

O'REILLY®

From Local State to Global Control

September 2023





Introduction





About me

- Author

About me

- Author



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React Cookbook

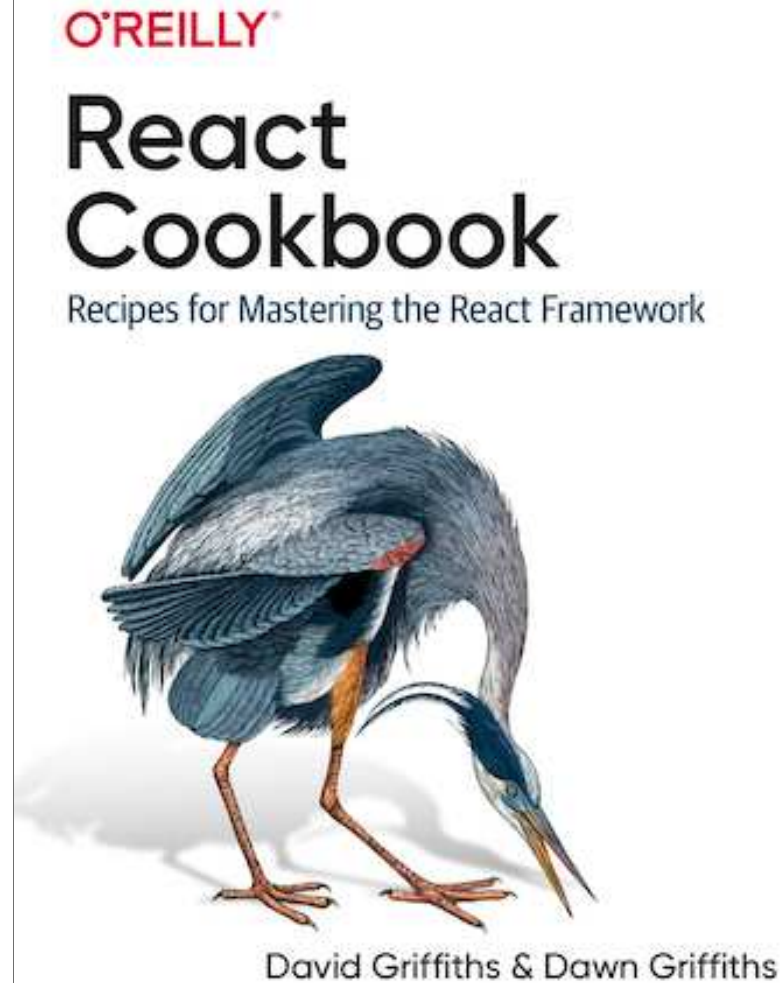
Recipes for Mastering the React Framework



David Griffiths & Dawn Griffiths

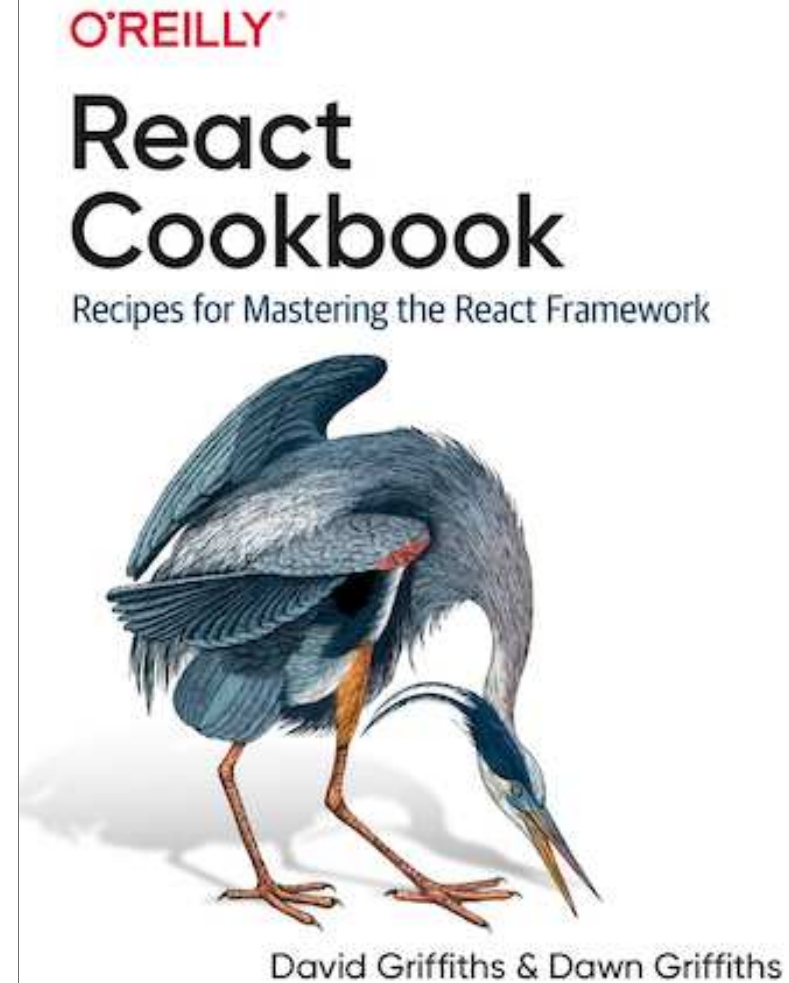
About me

- Author
- <https://www.herescreen.com>



About me

- Author
- <https://www.herescreen.com>
- <https://linktr.ee/dogriffiths>





Why write the book?





Component state

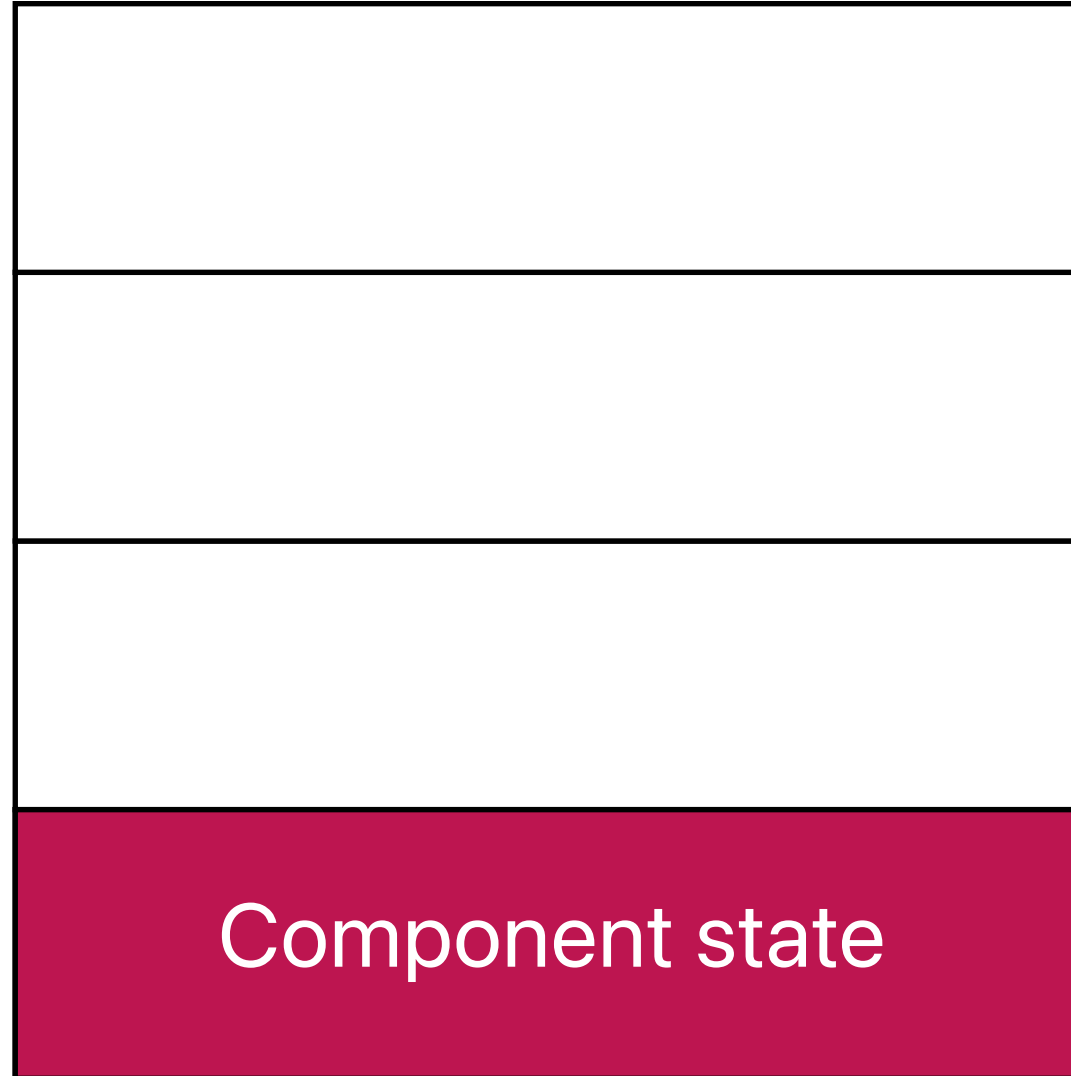




Different levels of state

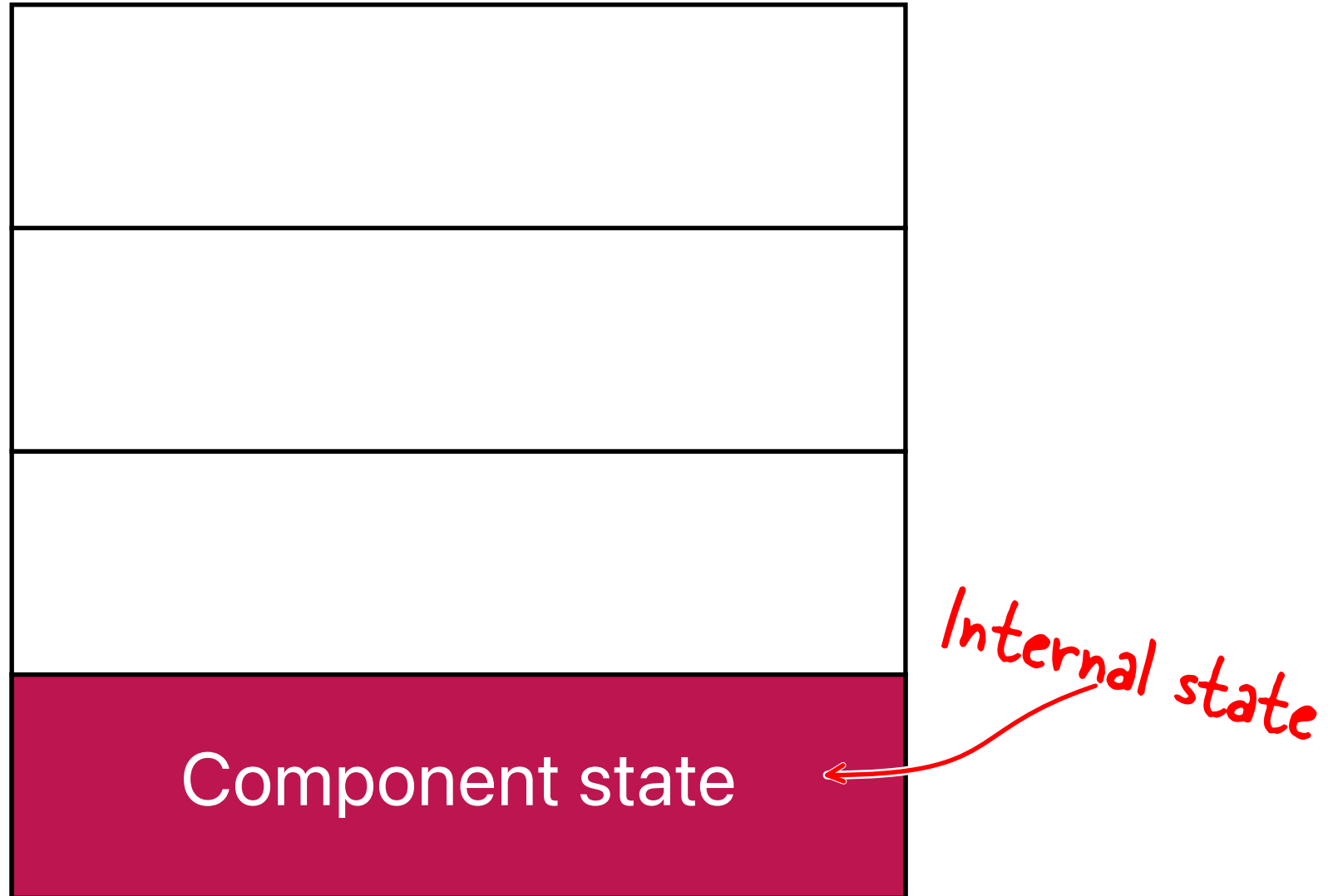


Different levels of state





Different levels of state





useState

```
const [name, setName] = useState('')  
return <>  
</>
```




useState

```
const [name, setName] = useState('')  
return <>  
  Name: {name}  
</>
```



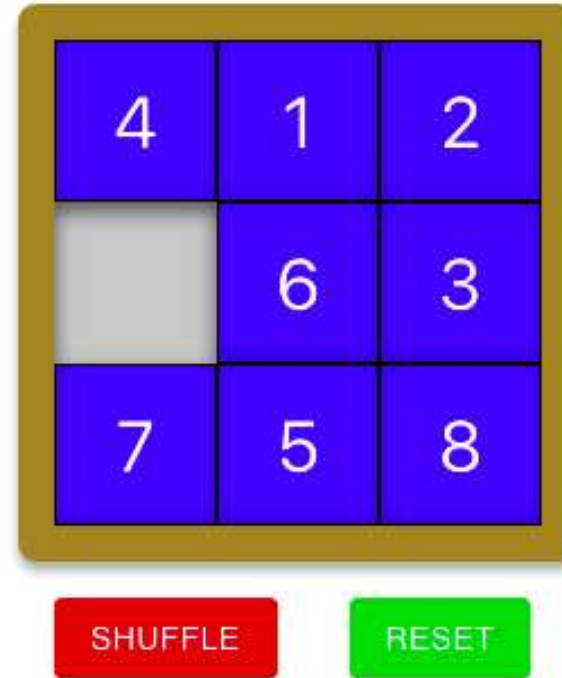
useState

```
const [name, setName] = useState('')
return <>
  Name: {name}
  <input value={name}
    onChange={(evt) => setName(evt.target.value)}
  />
</>
```



Complex components

Puzzle



Developer response





Managing complex component state (recipe 3.1)



Managing complex component state (recipe 3.1)



Managing complex component state (recipe 3.1)



