

Simultaneous Localization and Mapping (SLAM)

Chapter 9:

Histogram Filter for Robot Localization

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Contents

In this Chapter:

- ✓ Nonparametric Filters
- ✓ Histogram Filter for localization

Aim of this chapter:

- ✓ In this chapter, we explain Nonparametric Filters and see how histogram filter can be applied to the localization problem.

Posterior and prior probabilities

- ✓ A **posterior** probability is the probability of **assigning observations to groups given the data**.
- ✓ A **prior** probability is the probability that an **observation will fall into a group before you collect the data**.

Nonparametric Filters

Nonparametric filters

- ✓ A popular alternative to Gaussian techniques are **nonparametric** filters.



Do not rely on a **fixed functional form** of the posterior, **such as Gaussians**

- ✓ They **approximate** posteriors by a **finite number of values**, each roughly **corresponding to a region in state space**:



Nonparametric Filters

Nonparametric filters

✓ What is the finite number of values

- ✓ Some nonparametric Bayes filters rely on a **decomposition of the state space**
- ✓ Their **value corresponds to** the **cumulative probability** of the posterior density **in a compact subregion of the state space.**
- ✓ Some **approximate the state space** by **random samples** drawn from the posterior distribution

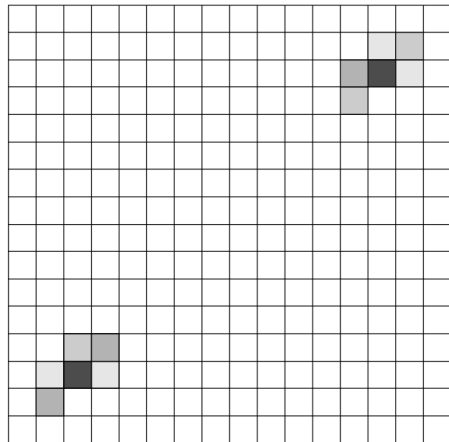
Note: The **number of parameters used to approximate the posterior can be varied** and change the quality of the approximation (higher better but costly).

Decomposition Techniques

- ✓ Decomposition techniques of continuous state spaces come into two basic approaches:

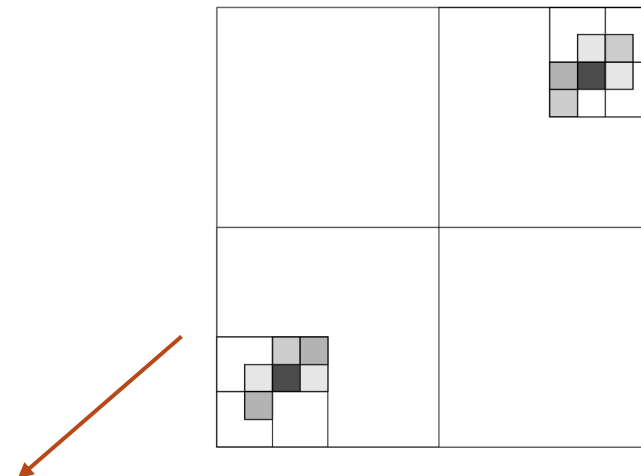
Static Techniques

- ✓ Rely on a fixed decomposition that is chosen in advance



Dynamic Techniques

- ✓ Adapt the decomposition to the specific shape of the posterior distribution (e.g. *density trees* approaches)



Density trees (Dynamic)

Density trees decompose the state space recursively, in ways that **adapt the resolution to the posterior probability mass**

Nonparametric Filters

Adaptive approach

- ✓ Techniques that can **adapt** the **number of parameters** to represent the posterior online

Resource-adaptive approach

- ✓ Techniques that **adapt based on the computational resources** available for belief computation
 - This approach play an important role in robotics
 - Enable robots to make decisions in real time, regardless of the computational resources available

Histogram Filter

- ✓ It decomposes the **state space** into **finitely many regions**, and represents the posterior by a **histogram**.

