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Resumen

Escriba aquí un resumen de la memoria en castellano que contenga entre 100 y 300 palabras. Las palabras clave serán entre 3 y 6.

Palabras clave: palabra clave 1; palabra clave 2; palabra clave 3; palabra clave 4

Abstract

Insert here the abstract of the report with an extension between 100 and 300 words.

Keywords: keyword1; keyword2; keyword3; keyword4

Introduction

1.1. THE HOT BIG BANG MODEL

The most accepted model for the origin of the universe is the Big Bang model, which surprisingly to some conveys no "bang", but the sudden existence of all the matter in the universe, in the shortest of times, in the smallest of spaces, about 13.8 billion years ago. After an unthinkable small interval of time, the universe began a short period of rapid expansion known as *cosmic inflation*, in which the universe grew by a factor 10^{27} in a mere 10^{-33} seconds. This inflation is thought to be due to the inflaton, a quantum scalar field theory. It is theorized that it is the inflaton's vacuum energy what caused the universe to expand as greatly.

As any quantum field¹ the inflaton presents fluctuations. This means, even in the vacuum state² there is constant creation and annihilation of particles. These fluctuations are what cause anisotropies in the matter distribution of the universe, fact that will be important later in the article.

After the inflation phase, the universe cooled enough for what is known as the Quark-Gluon plasma to form. In this state, temperatures were high enough as to consider relativistic the random motion of the particles in it. After some cooling due to cosmic expansion, the combination between quarks to form hadrons was allowed, leading to what is known as the hadronic epoch. However, due to the short mean free path of the photons the universe is still opaque to electromagnetic radiation.

As the universe kept expanding the densities and the temperatures cooled, the existence of atoms was starting to be allowed, the He^+ and H atoms. This period would finish at the universe age of 380,000 years, moment known as recombination. Though the name 'recombination' implies the fact that the universe used to be 'combined' and then ceased to be so, it just comes from the fact that recombination was theorized before the

¹Quantum fields are a tool used by Quantum Field Theory (QFT) to more accurately describe particles and their interactions, at high enough energies

²To define vacuum in QFT is not as easy a task as it was in classical mechanics (or even non-relativistic quantum mechanics). These details go beyond the scope of this paper, and thus will not be dealt with

Big Bang theory was thought of.

More precisely, recombination is thought of as the time in which Thomson Scattering stops being effective (the scattering cross section of this process becomes negligible and thus the photon mean free path grows considerably).

As soon as recombination ends, the excited electrons which are now orbiting neutral atoms, fall to a lower energy state, thus emitting photons in great densities. This emission is known as the Cosmic Microwave Background (CMB) and is the oldest direct measurement we can take of the universe.

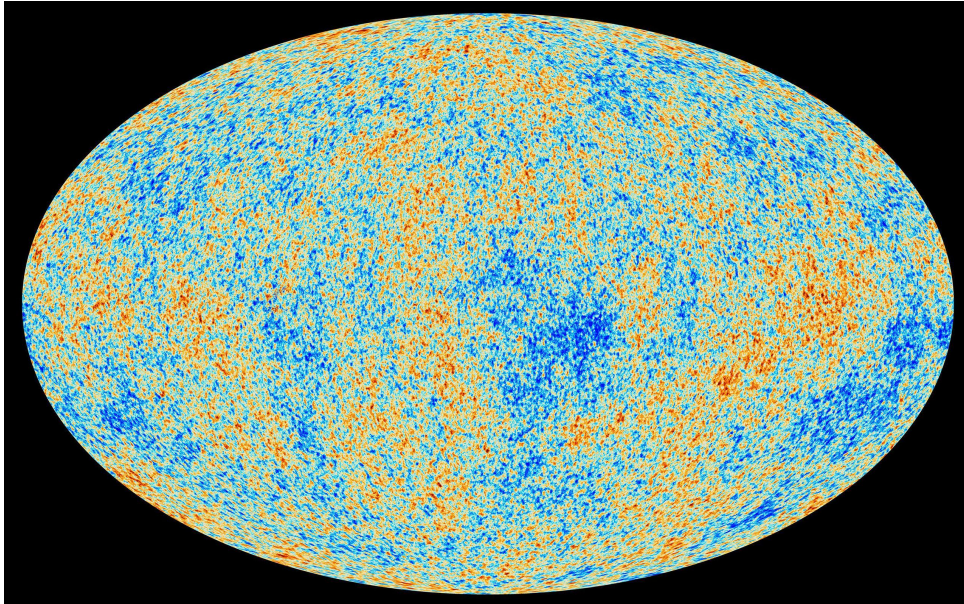


Figura 1.1: The CMB as seen by Space-based Observatory Planck (cita collaboration 2018)

