

# **Topics**

- Random processes
- Sample spaces
- Basic probability rules
  - Complementarity
  - Addition
    - Multiplication
- · Disjoint and independent sets
- The binomial distribution

# Random



Can we predict a coin flip mechanistically?

#### No

Can we predict a coin flip probabilistically?

Yes!

# Coin flips



50% chance Heads

50% chance Tails

This "random" result tells us everything we need to know about the very complex problem of the coin-flip.

#### In short...



## What does random mean?

- A random event X can take some values in k = (x<sub>1</sub>, x<sub>2</sub>, x<sub>3</sub>, ...) ... but we can not predict X exactly.
- BUT, if X were repeated many times, a fixed pattern would emerge.
   This pattern is the probability distribution

$$f(k) = P(X = k)$$

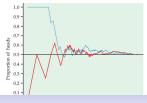
Note: the values k is called the **sample space**.

# What does random mean?



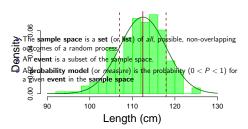
We can not describe it well exactly ONCE, but we can describe what will happen if it is repeated many times.

This is the *frequentist* interpretation of probability.



#### Definitions

Long-term (or multiply repeated) pattern for coin-flips: 50/50



Multiply repeated pattern for pup-weights:  $N(\mu, \sigma)$ 

#### Types of sample spaces

- · Discrete, finite
  - · All outcomes can be enumerated (even if it is a lot of outcomes)
    - . Examples: coin tosses, rolls of the dice, card picks
- · Continuous, infinite
  - Like a continuous variable, there are an uncountable number of outcomes in a continuous sample space
    - Examples: time to your next text message, length of pups, colors in the visible spectrum
- Goal: to estimate the probability of an event P(A) in sample space S

# Enumerating discrete sample spaces

- For discrete sample spaces, you can count or enumerate all possibilities.
- Under certain assumptions, you can build the probability model of an event.

### Example: A single coin flip

The sample space of X = a single coin flip is:





- and T:
- We denote this: S = {H, T}- possible events are just H or T.
- The probability model is written:

$$P(X = H) = 0.5$$
 and  $P(X = T) = 0.5$ 



#### Example: Two coin flips

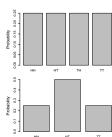
- The sample space of X = two coin flips is: S = HH: QQ HT: QQ TH: QQ and TT: QQ
- Is HT = TH? It depends on your question!
- . If NO, the probability model is:

$$P(X = HH) = 0.25, P(X = HT) = 0.25$$
  
 $P(X = TH) = 0.25, P(X = TT) = 0.25$ 

. If YES, the probability model is:

$$P(X = HH) = 0.25$$
  
 $P(X = HT) = 0.50$   
 $P(X = TT) = 0.25$ 

# Example: Two coin flips



- If  $HT \neq TH$ : P(X = HH) = 0.25, P(X = HT) = 0.25, P(X = TH) = 0.25, P(X = TT) = 0.25
- If HT = TH: P(X = HH) = 0.25 P(X = HT) = 0.50P(X = TT) = 0.25

### The sample space depends on the question!

A basketball player shoots three free throws.

· Question I: What are the possible sequences of hits and misses?

1



H

1

2





- S = {MMM, MMH, MHM, MHH, HMM, HMH, HHM, HHH}
- Note:  $k = 2^3 = 8$

## The sample space depends on the question!

#### A basketball player shoots three free throws.

• Question II: How many baskets will the basketball player make total?

 $\bullet$  S = {0, 1, 2, 3}

# Continuous spaces are different

- The sample space can not be enumerated.
- When we work with these, we need to describe them with a mathematical function that takes values on the continuous real numbers.
- For now, we'll stick to discrete spaces.

### Goals and Rules of Probability

- · Rules about sample spaces:
  - $0 \le P(A) \le 1$  for any event A
  - P(S) = 1
- Rules about combining probabilities
  - Complement rule: For any event A, where A<sup>c</sup> is the event "not A":
     P(A<sup>c</sup>) = 1 P(A)
  - ◆ Addition rule: If A and B are disjoint events, then: P(A or B) = P(A) + P(B)
  - Multiplication rule: If A and B are independent events, then:  $P(A \text{ and } B) = P(A) \times P(B)$

### Another example system



In the 2006 NBA playoffs, Shaq shot 37% from free throw line.



In the 2011 playoffs, Ray Allen shot 96% from free throw line.

