Boosting

Boosting 개요

❖ Boosting 아이디어

- 여러 개의 learning 모델을 순차적으로 구축하여 최종적으로 합침((앙상블)
- 여기서 사용하는 learning 모델은 매우 단순한 모델
 - ✔ 단순한 모델: Model that slightly better than chance
- 순차적 → 모델 굿축에 순서를 고려
- 각 단계에서 새로운 base learner를 학습하여 이전 단계의 base learner의 단점을 보완
- 각 단계를 거치면서 모델이 점차 강해짐 → boosting

Boosting 알고리즘 종류

- Adaptive boosting (Adaboost)
- Gradient boosting machines (GBM)
- XGboost
- Light gradient boost machines (Light GBM)
- Catboost

Adaptive Boosting (Adaboost)

AdaBoost

- 각 단계에서 새로운 base learner를 학습하여 이전 단계의 base learner의 단점을 보완
- Training error가 큰 관측치의 선택 확률(가중치)을 높이고, training error가 작은 관측치의 선택 확률을 낮춤
 - ✔ 오분류한 관측치에 보다 집중!
- 앞 단계에서 조정된 확률(가중치)을 기반으로 다음 단계에서 사용될 training dataset를 구성
- 다시 첫 단계로 감
- 최종 결과물은 각 모델의 성능지표를 가중치로 하여 결합 (앙상블)

AdaBoost algorithm

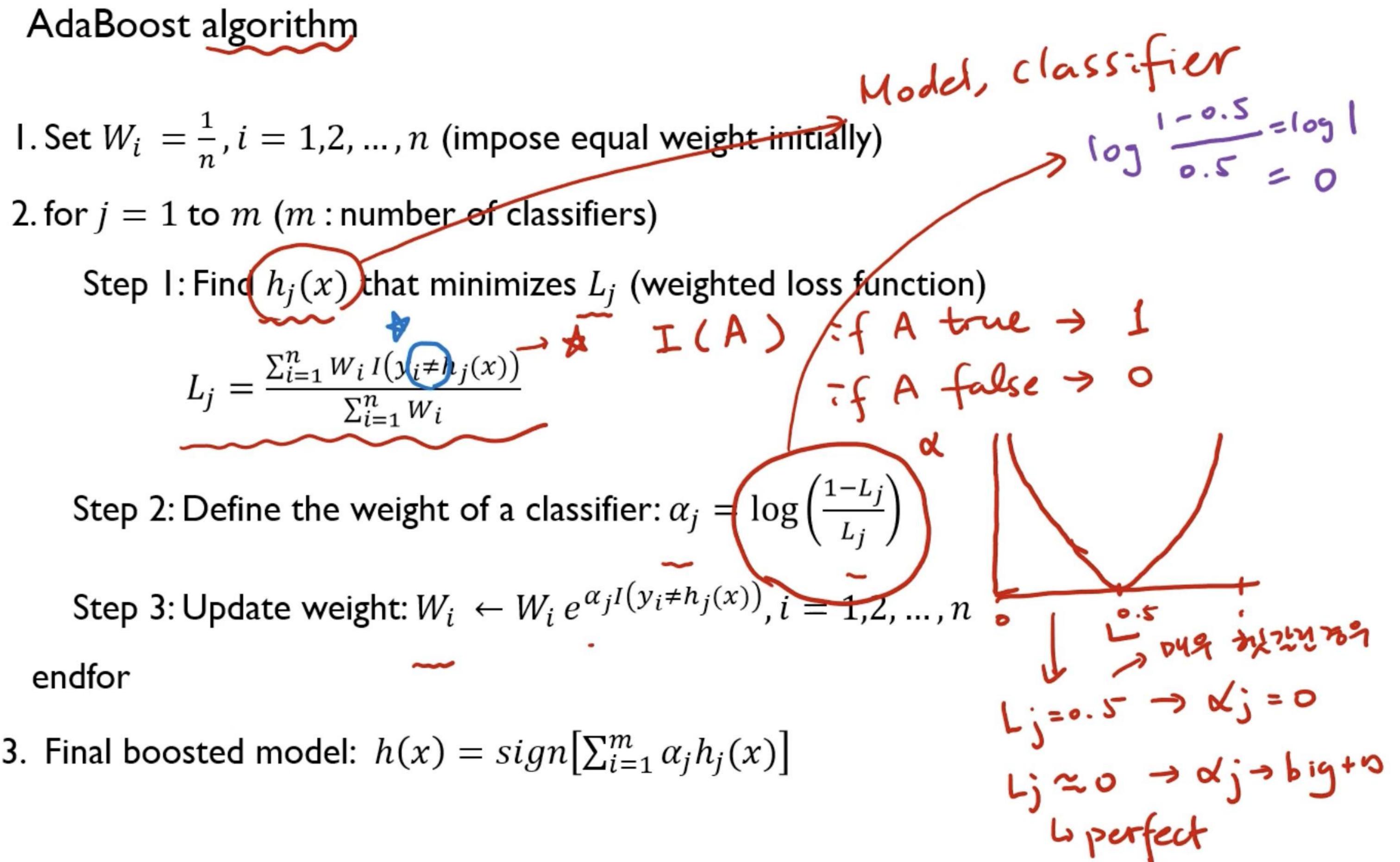
- 2. for j = 1 to m (m: number of classifiers)

