Mid-term

Timetable helper website for students at Hongik University

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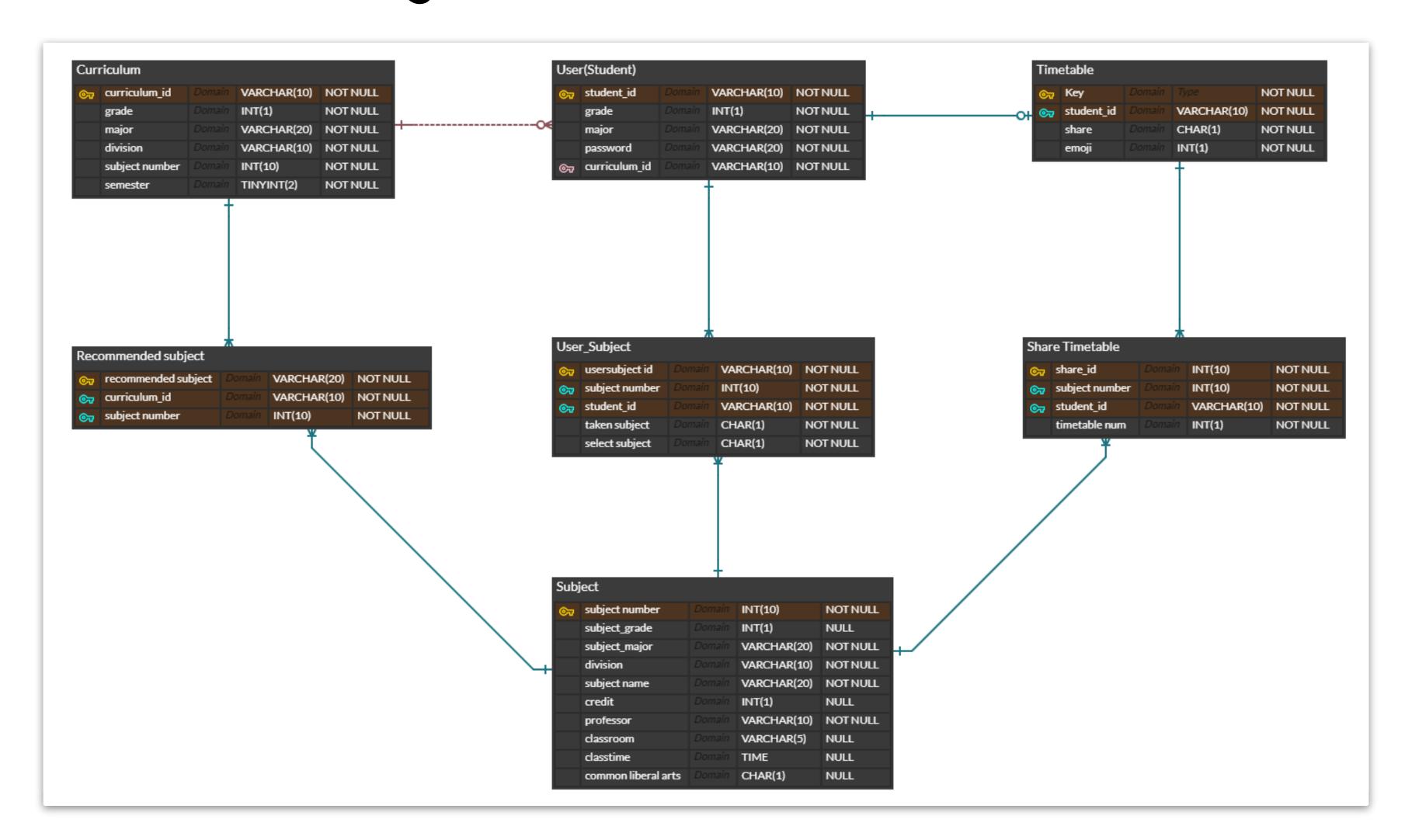
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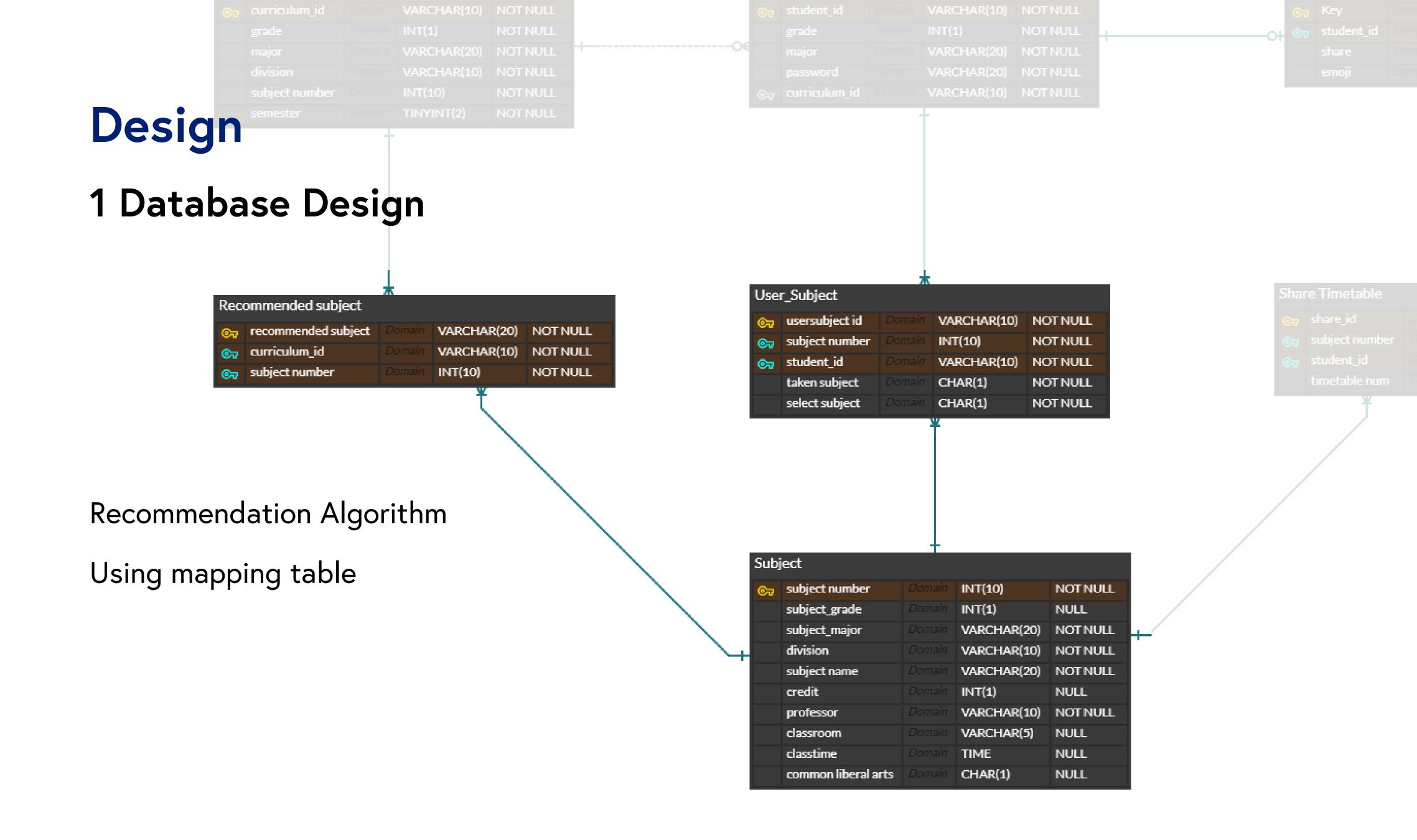
Timetable helper website

