



Introduction





Author

O.

Author



React Cookbook

Recipes for Mastering the React Framework



David Griffiths & Dawn Griffiths

O.

- Author
- https://www.herescreen.com



React Cookbook

Recipes for Mastering the React Framework



David Griffiths & Dawn Griffiths

O.

- Author
- https://www.herescreen.com
- https://linktr.ee/dogriffiths



React Cookbook

Recipes for Mastering the React Framework



David Griffiths & Dawn Griffiths



Why write the book?





Component state







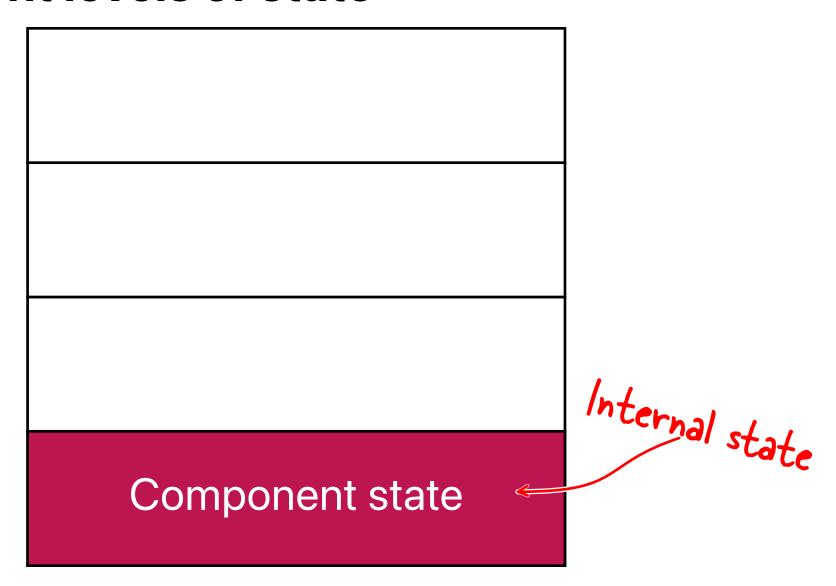


Different levels of state

Component state
Component state



Different levels of state







```
const [name, setName] = useState("")
return <>
</></>
```





```
const [name, setName] = useState("")
return <>
   Name: {name}
</></>>
```



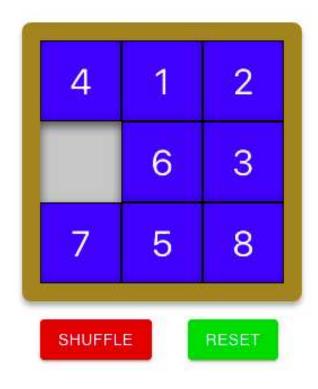


```
const [name, setName] = useState("")
return <>
   Name: {name}
   <input value={name}
        onChange={(evt) => setName(evt_target_value)}
   />
   </>>
```



Complex components

Puzzle



O.

Managing complex component state (recipe 3.1)







• Some components might have many useState() calls



- Some components might have many useState() calls
- There might be complex code that then uses those values



- Some components might have many useState() calls
- There might be complex code that then uses those values
- You can extract from the complex state code into a reducer



Create a reducer: reducer.js

```
function reducer(state, action) {
}
export default reducer
```



Create a reducer: reducer.js

```
function reducer(state, action) {
   switch (action.type) {
   }
}
export default reducer
```



Create a reducer: reducer.js

```
function reducer(state, action) {
  switch (action.type) {
    case 'shuffle': {
     let newState = { ...state }
      do {
        for (let i = 0; i < 300; i++) {
          newState = reducer(
            { ...newState },
              type: 'move',
              payload: Math.floor(Math.random() * 9),
      } while (newState.complete)
      return newState
    default: {
      throw new Error('Unknown action: ' + action.type)
export default reducer
```



```
import reducer from './reducer'
```



```
import reducer from './reducer'
const [state, dispatch] = useReducer(reducer, {
   items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
})
```



```
import reducer from './reducer'
const [state, dispatch] = useReducer(reducer, {
   items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
})

return <>
   There are {state.items.length} items
</>
```



```
import reducer from './reducer'
const [state, dispatch] = useReducer(reducer, {
   items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
 })
return <>
 There are {state.items.length} items
 <button onClick={() => dispatch({ type: 'shuffle' })}>
    Shuffle
 </button>
```



```
import reducer from './reducer'
describe('reducer', () => {
})
```



```
import reducer from './reducer'

describe('reducer', () => {
   it('should say when it is complete', () => {
   })
})
```



```
import reducer from './reducer'

describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        })
})
})
```



```
import reducer from './reducer'

describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        }

    state = reducer(state, { type: 'move', payload: 8 })
})
})
```



```
import reducer from './reducer'

describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        }
        state = reducer(state, { type: 'move', payload: 8 })
        expect(state.complete).toBe(true)
    })
})
```



```
import reducer from './reducer'

describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        }
        state = reducer(state, { type: 'move', payload: 8 })
        expect(state.complete).toBe(true)
        state = reducer(state, { type: 'move', payload: 6 })
    })
})
```



```
import reducer from './reducer'
describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        state = reducer(state, { type: 'move', payload: 8 })
        expect(state.complete).toBe(true)
        state = reducer(state, { type: 'move', payload: 6 })
        expect(state.complete).toBe(false)
    })
})
```



```
import reducer from './reducer'
describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        state = reducer(state, { type: 'move', payload: 8 })
        expect(state.complete).toBe(true)
        state = reducer(state, { type: 'move', payload: 6 })
        expect(state.complete).toBe(false)
    })
    it('should be able to move 1 down if gap below', () => {
    })
```

