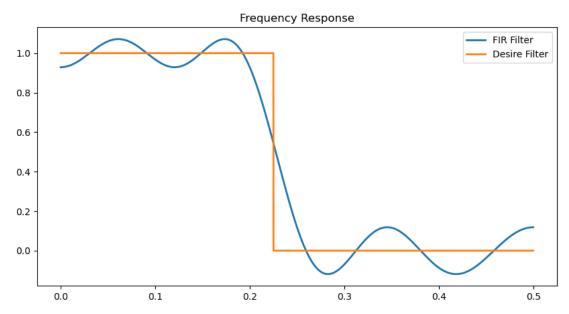
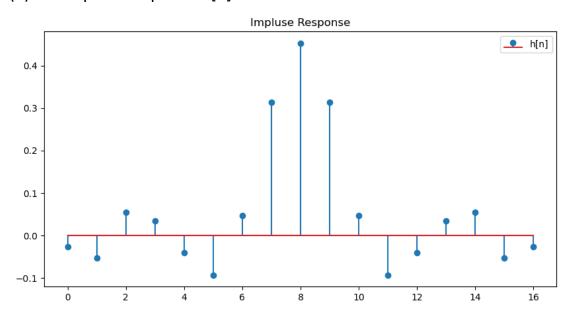
ADSP HW1 r12631055 林東甫

(1)

(a) the frequency response



(b) the impulse response h[n]



(c) the maximal error for each iteration

```
1st_iteration_MaxErr = 0.12362984401511301
2nd_iteration_MaxErr = 0.07704144356675102
3rd_iteration_MaxErr = 0.07127611617996485
4th_iteration_MaxErr = 0.0712072852346789
```

$$\begin{array}{l}
(z) = \sum_{n=0}^{\infty} f(n) z^{-n} + \sum_{n=0}^{\infty} (0.8^{n} Un) + 0.5^{n} Un) z^{-n} \\
= \sum_{n=0}^{\infty} (0.8^{n} + 0.5^{n}) z^{-n} + \sum_{n=0}^{\infty} 0.8^{n} z^{-n} + \sum_{n=0}^{\infty} 0.5^{n} z^{-n} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - 0.5 z^{-1}} = \frac{1 - \frac{0.5}{2} + 1 - \frac{0.8}{2}}{(1 - \frac{0.5}{2})(1 - \frac{0.5}{2})} = \frac{2 - \frac{1.3}{2}}{1 - \frac{1.3}{2} + \frac{0.4}{2}} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{1.3}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{1.3}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{1.3}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} + \frac{1}{1 - \frac{1.3}{2}} + \frac{0.4}{2} \\
= \frac{1}{1 - 0.5 z^{-1}} + \frac{1}{1 - \frac{1.3}{2}} + \frac{1}{1 -$$

- 3. (a) ①可以用率做超過分析(pectrum analysis)能將時域與空間域的訊號作轉換產生板域訊號,應用於多方面。
 - ③可以機能(convolution)變為便於計算的類別 以致於線性半時變(LTI)為然好你分析
 - (b) O FT 並非是實數的運算, 夏味複數的計算量大於實數供收。
 - @ 需要使用無理數計算。

- F. Is= 500 Hz, N=2000, known f=m-ts
 - (a) $f = 200 \cdot \frac{500}{2000} = 50H_{2}$
 - (b.) Since $(600) \frac{M}{2} = (000)$, $f = 1600 \cdot \frac{500}{2000} 500$ $= -\frac{100 H_2}{4}$
 - (a) Step invarience 遙温積分的方式將高級的能量 壓下來,故能降低常在高頻部份出现紛 alia sing effect.
 - (b) bilinear transform 将整個一心人 55频域 能 mapping到 圭 , 圭 之間, 使得 allasing effect 完全海矣

(a) (i) Notch filter (b) (ii) Highpuss filter (iv) Integral (iii) Edge detector (v) Differentiation 4 times (vi) particle filter (vii) Matched filter

The solution of the solution of times (vi) particle filter (viii) Matched filter

$$S(0) = \int_{-\frac{1}{2}}^{\frac{1}{2}} Hd(F) dF = 0.56 S(n) = 2 \int_{-1.5}^{15} cos(2\pi U) HdF dF = 7.5 in(5\pi) dF = 7.5 in(5\pi)$$