Advice message box Systemic
lecture listing
system

Keyword recommendation system

1 Database Design





2 Requirement List

1	User signs up by enteringn their school ID, password, major, and subject already	Sign Up
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taken.

2 Student logs in using their school ID, password.

Log In

3 Student selects a subject from compulsory class list and make new timetable with Make New Timetable

the selected classes.

4 Student searches for recommended classes in the curriculum.

Search Curriculum Class

5 Student searches for a class with class name, professor, area.

Search Class

6 Student searches for classes with selecting keywords.
Search Class with Keyword

7 Student clicks class to add the class into her timetable. Add Class

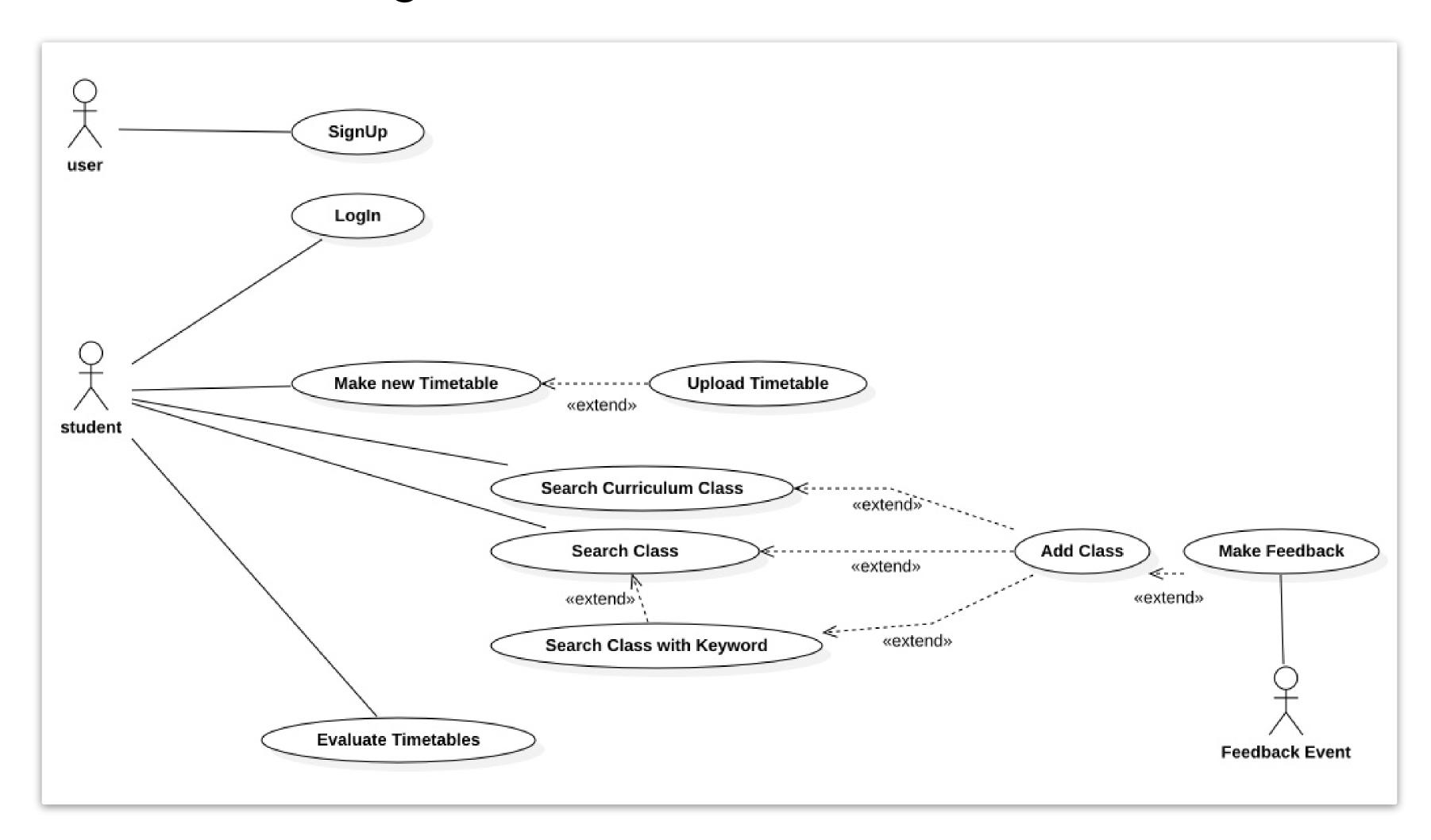
8 Student uploads timetable to shared board. Upload Timetable

