

iSynth

*The Quest for a "Better"
Music Synthesizer*



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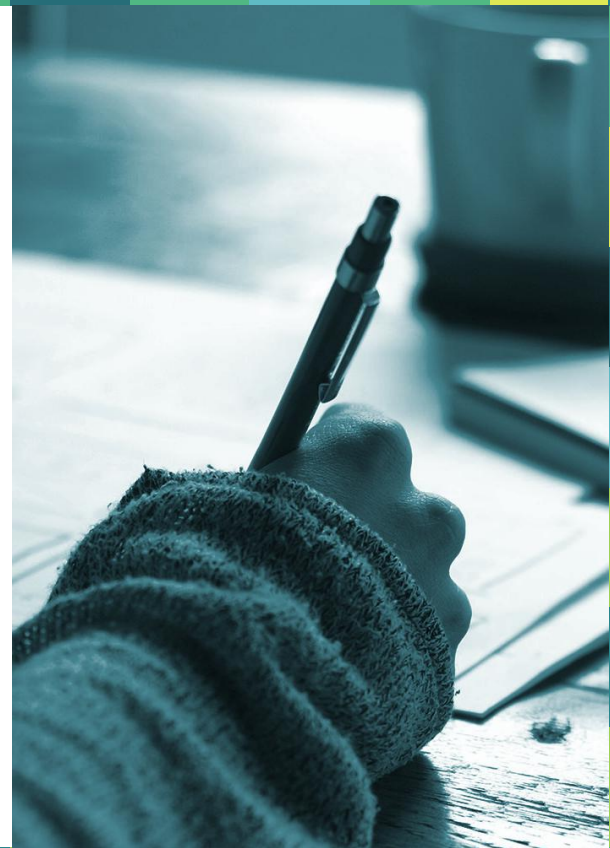
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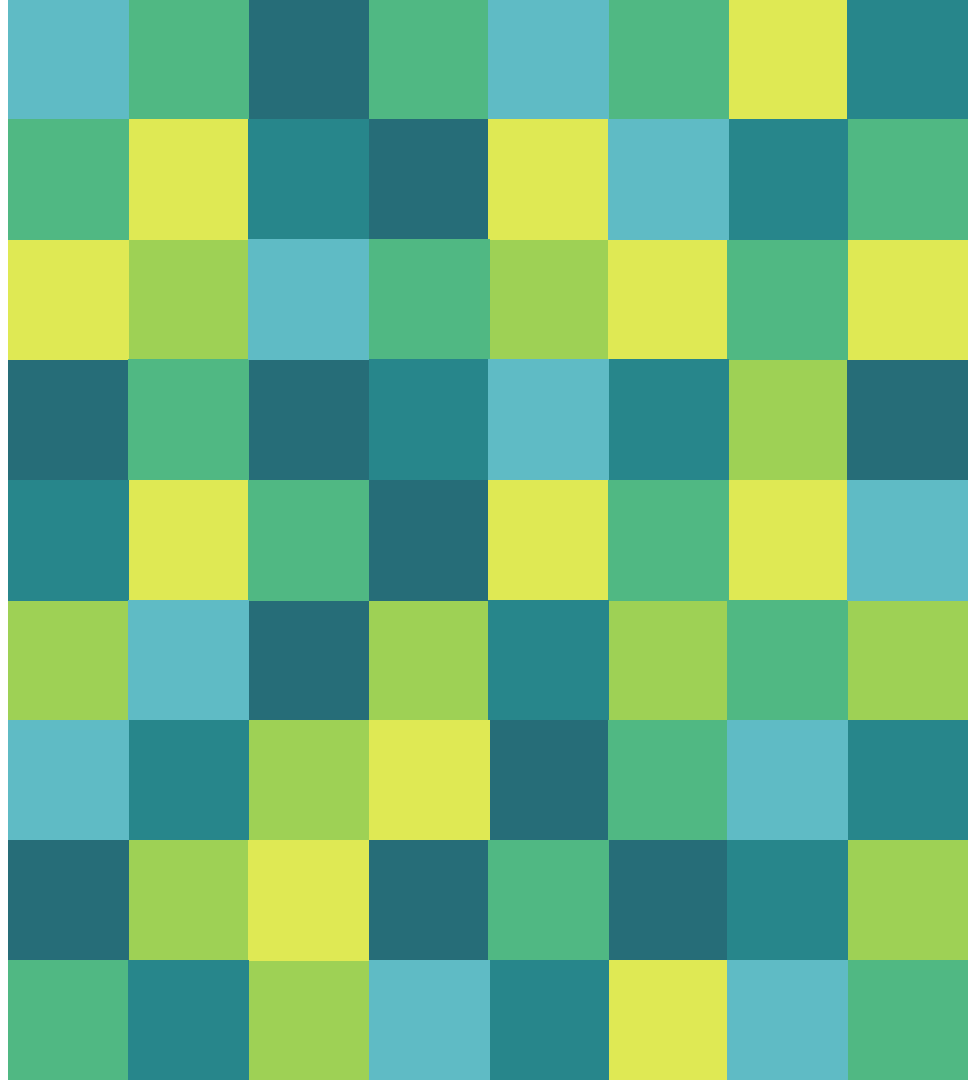
Agenda

