

MERN Stack Course Details

Environment Setup:

- **install node**
- Introduction to development tools
- Text Editor, IDE
- Git
- Git workflow(branching,push,pull)

- **Git**

Download from ([download git](#))

“ **also create an account in github.com** ”

- Git workflow(branching,push,pull)
Pull code from github to our device

1. git init // this will create a .git folder in our local project directory

2. git remote add origin <remote_remote_url>

// eg: <https://github.com/sagartmg2/express>

// to check , git remote -v

3. git pull origin <branch_name>

// eg : git pull origin master

// another process to pull our code

1.git clone <git-url>

//check our changes.

git status

// To specify which files to be uploaded to remote github repo

git add <file_name> // add a single file

git add . // add all changed files

GUI // git gui

```
git commit -m "message"
```

```
git push --set-upstream origin master  
// after this you can only do git push and it will push to above  
//specified branch
```

```
// to push to specific branch  
git push origin master
```

```
//to create new branch  
Git checkout -b <branch_name>
```

```
// BRANCH  
git branch // to view local branch  
git branch -r // to view remote branch
```

```
git checkout <branch_name> //to move from one branch to another
```

```
git merge < branch_name>  
// delete branch locally  
git branch -d localBranchName
```

```
// delete branch remotely  
git push origin --delete remoteBranchName
```

- stash

- NPM, Yarn

- Postman
-

HTML & CSS

[figma-design](#)

html

- syntax and css basic syntax.
 - <elements/tags attribute > </closing-element-tag>
- comments
- basics
 - head
 - meta
 - body
 - header
 - nav
 - main
 - section
 - article
 - aside
 - footer
- links
 - absolute vs relative path
- images
 - download
- list
- table
- form
 - input types
- html entities
- iframe

CSS

- syntax
- selectors - differences
 - **combination of selectors**
 - **descendent selector** <space>
 - **direct child selector** >

- **and selector**
 - **or selector**
 - **attribute selector**
 - adjacent sibling selector +
 - general sibling selector ~
- **specificity score**
- **box model**
 - **block vs inline**
- measurement units // % **px em rem** vh vw
- pseudo classes
 - **hover**
 - focus
 - visited
 - **active**
 - **first-child**
 - last-child
 - **nth-child**
 - only-child
 - of-first-type
 - **not(selector)** !
 - :selected
 -
- pseudo element
 - **before**
 - **after**
- **position**
- **flex**
 - direction : row (main-axis horizontal cross-axis vertical)
 - direction : column (main- axis vertical)
 - flex - container
 - **direction** // when column (cross axis and main axis reverses too.)
 - **wrap**
 - **justify - content**
 - **align- items**
 - align - content
 - flex - items
 - order
 - **flex-grow**

- align-self
- media query
 - desktop-first (max-with: breakpoint)
 - mobile-first (min-with : breakpoint)

BOOTSTRAP

Introduction:

• Introduction to JavaScript programming language

- Introduction to javascript
- Variables (scope)
 - var (keyword)
 - Const (ES6 2015)
 - Let
- Naming
- Data Types
 - String
 - Number — integer, double, float
 - Boolean
 - null
 - **undefined**
 - Object {key:value}
 - Array
- .. spread operator // copies the value
- Functions
 - **Arrow function =>**

- Conditionals
- IF ELSE
 - **Ternary operator ? :**
- Operands and operators
 - assignment
 - arithmetic
 - comparison
 - logical
- Loops
- Array
 - **push**
 - unshift
 - **pop**
 - shift
 - splice
 - slice
 - **forEach**
 - **filter**
 - **Map** [1,2,3] => [2,4,6]
 - some => BOOLEAN
 - every => BOOLEAN
 - **find**
 - indexOf
 - findIndex
 - **includes**

String

- String functions
 - **replace()**
 - **replaceAll()**
 - **substring()**
 - slice()
 - **split()**
 - trim()

- `charAt()`
- `toUpperCase()`
- `toLowerCase()`
- String properties
 - `length`
- Escape characters `"\n"` `"\""`

Template Literals

``randomstring${ variable }``

callback

Asynchronous

- `Promise`
- `setTimeout`

Call stack

Callback queue

- Technologies around JavaScript.
-

MERN [slides](#)

Node JS:

[slides](#)

- Introduction to nodejs
- Node package manager (npm)
- * Global Object
- **Node modules** // import and export
- Node CLI
- Creating http server with nodejs
- Working on core NODE API
- Asynchronous and event loop in node js

Express JS:

[slides](#)

- Introduction to framework and Express
- The model-view-controller pattern in ExpressJS
- **Middlewares**
- **Routing**
- HTTP Protocol
- **Http Request Object**
- **Http Response Object**
- User **authentication using jwt** (json web token)
- Garbage collection and error handling

Mongo DB:

[slides](#)

https://docs.google.com/spreadsheets/d/1lp6AhApxIT3uOWq_lfEd1JvGwy8CzrjCwfwgcPuthF8/edit#gid=0

https://docs.google.com/spreadsheets/d/1r_pTVX23ELxrUHIPHF16RfdIhYolqAsQGVVawBHPaul/edit#gid=0

- Installation
- Introduction SQL Vs NoSQL
- NoSQL (Schema Less Database)
- MongoDB (Collection & Documents)
- Data Modelling
- Create Database Shell Command
- Datatypes
- Update, insert delete and query documents
- Using MongoDB Native driver with Node
- Database modeling using MongoDB
- Aggregation in mongodb

- show dbs // view the existing databases
- use <db_name> // use selected database
- db // view the current database in use
- show collections // view the list of collections
- create collection // db.createCollection("<collection_name>")
- db.dropDatabase()

db.<collection_name>.<method>

Create

- insertOne // {}
- insertMany // [{},{}]

Read

- find()
- find({filterObject})
- find({filterObject},{select})
- findOne({filterObject})

Update

- updateOne({filterObject},{})
- updateMany({filterObject},{})
- replaceOne({filterObject},{})

Delete

- deleteOne({filterObject})
- deleteMany({filterObject})

Filter Operators // query operators

\$eq

\$ne

\$gt / \$gte

\$lt / \$lte

\$in

\$nin

\$not

\$and

\$or

\$exists

Update Operators

\$set

\$inc

\$rename

\$unset

Read Modifiers

sort

limit

skip

React JS:

- Introduction Frontend tools (webpack , babel, more...) and React
- Single Page Application scope and objectives
- Dev Tool and Environment
- **JSX**, Babel, Webpack
- ES6 features practices
- Create-react-app and project setup
- **Components** patterns in React
- **State**
- **Props**
- **Life Cycle of React Components**
- Introduction to **hooks**
- **React Router**
- SPA using React Router
- **props drilling**
- **State Management Redux**
 - **store**
 - **useDispatch**
 - **useSelector**
- Error Handling
 - **.catch**