

Project Report: Finite Element Analysis for OsteoApp

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ABSTRACT

The project aims to conduct a finite element analysis (FEA) on a bone-like structure to simulate the vibration properties of a bone or arm. This simulation is supportive to OsteoApp, a smartphone app for personal osteoporosis screening that tests bone density and tells people if they are at risk for bone disease. OsteoApp uses a vibration technique that takes advantage of the accelerometers on a hand-held smartphone to measure bone stiffness and density, based on the vibrations that pass through the user's arm when the elbow is tapped. The FEA simulation in this study can help us better understand the relationship between the external tapping with the measured signals. This study is conducted by Baihan Lin, mentored by Morelle Arian and Josh Fromm, and supervised by Prof. Shwetak Patel.

ACM Classification Keywords

H.5.m. Information Interfaces and Presentation (e.g. HCI):
Miscellaneous

Author Keywords

signal processing, ubiquitous computing, health sensing, mobile phones, osteoporosis screening, finite elements analysis

INTRODUCTION

Osteoporosis is a disease where increased bone weakness increases the risk of a broken bone. OsteoApp aims to utilize the accelerometers on a hand-held smartphone to measure bone strength, based on the vibrations that pass through the user's arm when the elbow is tapped. To facilitate the understanding of the relationship between the external tapping with the measured signals, finite element analysis (FEA) is applied, as a computerized method for predicting how a product reacts to real-world forces, vibration, heat, fluid flow, and other physical effects. The study aims to understand the information that accelerometers may be collecting based on the simulated properties of the bone-like structures.

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The study plans for three stages:

- simulate a simplified bone-like structure
- simulate the bone with more details and less assumptions
- formulate the equations of the signal properties

For each bone models, several FEA analyses can be conducted:

- static stress analysis
- natural frequency analysis
- drop test analysis with rigid impact
- drop test analysis with flexible impact
- drop test analysis with damping effect
- linear dynamic modeling with modal damping

PROGRESS

UPDATE-April 11, 2017: Currently, I have conducted multiple simulations for a simplified combined model of bones (a wooden complex combining two bent rods).

2017/03/30: Interview and Setup

Morelle warmly introduced me to the project and we briefly discussed the general idea of the OsteoApp project as well as its current state.

2017/04/04: Decide on project

Josh, Morelle and I discussed about the two directions of the supporting simulation analysis for OsteoApp. We decided that there are two major directions: one is to simulate the entire finite element analysis in SolidWorks; the other is to biophysically define and formulate the possible equations of bone vibration based on the limited physical properties of bone structures. After some discussion, we finally decided to start from SolidWorks simulations and later march towards mathematical formulation which is more creative and challenging.

2017/04/11: Basic construction of model

As shown in Figure 1 from *Grey's Anatomy* [2], the humerus is the (upper) arm bone which joins with the scapula above at the shoulder joint (or glenohumeral joint) and with the ulna and radius below at the elbow joint. The entire structure of bones is rather complicated considering the twisted and combined configuration.

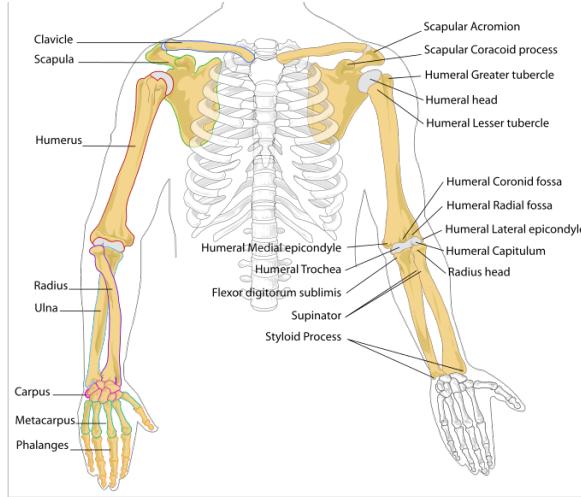


Figure 1: Bones of the upper limbs, together with shoulder girdles together comprising the human arm