A histogram assigns a single cumulative probability to each region (a single probability value)

- ✓ It uses Bayes filters

In discrete spaces



Discrete Bayes filters

We already discussed!

In continuous state spaces



e.g. Histogram filters



Discretization

Histogram Filter

- ✓ Histogram filters decompose a continuous state space into finitely many regions (new state space)

 **Idea:** Thus, we can use discrete Bayesian algorithm to calculate

$$\text{range}(X_t) = x_{1,t} \cup x_{2,t} \cup \dots \cup x_{k,t}$$

$$x_{k,t} \cap x_{i,t} = \emptyset, i \neq k \quad \text{No intersections between two regions}$$

$$\bigcup_k x_{k,t} = \text{range}(X_t) \quad \text{Union of all}$$

- ✓ X_t : The state of the robot at time t
- ✓ $\text{range}(X_t)$: A function representing the state space
- ✓ $x_{k,t}$: describes a region (that partitions state space)

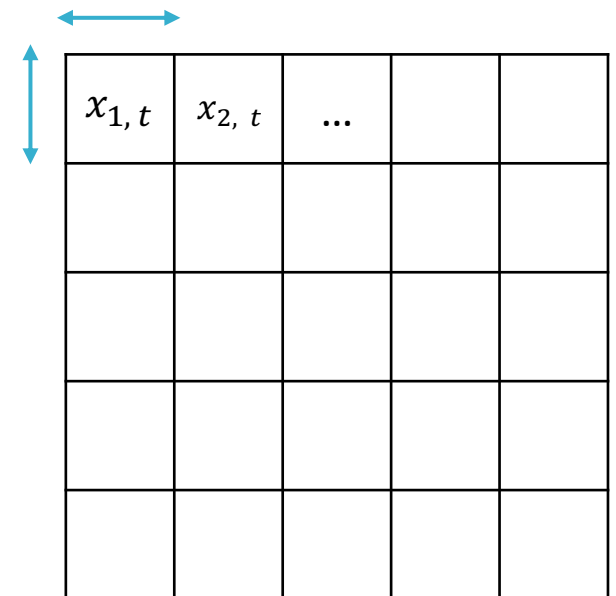
Histogram Filter

- ✓ Decomposition of a continuous state space can be **multi-dimensional grid**, where each $X_{k,t}$ is a grid cell.

Concept:

Granularity of the decomposition:

- Can control the **trade off** between **accuracy** and **computational efficiency**

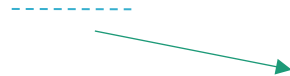


Histogram Filter

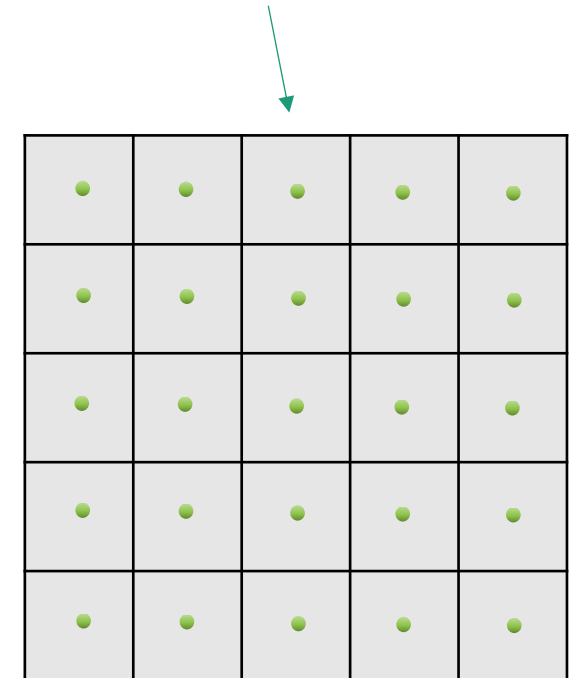
Steps

- ✓ Assign a uniform probability to each state x_t within each region $x_{k,t}$ (initial belief)

$$p(x_t) = \frac{p_{k,t}}{|x_{k,t}|}$$



volume of the region $x_{k,t}$



- ✓ For each region $x_{k,t}$ a probability, $p_{k,t}$ can be assigned
- ✓ Within each region $X_{k,t}$, we can only maintain the weights for each region
- ✓ If we don't know the pose the initial belief is equal for all locations

