

# Two-Task Cobb–Douglas Team: Model, Symmetry-Guided Regimes, and Equilibrium Shell

## 1 Model

Two players  $i \in \{1, 2\}$  choose efforts  $x_i, y_i \geq 0$  on tasks  $X$  and  $Y$ . Aggregate outputs are linear in efforts:

$$X = p_{1x}x_1 + p_{2x}x_2, \quad Y = p_{1y}y_1 + p_{2y}y_2, \quad p_{ix}, p_{iy} > 0. \quad (1)$$

Preferences are Cobb–Douglas with quadratic cost in total own effort:

$$U_i(x_i, y_i; x_{-i}, y_{-i}) = X^{1-a_i} Y^{a_i} - \frac{c_i}{2} (x_i + y_i)^2, \quad a_i \in (0, 1), \quad c_i > 0. \quad (2)$$

### Parameter restrictions

- Productivities:  $p_{ix} > 0, p_{iy} > 0$  for  $i = 1, 2$ .
- Preferences:  $a_i \in (0, 1)$  for  $i = 1, 2$ .
- Costs:  $c_i > 0$  for  $i = 1, 2$ .

### Derived notation (from the model, step by step)

**Shorthands.** Define the total-effort shorthand  $s_i := x_i + y_i$  and the output ratio

$$r := \frac{Y}{X}.$$

(We will only use  $r$  in regimes where this ratio is well-defined.)

**Useful identities.** Whenever  $r$  is used, the following equalities are immediate:

$$X^{-a_i} Y^{a_i} = r^{a_i} \quad \text{and} \quad X^{1-a_i} Y^{a_i-1} = r^{a_i-1}.$$

## 2 First-order building blocks (four partial derivatives)

With  $s_i = x_i + y_i$ , the partial derivatives are

$$\frac{\partial U_1}{\partial x_1} = (1 - a_1) X^{-a_1} Y^{a_1} p_{1x} - c_1 s_1, \quad \frac{\partial U_1}{\partial y_1} = a_1 X^{1-a_1} Y^{a_1-1} p_{1y} - c_1 s_1, \quad (3)$$

$$\frac{\partial U_2}{\partial x_2} = (1 - a_2) X^{-a_2} Y^{a_2} p_{2x} - c_2 s_2, \quad \frac{\partial U_2}{\partial y_2} = a_2 X^{1-a_2} Y^{a_2-1} p_{2y} - c_2 s_2. \quad (4)$$

Using the identities above, these can be  $r$ -reduced to

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) p_{ix} r^{a_i} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i p_{iy} r^{a_i-1} - c_i s_i, \quad i \in \{1, 2\}. \quad (5)$$

### Interior benchmarks (used only when a choice is active)

For later algebra, record the marginal-equality totals that would hold when a given choice is strictly positive:

$$s_i^X(r) := \frac{(1-a_i)p_{ix}}{c_i} r^{a_i}, \quad s_i^Y(r) := \frac{a_i p_{iy}}{c_i} r^{-(1-a_i)}. \quad (6)$$

Define the individual threshold ratio at which these coincide:

$$r_i := \frac{a_i p_{iy}}{(1-a_i)p_{ix}}. \quad (7)$$

## 3 Goal and symmetry plan

- G1. Exhaustive masks.** There are  $4 \times 4 = 16$  ordered masks: for each player, B (both  $> 0$ ), X ( $x > 0, y = 0$ ), Y ( $x = 0, y > 0$ ), 0 ( $x = y = 0$ ).
- G2. For each mask:** (i) decide feasible vs. impossible; (ii) if feasible, record parameter-only bounds; (iii) give equilibrium efforts ( $x_1^*, y_1^*, x_2^*, y_2^*$ ) and (if used) the scalar equation for  $r$ .
- G3. Use player-index symmetry to reduce work.** Swapping labels  $1 \leftrightarrow 2$  maps each ordered mask to a symmetric partner while keeping tasks  $(X, Y)$  and  $r = Y/X$  fixed. Under this convention, the 16 ordered masks collapse to 10 unordered shapes: *four self-symmetric* (B,B), (X,X), (Y,Y), (0,0) and *six symmetric pairs*:

$$(B, X) \sim (X, B), (B, Y) \sim (Y, B), (B, 0) \sim (0, B), (X, Y) \sim (Y, X), (X, 0) \sim (0, X), (Y, 0) \sim (0, Y).$$

### Flip rule (index swap, used throughout)

To obtain a symmetric partner from any derived case, swap indices  $1 \leftrightarrow 2$  everywhere:

$$a_1 \leftrightarrow a_2, \quad c_1 \leftrightarrow c_2, \quad p_{1x} \leftrightarrow p_{2x}, \quad p_{1y} \leftrightarrow p_{2y}, \quad r_1 \leftrightarrow r_2.$$

Keep  $r = Y/X$  fixed (do not invert it).

## 4 Pair P1: One interior + X-only (B,X) and (X,B)

**Derive once: (B,X). Setup.** Player 1 is *interior* ( $x_1 > 0$  and  $y_1 > 0$ ). Player 2 is *X-only* ( $x_2 > 0$  and  $y_2 = 0$ ). We derive: (i) the ratio  $r = Y/X$  (if pinned), (ii) the totals  $s_1 = x_1 + y_1$  and  $s_2 = x_2 + y_2$ , (iii) the split  $(x_1, y_1)$ , and (iv) parameter-only bounds ensuring this mask is feasible.

**Step 1 (FOCs when a choice is active): from the reduced derivatives.** From the four partials in the previous section, when a choice is *strictly positive* at optimum, its marginal equals zero. Using the  $r$ -reduced forms,

$$\frac{\partial U_i}{\partial x_i} = (1-a_i)p_{ix}r^{a_i} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i p_{iy} r^{a_i-1} - c_i s_i.$$

**Step 1a (Player 1 interior  $\Rightarrow$  both equalities bind).** Because  $x_1 > 0$  and  $y_1 > 0$ , set both derivatives to zero:

$$(1 - a_1)p_{1x}r^{a_1} - c_1s_1 = 0, \quad (8)$$

$$a_1p_{1y}r^{a_1-1} - c_1s_1 = 0. \quad (9)$$

Both right-hand sides equal  $c_1s_1$ , so equate the left-hand sides of (8) and (9):

$$(1 - a_1)p_{1x}r^{a_1} = a_1p_{1y}r^{a_1-1}.$$

Divide both sides by  $r^{a_1-1} > 0$ :

$$(1 - a_1)p_{1x}r = a_1p_{1y} \implies \boxed{r = r_1 := \frac{a_1p_{1y}}{(1 - a_1)p_{1x}}}.$$

*Conclusion:* in (B,X) the ratio is pinned to  $r = r_1$ .

**Step 1b (Totals for Player 1).** Either (8) or (9) gives the same  $s_1$  once  $r = r_1$ :

$$\boxed{s_1 = \frac{(1 - a_1)p_{1x}}{c_1} r_1^{a_1} = \frac{a_1p_{1y}}{c_1} r_1^{-(1-a_1)}}.$$

(Equality of the two forms is guaranteed by the algebra that produced  $r_1$ .)

**Step 1c (Totals for Player 2 with X-only).** Here  $x_2 > 0$  and  $y_2 = 0$ . Thus set the  $x_2$ -marginal to zero and only require the  $y_2$ -marginal to be  $\leq 0$ :

$$(1 - a_2)p_{2x}r^{a_2} - c_2s_2 = 0 \implies \boxed{s_2 = \frac{(1 - a_2)p_{2x}}{c_2} r^{a_2}}.$$

Since  $r = r_1$ , substitute to get

$$\boxed{s_2 = \frac{(1 - a_2)p_{2x}}{c_2} r_1^{a_2}}.$$

Because  $y_2 = 0$ , we also have  $x_2 = s_2$ .