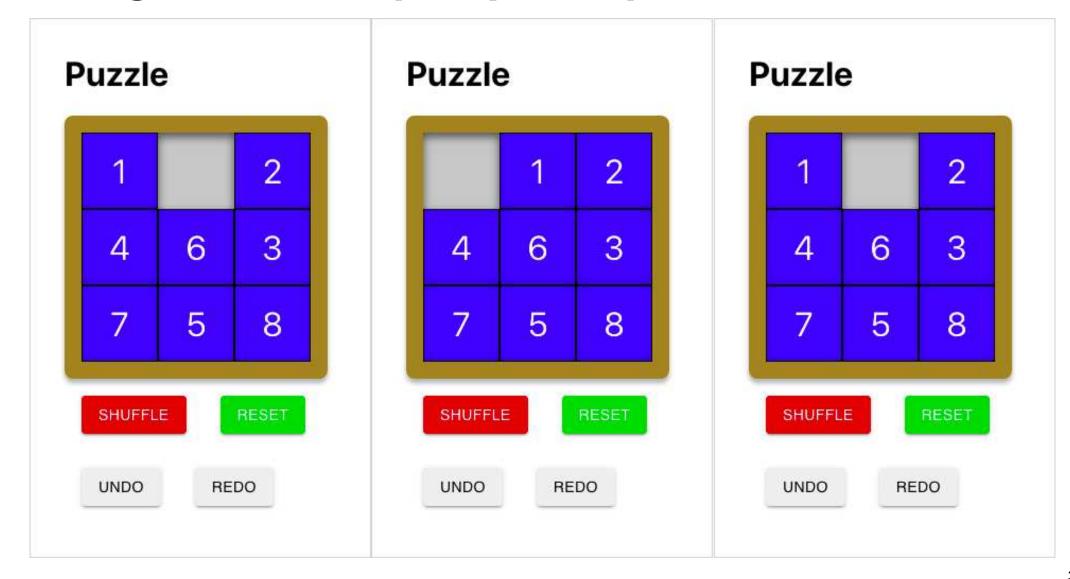


```
import reducer from './reducer'
describe('reducer', () => {
    it('should say when it is complete', () => {
        let state = {
            items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
        state = reducer(state, { type: 'move', payload: 8 })
        expect(state.complete).toBe(true)
        state = reducer(state, { type: 'move', payload: 6 })
        expect(state.complete).toBe(false)
    it('should be able to move 1 down if gap below', () => {
        let state = {
            items: ['1', '2', '3', null, '5', '6', '7', '8', '4'],
        state = reducer(state, { type: 'move', payload: 0 })
        expect(state.items).toEqual([null, '2', '3', '1', '5',
            '6', '7', '8', '4',
    })
})
```

O.









```
import reducer from './reducer'
import { useReducer } from 'react'

import './Puzzle.css'

const Puzzle = () => {
    const [state, dispatch] = useReducer(reducer, {
        items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
    })
```



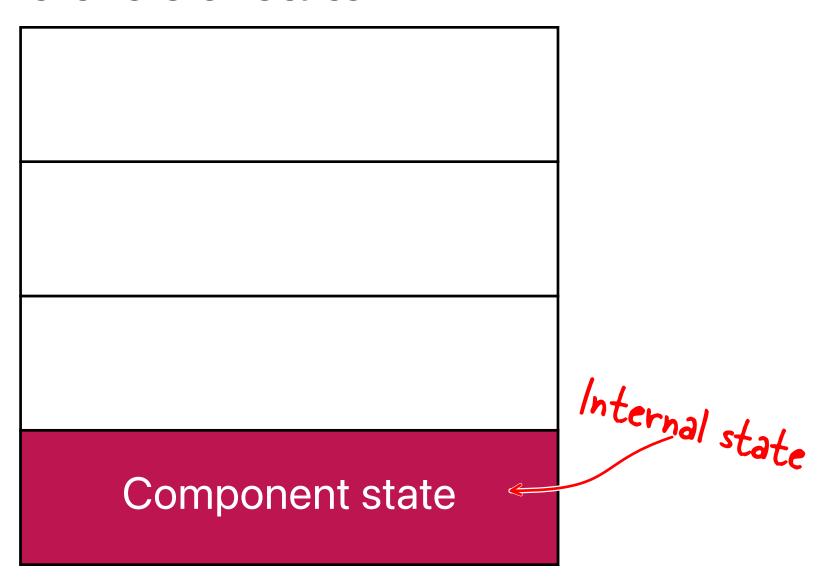
```
import reducer from './reducer'
import useUndoReducer from './useUndoReducer'

const Puzzle = () => {
  const [state, dispatch] = useUndoReducer(reducer, {
    items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
  })
....
```



```
import reducer from './reducer'
import useUndoReducer from './useUndoReducer'
const Puzzle = () => {
  const [state, dispatch] = useUndoReducer(reducer, {
    items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
  })
. . . .
      <but
        onClick={() => dispatch({ type: 'undo' })}
        Undo
      </button>
```