Histogram Filter

Example

$$p(x_t) = \frac{p_{k,t}}{|x_{k,t}|} = \frac{1}{25} = 0.04$$

volume of the region $x_{k,t}$



0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04

•	•	•	•	•
•	•	•	•	•
•	•	•	•	•
•	•	•	•	•
•	•	•	•	•

Bayesian filter (reminder)

Prediction

$$\overline{\text{bel}}(x_t) = \int p(x_t | x_{t-1}, u_t) \text{bel}(x_{t-1}) dx$$

Correction

$$\text{bel}(x_t) = \eta p(o_t | x_t) \overline{\text{bel}}(x_t)$$

Note: $\int \text{bel}(x_t) dx_t = \sum_{i=1}^N p(x_t^i) = 1$



Algorithm Discrete Bayes filter($\{p_{k,t-1}\}, u_t, o_t$):
for all k do
 $\bar{p}_{k,t} = \sum_i p(X_t = x_k | u_t, X_{t-1} = x_i) p_{i,t-1}$
 $p_{k,t} = \eta p(o_t | X_t = x_k) \bar{p}_{k,t}$
endfor
return $\{p_{k,t}\}$

x_i, x_k denote individual states

Histogram Filter

Prediction

$$\overline{\text{bel}}(x_t) = \int p(x_t | x_{t-1}, u_t) \text{bel}(x_{t-1}) dx_{t-1} \quad u_t \leftarrow$$

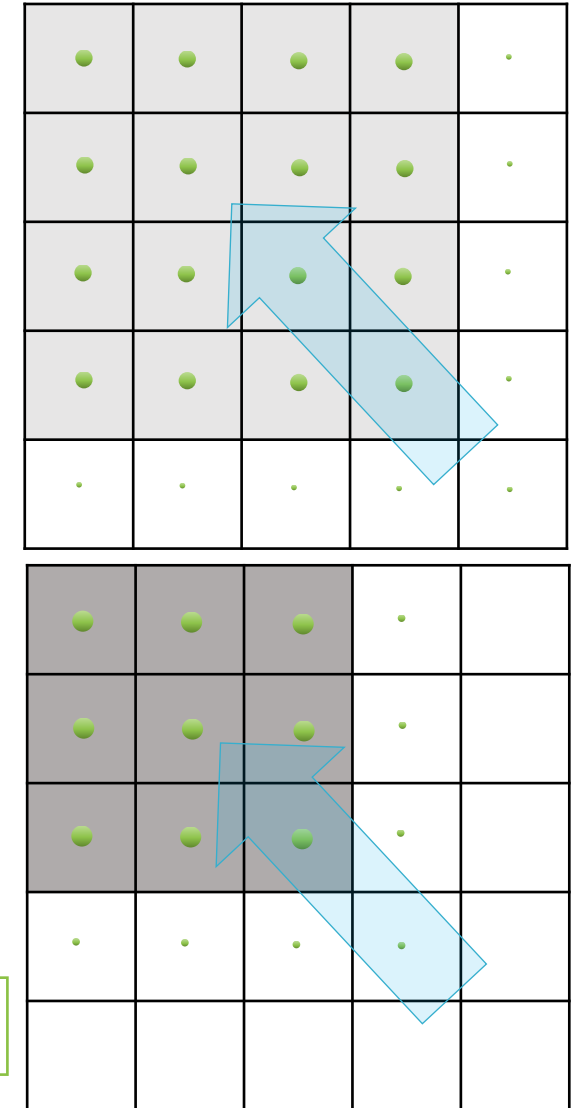
$$\overline{\text{bel}}(x_t) = \sum_{i=1}^N \overline{w}_t^i \text{bel}(x_{t-1})$$