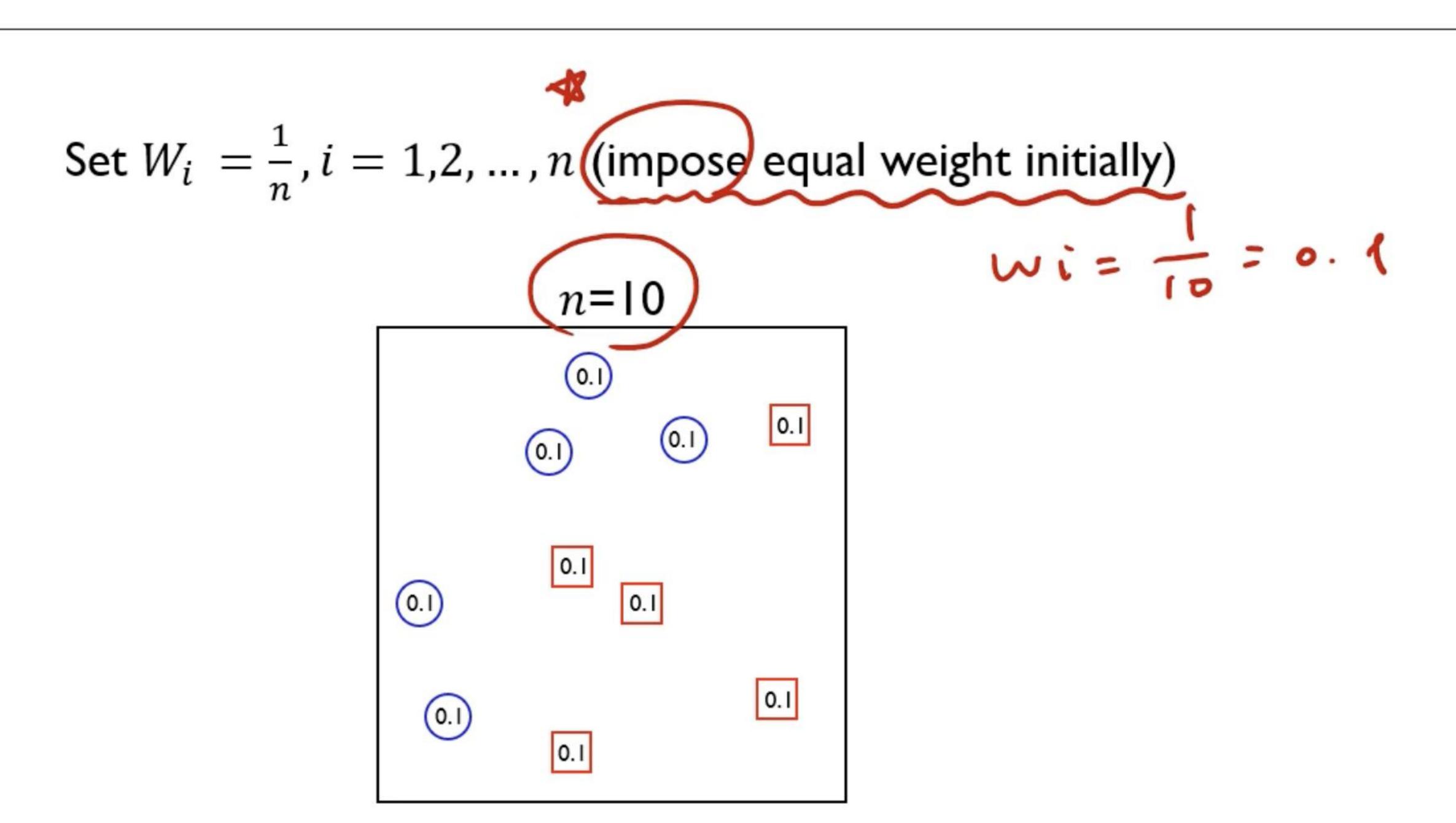
$$L_j = \frac{\sum_{i=1}^n W_i I(y_i \neq h_j(x))}{\sum_{i=1}^n W_i}$$

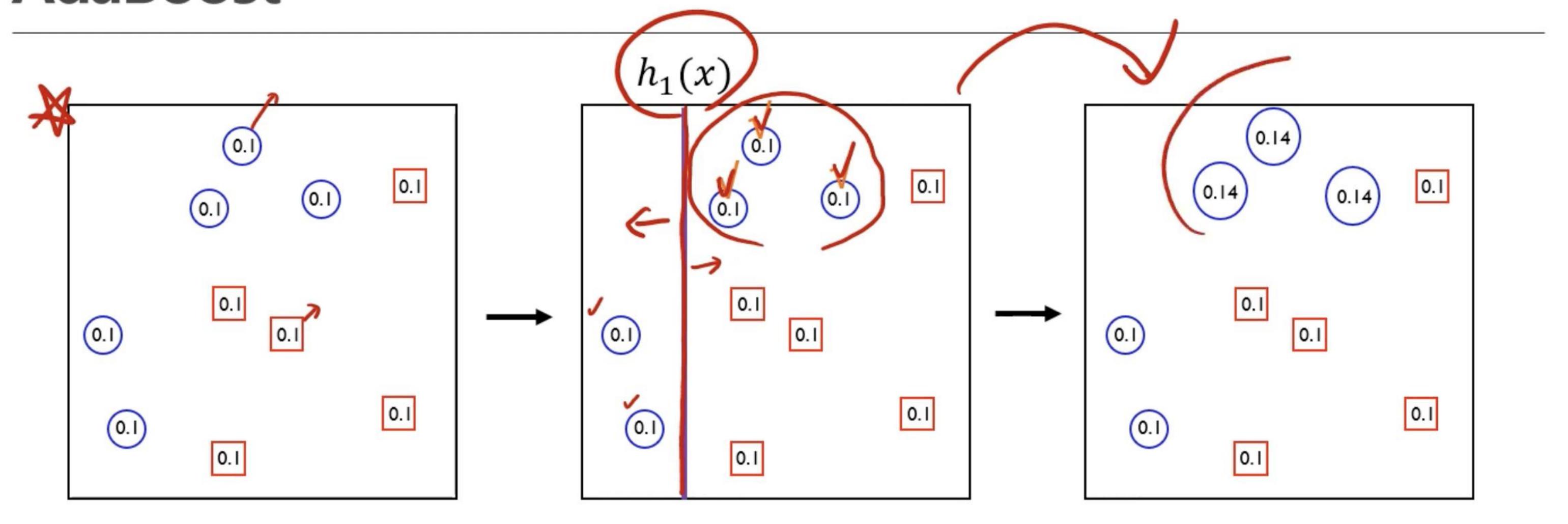
Step 2: Define the weight of a classifier: $\alpha_i = \log \alpha$

Step 3: Update weight: $W_i \leftarrow W_i e^{\alpha_j I(y_i \neq h_j(x))}$ endfor