9 Student evaluate timetables in the board with emoticon. Evaluate Timetables

10 Each time a student adds or deletes a class, feedback event provide proper feed- Make Feedback

back.

3 Use Case Diagram



4 Use Case Description

Use Case Make new Timetable

Actors Student

Pre-Conditions Student logged in and does not have timetable for this semester.

Post-Conditions Student makes timetable with selected required classes.

Actor Action System Response

1. Lists all required classes for the student's

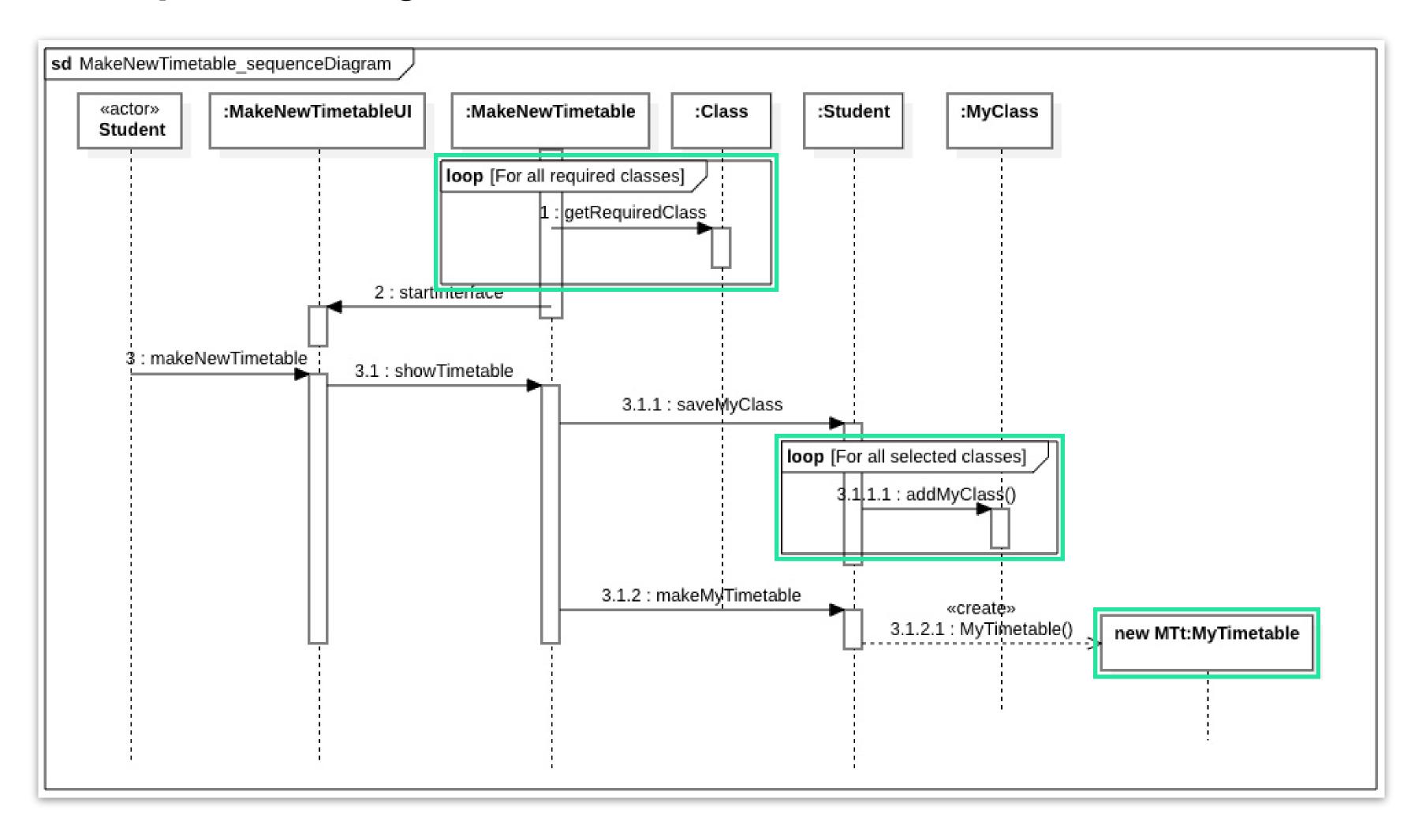
major except those already taken.

