

Clarifications and corrections to the rules and environment manual

- For Python, time limits will be 5 times the printed time limit. You will not see this time limit anywhere, so mentally multiply stated time limits by 5. Psyco (a Python JIT) will not be available on the server, as it introduces too much variation into the running times.
- Memory limits are 64MiB for ALL languages and all problems.
- For Pascal and C/C++, the default Linux stack limit of 8MiB will be cleared, and the full 64MiB can be used for stack. The other languages do internal stack management, so we cannot guarantee anything about available stack space.
- You may use any mix of languages for the different problems, and you can change the language you use for a problem. To be eligible for the Python prizes, your final submissions must ALL be in Python (you may initially submit in another language as long as you later overwrite the submission with a Python submission).
- There will be no problems with data files as output. You can ignore those sections of the rules.
- You may only ask questions about the tasks during the first hour and must be written yes/no questions (see the rules). You can request technical assistance with the competition environment at any time, but we will not help you with questions about the programming languages or libraries.
- If your program exceeds the time limit for a test case, it will score 0 points for that case, *even if you have a correct output file*. If you want to have the system evaluate the best answer available when time expires, you must use the `exectime` function provided on the server.
- When you submit, your program is tested against the sample input shown in the printed problem. This is a very easy test case, and you do not get any marks for it. The marking is done with a separate set of test cases, so it is possible to get the sample case and still score 0 points if your program is slow or incorrect. The test data usually covers a wide range of data sizes, so you should still submit your code even if you know it will not solve all the test cases.
- The class name of the main class in a Java submission must be in lower case.
- The `saco` module (containing the `exectime` function) does not exist on the client machines. You will need to write a dummy version yourself if you wish to compile on the workstations.
- A box will be provided at the contest venue for you to place cell-phones and other electronic devices.
- Snacks and drinks will be provided in the contest venue. You should consume these where they are provided, and NOT at your computer (to avoid any risk of damage to the machines).
- The machines are configured to wipe and rebuild their hard-drives if rebooted. It is thus important to keep any files on the F: drive (a network drive) and NOT on the C: drive. If your machine crashes, we will move you to a spare machine.