## **CSE208 Computer Networks 2019-2020 Spring Final Homework**

Due 2020.06.28

**Submission:** Submit your solutions to AKUZEM (OYS) as a single <u>zip</u> file including your <u>solutions' PDF files</u> and TurnItIn originality report PDF files.

TurnItIn class code: 24533933 class key: network19

assignments (for each question):

Final Question 1, Final Question 2...

Name the zip file as Student\_name\_ID.zip, e.g. Ali\_Veli\_123456.zip
Name the solution PDF's as questionNumber.pdf, e.g. 1.pdf, 2.pdf...
Name the TurnItIn check PDF's as questionNumber T.pdf, e.g. 1 T.pdf, 2 T.pdf...

## **Penalties:**

Incorrect PDFs / using other formats: -5 pts
Incorrect compression format (rar, tar...) / no zip etc...: -5 pts
Incorrect naming of files: -10 pts
Late submission policy: Not allowed according to the calendar

**Important:** To get full grades, you must explain all of your solutions in problems. Only writing the correct answer may not earn you full grade.

Both provide the scanned versions of your handwritten solutions for the problems and typed text in a word processor in the same PDF files. Scanned handwritten solutions are not necessary except for the problems 1 to 5.

(Summary: include scanned solutions together with the digital text in the same PDFs for questions 1 to 5, include digital text for all questions)

Answers without the text written in word processor will not be accepted.

Question 1 (17 points) There is a connection where distance between sender and receiver is 200 kms. We want to transfer a file of size 10^4 bytes. Assume that there is a 40 bytes header for each segment and maximum segment size is 1250 bytes. The losses occur where data segment 5 and ACK segment 3 are sent on their first transmission. All the data and ACK segments except these 2 segments are sending to receiver without loss. Calculate how long does it take to transfer whole file and to receive last ACK for receiver by using Go-Back-N algorithm with window size N=4 by assuming the connection speed is 10 Mbps and propagation speed is 1x10^5 km/s. Timeout is 10 ms and is started when every time the sender window is slided. Draw the timeline. Show all data and ACK segments on drawing in detail.

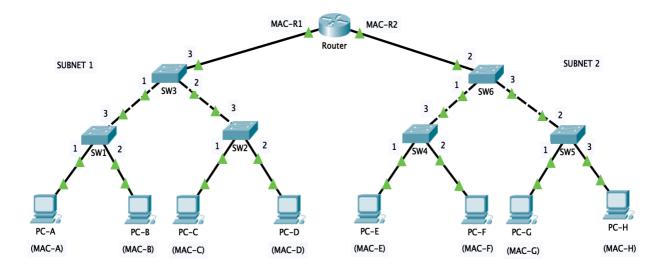
Ser	nder	Receiver	Sen	der	Receiver
cwnd	time	time	cwnd	time	time
	0 —	O		16 —	16
	1 —	1		17 —	17
	2 —	2		18 —	18
	3 —	3		19 —	19
	4	4		20 —	20
	5 —	5		21 —	21
	6 —	<u> </u>		22 —	22
	7	7		23 —	23
	8 —	<b>—</b> 8		24 —	24
	9 —	9		25 —	25
	10 —	10		26 —	26
	11 —	11		27 —	27
	12 —	12		28 —	28
	13 —	13		29 —	29
	14 —	14		30 —	30
	15	15		31	31

## Question 2 (10 points)

Target Network	Next Hop
139.179.222.0/25	R1
139.179.128.0/17	R2
139.179.120.0/21	R3
193.179.216.0/21	R4
139.179.0.0/16	R5

According to routing table above, which output ports are IP packets with destination addresses below routed to? **Show your work in detail**.

- i. 139.179.60.1
- ii. 139.179.226.4
- iii. 139.179.124.55
- iv. 139.179.223.18
- v. 139.179.127.222



**Question 3 (27 points)** Consider the network diagram above. There are two subnets separated by a router, namely subnet-1 and subnet-2. In each subnet there is a multi-switch architecture. There are 8 PCs with MAC addresses MAC-A, MAC-B, ..., MAC-H. The MAC address of the subnet-1 adapter of the router is MAC-R1 and MAC address of the subnet-1 adapter of the router is MAC-R2. All switches have three interfaces numbered as 1,2 and 3.