Predicted weight = Sum of the probability math * weights after motion command

$$\overline{w}_t^i = \sum_{j=1}^N w_{t-1}^j p(x^i | x^j, u_t)$$

$$\overline{\text{bel}}(x_t) = \sum_{i=1}^N \sum_{j=1}^N w_{t-1}^j p(x^i | x^j, u_t) \text{bel}(x_{t-1})$$

Next motion command with no observation!!



Histogram Filter

Update

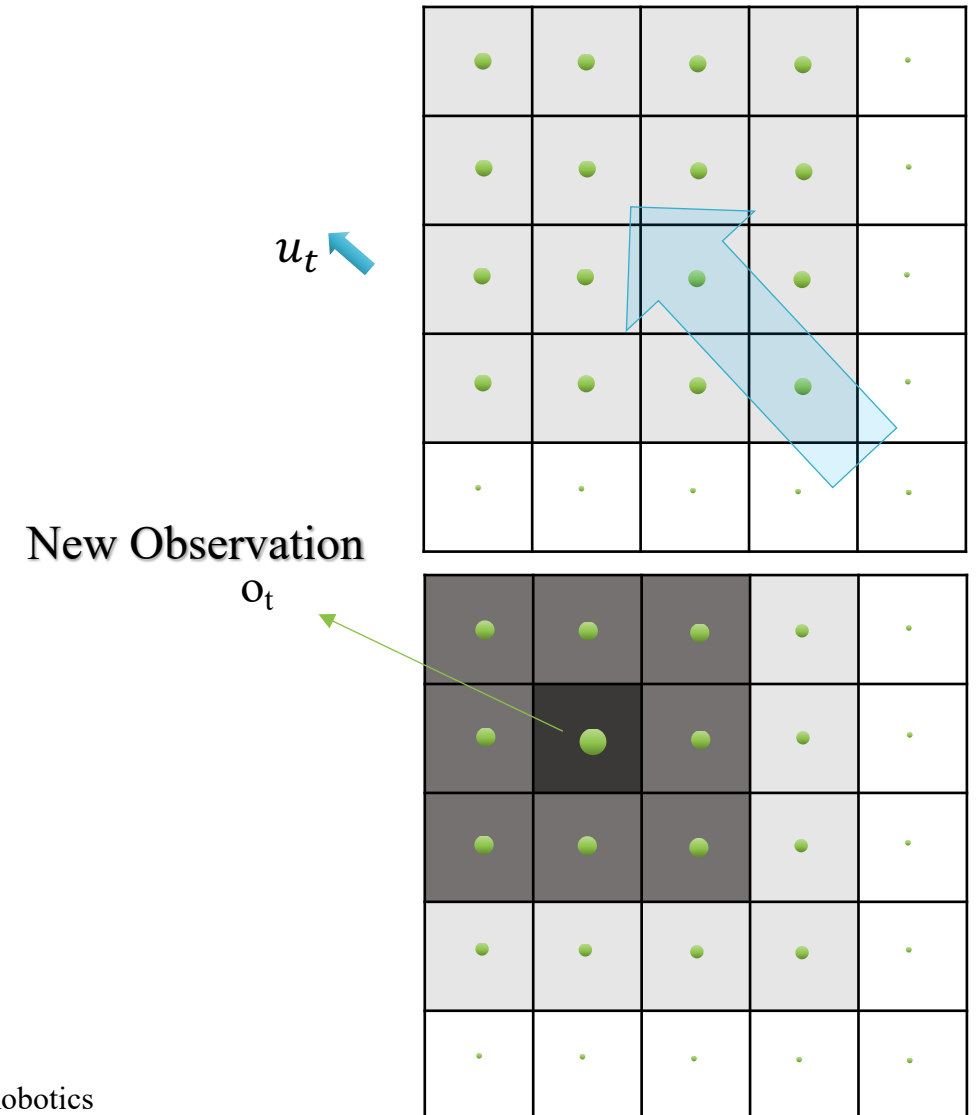
$$bel(x_t) = \eta \underset{\text{prior weight}}{\bar{w}_t^i} p(o_t | x_t) \bar{bel}(x_t)$$

