

# Data Structures

- Sequence types
- Using sequences
- Set types
- Mapping types
- Additional techniques
- Worked examples

# 1. Sequence Types

- Overview
- Lists
- Splitting and joining
- Tuples
- Ranges

# Overview

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Basic sequence types

- List, tuple, and range

Text sequence types

- String

Binary sequence types

- bytes, bytearray, and memoryview

# Lists

There are several ways to create a list

- []
- [item, item, item ... ]
- list()
- list(iterable)

Example:

```
1 list1 = []
2 list2 = ["Italy", "France", "Spain"]
3 list3 = [3, 12, 19, 1, 2, 7]
4 list4 = list()
5 list5 = list(list3)
6 list6 = list("Hello")
7
8 print("list1 has %d items: %s" % (len(list1), list1))
9 print("list2 has %d items: %s" % (len(list2), list2))
10 print("list3 has %d items: %s" % (len(list3), list3))
11 print("list4 has %d items: %s" % (len(list4), list4))
12 print("list5 has %d items: %s" % (len(list5), list5))
13 print("list6 has %d items: %s" % (len(list6), list6))
```

# Splitting and Joining

A common scenario where lists crop up in Python is when you call `split()` or `join()` on a string

- `split()` - splits a string into a list of substrings
- `join()` - joins a list into a concatenated string

Example:

```
1  str = "and we were singing, hymns and arias, land of my fathers, ar hyd yr nos"
2
3  words = str.split(", ")
4
5  lines = "... \n".join(words)
6
7  print("%s" % lines)
```

# Tuples

There are several ways to create a tuple

- `()`
- `a`, or `(a,)`
- `a,b,c` or `(a,b,c)`
- `tuple()`
- `tuple(iterable)`

Example:

```
1  tuple1 = ()
2  tuple2 = "Norway",      # or: tuple2 = ("Norway",)
3  tuple3 = 3, 19, 2       # or: tuple3 = (3, 19, 2)
4  tuple4 = tuple()
5  tuple5 = tuple(tuple3)
6
7  print("tuple1 has %d items: %s" % (len(tuple1), tuple1))
8  print("tuple2 has %d item(s): %s" % (len(tuple2), tuple2))
9  print("tuple3 has %d items: %s" % (len(tuple3), tuple3))
10 print("tuple4 has %d items: %s" % (len(tuple4), tuple4))
11 print("tuple5 has %d items: %s" % (len(tuple5), tuple5))
```

# Ranges

To create a range, use the range constructor

- `range(stop)`
- `range(start, stop)`
- `range(start, stop, step)`

Example:

```
1  def display_range(msg, r):
2      print("\n" + msg)
3      for i in r:
4          print(i)
5
6  range1 = range(5)
7  range2 = range(5,10)
8  range3 = range(5,10,2)
9
10 display_range("range1", range1)
11 display_range("range2", range2)
12 display_range("range3", range3)
```



## 2. Using Sequences

- Common sequence operations
- Slicing operations
- Unpacking operations
- Sequence modification operations
- Optional exercise

# Common sequence operations

You can perform these operations on any sequence:

```
1 euro = ["GB", "ES", "NL", "F", "D", "I", "P"]
2 asia = ["SG", "JP"]
3
4 print("%s" % "P" in euro)           # True
5 print("%s" % "F" not in euro)       # False
6 print("%s" % (euro + asia))         # ['GB', 'ES', 'NL', 'F', 'D', 'I', 'P', 'SG', 'JP']
7 print("%s" % (asia * 2))            # ['SG', 'JP', 'SG', 'JP']
8 print("%s" % (2 * asia))            # ['SG', 'JP', 'SG', 'JP']
9 print("%d" % len(euro))             # 7
10 print("%s" % min(euro))            # D
11 print("%s" % max(euro))            # P
12 print("%d" % euro.index("NL"))      # 2
13 print("%d" % euro.index("NL", 1))   # 2
14 print("%d" % euro.index("NL", 1, 4)) # 2
15 print("%d" % euro.count("ES"))      # 1
```

# Slicing operations

```
1 euro = ["GB", "ES", "NL", "F", "D", "I", "P"]
2 asia = ["SG", "JP"]
3
4 print("%s" % (euro[1]))           # ES
5 print("%s" % (euro[1:5]))         # ['ES', 'NL', 'F', 'D']
6 print("%s" % (euro[1:5:2]))       # ['ES', 'F']
7 print("%s" % (euro[3:]))          # ['F', 'D', 'I', 'P']
8 print("%s" % (euro[:-3]))         # ['GB', 'ES', 'NL', 'F']
```