- Some components might have many `useState()` calls

Managing complex component state (recipe 3.1)



- Some components might have many `useState()` calls
- There might be complex code that then uses those values

Managing complex component state (recipe 3.1)



- Some components might have many `useState()` calls
- There might be complex code that then uses those values
- You can extract from the complex state code into a **reducer**



Create a reducer: reducer.js

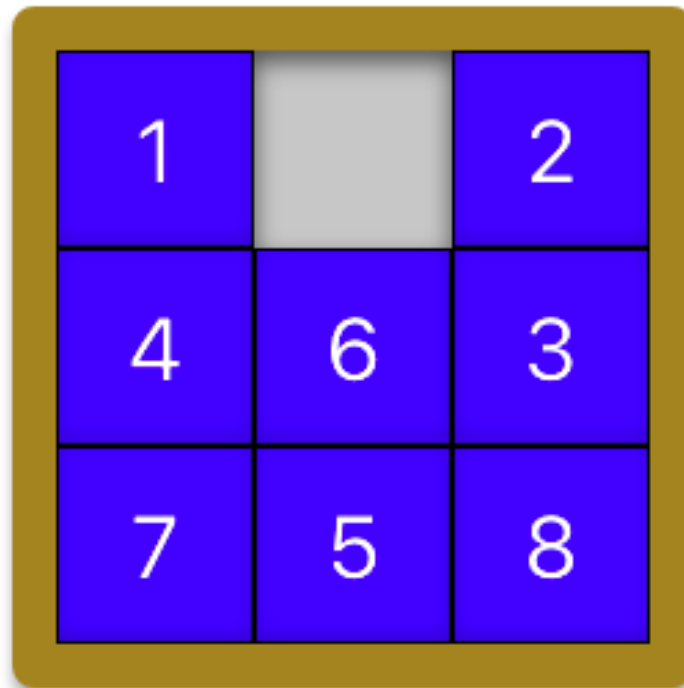
```
function reducer(state, action) {  
}
```

```
export default reducer
```



Moving a tile

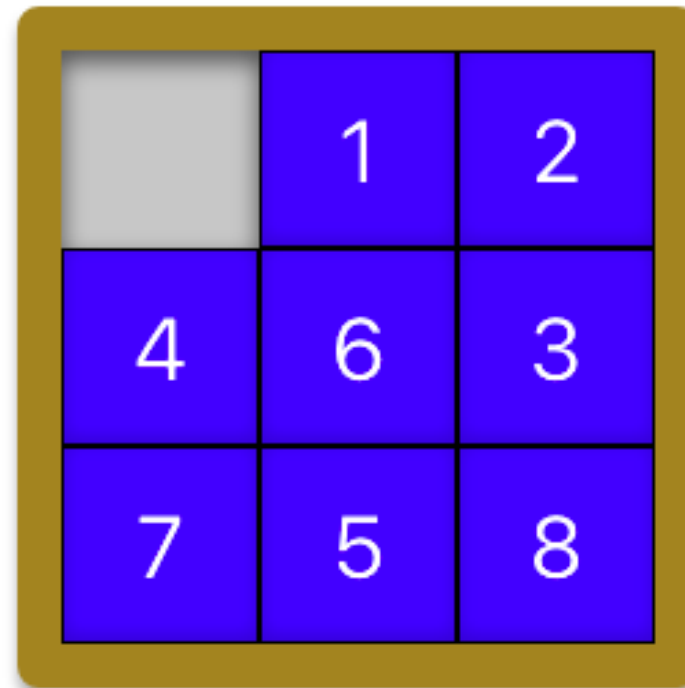
Puzzle



SHUFFLE

RESET

Puzzle



SHUFFLE

RESET



Create a reducer: reducer.js

```
function reducer(state, action) {  
}
```

```
export default reducer
```




Example state and action

```
state = {  
  items: ['1', null, '2', '4', '6', '3', '7', '5', '8'],  
}  
  
action = {  
  type: 'move',  
  payload: 0  
}
```



New state object returns

```
return {  
  items: [null, '1', '2', '4', '6', '3', '7', '5', '8'],  
}
```



Create a reducer: reducer.js

```
function reducer(state, action) {  
}
```

```
export default reducer
```



Create a reducer: reducer.js

```
function reducer(state, action) {  
  switch (action.type) {  
  }  
}  
  
export default reducer
```



Create a reducer: reducer.js

```
function reducer(state, action) {
  switch (action.type) {
    ....
    case 'shuffle': {
      let newState = { ...state }
      do {
        for (let i = 0; i < 300; i++) {
          newState = reducer(
            { ...newState },
            {
              type: 'move',
              payload: Math.floor(Math.random() * 9),
            }
          )
        }
      } while (newState.complete)
      return newState
    }
    default: {
      throw new Error('Unknown action: ' + action.type)
    }
  }
}

export default reducer
```



Using a reducer

```
import reducer from './reducer'
```



Using a reducer

```
import reducer from './reducer'  
...  
const [state, dispatch] = useReducer(reducer, {  
  items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],  
})
```




Using a reducer

```
import reducer from './reducer'
...
const [state, dispatch] = useReducer(reducer, {
  items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
})
...
return <>
  <p>There are {state.items.length} items</p>
</>
```



Using a reducer

```
import reducer from './reducer'
...
const [state, dispatch] = useReducer(reducer, {
  items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
})
...
return <>
  <p>There are {state.items.length} items</p>
  <button onClick={() => dispatch({ type: 'shuffle' })}>
    Shuffle
  </button>
</>
```



Testing a reducer

```
import reducer from './reducer'  
  
describe('reducer', () => {  
  })
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
  })
})
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
  })
})
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
    state = reducer(state, { type: 'move', payload: 8 })
  })
})
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
    state = reducer(state, { type: 'move', payload: 8 })
    expect(state.complete).toBe(true)
  })
})
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
    state = reducer(state, { type: 'move', payload: 8 })
    expect(state.complete).toBe(true)
    state = reducer(state, { type: 'move', payload: 6 })
  })
})
```




Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
    state = reducer(state, { type: 'move', payload: 8 })
    expect(state.complete).toBe(true)
    state = reducer(state, { type: 'move', payload: 6 })
    expect(state.complete).toBe(false)
  })
})
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
    state = reducer(state, { type: 'move', payload: 8 })
    expect(state.complete).toBe(true)
    state = reducer(state, { type: 'move', payload: 6 })
    expect(state.complete).toBe(false)
  })
  it('should be able to move 1 down if gap below', () => {
  })
})
```



Testing a reducer

```
import reducer from './reducer'

describe('reducer', () => {
  it('should say when it is complete', () => {
    let state = {
      items: ['1', '2', '3', '4', '5', '6', '7', null, '8'],
    }
    state = reducer(state, { type: 'move', payload: 8 })
    expect(state.complete).toBe(true)
    state = reducer(state, { type: 'move', payload: 6 })
    expect(state.complete).toBe(false)
  })
  it('should be able to move 1 down if gap below', () => {
    let state = {
      items: ['1', '2', '3', null, '5', '6', '7', '8', '4'],
    }
    state = reducer(state, { type: 'move', payload: 0 })
    expect(state.items).toEqual([null, '2', '3', '1', '5',
      '6', '7', '8', '4',
    ])
  })
})
```



Undo-ing a reducer (recipe 3.2)



Undo-ing a reducer (recipe 3.2)

Puzzle

1		2
4	6	3
7	5	8

SHUFFLE RESET

UNDO REDO

Puzzle

	1	2
4	6	3
7	5	8

SHUFFLE RESET

UNDO REDO

Puzzle

1		2
4	6	3
7	5	8

SHUFFLE RESET

UNDO REDO



Undo-ing a reducer (recipe 3.2)

```
import reducer from './reducer'
import { useReducer } from 'react'

import './Puzzle.css'

const Puzzle = () => {
  const [state, dispatch] = useReducer(reducer, {
    items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
  })
}
```



Undo-ing a reducer (recipe 3.2)

```
import reducer from './reducer'
import useUndoReducer from './useUndoReducer'

const Puzzle = () => {
  const [state, dispatch] = useUndoReducer(reducer, {
    items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
  })
  ....
}
```



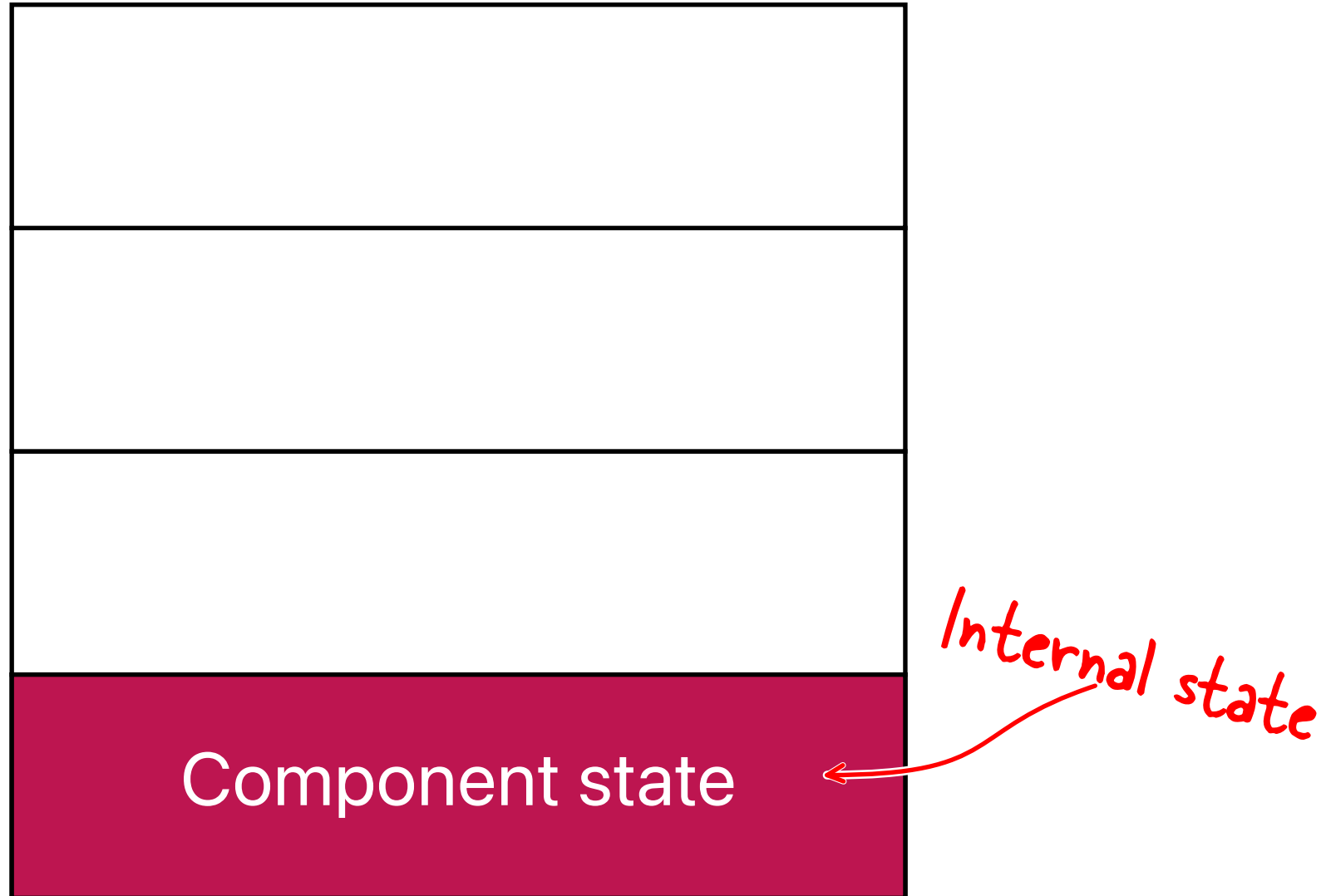
Undo-ing a reducer (recipe 3.2)

```
import reducer from './reducer'
import useUndoReducer from './useUndoReducer'