2. The actor selects desired classes and click 3. Show page of new timetable with the se-

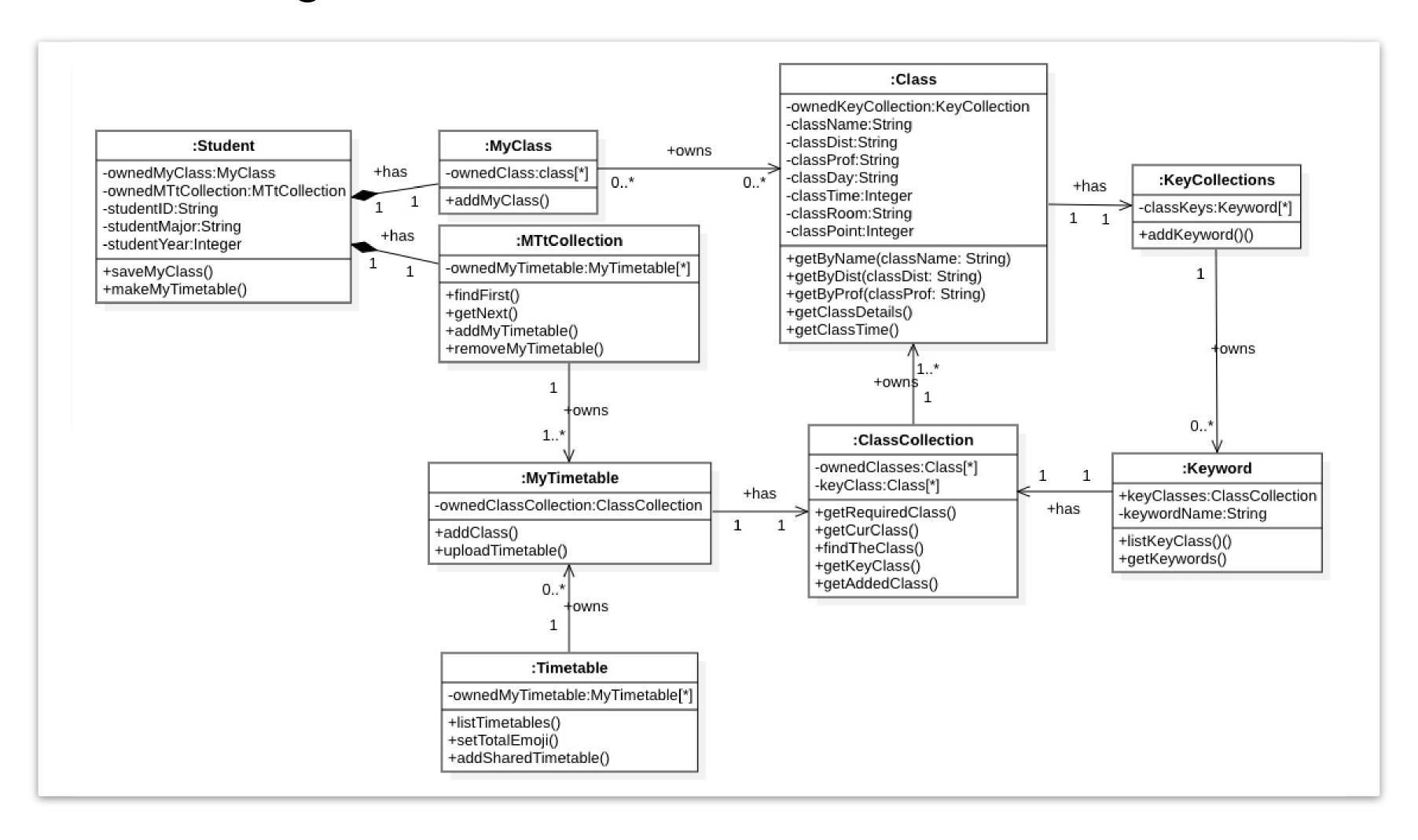
lected classes.

done.