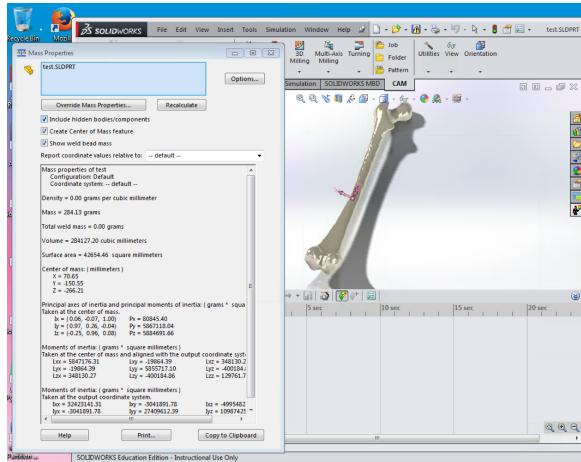


Figure 2: the femur model and its mass properties

To simplify the arm structure, I first use femur bone model from GrabCAD [1] for my initial simulation, with its shape shown and its mass properties shown in Figure 2. However, later I found that the calculation by SolidWorks took several hours for even the simplest simulation. I attributed this issue as the complexity of the real bone structure as well as its fine mesh mapping.

Therefore, I created a 3D model of a simplified double bone of ulna and radius combined, shown in Figure 3. To create the bone, I assume an average adult has ulna and radius bone with an approximately 20mm in diameter each and 300mm in length with a flex of 15 degrees. I combined them together with a shared diameters of 2mm from the flex.

For the material selection applied for simulations, the bones are not fully solid but made up of a network of matter with pores. In addition, most of the largest bones are hollow and

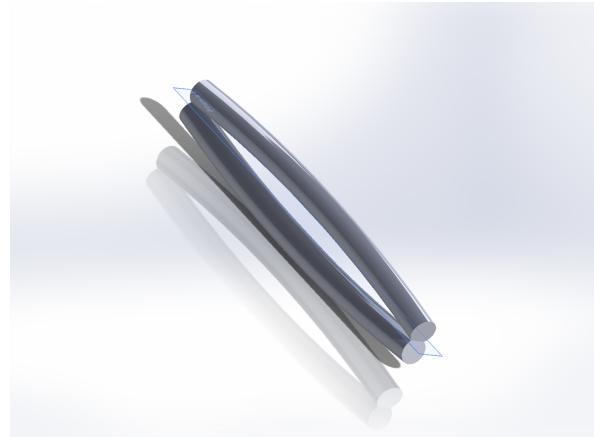


Figure 3: the double bone model

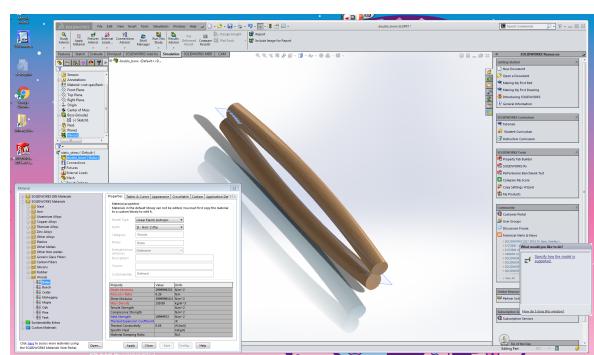


Figure 4: the material properties of balsa wood applied to the designed double bone model

each bone also contains blood vessels, nerve cells and living bone cells known as osteocytes. These are held together by a framework of hard, non-living material containing calcium and phosphorous. A thin membrane called the periosteum covers the surface of your bones. Based on different density, bone can either be spongy or compact. Therefore, I suppose the nearest to bone would be a composite of some sort or hardwood, because trunks also consist of cells with cell walls like bone structures. From the material categories, I chose balsa wood as the structure with properties shown in Figure 4.

Static stress analysis

With a fixed point on the top of the bone as a hand holding smartphone, the simulation exert a static 20N force in a direction normal to the bottom of the combined double bone model, resembling the movement of tapping the elbow.

The static stress analysis doesn't inform much about frequency signals. However, as shown in Figure ??, it offers helps information on the biggest strain of the model, which can also be the noisiest location to collect signals. This can possibly imply the evaluation of signal qualities based on certain posture of holding the phone.