const Puzzle = () => {
  const [state, dispatch] = useUndoReducer(reducer, {
    items: ['4', '1', '2', '7', '6', '3', null, '5', '8'],
  })
  ....
  <button
    onClick={() => dispatch({ type: 'undo' })}
  >
    Undo
  </button>
```

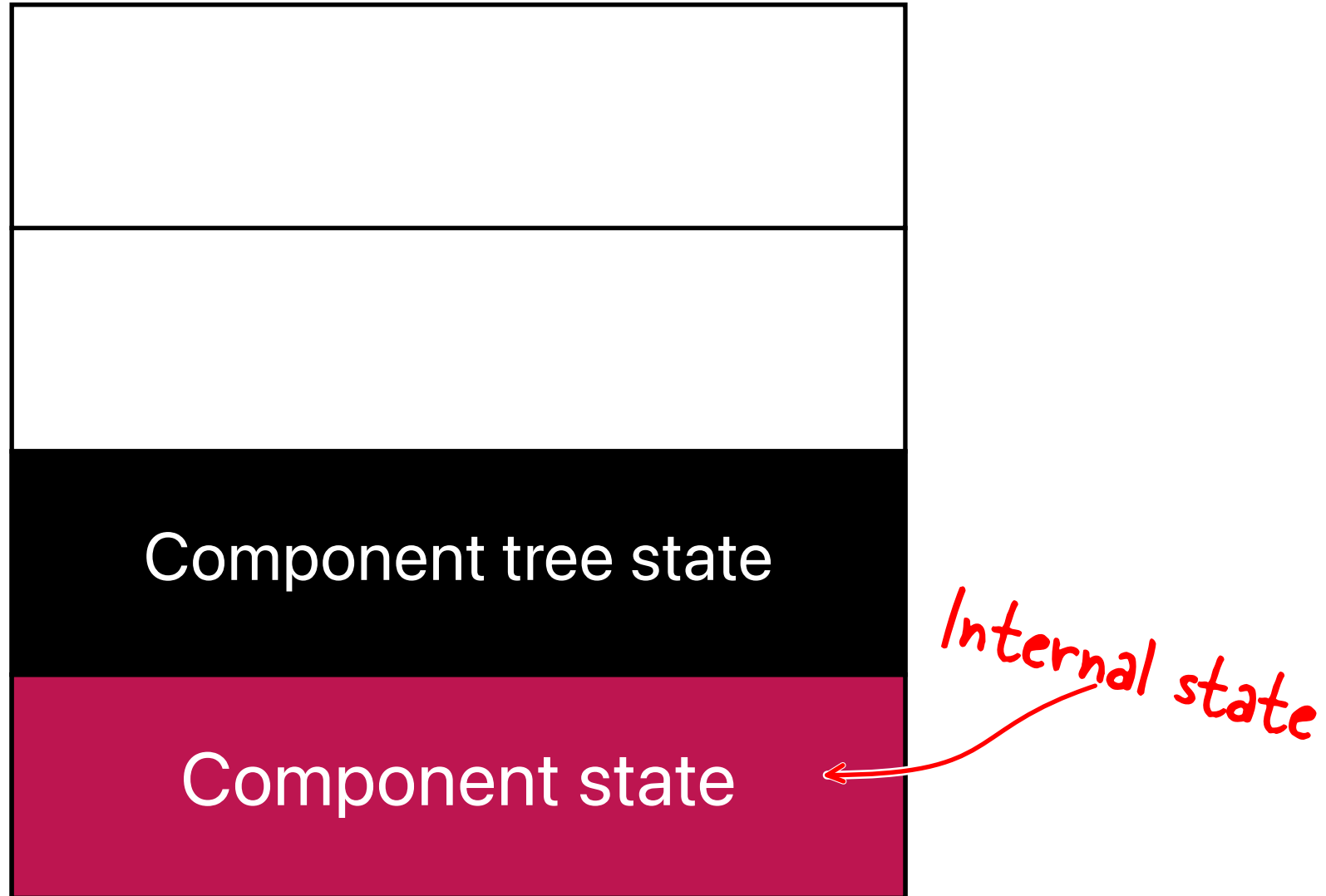



Different levels of state



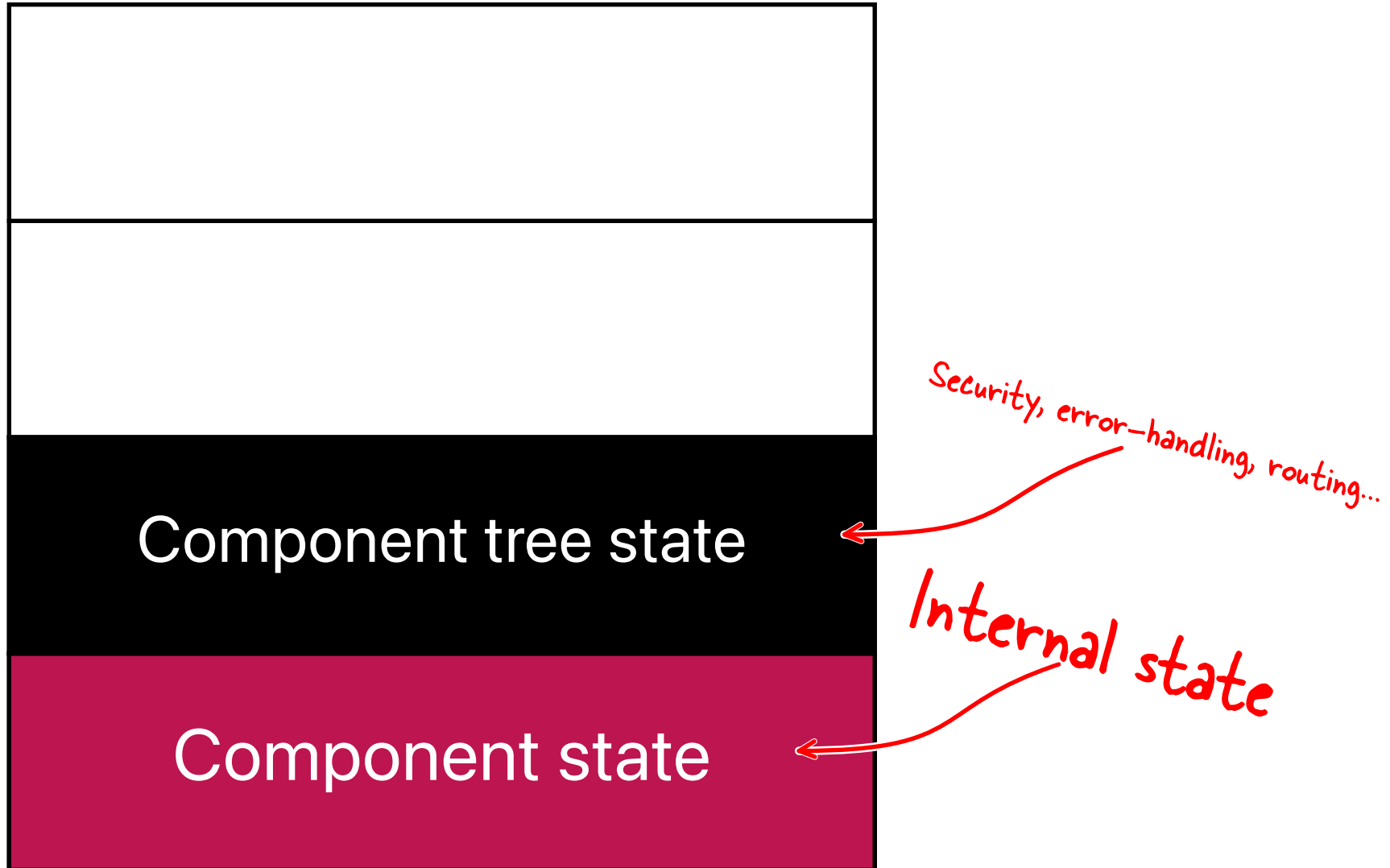


Different levels of state

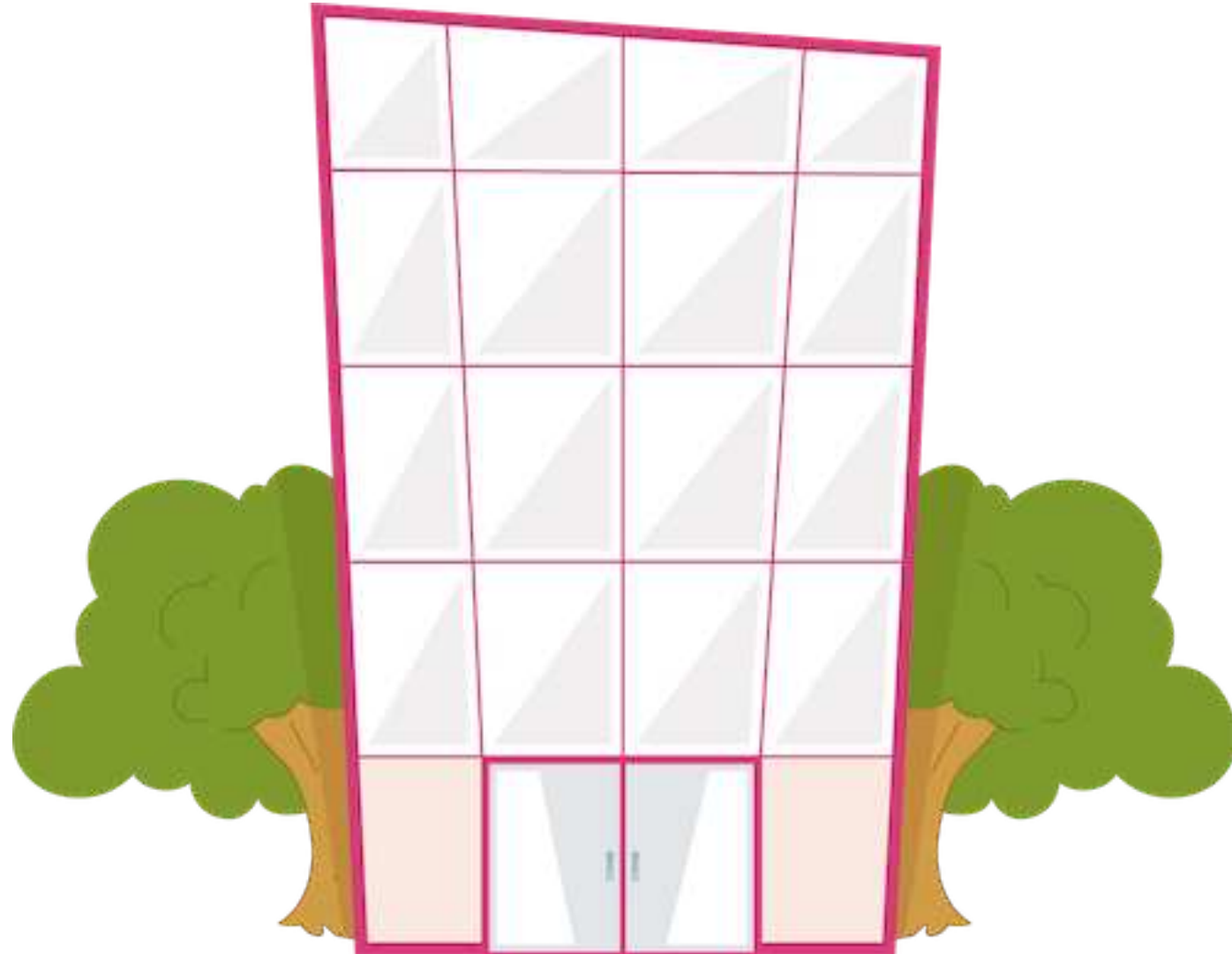




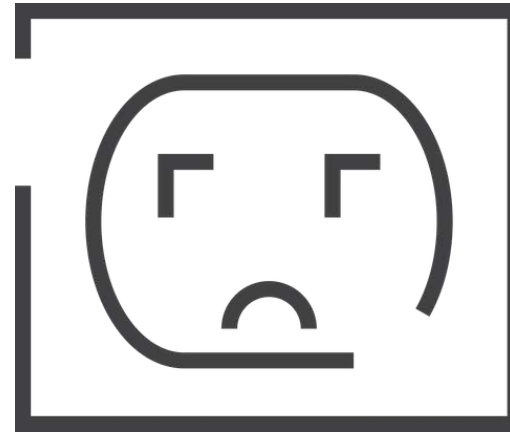
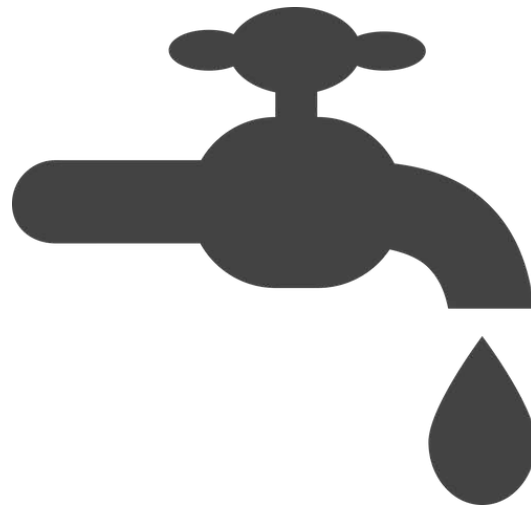
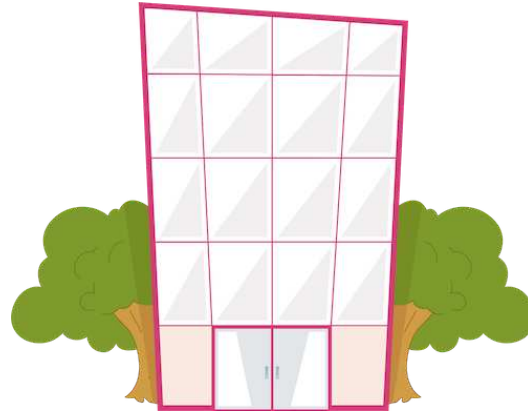
Different levels of state



Utilities



Utilities





Use context to secure a component tree (recipe 7.5)





Create a context: SecurityContext.js

```
import React from 'react'  
  
export default React.createContext({})
```



Create a provider: SecurityProvider.js

```
import { useRef, useState } from 'react'
import SecurityContext from './SecurityContext'
import LoginForm from './LoginForm'

export default (props) => {
  return (
    <SecurityContext.Provider
      value={{
      }}
    >
      {props.children}
    </SecurityContext.Provider>
  )
}
```




Create a provider: SecurityProvider.js

```
import { useRef, useState } from 'react'
import SecurityContext from './SecurityContext'
import LoginForm from './LoginForm'

export default (props) => {
  const [showLogin, setShowLogin] = useState(false)
  ....
  return (
    <SecurityContext.Provider
      value={{
        login: () => setShowLogin(true)
        ...
      }}
    >
      {props.children}
    </SecurityContext.Provider>
  )
}
```



Create a provider: SecurityProvider.js

```
import { useRef, useState } from 'react'
import SecurityContext from './SecurityContext'
import LoginForm from './LoginForm'

export default (props) => {
  const [showLogin, setShowLogin] = useState(false)
  ....
  return (
    <SecurityContext.Provider
      value={{
        login: () => setShowLogin(true)
        ...
      }}
    >
      {showLogin ? (
        <LoginForm
          onLogin={async (username, password) => {
            // Clever code to do login goes here....
          }}
        />
      ) : null}
      {props.children}
    </SecurityContext.Provider>
  )
}
```



Wrap the tree in the SecurityProvider

```
function App() {  
  return (  
    <div className="App">  
      <BrowserRouter>  
        <ComponentOne/>  
        <ComponentTwo/>  
        <ComponentThree/>  
        ...  
      </BrowserRouter>  
    </div>  
  )  
}  
  
export default App
```



Wrap the tree in the SecurityProvider

```
import SecurityProvider from './SecurityProvider'
```

```
function App() {  
  return (  
    <div className="App">  
      <BrowserRouter>  
        <ComponentOne/>  
        <ComponentTwo/>  
        <ComponentThree/>  
        ...  
      </BrowserRouter>  
    </div>  
  )  
}
```

