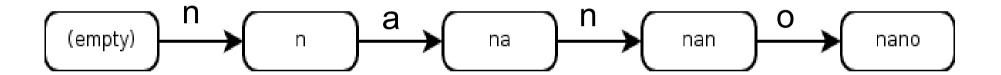
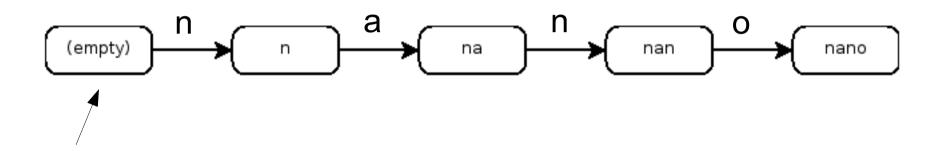
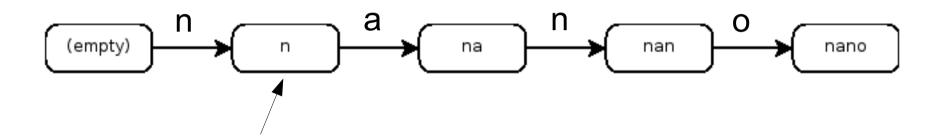
String Algorithms

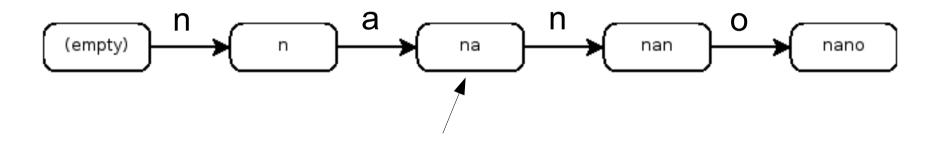
Matching

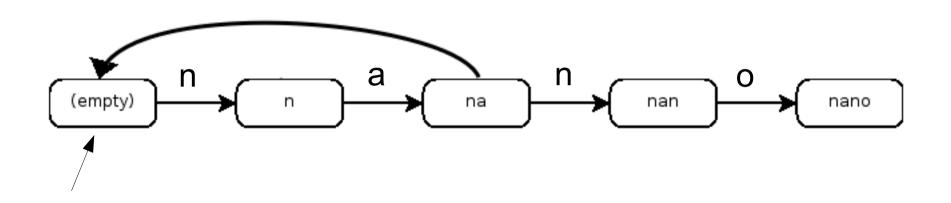
Finite State Machine

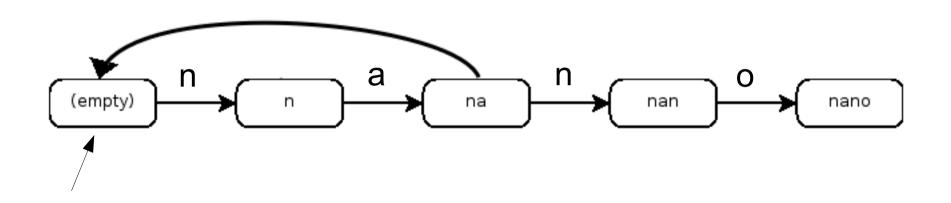


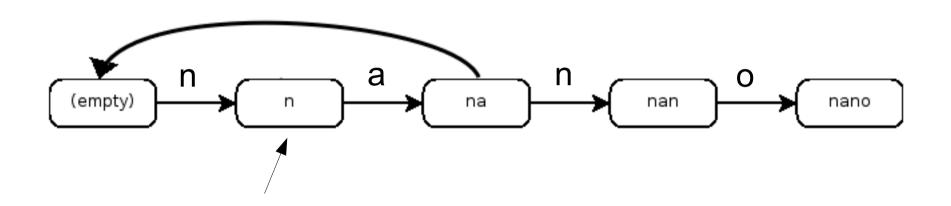


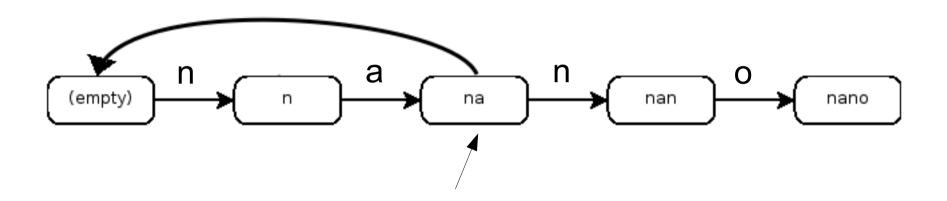


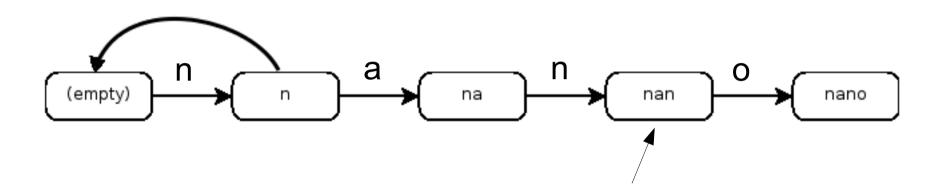




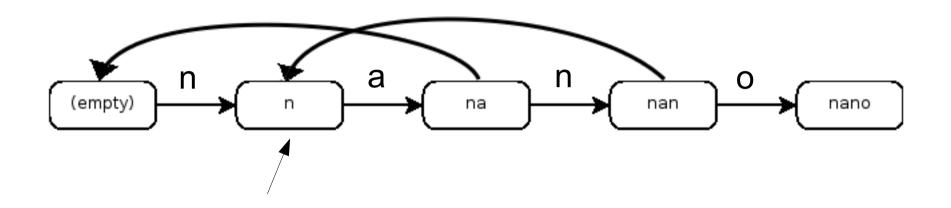


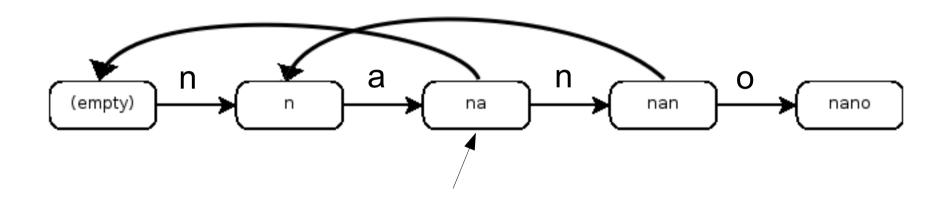


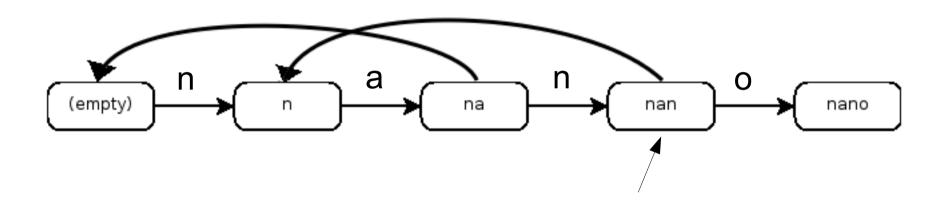


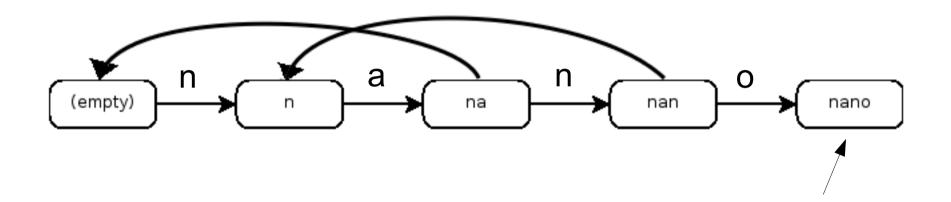


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String Algorithms

Longest Common Subsequence

Recursive Solution

a b r a c a d a b r a b a r b a r a

Recursive Solution

```