1. Motivation
2. Features of 'good' music synthesizers
3. Ideas & Questions
4. An inspiration, a case study
5. Choice of project scope (??)
6. Thanks & Credits



1.

Motivation



Motivation

1. Keyboard music synthesizers are widely used instruments in the field of music.

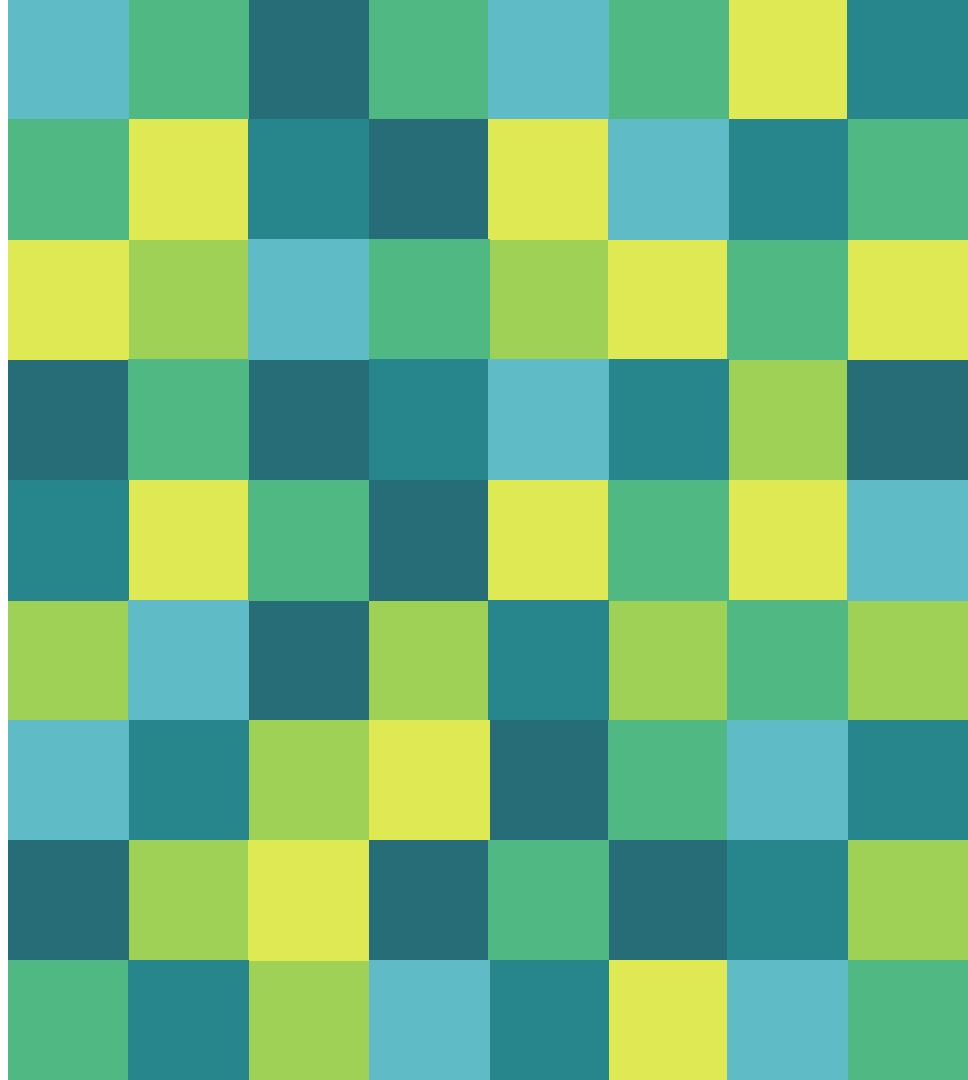
2. There are some issues associated with them :