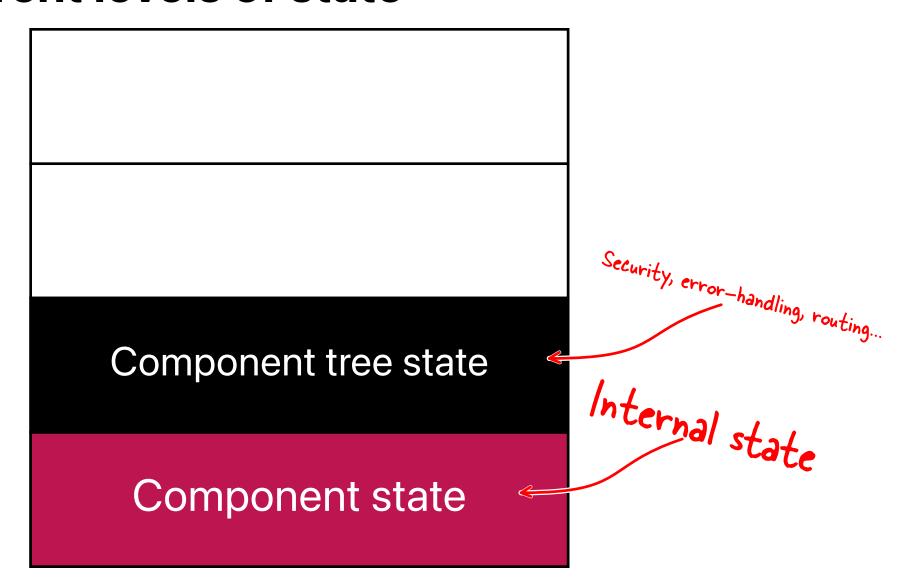


Component tree state

Component state

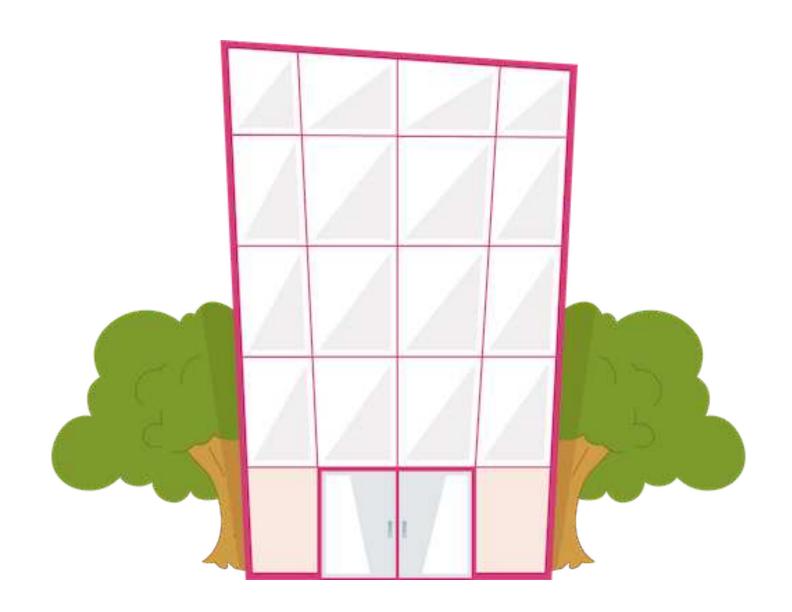
Internal state





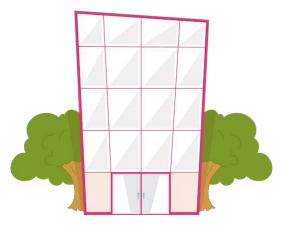


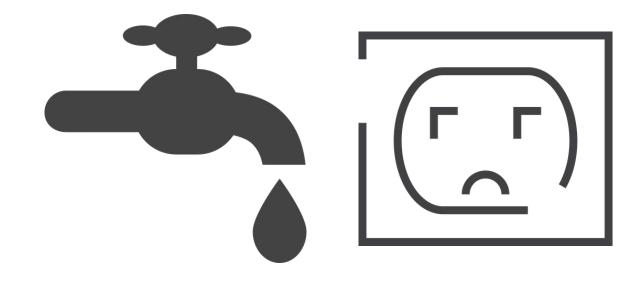












O.

Use context to secure a component tree (recipe 7.5)





Create a context: SecurityContext.js

```
import React from 'react'
export default React.createContext({})
```



Create a provider: SecurityProvider.js

```
import { useRef, useState } from 'react'
import SecurityContext from './SecurityContext'
import LoginForm from './LoginForm'
export default (props) => {
  return (
    <SecurityContext.Provider</pre>
      value={{
      {props.children}
    </SecurityContext.Provider>
```



Create a provider: SecurityProvider.js

```
import { useRef, useState } from 'react'
import SecurityContext from './SecurityContext'
import LoginForm './LoginForm'
export default (props) => {
  const [showLogin, setShowLogin] = useState(false)
  . . . .
  return (
    <SecurityContext.Provider</pre>
      value={{
        login: () => setShowLogin(true)
      {props.children}
    </SecurityContext.Provider>
```



Create a provider: SecurityProvider.js

```
import { useRef, useState } from 'react'
import SecurityContext from './SecurityContext'
import LoginForm from './LoginForm'
export default (props) => {
  const [showLogin, setShowLogin] = useState(false)
  . . . .
  return (
    <SecurityContext.Provider</pre>
      value={{
        login: () => setShowLogin(true)
      }}
      {showLogin ? (
        <LoginForm
          onLogin={async (username, password) => {
            // Clever code to do login goes here....
          }}
        />
      ) : null}
      {props.children}
    </SecurityContext.Provider>
```



Wrap the tree in the SecurityProvider

```
function App() {
  return
    <div className="App">
      <BrowserRouter>
          <ComponentOne/>
          <ComponentTwo/>
          <ComponentThree/>
      </BrowserRouter>
    </div>
export default App
```



Wrap the tree in the SecurityProvider

```
import SecurityProvider from './SecurityProvider'
function App() {
  return
    <div className="App">
      <BrowserRouter>
          <ComponentOne/>
          <ComponentTwo/>
          <ComponentThree/>
      </BrowserRouter>
    </div>
export default App
```



Wrap the tree in the SecurityProvider

```
import SecurityProvider from './SecurityProvider'
function App() {
  return
    <div className="App">
      <BrowserRouter>
        <SecurityProvider>
          <ComponentOne/>
          <ComponentTwo/>
          <ComponentThree/>
        </SecurityProvider>
      </BrowserRouter>
    </div>
export default App
```



Access security from ComponentOne.js

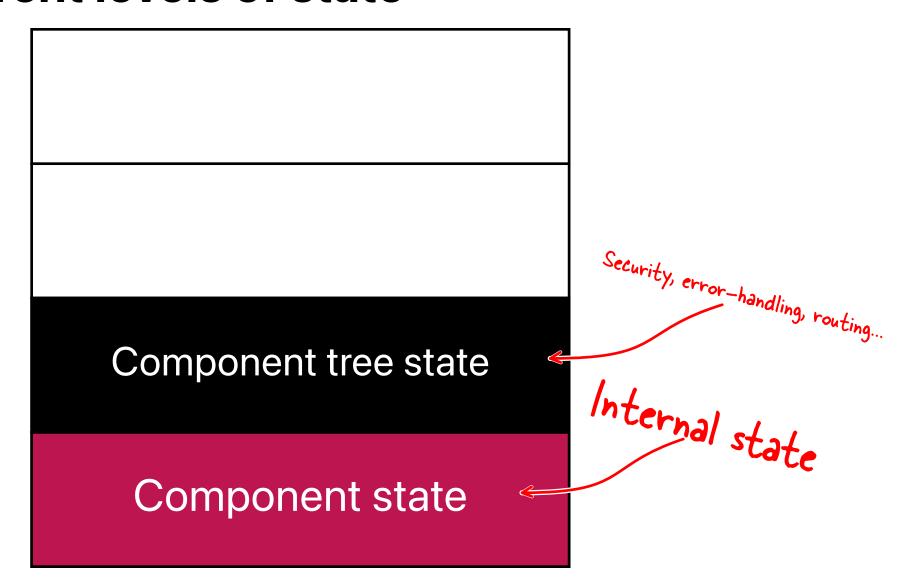
const security = useContext(SecurityContext)



Access security from ComponentOne.js

```
const security = useContext(SecurityContext)
<button
  onClick={() => security.login())}
>
  Open login form
</button>
```