3. Final boosted model: $h(x) = sign[\sum_{i=1}^{m} \alpha_i h_i(x)]$







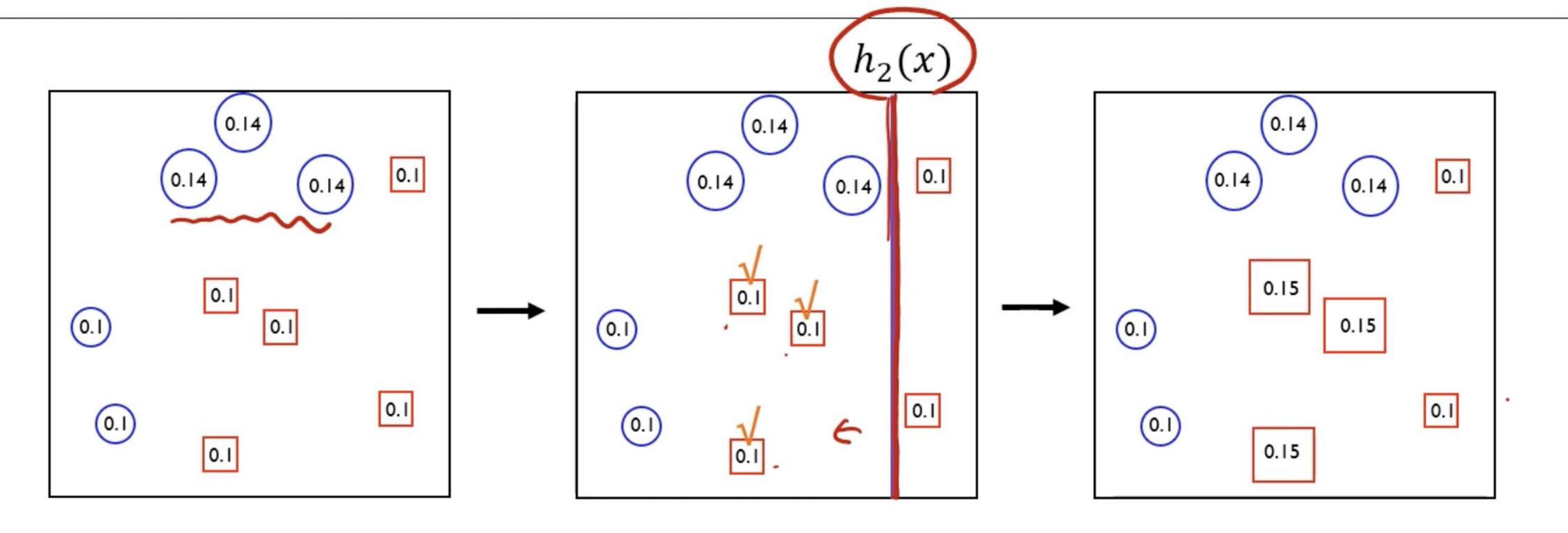
$$L_1 = \frac{\sum_{i=1}^n W_i \, I(y_i \not\models h_1(x))}{\sum_{i=1}^n W_i} = \frac{0.1 \times 3}{0.1 \times 10} = 0.3$$
 IO개중 3개 오분류

$$lpha_1 = \log\left(rac{1-L_j}{L_j}
ight) = \log\left(rac{1-0.3}{0.3}
ight) pprox 0.37$$
 지 전체 이 나가 되었다. $W_c = W_i \, e^{lpha_1 I(y_i
eq h_1(x))} = 0.1 e^{0.37 imes 0} = 0.1$ 정분류 관측치 가중치 $W_{nc} = W_i \, e^{lpha_1 I(y_i
eq h_1(x))} = 0.1 e^{0.37 imes 1} = 0.14$ 오분류 $\sqrt{\text{ 관측치 가중치}}$

$$W_c = W_i e^{\alpha_1 I(y_i \neq h_1(x))} = 0.1e^{0.37 \times 0} = 0.1$$

$$W_{nc} = W_i e^{\alpha_1 I(y_i \neq h_1(x))} = 0.1e^{0.37 \times 1} = 0.14$$

도형의 크기(안의 숫자)는 해당 관측치가 다음 단계의 학습데이터셋에 선택될 확률을 의미



$$L_2 = \frac{\sum_{i=1}^n W_i \, I(y_i \neq h_2(x))}{\sum_{i=1}^n W_i} = \frac{0.1 \times 3}{0.1 \times 7 + 0.14 \times 3} = 0.27$$
 IO개중 3개 오분류

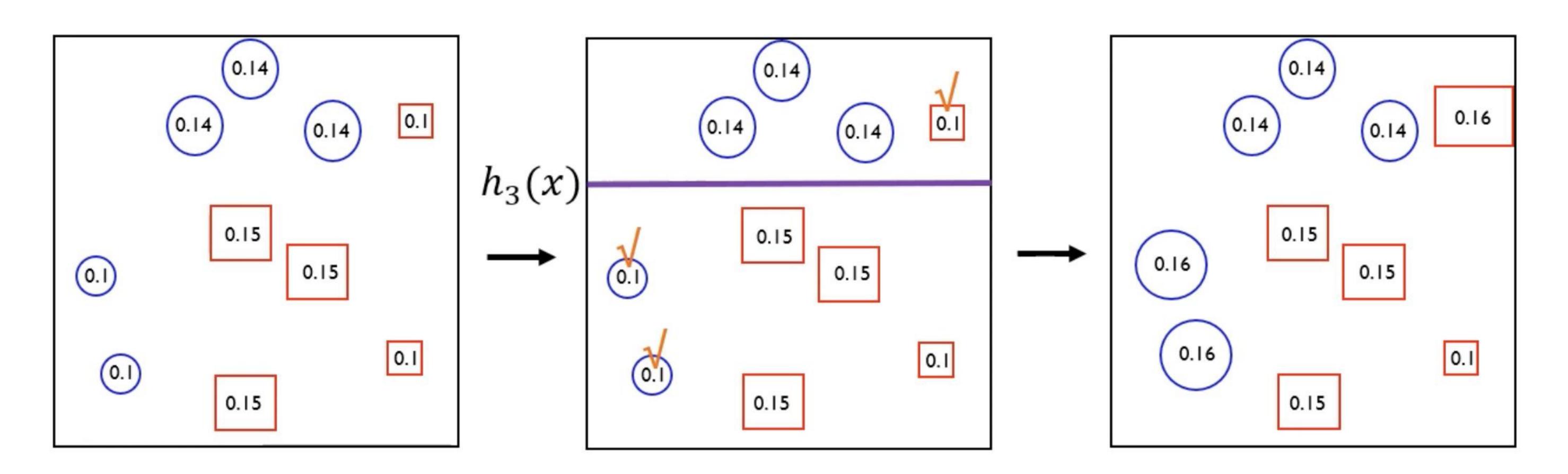
$$\alpha_2 = \log\left(\frac{1 - 0.27}{0.27}\right) \approx 0.43$$

$$W_c = W_i e^{\alpha_2 I(y_i \neq h_2(x))} = \{0.1 \text{ or } 0.14\} e^{0.43 \times 0} = 0.1 \text{ or } 0.14$$