- Large size & weight
- Limited variety of sounds that could be produced by them, often the manufacturer sells alternative models with larger variety of sounds (often at a higher price!)

3. Question : Could we attempt to make the synth more portable and flexible for creative expression ?

2.

Features of
'good' music
synthesizers



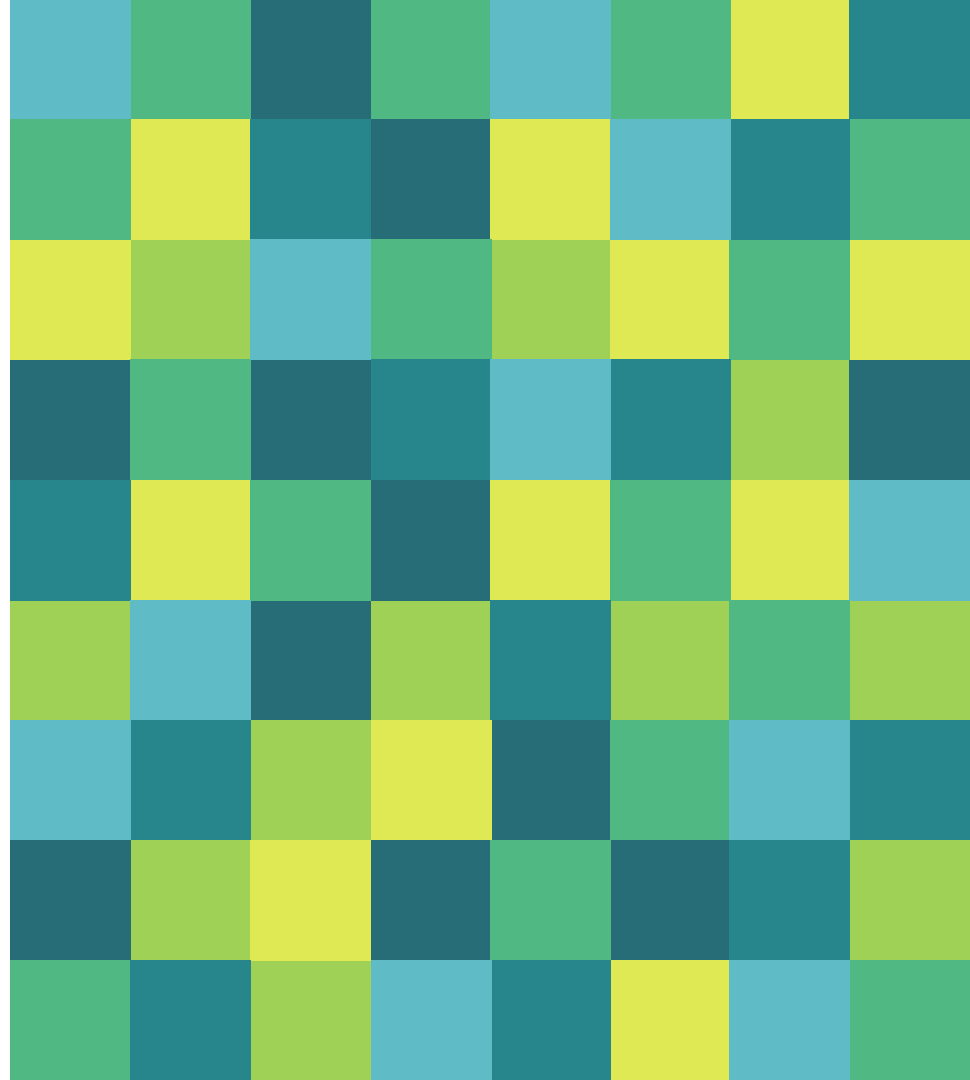
Features of 'good' music synthesizers

1. Large and rich variety of sounds that can be produced
2. Modulation of the intensity of sound based on velocity of a key press