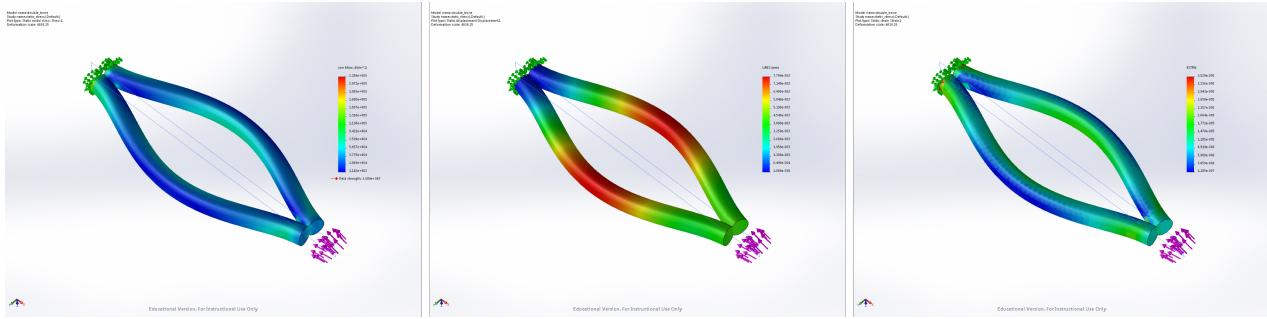


Figure 5: the static stress analysis of the double bone model in (a) stress, (b) displacement and (c) strain.

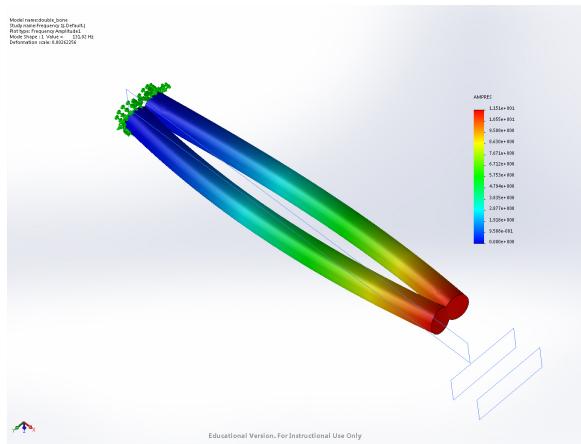


Figure 6: natural frequency analysis 1 for double bone

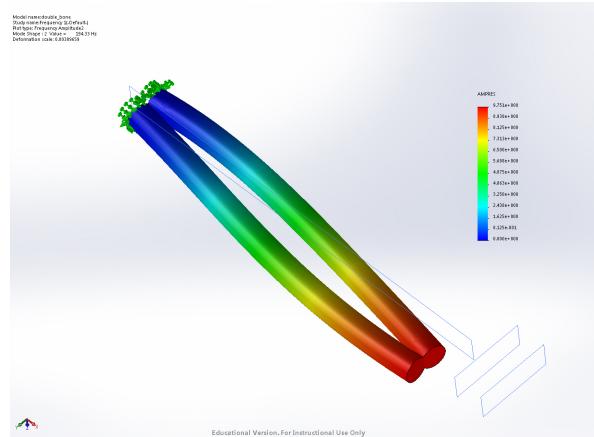


Figure 7: natural frequency analysis 2 for double bone

Natural frequency analysis

Natural Frequencies are the fundamental frequencies whose multiples are called "harmonics". The model structures tend to vibrate with a particular mode shape at each frequency. Dynamic loads coinciding with a natural frequency can cause resonance. Therefore, we can measure its natural frequency as a potential signal indicator via resonance. Damping exists in real structures to limit the response.

It is also noted that, natural frequencies and mode shapes depend on geometry, material properties and mass, support conditions (fixtures) and in-plane loads. Many of these factors have been simplified by assumptions which can be different from a real bone structures. Thus, further study can be conducted to explore these factors. In addition, real structures have infinite numbers of natural frequencies and modal shapes, but in finite element models we use, they only have a finite number.