 $W_{nc} = W_i e^{\alpha_2 I(y_i \neq h_2(x))} = 0.1 e^{0.43 \times 1} = 0.15$

정분류 관측치 가중치 오분류 √ 관측치 가중치

(•) 도형의 크기(안의 숫자)는 해당 관측치가 다음 단계의 학습데이터셋에 선택될 확률을 의미



$$L_3 = \frac{\sum_{i=1}^n W_i \, I(y_i \neq h_2(x))}{\sum_{i=1}^n W_i} = \frac{0.1 \times 3}{0.1 \times 4 + 0.14 \times 3 + 0.15 \times 3} = 0.24$$
 10개중 3개 오분류

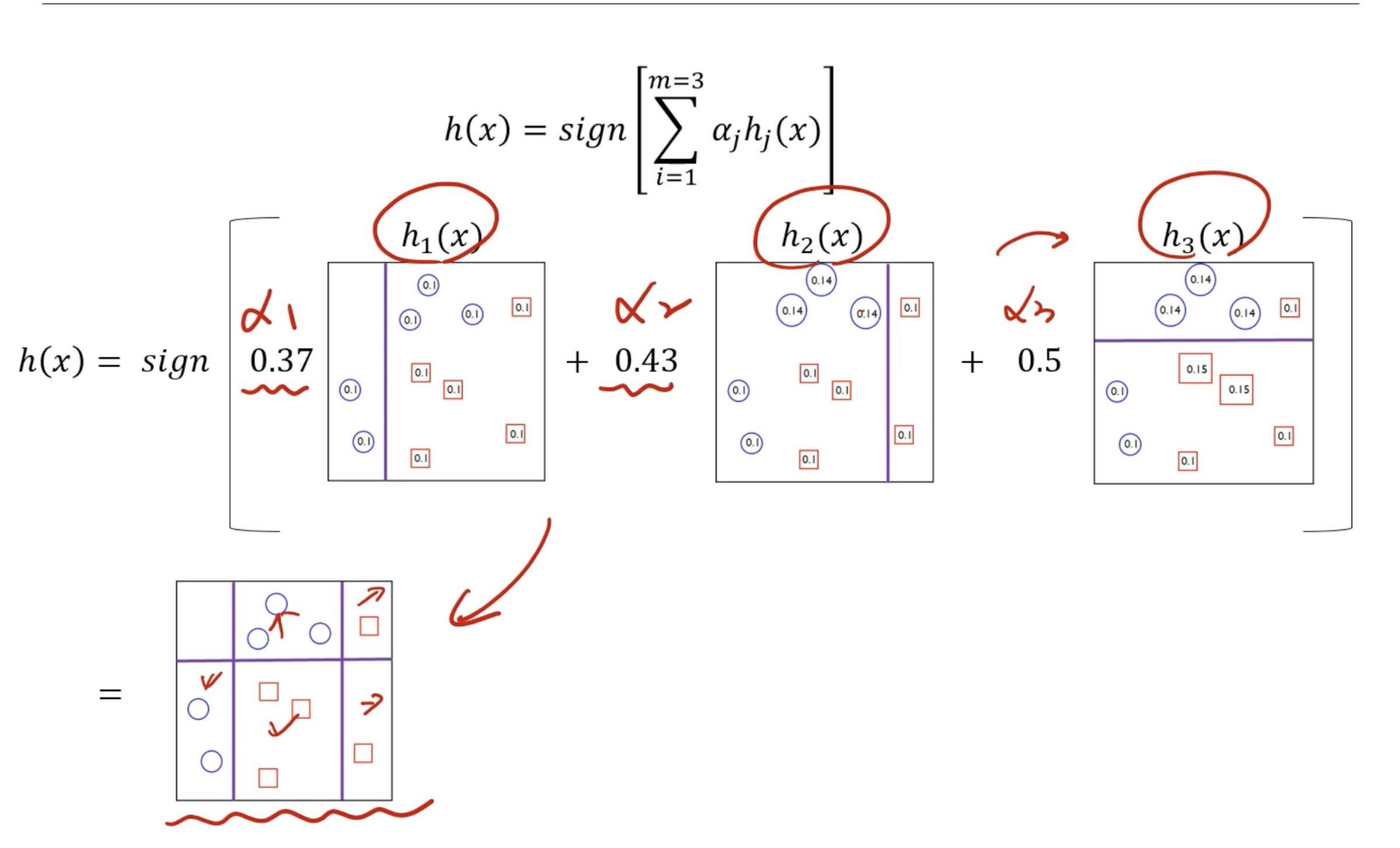
$$\alpha_3 = \log\left(\frac{1 - 0.24}{0.24}\right) \approx 0.5$$

 $W_c = W_i e^{\alpha_3 I(y_i \neq h_3(x))} = \{0.1 \text{ or } 0.14 \text{ or } 0.15\} e^{0.5 \times 0} = 0.1 \text{ or } 0.14 \text{ or } 0.15$ 정분류 관측치 가중치

$$W_{nc} = W_i e^{\alpha_3 I(y_i \neq h_3(x))} = 0.1e^{0.5 \times 1} = 0.16$$

오분류 √ 관측치 가중치

(•) 도형의 크기(안의 숫자)는 해당 관측치가 다음 단계의 학습데이터셋에 선택될 확률을 의미



Adaboost

AdaBoost algorithm

- 1. Set $W_i = \frac{1}{n}$, i = 1, 2, ..., n (impose equal weight initially) 2. for j = 1 to m (m: number of classifiers)