1.2. COSMIC MICROWAVE BACKGROUND

We see in the figure 1.1 the CMB as observed by the Planck collaboration (cita collaboration2018). The radiation we observe is the photons that were emitted about 13.8 billion years ago. Since the CMB appears as a result of the thermal photons emitted by the electrons in the primordial plasma, it offers great insight into what the plasma looked like, and the way it behaved.

The Cosmic Microwave Background was discovered in 1965 as a serendipity by Penzias and Wilson (cita penzias and wilson). They observed a noise signal, uniformly distributed³ from every direction, day or night, summer or winter.

Almost as if it came directly from the origin of the universe.

³It was not actually uniformly distributed, since there was a small doppler shift due to the Earth's relative movement to the CMB. Surprisingly, even after removing this and other similar effects, it still presents minute fluctuations. These fluctuations, as it will be seen in the next sections contain a great deal of information on the structure of the universe.

This discovery was considered to be solid evidence for the Big Bang model and more importantly, the beginning of the modern cosmology. All of this became the reason Penzias and Wilson received a Nobel prize 13 years later, in 1978.

Since what is being measured are the photons left from recombination, which corresponds to a thermal radiation curve, we may use Wien's law

$$T = \frac{b}{\lambda} \quad (1.1)$$

with $b \approx 2.897 \text{ mmK}$ Wien's constant, T the black body radiation and λ the wavelength at which the spectral radiation is maximum to calculate the corresponding temperature to the measured wavelength. The measured wavelength is 1.063 mm (microwave radiation, as the name implies) which corresponds to a temperature of 2.72548 K with fluctuations of 0.00057 K .

These anisotropies were first measured by the COBE satellite in 1991 (cita Smoot-Mather) and later earning Smoot and Mather a nobel prize. As of 2023 the most precise measurements correspond to the Planck experiment in 2018 (citar Planck2018) by the European Space Agency.

Of course, 2.72548 K was not the temperature of the plasma at recombination, as it was approximately hotter by a factor $z = 1090$, or $\approx 3000 \text{ K}$. The reason we measure such smaller temperatures is because of the expansion of the universe.

Thus, the CMB becomes crucial in explaining the large scale structure of the universe, since the photons that decoupled from the plasma at recombination wasted more energy leaving denser regions behind losing thermal energy in the process.

1.3. BARYON ACOUSTIC OSCILLATIONS

Before recombination, both matter and photons were coupled into the same fluid which we have called the primordial plasma. The particles in the plasma interacted primarily with one another through gravity and electromagnetism, depending on the type of matter considered.

As already mentioned, matter was not distributed homogenously. At some point in time before recombination one could find 'lumps' of dark and baryonic (standard) matter. Combining the restoring force of the gravitational attraction between dark and baryonic matter with itself and with one another, and the repulsion caused by the radiation pressure due to the Thomson Effect between baryons and photons, the results are pure acoustic waves propagating through the plasma, with the dark matter lumps being in the center of these waves. Since the waves propagated through baryonic matter, these waves are called Baryon Acoustic Oscillations (BAO).

The waves would propagate throughout the plasma as long as the baryon-photon interaction was strong enough i.e. up until recombination, at which point they froze in time leaving higher density regions. Higher density means higher gravitational intensity, which in turn means higher galaxy proliferation in spherical distributions. These spherical distributions (which can be measured in the CMB) are what is known as the large scale structure of the universe.

At big enough distances, the radii (r_s) of these spheres, also called the sound horizon is used as a 'cosmic ruler'. Big scale measurements are calculated in terms of r_s , which is measured from the CMB, which means it needs to be calibrated from external information. r_s has been measured from the CMB to be around 150 Mpc or $500 \text{ million lightyears}$.

