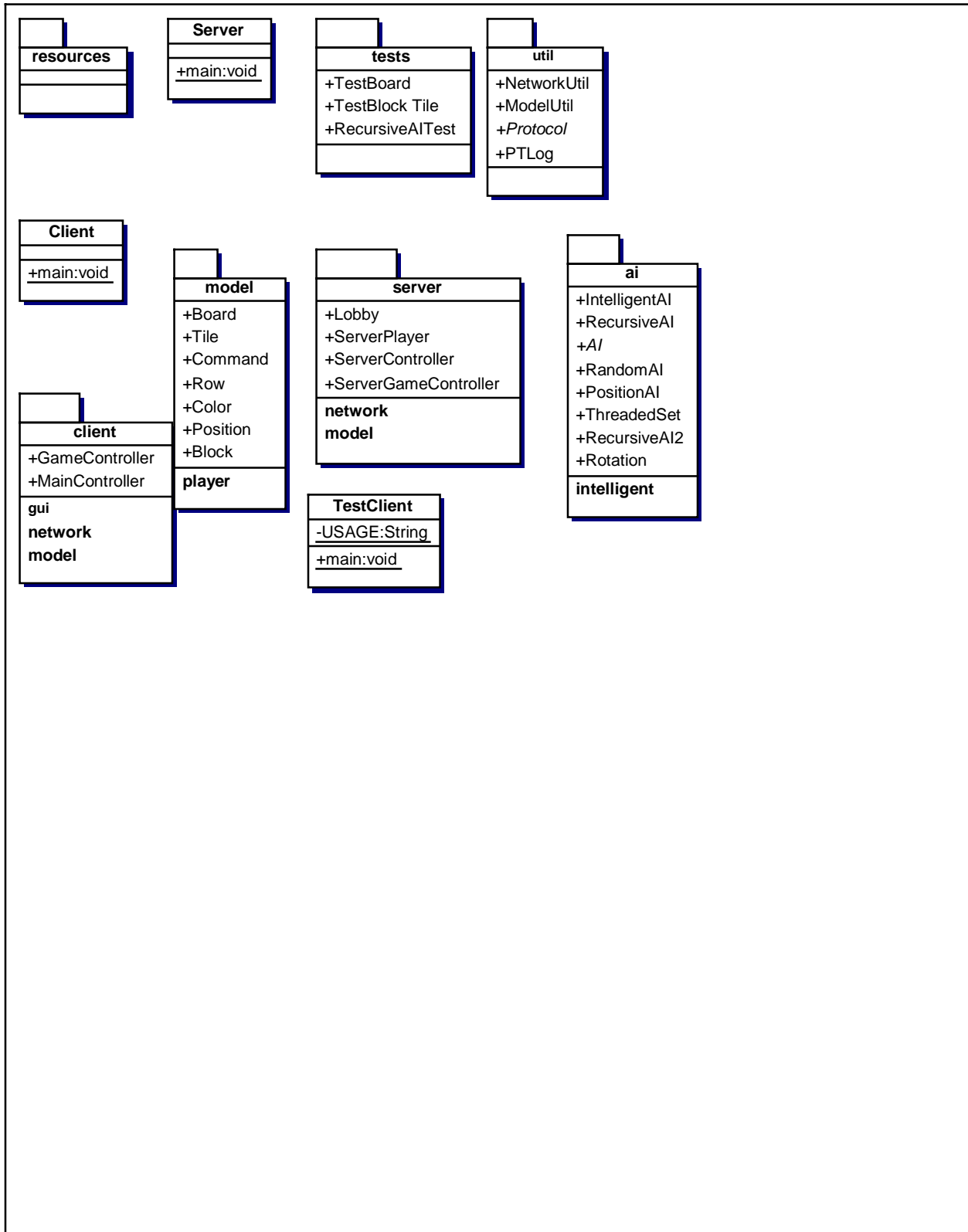
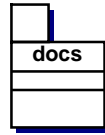