3. Pitch bend wheel to vary the pitch in a continuously variable manner.
4. Ability to transcribe & record the music being played or even interface it with a computer for data transfer / song editing.



2.

Ideas &
Questions



Ideas & Questions - I

I. Could the keyboard be made more portable and modular ?

Idea #1 : {Projector} + {Camera}



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"Pros" :

1. Definitely portable
2. Can vary the size & number of the keys via software

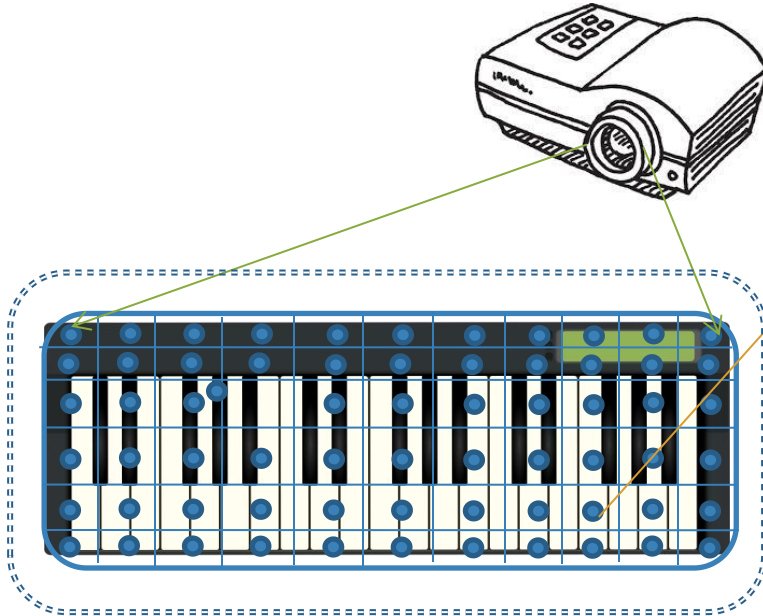
"Cons" :