These structures were discovered in 2005 by D. Eisenstein (cita Eisenstein) and offer a great deal of information about the size of the ‘cosmic ruler’ of the universe, allowing better and better accuracy in big scale cosmic measurements. The radii ($r_s \approx 150Mpc \approx 500$ million lightyears) of the spherical waves, the sound horizon, can be measured both in the CMB radiation, as we have already seen, and through the nearby galaxies. It has been verified that the *comoving* measurements⁴ of r_s is constant throughout the universe.

1.4. CURVATURE, DARK MATTER AND THE EXPANSION OF THE UNIVERSE

After Hubble discovered the expansion of the universe through Hubble’s Law (cita articulo original hubble)

$$v = H_0 d \quad (1.2)$$

With v the recession speed (the speed at which some point in space is receding only considering the expansion of the universe), $H_0 = 100h \frac{km}{s} Mpc^{-1}$ Hubble’s constant and d the distance of said point, a great deal of studies concerning the expansion of the universe started. The most relevant result of those for this report are Friedmann’s equations.

$$H^2(t) := \left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G\rho}{3} + \frac{\Lambda c^2}{3} - K \frac{c^2}{a^2} \quad (1.3)$$

$$3\frac{\ddot{a}}{a} = \Lambda c^2 - 4\pi G \left(\rho + \frac{3p}{c^2}\right) \quad (1.4)$$

In these equations we see many new paramaters. $H(t)$ is a generalization of H_0 , H_0 being the value of $H(t)$ at present time. $a(t)$ is the size factor of the universe, meaning that if a certain distance measurement Δx was taken at time t_1 , then that same measurement would be $\frac{a(t_2)}{a(t_1)}\Delta x$ at t_2 . G is the universal gravitational constant, ρ the matter density of the universe (baryonic, dark matter, etc), Λ is the cosmological constant which contains information about Dark Energy. Finally we see K , which is the Gaussian Curvature of the universe. This is, asymptotical curvature.

These equations are a result of the Friedmann–Lemaître–Robertson–Walker metric

$$ds^2 = -c^2 dt^2 + a^2(t) \left(\frac{dr^2}{1 - kr^2} + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \right) \quad (1.5)$$

which are a direct result of solutions to Einstein’s field equations of General Relativity, which will not be covered in this report. In (1.5) one sees the usual components in a flat space Minkowskian metric

$$ds^2 = -c^2 dt^2 + dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \quad (1.6)$$

and some new terms, $a(t)$ and k . $a(t)$ was the already mentioned scale factor, and k a measure of the curvature of the universe. It is easier now to see that $a(t)$ is crucial in the way things are measured. Also, one can notice how having different types of universe

⁴The distance measured if the cosmological expansion did not exist

affects differently to the metric. For example $k = 0$ yields (as one would expect) a flat universe. $k > 0$ corresponds to a universe with spherical geometry and $k < 0$ to a universe of hyperbolical geometry.

If one managed to solve (1.3), the result would be a description of the history of the expansion of the universe. Moreover, it is also important to notice the relationship between the expansion of the universe and the distribution of matter in the universe.

From (1.3) we define the density parameter Ω_m as $\frac{\rho}{\rho_c}$, with the critical density $\rho_c = \frac{3H_0^2}{8\pi G}$, approximately the density of a cube of mass six times the mass of a proton and of volume 1 m^3 . Similarly from the rest of the terms in the equation (1.3)

$$\Omega_\Lambda = \frac{\Lambda c^2}{3H^2}, \Omega_k = -K \frac{c^2}{H^2 a^2} \quad (1.7)$$

Ω_Λ corresponds to the density of dark energy in the universe, while Ω_k is not a density *per se*, but is related to the energy of the universe due to its curvature. These parameters are what define the certain cosmology we are using, and obey the cosmic sum rule

$$1 = \Omega_m + \Omega_\Lambda + \Omega_k \quad (1.8)$$

Which is just a result of dividing (1.3) by H_0^2 .