int brute_lcs(const char *s1, const char *s2)
{
   if ((*s1 == '\0') || (*s2 == '\0')) {
     return 0;
   }

   if (*s1 == *s2) {
     return 1 + brute_lcs(s1+1, s2+1);
   } else {
     return max(brute_lcs(s1+1, s2), brute_lcs(s1, s2+1));
   }
}
```

Dynamic Programming

```
int lcs arr[M][N];
int dyn les(const char *s1, const char *s2, int i, int j)
  if (lcs arr[i][j] == 0) {
    if ((s1[i] == '\0') || (s2[j] == '\0')) {
      lcs_arr[i][j] = 1;
    } else if (s1[i] == s2[j]) {
      lcs arr[i][j] = 1 + d\bar{\gamma}n lcs(s1, s2, i+1, i+2) + 1;
    } else {
      lcs_arr[i][j] = max(dyn_lcs(s1, s2, i+1, j),
                           dyn[lcs(s1, s2, i, j+1)) + 1;
  return lcs arr[i][j] - 1;
```

Dynamic Programming

```
int lcs arr[MAXM][MAXN];
int dyn les(const char *s1, const char *s2)
  int i, j,
  int n, m;
 n = strlen(s1):
 m = strlen(s2);
 for (i=n; i>=0; i--) {
    for (j=m; j>=0; j--) {
      if ((s1[i] == '\0') || (s2[j] == '\0')) {
       lcs arr[i][j] = 0;
      } else if (s1[i] == s2[j]) {
        lcs arr[i][j] = 1 + lcs arr[i+1][j+1];
      } else {
        lcs arr[i][j] = max(lcs arr[i+1][j])
                            lcs_arr[i][j+1]);
  return lcs arr[0][0];
```

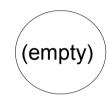
Dynamic Programming

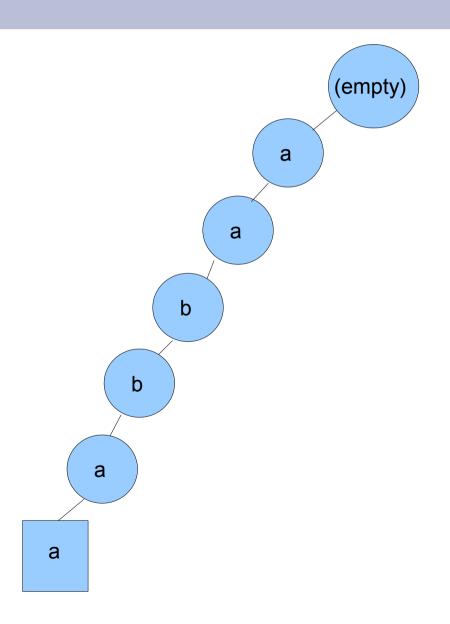
```
for (i=n; i>=0; i--) {
 for (j=m; j>=0; j--) {
    if ((s1[j] == '\0') || (s2[i] == '\0')) {
      row1[j] = 0;
    } else if (s1[j] == s2[i]) {
      row1[j] = 1 + row2[j+1];
    } else {
      row1[j] = max(row1[j+1], row2[j]);
 for (j=0; j<=m; j++) {
   row2[j] = row1[j];
ans = row2[0];
```