## Sample space rules

- $0 \le P(A) \le 1$ 
  - P(heads) = 0.5
  - P(Shaq makes a FT) = 0.37
  - P(Allen makes a FT) = 0.96
- P(S) = 1
  - P(heads) + P(tails) = 1
  - P(Shaq makes a FT) + P(Shaq misses a FT) = 1
  - P(Allen makes a FT) + P(Allen misses a FT) = 1
  - P(Shaq makes either 0,1,2,3 FT in 3 attempts) = 1
- $P(A^c) = 1 P(A)$ 
  - P(heads) = 1 P(tails) = 0.5
  - P(Shaq misses a FT) = 1-P(Shaq makes a FT) = 0.63
  - P(Shaq makes 0/3) = 1-P(Shaq makes 1,2 or 3/3) = ?

### Complements

Event A divide sample space into two pieces:

- Event happened: A
- Event did not happen: A<sup>c</sup>
  - $A^c = A$  "complement"



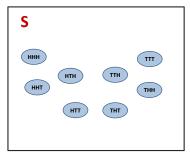
Rule of complements:  $P(A^c) = 1 - P(A)$ 

### Combining events: UNION

#### UNION: A or $B - A \cup B$

- Example: Three coin tosses with exactly one head OR first flip is a tail
- S = {{HHH}, {HHT}, {HTH}, {HTT} {THH}, {THT}, {TTH}, {TTT}}
- A = {{HTT}, {THT}, {TTH}}
- B = {{THH}, {THT}, {TTH}, {TTT}}
- $A \cup B = \{\{HTT\}, \{THH\}, \{THT\}, \{TTH\}, \{TTT\}\}$
- $(A \cup B)^C = \{HHH\}, \{HHT\} \{HTH\}$

### In a Venn diagram



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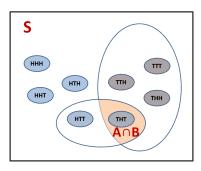


# Combining events: INTERSECTION

#### INTERSECTION: A and $B - A \cap B$

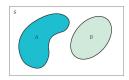
- Example: Three coin tosses with exactly one head AND first flip is a tail
- S = {{HHH}, {HHT}, {HTH}, {HTT} {THH}, {THT}, {TTH}, {TTT}}
- $\bullet$  A = {{HTT}, {THT}, {TTH}}
- B = {{THH}, {THT}, {TTH}, {TTT}}
- $A \cap B = \{\{\mathsf{HTT}\}\}$
- $(A \cup B)^c = ...$

### In a Venn diagram



## Addition rule for disjoint events

Two events A and B are disjoint if they have no outcomes in common and can never happen together. The probability that A OR B occurs is the sum of their individual probabilities



#### Addition rule for disjoint events:

$$P(A \text{ or } B) = P(A \cup B) = P(A) + P(B)$$

#### Independence

- If events A and B are independent, then P(A) has no impact on P(B).
  - Example:
    - You flip a coin twice,
    - P(Heads first) has no effect on P(Tails second)
  - Counterexample:
    - You draw a card from a deck of 52 once:
      - P(black card on first draw) = 0.5.
    - You draw a second card from a deck without replacing the first: P(black card on second draw) = 25/51 < 0.5.</li>
  - Possible counterexample:
    - · You shoot a basketball once.
    - Is P(You make the second|You missed the first) =

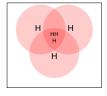
P(You make a second|You made the first)?

# Multiplication rule for Independent Events

- If A and B are independent:  $P(A \cap B) = P(A) \times P(B)$
- Note: P(B|A) = P(B)

# Example 1: Three Heads

- What is the probability of flipping three heads in three tosses?
- Note: P(H) = 0.5;
- · Coin flips are independent;
- So  $P(HHH) = P(H) \times P(H) \times P(H)$



## Example 2: A run of three

- What is the probability of getting three in a row?
- Now we combine "AND" and "OR":



$$\begin{array}{ll} P(HHH \cup TTT) & = & P(HHH) + P(TTT) \\ & = & P(H \cap H \cap H) + P(T \cap T \cap T) \\ & = & P(H)P(H)P(H) + P(T)P(T)P(T) \\ & = & (0.5)^3 + (0.5)^3 = 0.25 \end{array}$$

- So what is the probability of a 2/1 split?
- P(2/1 split) = P((HHH ∪ TTT)<sup>c</sup>) = 1 − P(HHH ∪ TTT) = 0.75

### Example

- Note that every outcome has the same probability,
- But that is only because
   P(H) = P(T) = P(H<sup>c</sup>)

	Toss:				
	First	Second	Third		
1	н	н	н		
2	Н	Н	Т		
3	Н	T	Н		
4	Н	T	T		
5	Т	Н	Н		
6	Т	Н	Т		
7	Т	T	Н		
8	Т	T	Т		

#### Uniform probability spaces

- There is a class of random processes for which each outcome has equal probability, for example:
  - · Coin flips
  - Dice rolls
  - · Cards from a shuffled deck
- But not:
  - Free throws





## Part II: Permutations and Combinations

#### A surprising fact

A lot of the theory underlying classical statistical inference can be derived from considering (in great detail) *independent* events from *equal probability* sample spaces!