1. Feedback ?
2. Velocity of key press ?

Ideas & Questions - II

I. Could the keyboard be made more portable and modular ?

Idea #2 : {Projector} + {Foam base & embedded sensors }



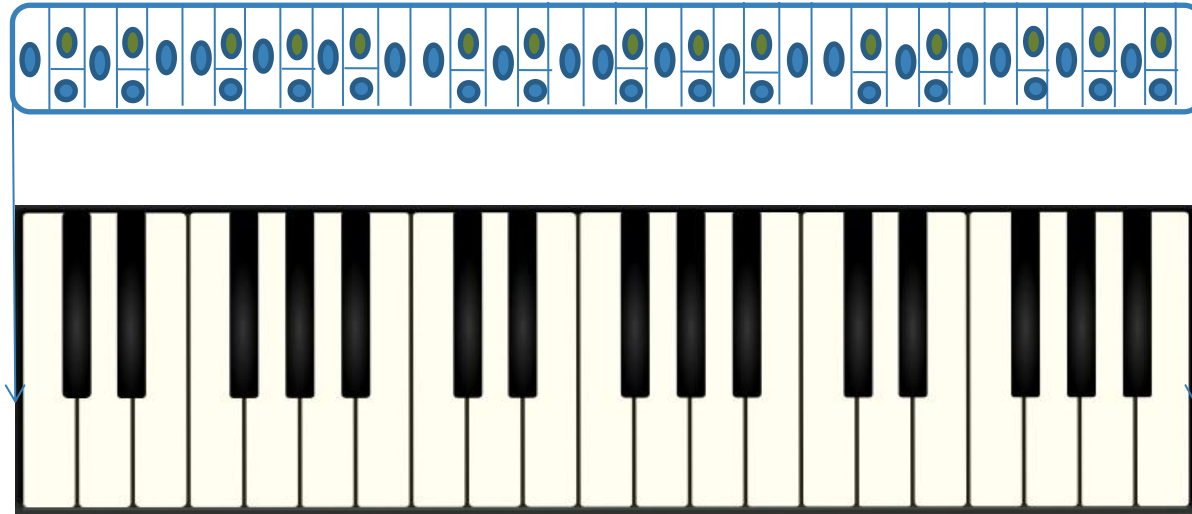
Pressure sensors
with springs

Grid of sensors with
springs with
keyboard layout
superimposed by the
projector

Ideas & Questions - III

I. Could the keyboard be made more portable and modular ?

Idea #3 : {Modular array of directional-light LEDs}+{Foam base & embedded sensors }



- Consumes less power than the projector

- Key width controlled by height from base

Ideas & Questions - IV

I. Could the keyboard be made more portable and modular ?

Idea #4 : {Very very large touchscreen ?!}



- Feedback ?
- Key velocity ?

Ideas & Questions - IV

I. Could the keyboard be made more portable and modular ?

Idea #5 : Touchscreen with tactile feedback !



Tactus Technology

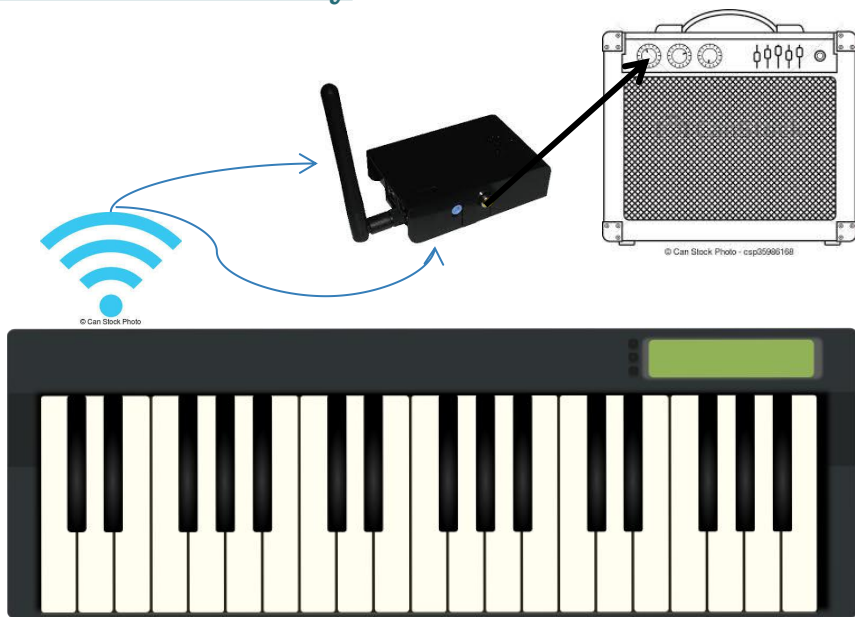


Bosch's Neosense

Ideas & Questions - V

II. Could we improve the flexibility of creative expression ?

Idea : Transmit key information wirelessly & reproduce the sound remotely



- How to handle multi-key presses ?
- Jitter / lag ?
- Communication protocol ?
- Packet format ?
- How responsive is the system ?