```
export default App
```



Wrap the tree in the SecurityProvider

```
import SecurityProvider from './SecurityProvider'

function App() {
  return (
    <div className="App">
      <BrowserRouter>
        <SecurityProvider>
          <ComponentOne/>
          <ComponentTwo/>
          <ComponentThree/>
          ...
        </SecurityProvider>
      </BrowserRouter>
    </div>
  )
}

export default App
```



Access security from ComponentOne.js

```
const security = useContext(SecurityContext)
```

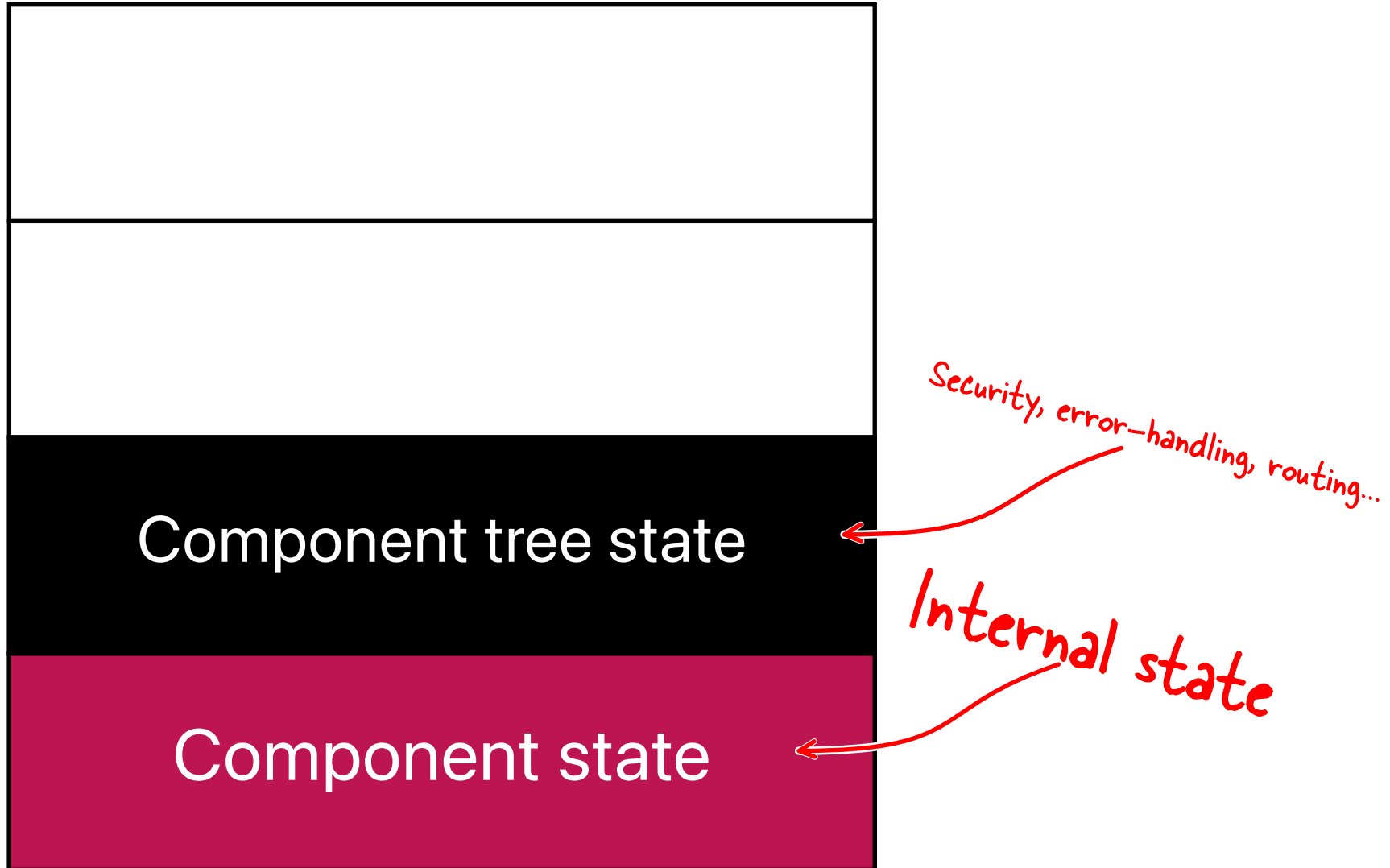


Access security from ComponentOne.js

```
const security = useContext(SecurityContext)
<button
  onClick={() => security.login()}
>
  Open login form
</button>
```

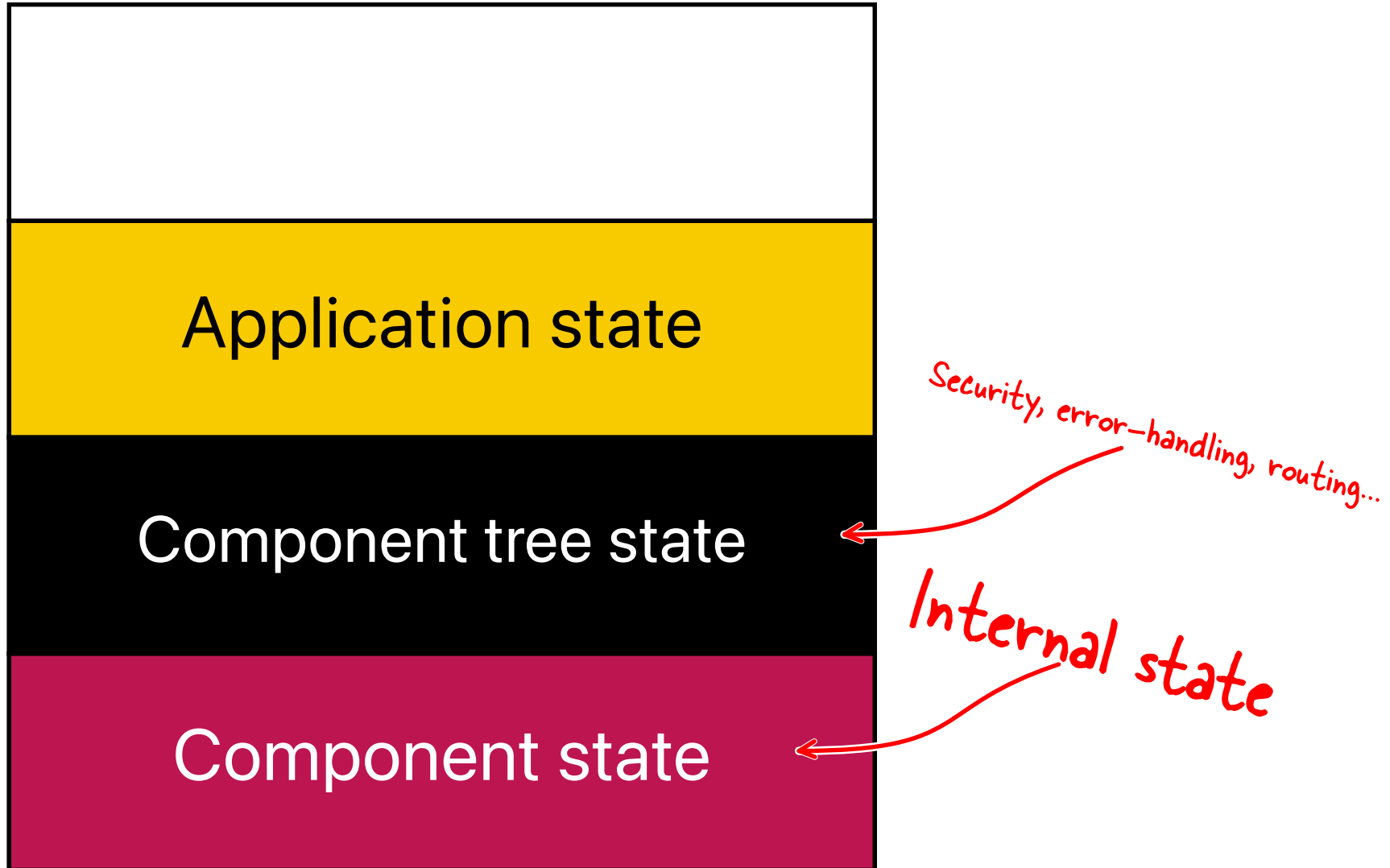


Different levels of state



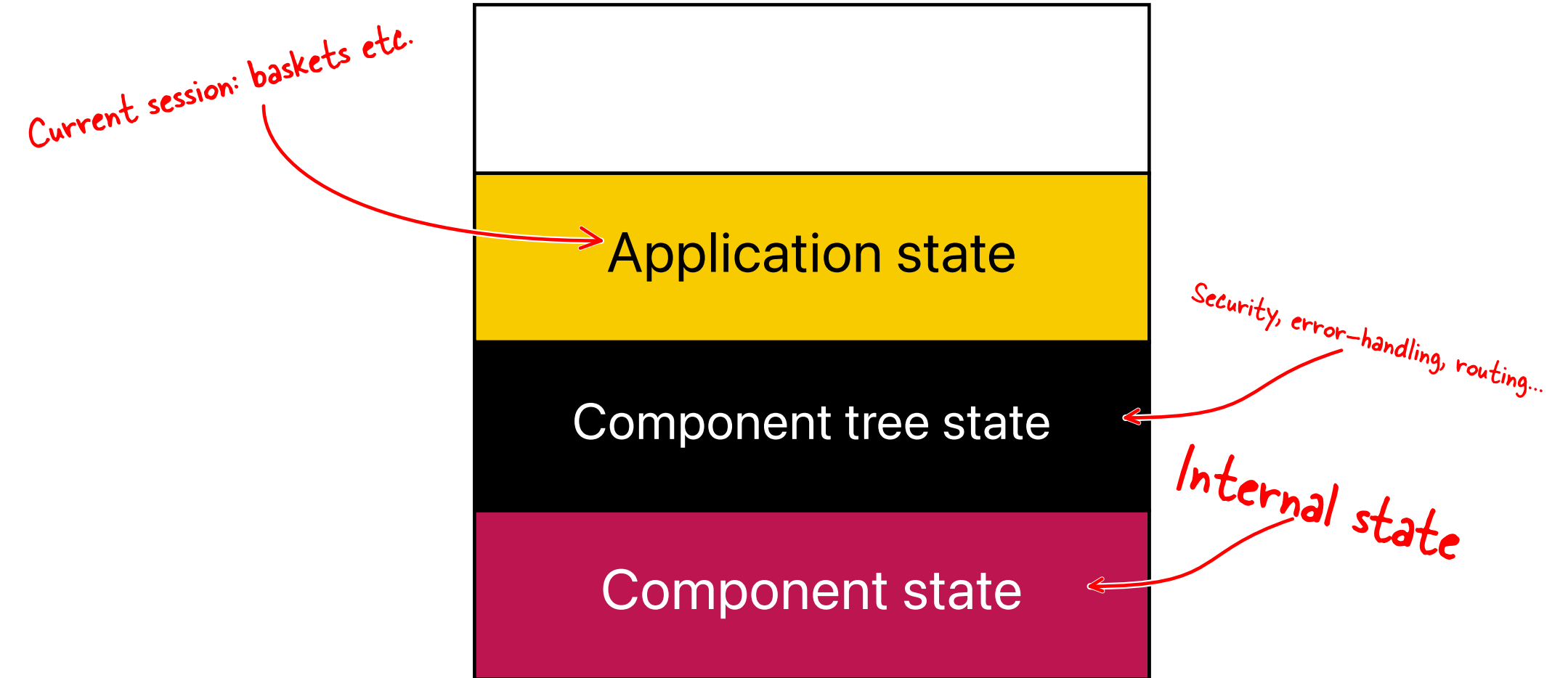


Different levels of state





Different levels of state





Managing central application state (recipe 3.6)



Managing central application state (recipe 3.6)





Managing central application state (recipe 3.6)

- Some state needs to be available to entire app



Managing central application state (recipe 3.6)

- Some state needs to be available to entire app
- Needs to be managed by separate code...



Managing central application state (recipe 3.6)

- Some state needs to be available to entire app
- Needs to be managed by separate code...
- ...so could use a reducer



Managing central application state (recipe 3.6)

- Some state needs to be available to entire app
- Needs to be managed by separate code...
- ...so could use a reducer
- And we need it to be available to entire component tree...



Managing central application state (recipe 3.6)

- Some state needs to be available to entire app
- Needs to be managed by separate code...
- ...so could use a reducer
- And we need it to be available to entire component tree...
- ...so accessible through a context



Managing central application state (recipe 3.6)

- Some state needs to be available to entire app
- Needs to be managed by separate code...
- ...so could use a reducer
- And we need it to be available to entire component tree...
- ...so accessible through a context
- The solution: Redux



Reducer to manage a shopping basket

```
const reducer = (state = {}, action = {}) => {  
  switch (action.type) {  
    case 'buy': {  
    }  
    case 'clearBasket': {  
    }  
    default:  
      return { ...state }  
  }  
}  
  
export default reducer
```



Reducer to manage a shopping basket

```
const reducer = (state = {}, action = {}) => {
  switch (action.type) {
    case 'buy': {
      const basket = state.basket ? [...state.basket] : []
      // Code to add to basket goes here...
      return {
        ...state,
        basket,
      }
    }
    case 'clearBasket': {
    }
    default:
      return { ...state }
  }
}

export default reducer
```



Reducer to manage a shopping basket

```
const reducer = (state = {}, action = {}) => {
  switch (action.type) {
    case 'buy': {
      const basket = state.basket ? [...state.basket] : []
      // Code to add to basket goes here...
      return {
        ...state,
        basket,
      }
    }
    case 'clearBasket': {
      return {
        ...state,
        basket: [],
      }
    }
    default:
      return { ...state }
  }
}

export default reducer
```



Create a store using the basket reducer App.js

```
function App() {  
  return (  
    <div className="App">  
      <MyFirstComponent/>  
      <MySecondComponent/>  
      <Basket/>  
    </div>  
  )  
}  
  
export default App
```



Create a store using the basket reducer App.js

```
import { Provider } from 'react-redux'
import { createStore } from 'redux'
import reducer from './reducer'
const store = createStore(reducer)
function App() {
  return (
    <div className="App">
      <Provider store={store}>
        <MyFirstComponent/>
        <MySecondComponent/>
        <Basket/>
      </Provider>
    </div>
  )
}

export default App
```



Use the store from Basket.js

```
import { useDispatch, useSelector } from 'react-redux'  
const Basket = () => {  
}  
  
export default Basket
```




Use the store from Basket.js

```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
  const basket = useSelector((state) => state.basket)

  return (
    <div className="Basket">
      </div>
    )
  }

export default Basket
```



Use the store from Basket.js

```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
  const basket = useSelector((state) => state.basket)

  return (
    <div className="Basket">
      <h2>Basket</h2>
      {basket.map((item) => (
        <div className="Basket-item">
          <div className="Basket-itemName">{item.name}</div>
          ...
        </div>
      ))}
    </div>
  )
}

export default Basket
```



Use the store from Basket.js

```
import { useDispatch, useSelector } from 'react-redux'
const Basket = () => {
  const basket = useSelector((state) => state.basket)
  const dispatch = useDispatch()

  return (
    <div className="Basket">
      <h2>Basket</h2>
      {basket.map((item) => (
        <div className="Basket-item">
          <div className="Basket-itemName">{item.name}</div>
          ...
        </div>
      ))}
      <button onClick={() => dispatch({ type: 'clearBasket' })}>
        Clear
      </button>
    </div>
  )
}