## Consider rolling 2 dice



Question: What is the probability that the sum is 5?

# What is the probability that the sum is 5?

The sample space consists of 36 equally probable events:

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 $S = \{(1,1), (1,2), (1,3), ....\}$ 

- How do we know? We counted:  $N_S = 6 \times 6$ 
  - Note: A and B are independent, so  $P(A \cap B) = P(A)P(B)$ .
- How many sum to 5? We counted: (1,4), (2,3), (3,2), (4,1)
  - N<sub>A</sub> = 4
- $P(D_1 + D_2 = 5) = N_A/N_S = 4/36 = 0.111$

## Lots of probability problems are just counting problems!

- What's the probability of 1 die giving an odd number?
  - S has 6 outcomes, A (Odds) had 3 outcomes,  $N_A/N_S = 3/6 = 0.5$
- What's the probability of 2 dice giving a sum > 9?
  - S has 36 outcomes, A (> 9) has six outcomes,  $N_A/N_S = 6/36 = 0.166$
- What's the probability that at least 2 people in a class of 23 people have the same birthday?
  - Yikes!
- What's the probability that after 20 coin flips, you'll get exactly 10 heads?
  - Yikes!

### Counting is not always easy!



#### What's for lunch?

- · Food: Sushi, Teriyaki, Udon noodle
- Drink: Fanta, Green Tea, H<sub>2</sub>0

How many different meals can I make?

## Counting Rules

#### Fundamental counting rule

Let  $A_1$  be a set with  $n_1$  elements and  $A_2$  be a set with  $n_2$  elements. If one element is taken from  $A_1$  and one element is taken from  $A_2$ , there are:

$$n_1 \times n_2$$

possible unique outcomes.

#### Answer

 $3 \times 3 = 9$ 

#### What's for dinner?

- · Food: Escargots, Fondue, Grenouilles
- Drink: Bordeaux, Burgundy, Beaujolais
- Dessert: Crème fraîche, Tarte aux pommes, Sorbet aux pêches

How many people at a table can have a unique meal?

## Counting Rules

#### Multiplicative rule

Let  $A_1$ ,  $A_2$ ,  $A_3$  be k sets with  $n_1$ ,  $n_2$ , ...  $n_k$  elements (respectively) in each set. If one element is taken from each set, then there are

$$n_1 \times n_2 \times ... \times n_k$$

possible unique outcomes.

$$3 \times 3 \times 3 = 27$$

#### How do I rank my favorite animals?

Some animals:

· Aardvark, Baboon, Cheetah, Dolphin

How many different ways can I rank them according to how cool I think they are?

## Counting Rules

#### Factorial rule for permutations

A set of n elements can be ordered n! different ways

#### Definition of factorial

$$n! = n(n-1)(n-2)(n-3)...1$$

And: 1! = 0! = 1

$$4! = 4 \times 3 \times 2 \times 1 = 24$$

#### How do I rank my favorite four out of eleven animals?

Some animals:

 Aardvark, Baboon, Cheetah, Dolphin, Egret, Flamingo, Giraffe, Hippo, Iguana, Jackal, Kangaroo

How many different ways can I rank the 4 coolest ones?

# Counting Rules

#### Permutations (order matters)

A selection of r elements from a set of n total elements can be  ${\bf rank}$  ordered in

$$\frac{n!}{(n-r)!}$$

different ways.

$$\frac{11!}{(11-4)!} = \frac{11!}{7!} = 11 \times 10 \times 9 \times 8 = 7920$$

#### How do I pick four animals I want to study?

Some animals:

 Aardvark, Baboon, Cheetah, Dolphin, Egret, Flamingo, Giraffe, Hippo, Iguana, Jackal, Kangaroo

How many different ways can I separate this group into 4 that I want to study and 7 that I don't?