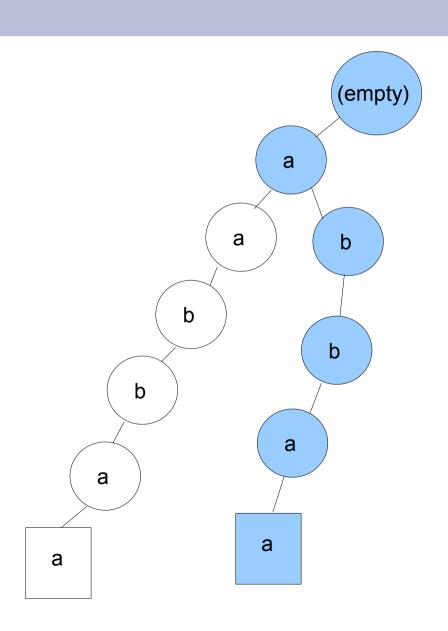
String Algorithms

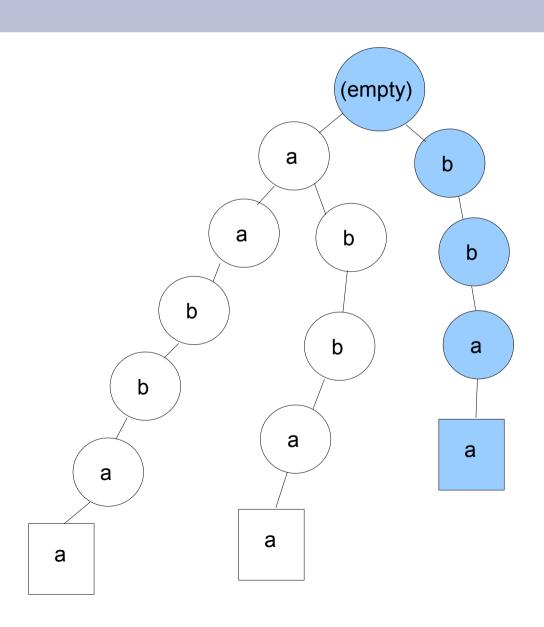
aabbaa

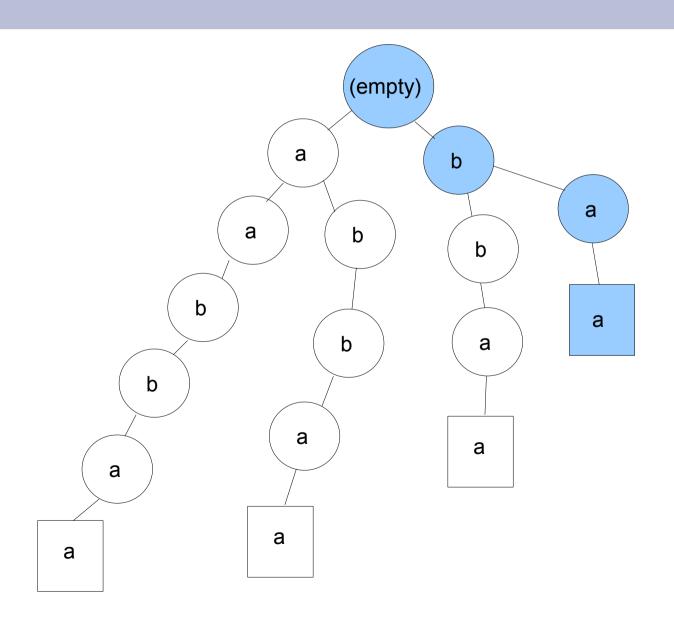
- 0. a a b b a a
- 1.abbaa
- 2. b b a a
- 3. b a a
- 4. a a
- 5. a