export default Basket
```



Using Redux libraries



Using Redux libraries

- Can use middleware to sync Redux store with a server (recipe 3.6)



Using Redux libraries

- Can use middleware to sync Redux store with a server (recipe 3.6)
- Can use `redux-persist` to save the store in `LocalStorage`



Using Redux libraries

- Can use middleware to sync Redux store with a server (recipe 3.6)
- Can use `redux-persist` to save the store in `LocalStorage`
- ...means you can refresh the page and the data is safe (recipe 3.7)

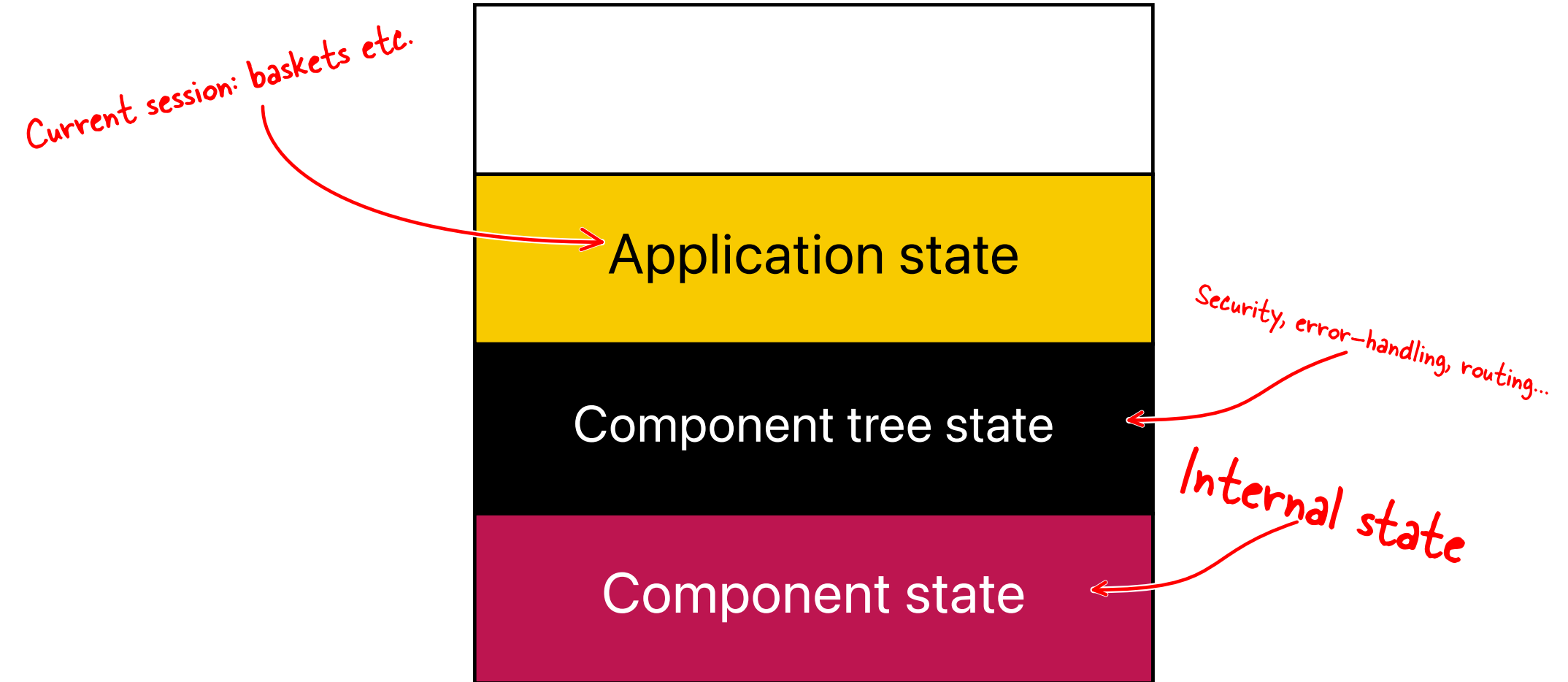


Using Redux libraries

- Can use middleware to sync Redux store with a server (recipe 3.6)
- Can use `redux-persist` to save the store in LocalStorage
- ...means you can refresh the page and the data is safe (recipe 3.7)
- Can use with libraries like `reselect` to derive states (recipe 3.8)

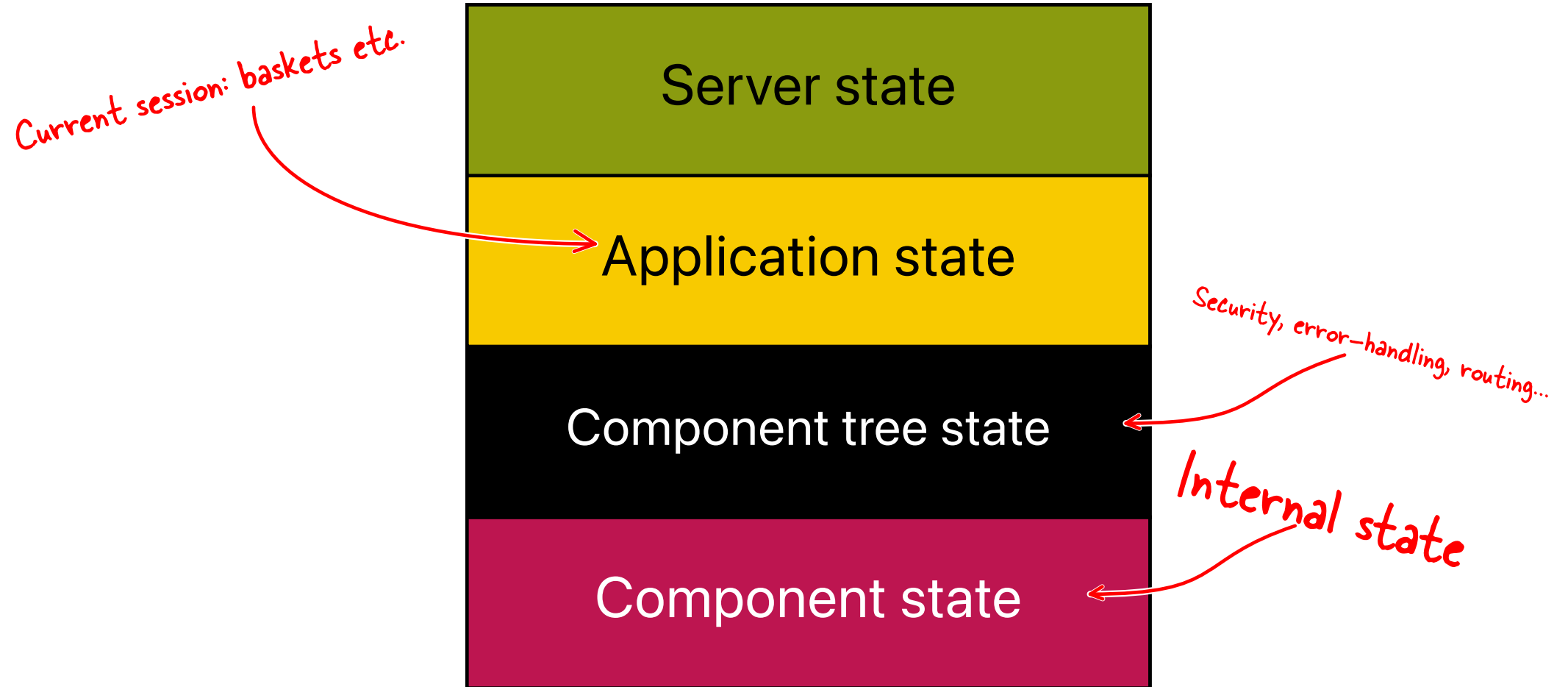


Different levels of state



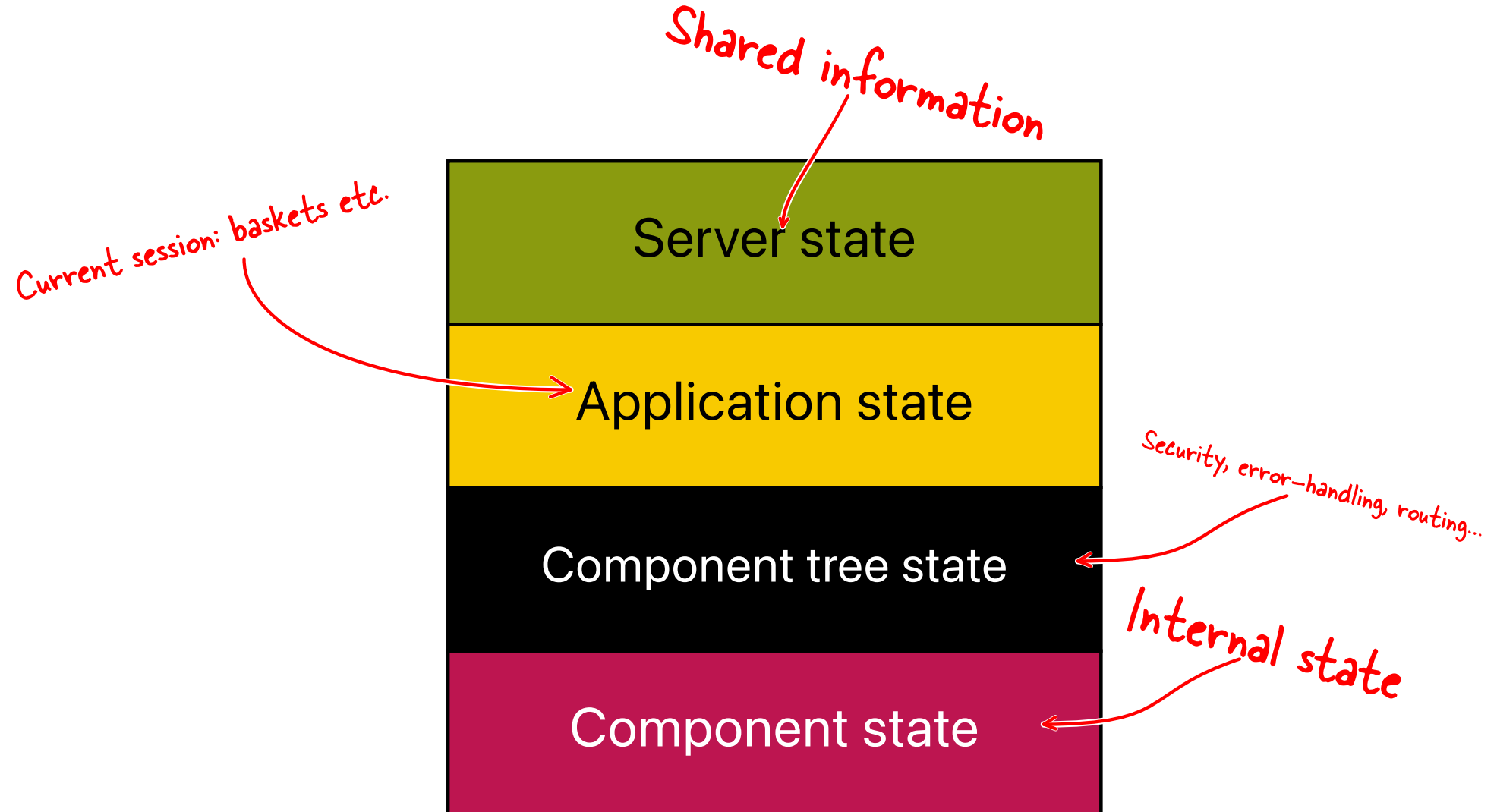


Different levels of state





Different levels of state





Reading data when offline? (recipe 11.3)





Reading data when offline? (recipe 11.3)



Reading data when offline? (recipe 11.3)

- Many users are on mobile devices



Reading data when offline? (recipe 11.3)

- Many users are on mobile devices
- Mobile devices have poor network connections



Reading data when offline? (recipe 11.3)

- Many users are on mobile devices
- Mobile devices have poor network connections
- Can you cache data locally so it can work offline?

Use a Service Worker



Service worker

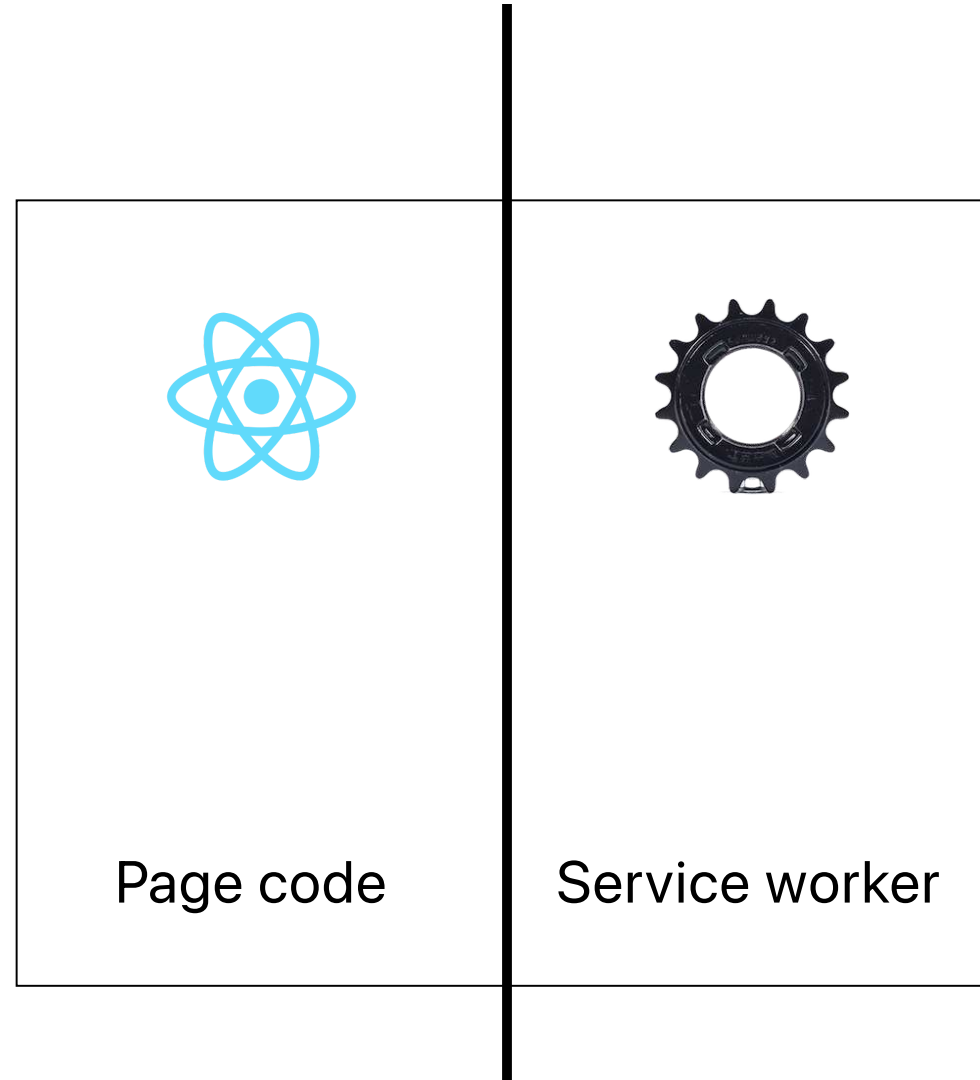
Use a Service Worker

Web worker

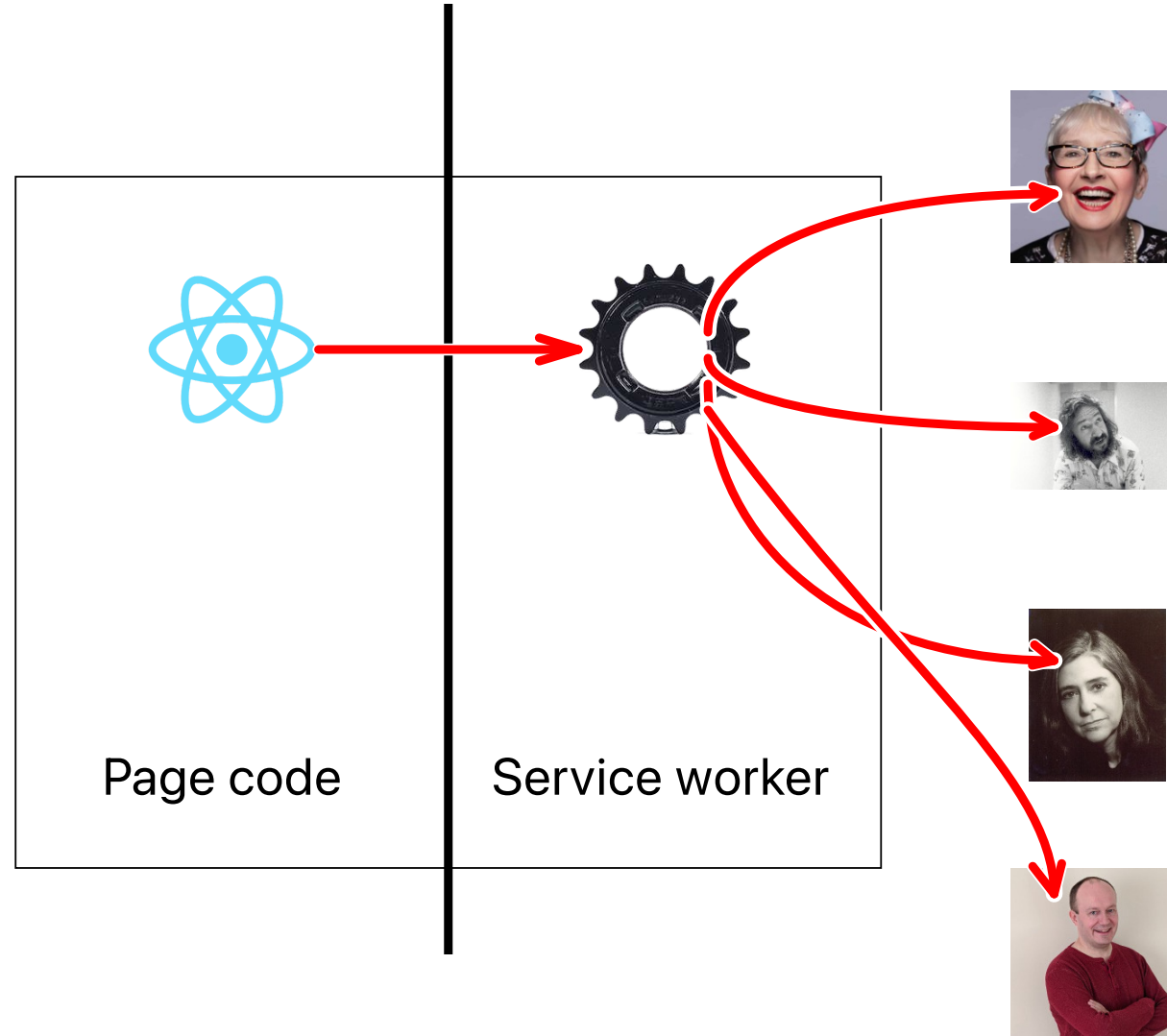


Service worker

Use a Service Worker



Use a Service Worker





Service workers



Service workers

- JavaScript that runs in the background (not the page)



Service workers

- JavaScript that runs in the background (not the page)
- Can intercept all networks connections



Service workers

- JavaScript that runs in the background (not the page)
- Can intercept all networks connections
- Can use cache storage for images, fonts, network responses



Service workers (part 2)



Service workers (part 2)

- Not normally used when in development mode



Service workers (part 2)

- Not normally used when in development mode
- Only available with HTTPS or with localhost



Service workers (part 2)

- Not normally used when in development mode
- Only available with HTTPS or with localhost
- Might need to unregister when developing



Register a service worker index.js