The simulation indicates a wide variety of possible harmonic vibrations, as shown from Figure 6, 7, 8, 9 and 10. The relationship of mode number with natural frequencies were not purely linear, demonstrated by Table 1 and Figure 11.

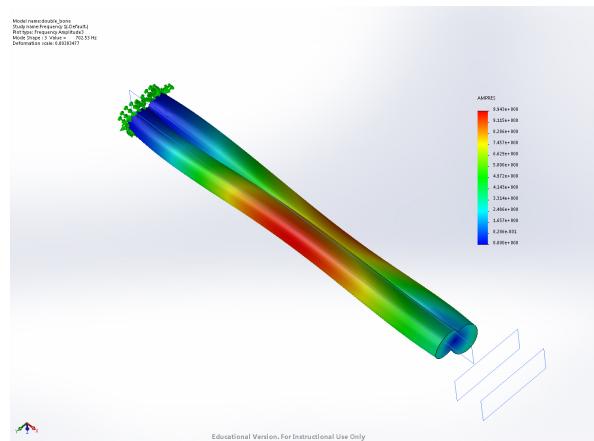


Figure 8: natural frequency analysis 3 for double bone

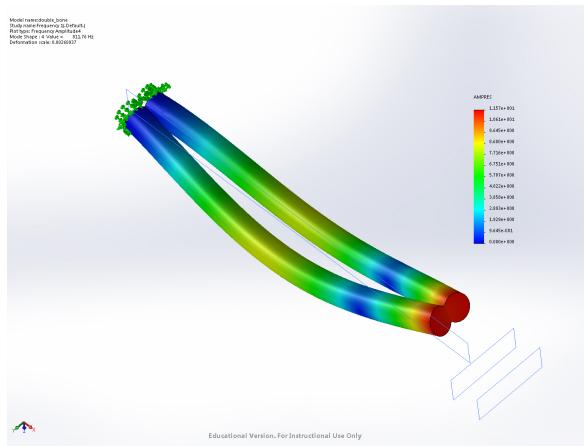


Figure 9: natural frequency analysis 4 for double bone

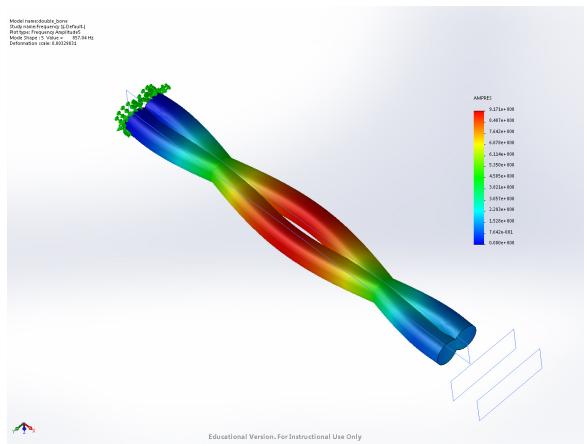


Figure 10: natural frequency analysis 5 for double bone

Frequency			
Mode No.	Period (s)	(Rad/s)	(Hertz)
1	0.0076324	823.23	131.02
2	0.0051459	1221	194.33
3	0.0014234	4414.1	702.53
4	0.0012319	5100.4	811.76
4	0.0011668	5384.9	857.04

Table 1: natural frequencies in different modes for double bone model

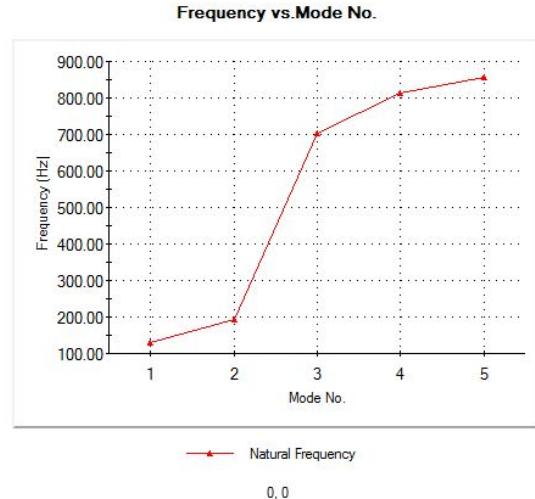


Figure 11: natural frequency vs. mode number for double bone

Drop test analysis with rigid impact

In a drop test analysis, the time varying stresses and deformations due to an initial impact of the product with a rigid or flexible planar surface (the floor) are calculated. I found this simulation interesting because the idea of tapping elbow resembles dropping the elbow on a desk or hand.