Application state

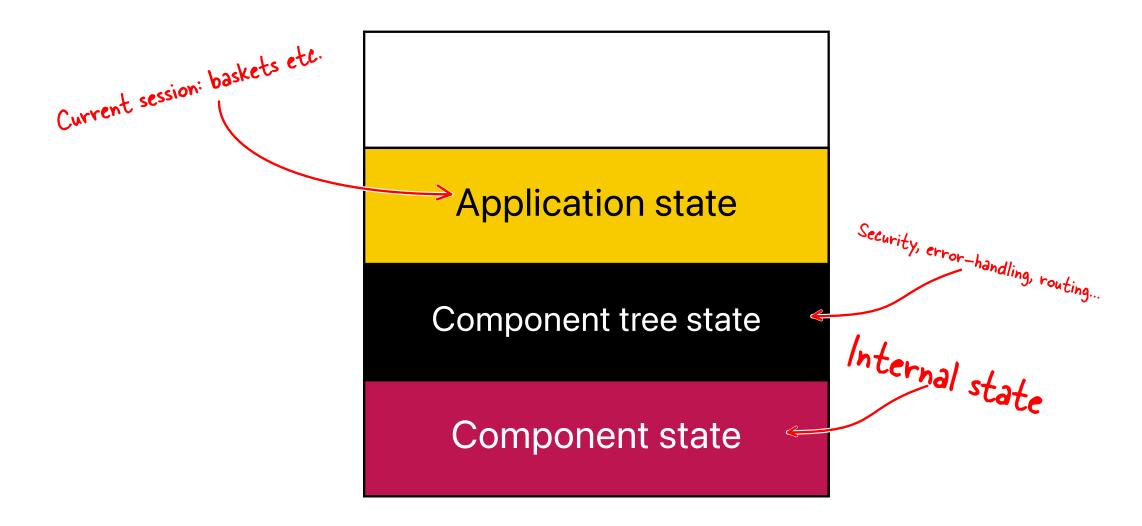
Component tree state

Component state

Security, error-handling, routing...

Internal state





O.







• Some state needs to available to entire app



- Some state needs to available to entire app
- Needs be managed by separate code...



- Some state needs to available to entire app
- Needs be managed by separate code...
- ...so could use a reducer



- Some state needs to available to entire app
- Needs be managed by separate code...
- ...so could use a reducer
- And we need it to be available to entire component tree...



- Some state needs to available to entire app
- Needs be managed by separate code...
- ...so could use a reducer
- And we need it to be available to entire component tree...
- ...so accessible through a context



- Some state needs to available to entire app
- Needs be managed by separate code...
- ...so could use a reducer
- And we need it to be available to entire component tree...
- ...so accessible through a context
- The solution: Redux



Reducer to manage a shopping basket

```
const reducer = (state = {}, action = {}) => {
  switch (action.type) {
    case 'buy': {
    case 'clearBasket': {
    default:
      return { ...state }
export default reducer
```



Reducer to manage a shopping basket

```
const reducer = (state = {}, action = {}) => {
  switch (action.type) {
    case 'buy': {
      const basket = state.basket ? [...state.basket] : []
      // Code to add to basket goes here...
      return {
        ...state,
        basket,
    case 'clearBasket': {
    default:
     return { ...state }
export default reducer
```



Reducer to manage a shopping basket

```
const reducer = (state = {}, action = {}) => {
  switch (action.type) {
    case 'buy': {
     const basket = state.basket ? [...state.basket] : []
     // Code to add to basket goes here...
      return {
       ...state,
       basket,
    case 'clearBasket': {
      return {
        ...state,
        basket: [],
    default:
     return { ...state }
export default reducer
```



Create a store using the basket reducer App.js

```
import { Provider } from 'react-redux'
import { createStore } from 'redux' 1:+
function App() {
  return (
    <div className="App">
          <MyFirstComponent/>
          <MySecondComponent/>
          <Basket/>
    </div>
export default App
```



Create a store using the basket reducer App.js

```
import { Provider } from 'react-redux'
import { createStore } from 'redux' 1:+
import reducer from './reducer'
const store = createStore(reducer)
function App() {
  return (
    <div className="App">
      <Provider store={store}>
          <MyFirstComponent/>
          <MySecondComponent/>
          <Basket/>
      </Provider>
    </div>
export default App
```



```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
}
export default Basket
```



```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
  const basket = useSelector((state) => state.basket)
  return (
    <div className="Basket">
    </div>
export default Basket
```



```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
 const basket = useSelector((state) => state.basket)
  return (
    <div className="Basket">
      <h2>Basket</h2>
      {basket.map((item) => (
        <div className="Basket-item">
          <div className="Basket-itemName">{item.name}</div>
       </div>
      ))}
    </div>
export default Basket
```



```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
  const basket = useSelector((state) => state.basket)
  const dispatch = useDispatch()
  return (
   <div className="Basket">
     <h2>Basket</h2>
     {basket.map((item) => (
        <div className="Basket-item">
          <div className="Basket-itemName">{item.name}</div>
        </div>
      <button onClick={() => dispatch({ type: 'clearBasket' })}>
        Clear
      </button>
   </div>
export default Basket
```







• Can use middleware to sync Redux store with a server (recipe 3.6)



- Can use middleware to sync Redux store with a server (recipe 3.6)
- Can use redux-persist to save the store in LocalStorage



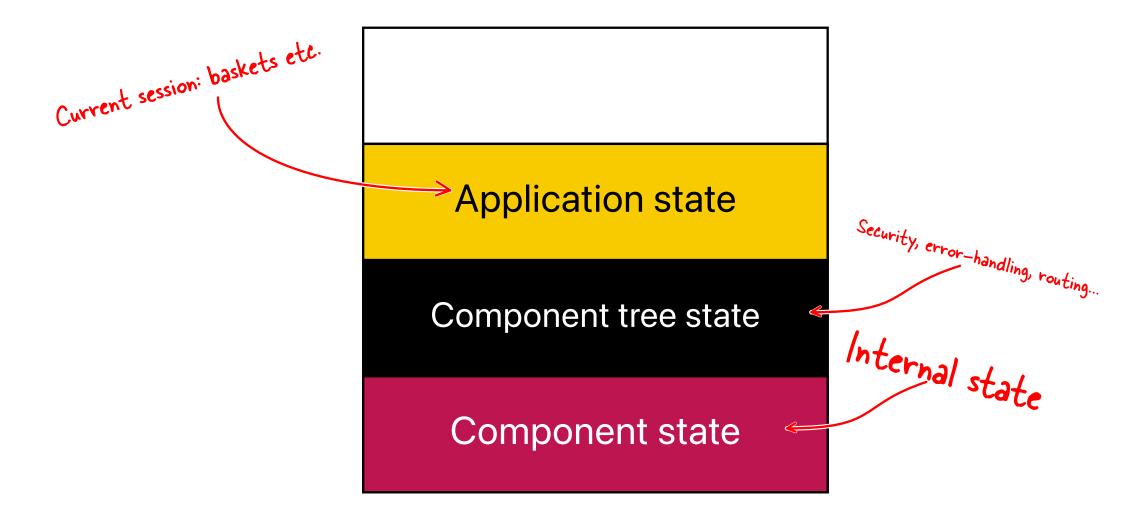
- Can use middleware to sync Redux store with a server (recipe 3.6)
- Can use redux-persist to save the store in LocalStorage
- ...means you can refresh the page and the data is safe (recipe 3.7)