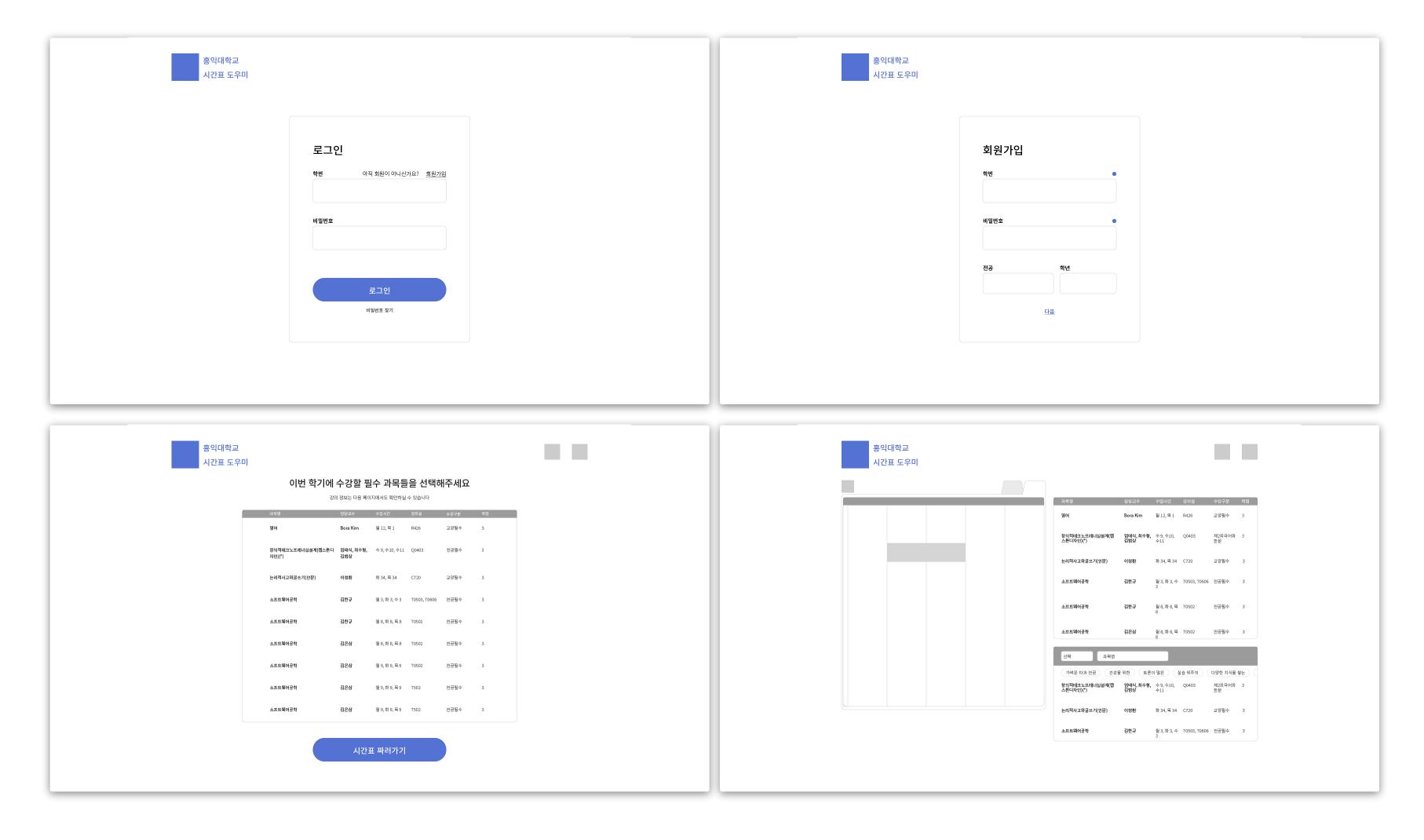
5 Sequence Diagram



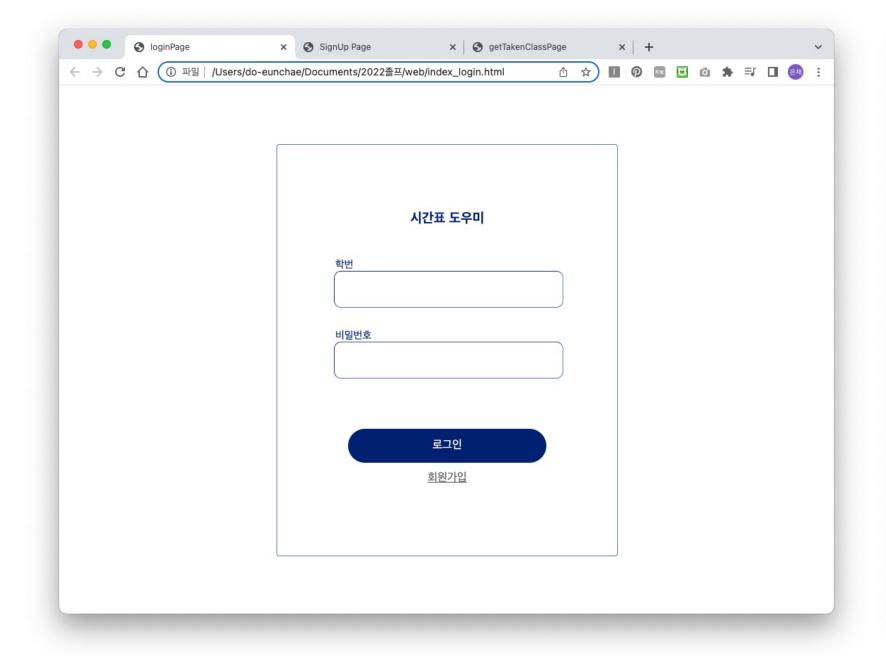
6 Class Diagram

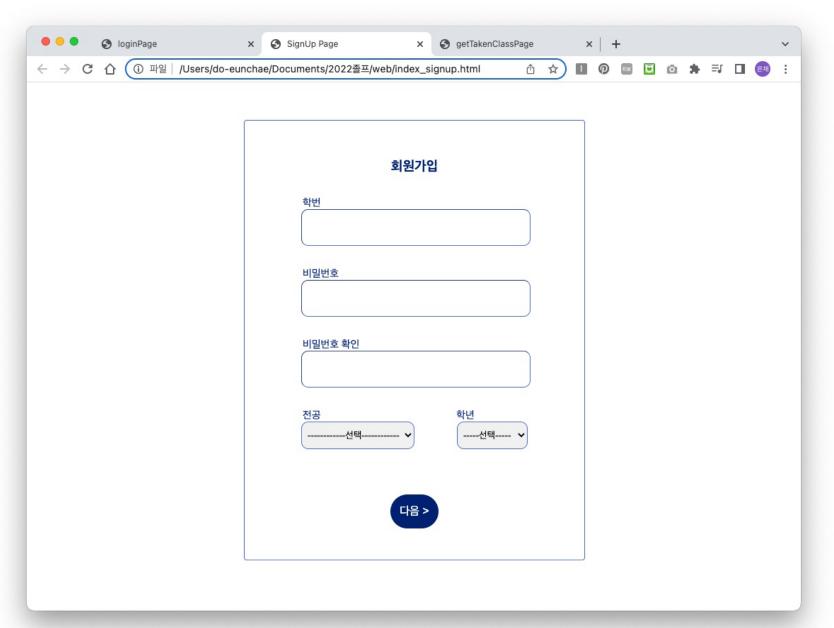


1 Screen Design

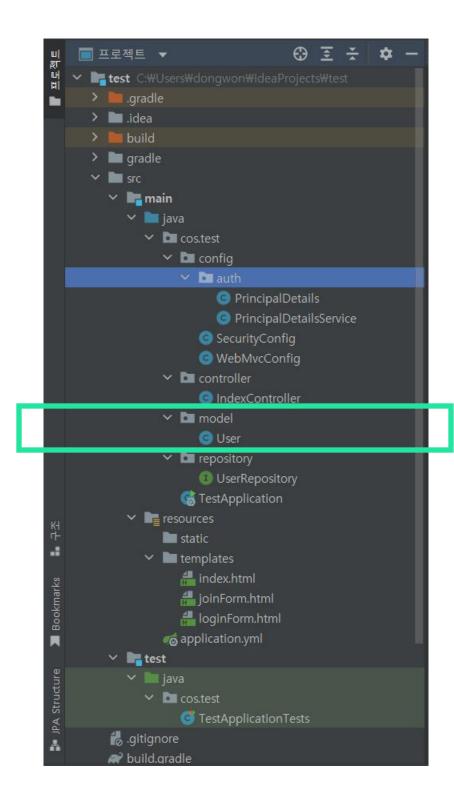


Prototyping 1 Login Prototype





2 Login Test Case

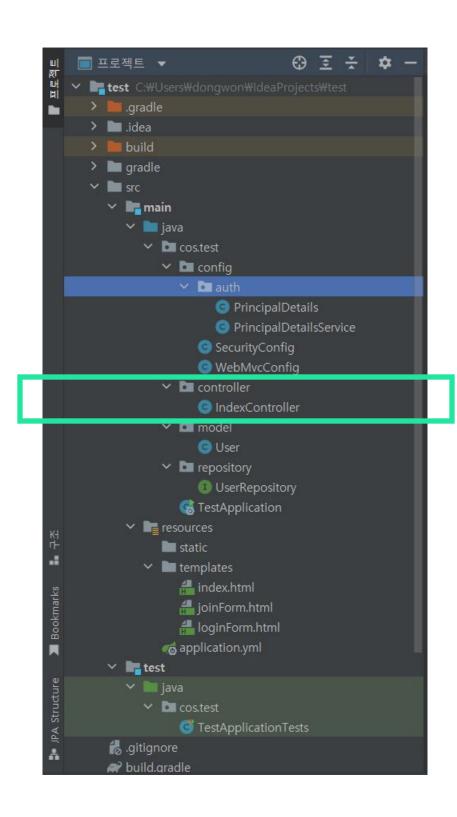


model > User

```
package cos.test.model;
    import lombok.AllArgsConstructor;
    import lombok.Data;
    import lombok.NoArgsConstructor;
    import org.hibernate.annotations.CreationTimestamp;
    import javax.persistence.Entity;
    import javax.persistence.GeneratedValue;
    import javax.persistence.GenerationType;
    import javax.persistence.Id;
    import java.sql.Timestamp;
    @mata //getter setter
    @Entity
    @NoArgsConstructor
    @AllArgsConstructor

    □ public class User {
       @Id//primary key
       @GeneratedValue(strategy = GenerationType.IDENTITY)
       private int userId;
C P
(3)
       private String username;
(3)
        private String password;
        private String role;//ROLE_USER, ROLE_ADMIN
       @CreationTimestamp
       private Timestamp createDate;
```