$$= \sum_{i=1}^N \bar{w}_t^i \bar{bel}(x_t)$$

Prior weight * probability of
measurement / sum of all
(Normalize)

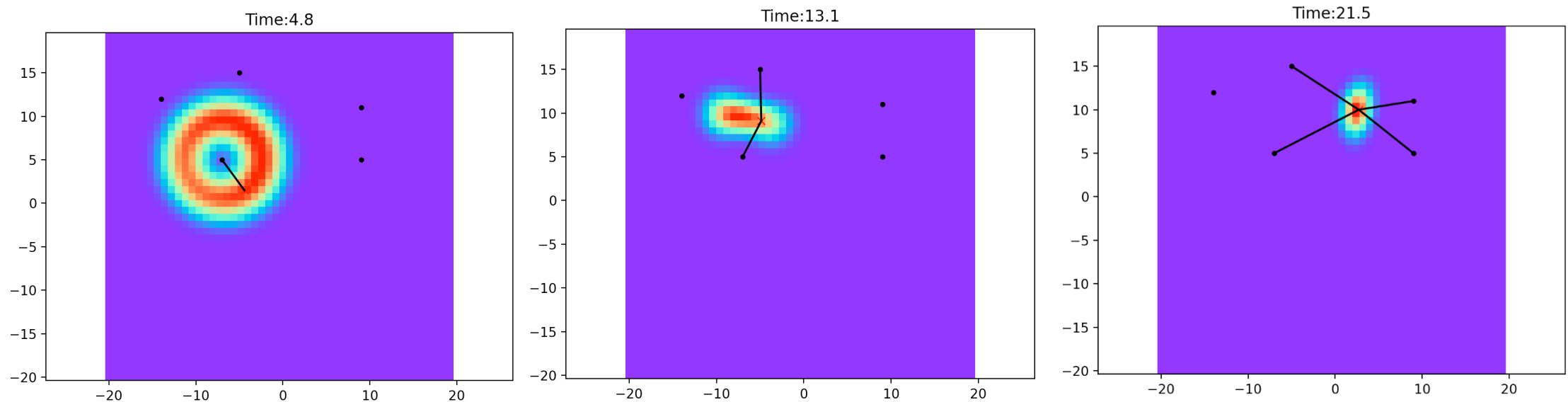
$$\bar{w}_t^i = \frac{\bar{w}_t^i p(o_t | x^i)}{\sum_{j=1}^N \bar{w}_t^j p(o_t | x^j)}$$

$$bel(x_t) = \sum_{i=1}^N \frac{\bar{w}_t^i p(o_t | x^i)}{\sum_{j=1}^N \bar{w}_t^j p(o_t | x^j)} \bar{bel}(x_t)$$



Implementing Example

- ✓ Histogram Filter localization in different time stamps



Practice:

- ✓ Try with different sensor range and more obstacles first
- ✓ Extend Given Example code to construct a map of environment.

python robotics:

https://atsushisakai.github.io/PythonRobotics/modules/localization/histogram_filter_localization/histogram_filter_localization.html

https://github.com/AtsushiSakai/PythonRobotics/blob/master/Localization/histogram_filter/histogram_filter.py

Summary

- ❖ In this chapter we discussed
 - ✓ Nonparametric Filters
 - ✓ Decomposition Techniques
 - ✓ Histogram Filter for localization