# Unpacking operations

You can unpack (i.e. extract) elements in a sequence

The following example illustrates the techniques available

```
1  euro = ["GB", "ES", "NL", "F"]
2
3  # Manually getting items.
4  a, b, c, d = euro[0], euro[1], euro[2], euro[3]
5  print("%s %s %s %s" % (a, b, c, d))    # GB ES NL F
6
7  # Unpacking.
8  e, f, g, h = euro
9  print("%s %s %s %s" % (e, f, g, h))    # GB ES NL F
10
11 # Catch-all unpacking.
12 i, j, *k = euro
13 print("%s %s %s" % (i, j, k))          # GB ES ['NL', 'F']
```

# Sequence modification operations

You can perform these operations on a mutable sequence such as a list:

```
1  euro = ["GB", "ES", "NL", "F"]
2
3  euro[0] = "CY"
4  euro[1:3] = ["US", "AU", "AT"]
5  euro.append("SW")
6  euro.extend(["YU", "ZR"])
7  euro.insert(1, "NI")
8  print("%s" % euro)      # ['CY', 'NI', 'US', 'AU', 'AT', 'F', 'SW', 'YU', 'ZR']
9
10 euro.pop()
11 euro.pop(1)
12 del euro[2:4]
13 print("%s" % euro)      # ['CY', 'US', 'F', 'SW', 'YU']
14
15 euro.remove("US")
16 euro.reverse()
17 print("%s" % euro)      # ['YU', 'SW', 'F', 'CY']
18
19 eurocopy = euro.copy()
20 euro.clear()
21 print("%s" % eurocopy)  # ['YU', 'SW', 'F', 'CY']
22 print("%s" % euro)     # []
```

# Exercise

Write a Python program as follows:

- Ask the user to enter a series of numbers (-1 to quit)
- Determine which numbers are prime
- Display the prime numbers on the console

For the solution code: See Solutions\05-DataStructures\primes.py

Here are more detailed instructions for this exercise:

1. Write a function named `get_numbers()`. The function should loop around, asking the user to enter a number. For each number, add it to a list. Stop looping when the user enters -1. Return the list at the end of the function.
2. Write a function named `find_primes()`. The function takes one argument - a list of numbers. The function should loop through the numbers, to find the prime numbers. The function should return the prime numbers.
3. Write a function named `display_numbers()`. The function takes one argument - a list of numbers. The function displays the numbers on the screen.

Call these functions from your "main" code, to get numbers from the user, find which ones are prime,

# 3. Set Types

- Creating a set
- Creating a frozen set
- Common set operations
- Set modification operations

# Creating a set

There are several ways to create a set

- {item, item, item, ... }
- set()
- set(iterable)
- Via a comprehension, similar to lists

Example:

```
1  set1 = {"dog", "ant", "bat", "cat", "dog"}
2  set2 = set()
3  set3 = set(("dog", "ant", "bat", "cat", "dog"))
4  set4 = set("abracadabra")
5  set5 = {c.upper() for c in "abracadabra"}
6
7  print("set1 has %d items: %s" % (len(set1), set1))
8  print("set2 has %d items: %s" % (len(set2), set2))
9  print("set3 has %d items: %s" % (len(set3), set3))
10 print("set4 has %d items: %s" % (len(set4), set4))
11 print("set5 has %d items: %s" % (len(set5), set5))
```



# Creating a frozen set

Creating a frozenset is similar to creating a set

- Use the frozenset constructor

Example:

```
1  set1 = frozenset({"dog", "ant", "bat", "cat", "dog"})
2  set2 = frozenset()
3  set3 = frozenset(("dog", "ant", "bat", "cat", "dog"))
4  set4 = frozenset("abracadabra")
5  set5 = frozenset({c.upper() for c in "abracadabra"})
6
7  print("set1 has %d items: %s" % (len(set1), set1))
8  print("set2 has %d items: %s" % (len(set2), set2))
9  print("set3 has %d items: %s" % (len(set3), set3))
10 print("set4 has %d items: %s" % (len(set4), set4))
11 print("set5 has %d items: %s" % (len(set5), set5))
```

# Common set operations

You can perform these operations on any set:

```
1  s1 = {"GB", "US", "SG"}
2  s2 = {"GB", "US", "AU"}
3  s3 = {"F", "BE", "CA"}
4
5  print("%s" % ("GB" in s1))      # True
6  print("%s" % ("GB" not in s1))  # False
7  print("%s" % (s1.isdisjoint(s2))) # False
8  print("%s" % (s1.isdisjoint(s3))) # True
9  print("%s" % (s1.issubset(s2)))  # False
10 print("%s" % (s1 ≤ s2))          # False
11 print("%s" % (s1 < s2))          # False
12 print("%s" % (s1.issuperset(s2))) # False
13 print("%s" % (s1 ≥ s2))          # False
14 print("%s" % (s1 > s2))          # False
15 print("%s" % (s1.union(s2, s3))) # {'GB', 'US', 'BE', 'F', 'CA', 'AU', 'SG'}
16 print("%s" % (s1 | s2 | s3))     # {'GB', 'US', 'BE', 'F', 'CA', 'AU', 'SG'}
17 print("%s" % (s1.difference(s2, s3))) # {'SG'}
18 print("%s" % (s1 - s2 - s3))      # {'SG'}
19 print("%s" % (s1.symmetric_difference(s2))) # {'AU', 'SG'}
20 print("%s" % (s1 ^ s2))           # {'AU', 'SG'}
```

