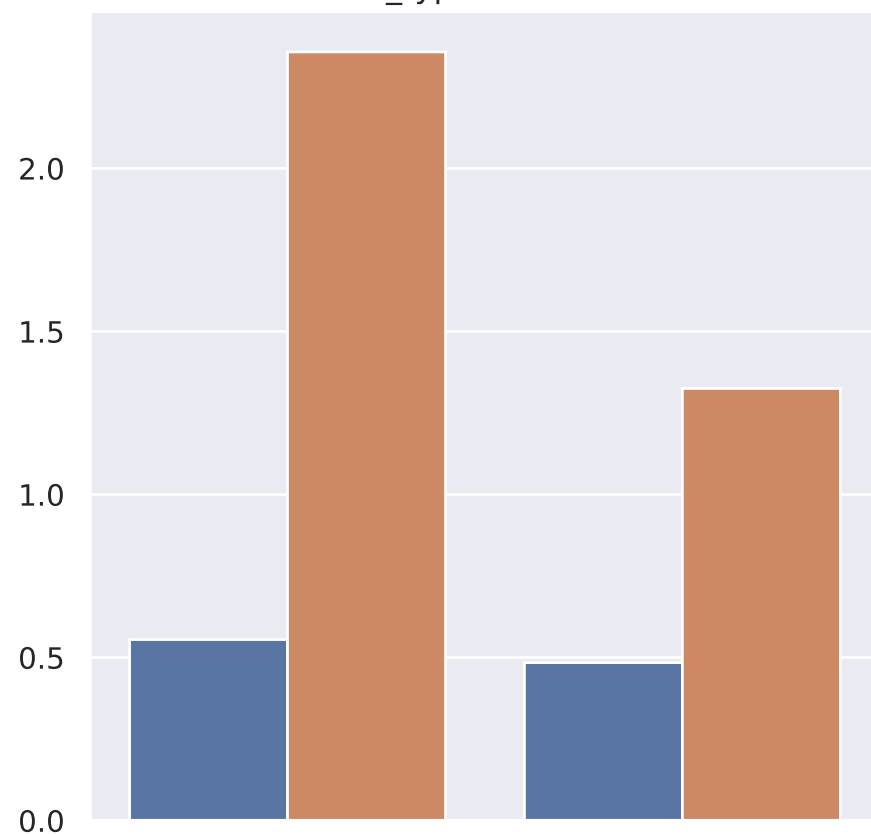


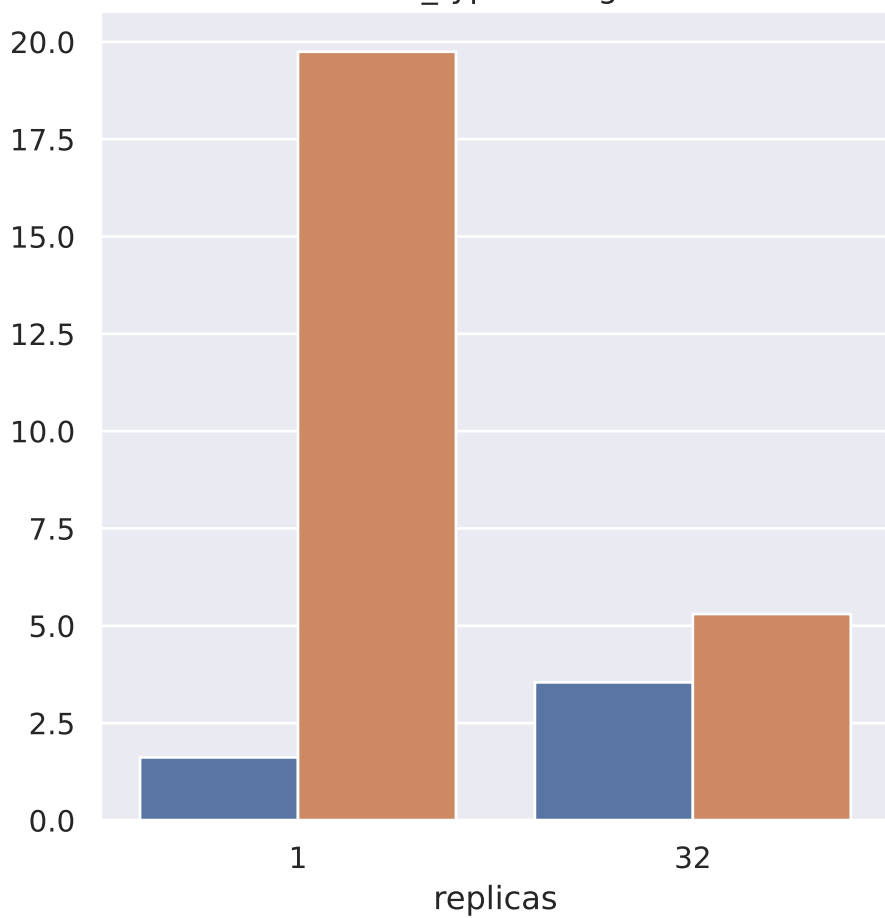
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