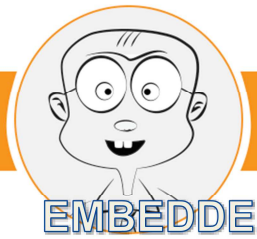

EMBEDDED SYSTEM COURSE

LECTURE 11: FREESCALE MQX RTOS TIMER

Learning Goals

- Understanding on how the MQX maintain the timing feature.
- Introduce about the MQX Timer component.
- Introduce about the MQX software Watchdog component.

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- MQX Timing features
- Deep look at how kernel handles time
- Absolute versus Relative Time
- Timer Component
- Watchdog
- Timer Exercise

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MQX Timing

- MQX Time used for:
  - Round-robin scheduling
  - Timeouts for MQX function calls (msg_recv, etc)
  - Suspension of tasks for a specified amount of time (time_delay)
  - Time and date
- Can represent time in:
  - seconds/milliseconds
  - Date
  - extended date
  - Ticks
- Presenting in seconds or date is more CPU intensive

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Time_delay not exact, just guarentee the minimum amount of delay. Ie if say delay 7ms, will delay for 10ms since tha'ts smaller than BSP resolution

MQX Timing

- Time is enabled at BSP level
  - Can describe absolute time or relative time
- Resolution depends on hardware and app settings
  - Uses 64-bit counter to count the number of tick interrupts since bootup (using PIT)
  - Then also returns at 32-bit number that represents the hardware ticks (PIT timer value) since the last tick for increased accuracy
- Resolution set during hardware config
  - Normally 200 ticks/second -> 5ms

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Draw how this works on a board

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Kernel Details

- Timer set up in bsp_enable_card() (located in \mqx\source\bsp\<board>\init_bsp.c)
  - PIT0 is used for KL46
  - The PIT module is configured in the function _<board>_timer_init_freq located in mqx\source\io\timer\timer_<board>.c
- The timer interrupt (_bsp_timer_isr) is also in init_bsp.c,
  - Clears PIT interrupt and then calls _time_notify_kernel
- _time_notify_kernel is found in \mqx\kernel\ti_krnl.c
  - Increments counter
  - Checks timeout queue (used by msg_recieve, sem_wait, or time_delay for example)
  - Checks timesliced tasks to see if need to put at end of ready queue
  - Checks timer and light weight timers

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And remember because an interrupt happened, it will re-look at the scheduling options, so if a higher priority task is found to be in the ready queue now, then it will run instead

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Absolute versus Elapsed Time

- Initially, absolute time is the time since the reference date of 0:00:00.000 January 1, 1970.
- Unless an application changes the absolute time, the following pairs of functions return the same values:
  - **_time_get()** and **_time_get_elapsed()**
  - **_time_get_ticks()** and **_time_get_elapsed_ticks()**
- But because the absolute time could be updated, elapsed time should always be used to measure an interval

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Many ways to see the time and many time functions. See MQXUG or MQXRM for the details

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Types of timers

- Light Weight timers are used for calling functions at periodic intervals
  - It creates a periodic queue
  - The function runs in an ISR, not blocking MQX calls not allowed
- Normal timers can do:
  - One shot
  - Start at specific time
  - Start after specific duration
  - Also allowed to send messages, set events, and do other synchronization
- Also have a watchdog time avaliable to detect task starvation or deadlock
- All of these are optional

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Normal Timer

- Creates a timer task
- When a timer expires, it causes a notification function to run
  - Notification function should not block or allocate resources
  - Kind of like an ISR
  - Runs at priority of the timer task, set when the timer was created, not the task that created that timer task
- A task can start a timer at a specific time or at some specific time after the current time. Timers can use elapsed time or absolute time.
- There are two types of timers:
  - One-shot timers, which expire once.
  - Periodic timers, which expire repeatedly at a specified interval. When a periodic timer expires, MQX resets the timer.

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See MQXUG and MQXRM for API details

Lightweight Timers

- Provide periodic notification
- A task can create a periodic queue and add timers to it. The timers expire at the same rate as the queue's period, but offset from the period's expiry time.
- Only a data structure instead of a task

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Watchdog

- Similar to hardware watchdog, but at a task layer
- If watchdog expires, then system-wide user-provided function is called, that is passed the task that was deadlocked
- Create and start the watchdog that has a specified timeout inside the task you want to watch
  - Then task needs to call watchdog_start(time) or watchdog_stop again within that time limit, or else the expiry function is called
- Can be used to make sure task is running in a quick enough time

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Timer Exercise

- Using timer to implement a counter, display a counter value on LCD

Summary

- Understanding about the MQX Timer Features and its components
- Have brief introduction on how the MQX Kernel handle the timer

Question & Answer

Thanks for your attention !

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