Two-Task Cobb-Douglas Team with Comparative Advantage: Equilibrium Taxonomy, Impossibility Results, and Parameter Regions

1 Model

Two players $i \in \{1, 2\}$ supply nonnegative efforts $x_i, y_i \ge 0$ on tasks X and Y. Aggregate outputs are linear in efforts with productivity (benefit-side comparative advantage)

$$X = p_{1x}x_1 + p_{2x}x_2,$$
 $Y = p_{1y}y_1 + p_{2y}y_2,$ $p_{ix}, p_{iy} > 0.$

Preferences are Cobb-Douglas; costs are quadratic in own total effort:

$$U_i(x_i, y_i; x_{-i}, y_{-i}) = X^{1-a_i} Y^{a_i} - \frac{c_i}{2} (x_i + y_i)^2, \quad a_i \in (0, 1), c_i > 0.$$

Let

$$r \equiv \frac{Y}{X} > 0, \qquad r_i \equiv \frac{a_i p_{iy}}{(1 - a_i) p_{ix}} \quad (i = 1, 2).$$

When player i is interior $(x_i > 0 \text{ and } y_i > 0)$, first-order conditions imply $r = r_i$.

For later use, define the total effort if player i acts as:

X-only:
$$s_i^X(r) = \frac{(1-a_i) p_{ix}}{c_i} r^{a_i},$$
 Y-only: $s_i^Y(r) = \frac{a_i p_{iy}}{c_i} r^{-(1-a_i)}.$ (1)

2 KKT (complementarity) conditions

Write $s_i = x_i + y_i$. For each choice variable we have the complementary slackness:

$$x_i \ge 0$$
, $c_1 s_1 - (1 - a_1) p_{1x} r^{a_1} \ge 0$, $x_1 \cdot \left[c_1 s_1 - (1 - a_1) p_{1x} r^{a_1} \right] = 0$, $y_i \ge 0$, $c_1 s_1 - a_1 p_{1y} r^{a_1 - 1} \ge 0$, $y_1 \cdot \left[c_1 s_1 - a_1 p_{1y} r^{a_1 - 1} \right] = 0$,

and analogously for player 2 with c_2, p_{2x}, p_{2y}, a_2 . Cobb-Douglas requires X > 0 and Y > 0 (since $a_i \in (0,1)$), so any equilibrium must deliver strictly positive X, Y.

3 From 16 support masks to 7 feasible patterns

A support mask is $m = (m_{x_1}, m_{y_1}, m_{x_2}, m_{y_2}) \in \{0, 1\}^4$, where $m_{x_1} = 1$ means $x_1 > 0$, etc. There are $2^4 = 16$ masks.

Lemma 1 (Immediate impossibilities). Fix $a_i \in (0,1)$ and $p_{ix}, p_{iy}, c_i > 0$. At any equilibrium:

- (a) For each player i, it is impossible that $x_i = y_i = 0$. (Because for any finite r > 0, both marginal benefits are strictly positive, violating complementary slackness.)
- (b) It is impossible that both players choose only X ($m_{y_1} = m_{y_2} = 0$), because Y = 0 contradicts Cobb-Douglas.
- (c) It is impossible that both players choose only Y ($m_{x_1} = m_{x_2} = 0$), because X = 0.

As a result, the only admissible economic patterns are obtained by classifying each player as:

B (interior):
$$(x_i > 0, y_i > 0)$$
, X-only: $(x_i > 0, y_i = 0)$, Y-only: $(x_i = 0, y_i > 0)$,

which yields $3 \times 3 = 9$ patterns. By Lemma 1(b,c) two are infeasible (X,X) and (Y,Y) at the pair level, leaving the following seven feasible patterns:

$$(B,B), (X,Y), (Y,X), (B,X), (X,B), (B,Y), (Y,B).$$

4 Closed-form ratios and efforts for the seven feasible patterns

Define the two useful constants

$$K_{XY} \equiv \frac{a_2 p_{2y}^2 c_1}{(1 - a_1) p_{1x}^2 c_2}, \qquad K_{YX} \equiv \frac{a_1 p_{1y}^2 c_2}{(1 - a_2) p_{2x}^2 c_1}.$$

The exponents $2 + a_1 - a_2$ and $2 + a_2 - a_1$ lie in (1,3) since $a_i \in (0,1)$.

(A) Both interior: (B,B)

Interior FOCs for both players imply $r = r_1 = r_2$. Given any r with $r_1 = r_2$, totals are

$$s_1 = \frac{(1 - a_1)p_{1x}}{c_1} r^{a_1} = \frac{a_1p_{1y}}{c_1} r^{-(1 - a_1)}, \qquad s_2 = \frac{(1 - a_2)p_{2x}}{c_2} r^{a_2} = \frac{a_2p_{2y}}{c_2} r^{-(1 - a_2)}.$$

Feasibility Y = rX determines only a line of splits (y_1, y_2) within the box $0 \le y_i \le s_i$, hence a continuum of equilibria.