**Step 2 (Split  $(x_1, y_1)$  using  $Y = rX$ ).** By definition,

$$X = p_{1x}x_1 + p_{2x}x_2 = p_{1x}(s_1 - y_1) + p_{2x}s_2, \quad Y = p_{1y}y_1.$$

Impose  $Y = rX$  with  $r = r_1$ :

$$\begin{aligned} p_{1y}y_1 &= r_1[p_{1x}(s_1 - y_1) + p_{2x}s_2] \\ &= r_1p_{1x}s_1 - r_1p_{1x}y_1 + r_1p_{2x}s_2. \end{aligned}$$

Collect the  $y_1$  terms on the left:

$$(p_{1y} + r_1p_{1x})y_1 = r_1(p_{1x}s_1 + p_{2x}s_2).$$

Divide by the positive denominator  $p_{1y} + r_1p_{1x} > 0$ :

$$\boxed{y_1 = \frac{r_1(p_{1x}s_1 + p_{2x}s_2)}{p_{1y} + r_1p_{1x}}}, \quad \boxed{x_1 = s_1 - y_1}.$$

**Step 3 (Feasibility/bounds as parameter-only inequalities).** Two conditions must hold:

**(A) Keep  $y_2 = 0$  optimal.** Require  $\frac{\partial U_2}{\partial y_2} \leq 0$ :

$$\begin{aligned} \frac{\partial U_2}{\partial y_2} &= a_2 p_{2y} r_1^{a_2-1} - c_2 s_2 \leq 0, \\ \text{substitute } r &= r_1, \quad s_2 = \frac{(1-a_2)p_{2x}}{c_2} r_1^{a_2} \Rightarrow a_2 p_{2y} r_1^{a_2-1} \leq c_2 \cdot \frac{(1-a_2)p_{2x}}{c_2} r_1^{a_2} \\ a_2 p_{2y} &\leq (1-a_2)p_{2x} r_1 \\ \boxed{r_1 &\geq r_2 := \frac{a_2 p_{2y}}{(1-a_2)p_{2x}}}. \end{aligned}$$

**(B) Ensure the interior split is feasible:**  $0 \leq y_1 \leq s_1$ . - *Lower bound*  $y_1 \geq 0$ : numerator  $r_1(p_{1x}s_1 + p_{2x}s_2)$  and denominator  $p_{1y} + r_1 p_{1x}$  are both strictly positive, so  $y_1 \geq 0$  holds automatically.  
- *Upper bound*  $y_1 \leq s_1$ : start from the explicit  $y_1$  formula:

$$\begin{aligned} \frac{r_1(p_{1x}s_1 + p_{2x}s_2)}{p_{1y} + r_1 p_{1x}} &\leq s_1 \iff r_1(p_{1x}s_1 + p_{2x}s_2) \leq (p_{1y} + r_1 p_{1x})s_1 \\ &\iff r_1 p_{2x} s_2 \leq p_{1y} s_1 \quad (\text{cancel } r_1 p_{1x} s_1 \text{ on both sides}) \\ &\iff r_1 p_{2x} \cdot \frac{(1-a_2)p_{2x}}{c_2} r_1^{a_2} \leq p_{1y} \cdot \frac{(1-a_1)p_{1x}}{c_1} r_1^{a_1} \\ &\iff \frac{(1-a_2)p_{2x}^2}{c_2} r_1^{a_2+1} \leq \frac{(1-a_1)p_{1y}p_{1x}}{c_1} r_1^{a_1} \\ &\iff r_1^{1+a_2-a_1} \leq \boxed{\frac{(1-a_1)p_{1y}p_{1x}c_2}{(1-a_2)p_{2x}^2 c_1}}. \end{aligned}$$

This is the *capacity inequality* for (B,X). (Strict inequality gives  $x_1 > 0$ ; equality is a knife-edge where a neighboring mask meets.)

**Summary for (B,X).**

$$\begin{aligned} \boxed{r = r_1 = \frac{a_1 p_{1y}}{(1-a_1)p_{1x}}}, \quad \boxed{s_1 = \frac{(1-a_1)p_{1x}}{c_1} r_1^{a_1}}, \quad \boxed{s_2 = \frac{(1-a_2)p_{2x}}{c_2} r_1^{a_2}}; \\ \boxed{y_1 = \frac{r_1(p_{1x}s_1 + p_{2x}s_2)}{p_{1y} + r_1 p_{1x}}, \quad x_1 = s_1 - y_1}, \quad \boxed{x_2 = s_2, \quad y_2 = 0}; \\ \boxed{r_1 \geq r_2 = \frac{a_2 p_{2y}}{(1-a_2)p_{2x}}}, \quad \boxed{r_1^{1+a_2-a_1} \leq \frac{(1-a_1)p_{1y}p_{1x}c_2}{(1-a_2)p_{2x}^2 c_1}}. \end{aligned}$$

**Step 4 (Double-checks).** (i) Substituting the  $y_1$  solution into  $X$  and  $Y$  gives  $\frac{Y}{X} = r_1$  by construction. (ii) With the two bounds satisfied,  $\frac{\partial U_2}{\partial y_2} \leq 0$  at  $y_2 = 0$  and  $0 < y_1 \leq s_1$ , so the mask is internally consistent.

**Obtain by flip: (X,B).** Apply the index swap  $1 \leftrightarrow 2$  (keep  $r = Y/X$  unchanged). The results are the symmetric images:

$$\boxed{r = r_2 = \frac{a_2 p_{2y}}{(1 - a_2) p_{2x}}}, \quad \boxed{s_2 = \frac{(1 - a_2) p_{2x}}{c_2} r_2^{a_2}}, \quad \boxed{s_1 = \frac{(1 - a_1) p_{1x}}{c_1} r_2^{a_1}};$$

$$\boxed{y_2 = \frac{r_2 (p_{1x} s_1 + p_{2x} s_2)}{p_{2y} + r_2 p_{2x}}, \quad x_2 = s_2 - y_2}, \quad \boxed{x_1 = s_1, \quad y_1 = 0};$$

$$\boxed{r_2 \geq r_1}, \quad \boxed{r_2^{1+a_1-a_2} \leq \frac{(1 - a_2) p_{2y} p_{2x} c_1}{(1 - a_1) p_{1x}^2 c_2}}.$$

## 5 Pair P2: One interior + Y-only (B,Y) and (Y,B)

**Derive once: (B,Y). Setup.** Player 1 is *interior* ( $x_1 > 0$  and  $y_1 > 0$ ). Player 2 is *Y-only* ( $y_2 > 0$  and  $x_2 = 0$ ). We derive: (i) the ratio  $r = Y/X$ , (ii) totals  $s_1 = x_1 + y_1$  and  $s_2 = x_2 + y_2$ , (iii) the split  $(x_1, y_1)$ , and (iv) parameter-only bounds ensuring this mask is feasible.