## 1.1, eindopdracht



## 1.1, eindopdracht

1.2, eindopdracht

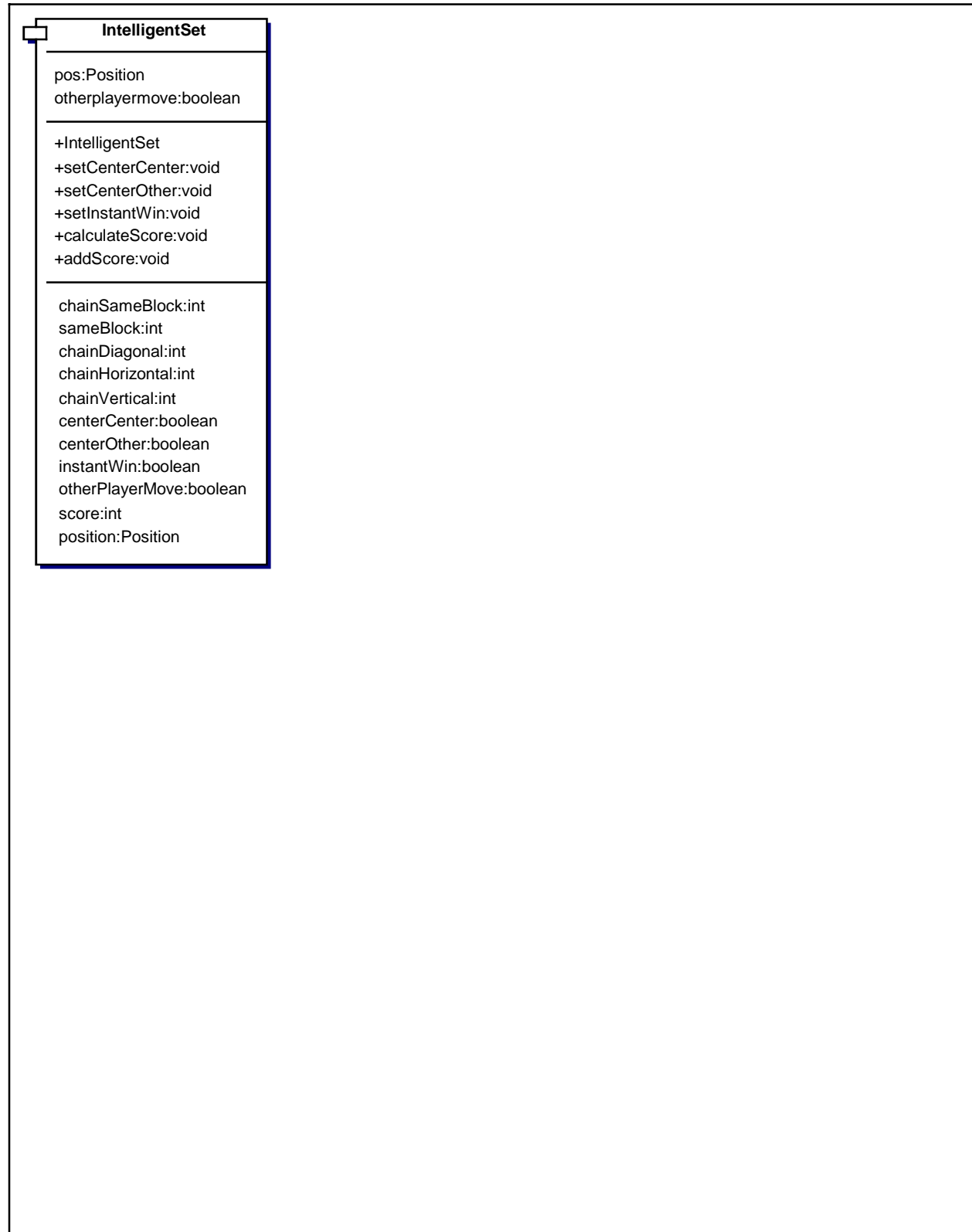


1.2, eindopdracht

1.1, ai

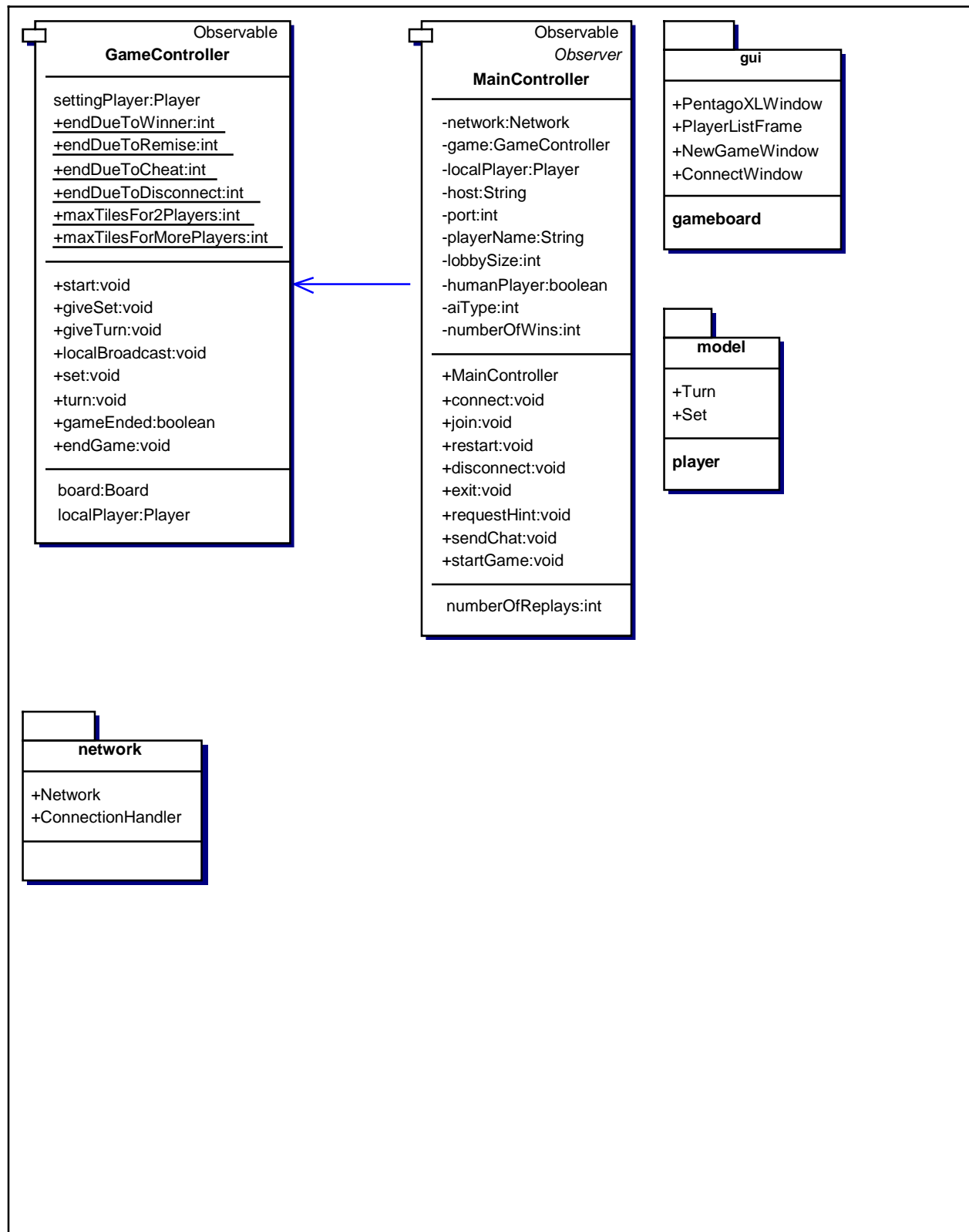


