# Introduction to Probability

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StatR 101 - Lecture 6 October 29, 2012

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# **Topics**

- Random processes
- Sample spaces
- Basic probability rules
  - Complementarity
  - Addition
  - Multiplication
- Disjoint and independent sets
- The binomial distribution

### Random



Can we predict a coin flip *mechanistically?* 

No

Can we predict a coin flip probabilistically?

Yes!

### Random



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Can we predict a coin flip *probabilistically?* 

Yes!

# Coin flips



50% chance Heads

50% chance Tails

This "random" result tells us everything we need to know about the very complex problem of the coin-flip.

In short...

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but what is ...

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   This pattern is the probability distribution

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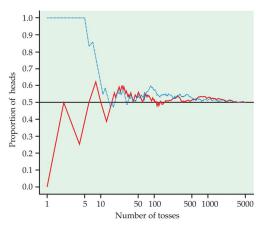
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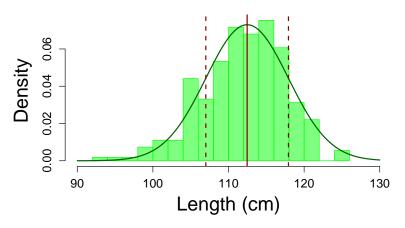


We can not describe it well exactly ONCE, but we can describe what will happen if it is repeated many times.

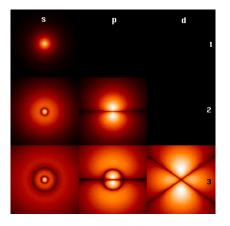
This is the *frequentist* interpretation of probability.



Long-term (or multiply repeated) pattern for coin-flips: 50/50



Multiply repeated pattern for pup-weights:  $\mathit{N}(\mu, \sigma)$ 



Quantum mechanical description of fundamental particles (e.g. Hydrogen atoms) are probability functions.

#### **Definitions**

- The sample space is a set (or list) of all, possible, non-overlapping outcomes of a random process.
- An **event** is a subset of the sample space.
- A **probability model** (or *measure*) is the probability (0 < P < 1) for a given **event** in the **sample space**

## Types of sample spaces

- Discrete, finite
  - All outcomes can be enumerated (even if it is a lot of outcomes)
    - Examples: coin tosses, rolls of the dice, card picks
- Continuous, infinite
  - Like a continuous variable, there are an uncountable number of outcomes in a continuous sample space
    - Examples: time to your next text message, length of pups, colors in the visible spectrum
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# Enumerating discrete sample spaces

- For discrete sample spaces, you can count or enumerate all possibilities.
- Under certain assumptions, you can build the probability model of an event.

# Example: A single coin flip

• The sample space of X = a single coin flip is:



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• We denote this:  $S = \{H, T\}$ - possible events are just H or T.

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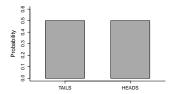




• H: and T:

- We denote this:  $S = \{H, T\}$  possible events are just H or T.
- The probability model is written:

$$P(X = H) = 0.5$$
 and  $P(X = T) = 0.5$ 



• The sample space of X =two coin flips is:

$$S = HH:$$
  $OO$ ,  $HT: OO$ ,  $TH: OO$  and  $TT: OO$ 

- Is HT = TH? It depends on your question!
- If NO, the probability model is:

$$P(X = HH) = 0.25, P(X = HT) = 0.25$$
  
 $P(X = TH) = 0.25, P(X = TT) = 0.25$ 

• If YES, the probability model is:

$$P(X = HH) = 0.25$$
  
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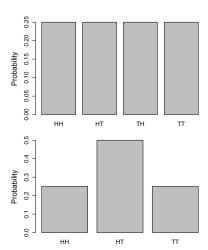
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- If  $HT \neq TH$ : P(X = HH) = 0.25, P(X = HT) = 0.25, P(X = TH) = 0.25, P(X = TT) = 0.25
- If HT = TH: P(X = HH) = 0.25 P(X = HT) = 0.50P(X = TT) = 0.25

A basketball player shoots three free throws.