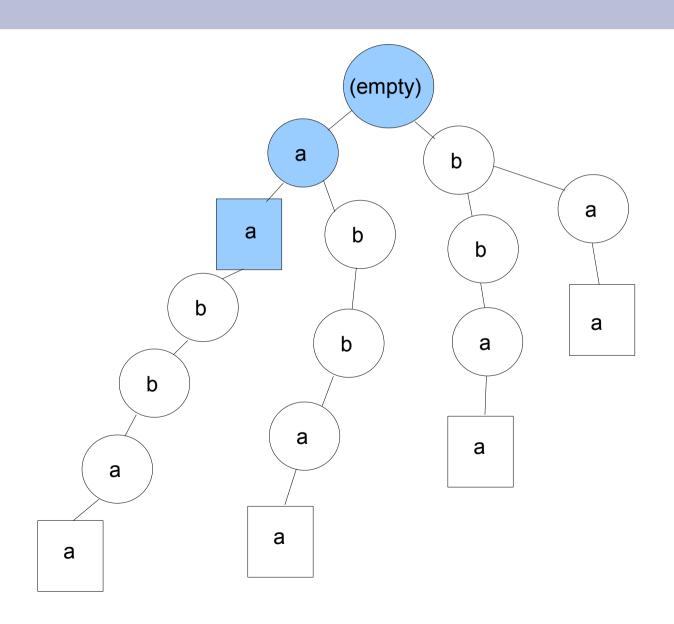


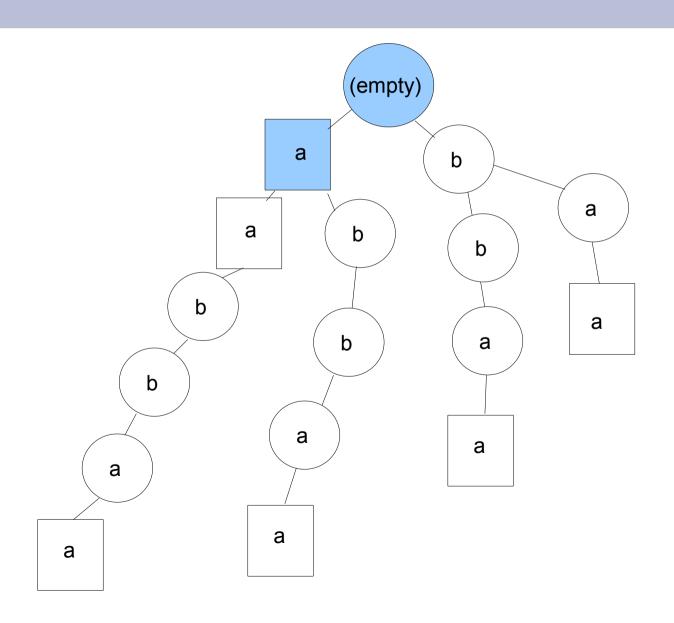


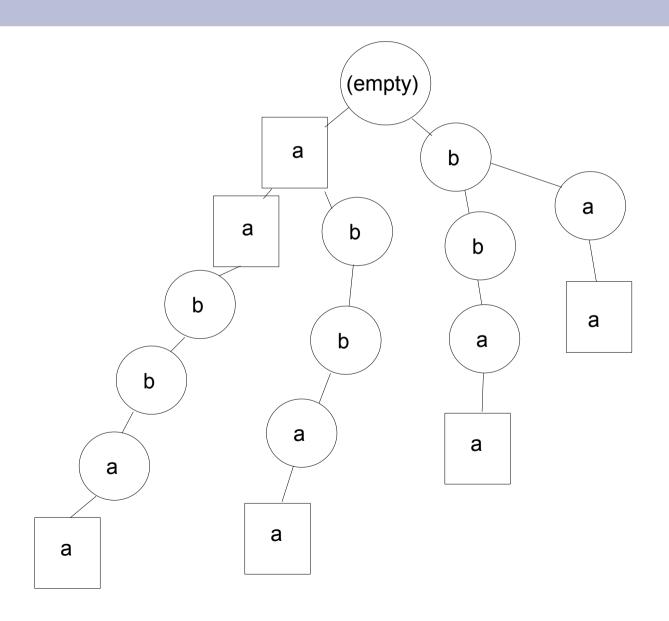












Suffix Array

aabbaa

0. aabbaa

1.abbaa

2. bbaa

3. b a a

4. a a

5. a

6. (empty)

0. (empty)

1. a

2. a a

3. aabbaa

4. abbaa

5. b a a

6.bbaa