I found another variable very useful that is generated in the analysis, "Translational Acceleration" in mm/s^2 , because I think this signal could potentially resemble the signal sensed by the accelerometers in smartphones.

In Drop Test 1, the bone vertically drop at 5m/s with gravity considered. In this case, I consider the system without damping, so I set contact damping = 0. I also consider it to drop to a stiff surface, so I set target stiffness = rigid, with result shown in Figure 12.

Interestingly, if we consider the time graph of the translational acceleration (Figure 13) as described previously, we can see that the signals have their unique patterns. Node 1 and 2 were both collected at the very end, and they responded different from Node 7 in a more middle position.

Drop test analysis with flexible impact

In Drop Test 2, the bone vertically drop at 5m/s with gravity considered. In this case, I consider the system without damping, so I set contact damping = 0. I also consider it to drop to a flexible surface, so I set target stiffness = flexible, with result shown in Figure 14.

I found this case interesting because this resembles the tapping of elbow by hand palm which is a flexible surface with certain thickness. From the animation I also observe such absorption of vibrations and delay of transduction.

If we consider the time graph of the translational acceleration (Figure 15), we can see that the signals are in fact very different

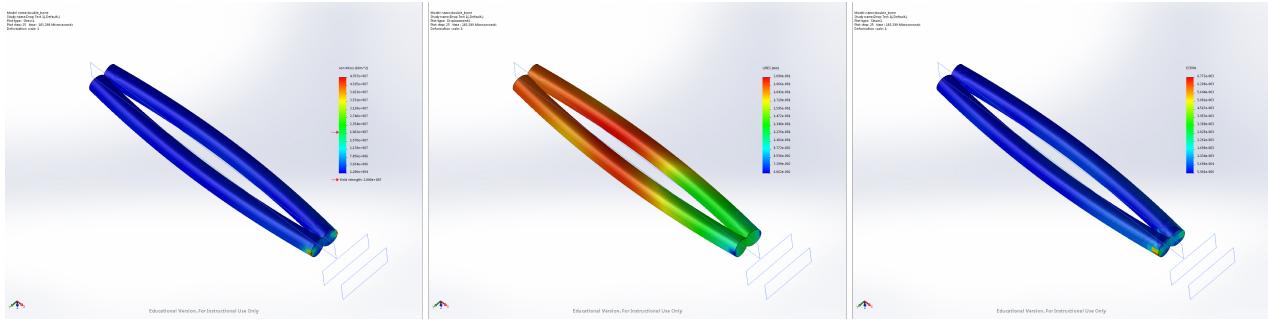


Figure 12: analysis for Drop Test 1 for double bone in (a) stress, (b) displacement and (c) strain.