## 1.1, intelligent



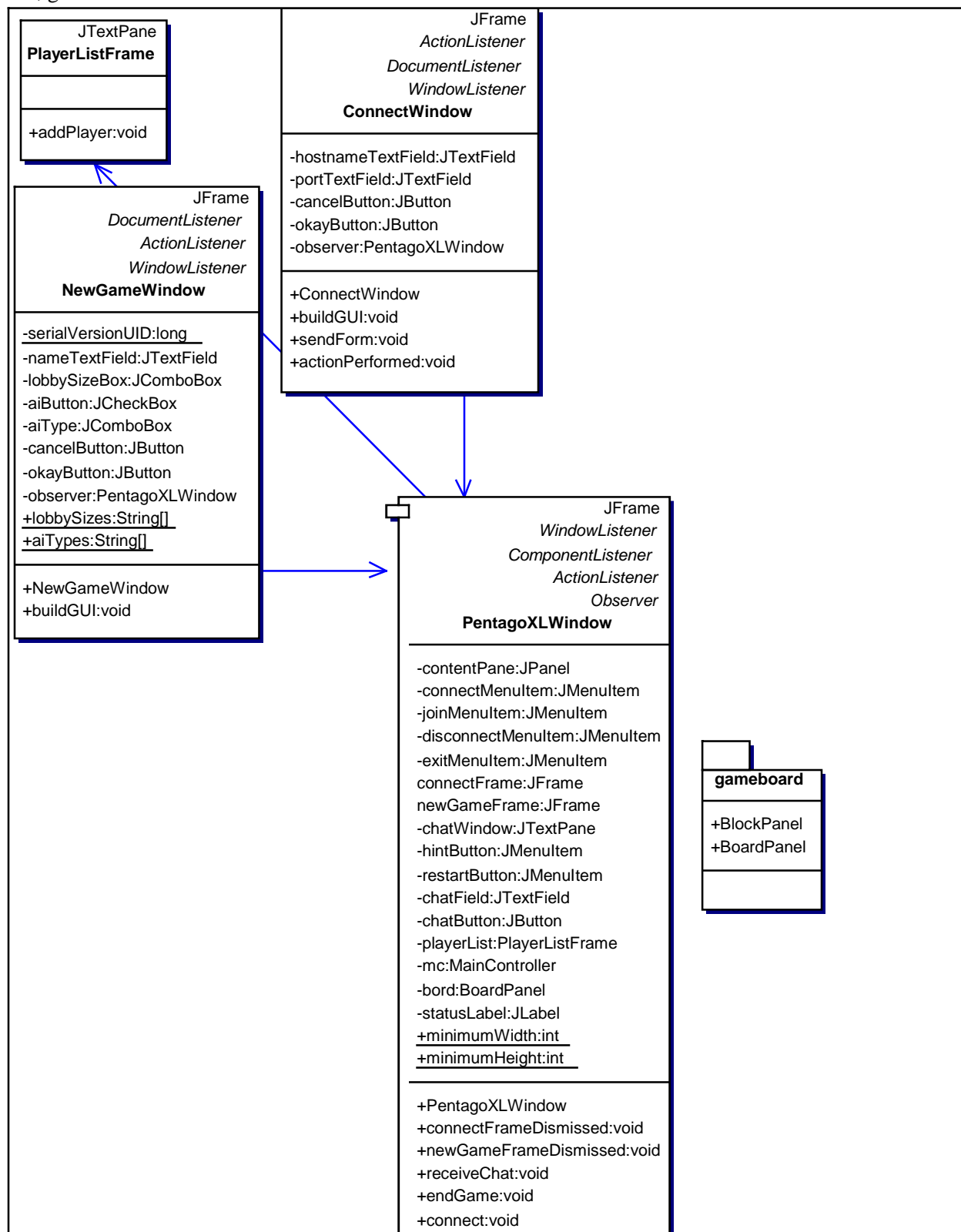
## 1.1, intelligent

## 1.1, client



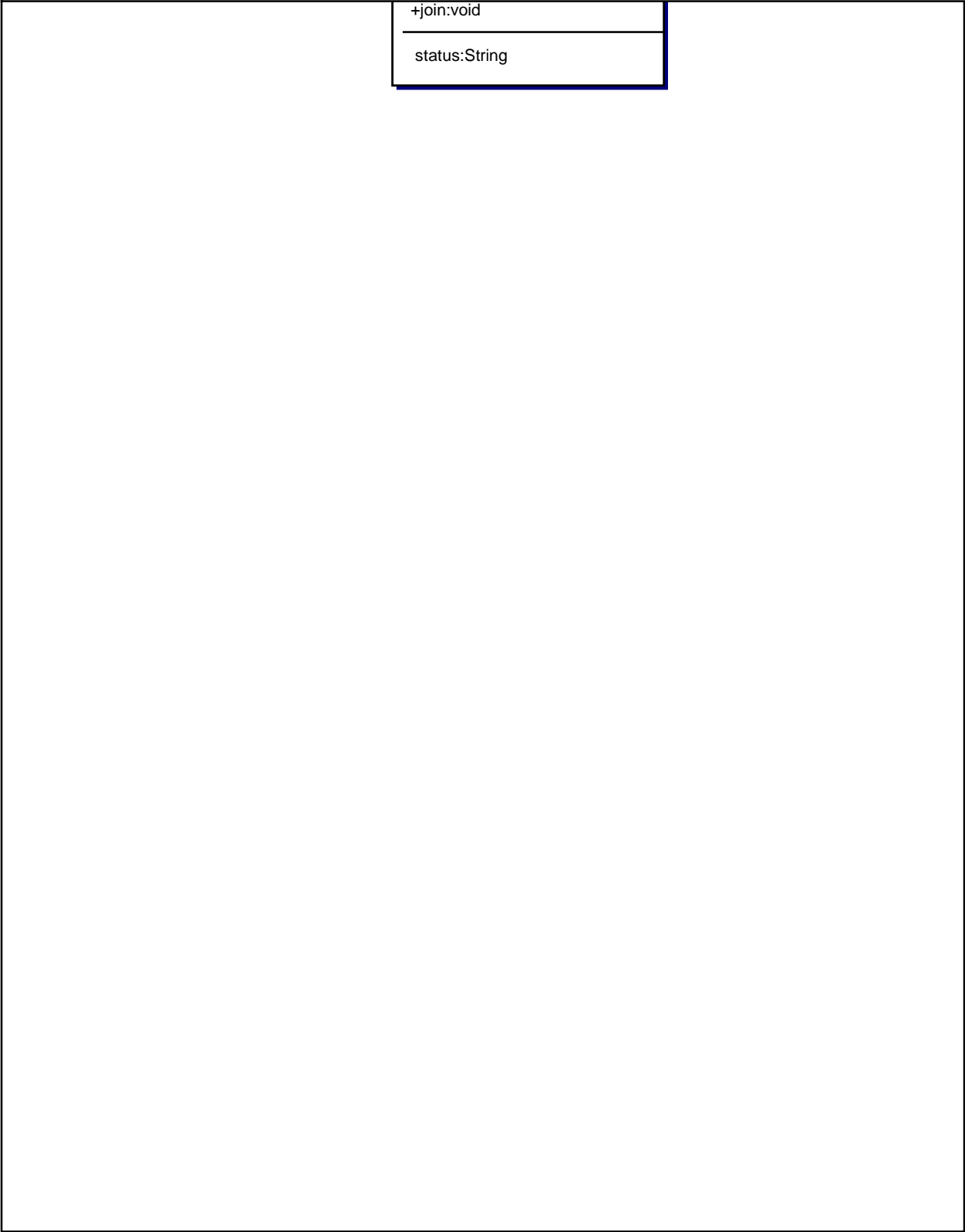
## 1.1, client

## 1.1, gui



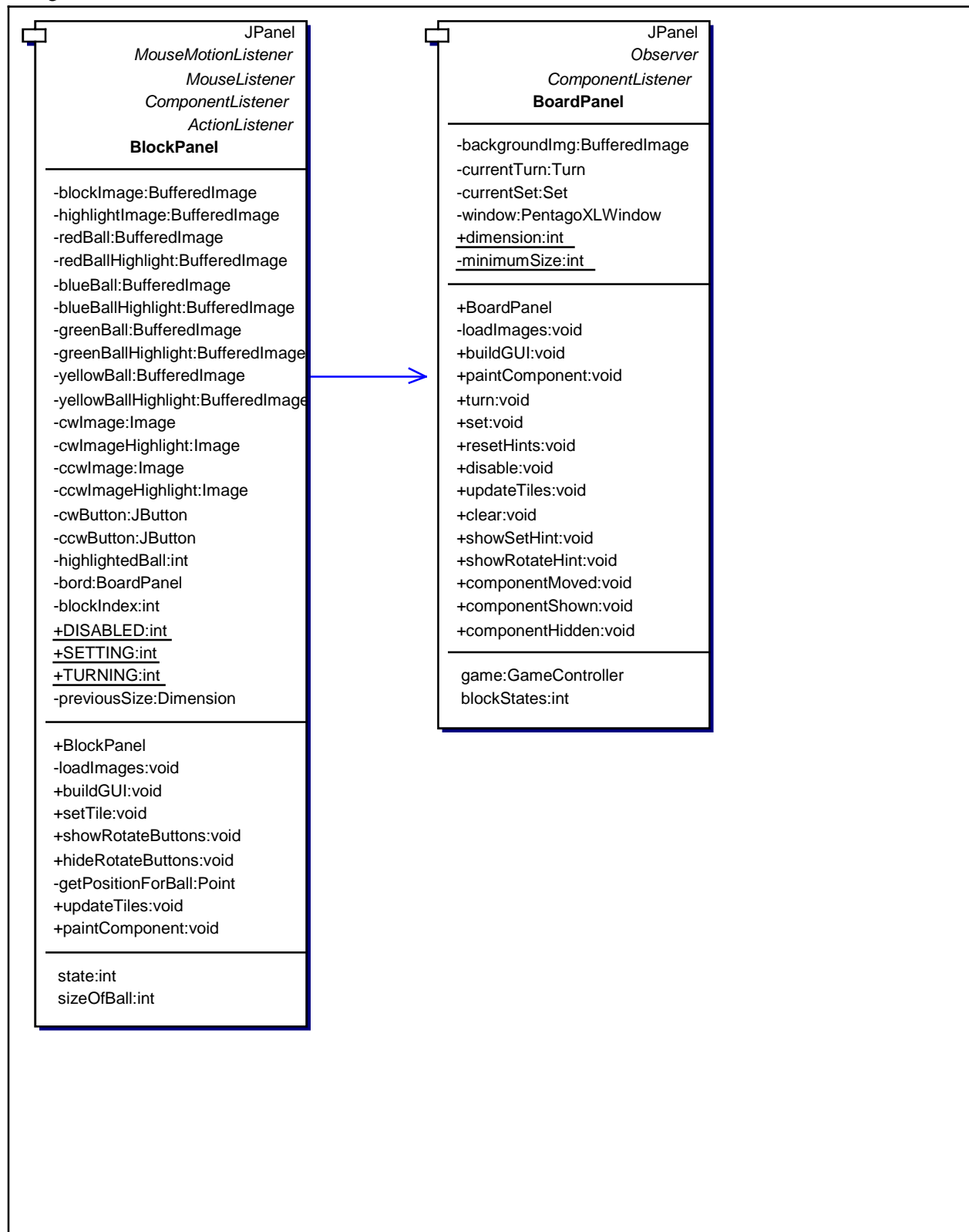