(B) Full specialization: (X,Y)

Player 1 is X-only, player 2 is Y-only. Aggregation and FOCs imply the scalar equation

$$r^{2+a_1-a_2} = K_{XY} \quad \Rightarrow \quad \boxed{r = K_{XY}^{\frac{1}{2+a_1-a_2}}}.$$

Totals are $s_1 = s_1^X(r)$, $s_2 = s_2^Y(r)$ from (1). The realized allocation is

$$(x_1, y_1; x_2, y_2) = (s_1, 0; 0, s_2).$$

(C) Full specialization: (Y,X)

Symmetrically,

$$r^{2+a_2-a_1} = K_{YX} \quad \Rightarrow \quad \boxed{r = K_{YX}^{\frac{1}{2+a_2-a_1}}}, \quad (x_1, y_1; x_2, y_2) = (0, s_1; s_2, 0),$$

with $s_1 = s_1^Y(r)$, $s_2 = s_2^X(r)$.

(D) One interior, one specialist: (B,Y)

Here $r = r_1$ (player 1 interior). Player 2 is Y-only, so X initially comes only from player 1 and Y from both. Let

$$X_{\text{base}} = 0$$
, $Y_{\text{base}} = p_{2y} s_2$ with $s_2 = s_2^Y(r)$.

Player 1 total is $s_1 = s_1^X(r) = s_1^Y(r)$ at $r = r_1$. Feasibility Y = rX pins player 1's split by solving

$$p_{1y}y_1 = r \cdot p_{1x}(s_1 - y_1) - Y_{\text{base}} \Rightarrow y_1 = \frac{r p_{1x}s_1 - Y_{\text{base}}}{p_{1y} + r p_{1x}}, \quad x_1 = s_1 - y_1.$$

This split is feasible iff $0 \le y_1 \le s_1$. That inequality reduces to the single *capacity* condition

$$r_1^{2+a_1-a_2} \geq K_{XY}$$
 (together with the consistency $r_1 \leq r_2$).

(E) One interior, one specialist: (Y,B)

Here $r = r_2$, player 1 is Y-only with $s_1 = s_1^Y(r)$, and player 2 is interior with $s_2 = s_2^X(r) = s_2^Y(r)$. Solving Y = rX for y_2 gives

$$y_2 = \frac{r p_{2x} s_2 - Y_{\text{base}}}{p_{2y} + r p_{2x}}, \quad x_2 = s_2 - y_2, \quad Y_{\text{base}} = p_{1y} s_1.$$

Feasibility $0 \le y_2 \le s_2$ reduces to

$$r_2^{2+a_2-a_1} \geq K_{YX}$$
 (with consistency $r_2 \leq r_1$).

(F) One interior, one specialist: (B,X)

Here $r=r_1$, player 2 is X-only with $s_2=s_2^X(r)$. Feasibility determines y_1 as in (B,Y), and $0 \le y_1 \le s_1$ reduces to the *dual* capacity bound

$$r_1^{1+a_2-a_1} \le \frac{(1-a_1) p_{1y} p_{1x} c_2}{(1-a_2) p_{2x}^2 c_1}$$
 (with consistency $r_1 \ge r_2$).

(G) One interior, one specialist: (X,B)

Here $r = r_2$, player 1 is X-only with $s_1 = s_1^X(r)$; solving gives the dual bound

$$r_2^{1+a_1-a_2} \le \frac{(1-a_2) p_{2y} p_{2x} c_1}{(1-a_1) p_{1x}^2 c_2}$$
 (with consistency $r_2 \ge r_1$).

Notes. (i) The (B,B) case produces a *continuum* of equilibria (a line segment of splits) whenever $r_1 = r_2$. (ii) The (X,Y), (Y,X) cases deliver a unique r and unique efforts. (iii) In the mixed (B,·) cases, the total s_i is pinned and the split is uniquely pinned by feasibility; the capacity inequalities above are exactly the algebraic form of $0 \le y_i \le s_i$.