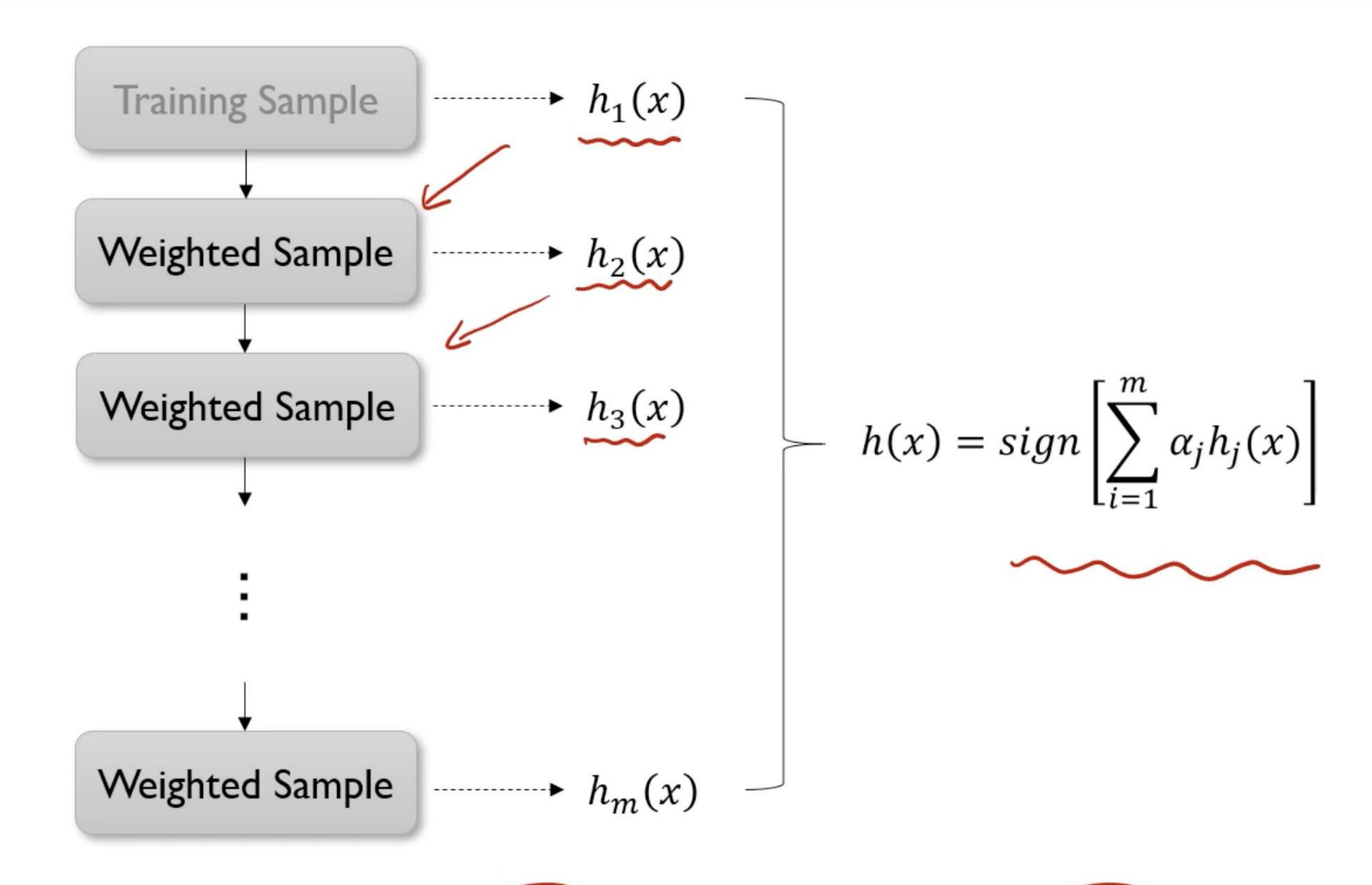
Step 1: Find $h_i(x)$ that minimizes L_i (weighted loss function)

$$L_j = \frac{\sum_{i=1}^n W_i I(y_i \neq h_j(x))}{\sum_{i=1}^n W_i}$$

Step 2: Define the weight of a classifier: $\alpha_j = \log\left(\frac{1-L_j}{L_{i,j}}\right)$

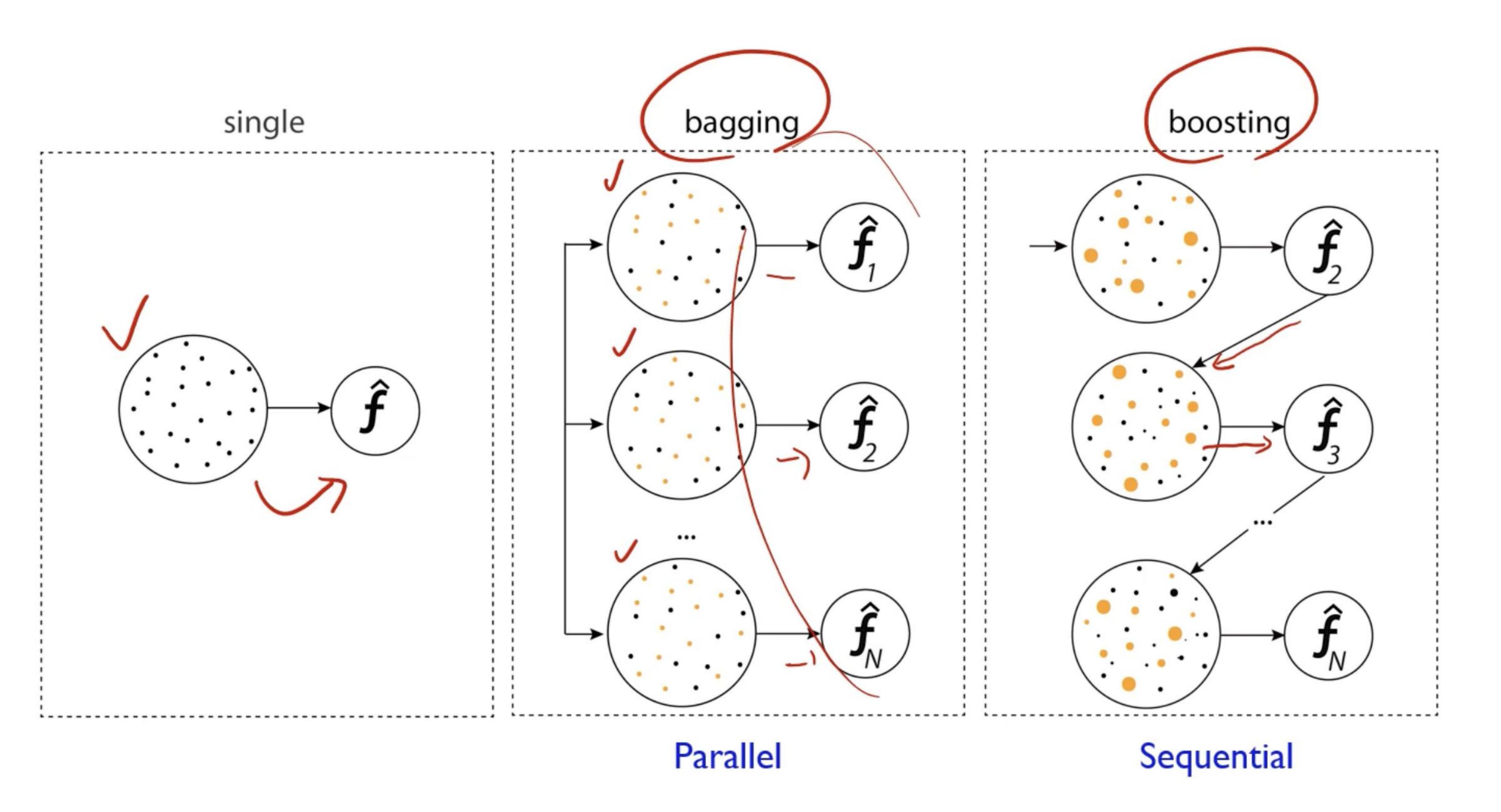
Step 3: Update weight: $W_i \leftarrow W_i e^{\alpha j l(y_i \neq h_j(x))}, i = 1, 2, ..., n$ endfor