Ideas & Questions - V

III. How to synthesize music digitally

Using Python libraries :

- <https://stackoverflow.com/questions/6487180/synthesize-musical-notes-with-piano-sounds-in-python/>
- <https://github.com/bspaans/python-mingus/>

From scratch by playing around with Math & Sine waves :

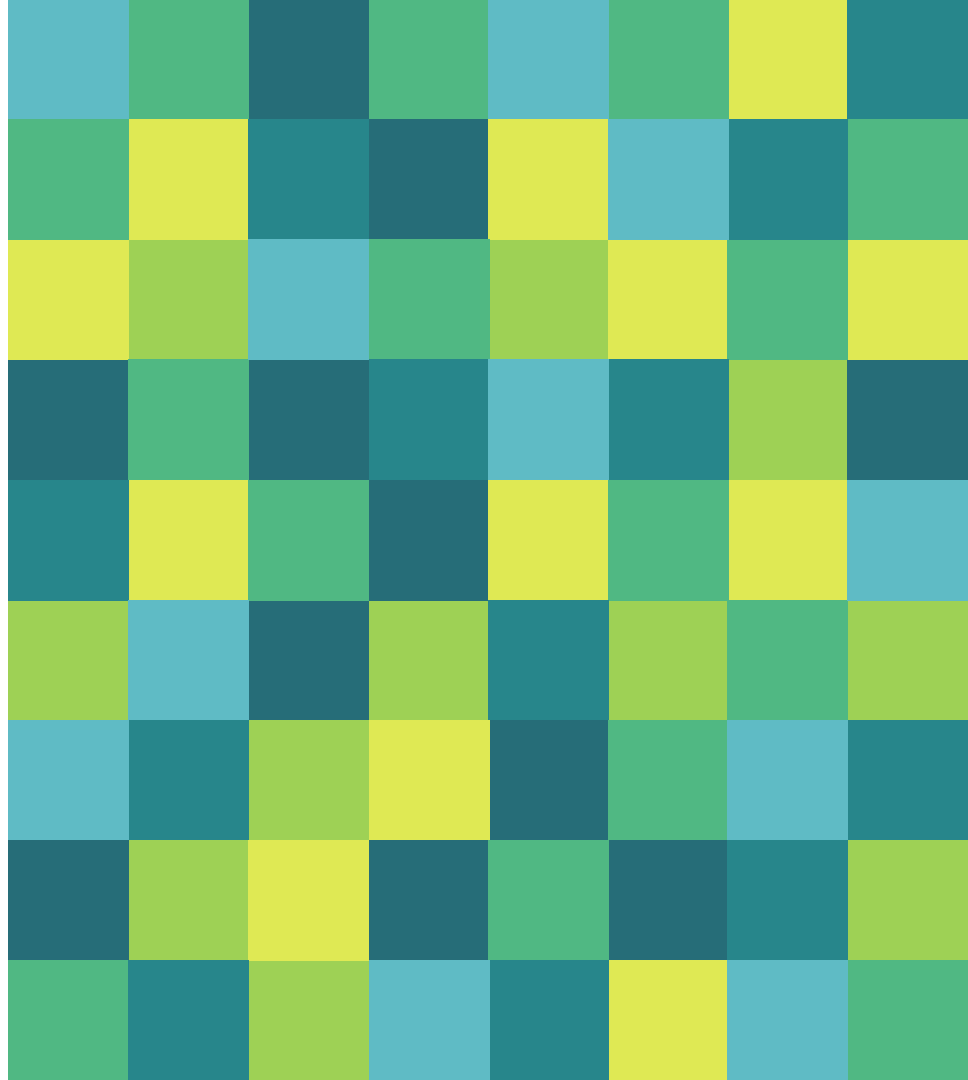
<http://www.keithwhor.com/music/>

Using MIDI -> sound generation packages :

<http://www.fluidsynth.org/>

4.