• Question I: What are the possible sequences of hits and misses?

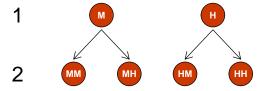
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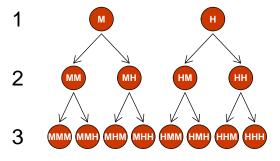
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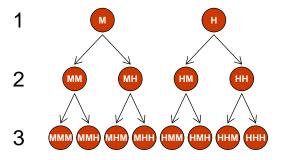
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- $\bullet$  S = {MMM, MMH, MHM, MHH, HMM, HMH, HHM, HHH}
- Note:  $k = 2^3 = 8$

A basketball player shoots three free throws.

• Question II: How many baskets will the basketball player make total?

 $S = \{0, 1, 2, 3\}$ 

## Continuous spaces are different

- The sample space can not be enumerated.
- When we work with these, we need to describe them with a mathematical function that takes values on the continuous real numbers.
- For now, we'll stick to discrete spaces.

- Rules about sample spaces:
  - $0 \le P(A) \le 1$  for any event A
  - P(S) = 1
- Rules about combining probabilities
  - Complement rule: For any event A, where A<sup>c</sup> is the event "not A": P(A<sup>c</sup>) = 1 − P(A)
  - Addition rule: If A and B are disjoint events, then: P(A or B) = P(A) + P(B)
  - Multiplication rule: If A and B are independent events, then:  $B(A \text{ and } B) = B(A) \times B(B)$

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# Another example system



In the 2006 NBA playoffs, Shaq shot 37% from free throw line.



In the 2011 playoffs, Ray Allen shot 96% from free throw line.

# Sample space rules

- $0 \le P(A) \le 1$ 
  - P(heads) = 0.5
  - P(Shaq makes a FT) = 0.37
  - P(Allen makes a FT) = 0.96
- P(S) = 1
  - P(heads) + P(tails) = 1
  - P(Shaq makes a FT) + P(Shaq misses a FT) = 1
  - P(Allen makes a FT) + P(Allen misses a FT) = 1
  - P(Shaq makes either 0,1,2,3 FT in 3 attempts) = 1
- $P(A^c) = 1 P(A)$ 
  - P(heads) = 1 P(tails) = 0.5
  - P(Shaq misses a FT) = 1-P(Shaq makes a FT) = 0.63
  - P(Shaq makes 0/3) = 1-P(Shaq makes 1,2 or 3/3) = ?

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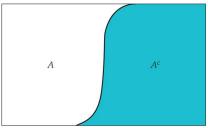
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#### **Complements**

Event A divide sample space into two pieces:

- Event happened: A
- Event did not happen: A<sup>c</sup>
  - $A^c = A$  "complement"



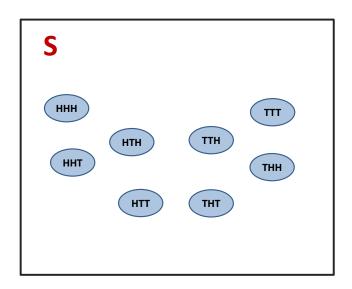
Rule of complements:  $P(A^c) = 1 - P(A)$ 

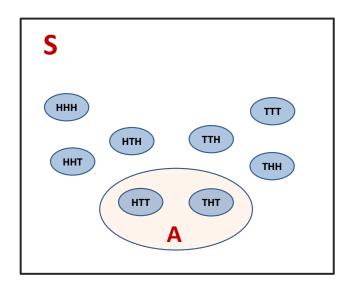
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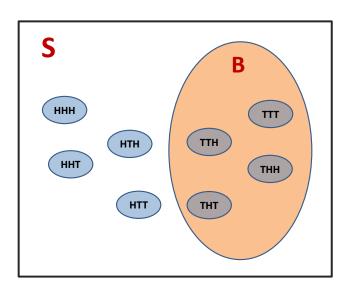
#### UNION: A or $B - A \cup B$