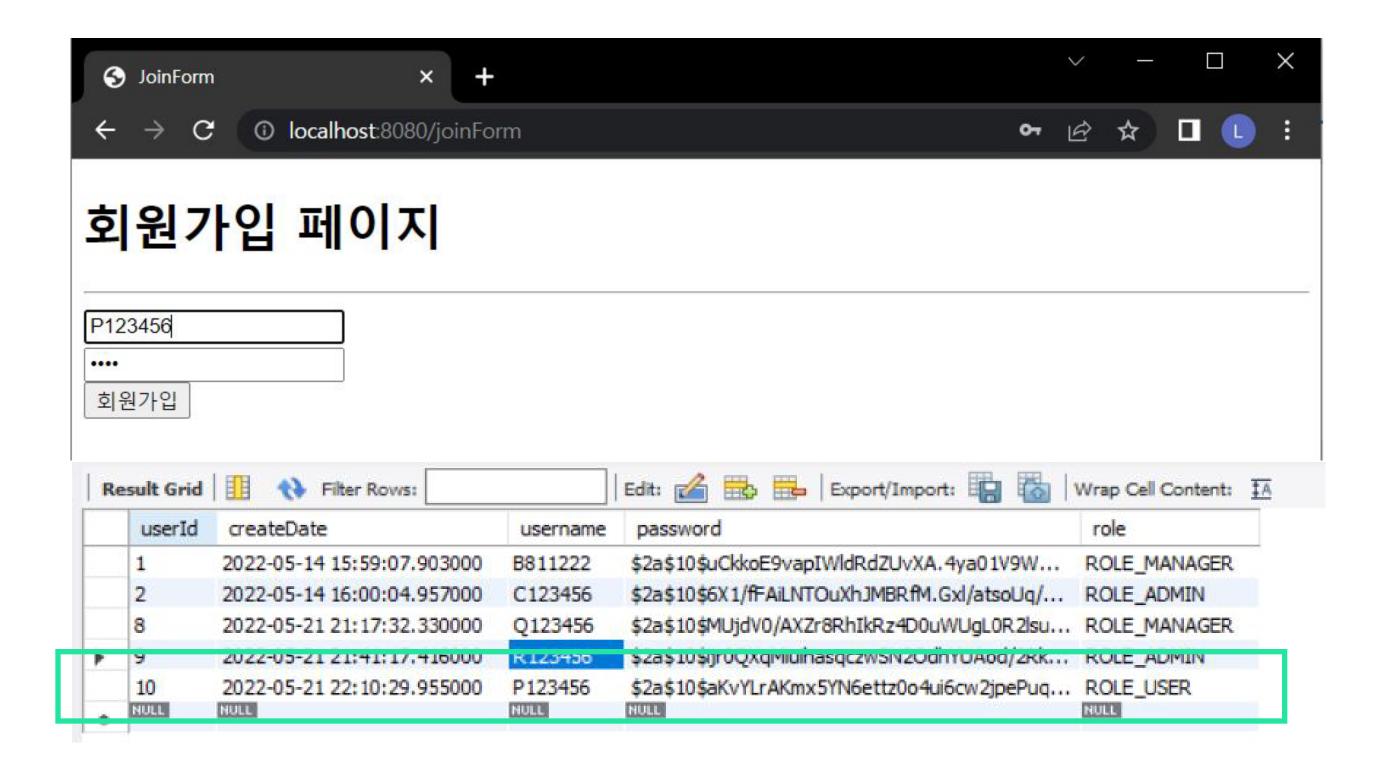
2 Login Test Case



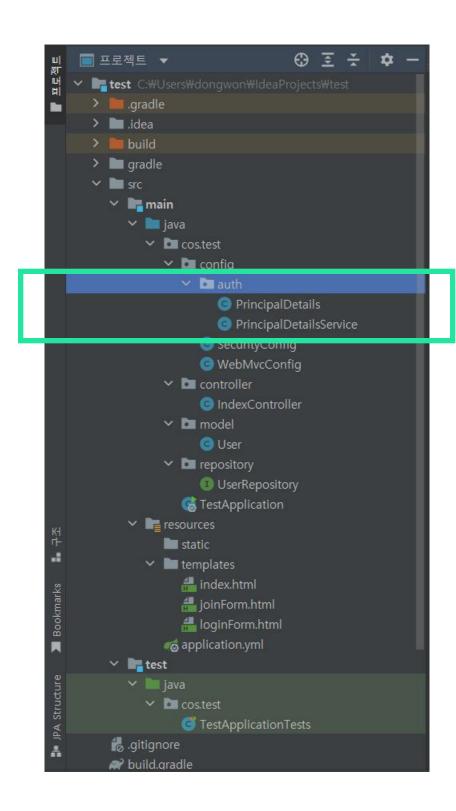
Controller

```
@GetMapping(@>"/user")
public @ResponseBody
String user() { return "user"; }
@GetMapping(@v"/admin")
public @ResponseBody
String admin() { return "admin"; }
@GetMapping(@>"/manager")
public @ResponseBody
String manager() { return "manager"; }
// Spring Security가 해당 주소를 받음
@GetMapping(@>"/loginForm")
public String loginForm() { return "loginForm"; }
@GetMapping(@>"/joinForm")
public String joinForm() { return "joinForm"; }
@PostMapping(@>"/join")
public String join(User user) {
    System.out.println(user);
    user.setRole("ROLE_USER");
    String rawPassword = user.getPassword();
    String encPassword = bCryptPasswordEncoder.encode(rawPassword);
    user.setPassword(encPassword);// 인코딩 완료해서 setPassword
    userRepository.save(user); //회원가입이 잘되지만 시큐리티로는 로그인을 할 수없다 이유는 패스워드 암호화가 되지 않았기 때문
   return "redirect:/loginForm"; //redirect:를 붙이면 /loginForm함수를 다시 불러온다.
```

2 Login Test Case



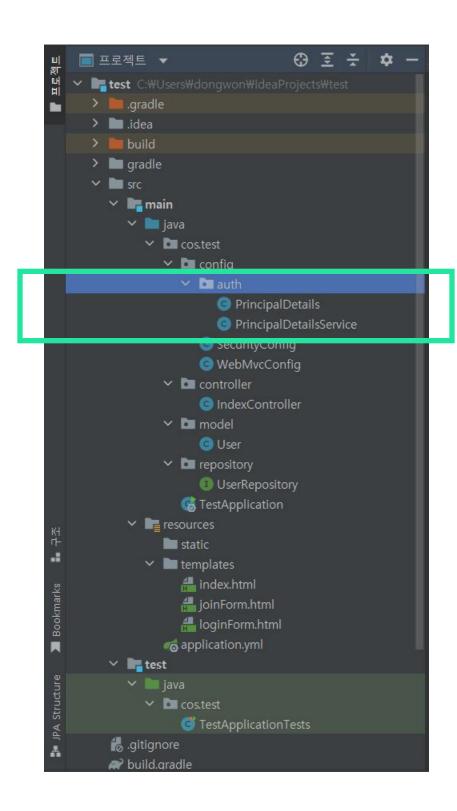
2 Login Test Case



UserDetails

```
public class PrincipalDetails implements UserDetails {
   // 우리 유저정보는 User객체가 들고있다.
   private User user;
   public PrincipalDetails(User user) { this.user=user; }
   // 해당 유저의 권한을 리턴하는 곳
   @Override
   public Collection<? extends GrantedAuthority> getAuthorities() {
       Collection<GrantedAuthority> collect = new ArrayList<>();
       collect.add(new GrantedAuthority() {
           @Override
           public String getAuthority() { return user.getRole(); }
       });
       return collect;
    @Override
   public String getPassword() { return user.getPassword(); }
    @Override
   public String getUsername() { return user.getUsername(); }
   public boolean isAccountNonExpired() { return true; }
    @Override
   public boolean isAccountNonLocked() { return true; }
   public boolean isCredentialsNonExpired() { return true; }
   @Override
   public boolean isEnabled() { //계정이 활성화
```