A motivating
example

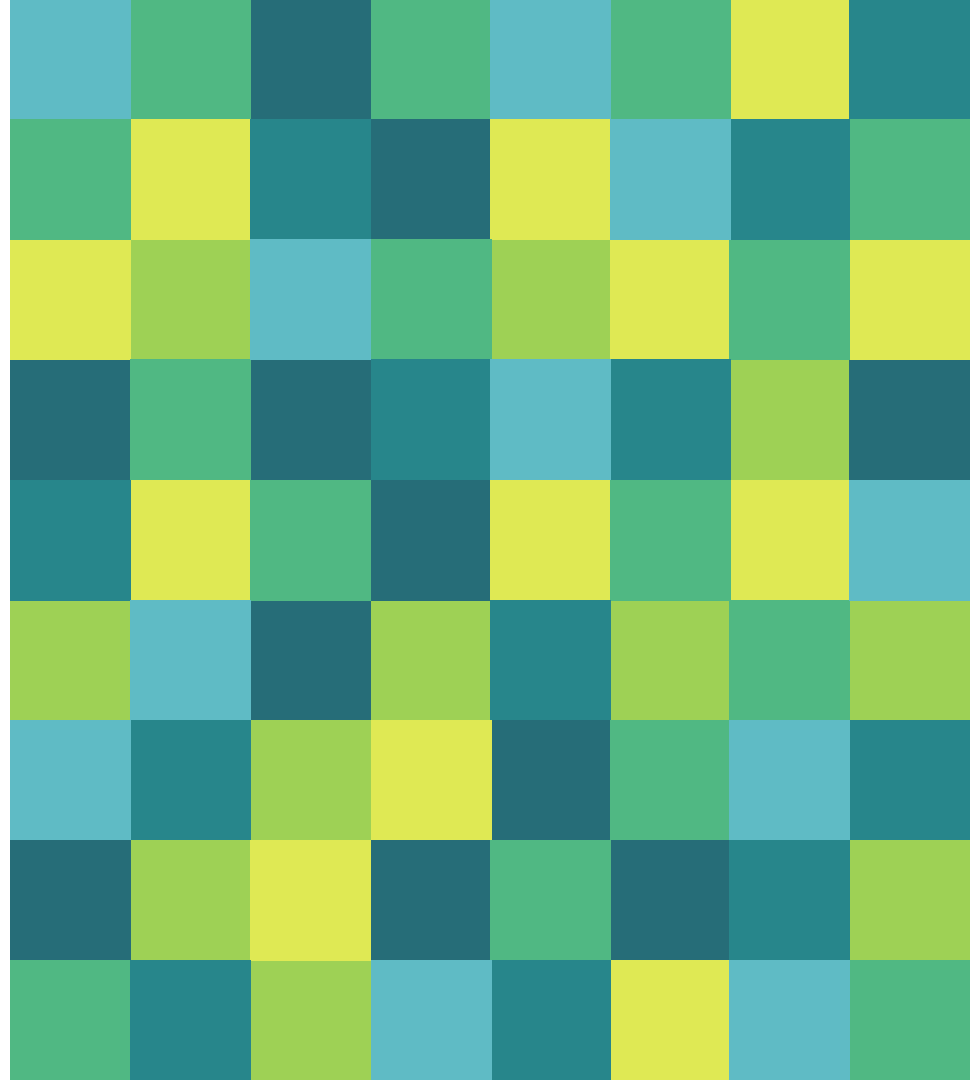


A motivating example - "Seaboard"



4.

Choice of
Project Scope
(??)



Thanks!

Any questions?

You can find us at

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Credits

Special thanks to :

- <http://www.slidescarnival.com/nym-free-presentation-template/2056>

- <https://roli.com/seaboard>