```
import React from 'react';
import ReactDOM from 'react-dom';
import './index.css';
import App from './App';
import * as serviceWorkerRegistration from './serviceWorkerRegistration';

ReactDOM.render(
  <React.StrictMode>
    <App />
  </React.StrictMode>,
  document.getElementById('root')
);
```



Register a service worker index.js

```
import React from 'react';
import ReactDOM from 'react-dom';
import './index.css';
import App from './App';
import * as serviceWorkerRegistration from './serviceWorkerRegistration';

ReactDOM.render(
  <React.StrictMode>
    <App />
  </React.StrictMode>,
  document.getElementById('root')
);

serviceWorkerRegistration.register();
```



The service worker: service-worker.js

```
import { registerRoute } from 'workbox-routing';  
import { StaleWhileRevalidate } from 'workbox-strategies';  
  
// All the other service-worker code...
```



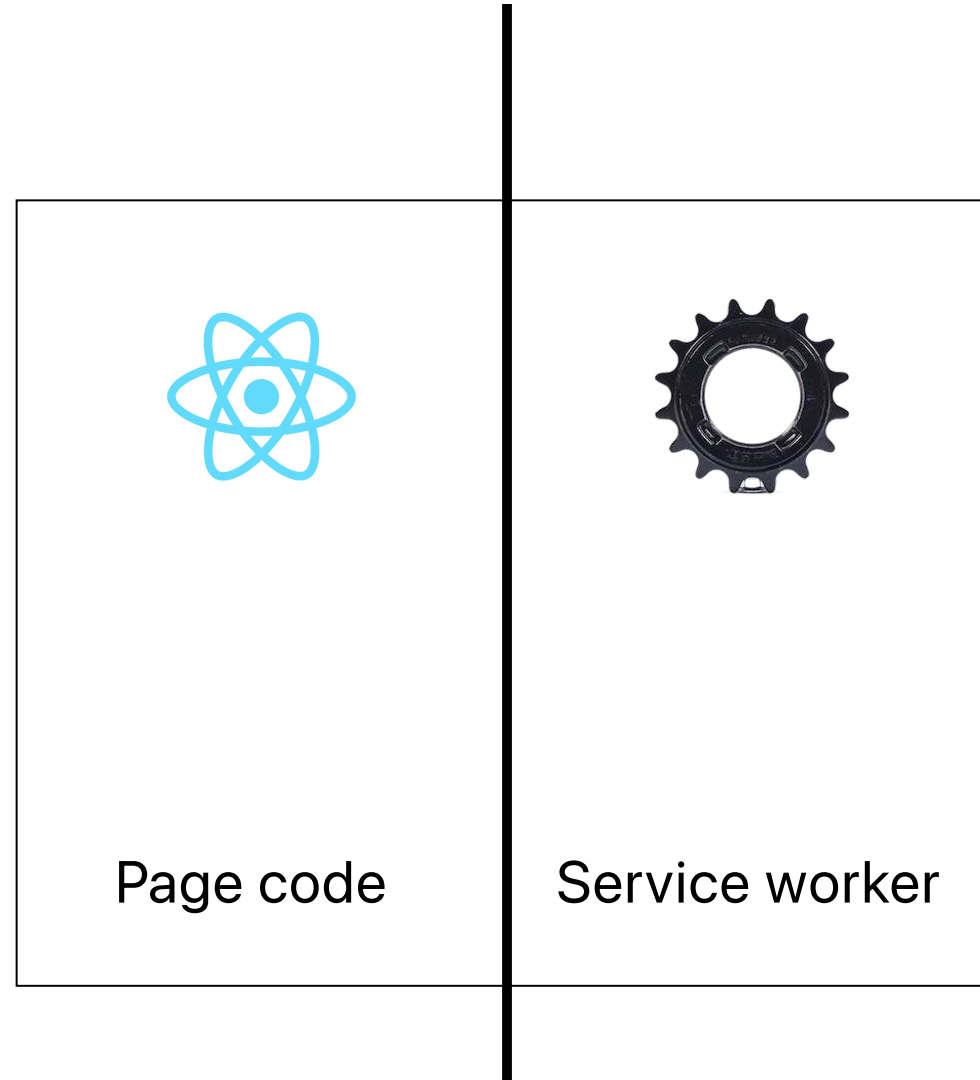
The service worker: service-worker.js

```
import { registerRoute } from 'workbox-routing';  
import { StaleWhileRevalidate } from 'workbox-strategies';
```

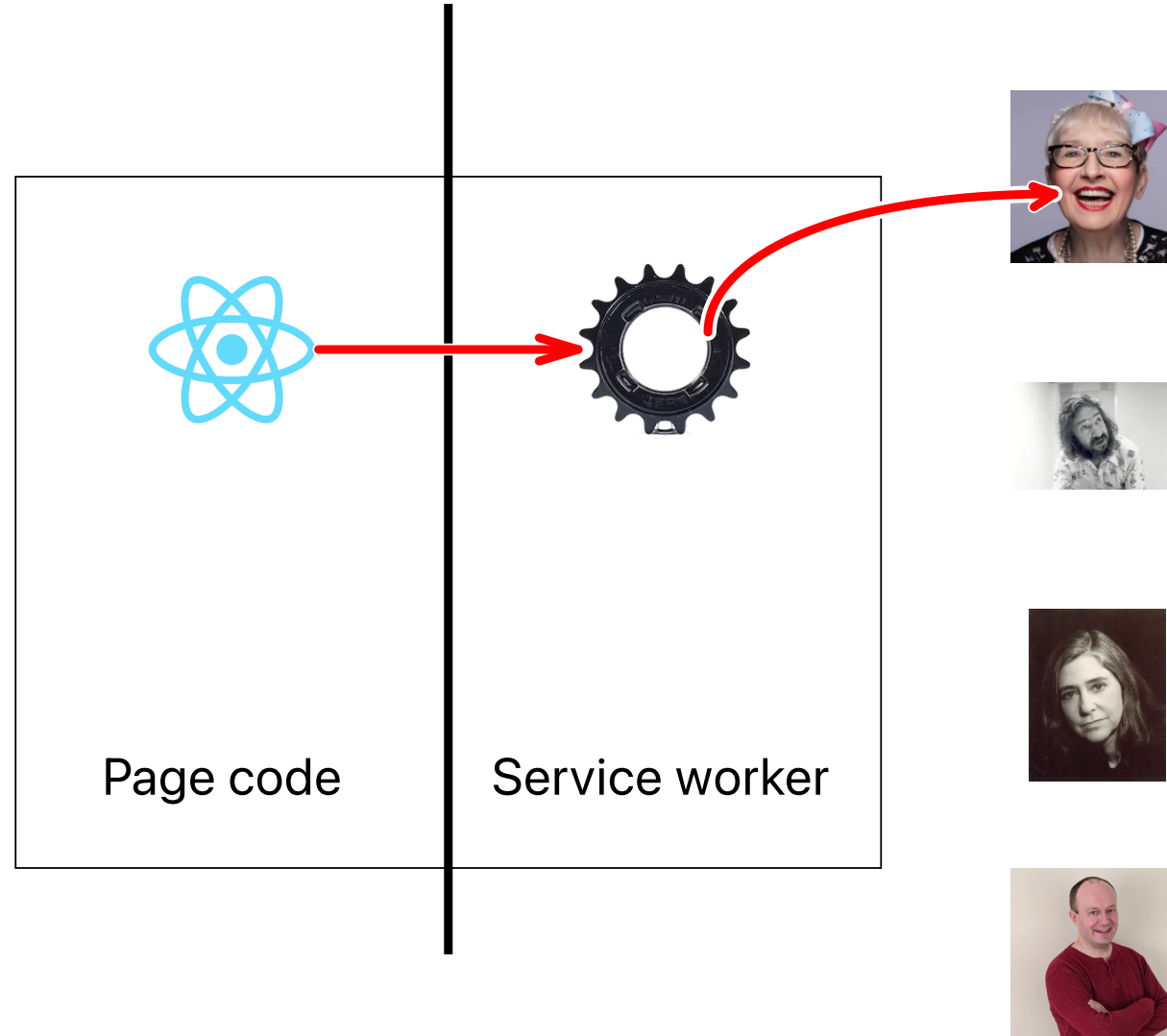
```
// All the other service-worker code...
```