# Set modification operations

You can perform these operations on a mutable set:

```
1  s1.add("HK")
2  s1.remove("US")
3  s1.discard("D")
4  print("%s" % s1)      # {'SG', 'HK', 'GB'}
5
6  print("%s" % s1.pop()) # SG
7  print("%s" % s1)      # {'HK', 'GB'}
8
9  s1.update(s2,s3)
10 s1 |= s4 | s5
11 print("%s" % s1)      # {'D', 'AU', 'US', 'I', 'F', 'P', 'N', 'GB', 'CA', 'HK'}
12
13 s1.intersection_update(s2,s3)
14 s1 &= s4 & s5
15 print("%s" % s1)      # {'GB', 'US'}
16
17 s1.difference_update({"AA", "BB"}, {"CC", "GB"})
18 s1 -= {"DD", "EE"} | {"FF", "GG"}
19 print("%s" % s1)      # {'US'}
20
21 s1.symmetric_difference_update(s2)
```

# 4. Mapping Types

- Creating a dictionary
- Iterating over a dictionary
- Accessing items in a dictionary

# Creating a dictionary

There are several ways to create a dict

- {key:value, key:value, ... }
- dict()
- dict(anotherDict)
- dict(keyword=value, keyword=value, ... )
- dict(zip(keysIterable, valuesIterable))

Example:

```
1 dict1 = {"us":"+1", "nl":"+31", "no":"+47"}
2 dict2 = dict()
3 dict3 = dict({"us":"+1", "nl":"+31", "no":"+47"})
4 dict4 = dict(us="+1", nl="+31", no="+47")
5 dict5 = dict(zip(["us", "nl", "no"], ["+1", "+31", "+47"]))
6
7 print("dict1 has %d items: %s" % (len(dict1), dict1))
8 print("dict2 has %d items: %s" % (len(dict2), dict2))
9 print("dict3 has %d items: %s" % (len(dict3), dict3))
10 print("dict4 has %d items: %s" % (len(dict4), dict4))
11 print("dict5 has %d items: %s" % (len(dict5), dict5))
```

# Iterating over a dictionary

Example:

There are several ways to iterate over a dict

- Iterate over the items (i.e. key-value pairs)
- Iterate over the keys
- Iterate over the values

```
1  dialcodes = {"us": "+1", "nl": "+31", "no": "+47"}
2
3  print("Items:")
4  for k,v in dialcodes.items():
5      print(k, v)
6
7  print("\nKeys:")
8  for k in dialcodes.keys():
9      print(k)
10
11 print("\nValues:")
12 for v in dialcodes.values():
13     print(v)
```

# Accessing items in a dictionary

There are various operations for accessing items in a dict

```
1  dialcodes = {"us": "+1", "nl": "+31", "no": "+47", "it": "+39"}
2
3  print("%s" % "us" in dialcodes)          # True
4  print("%s" % "us" not in dialcodes)      # False
5
6  dialcodes["uk"] = "+44"
7  print(dialcodes["uk"])                   # +44
8  print(dialcodes.get("fr"))               # None
9  print(dialcodes.get("fr", "xxx"))        # xxx
10
11 del dialcodes["no"]
12 print(dialcodes.pop("uk"))                # +44
13 print(dialcodes.pop("uk", "xxx"))         # xxx
14 print(dialcodes.setdefault("it", "???")) # ???
15
16 dialcodes.update({"ca": "+1", "it": "+39"})
17 print(dialcodes) # {'ca': '+1', 'us': '+1', 'nl': '+31'}
```

# 5. Additional Techniques

- Generators
- List comprehensions
- Set comprehensions
- Dictionary comprehensions
- Filtering, sorting, and mapping
- Working with JSON data



# Generators

A generator is a special kind of function that returns a collection, one item at a time

- Use the yield keyword to yield the next value on each call

Example - consider the following two functions

- The 1st version returns a collection "all at once"
- The 2nd version yields a collection one element at a time

```
1  def getNums():
2      nums = []
3      while True:
4          num = int(input("Number? "))
5          if num == -1 :
6              break
7          nums.append(num)
8      return nums
9
10 # Client code.
11 nums = getNums()
12 for n in nums:
13     print("  %d" % n)
```

```
1  def getNumsB():
2      while True:
3          num = int(input("Number? "))
4          if num == -1 :
5              break
6          yield num
7
8
9
10 # Client code.
11 nums = getNumsB()
12 for n in nums:
13     print("  %d" % n)
```