**Step 1 (FOCs when a choice is active): from the reduced derivatives.** When a choice is *strictly positive* at optimum, its marginal equals zero. Using the  $r$ -reduced forms,

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) p_{ix} r^{a_i} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i p_{iy} r^{a_i-1} - c_i s_i.$$

**Step 1a (Player 1 interior  $\Rightarrow$  both equalities bind).** Because  $x_1 > 0$  and  $y_1 > 0$ , set both derivatives to zero:

$$(1 - a_1) p_{1x} r^{a_1} - c_1 s_1 = 0, \tag{10}$$

$$a_1 p_{1y} r^{a_1-1} - c_1 s_1 = 0. \tag{11}$$

Equate the left-hand sides of (10)–(11) (both equal  $c_1 s_1$ ):

$$(1 - a_1) p_{1x} r^{a_1} = a_1 p_{1y} r^{a_1-1}.$$

Divide by  $r^{a_1-1} > 0$  (since we use  $r$  only where it is well-defined/positive):

$$(1 - a_1) p_{1x} r = a_1 p_{1y} \implies \boxed{r = r_1 := \frac{a_1 p_{1y}}{(1 - a_1) p_{1x}}}.$$

**Step 1b (Totals for Player 1).** Either (10) or (11) gives the same  $s_1$  once  $r = r_1$ :

$$\boxed{s_1 = \frac{(1 - a_1) p_{1x}}{c_1} r_1^{a_1} = \frac{a_1 p_{1y}}{c_1} r_1^{-(1-a_1)}}.$$

**Step 1c (Totals for Player 2 with Y-only).** Here  $y_2 > 0$  and  $x_2 = 0$ . Thus set the  $y_2$ -marginal to zero and only require the  $x_2$ -marginal to be  $\leq 0$ :

$$a_2 p_{2y} r^{a_2-1} - c_2 s_2 = 0 \implies \boxed{s_2 = \frac{a_2 p_{2y}}{c_2} r^{a_2-1}}.$$

Since  $r = r_1$ , substitute to get

$$\boxed{s_2 = \frac{a_2 p_{2y}}{c_2} r_1^{a_2-1}}.$$

Because  $x_2 = 0$ , we also have  $y_2 = s_2$ .

**Step 2 (Split  $(x_1, y_1)$  using  $Y = rX$ ).** By definition,

$$X = p_{1x}x_1 + p_{2x}x_2 = p_{1x}(s_1 - y_1) + \underbrace{p_{2x} \cdot 0}_{=0} = p_{1x}(s_1 - y_1), \quad Y = p_{1y}y_1 + p_{2y}y_2 = p_{1y}y_1 + p_{2y}s_2.$$

Impose  $Y = rX$  with  $r = r_1$ :

$$p_{1y}y_1 + p_{2y}s_2 = r_1[p_{1x}(s_1 - y_1)] = r_1 p_{1x} s_1 - r_1 p_{1x} y_1.$$

Collect the  $y_1$  terms on the left:

$$(p_{1y} + r_1 p_{1x}) y_1 = r_1 p_{1x} s_1 - p_{2y} s_2.$$

Divide by  $p_{1y} + r_1 p_{1x} > 0$ :

$$\boxed{y_1 = \frac{r_1 p_{1x} s_1 - p_{2y} s_2}{p_{1y} + r_1 p_{1x}}}, \quad \boxed{x_1 = s_1 - y_1}.$$

**Step 3 (Feasibility/bounds as parameter-only inequalities).** Two conditions must hold:

**(A) Keep  $x_2 = 0$  optimal.** Require  $\frac{\partial U_2}{\partial x_2} \leq 0$ :

$$\begin{aligned} \frac{\partial U_2}{\partial x_2} &= (1 - a_2) p_{2x} r^{a_2} - c_2 s_2 \leq 0, \\ \text{substitute } r = r_1, \quad s_2 &= \frac{a_2 p_{2y}}{c_2} r_1^{a_2-1} \implies (1 - a_2) p_{2x} r_1^{a_2} \leq a_2 p_{2y} r_1^{a_2-1} \\ (1 - a_2) p_{2x} r_1 &\leq a_2 p_{2y} \\ \boxed{r_1 \leq r_2 := \frac{a_2 p_{2y}}{(1 - a_2) p_{2x}}}. \end{aligned}$$

**(B) Ensure the interior split is feasible:**  $0 \leq y_1 \leq s_1$ . - Upper bound  $y_1 \leq s_1$  is automatic: from  $y_1 \leq s_1 \iff r_1 p_{1x} s_1 - p_{2y} s_2 \leq (p_{1y} + r_1 p_{1x}) s_1 \iff -p_{2y} s_2 \leq p_{1y} s_1$ , which always holds because the left side is  $\leq 0$  and the right side is  $\geq 0$ .

- Lower bound  $y_1 \geq 0$  gives the nontrivial constraint:

$$\frac{r_1 p_{1x} s_1 - p_{2y} s_2}{p_{1y} + r_1 p_{1x}} \geq 0 \iff r_1 p_{1x} s_1 \geq p_{2y} s_2.$$

Insert  $s_1 = \frac{(1-a_1)p_{1x}}{c_1}r_1^{a_1}$  and  $s_2 = \frac{a_2p_{2y}}{c_2}r_1^{a_2-1}$ :

$$\begin{aligned} r_1 p_{1x} \cdot \frac{(1-a_1)p_{1x}}{c_1} r_1^{a_1} &\geq p_{2y} \cdot \frac{a_2 p_{2y}}{c_2} r_1^{a_2-1} \\ \frac{(1-a_1)p_{1x}^2}{c_1} r_1^{a_1+1} &\geq \frac{a_2 p_{2y}^2}{c_2} r_1^{a_2-1} \\ r_1^{2+a_1-a_2} &\geq \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2} =: \boxed{K_{XY}}. \end{aligned}$$

Thus the capacity inequality is

$$\boxed{r_1^{2+a_1-a_2} \geq K_{XY} \quad \text{with} \quad K_{XY} = \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2}}.$$

**Summary for (B,Y).**

$$\begin{aligned} \boxed{r = r_1 = \frac{a_1 p_{1y}}{(1-a_1)p_{1x}}}, \quad \boxed{s_1 = \frac{(1-a_1)p_{1x}}{c_1} r_1^{a_1}}, \quad \boxed{s_2 = \frac{a_2 p_{2y}}{c_2} r_1^{a_2-1}}; \\ \boxed{y_1 = \frac{r_1 p_{1x} s_1 - p_{2y} s_2}{p_{1y} + r_1 p_{1x}}, \quad x_1 = s_1 - y_1}, \quad \boxed{x_2 = 0, \quad y_2 = s_2}; \\ \boxed{r_1 \leq r_2 = \frac{a_2 p_{2y}}{(1-a_2)p_{2x}}}, \quad \boxed{r_1^{2+a_1-a_2} \geq K_{XY} = \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2}}. \end{aligned}$$

**Step 4 (Double-checks).** (i) Substituting the  $y_1$  solution into  $X$  and  $Y$  returns  $\frac{Y}{X} = r_1$  by construction. (ii) With the two bounds satisfied,  $\frac{\partial U_2}{\partial x_2} \leq 0$  at  $x_2 = 0$  and  $0 \leq y_1 \leq s_1$ , so the mask is internally consistent. (iii)  $x_1 > 0$  holds strictly whenever the capacity inequality is strict, since  $x_1 = s_1 - y_1 = \frac{p_{1y}s_1 + p_{2y}s_2}{p_{1y} + r_1 p_{1x}} > 0$ .

**Obtain by flip: (Y,B).** Apply the index swap  $1 \leftrightarrow 2$  (keep  $r = Y/X$  unchanged). The results are the symmetric images:

$$\begin{aligned} \boxed{r = r_2 = \frac{a_2 p_{2y}}{(1-a_2)p_{2x}}}, \quad \boxed{s_2 = \frac{(1-a_2)p_{2x}}{c_2} r_2^{a_2} = \frac{a_2 p_{2y}}{c_2} r_2^{-(1-a_2)}}, \quad \boxed{s_1 = \frac{a_1 p_{1y}}{c_1} r_2^{a_1-1}}; \\ \boxed{y_2 = \frac{r_2 p_{2x} s_2 - p_{1y} s_1}{p_{2y} + r_2 p_{2x}}, \quad x_2 = s_2 - y_2}, \quad \boxed{x_1 = 0, \quad y_1 = s_1}; \\ \boxed{r_2 \leq r_1}, \quad \boxed{r_2^{2+a_2-a_1} \geq K_{YX} = \frac{a_1 c_2 p_{1y}^2}{(1-a_2)c_1 p_{2x}^2}}. \end{aligned}$$

## 6 Pair P3: One interior + Zero-effort (B,0) and (0,B)

**Derive once:** (B,0). **Setup.** Player 1 is *interior* ( $x_1 > 0$  and  $y_1 > 0$ ). Player 2 exerts *zero effort* ( $x_2 = 0$  and  $y_2 = 0$ ). We ask: (i) is  $r = Y/X$  used and what is it? (ii) what are  $s_1$  and the split ( $x_1, y_1$ )? (iii) under what *parameter-only* bounds (if any) can player 2 optimally choose zero? We will see this mask is *impossible* under our standing restrictions.