3. Final boosted model: $h(x) = sign[\sum_{i=1}^{m} \alpha_i h_i(x)]$



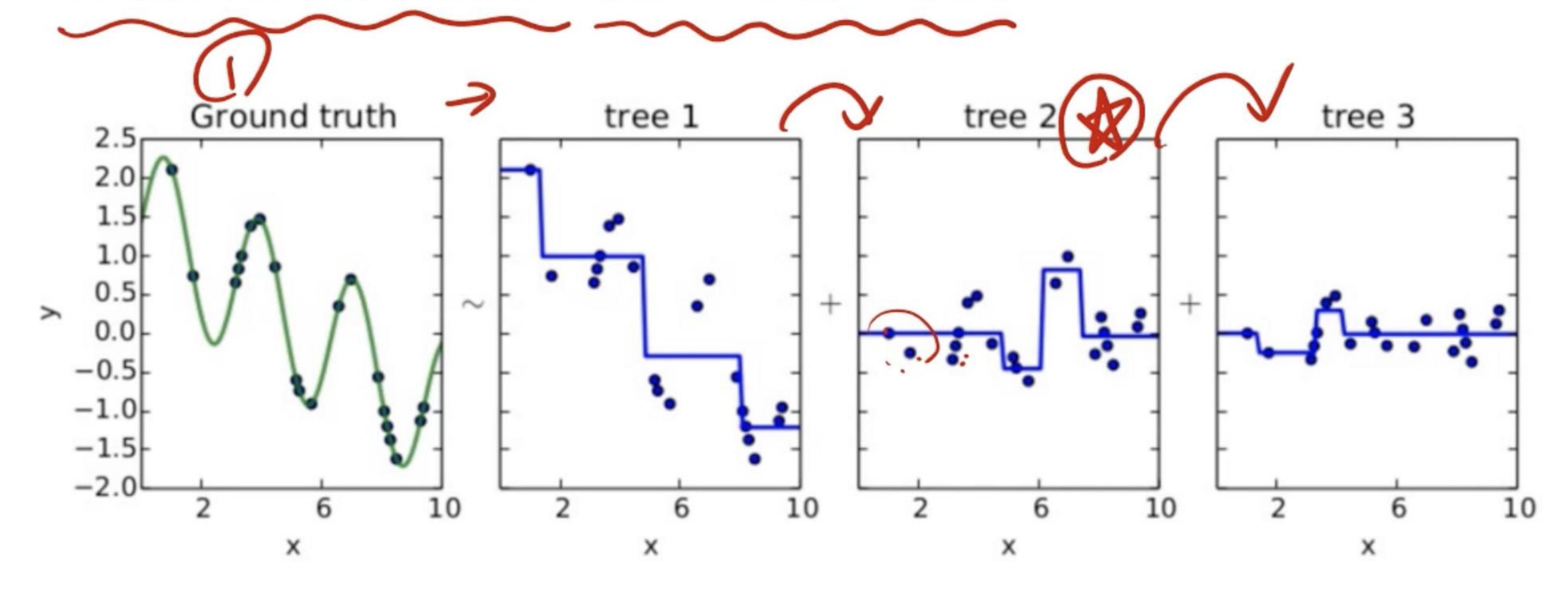
 $h_1(x)$ 를 만들고, 이를 바탕으로, $h_2(x)$ 를 만들고, 이를 바탕으로 $h_3(x)$