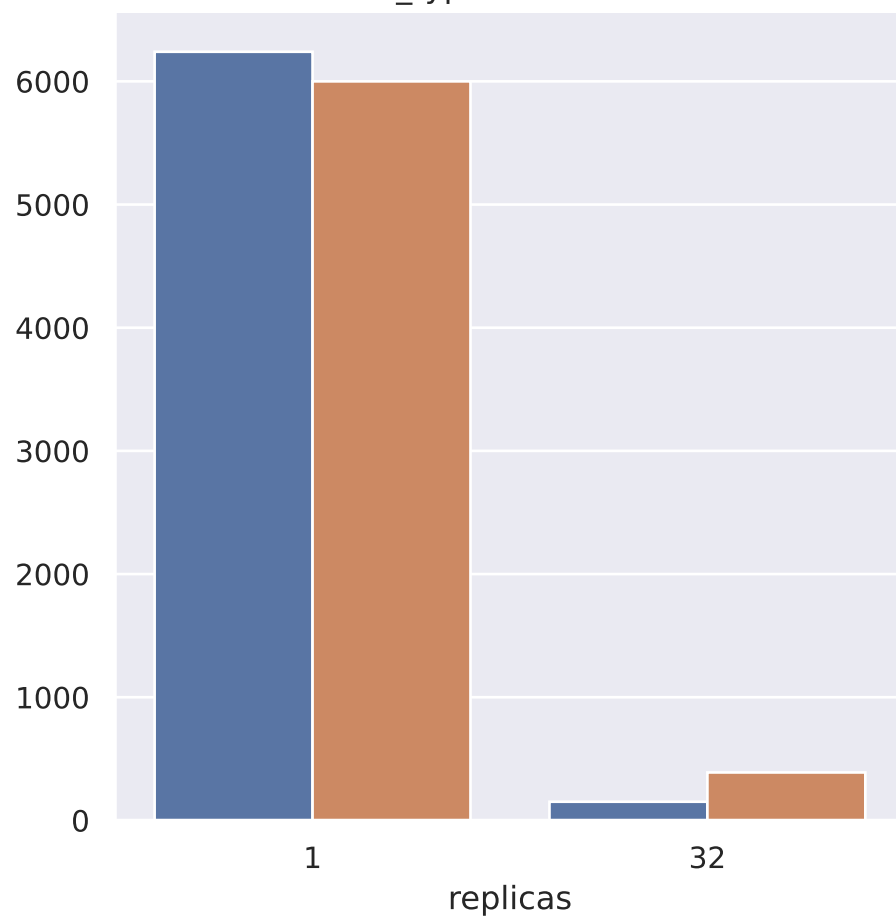
load_type = medium



load_type = large



load_type = maximum



source
real
mock