**Step 1 (Player 1 interior pins  $r$  and  $s_1$ ).** From the reduced marginal conditions, when a choice is strictly positive its marginal equals zero:

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i)p_{ix}r^{a_i} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i p_{iy}r^{a_i-1} - c_i s_i.$$

Because  $x_1 > 0$  and  $y_1 > 0$  (player 1 interior), set both to zero:

$$(1 - a_1)p_{1x}r^{a_1} - c_1 s_1 = 0, \tag{12}$$

$$a_1 p_{1y}r^{a_1-1} - c_1 s_1 = 0. \tag{13}$$

Equate the left-hand sides of (12)–(13) (both equal  $c_1 s_1$ ):

$$(1 - a_1)p_{1x}r^{a_1} = a_1 p_{1y}r^{a_1-1} \implies (1 - a_1)p_{1x}r = a_1 p_{1y} \implies \boxed{r = r_1 = \frac{a_1 p_{1y}}{(1 - a_1)p_{1x}}}.$$

*Is  $r$  used/defined?* Yes. Since player 1 is interior,  $X = p_{1x}x_1 > 0$  and  $Y = p_{1y}y_1 > 0$ , so  $r = Y/X$  is well-defined and strictly positive. Either (12) or (13) yields the same total  $s_1$ :

$$\boxed{s_1 = \frac{(1 - a_1)p_{1x}}{c_1} r_1^{a_1} = \frac{a_1 p_{1y}}{c_1} r_1^{-(1-a_1)}}.$$

**Step 2 (Split ( $x_1, y_1$ ) using  $Y = rX$  with  $x_2 = y_2 = 0$ ).** Here  $X = p_{1x}x_1 = p_{1x}(s_1 - y_1)$  and  $Y = p_{1y}y_1$ . Impose  $Y = rX$  with  $r = r_1$ :

$$p_{1y}y_1 = r_1 p_{1x}(s_1 - y_1) = r_1 p_{1x}s_1 - r_1 p_{1x}y_1.$$

Collect  $y_1$ -terms on the left and divide by  $p_{1y} + r_1 p_{1x} > 0$ :

$$\boxed{y_1 = \frac{r_1 p_{1x}s_1}{p_{1y} + r_1 p_{1x}}, \quad x_1 = s_1 - y_1}.$$

(These produce  $Y/X = r_1$  by construction.)

**Step 3 (Can player 2 optimally choose zero? KKT at  $x_2 = y_2 = 0$ ).** For player 2 to play (0,0) optimally, both one-sided KKT inequalities at zero must hold:

$$\left. \frac{\partial U_2}{\partial x_2} \right|_{(0,0)} \leq 0 \quad \text{and} \quad \left. \frac{\partial U_2}{\partial y_2} \right|_{(0,0)} \leq 0.$$

Evaluate them at  $s_2 = 0$  and  $r = r_1 > 0$ :

$$\left. \frac{\partial U_2}{\partial x_2} \right|_{(0,0)} = (1 - a_2)p_{2x}r^{a_2} - c_2 s_2 = (1 - a_2)p_{2x}r_1^{a_2} > 0,$$



$$\left. \frac{\partial U_2}{\partial y_2} \right|_{(0,0)} = a_2 p_{2y} r^{a_2-1} - c_2 s_2 = a_2 p_{2y} r_1^{a_2-1} > 0.$$

Each strict positivity follows from:

$$(1 - a_2) > 0, p_{2x} > 0, a_2 \in (0, 1), p_{2y} > 0, r_1 > 0 \implies r_1^{a_2} > 0, r_1^{a_2-1} > 0.$$

Therefore both inequalities *fail* at  $(0,0)$ ; player 2 has strictly positive marginal gains in both directions while the marginal cost term  $c_2 s_2$  equals 0 at  $s_2 = 0$ .

**Conclusion for  $(B,0)$ .** Under our standing restrictions ( $a_i \in (0,1)$ ,  $p_{ix}, p_{iy}, c_i > 0$ ), the mask  $(B,0)$  is *impossible for any parameter values*. The only ways to make one of those marginals nonpositive at  $(0,0)$  would be to violate a restriction (e.g.,  $p_{2x} = 0$  or  $p_{2y} = 0$ ) or drive  $r$  to 0 or  $\infty$  (which cannot happen here because player 1 is interior and pins  $r = r_1 \in (0, \infty)$ ).

**Summary for  $(B,0)$ .**

Mask impossible (no parameter region).

(If one nonetheless writes the would-be Player 1 split, it is given above; but it cannot be an equilibrium because Player 2's best response is not  $(0,0)$ .)

**Obtain by flip:  $(0,B)$ .** Swap  $1 \leftrightarrow 2$  (keep  $r = Y/X$ ). The same logic applies symmetrically:

$(0,B)$  is impossible for all admissible parameters.

Indeed, with Player 2 interior one pins  $r = r_2 > 0$ ; at  $(x_1, y_1) = (0,0)$ , player 1's one-sided marginals are  $(1 - a_1)p_{1x}r_2^{a_1} > 0$  and  $a_1 p_{1y}r_2^{a_1-1} > 0$ , so  $(0,0)$  cannot be optimal for player 1.

## 7 Pair P4: Full specialization $(X,Y)$ and $(Y,X)$

**Derive once:  $(X,Y)$ . Setup.** Player 1 is  $X$ -only ( $x_1 > 0, y_1 = 0$ ). Player 2 is  $Y$ -only ( $y_2 > 0, x_2 = 0$ ). We derive: (i) the ratio  $r = Y/X$ , (ii) totals  $s_1 = x_1$  and  $s_2 = y_2$ , (iii) parameter-only bounds that keep the inactive choices at zero, and (iv) the equilibrium efforts.

**Step 1 (FOCs when a choice is active): use the reduced derivatives.** From the  $r$ -reduced forms,

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i)p_{ix}r^{a_i} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i p_{iy}r^{a_i-1} - c_i s_i.$$

Active choices bind:

$$x_1 > 0 \Rightarrow (1 - a_1)p_{1x}r^{a_1} = c_1 s_1, \quad y_2 > 0 \Rightarrow a_2 p_{2y}r^{a_2-1} = c_2 s_2.$$

Thus the *totals* at a given  $r$  are

$$s_1 = s_1^X(r) = \frac{(1 - a_1)p_{1x}r^{a_1}}{c_1}, \quad s_2 = s_2^Y(r) = \frac{a_2 p_{2y}r^{a_2-1}}{c_2}.$$

**Step 2 (Pin  $r$  from the identity  $r = Y/X$ ).** Under  $(X, Y)$  we have

$$X = p_{1x}x_1 = p_{1x}s_1, \quad Y = p_{2y}y_2 = p_{2y}s_2,$$

since  $y_1 = 0$  and  $x_2 = 0$ . Therefore

$$r = \frac{Y}{X} = \frac{p_{2y}s_2}{p_{1x}s_1} = \frac{\frac{a_2 p_{2y}^2}{c_2} r^{a_2-1}}{\frac{(1-a_1)p_{1x}^2}{c_1} r^{a_1}} = \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2} r^{a_2-1-a_1}.$$

Multiply both sides by  $r^{1+a_1-a_2} > 0$ :

$$\boxed{r^{2+a_1-a_2} = K_{XY}}, \quad \boxed{K_{XY} := \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2}}.$$

Hence

$$\boxed{r = K_{XY}^{1/(2+a_1-a_2)}}.$$

*Uniqueness.* Since  $a_1, a_2 \in (0, 1)$ , the exponent  $2 + a_1 - a_2 \in (1, 3)$ , so this positive root is unique.