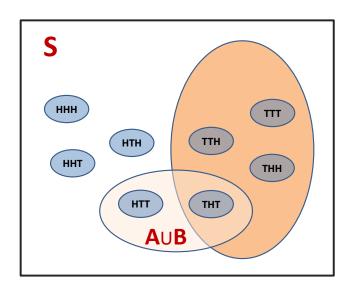
• Example: Three coin tosses with exactly one head OR first flip is a tail

- A = {{HTT}, {THT}, {TTH}}
- $B = \{\{THH\}, \{THT\}, \{TTH\}, \{TTT\}\}$
- $A \cup B = \{\{HTT\}, \{THH\}, \{THT\}, \{TTH\}, \{TTT\}\}$
- $(A \cup B)^C = \{HHH\}, \{HHT\} \{HTH\}$







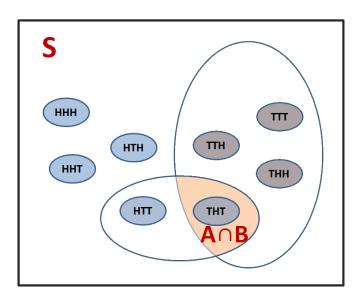


#### Combining events: INTERSECTION

#### INTERSECTION: A and B - $A \cap B$

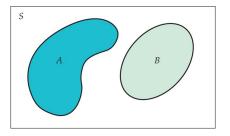
Example: Three coin tosses with exactly one head AND first flip is a tail

- $A = \{\{HTT\}, \{THT\}, \{TTH\}\}$
- $B = \{\{THH\}, \{THT\}, \{TTH\}, \{TTT\}\}$
- $\bullet \ A \cap B = \{\{\mathsf{HTT}\}\}\$
- $(A \cup B)^{c} = \dots$



#### Addition rule for disjoint events

Two events A and B are disjoint if they have no outcomes in common and can never happen together. The probability that A OR B occurs is the sum of their individual probabilities



#### Addition rule for disjoint events:

$$P(A \text{ or } B) = P(A \cup B) = P(A) + P(B)$$

#### Independence

- If events A and B are **independent**, then P(A) has no impact on P(B).
  - Example:
    - You flip a coin twice,
    - P(Heads first) has no effect on P(Tails second)
  - Counterexample:
    - You draw a card from a deck of 52 once: P(black card on first draw) = 0.5.
    - You draw a second card from a deck without replacing the first P(black card on second draw) = 25/51 < 0.5.
  - Possible counterexample:
    - You shoot a basketball once.
    - Is P(You make the second|You missed the first) = P(You make a second|You made the first)?

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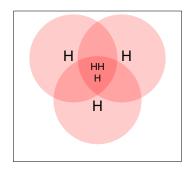
- If A and B are independent:  $P(A \cap B) = P(A) \times P(B)$
- Note: P(B|A) = P(B)

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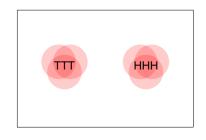
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#### Example 1: Three Heads

- What is the probability of flipping three heads in three tosses?
- Note: P(H) = 0.5;
- Coin flips are independent;
- So  $P(HHH) = P(H) \times P(H) \times P(H)$



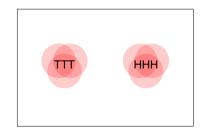
- What is the probability of getting three in a row?
- Now we combine "AND" and "OR":