## 1.1, gui

2.1, gui



2.1, gui

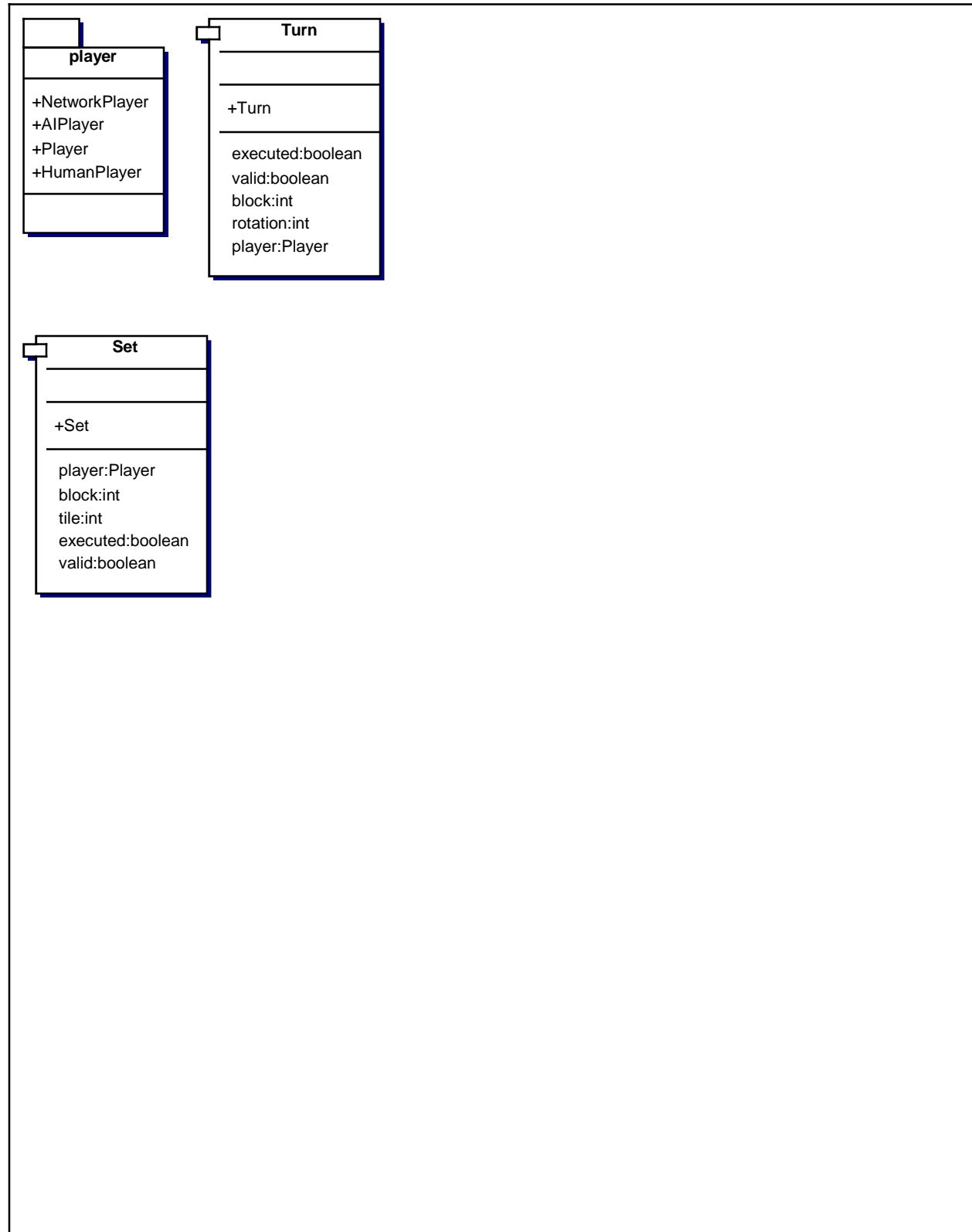
## 1.1, gameboard



## 1.1, gameboard

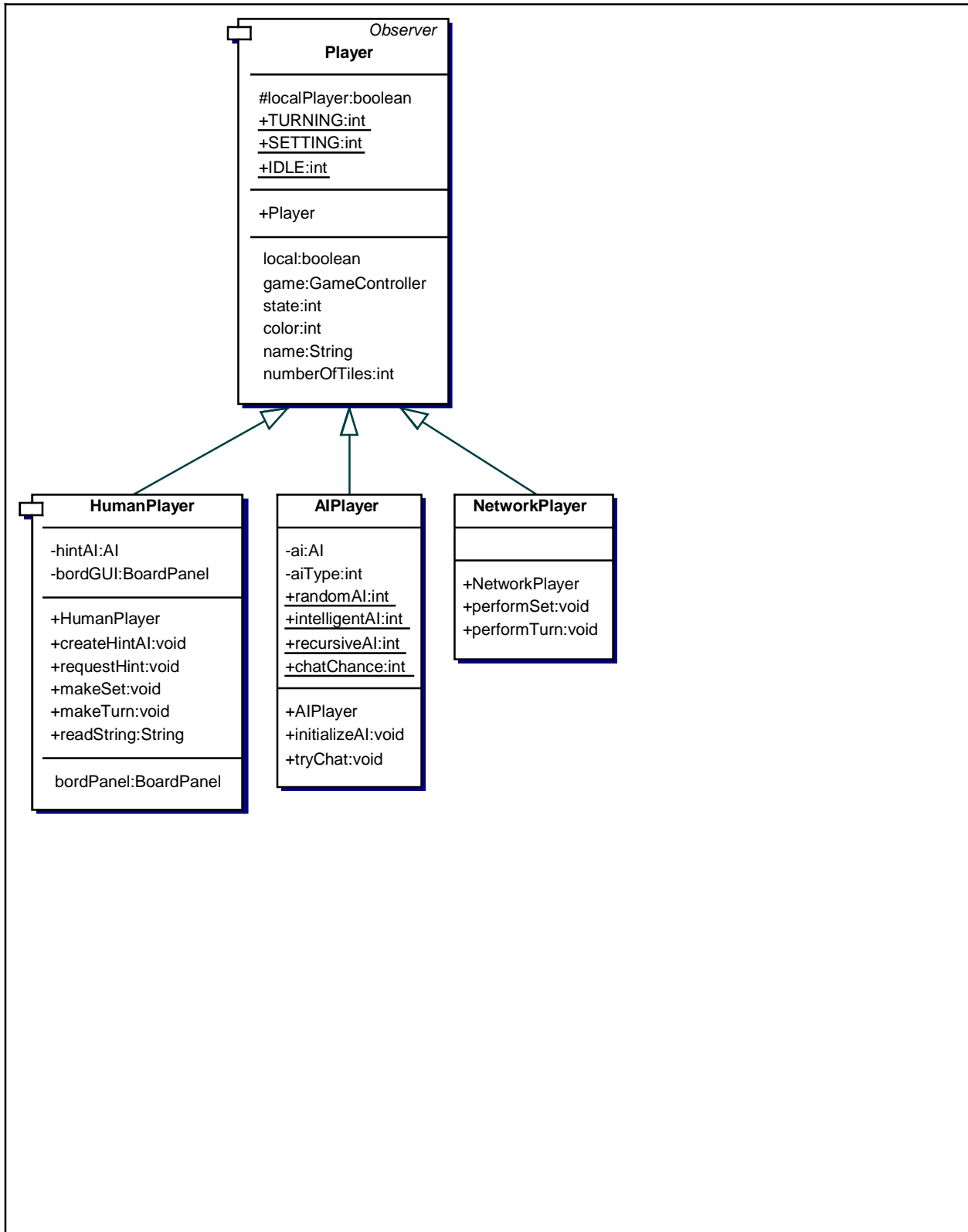