- Can use middleware to sync Redux store with a server (recipe 3.6)
- Can use redux-persist to save the store in LocalStorage
- ...means you can refresh the page and the data is safe (recipe 3.7)
- Can use with libraries like reselect to derive states (recipe 3.8)



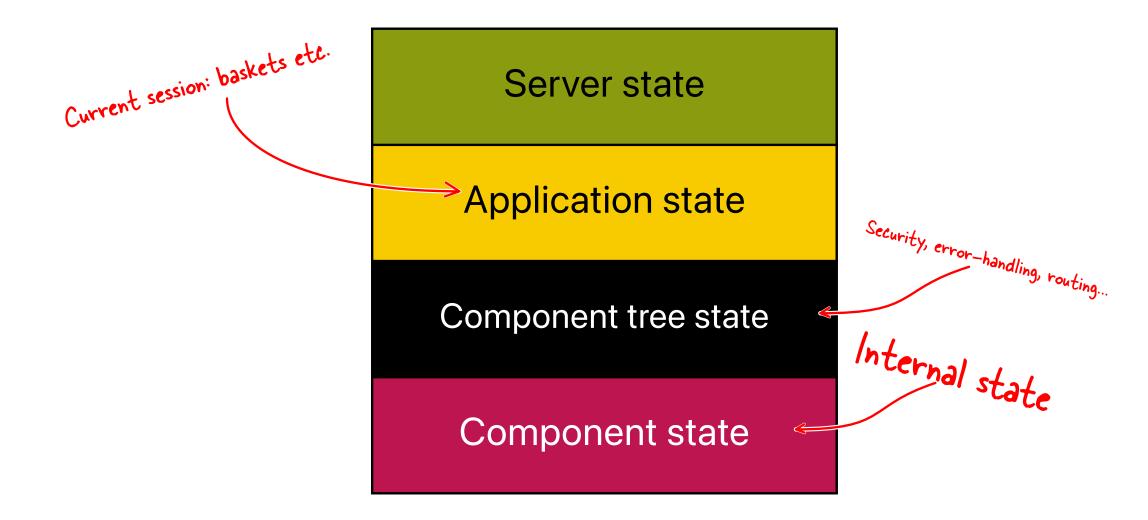
Different levels of state





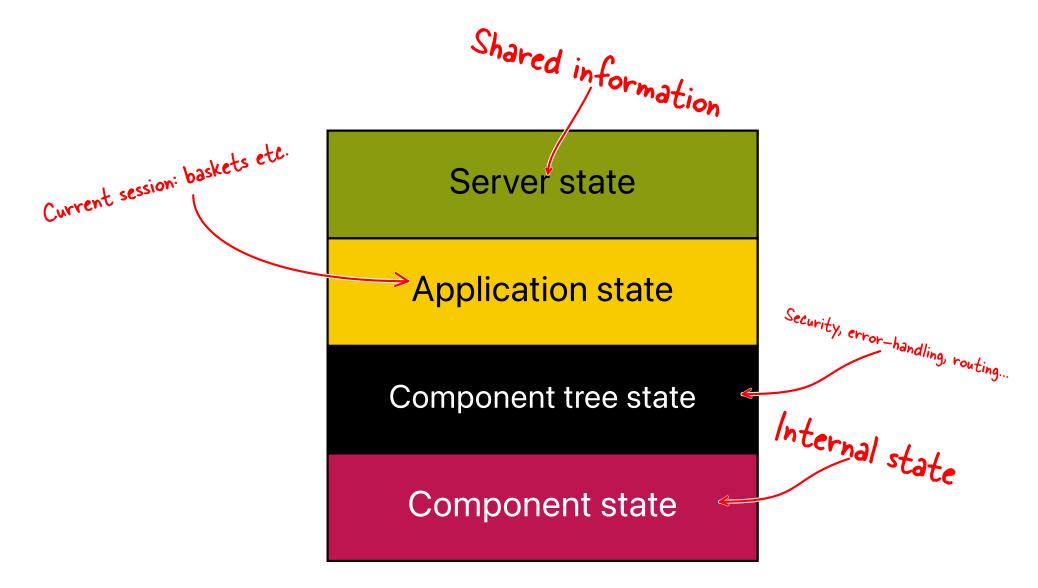


Different levels of state





Different levels of state



O.

Reading data when offline? (recipe 11.3)









Many users are on mobile devices



- Many users are on mobile devices
- Mobile devices have poor network connections



- Many users are on mobile devices
- Mobile devices have poor network connections
- Can you cache data locally so it can work offline?