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P(HHH \cup TTT) = P(HHH) + P(TTT)
= P(H \cap H \cap H) + P(T \cap T \cap T)
= P(H)P(H)P(H) + P(T)P(T)P(T)
= (0.5)^{3} + (0.5)^{3} = 0.25
```

- So what is the probability of a 2/1 split?
- $P(2/1 \text{ split}) = P((HHH \cup TTT)^c) = 1 P(HHH \cup TTT) = 0.75$

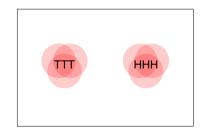
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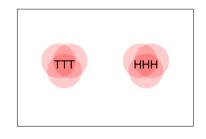
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#### Example

- Note that every outcome has the same probability,
- But that is only because  $P(H) = P(T) = P(H^c)$

	Toss:		
	First	Second	Third
1	Н	н	н
2	Н	Н	Т
3	Н	Т	Н
4	Н	Т	Т
5	Т	Н	Н
6	Т	Н	Т
7	Т	Т	Н
8	Т	Т	Т

#### Uniform probability spaces

- There is a class of random processes for which each outcome has equal probability, for example:
  - Coin flips
  - Dice rolls
  - Cards from a shuffled deck



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  - Coin flips
  - Dice rolls
  - Cards from a shuffled deck
- But not:
  - Free throws





#### Part II: Permutations and Combinations

#### A surprising fact

A lot of the theory underlying classical statistical inference can be derived from considering (in great detail) *independent* events from *equal probability* sample spaces!



# Consider rolling 2 dice



Question: What is the probability that the sum is 5?

• How do we know? We counted: 
$$N_S = 6 \times 6$$

• Note: A and B are independent, so 
$$P(A \cap B) = P(A)P(B)$$
.

• 
$$N_A = 4$$

• 
$$P(D_1 + D_2 = 5) = N_A/N_S = 4/36 = 0.111$$

- How do we know? We counted:  $N_S = 6 \times 6$ 
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- How many sum to 5? We counted: (1,4), (2,3), (3,2), (4,1)
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- What's the probability of 1 die giving an odd number?
  - S has 6 outcomes, A (Odds) had 3 outcomes,  $N_A/N_S=3/6=0.5$
- What's the probability of 2 dice giving a sum > 9?
  - S has 36 outcomes, A (>9) has six outcomes,  $N_A/N_S=6/36=0.166$
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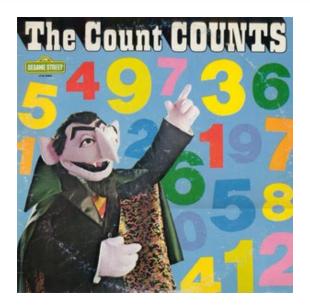
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## Counting is not always easy!



#### What's for lunch?

• Food: Sushi, Teriyaki, Udon noodle

• Drink: Fanta, Green Tea, H<sub>2</sub>0

How many different meals can I make?

#### **Fundamental counting rule**

Let  $A_1$  be a set with  $n_1$  elements and  $A_2$  be a set with  $n_2$  elements. If one element is taken from  $A_1$  and one element is taken from  $A_2$ , there are:

$$n_1 \times n_2$$

possible unique outcomes.

#### Answei

 $3 \times 3 = 9$ 

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#### **Answer**

$$3 \times 3 = 9$$

#### What's for dinner?

- Food: Escargots, Fondue, Grenouilles
- Drink: Bordeaux, Burgundy, Beaujolais
- Dessert: Crème fraîche, Tarte aux pommes, Sorbet aux pêches

How many people at a table can have a unique meal?

#### Multiplicative rule

Let  $A_1$ ,  $A_2$ ,  $A_3$  be k sets with  $n_1$ ,  $n_2$ , ...  $n_k$  elements (respectively) in each set. If one element is taken from each set, then there are

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 $3 \times 3 \times 3 = 27$ 

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#### **Answer**

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#### How do I rank my favorite animals?

Some animals:

• Aardvark, Baboon, Cheetah, Dolphin

How many different ways can I rank them according to how cool I think they are?

#### Factorial rule for permutations

A set of n elements can be ordered n! different ways

#### **Definition of factorial**

$$n! = n(n-1)(n-2)(n-3)...1$$

And: 1! = 0! = 1

#### Answei

$$4! = 4 \times 3 \times 2 \times 1 = 24$$