## 1.1, model



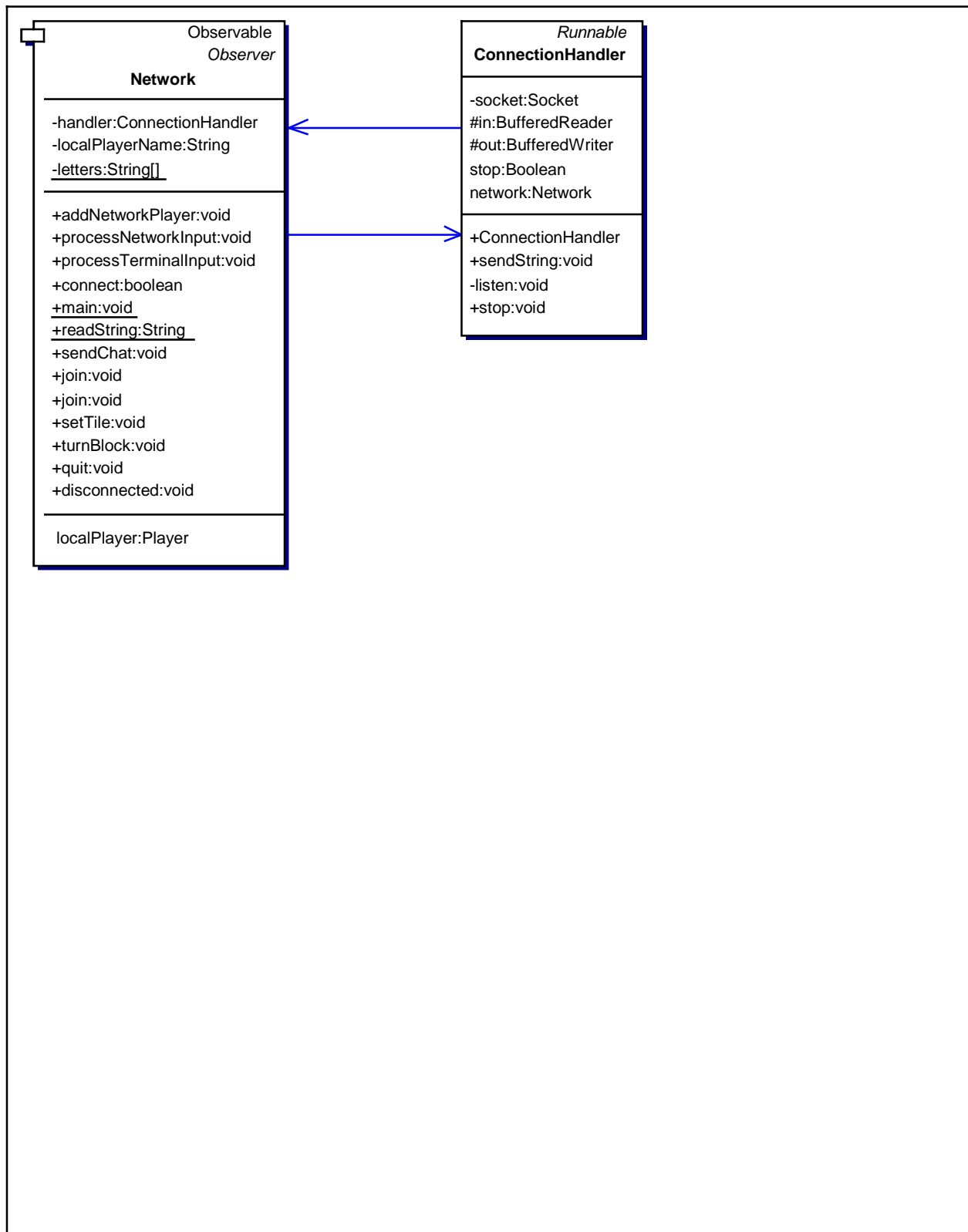
## 1.1, model

## 1.1, player



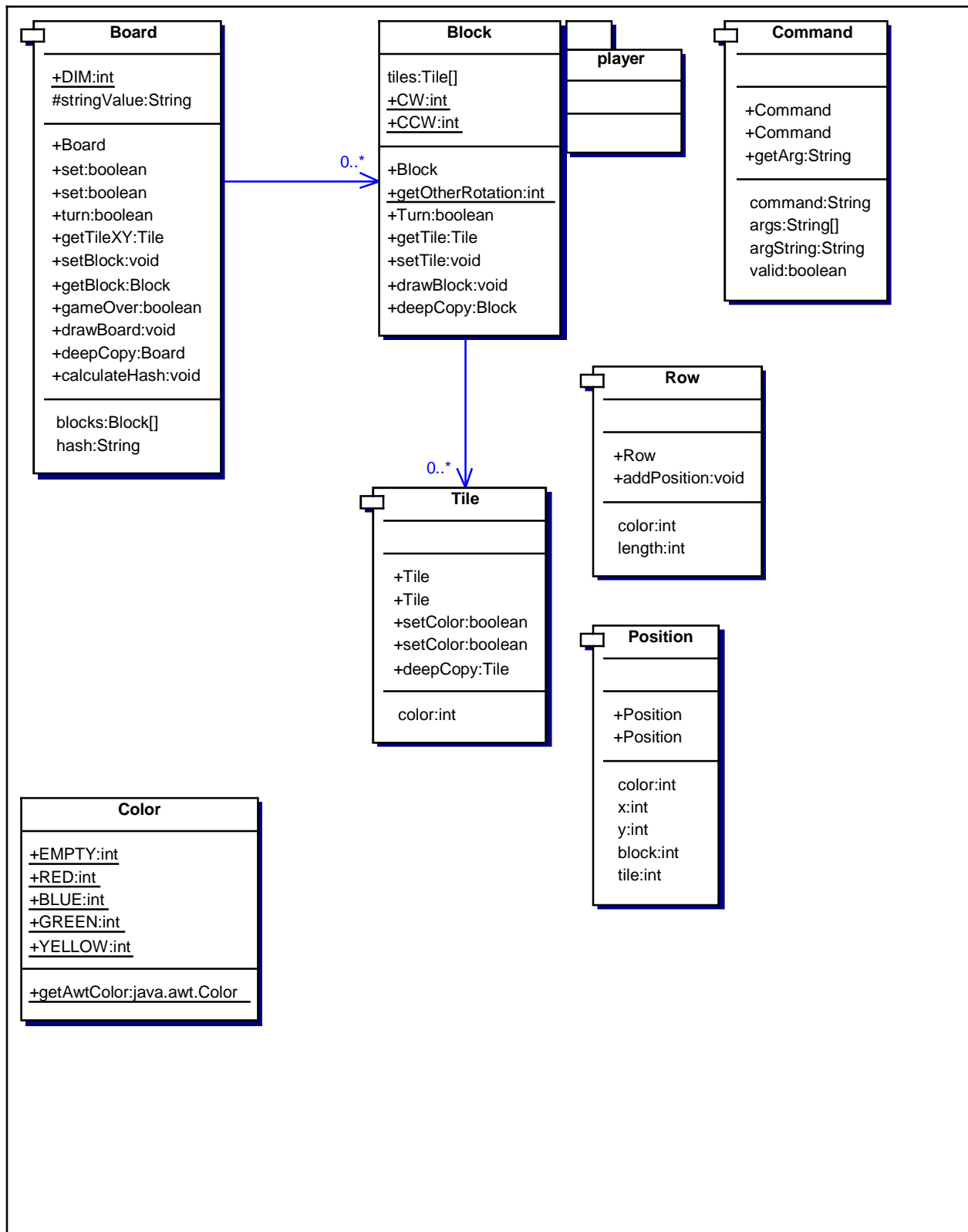
## 1.1, player

## 1.1, network



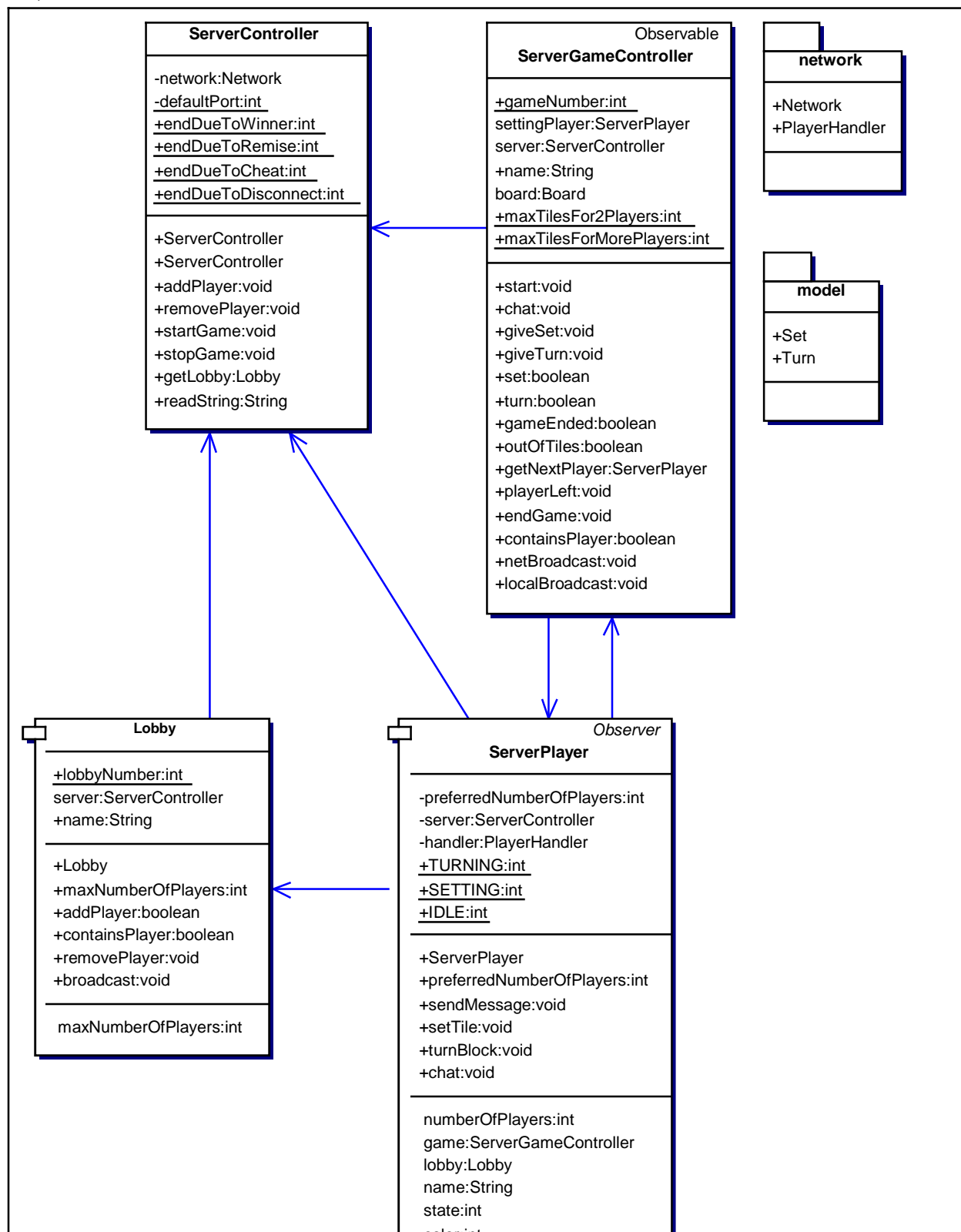