**Step 3 (Feasibility/bounds: keep inactive choices at zero).** We must ensure the *inactive* choices are indeed optimal at zero:

**(A)  $y_1 = 0$  optimal for player 1.** Require  $\frac{\partial U_1}{\partial y_1} \leq 0$  at  $y_1 = 0$ . Using  $c_1 s_1 = (1-a_1)p_{1x}r^{a_1}$  from  $x_1 > 0$ ,

$$\begin{aligned} \frac{\partial U_1}{\partial y_1} &= a_1 p_{1y} r^{a_1-1} - c_1 s_1 = a_1 p_{1y} r^{a_1-1} - (1-a_1)p_{1x} r^{a_1} \leq 0 \\ \iff a_1 p_{1y} &\leq (1-a_1)p_{1x} r \iff \boxed{r \geq r_1 := \frac{a_1 p_{1y}}{(1-a_1)p_{1x}}}. \end{aligned}$$

**(B)  $x_2 = 0$  optimal for player 2.** Require  $\frac{\partial U_2}{\partial x_2} \leq 0$  at  $x_2 = 0$ . Using  $c_2 s_2 = a_2 p_{2y} r^{a_2-1}$  from  $y_2 > 0$ ,

$$\begin{aligned} \frac{\partial U_2}{\partial x_2} &= (1-a_2)p_{2x} r^{a_2} - c_2 s_2 = (1-a_2)p_{2x} r^{a_2} - a_2 p_{2y} r^{a_2-1} \leq 0 \\ \iff (1-a_2)p_{2x} r &\leq a_2 p_{2y} \iff \boxed{r \leq r_2 := \frac{a_2 p_{2y}}{(1-a_2)p_{2x}}}. \end{aligned}$$

*Bounds summary:* the specialized equilibrium is feasible iff

$$\boxed{r \in [r_1, r_2]}.$$

(At the endpoints the inactive FOC is exactly binding; strict inequalities give a strict corner.)

**Step 4 (Equilibrium efforts).** Plug the pinned  $r$  into the active totals; the efforts are

$$\boxed{x_1^* = s_1 = \frac{(1-a_1)p_{1x}}{c_1} r^{a_1}, \quad y_1^* = 0}, \quad \boxed{x_2^* = 0, \quad y_2^* = s_2 = \frac{a_2 p_{2y}}{c_2} r^{a_2-1}}.$$

(Optionally:  $X = \frac{(1-a_1)p_{1x}^2}{c_1} r^{a_1}$  and  $Y = \frac{a_2 p_{2y}^2}{c_2} r^{a_2-1}$ , which satisfy  $Y/X = r$  by construction.)

**Summary for  $(X, Y)$ .**

$$\boxed{r^{2+a_1-a_2} = K_{XY} = \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2}, \quad r \in [r_1, r_2];}$$

$$\boxed{(x_1^*, y_1^*; x_2^*, y_2^*) = \left( \frac{(1-a_1)p_{1x}}{c_1} r^{a_1}, 0; 0, \frac{a_2 p_{2y}}{c_2} r^{a_2-1} \right)}.$$

**Obtain by flip:  $(Y, X)$ .** Apply the index swap  $1 \leftrightarrow 2$  (keep  $r = Y/X$ ). Active equalities are now  $s_1 = s_1^Y(r)$  and  $s_2 = s_2^X(r)$ , and the same steps give

$$\boxed{r^{2+a_2-a_1} = K_{YX} := \frac{a_1 c_2 p_{1y}^2}{(1-a_2)c_1 p_{2x}^2}, \quad r \in [r_2, r_1];}$$

$$\boxed{(x_1^*, y_1^*; x_2^*, y_2^*) = \left( 0, \frac{a_1 p_{1y}}{c_1} r^{a_1-1}; \frac{(1-a_2)p_{2x}}{c_2} r^{a_2}, 0 \right)}.$$

## 8 Pair P5: One $X$ -only + Zero-effort $(X, 0)$ and $(0, X)$

**Derive once:  $(X, 0)$ . Setup.** Player 1 is  $X$ -only ( $x_1 > 0, y_1 = 0$ ). Player 2 exerts zero effort ( $x_2 = 0, y_2 = 0$ ). Under this mask,

$$X = p_{1x}x_1 > 0, \quad Y = p_{1y}y_1 + p_{2y}y_2 = 0.$$

*Important:* here  $r = Y/X$  is *not used* (the ratio is 0), so we work directly with the  $X, Y$ -form derivatives.

**Step 1 (FOCs/KKT evaluated at the mask).** From the original (non- $r$ -reduced) partial derivatives,

$$\frac{\partial U_i}{\partial x_i} = (1-a_i)X^{-a_i}Y^{a_i}p_{ix} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i X^{1-a_i}Y^{a_i-1}p_{iy} - c_i s_i,$$

with  $a_i \in (0, 1)$ ,  $p_{ix}, p_{iy}, c_i > 0$ .

**Player 1** ( $x_1 > 0, y_1 = 0$ ). Here  $s_1 = x_1 > 0$  and  $X > 0, Y = 0$ .

$$\frac{\partial U_1}{\partial x_1} = (1-a_1)X^{-a_1} \underbrace{Y^{a_1}}_{=0} p_{1x} - c_1 s_1 = -c_1 s_1 < 0.$$

Since  $x_1 > 0$  (an active choice) requires  $\frac{\partial U_1}{\partial x_1} = 0$  at optimum, this is a *contradiction* (it says “decrease  $x_1$ ”). Moreover, for the *inactive* choice  $y_1 = 0$ , KKT demands  $\frac{\partial U_1}{\partial y_1} \leq 0$ ; but

$$\frac{\partial U_1}{\partial y_1} = a_1 X^{1-a_1} \underbrace{Y^{a_1-1}}_{\text{diverges to } +\infty} p_{1y} - c_1 s_1 = +\infty - c_1 s_1 = +\infty > 0,$$

because  $a_1 - 1 < 0$  and  $Y = 0$  imply  $Y^{a_1-1} = 1/Y^{1-a_1} \rightarrow +\infty$ . So  $y_1 = 0$  also violates its KKT inequality: player 1 strictly wants to increase  $y_1$ .

**Player 2** ( $x_2 = y_2 = 0$ ). Here  $s_2 = 0$ ,  $X > 0$ ,  $Y = 0$ .

$$\frac{\partial U_2}{\partial x_2} = (1 - a_2) X^{-a_2} \underbrace{Y^{a_2}}_{=0} p_{2x} - c_2 s_2 = 0 \quad (\leq 0 \text{ holds as equality}),$$

but

$$\frac{\partial U_2}{\partial y_2} = a_2 X^{1-a_2} \underbrace{Y^{a_2-1}}_{\rightarrow +\infty} p_{2y} - c_2 s_2 = +\infty > 0.$$

Thus player 2 also strictly wants to deviate to  $y_2 > 0$ .

**Step 2 (Feasibility verdict).** Both players' KKT conditions are violated under the mask: - An *active*  $x_1 > 0$  cannot satisfy  $\partial U_1 / \partial x_1 = 0$  when  $Y = 0$  (it is strictly negative). - The *inactive*  $y_1 = 0$  and  $y_2 = 0$  fail their  $\leq 0$  inequalities because  $\partial U / \partial y$  blows up  $+\infty$  at  $Y = 0$  for  $a \in (0, 1)$ .

Therefore the mask  $(\mathbf{X}, 0)$  is *impossible for all admissible parameters* ( $a_i \in (0, 1)$ ,  $p_{ix}, p_{iy}, c_i > 0$ ).