## At t = 0, assume the following:

- ARP tables of all PCs are <u>up-to-date</u>.
- ARP tables of both router adapters are <u>up-to-date</u>.
- Forwarding (Mac address) tables of all switches are empty.
- All PCs know the IP address of the router and their subnet mask. The routing table at the router is up-to-date.
- All PCs and the router know the IP addresses of all other PCs. Hence, there is no need for a DNS lookup.
- a. (9 points) At t = 0.1, PC-A sends an IP segment to PC-H. At t = 0.11, the segment is received by PC-H. What is the state of the forwarding tables of switches at t = 0.2; i.e. after all packet propagation, forwarding, processing in the network is completed. Fill the following tables.

SW1			SW2			SW3		
MAC add.	İnterface		MAC add.	interface		MAC add.	İnterface	
		•						
SW	SW4			/5		SW6		
MAC add.	interface		MAC add.	interface		MAC add.	İnterface	

b. (9 points) After the packet transmission mentioned in the previous part is completed,  $at\ t=0.3$ , PC-H sends an IP segment to PC-A.  $At\ t=0.31$ , the segment is received by PC-A. What is the state of the forwarding tables of switches  $at\ t=0.4$ ; i.e. after all packet propagation, forwarding, processing in the network is completed. Fill the following tables.

					_				
SW1			SW2			SW3			
MAC add.	Interface		MAC add. Interface			MAC add.	Interface		
				•			•		
SW	SW4			SW5			SW6		
MAC add.	İnterface		MAC add.	Interface		MAC add.	İnterface		

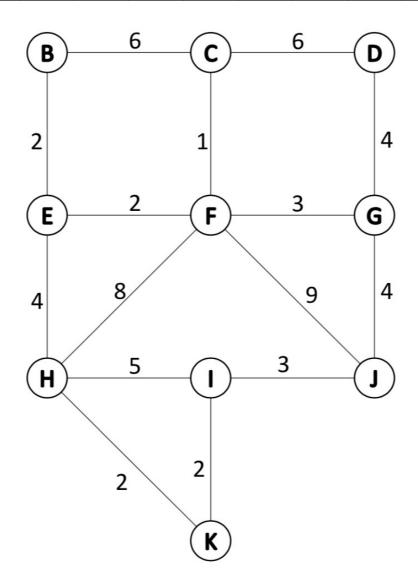
c. (9 points) After both packet transmission mentioned in the previous parts are completed,  $at\ t=0.5$ , PC-B sends an IP segment to PC-G.  $At\ t=0.51$ , the segment is received by PC-G. What is the state of the forwarding tables of switches  $at\ t=0.6$ ; i.e. after all packet propagation, forwarding, processing in the network is completed. Fill the following tables.

SW1			SW2			SW3				
MAC add.	İnterface		MAC add. Interface			MAC add.	Interface			
SW	/4		SW	/5		SW	6			
MAC add.	Interface		MAC add.	Interface		MAC add.	İnterface			

-	estion 4 (5 points) Write the appropriate command name foout router in Packet Tracer.	r the following blank places
1)	Enter into privileged EXEC mode?	
2)	Enter into global configuration mode?	
3)	Negate the command?	
4)	Enable the interface?	
5)	To prevent console messages from interrupting commands?	

**Question 5 (20 points)** Execute the Dijkstra algorithm at node C for the network shown below by filling in the following table. In the table, you need to give both the distance D(v) and previous node p(v).

Iter.	Added	D(B), p(B)	D(D), p(D)	D(E), p(E)	D(F), p(F)	D(G), p(G)	D(H), p(H)	D(I), p(I)	D(J), p(J)	D(K), p(K)
0	С	1 ( /	1 ( )	1 ( /	1 ( /	1 ( /	1 ( )	1 ( )	1 ( )	1 ( /
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										



**Question 6 (5 points)** Write at least 5 parameters that are dynamically determined by TCP at run-time.

**Question 7 (6 points)** Write at least 2 strict reasons on why we still need an IP address and why MAC-based intra/inter-domain routing is not a good idea and not feasible while all modern network cards already provide a unique MAC address ready for communication.

**Question 8 (2 points)** Why simple shortest-path routing is not enough with BGP? (Maximum 2 sentences)

**Question 9 (2 points)** Write at least 3 parameters that can be set by BGP administrators to set-up BGP.

**Question 10 (6 points)** Clearly explain "hidden terminal problem" and "exposed terminal problem" and their solutions in your own words and own understanding (each one with maximum 5 sentences).