Bagging vs Boosting

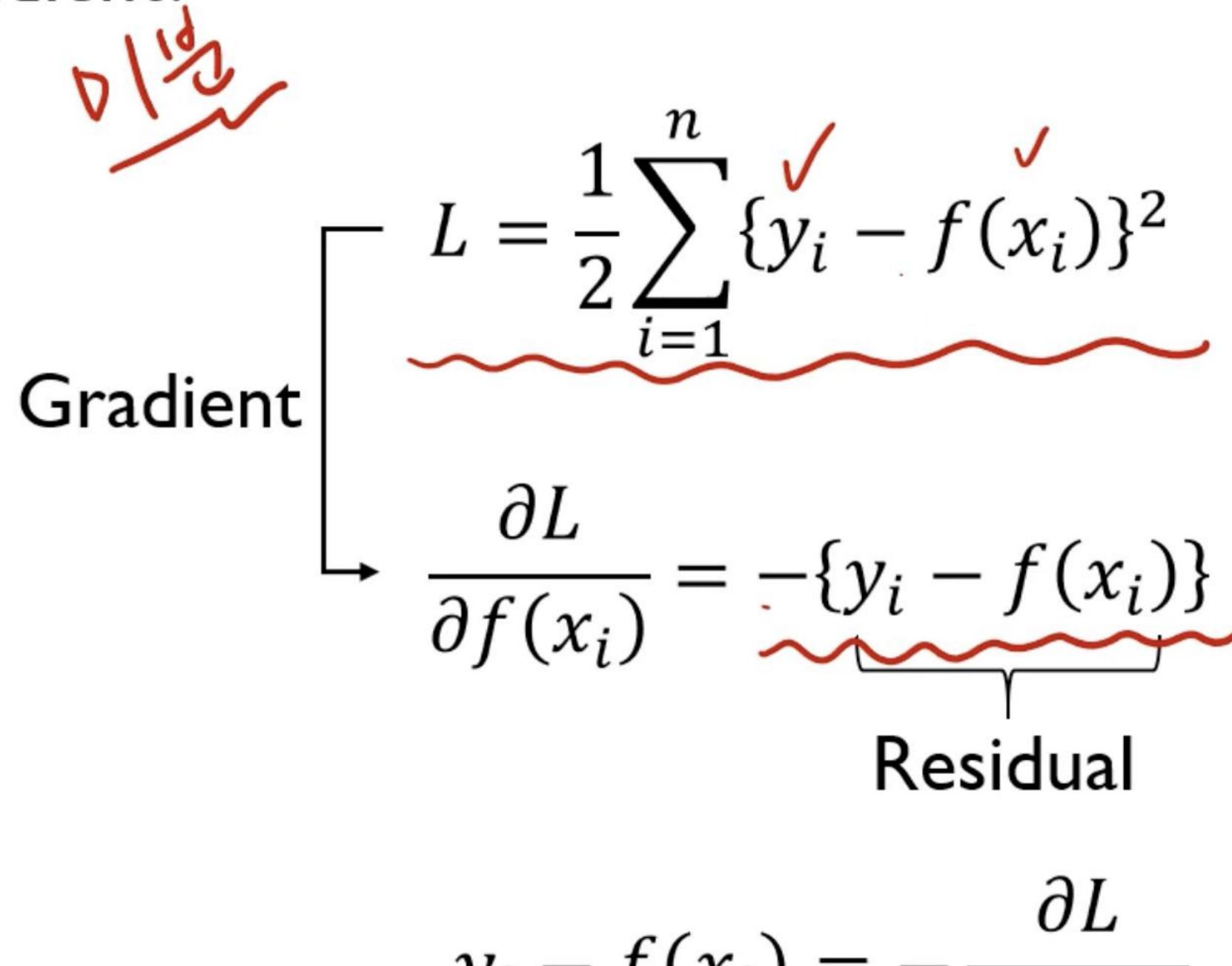


❖ GBM

- Gradient boosting = Boosting with gradient decent
- 첫번째 단계의 모델 treel울 통해 Y를 예측하고, Residual을 다시 두번째 단계 모델 tree2를 통해 예측하고, 여기서 발생한 Residual을 모델 tree3로 예측
- 점차 residual 작아 짐
- Gradient boosted model = tree1 + tree2 + tree3



Why gradient?



$$y_i - f(x_i) = -\frac{\partial L}{\partial f(x_i)}$$

Residual = Negative Gradient



•	
ΧI	yι
x ₂	y ₂
X ₃	y ₃
X ₄	y ₄
X ₅	y ₅
X ₆	y ₆
X ₇	y ₇
X ₈	y ₈
X ₉	y ₉
X ₁₀	y 10

$$y = f_1(x)$$

Gradient

$$y-f_1(x)$$

Modified Dataset #1

ΧI	$y_1-f_1(x_1)$
x_2	$y_2-f_1(x_2)$
X ₃	$y_3-f_1(x_3)$
X ₄	$y_4-f_1(x_4)$
X ₅	$y_5-f_1(x_5)$
X ₆	$y_6 - f_1(x_6)$
X ₇	$y_7 - f_1(x_7)$
X ₈	$y_8-f_1(x_8)$
X ₉	$y_9-f_1(x_9)$
X _{I0}	$y_{10}-f_1(x_{10})$

