

Dominic Ojeda

Full Stack Web Developer with a passion for visual design and clean code. Experience producing web applications with HTML, CSS, and JavaScript and creating visual elements with Photoshop and Illustrator. Enjoy solving problems creatively and always determined to make ideas become reality. Clear communicator, self-driven and team oriented.

SKILLS

React.js, React Native, Github, JavaScript, jQuery, HTML, CSS, Bootstrap, Materialize, Media Queries, MongoDB, MySQL, Firebase, Node.js, Express, AJAX, APIs, JSON, REST, Illustrator, Photoshop

EXPERIENCE

Full Stack Developer, Rhone - Draper, Utah

JULY 2019 - PRESENT

Part of an innovative team of 4 developers in charge of creating and continuously improving an online Shopify store specializing in men's activewear. My position includes updating databases, working with designers to create visually appealing web pages, and coding new web app functionality to improve user experiences. Primary technologies used include Shopify, Liquid, Bitbucket, HTML, CSS, and JavaScript.

- Created Product Display Pages increasing awareness for specific products.
- Created event signup pages with added functionality to prevent multiple users from filling in the same time slots, reducing time spent with customer service later.

EDUCATION

Graduation Certificate, University of Utah Coding Bootcamp - Salt Lake City, UT

Associate of Arts in Business, Salt Lake Community College - Salt Lake City, UT

Member of National Society of Collegiate Scholars and Phi Theta Kappa

Salt Lake City, Utah

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LINKEDIN

<https://www.linkedin.com/in/dominic-ojeda/ample.com>

GITHUB

<https://github.com/dojeda1>

PORTFOLIO

<https://dojeda1.github.io/Materialize-Portfolio/>

PROJECTS

Meal Planner

Search foods based on dietary restrictions using the Spoonacular API, store them as favorites, then add them to a CSS styled meal prep calendar and save it in a Firebase database. Lead Developer in a group of five and Primary visual designer.

Utilizes Spoonacular API, HTML, CSS, Materialize, JavaScript, jQuery, and Firebase.

Code: <https://github.com/stephanfalcon/PlusUltraProject>

Demo: <https://stephanfalcon.github.io/PlusUltraProject/>

Bug Memory Challenge

Uses REACT states to display a randomly sorted set of insect cards that continue to change as the user selects them. A different card must be clicked each time to win and CSS animations give the user visual feedback. Sole developer and UI designer for the web app.

Utilizes React.js, JavaScript, HTML, CSS, Bootstrap.

Code: <https://github.com/dojeda1/memory-game>

Demo: <https://memory-game-react-click.herokuapp.com/>

Measurement Trivia Game

A timed trivia game that automatically moves on to the next question using both setInterval and setTimeout functions. The app has two difficulty settings, each with their own set of randomly ordered questions. Correct answers are tracked and final score is displayed when the game ends. Sole developer and UI designer for the web app.

Utilizes HTML, CSS, Bootstrap, JavaScript, and jQuery.

Code: <https://github.com/dojeda1/TriviaGame>

Demo: <https://dojeda1.github.io/TriviaGame/>