```
registerRoute(  
  ({url}) => url.origin === 'https://fonts.googleapis.com',  
  new StaleWhileRevalidate({  
    cacheName: 'stylesheets',  
  })  
);
```

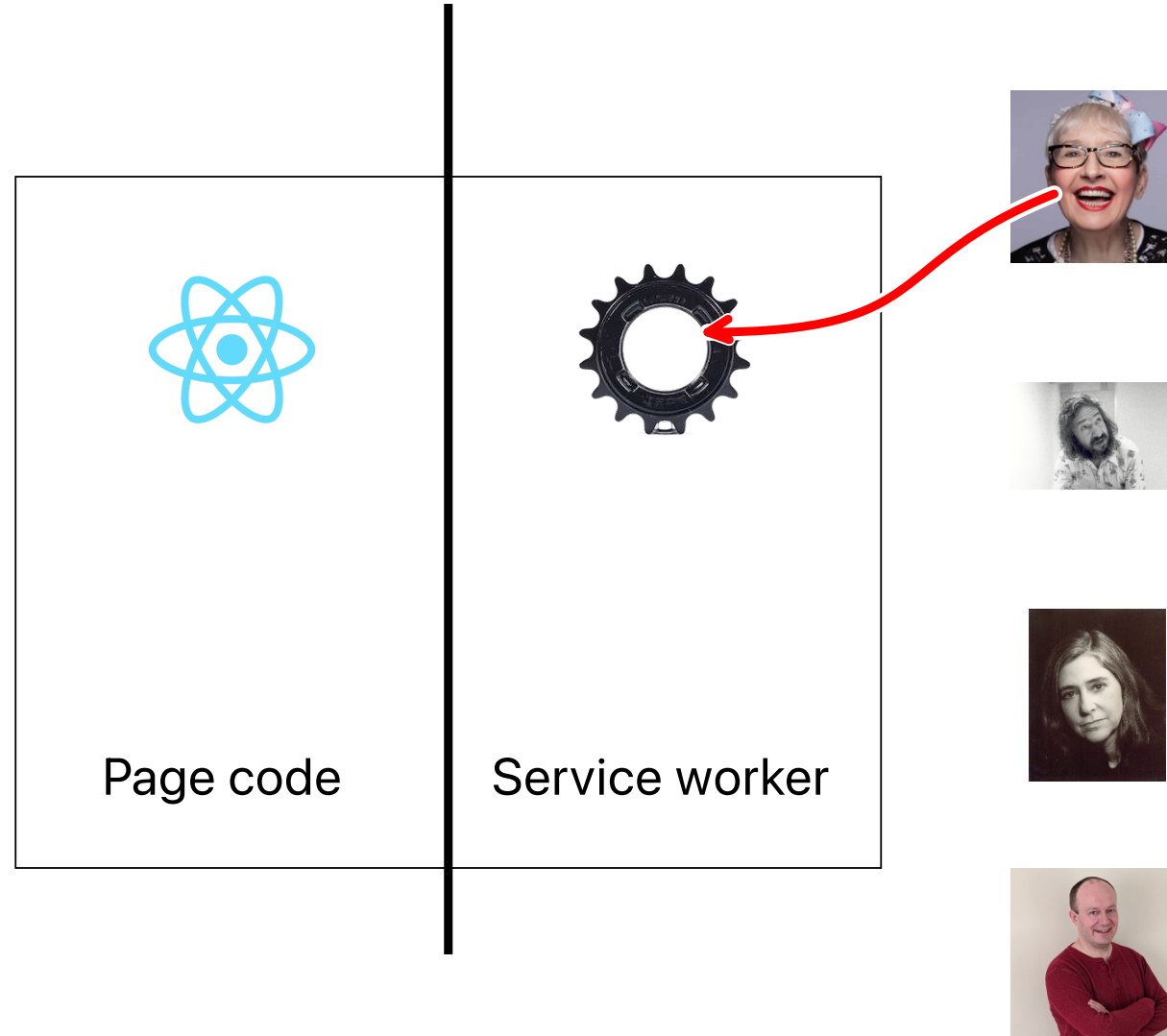

StaleWhileRevalidate



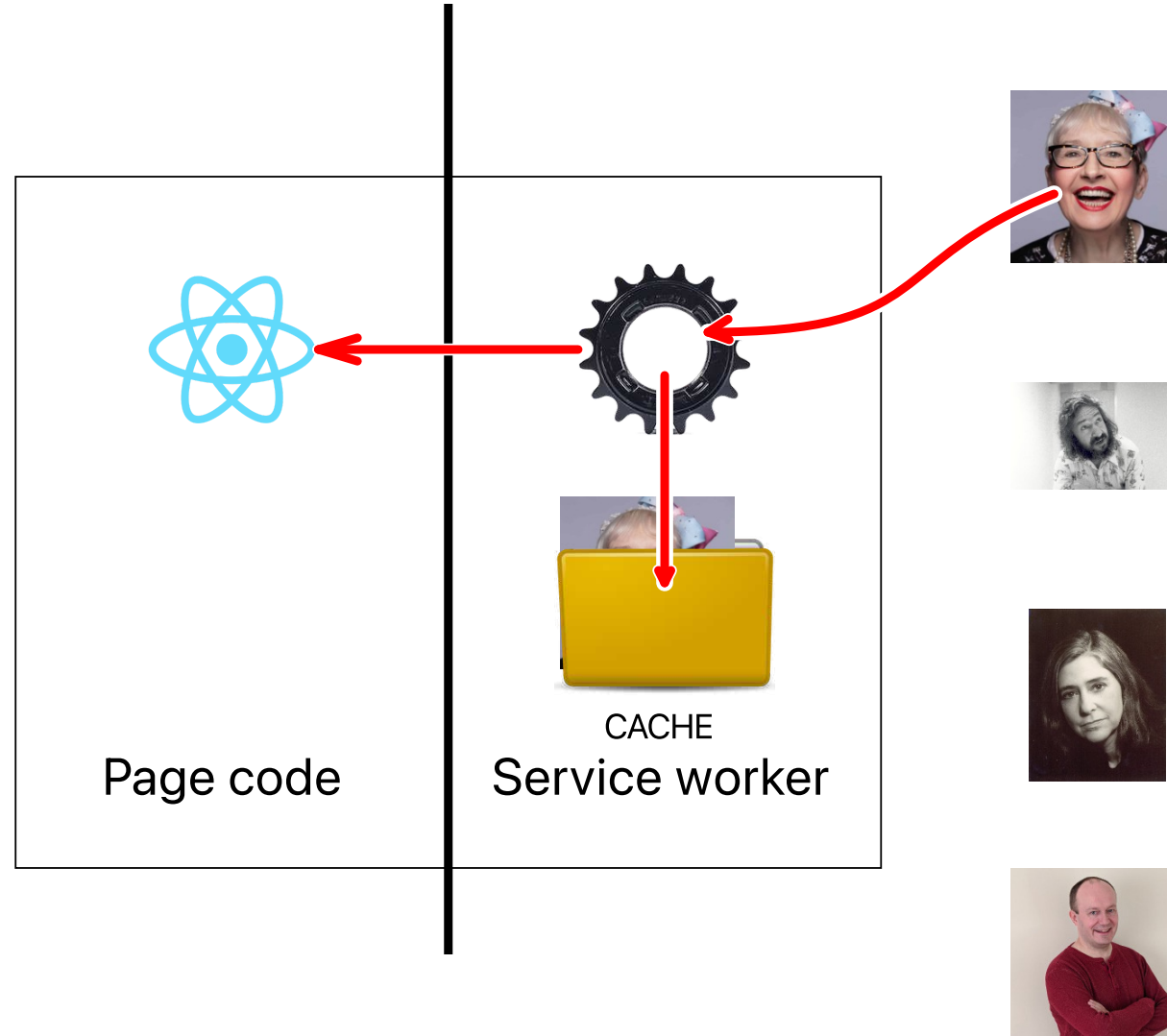
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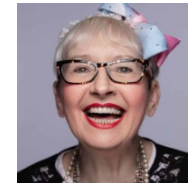
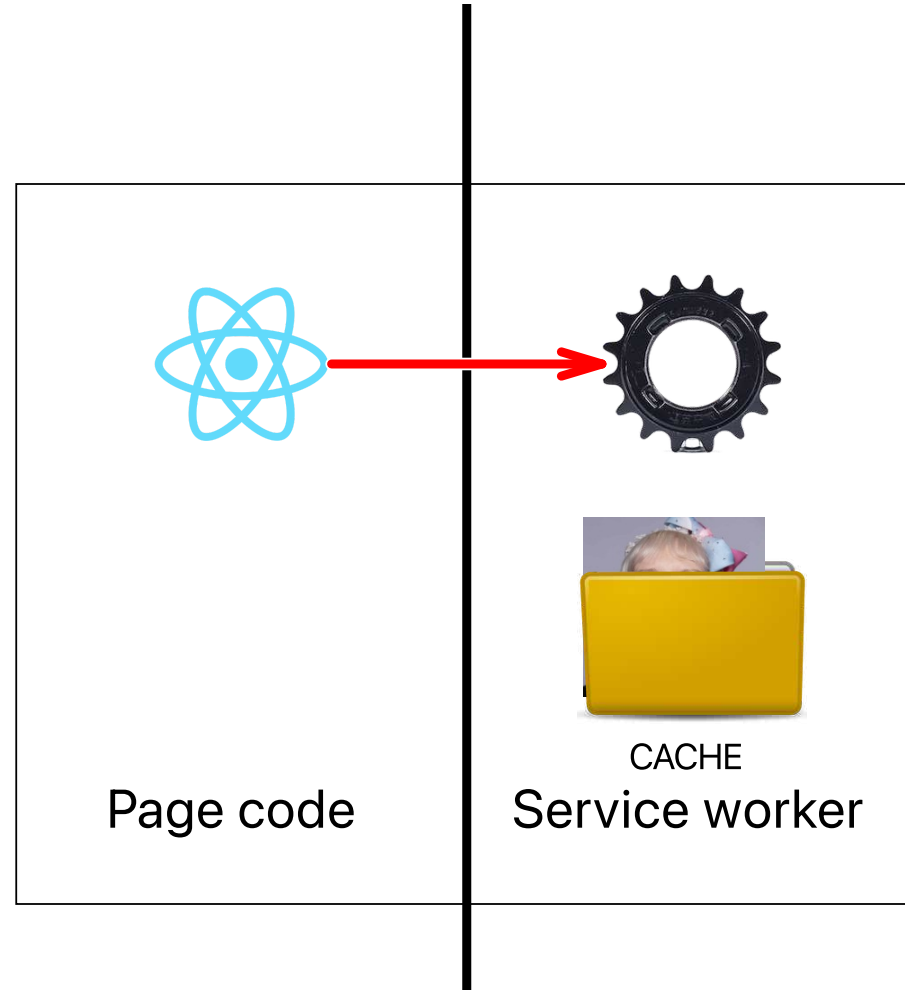
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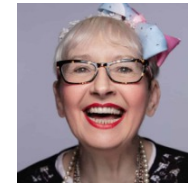
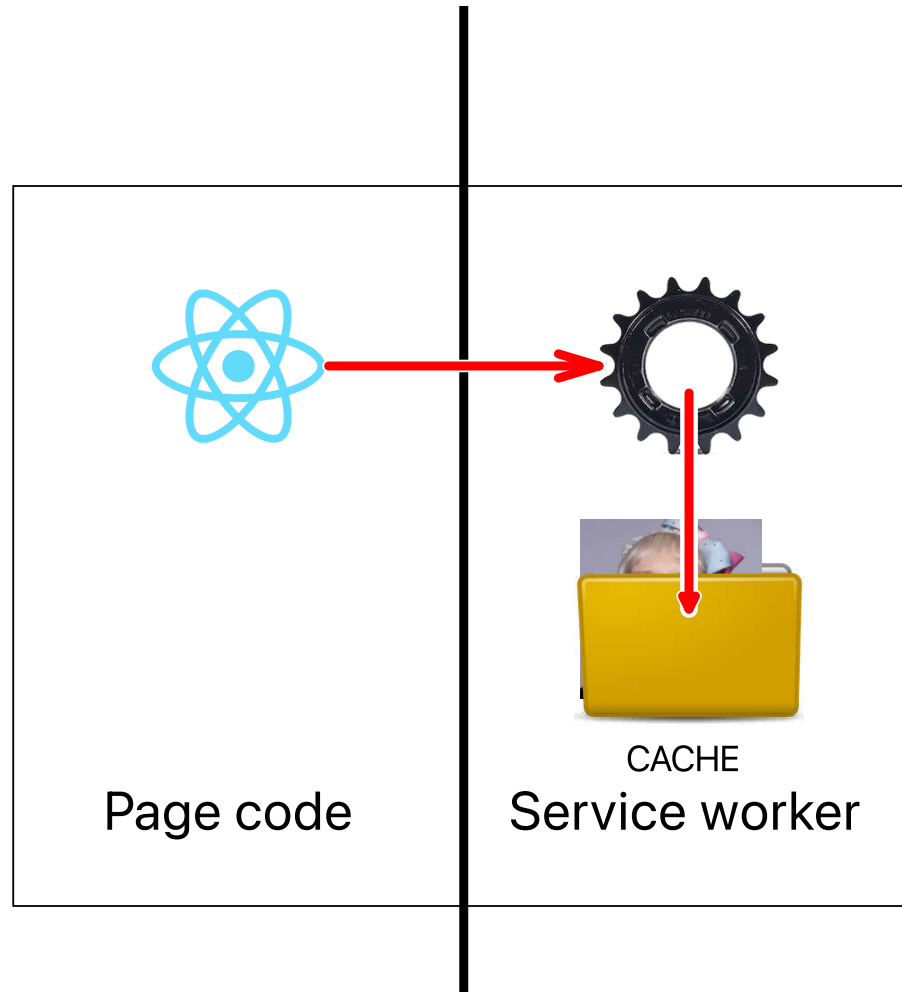
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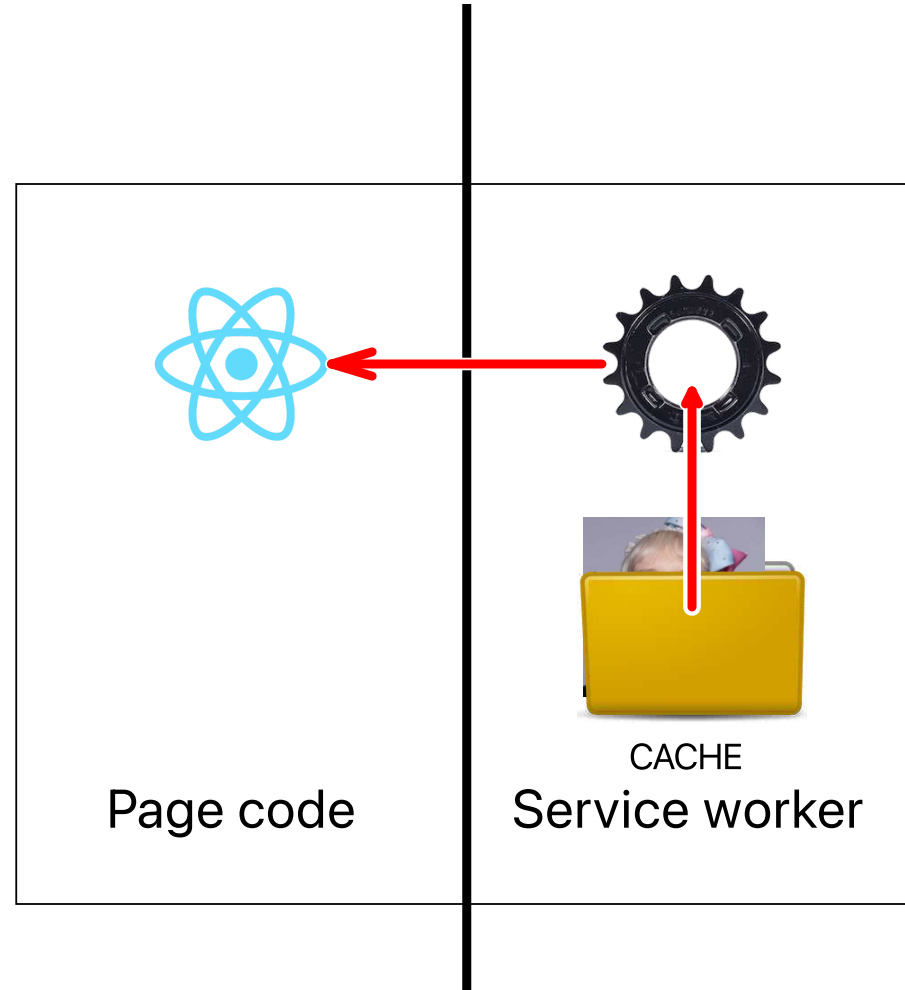
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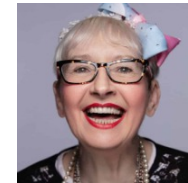
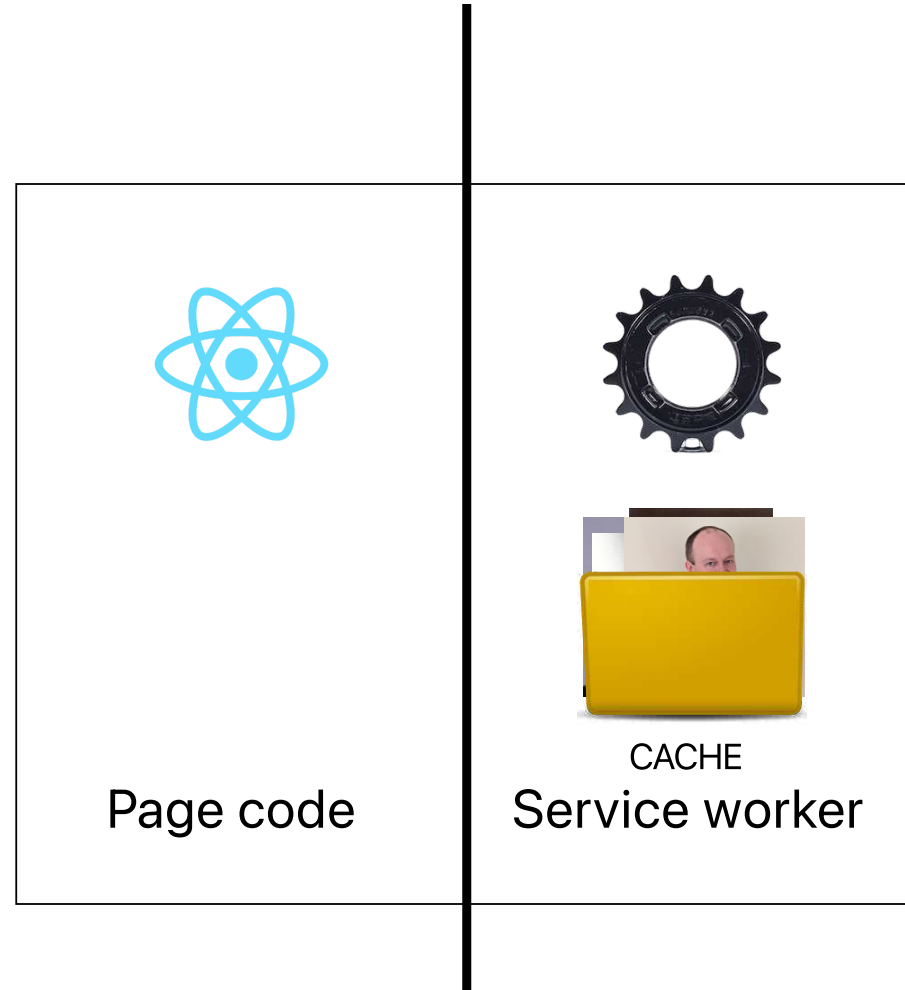
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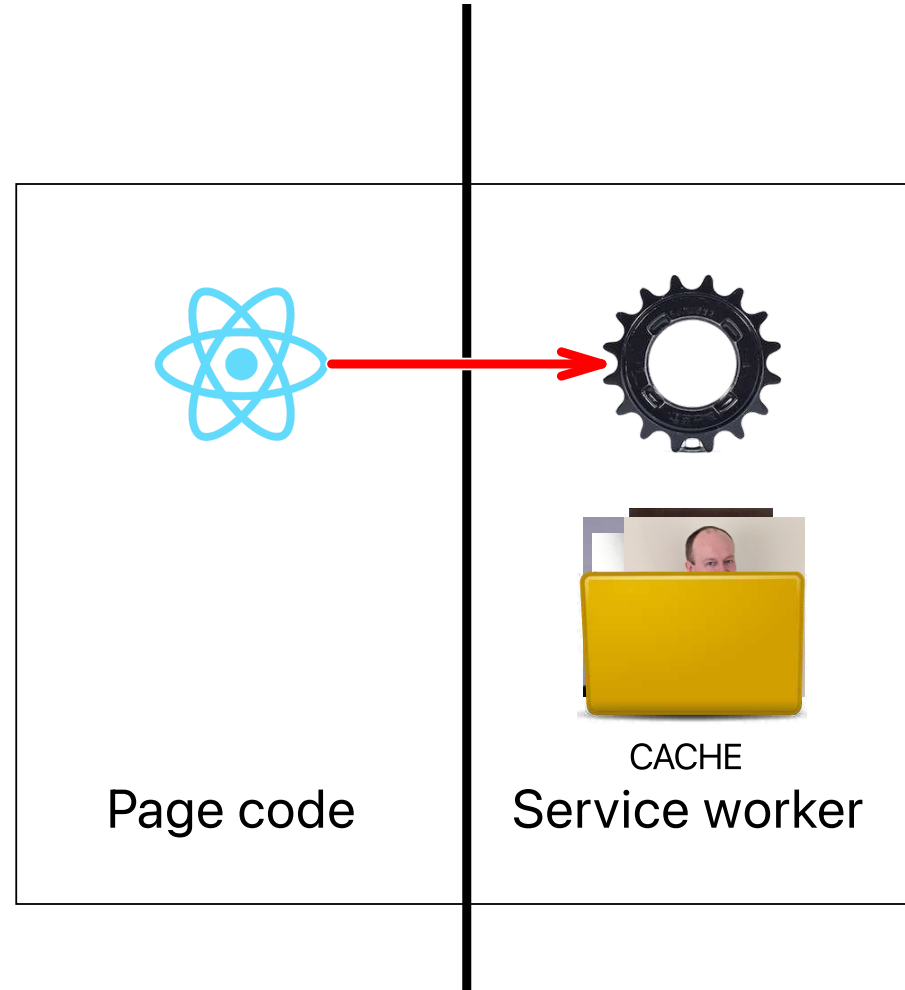
StaleWhileRevalidate



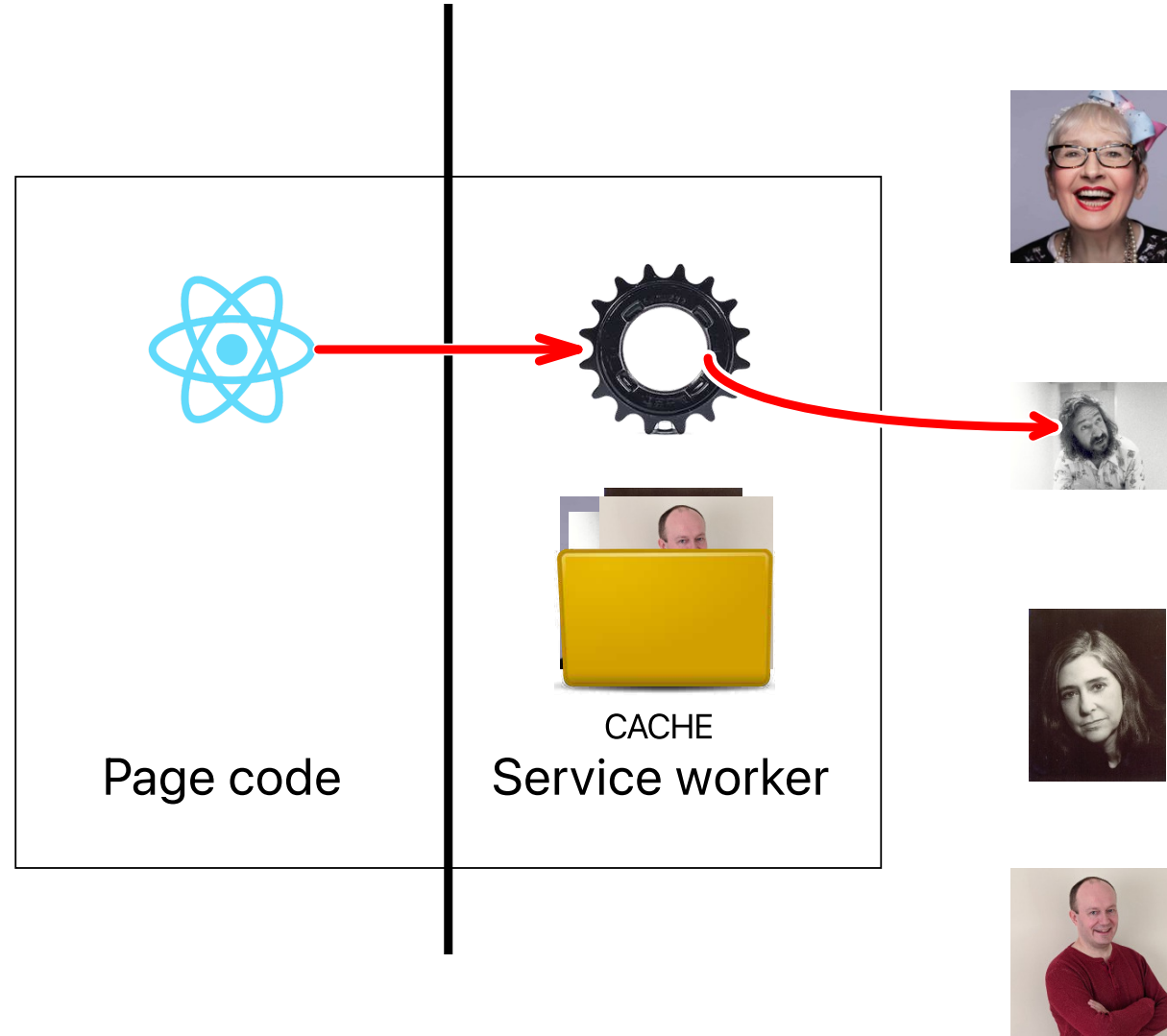
StaleWhileRevalidate



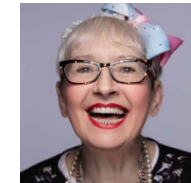
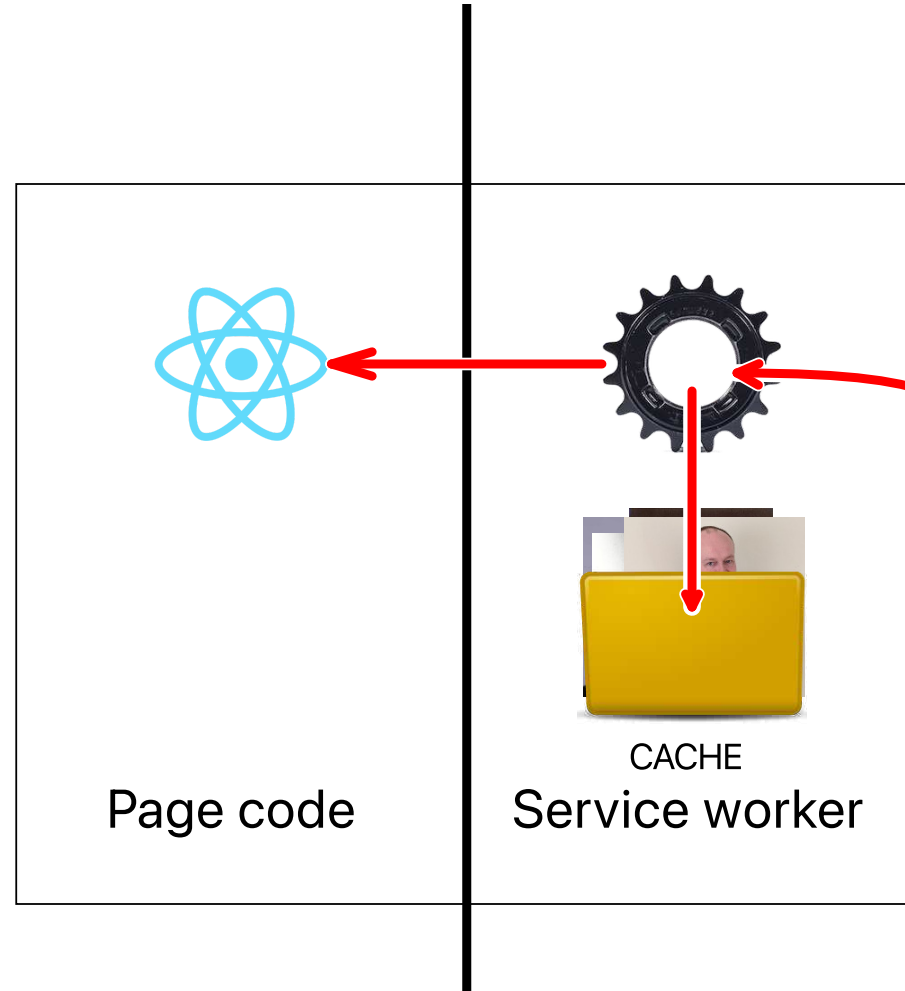
StaleWhileRevalidate



StaleWhileRevalidate



StaleWhileRevalidate





Sending data when offline? (recipe 11.6)





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- When people are offline they might want to do more than read



Sending data when offline? (recipe 11.6)

- When people are offline they might want to do more than read
- They might want to send changes to the server



Sending data when offline? (recipe 11.6)

- When people are offline they might want to do more than read
- They might want to send changes to the server
- But how can that work when they have no connection?



Typical code to send data