$$y - f_1(x) = f_2(x)$$

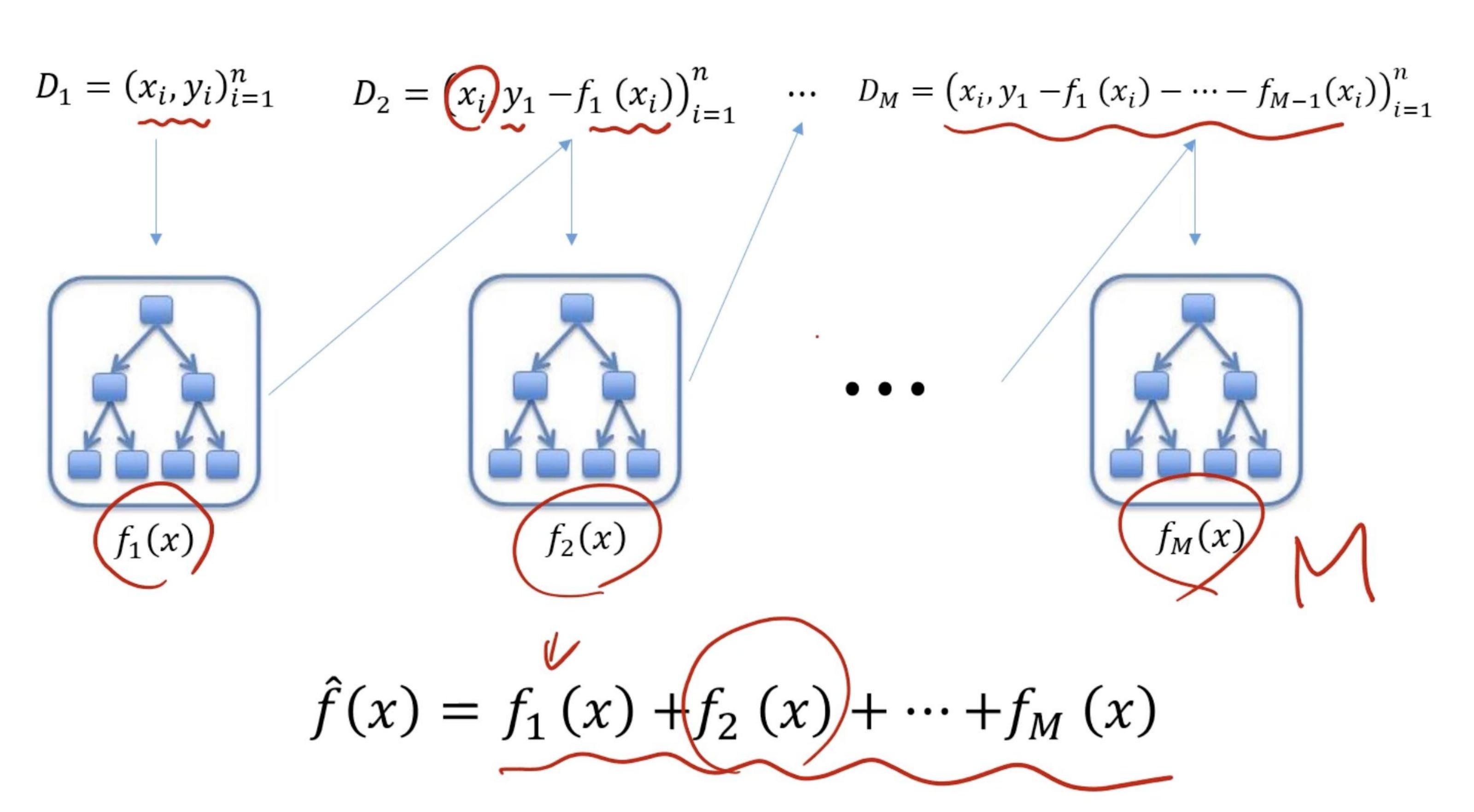
$$\{y - f_1(x)\} - f_2(x)$$

Modified Dataset #2

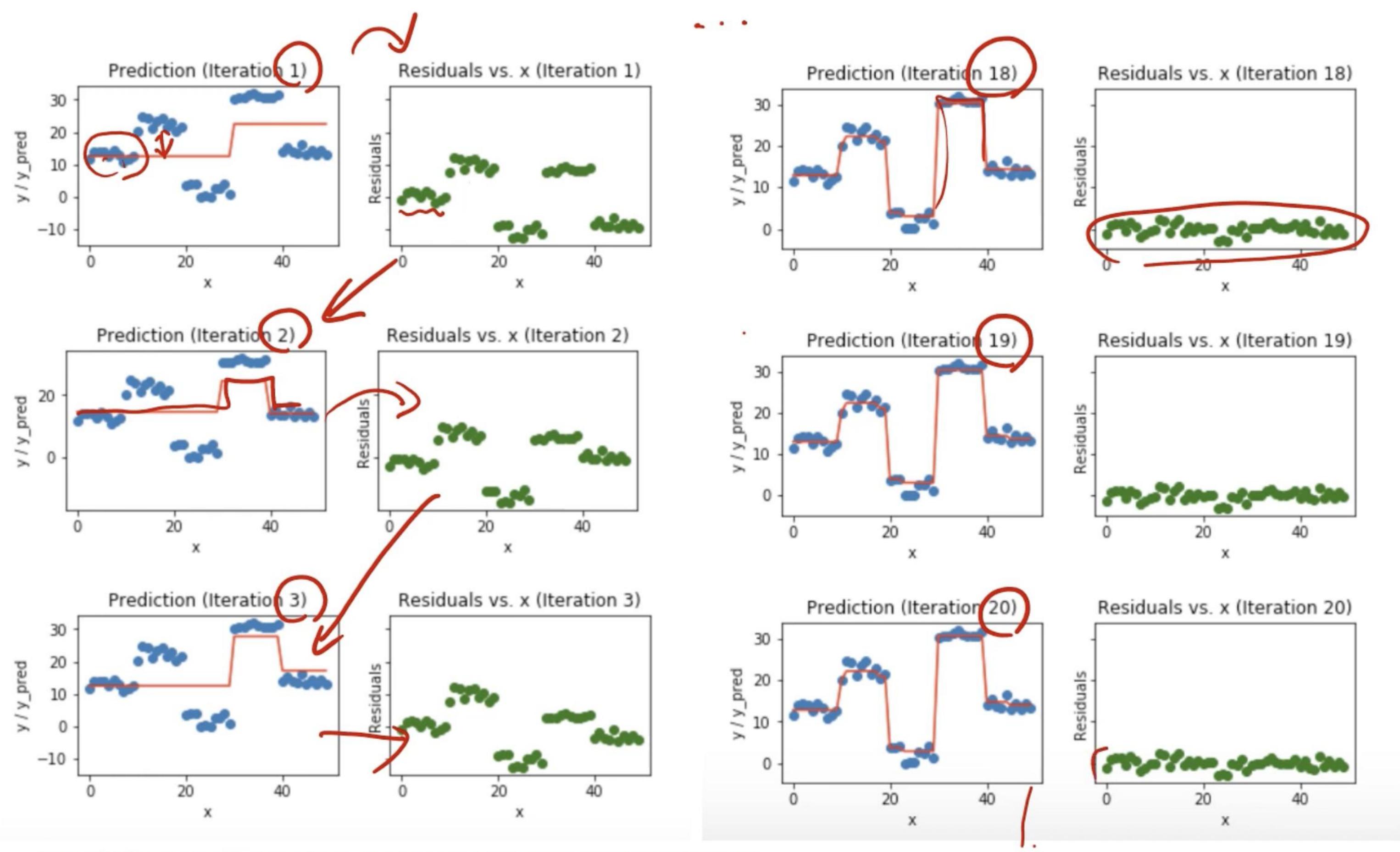
x _I	$y_1-f_1(x_1)-f_2(x_1)$
x ₂	$y_2-f_1(x_2)-f_2(x_2)$
X ₃	$y_3-f_1(x_3)-f_2(x_3)$
X ₄	$y_4-f_1(x_4)-f_2(x_4)$
X ₅	$y_5-f_1(x_5)-f_2(x_5)$
X ₆	$y_6-f_1(x_6)-f_2(x_6)$
X ₇	$y_7 - f_1(x_7) - f_2(x_7)$
X ₈	$y_8-f_1(x_8)-f_2(x_8)$
X 9	$y_9-f_1(x_9)-f_2(x_9)$
X _{I0}	y_{10} - $f_1(x_{10})$ - $f_2(x_{10})$

$$y - f_1(x) - f_2(x) = f_3(x)$$

$$\{y - f_1(x) - f_2(x)\} - f_3(x)$$



https://dimensionless.in/gradient-boosting/



https://deepai.org/machine-learning-glossary-and-terms/gradient-boosting

Algorithm 10.3 Gradient Tree Boosting Algorithm.

- 1. Initialize $f_0(x) = \arg\min_{\gamma} \sum_{i=1}^{N} L(y_i, \gamma)$.
- 2. For m = 1 to M:
 - (a) For $i = 1, 2, \ldots, N$ compute

$$r_{im} = -\left[\frac{\partial L(y_i, f(x_i))}{\partial f(x_i)}\right]_{f=f_{m-1}}.$$

- (b) Fit a regression tree to the targets r_{im} giving terminal regions $R_{jm}, j = 1, 2, \ldots, J_m.$
- (c) For $j = 1, 2, \ldots, J_m$ compute

$$\gamma_{jm} = \arg\min_{\gamma} \sum_{x_i \in R_{jm}} L(y_i, f_{m-1}(x_i) + \gamma).$$

- (d) Update $f_m(x) = f_{m-1}(x) + \sum_{j=1}^{J_m} \gamma_{jm} I(x \in R_{jm})$. 3. Output $\hat{f}(x) = f_M(x)$.