## 1.1, network

## 1.1, model



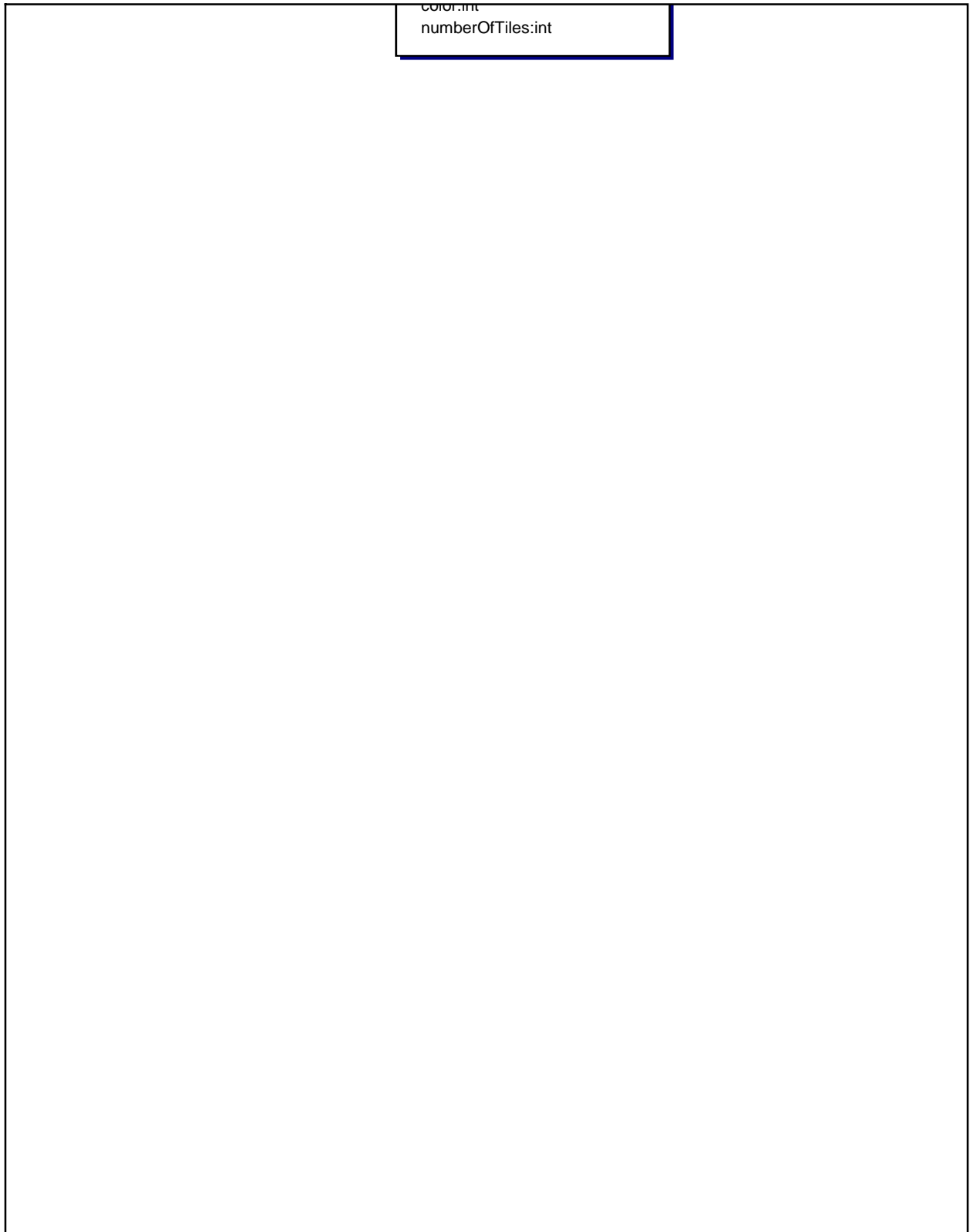
## 1.1, model

## 1.1, server



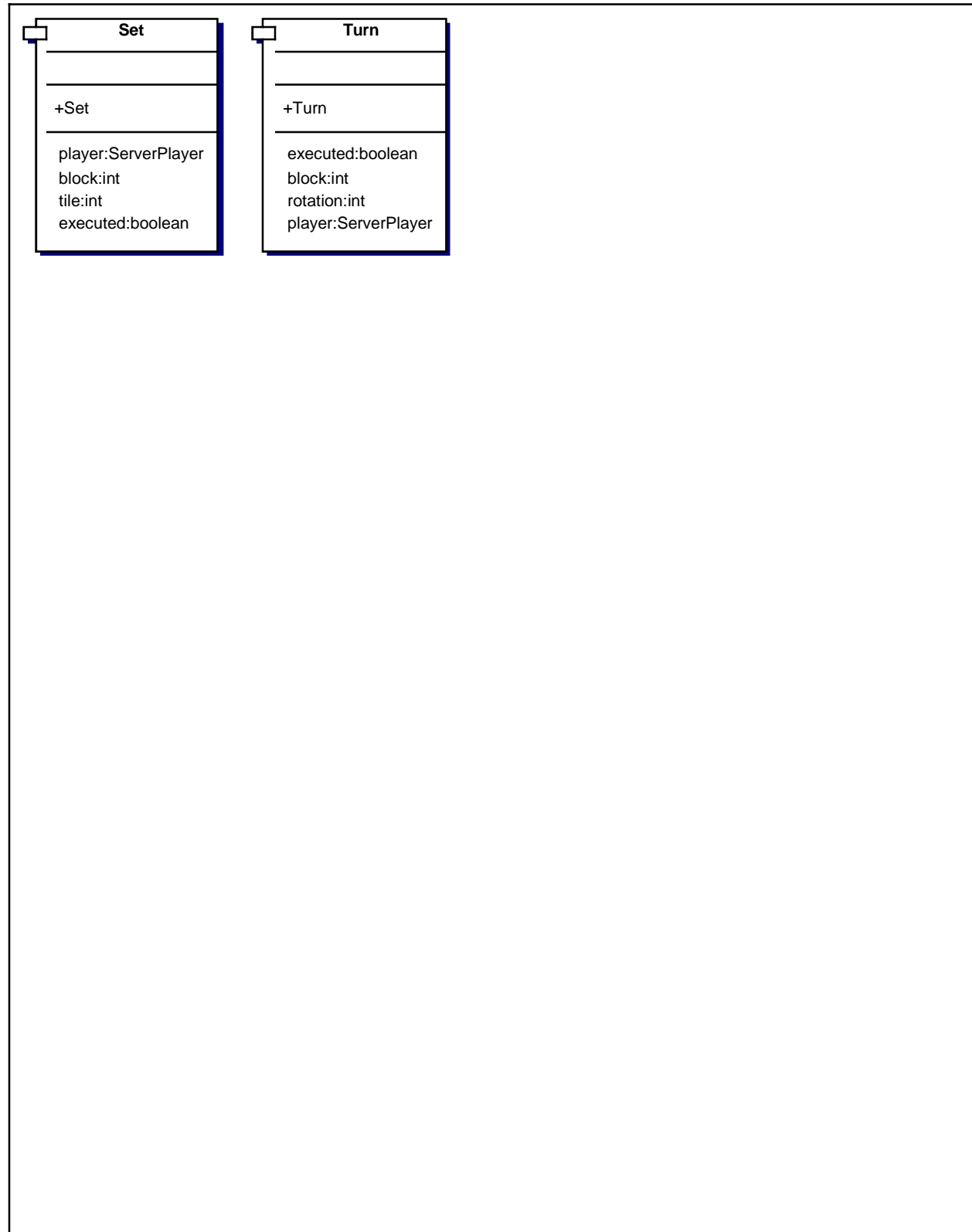