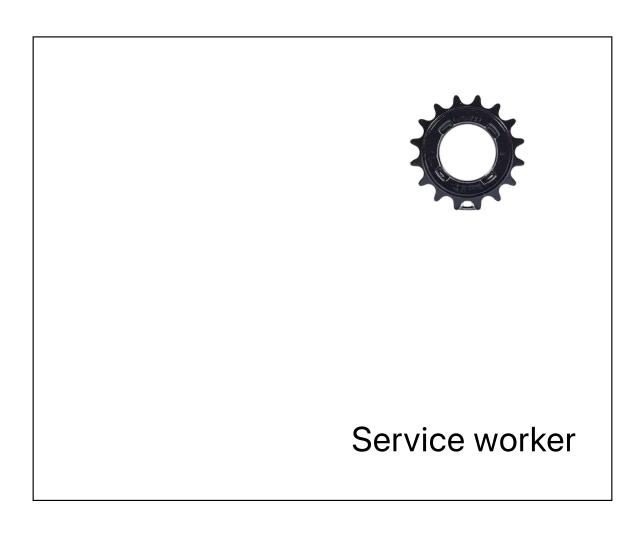






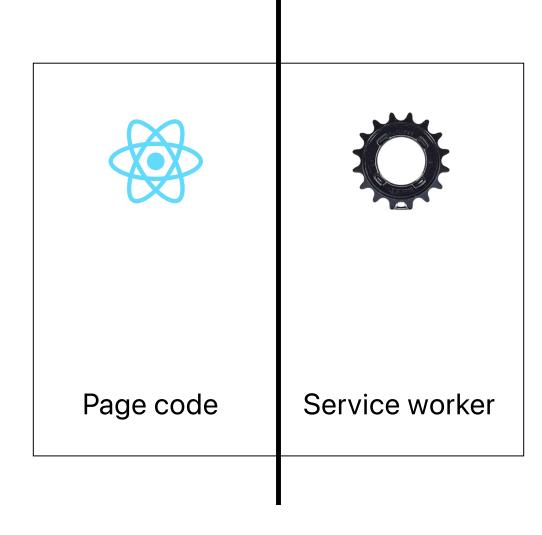


Web worker

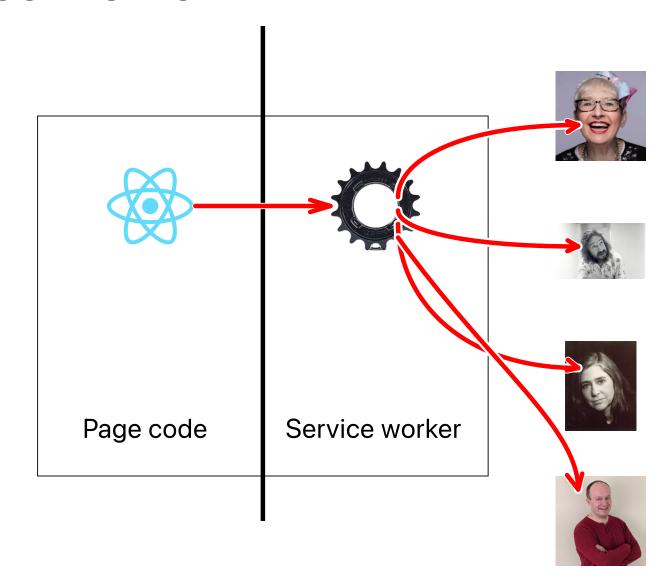








Use a Service Worker







• JavaScript that runs in the background (not the page)



- JavaScript that runs in the background (not the page)
- Can intercept all networks connections



- JavaScript that runs in the background (not the page)
- Can intercept all networks connections
- Can use cache storage for images, fonts, network responses





Not normally used when in development mode



- Not normally used when in development mode
- Only available with HTTPS or with localhost



- Not normally used when in development mode
- Only available with HTTPS or with localhost
- Might need to unregister when developing



Register a service worker index.js



Register a service worker index.js

```
import React from 'react';
import ReactDOM from 'react-dom';
import './index.css';
import App from './App';
import * as serviceWorkerRegistration from './serviceWorkerRegistration';
ReactDOM.render(
  <React.StrictMode>
    <App />
  </React.StrictMode>,
 document.getElementById('root')
serviceWorkerRegistration.register();
```



The service worker: service-worker.js

```
import { registerRoute } from 'workbox-routing';
import { StaleWhileRevalidate } from 'workbox-strategies';

// All the other service-worker code...
```



The service worker: service-worker.js

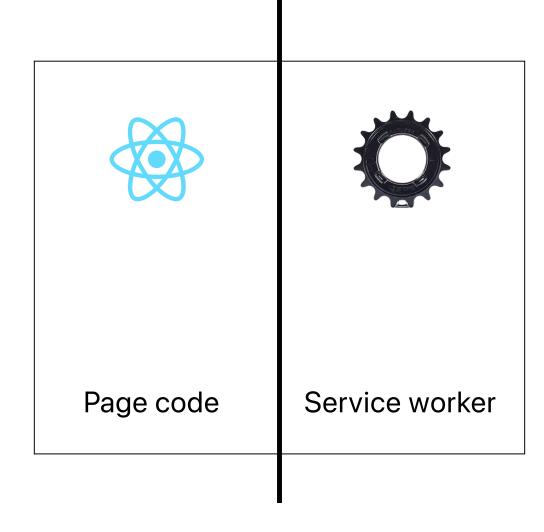
```
import { registerRoute } from 'workbox-routing';
import { StaleWhileRevalidate } from 'workbox-strategies';

// All the other service-worker code...

registerRoute(
    ({url}) => url.origin === 'https://fonts.googleapis.com',
    new StaleWhileRevalidate({
        cacheName: 'stylesheets',
    })
);
```