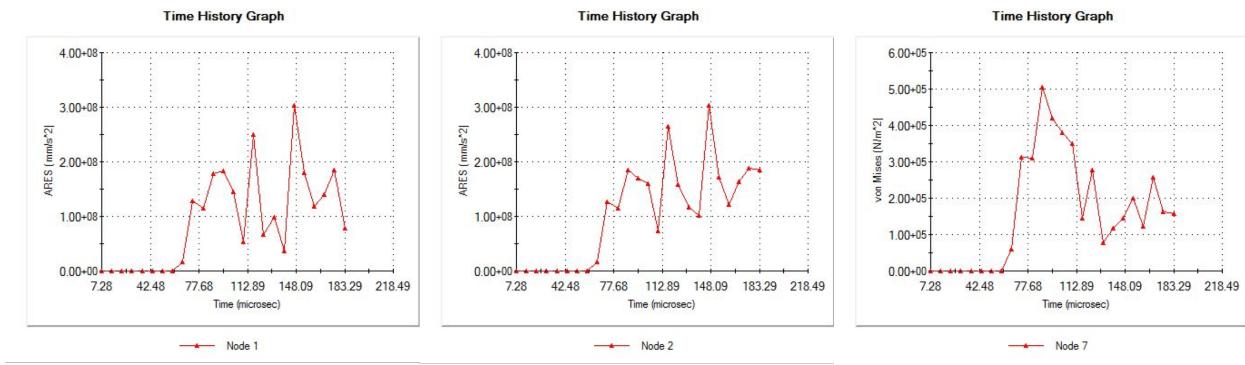


Figure 13: response graphs for Drop Test 1 for double bone in three different location (nodes).

from the Drop Test 1 in the same locations. This implies that the material of the tapping objects is a very important factor in the signal identification.

Drop test analysis with damping effect

In Drop Test 3, the bone vertically drop at 5m/s with gravity considered. In this case, I consider the system without damping, so I set contact damping = 0.5. I also consider it to drop to a stiff surface, so I set target stiffness = rigid, with result shown in Figure 16, which is very similar to Drop Test 1. Such similarity also arises in the time graph of the translational acceleration (Figure 17). Arguably speaking, this doesn't support the importance of damping effect in signal feature extraction later in OsteoApp development.

Linear dynamic modeling with modal damping

Linear dynamic modeling would be a very interesting simulation because it can take into account the impact of a ball towards the bone, which can support an existing measurement equipment in the lab. Unfortunately, when I was running the

simulations, the SolidWorks crashed several times and never made to the end. I will re-attempt this simulation.

ACKNOWLEDGMENTS

Thank Prof. Shwetak Patel for the opportunity to join this exciting lab and work on this meaningful project. Thank Morelle and Josh for the patient guidance and faith in me through the project. Thank UbiComp Lab members for helpful advice and support. Thank University of Washington for the wonderful platforms and resources in electrical engineering and computer science.

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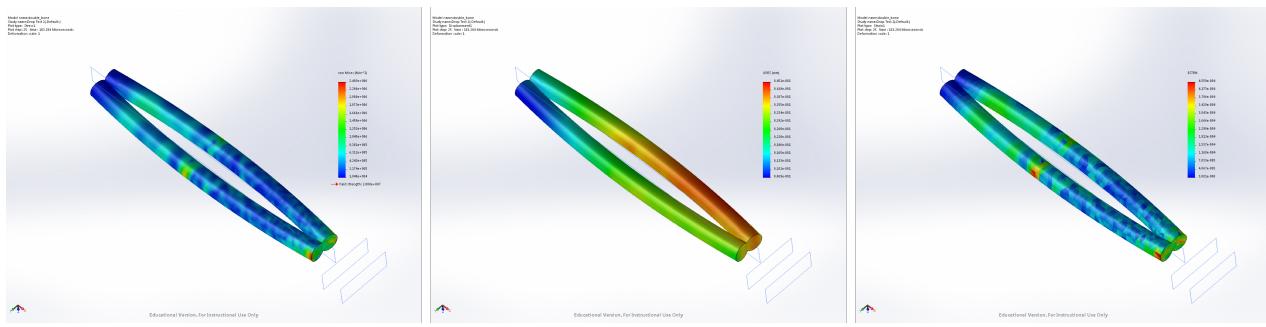


Figure 14: analysis for Drop Test 2 for double bone in (a) stress, (b) displacement and (c) strain.

