

◆ OOPs in Java – Definition

OOPs is a programming paradigm based on the concept of **objects**, which contain **fields (attributes/properties)** and **methods (behaviors)**.

It helps in **reusability, modularity, scalability, and security**.

The **four main pillars of OOPs in Java** are:

1. **Encapsulation** – Wrapping data (variables) and code (methods) together in a single unit (class).
 2. **Abstraction** – Hiding internal implementation details and showing only essential features.
 3. **Inheritance** – One class acquiring properties and behaviors from another class (code reusability).
 4. **Polymorphism** – Performing the same action in different ways (method overloading/overriding).
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◆ Real-Time Example – Banking System

1. Encapsulation Example

We hide account details and provide only getters/setters.

```
class BankAccount {  
    private String accountNumber;  
    private double balance;  
  
    // Constructor  
    public BankAccount(String accountNumber, double balance) {  
        this.accountNumber = accountNumber;  
        this.balance = balance;  
    }  
  
    // Getter  
    public double getBalance() {  
        return balance;  
    }  
  
    // Setter
```

```
public void deposit(double amount) {  
    balance += amount;  
}  
  
public void withdraw(double amount) {  
    if(amount <= balance) {  
        balance -= amount;  
    } else {  
        System.out.println("Insufficient balance!");  
    }  
}  
}
```

2. Abstraction Example

We use an abstract class Payment and let subclasses decide the implementation.

```
abstract class Payment {  
    abstract void makePayment(double amount);  
}  
  
class UpiPayment extends Payment {  
    void makePayment(double amount) {  
        System.out.println("Paid " + amount + " via UPI");  
    }  
}  
  
class CardPayment extends Payment {  
    void makePayment(double amount) {  
        System.out.println("Paid " + amount + " via Card");  
    }  
}
```

3. Inheritance Example

SavingsAccount inherits from BankAccount.

```
class SavingsAccount extends BankAccount {  
    private double interestRate;  
  
    public SavingsAccount(String accountNumber, double balance, double interestRate) {  
        super(accountNumber, balance); // call parent constructor  
        this.interestRate = interestRate;  
    }  
  
    public void addInterest() {  
        double interest = getBalance() * interestRate / 100;  
        deposit(interest);  
    }  
}
```

4. Polymorphism Example

Method **overloading** and **overriding** in action.

```
class Calculator {  
    // Compile-time polymorphism (overloading)  
    int add(int a, int b) {  
        return a + b;  
    }  
    double add(double a, double b) {  
        return a + b;  
    }  
}
```

```
class Loan {  
    // Runtime polymorphism (overriding)  
    void calculateInterest() {  
        System.out.println("Generic Loan interest");  
    }  
}
```

```
}
```

```
class HomeLoan extends Loan {  
    @Override  
    void calculateInterest() {  
        System.out.println("Home Loan interest rate = 7%");  
    }  
}
```

```
class CarLoan extends Loan {  
    @Override  
    void calculateInterest() {  
        System.out.println("Car Loan interest rate = 9%");  
    }  
}
```

✅ Summary

- **Encapsulation** → Data hiding (BankAccount).
 - **Abstraction** → Hiding implementation (Payment).
 - **Inheritance** → Reusability (SavingsAccount).
 - **Polymorphism** → Multiple forms (Calculator and Loan).
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◆ Types of Inheritance in Java

1. Single Inheritance

One class inherits from another.

// Parent class

```
class Employee {
```

```
String name = "Ravi";

void display() {

    System.out.println("Employee Name: " + name);

}

}
```

// Child class

```
class Developer extends Employee {

    void work() {

        System.out.println(name + " is coding...");

    }

}
```

```
public class SingleInheritanceExample {

    public static void main(String[] args) {

        Developer d = new Developer();

        d.display(); // from parent

        d.work();    // from child

    }

}
```

2. Multilevel Inheritance

A class inherits from a derived class (grandparent → parent → child).

```
class Person {

    void eat() {

        System.out.println("Person is eating...");

    }

}
```

```
class Employee extends Person {

    void work() {

        System.out.println("Employee is working...");

    }

}
```

```
}
```

```
class Manager extends Employee {  
    void manage() {  
        System.out.println("Manager is managing team...");  
    }  
}
```

```
public class MultilevelInheritanceExample {  
    public static void main(String[] args) {  
        Manager m = new Manager();  
        m.eat(); // from Person  
        m.work(); // from Employee  
        m.manage();// from Manager  
    }  
}
```

3. Hierarchical Inheritance

Multiple classes inherit from a single parent.

```
class Vehicle {  
    void start() {  
        System.out.println("Vehicle is starting...");  
    }  
}
```

```
class Car extends Vehicle {  
    void drive() {  
        System.out.println("Car is driving...");  
    }  
}
```

```
class Bike extends Vehicle {  
    void ride() {
```

```
        System.out.println("Bike is riding...");
    }
}
```

```
public class HierarchicalInheritanceExample {
    public static void main(String[] args) {
        Car c = new Car();
        c.start();
        c.drive();

        Bike b = new Bike();
        b.start();
        b.ride();
    }
}
```

4. Multiple Inheritance (via Interfaces)

Java does not allow multiple inheritance with classes but supports it using interfaces.

```
interface Flyable {
    void fly();
}
```

```
interface Swimmable {
    void swim();
}
```

```
class Duck implements Flyable, Swimmable {
    public void fly() {
        System.out.println("Duck is flying...");
    }
    public void swim() {
        System.out.println("Duck is swimming...");
    }
}
```

```
}
```

```
public class MultipleInheritanceExample {  
    public static void main(String[] args) {  
        Duck d = new Duck();  
        d.fly();  
        d.swim();  
    }  
}
```

5. Hybrid Inheritance

A mix of two or more types of inheritance (achieved using **classes + interfaces** since Java doesn't support it directly).

```
interface Musician {  
    void playMusic();  
}
```

```
class Person {  
    void speak() {  
        System.out.println("Person is speaking...");  
    }  
}
```

```
class Singer extends Person implements Musician {  
    public void playMusic() {  
        System.out.println("Singer is singing a song...");  
    }  
}
```

```
class Guitarist extends Person implements Musician {  
    public void playMusic() {  
        System.out.println("Guitarist is playing guitar...");  
    }  
}
```



```
public class HybridInheritanceExample {  
    public static void main(String[] args) {  
        Singer s = new Singer();  
        s.speak();  
        s.playMusic();  
  
        Guitarist g = new Guitarist();  
        g.speak();  
        g.playMusic();  
    }  
}
```

✅ Summary Table

| Inheritance Type | Example |
|------------------------|-----------------------------------------------|
| Single Inheritance | Employee → Developer |
| Multilevel Inheritance | Person → Employee → Manager |
| Hierarchical | Vehicle → Car, Bike |
| Multiple | Duck implements Flyable, Swimmable |
| Hybrid | Mix of class + interfaces (Singer, Guitarist) |