**Feasibility/bounds (parameter-only).**

Mask impossible (no parameter region).

**Equilibrium efforts.**

Not applicable (mask cannot be an equilibrium).

**Obtain by flip:**  $(0, \mathbf{X})$ . Swap  $1 \leftrightarrow 2$ . The symmetric argument applies verbatim: with player 2  $X$ -only and player 1 at zero, you again have  $Y = 0$  and the same derivative contradictions.

$(0, \mathbf{X})$  is impossible for all admissible parameters.

## 9 Pair P6: One $Y$ -only + Zero-effort $(Y, 0)$ and $(0, Y)$

**Derive once:**  $(Y, 0)$ . **Setup.** Player 1 is  $Y$ -only ( $x_1 = 0$ ,  $y_1 > 0$ ). Player 2 exerts zero effort ( $x_2 = 0$ ,  $y_2 = 0$ ). Under this mask,

$$X = p_{1x}x_1 + p_{2x}x_2 = 0, \quad Y = p_{1y}y_1 + p_{2y}y_2 = p_{1y}y_1 > 0.$$

*Important:* here  $r = Y/X$  is *not used* (the ratio is  $+\infty$ ), so we work directly with the  $X, Y$ -form derivatives.

**Step 1 (FOCs/KKT evaluated at the mask).** From the original (non- $r$ -reduced) partial derivatives,

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) X^{-a_i} Y^{a_i} p_{ix} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i X^{1-a_i} Y^{a_i-1} p_{iy} - c_i s_i,$$

with  $a_i \in (0, 1)$  and  $p_{ix}, p_{iy}, c_i > 0$ .

**Player 1** ( $x_1 = 0, y_1 > 0; s_1 = y_1 > 0; X = 0, Y > 0$ ).

$$\frac{\partial U_1}{\partial y_1} = a_1 X^{1-a_1} Y^{a_1-1} p_{1y} - c_1 s_1 = a_1 \underbrace{X^{1-a_1}}_{0^{1-a_1}=0} Y^{a_1-1} p_{1y} - c_1 s_1 = -c_1 s_1 < 0.$$

Because  $y_1 > 0$  is *active*, optimality would require  $\partial U_1 / \partial y_1 = 0$ , which is impossible here (strictly negative). For the *inactive* choice  $x_1 = 0$ , KKT requires  $\partial U_1 / \partial x_1 \leq 0$ , but

$$\frac{\partial U_1}{\partial x_1} = (1 - a_1) X^{-a_1} Y^{a_1} p_{1x} - c_1 s_1 = (1 - a_1) \underbrace{X^{-a_1}}_{0^{-a_1}=+\infty} Y^{a_1} p_{1x} - c_1 s_1 = +\infty > 0,$$

since  $a_1 \in (0, 1) \Rightarrow -a_1 < 0$  and  $0^{-a_1} = +\infty$ . Thus  $x_1 = 0$  also violates its KKT inequality.

**Player 2** ( $x_2 = y_2 = 0; s_2 = 0; X = 0, Y > 0$ ).

$$\frac{\partial U_2}{\partial x_2} = (1 - a_2) X^{-a_2} Y^{a_2} p_{2x} - c_2 s_2 = +\infty > 0,$$

so  $x_2 = 0$  is *not* optimal; player 2 strictly wants to increase  $x_2$ . For completeness,

$$\frac{\partial U_2}{\partial y_2} = a_2 X^{1-a_2} Y^{a_2-1} p_{2y} - c_2 s_2 = 0 - 0 = 0 (\leq 0),$$

so  $y_2 = 0$  passes its inequality, but the failure for  $x_2 = 0$  already invalidates the mask.

**Step 2 (Feasibility verdict).** Under  $a_i \in (0, 1)$  and  $p_{ix}, p_{iy}, c_i > 0$ , the mask  $(Y, 0)$  violates KKT for both players: - Player 1's *active*  $y_1 > 0$  cannot satisfy  $\partial U_1 / \partial y_1 = 0$  at  $X = 0$  (it is strictly negative), and the *inactive*  $x_1 = 0$  also fails since  $\partial U_1 / \partial x_1 = +\infty > 0$ . - Player 2's  $x_2 = 0$  fails because  $\partial U_2 / \partial x_2 = +\infty > 0$ . Therefore  $(Y, 0)$  is *impossible for all admissible parameters*.

**Feasibility/bounds (parameter-only).**

Mask impossible (no parameter region).

**Equilibrium efforts.**

Not applicable (mask cannot be an equilibrium).

**Obtain by flip:**  $(0, Y)$ . Swap  $1 \leftrightarrow 2$ . The same logic applies with roles reversed: player 2  $Y$ -only and player 1 zero effort again implies  $X = 0, Y > 0$  and the same derivative contradictions.

$(0, Y)$  is impossible for all admissible parameters.

## 10 Self-symmetric S1: Fully interior (B,B)

**Setup and feasibility.** Both players are interior:  $x_i > 0$  and  $y_i > 0$  for  $i \in \{1, 2\}$ . Thus both marginal equalities bind:

$$(1 - a_i)p_{ix}r^{a_i} = c_i s_i, \quad a_i p_{iy} r^{a_i-1} = c_i s_i, \quad s_i := x_i + y_i.$$

Equating the two left-hand sides gives, for each  $i$ ,

$$(1 - a_i)p_{ix} r = a_i p_{iy} \implies r = r_i := \frac{a_i p_{iy}}{(1 - a_i)p_{ix}}.$$

Hence a necessary condition for (B,B) is

$$\boxed{r_1 = r_2} \quad (\text{knife-edge in parameters}).$$

When  $r_1 = r_2$  holds, set  $r := r_1 = r_2$ . Then the interior totals are pinned for each player (either equality gives the same value):

$$\boxed{s_i = \frac{(1 - a_i)p_{ix}}{c_i} r^{a_i} = \frac{a_i p_{iy}}{c_i} r^{-(1-a_i)}}, \quad i \in \{1, 2\}.$$

Since  $x_i, y_i > 0$  and  $p_{ix}, p_{iy} > 0$ , both  $X = p_{1x}x_1 + p_{2x}x_2$  and  $Y = p_{1y}y_1 + p_{2y}y_2$  are strictly positive and  $r = Y/X$  is well-defined.

**Feasibility region (parameter-only).**

$$\boxed{(\text{B,B}) \text{ is feasible if and only if } r_1 = r_2.}$$

(Generically, this is a measure-zero “boundary” in parameter space; off this equality, at least one player must be corner.)

**Equilibrium efforts: continuum of splits + a canonical selection.** The marginal equalities pin the *totals*  $s_1, s_2$  and the common ratio  $r$ , but they do not pin each player’s split  $(x_i, y_i)$  separately because cost depends only on  $s_i = x_i + y_i$ . The remaining equilibrium condition is the accounting identity  $Y = rX$ :

$$X = p_{1x}x_1 + p_{2x}x_2, \quad Y = p_{1y}y_1 + p_{2y}y_2 = p_{1y}(s_1 - x_1) + p_{2y}(s_2 - x_2).$$

Impose  $Y = rX$  and rearrange to a linear constraint in  $(x_1, x_2)$ :

$$\boxed{(p_{1y} + r p_{1x})x_1 + (p_{2y} + r p_{2x})x_2 = p_{1y}s_1 + p_{2y}s_2.}$$

Together with the box constraints  $0 < x_1 < s_1, 0 < x_2 < s_2$ , this defines a *line segment* of equilibria (a continuum). An explicit parameterization is convenient:

$$x_2(x_1) = \frac{p_{1y}s_1 + p_{2y}s_2 - (p_{1y} + r p_{1x})x_1}{p_{2y} + r p_{2x}}, \quad y_i = s_i - x_i, \quad i \in \{1, 2\}.$$

The feasible interval of  $x_1$  that keeps  $0 \leq x_2 \leq s_2$  is

$$\boxed{x_1 \in I := \left[ \max\left\{0, \frac{p_{1y}s_1 - r p_{2x}s_2}{p_{1y} + r p_{1x}}\right\}, \min\left\{s_1, \frac{p_{1y}s_1 + p_{2y}s_2}{p_{1y} + r p_{1x}}\right\} \right]},$$

which is nonempty under  $p_{ix}, p_{iy}, s_i > 0$ . Any choice  $x_1 \in I$  yields  $0 < x_1 < s_1$  and  $0 < x_2 < s_2$  and hence an equilibrium effort vector with  $x_i > 0, y_i > 0$ .