# List comprehensions

You can create a list from another sequence

- Apply an operation on all the items in an existing sequence
- This is known as a "list comprehension"

Example:

```
1 squares = [x**2 for x in range(6)]
2
3 ftemps = [32, 68, 212]
4 ctemps = [(f-32)*5/9 for f in ftemps]
5
6 print("squares: %s" % squares)
7 print("ftemps: %s" % ftemps)
8 print("ctemps: %s" % ctemps)
```

# Set comprehensions

You can also create a "set comprehension"

- i.e. a set created from another sequence

Example:

```
1  ftemps = range(0, 50, 5)
2  ctemps = { int((f-32)*5/9) for f in ftemps }
3
4  print("ctemps: %s" % ctemps)
```

# Dictionary comprehensions

You can also create a "dictionary comprehension"

- i.e. a collection of key/value pairs created from another sequence

Example:

```
1 mydict = { i : i*i for i in range(1, 6) }  
2  
3 print("mydict: %s" % mydict)
```

# Filtering, sorting, and mapping (1/2)

Python defines functions that allow you to filter, sort, and map (i.e. transform) the elements in a collection

Example

```
1  names = ["Zak", "Tim", "Ben", "Joe", "Kim", "Bud", "Te
2
3  bnames = list(filter(startsWithB, names))
4  print(bnames)
5
6  sortedBnames = sorted(bnames)
7  print(sortedBnames)
8
9  mappedSortedBnames = list(map(topAndTail, sortedBnames
10 print(mappedSortedBnames)
```

```
1  def startsWithB(element):
2      if len(element) and element[0] == 'B':
3          return True
4      else:
5          return False
```

```
1  def topAndTail(element):
2      return "***" + element + "***"
```

# Filtering, sorting, and mapping (2/2)

The `sorted()` function takes two optional arguments, which allow you to take control over the sorting

- `key` - function that indicates what aspect to sort items on
- `reverse` - boolean (default is `false`, i.e. ascending order)

## Example

```
1  names = ["Andy", "Jayne", "Em", "Tom"]
2
3  sortedNamesAlphabetically = sorted(names)
4  print(sortedNamesAlphabetically)
5
6  sortedNamesByLength = sorted(names, key=personNameLength)
7  print(sortedNamesByLength)
8
9  sortedNamesByLengthDescending = sorted(names, key=personNameLength, reverse=True)
10 print(sortedNamesByLengthDescending)
```

# Working with JSON data (1/3)

JSON is a popular string data format

- Typically used for passing data to/from REST services
- Very easy to read/write JSON data in JavaScript (and in Python 😊)

Here are some example JSON strings:

```
1 personJson = '{ "name": "Andy", "age": 21, "height": 1.67, "isWelsh": true }'  
2 coordsJson = '[ { "x": 100, "y": 150 }, { "x": 200, "y": 250 } ]'
```

To read/write JSON data in Python, use the standard Python module named `json`

- `json.loads()` loads JSON data into a Python dictionary/list
- `json.dumps()` dumps a Python dictionary/list into a JSON string

# Working with JSON data (2/3)

These examples show how to load JSON data into Python data structures

```
1  import json
2
3  personJson = '{"name": "Andy", "age": 21, "height": 1.67, "isWelsh": true }'
4
5  person = json.loads(personJson)
6
7  print("%s is %d years old" % (person["name"], person["age"]))
8  print("Height is %.2f, Welshness is %s" % (person["height"], person["isWelsh"]))
```

```
1  import json
2
3  coordsJson = '[ { "x": 100, "y": 150 }, { "x": 200, "y": 250 } ]'
4
5  coords = json.loads(coordsJson)
6
7  print("Point 0 is %d, %d" % (coords[0]["x"], coords[0]["y"]))
8  print("Point 1 is %d, %d" % (coords[1]["x"], coords[1]["y"]))
```

Also see `readJsonFromFile.py` and `sampledata.json`



# Working with JSON data (3/3)

These examples show how to dump Python data into a JSON string

```
1  import json
2
3  person = {"name": "Andy", "age": 21, "height": 1.67, "isWelsh": True }
4
5  personJson = json.dumps(person, indent=4)
6
7  print(personJson)
```

```
1  import json
2
3  coords = [ { "x": 100, "y": 150 }, { "x": 200, "y": 250 } ]
4
5  coordsJson = json.dumps(coords, indent=4)
6
7  print(coordsJson)
```