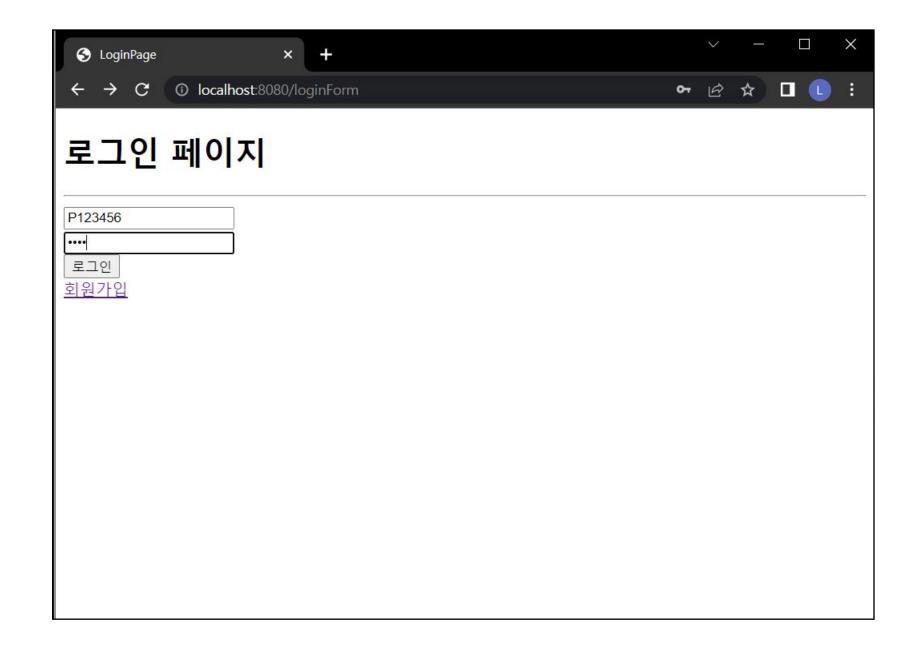
2 Login Test Case

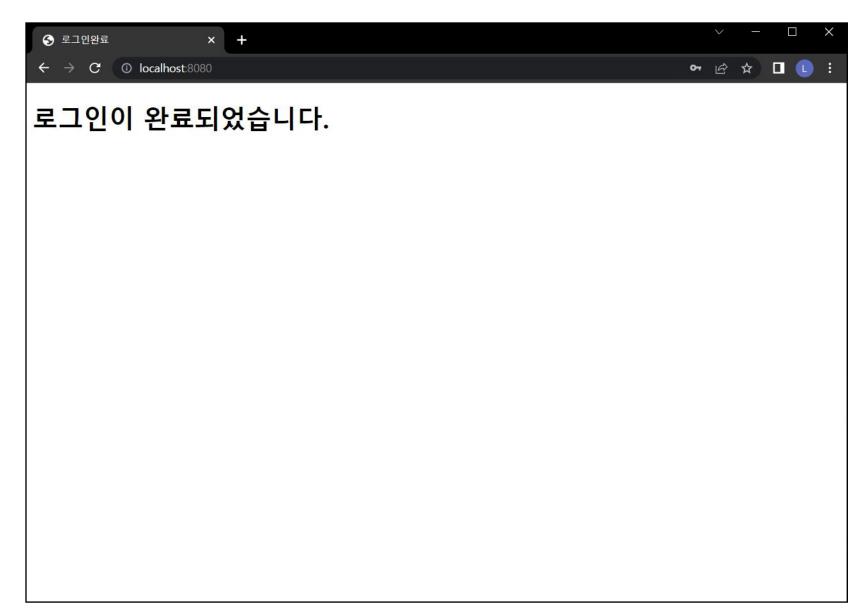


UserDetailsService

```
package cos.test.config.auth;
    import cos.test.model.User;
     import cos.test.repository.UserRepository;
     import org.springframework.beans.factory.annotation.Autowired;
     import org.springframework.security.core.userdetails.UserDetails;
     import org.springframework.security.core.userdetails.UserDetailsService;
     import org.springframework.security.core.userdetails.UsernameNotFoundException;
     import org.springframework.stereotype.Service;
    기/ 시큐리티 설정에서 loginProcessUrl("/login")으로 걸어놨기 때문에
    // /login요청이 오면 자동으로 UserDetailsService 타입으로 IoC되어 있는 loadUserByUsername 함수가 실행
    @Service // PrincipalDetailsService가 IoC에 등록이 된다.
public class PrincipalDetailsService implements UserDetailsService {
        @Autowired
        private UserRepository userRepository;
     💡 // 시큐리티 세션 -> Authentication -> UserDetails(PrincipalDetails)타입
        @Override
        public UserDetails loadUserByUsername(String username) throws UsernameNotFoundException {
            User userEntity = userRepository.findByUsername(username);
            if (userEntity != null) {
               return new PrincipalDetails(userEntity);
           return null;
```

2 Login Test Case





Schedule

MARCH	APRIL	MAY	JUNE
Ideation	Design program architecture and data architecture		
		Prototyping page layout and test case for sign-up and log-in	Developing trial performance
JULY	AUGUST	SEPTEMBER	OCTOBER
Page layout design with	Develop interaction for rec-	Adapting interactions for	Efficiency improvements
HTML, CSS	ommendation system	user	
Algorithm for feedback event	Develop pages for login, rec-	Develop additional pages	
	ommendation, timetable,		
	feedback		