**Canonical selection (equal fraction to  $X$ ).** For a single-valued “selected interior equilibrium,” choose a common fraction  $\lambda \in (0, 1)$  so that both players allocate the *same share* of their totals to task  $X$ :

$$x_1 = \lambda s_1, \quad x_2 = \lambda s_2, \quad y_i = (1 - \lambda) s_i.$$

Plugging into  $r = \frac{Y}{X}$  with  $Y = p_{1y}y_1 + p_{2y}y_2$  and  $X = p_{1x}x_1 + p_{2x}x_2$  gives

$$\frac{Y}{X} = \frac{(1 - \lambda)(p_{1y}s_1 + p_{2y}s_2)}{\lambda(p_{1x}s_1 + p_{2x}s_2)} = r \implies \boxed{\lambda = \frac{p_{1y}s_1 + p_{2y}s_2}{p_{1y}s_1 + p_{2y}s_2 + r(p_{1x}s_1 + p_{2x}s_2)}}.$$

At the knife-edge  $r = r_1 = r_2$  with  $s_i$  as above, this produces a unique canonical point on the equilibrium line segment:

$$\boxed{x_i^{\text{can}} = \lambda s_i, \quad y_i^{\text{can}} = (1 - \lambda) s_i, \quad i \in \{1, 2\}.$$

**Summary (ready for the master table).**

$$\boxed{\text{Feasible iff } r_1 = r_2. \quad s_i = \frac{(1 - a_i)p_{ix}}{c_i} r^{a_i} = \frac{a_i p_{iy}}{c_i} r^{-(1-a_i)}.$$

$$\boxed{\text{Efforts: any } (x_1, x_2) \text{ on } (p_{1y} + r p_{1x})x_1 + (p_{2y} + r p_{2x})x_2 = p_{1y}s_1 + p_{2y}s_2, \quad 0 < x_i < s_i; \quad y_i = s_i - x_i.$$

$$\boxed{\text{Canonical selection: } \lambda = \frac{p_{1y}s_1 + p_{2y}s_2}{p_{1y}s_1 + p_{2y}s_2 + r(p_{1x}s_1 + p_{2x}s_2)}, \quad x_i = \lambda s_i, \quad y_i = (1 - \lambda) s_i.$$

## 11 Self-symmetric S2: Both $X$ -only (X,X)

**Setup and feasibility.** Both players choose  $X$  only:  $x_i > 0$  and  $y_i = 0$  for  $i \in \{1, 2\}$ . Then

$$X = p_{1x}x_1 + p_{2x}x_2 > 0, \quad Y = p_{1y}y_1 + p_{2y}y_2 = 0.$$

*Important:* here  $r = Y/X$  is *not used* (the ratio is 0). We work directly with the original  $X, Y$ -form partial derivatives:

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) X^{-a_i} Y^{a_i} p_{ix} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i X^{1-a_i} Y^{a_i-1} p_{iy} - c_i s_i,$$

with  $a_i \in (0, 1)$  and  $p_{ix}, p_{iy}, c_i > 0$ .

**KKT at the mask.** Since  $x_i > 0$  is *active*, optimality would require  $\frac{\partial U_i}{\partial x_i} = 0$ . But with  $Y = 0$ :

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) X^{-a_i} \underbrace{Y^{a_i}}_{=0} p_{ix} - c_i s_i = -c_i s_i < 0,$$

a contradiction (it says “decrease  $x_i$ ”). For the *inactive* choice  $y_i = 0$ , KKT requires  $\frac{\partial U_i}{\partial y_i} \leq 0$ . Yet with  $Y = 0$  and  $a_i - 1 < 0$ ,

$$\frac{\partial U_i}{\partial y_i} = a_i X^{1-a_i} \underbrace{Y^{a_i-1}}_{=1/Y^{1-a_i} \rightarrow +\infty} p_{iy} - c_i s_i = +\infty > 0.$$

Thus  $y_i = 0$  is also not optimal. These two violations occur for *both* players.

**Bounds (parameter-only).** Under the standing restrictions  $a_i \in (0, 1)$ ,  $p_{ix}, p_{iy}, c_i > 0$ , there are *no* parameters that make (X,X) satisfy KKT:

Mask impossible (no parameter region).

(Only by leaving the admissible class—e.g., setting some  $a_i = 0$  or  $p_{iy} = 0$ —could one remove the blow-up at  $Y = 0$ , but such cases are excluded here.)

**Equilibrium efforts**  $(x_1^*, y_1^*; x_2^*, y_2^*)$ .

Not applicable (mask cannot be an equilibrium).

## 12 Self-symmetric S3: Both Y-only (Y,Y)

**Setup and feasibility.** Both players choose  $Y$  only:  $y_i > 0$  and  $x_i = 0$  for  $i \in \{1, 2\}$ . Then

$$X = p_{1x}x_1 + p_{2x}x_2 = 0, \quad Y = p_{1y}y_1 + p_{2y}y_2 > 0.$$

*Important:* here  $r = Y/X$  is *not used* (the ratio is  $+\infty$ ). We work directly with the original  $X, Y$ -form partial derivatives:

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) X^{-a_i} Y^{a_i} p_{ix} - c_i s_i, \quad \frac{\partial U_i}{\partial y_i} = a_i X^{1-a_i} Y^{a_i-1} p_{iy} - c_i s_i,$$

with  $a_i \in (0, 1)$  and  $p_{ix}, p_{iy}, c_i > 0$ .

**KKT at the mask (each player).** Because  $y_i > 0$  is *active*, optimality would require  $\frac{\partial U_i}{\partial y_i} = 0$ . But with  $X = 0$ :

$$\frac{\partial U_i}{\partial y_i} = a_i \underbrace{X^{1-a_i}}_{0^{1-a_i}=0} Y^{a_i-1} p_{iy} - c_i s_i = -c_i s_i < 0,$$

a contradiction (it says “decrease  $y_i$ ”). For the *inactive* choice  $x_i = 0$ , KKT requires  $\frac{\partial U_i}{\partial x_i} \leq 0$ ; but with  $X = 0$  and  $a_i \in (0, 1)$ ,

$$\frac{\partial U_i}{\partial x_i} = (1 - a_i) \underbrace{X^{-a_i}}_{0^{-a_i}=+\infty} Y^{a_i} p_{ix} - c_i s_i = +\infty > 0.$$

Thus  $x_i = 0$  is also not optimal. Both violations occur for *both* players.

**Bounds (parameter-only).** Under the standing restrictions  $a_i \in (0, 1)$ ,  $p_{ix}, p_{iy}, c_i > 0$ , there are *no* parameters that make (Y,Y) satisfy KKT:

Mask impossible (no parameter region).

(Only by leaving the admissible class—e.g., setting some  $a_i = 1$  or  $p_{ix} = 0$ —could one remove the blow-up at  $X = 0$ , but such cases are excluded here.)

**Equilibrium efforts**  $(x_1^*, y_1^*; x_2^*, y_2^*)$ .

Not applicable (mask cannot be an equilibrium).