## 1.1, server

2.1, server



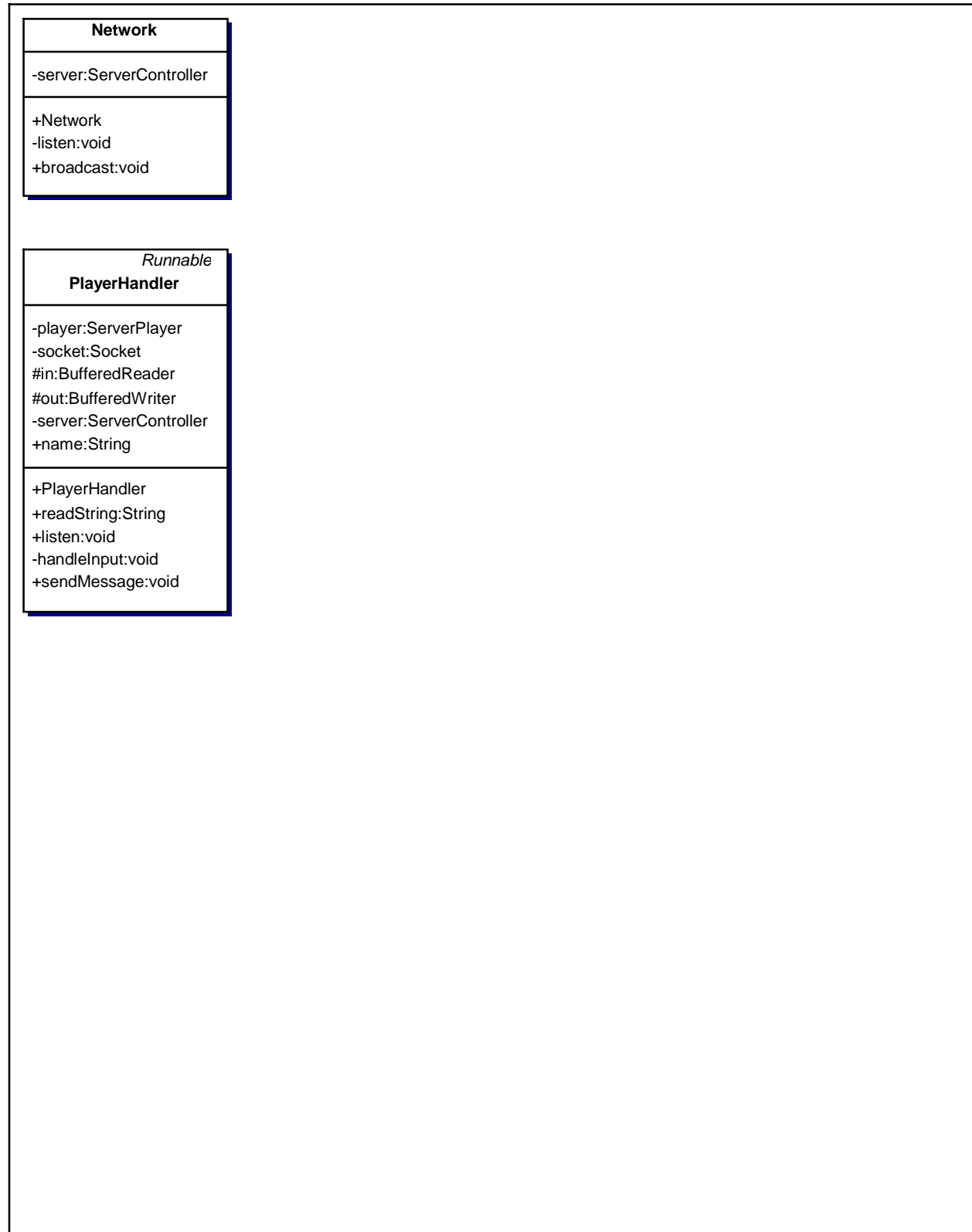
2.1, server

## 1.1, model



## 1.1, model

## 1.1, network



## 1.1, network



## 1.1, tests

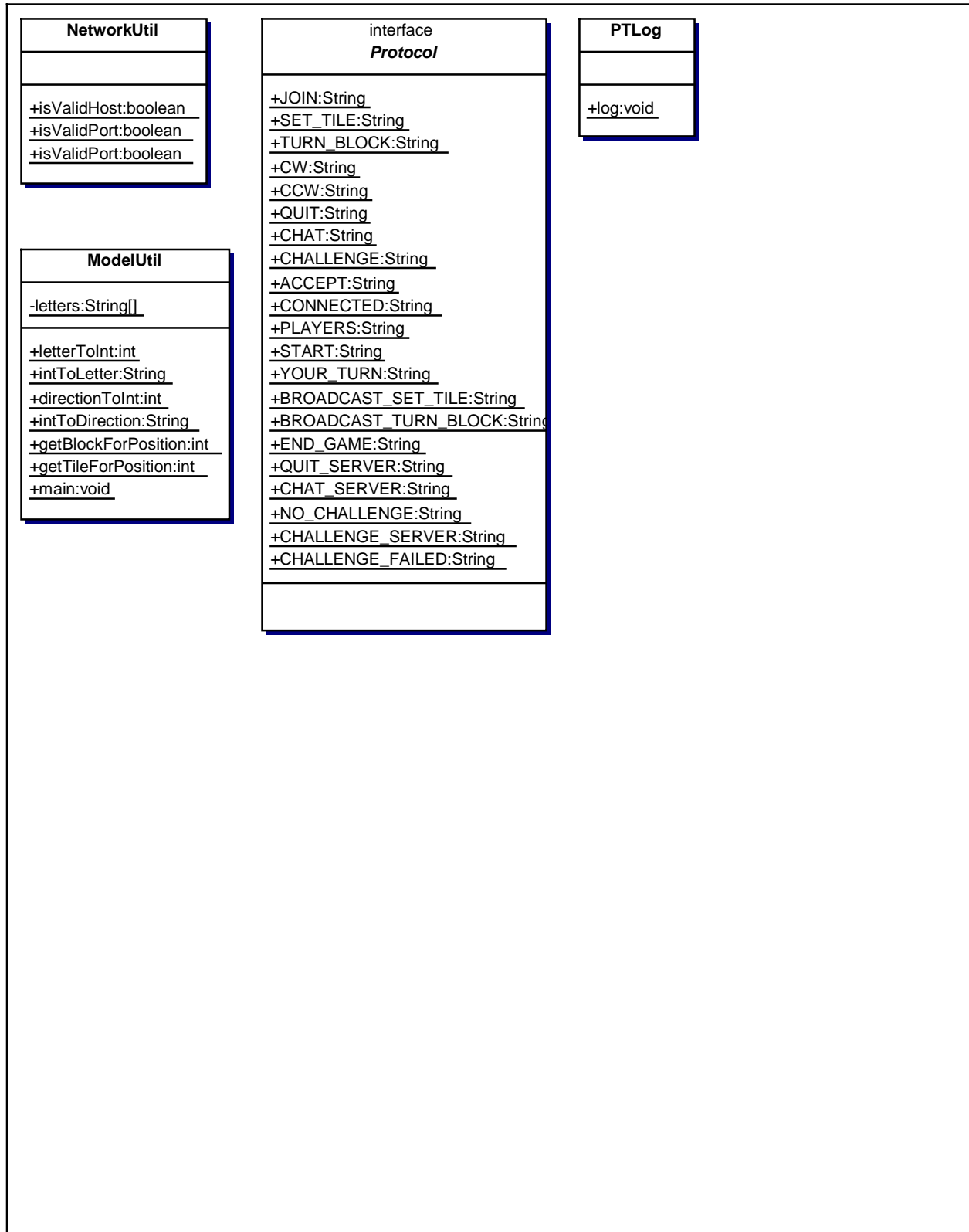
TestBoard
<u>+main:void</u>

TestBlock Tile
<u>+main:void</u>

RecursiveAITest
<u>+main:void</u> <u>+readString:String</u>

## 1.1, tests

## 1.1, util



## 1.1, util