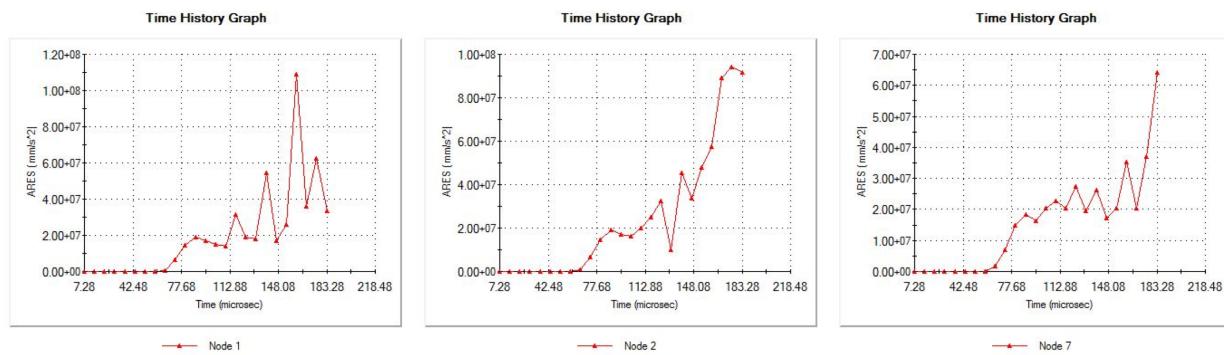


Figure 15: response graphs for Drop Test 2 for double bone in three different location (nodes).

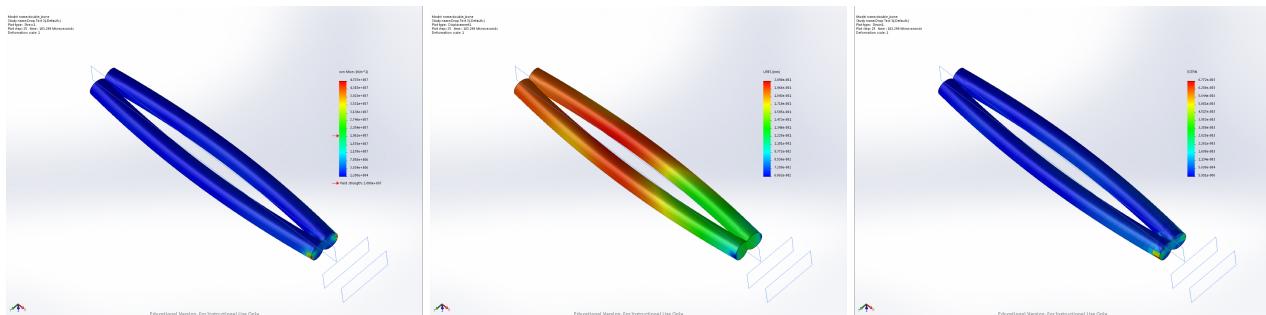


Figure 16: analysis for Drop Test 3 for double bone in (a) stress, (b) displacement and (c) strain.

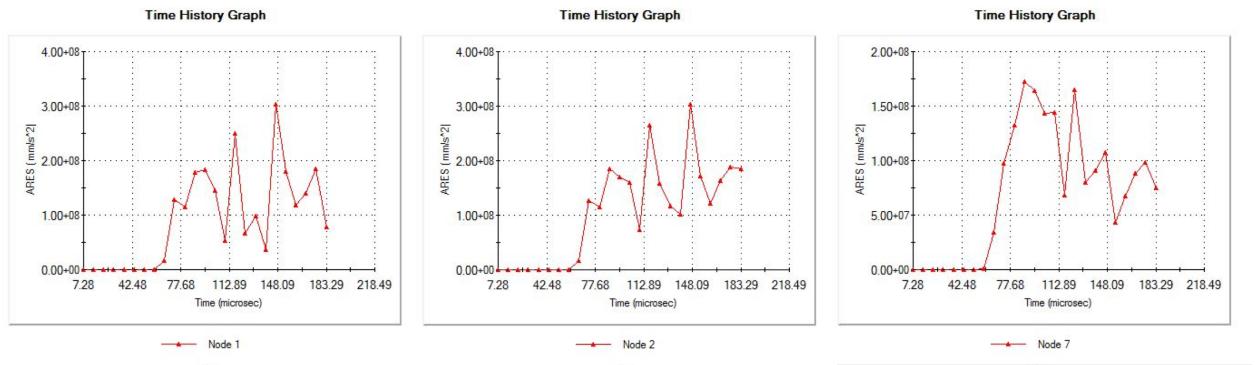


Figure 17: response graphs for Drop Test 3 for double bone in three different location (nodes).