5 Parameter regions and uniqueness

Collect the consistency conditions and capacity inequalities:

$$\begin{aligned} &(\mathbf{X},\mathbf{Y}) \colon r = K_{XY}^{1/(2+a_1-a_2)} \quad \text{and} \quad r \in [r_1,r_2]. \\ &(\mathbf{Y},\mathbf{X}) \colon r = K_{YX}^{1/(2+a_2-a_1)} \quad \text{and} \quad r \in [r_2,r_1]. \\ &(\mathbf{B},\mathbf{Y}) \colon r = r_1, \quad r_1 \leq r_2, \quad r_1^{2+a_1-a_2} \geq K_{XY}. \\ &(\mathbf{Y},\mathbf{B}) \colon r = r_2, \quad r_2 \leq r_1, \quad r_2^{2+a_2-a_1} \geq K_{YX}. \\ &(\mathbf{B},\mathbf{X}) \colon r = r_1, \quad r_1 \geq r_2, \quad r_1^{1+a_2-a_1} \leq \frac{(1-a_1)p_{1y}p_{1x}c_2}{(1-a_2)p_{2x}^2c_1}. \\ &(\mathbf{X},\mathbf{B}) \colon r = r_2, \quad r_2 \geq r_1, \quad r_2^{1+a_1-a_2} \leq \frac{(1-a_2)p_{2y}p_{2x}c_1}{(1-a_1)p_{1x}^2c_2}. \\ &(\mathbf{B},\mathbf{B}) \colon r_1 = r_2 \quad \text{(knife-edge); a continuum of splits.} \end{aligned}$$

Proposition 1 (Generic uniqueness). For almost every parameter vector $(a_1, a_2, p_{1x}, p_{1y}, p_{2x}, p_{2y}, c_1, c_2)$ (i.e. away from the equalities that define the region boundaries), exactly one of the seven sets above holds, and the resulting equilibrium effort vector is unique. Multiple patterns can be feasible only on knife-edges (e.g. $r_1 = r_2$ or when the specialized ratio equals a threshold), and there the allocations coincide or form a one-dimensional continuum as in (B,B).

6 Feasibility of the 16 support masks (exhaustive)

Let $m = (m_{x_1}, m_{y_1}, m_{x_2}, m_{y_2}) \in \{0, 1\}^4$ indicate positivity of (x_1, y_1, x_2, y_2) . Table 1 lists all masks and their status. "Type" maps each player's support to $\{X, Y, B\}$. Impossibilities follow from Lemma 1; all feasible masks fall into one of the seven patterns.

${\tt mask}$	P1 type	P2 type	feasible?	reason / pattern
0000	_	_	no	player 1 violates KKT; player 2 violates KKT
0001	Y	_	no	player 2 violates KKT $(x_2 = y_2 = 0)$
0010	X	_	no	player 2 violates KKT $(x_2 = y_2 = 0)$
0011	X	Y	yes	(X,Y)
0100	Y	_	no	player 2 violates KKT
0101	Y	Y	no	X = 0 impossible
0110	В	X	yes	(B,X)
0111	В	В	yes	(B,B) if $r_1=r_2$; else no
1000	X	_	no	player 2 violates KKT
1001	X	Y	yes	(X,Y)
1010	X	X	no	Y = 0 impossible
1011	X	В	yes	(X,B)
1100	В	_	no	player 2 violates KKT
1101	В	Y	yes	(B,Y)
1110	В	X	yes	(B,X)
1111	В	В	yes	(B,B) if $r_1=r_2$; else no

Table 1: All 16 support masks. Only the seven listed patterns are ever feasible.

7 Summary: which equation is used when (complete chart)

Pattern	Equilibrium ratio r	Consistency (threshold order)	Extra (capacity) condition
	$r = K_{XY}^{1/(2+a_1-a_2)}$	$r \in [r_1, r_2]$	none
(Y, X)	$r = K_{YX}^{1/(2+a_2-a_1)}$	$r \in [r_2, r_1]$	none
(D TT)	$r = r_1$	$r_1 \le r_2$	$r_1^{2+a_1-a_2} \ge K_{XY}$ $r_2^{2+a_2-a_1} \ge K_{YX}$
(Y, B)	$r = r_2$	$r_2 \le r_1$	$r_2^{2+a_2-a_1} \ge K_{YX}$
(B,X)	$r = r_1$	$r_1 \ge r_2$	$r_1^{1+a_2-a_1} \le \frac{(1-a_1)p_{1y}p_{1x}c_2}{(1-a_2)p_{2x}^2c_1}$
(X, B)	$r = r_2$	$r_2 \ge r_1$	$r_2^{1+a_1-a_2} \le \frac{(1-a_2)p_{2y}p_{2x}c_1}{(1-a_1)p_{1x}^2c_2}$
(B,B)	$r = r_1 = r_2$	equality	continuum of splits

Table 2: Complete mapping from parameters to the equation used. Away from the boundary equalities, exactly one row applies and the equilibrium effort vector is unique.

Derivation notes (capacity inequalities). In the mixed (B,\cdot) cases the interior player has total s_i fixed by r; feasibility Y = rX pins their split via $(p_{iy} + rp_{ix}) y_i = r(X_{\text{base}} + p_{ix}s_i) - Y_{\text{base}}$. Requiring $0 \le y_i \le s_i$ reduces to the power inequalities reported above after substituting s_i^X, s_i^Y from (1) and simplifying.