#### Counting Rules

# Combinations (order doesn't matters)

A selection of r elements from a set of n total elements can be **chosen** in

$$\binom{n}{r} = \frac{n!}{r!(n-r)!}$$

different ways.

## "Choose" function

- We call this creature: (<sup>n</sup><sub>r</sub>) "n choose r"
- ullet It is the number of ways we can pick r unique cases from a set of n
- It is also written: rCn, and called: "the binomial coefficient".

$$\frac{11!}{4!(11-4)!} = \frac{11 \times 10 \times 9 \times 8}{4 \times 3 \times 2 \times 1} = 330$$

### Blaise Pascal (1623 - 1662)





Great French mathematician - described "Pacal's triangle" in *Treatise on the Arithmetical Triangle* (1653).

# Zhu Shijie 朱世杰 (1270 - 1330)



- Great Chinese mathematician described the triangle in The Precious Mirror of the Four Elements (1303).
- Attributes it to Jia Xian (1050).
- Also attributed to Omar Khayyam (Persia: 1048-1131) - Khayyam's Triangle
- Who attributes it to Al-Karaji (Persia: 953-1029)
- Though it was known by Pingala (India: 2nd century)

### Back to the Birthday Problem

What is the probability that in a class of 23 students, at least 2 will have a matching birthday?

- What is S? All possible sequences of birthdays (multiplicative rule):
  - $V_S = 365^{23}$
- What is A? All possible sequences where at least 2 people have the same birthday.
  - That's a bit tricky.
- What is A<sup>c</sup>? All possible sequences where NO ONE shares a birthday (permutations rule).
  - $N_A = 365 \times 364 \times 363 \times ... \times 343 = \frac{365!}{(365-23)!}$
  - $\bullet$   $P(A^c) = \frac{N_{A^c}}{N_S} = \frac{365!/342!}{365^{23}}$
  - $P(A) = 1 P(A^c) = 1 \frac{365!/342!}{365^{23}} \approx 0.507$

#### Back to the Coin Problem

What is the probability that after flipping 10 coins, you'll get exactly 5 heads?

- Sample size (multiplicative rule)
  - N<sub>S</sub> = 2<sup>10</sup>
- What is the event size: N<sub>A</sub>?
- We can define a sequence of events by 5 numbers chosen from 1 to 10. This is the same as choosing a combination of 5 unique numbers from 10 total, and we don't care about the order (combinations rule):

$$N_A = {10 \choose 5} = \frac{10!}{5!(10-5)!}$$

•  $P(5 \text{ heads in } 10 \text{ tosses}) = \frac{10!/(5!(10-5)!)}{210} \approx 0.246$ 

#### A different way to look at the Coin Problem

What is the probability that after flipping 10 coins, you'll get exactly 5 heads?

- First: We need 5 heads (H) and 5 tails (T) to happen:
  - P(T) = P(H) = 1/2•  $P(HHHHHH) = (1/2)^5$ ,  $P(TTTTT) = (1/2)^5$
- But there are many ways in which these sequences can happen!
  - $P(5 \text{ heads in } 10 \text{ tosses}) = K(1/2)^5(1/2)^5$
  - What is K?
- Combinations Rule!

$$K = {10 \choose 5} = \frac{10!}{5!(10-5)!}$$

•  $P(5 \text{ heads in } 10 \text{ tosses}) = \frac{10!}{5!(10-5)!} (1/2)^5 (1/2)^5 \approx 0.246$ 

More flexible way of thinking about the problem...

Example: what is the probability that Shaq will make 8 free throws out of 10?



- We need 8 successes (H) and 2 failures (M) to happen:
  - P(H) = p = 0.374 and P(M) = 1 p = 0.626
- How many ways can the sequence of 8 hits happen? Combinations Rule!

$$K = {10 \choose 8} = \frac{10!}{8!2!}$$

•  $P(8 \text{ hits in } 10 \text{ FT's}) = \frac{10!}{8!7!} p^8 (1-p)^2 \approx 0.67\%$ 

(Note: that number is written in PERCENT!)

#### **Binomial Distribution**

#### The Binomial Distribution...

... is a **discrete probability distribution** that tells you the exact probability of k successes out of n tries, if each try is an independent event with probability p:

$$f(k|n,p) = \Pr(X = k) = \frac{n!}{k!(n-k)!}p^k(1-p)^{n-k}$$

where  $k = \{0, 1, 2...n\}$ . Note the following properties:

$$\sum_{k=0}^{n} f(k|n,p) = 1$$

Note that we derived this distribution from **probability rules** and **counting rules**.