Historically, the concept of cosmological expansion appeared when Hubble observed that the radiation of the nearby galaxies was all shifted towards the red end of the spectrum. Of course, since the universe is expanding and the distance between two points increases with time, the wave length of a certain radiation would also be affected by this expansion. This stretching of the wave length is what is known as *redshift*

$$z = \frac{\lambda_o - \lambda_e}{\lambda_e} = \frac{\lambda_o}{\lambda_e} - 1 \quad (1.9)$$

Being λ_o the observed wavelength and λ_e the emitted wavelength of the considered radiation. z is a measure of how much the universe stretched while the radiation travelled, and it can be related to $a(t)$ through

$$\frac{\lambda_o}{\lambda_e} = 1 + z = \frac{a(t_o)}{a(t_e)} \quad (1.10)$$

Which means that z is a temporal variable measuring the time the radiation travelled through the universe.

However, this redshift z should not be confused with the redshift caused by the Doppler Effect of objects moving away. The processes are different in origin, since cosmological redshift does not need relative movement to shift the radiation towards red wavelengths, it is the expansion of the universe what stretches the wavelength. On the contrary, the Doppler Effect appears when pulses emitted at regular time are emitted further away due to the movement of the wave source.

We thus define the comoving distance of a measurement Δx as

$$\frac{1}{1+z} \Delta x \quad (1.11)$$

i.e. the distance one would have measured had the expansion of the universe not existed.

With these definitions we can define the observables we are interested in calculating/-measuring. Firstly, through (1.3) we calculate $H(z)$ as

$$H(z) = H_0 \sqrt{\Omega_m(1+z)^3 + \Omega_k(1+z)^2 + \Omega_\Lambda} \quad (1.12)$$

We also define the function of z D_H

$$D_H(z) = \frac{c}{H(z)} \quad (1.13)$$

Note that for $z = 0$ D_H gives us an idea of the radius of the observable universe, i.e. the distance at which the recession speed is the speed of light in vacuum.

And the comoving line-of-sight distance as

$$D_A = D_H \int_0^z \frac{dz}{\sqrt{\Omega_m(1+z)^3 + \Omega_k(1+z)^2 + \Omega_\Lambda}} \quad (1.14)$$

Conclusiones

En este trabajo ...

Conclusions

In this work ...

Bibliografía

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Anexo: Ejemplo para introducir código Matlab

```
1 %% 3-D Plots
2 % Three-dimensional plots typically display a surface
3 % defined by a function in two variables,  $z = f(x,y)$  .
4 %%
5 % To evaluate  $z$ , first create a set of  $(x,y)$  points
6 % over the domain of the function using meshgrid.
7     [X,Y] = meshgrid(-2:.2:2);
8     Z = X .* exp(-X.^2 - Y.^2);
9 %%
10 % Then, create a surface plot.
11     surf(X,Y,Z)
12 %%
13 % Both the surf function and its companion mesh display
14 % surfaces in three dimensions. surf displays both the
15 % connecting lines and the faces of the surface in color.
16 % Mesh produces wireframe surfaces that color only the
17 %lines connecting the defining points.
```

Anexo: Ejemplo para introducir código ISE

```
1 library IEEE;
2     use IEEE.STD_LOGIC_1164.ALL;
3     use IEEE.STD_LOGIC_ARITH.ALL;
4     use IEEE.STD_LOGIC_UNSIGNED.ALL;
5 -- Uncomment the following library declaration if
6 -- instantiating any Xilinx primitive in this code.
7 -- library UNISIM;
8 -- use UNISIM.VComponents.all;
9
10 entity counter is
11     Port ( CLOCK : in  STD_LOGIC;
12           DIRECTION : in  STD_LOGIC;
13           COUNT_OUT : out STD_LOGIC_VECTOR (3 downto 0));
14 end counter;
15
16 architecture Behavioral of counter is
17 signal count_int : std_logic_vector(3 downto 0) := "0000";
18 begin
19 process (CLOCK)
20 begin
21     if CLOCK='1' and CLOCK'event then
22         if DIRECTION='1' then
23             count_int <= count_int + 1;
24         else
25             count_int <= count_int - 1;
26         end if;
27     end if;
28 end process;
29 COUNT_OUT <= count_int;
30 end Behavioral;
```