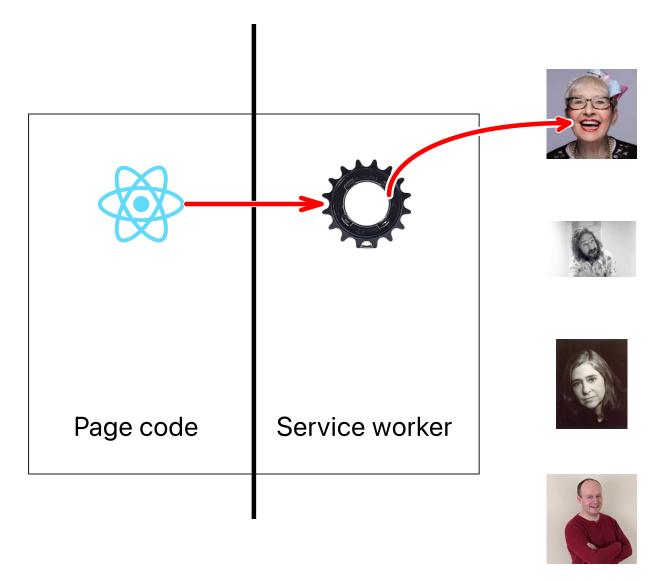






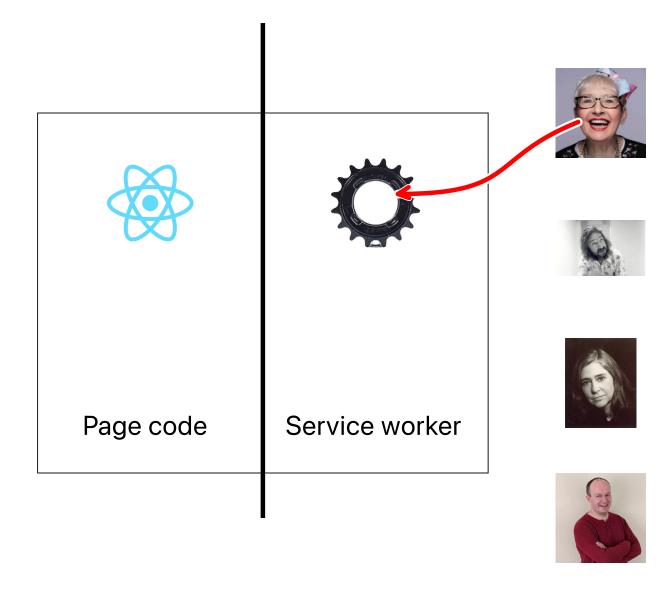






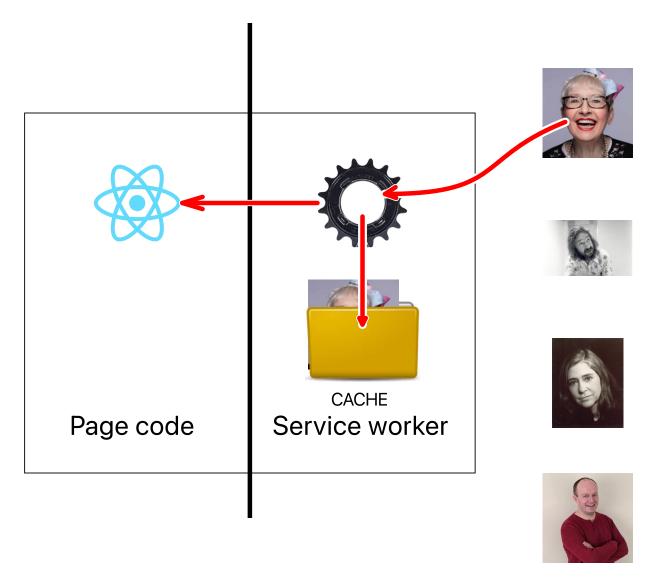






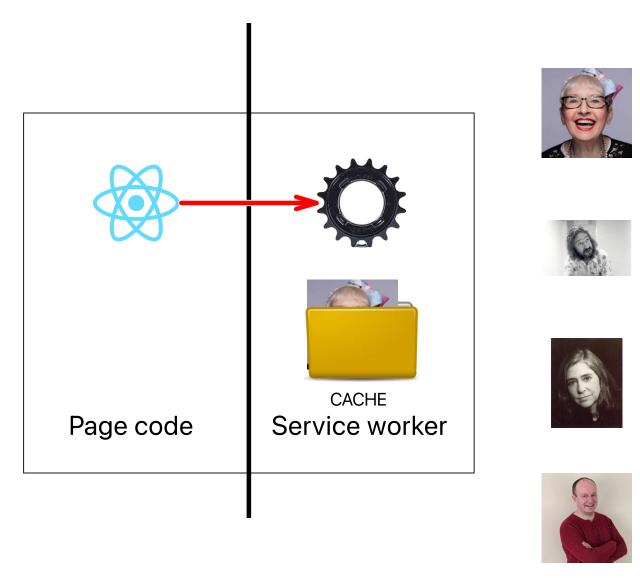






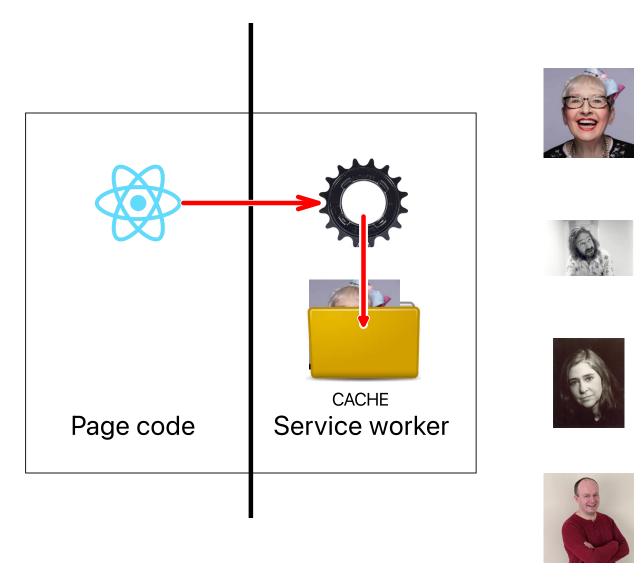






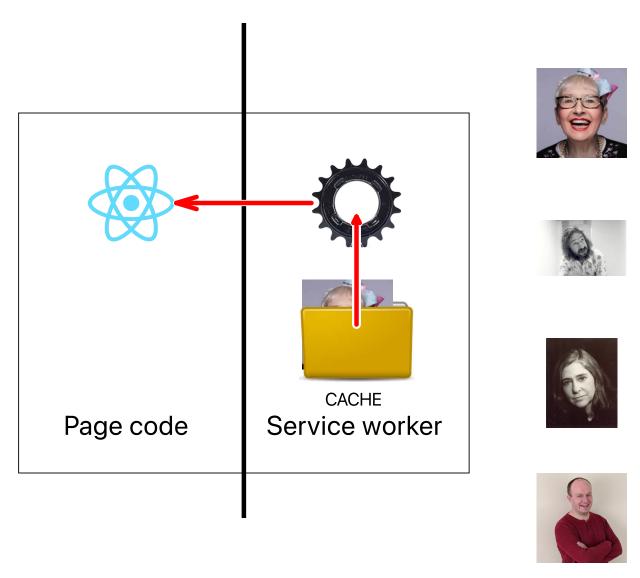






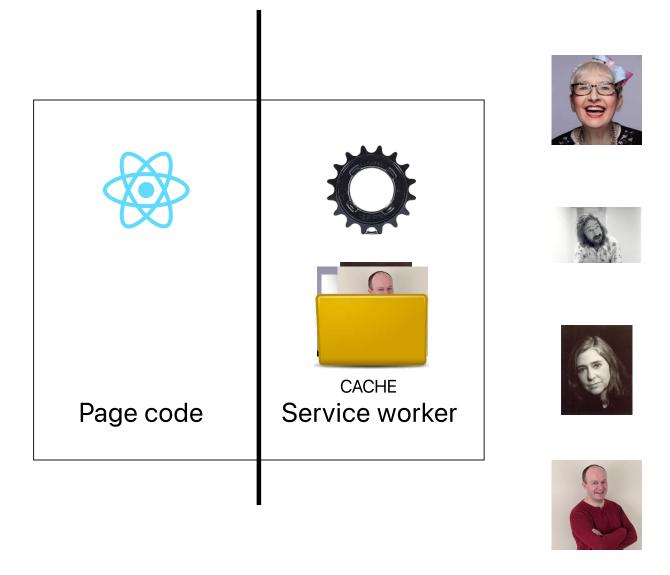






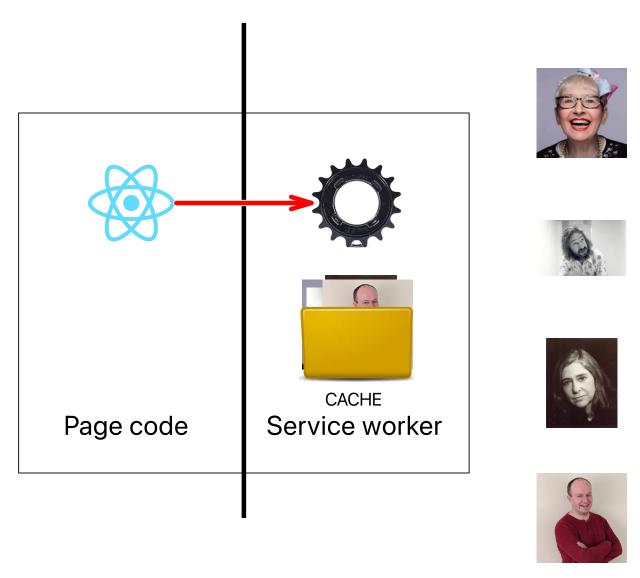






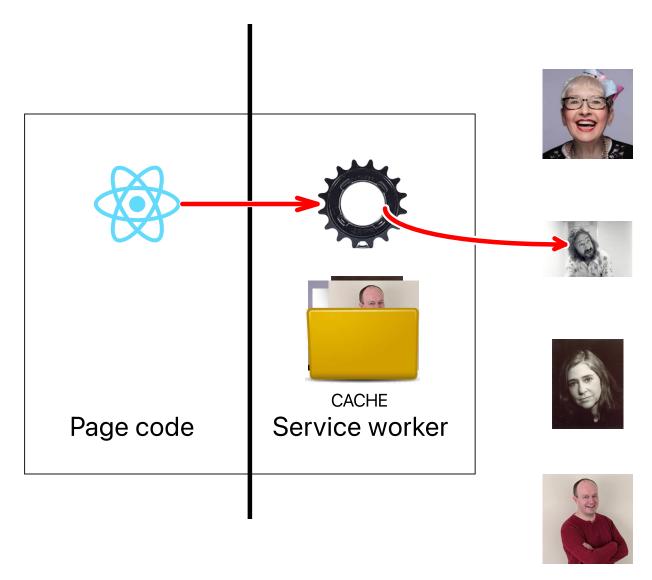






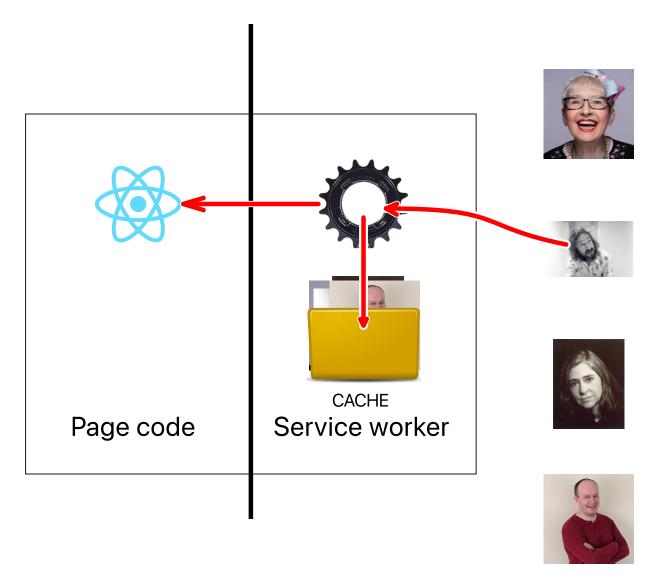












O.

Sending data when offline? (recipe 11.6)











• When people are offline they might want to do more than read

Sending data when offline? (recipe 11.6)



- When people are offline they might want to do more than read
- They might want to send changes to the server

Sending data when offline? (recipe 11.6)

- When people are offline they might want to do more than read
- They might want to send changes to the server
- But how can that work when they have no connection?



Typical code to send data



Use background-sync in the server-worker

```
import { registerRoute } from 'workbox-routing';
import {NetworkOnly, StaleWhileRevalidate} from 'workbox-strategies';
import {BackgroundSyncPlugin} from "workbox-background-sync";

// All the other service-worker code...
```



Use background-sync in the server-worker

```
import { registerRoute } from 'workbox-routing';
import {NetworkOnly, StaleWhileRevalidate} from 'workbox-strategies';
import {BackgroundSyncPlugin} from "workbox-background-sync";
// All the other service-worker code...
registerRoute(
   /\/endpoint/,
    new NetworkOnly({
        plugins: [new BackgroundSyncPlugin(
            'endPointQueue1', {
            maxRetentionTime: 24 \times 60
        })]
    }),
    'POST'
```





• All of the code from today:



- All of the code from today:
- https://tinyurl.com/rcookbook1



- All of the code from today:
- https://tinyurl.com/rcookbook1
- All of the code from the book:



- All of the code from today:
- https://tinyurl.com/rcookbook1
- All of the code from the book:
- https://tinyurl.com/rcookbook2



- All of the code from today:
- https://tinyurl.com/rcookbook1
- All of the code from the book:
- https://tinyurl.com/rcookbook2
- And get the book!



- All of the code from today:
- https://tinyurl.com/rcookbook1
- All of the code from the book:
- https://tinyurl.com/rcookbook2
- And get the book!
- https://tinyurl.com/rcookbook3

O'REILLY®