```
const sendData = () => {  
  const options = {  
    method: 'POST',  
    body: JSON.stringify({timeIs: new Date()}),  
    headers: {  
      'Content-Type': 'application/json'  
    }  
  };  
  fetch('/endpoint', options)  
};
```



Use background-sync in the server-worker

```
import { registerRoute } from 'workbox-routing';  
import { NetworkOnly, StaleWhileRevalidate } from 'workbox-strategies';  
import { BackgroundSyncPlugin } from "workbox-background-sync";  
  
// All the other service-worker code...
```



Use background-sync in the server-worker

```
import { registerRoute } from 'workbox-routing';
import { NetworkOnly, StaleWhileRevalidate } from 'workbox-strategies';
import { BackgroundSyncPlugin } from "workbox-background-sync";
```

```
// All the other service-worker code...
```

```
registerRoute(
  /\endpoint/,
  new NetworkOnly({
    plugins: [new BackgroundSyncPlugin(
      'endPointQueue1', {
        maxRetentionTime: 24 * 60
      }
    )]
  }),
  'POST'
);
```



Get the code!





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The image features the O'Reilly logo in white text on a blue background. The background has a gradient from dark blue on the left to light blue on the right. There are two large, semi-transparent blue circles on the left side, one partially overlapping the other. The logo text is centered horizontally and reads "O'REILLY" in a bold, sans-serif font, followed by a registered trademark symbol (®).

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