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#### How do I rank my favorite four out of eleven animals?

Some animals:

 Aardvark, Baboon, Cheetah, Dolphin, Egret, Flamingo, Giraffe, Hippo, Iguana, Jackal, Kangaroo

How many different ways can I rank the 4 coolest ones?

#### Permutations (order matters)

A selection of r elements from a set of n total elements can be  ${\bf rank}$  ordered in

$$\frac{n!}{(n-r)!}$$

different ways.

#### **Answer**

$$\frac{11!}{(11-4)!} = \frac{11!}{7!} = 11 \times 10 \times 9 \times 8 = 7920$$

#### How do I pick four animals I want to study?

Some animals:

 Aardvark, Baboon, Cheetah, Dolphin, Egret, Flamingo, Giraffe, Hippo, Iguana, Jackal, Kangaroo

How many different ways can I separate this group into 4 that I want to study and 7 that I don't?

#### Combinations (order doesn't matters)

A selection of r elements from a set of n total elements can be **chosen** in

$$\binom{n}{r} = \frac{n!}{r!(n-r)!}$$

different ways.

#### "Choose" function

- We call this creature: (n) "n choose r"
- It is the number of ways we can pick r unique cases from a set of n
- It is also written:  ${}_{r}C_{n}$ , and called: "the binomial coefficient".

#### Answei

$$\frac{11!}{4!(11-4)!} = \frac{11 \times 10 \times 9 \times 8}{4 \times 3 \times 2 \times 1} = 330$$

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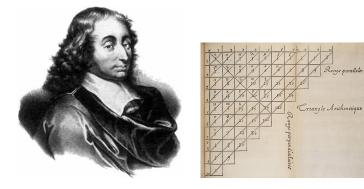
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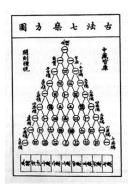
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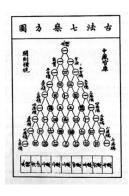
## Blaise Pascal (1623 - 1662)



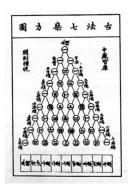
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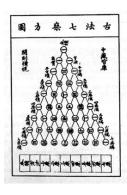
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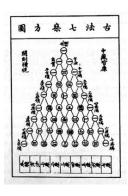
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  - $N_S = 365^{23}$
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# What is the probability that after flipping 10 coins, you'll get exactly 5 heads?

- Sample size (multiplicative rule)
  - $N_S = 2^{10}$
- What is the event size:  $N_A$ ?
- We can define a sequence of events by 5 numbers chosen from 1 to 10. This is
  the same as choosing a combination of 5 unique numbers from 10 total, and we
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- First: We need 5 heads (H) and 5 tails (T) to happen:
  - P(T) = P(H) = 1/2
  - $P(HHHHH) = (1/2)^5$ ,  $P(TTTTT) = (1/2)^5$
- But there are many ways in which these sequences can happen!
  - $P(5 \text{ heads in } 10 \text{ tosses}) = K(1/2)^5(1/2)^5$
  - What is K?
- Combinations Rule!

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## More flexible way of thinking about the problem...

Example: what is the probability that Shaq will make 8 free throws out of 10?



- We need 8 successes (H) and 2 failures (M) to happen:
  - P(H) = p = 0.374 and P(M) = 1 p = 0.626
- How many ways can the sequence of 8 hits happen? Combinations Rule!

$$K = {10 \choose 8} = \frac{10!}{8!2!}$$

•  $P(8 \text{ hits in } 10 \text{ FT's}) = \frac{10!}{8!2!} p^8 (1-p)^2 \approx 0.67\%$ 

(Note: that number is written in PERCENT!)

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### Binomial Distribution

#### The Binomial Distribution...

... is a **discrete probability distribution** that tells you the exact probability of k successes out of n tries, if each try is an independent event with probability p:

$$f(k|n,p) = \Pr(X = k) = \frac{n!}{k!(n-k)!}p^k(1-p)^{n-k}$$

where  $k = \{0, 1, 2...n\}$ . Note the following properties:

$$\sum_{k=0}^{n} f(k|n,p) = 1$$

Note that we derived this distribution from **probability rules** and **counting rules**.