### 13 Self-symmetric S4: Both zero effort (0,0)

**Setup and feasibility.** Both players choose zero effort:  $x_i = y_i = 0$  for  $i \in \{1, 2\}$ . Then

$$X = p_{1x}x_1 + p_{2x}x_2 = 0, \quad Y = p_{1y}y_1 + p_{2y}y_2 = 0.$$

With  $a_i \in (0, 1)$  and  $p_{ix}, p_{iy}, c_i > 0$ , Cobb–Douglas utility for player  $i$  is

$$U_i = X^{1-a_i} Y^{a_i} - \frac{c_i}{2}(x_i + y_i)^2.$$

At  $(X, Y) = (0, 0)$  the product term is not well-defined as a differentiable function; rather than rely on derivatives, we use a *direct deviation* argument to test whether  $(0, 0)$  can be a best reply.

**Direct deviation test (constructive).** Fix the opponent at zero effort. Consider for player  $i$  a small deviation that makes *both* outputs positive:

$$x_i = t, \quad y_i = t, \quad t > 0 \text{ small} \quad (\text{others stay at } 0).$$

Then  $X = p_{ix}t > 0$  and  $Y = p_{iy}t > 0$ , and the resulting payoff is

$$U_i(t) = (p_{ix}t)^{1-a_i} (p_{iy}t)^{a_i} - \frac{c_i}{2}(2t)^2 = \underbrace{p_{ix}^{1-a_i} p_{iy}^{a_i}}_{=: B_i} t - 2c_i t^2.$$

For sufficiently small  $t$ , the linear term dominates the quadratic cost:

$$U_i(t) - U_i(0) = B_i t - 2c_i t^2 > 0 \quad \text{whenever} \quad 0 < t < \frac{B_i}{2c_i}.$$

Hence  $t = 0$  is *not* a best reply to the opponent's zero effort. This holds for each player  $i = 1, 2$ .

**Feasibility verdict.** Because each player has a profitable unilateral deviation from zero (for all admissible parameters), the mask  $(0, 0)$  cannot be a Nash equilibrium.

Mask impossible (no parameter region).

**Bounds (parameter-only).** None: under  $a_i \in (0, 1)$  and  $p_{ix}, p_{iy}, c_i > 0$ , there are no parameters for which  $(0, 0)$  is an equilibrium.

**Equilibrium efforts**  $(x_1^*, y_1^*; x_2^*, y_2^*)$ .

Not applicable (mask cannot be an equilibrium).

### 14 Equilibrium Tables

Table 1: Symmetric feasible pairs placed side-by-side. Feasibility/bounds (with how  $r$  is determined) and stacked equilibrium efforts.

Pair	Left mask (feasibility/bounds & efforts)	Right mask (feasibility/bounds & efforts)
<b>P1:</b> (B,X) $\leftrightarrow$ (X,B)	<p>(B,X) (Player 1 interior; Player 2 X-only)</p> <p>Bounds: <math>r_1 \geq r_2</math>,  <math>r_1^{1+a_2-a_1} \leq \frac{(1-a_1)p_{1y}p_{1x}c_2}{(1-a_2)p_{2x}^2c_1}</math>.</p> <p>Efforts (evaluate at <math>r_1</math>):</p> $s_1 = \frac{(1-a_1)p_{1x}}{c_1} r_1^{a_1}$ $s_2 = \frac{(1-a_2)p_{2x}}{c_2} r_1^{a_2}$ $y_1 = \frac{r_1(p_{1x}s_1 + p_{2x}s_2)}{p_{1y} + r_1p_{1x}}$ $x_1 = s_1 - y_1$ $x_2 = s_2$ $y_2 = 0$	<p>(X,B) (Player 1 X-only; Player 2 interior)</p> <p>Bounds: <math>r_2 \geq r_1</math>,  <math>r_2^{1+a_1-a_2} \leq \frac{(1-a_2)p_{2y}p_{2x}c_1}{(1-a_1)p_{1x}^2c_2}</math>.</p> <p>Efforts (evaluate at <math>r_2</math>):</p> $s_2 = \frac{(1-a_2)p_{2x}}{c_2} r_2^{a_2}$ $s_1 = \frac{(1-a_1)p_{1x}}{c_1} r_2^{a_1}$ $y_2 = \frac{r_2(p_{1x}s_1 + p_{2x}s_2)}{p_{2y} + r_2p_{2x}}$ $x_2 = s_2 - y_2$ $x_1 = s_1$ $y_1 = 0$
<b>P2:</b> (B,Y) $\leftrightarrow$ (Y,B)	<p>(B,Y) (Player 1 interior; Player 2 Y-only)</p> <p>Bounds: <math>r_1 \leq r_2</math>, <math>r_1^{2+a_1-a_2} \geq K_{XY}</math>,  <math>K_{XY} = \frac{a_2c_1p_{2y}^2}{(1-a_1)c_2p_{1x}^2}</math>.</p> <p>Efforts (evaluate at <math>r_1</math>):</p> $s_1 = \frac{(1-a_1)p_{1x}}{c_1} r_1^{a_1}$ $s_2 = \frac{a_2p_{2y}}{c_2} r_1^{a_2-1}$ $y_1 = \frac{r_1p_{1x}s_1 - p_{2y}s_2}{p_{1y} + r_1p_{1x}}$ $x_1 = s_1 - y_1$ $x_2 = 0$ $y_2 = s_2$	<p>(Y,B) (Player 1 Y-only; Player 2 interior)</p> <p>Bounds: <math>r_2 \leq r_1</math>, <math>r_2^{2+a_2-a_1} \geq K_{YX}</math>,  <math>K_{YX} = \frac{a_1c_2p_{1y}^2}{(1-a_2)c_1p_{2x}^2}</math>.</p> <p>Efforts (evaluate at <math>r_2</math>):</p> $s_2 = \frac{(1-a_2)p_{2x}}{c_2} r_2^{a_2} = \frac{a_2p_{2y}}{c_2} r_2^{-(1-a_2)}$ $s_1 = \frac{a_1p_{1y}}{c_1} r_2^{a_1-1}$ $y_2 = \frac{r_2p_{2x}s_2 - p_{1y}s_1}{p_{2y} + r_2p_{2x}}$ $x_2 = s_2 - y_2$ $x_1 = 0$ $y_1 = s_1$

(table continues on next page)

Table 1 (continued).

Pair	Left mask (feasibility/bounds & efforts)	Right mask (feasibility/bounds & efforts)
<b>P3 (specialization):</b> (X,Y) $\leftrightarrow$ (Y,X)	<p>(X,Y) (1: X-only; 2: Y-only)</p> <p>Let <math>r_* := K_{XY}^{1/(2+a_1-a_2)}</math> with</p> $K_{XY} = \frac{a_2 c_1 p_{2y}^2}{(1-a_1)c_2 p_{1x}^2}; \text{ require } r_* \in [r_1, r_2].$ <p>Efforts (evaluate at <math>r_*</math>):</p> $x_1 = \frac{(1-a_1)p_{1x}}{c_1} r_*^{a_1}$ $y_1 = 0$ $x_2 = 0$ $y_2 = \frac{a_2 p_{2y}}{c_2} r_*^{a_2-1}$	<p>(Y,X) (1: Y-only; 2: X-only)</p> <p>Let <math>\tilde{r}_* := K_{YX}^{1/(2+a_2-a_1)}</math> with</p> $K_{YX} = \frac{a_1 c_2 p_{1y}^2}{(1-a_2)c_1 p_{2x}^2}; \text{ require } \tilde{r}_* \in [r_2, r_1].$ <p>Efforts (evaluate at <math>\tilde{r}_*</math>):</p> $x_1 = 0$ $y_1 = \frac{a_1 p_{1y}}{c_1} \tilde{r}_*^{a_1-1}$ $x_2 = \frac{(1-a_2)p_{2x}}{c_2} \tilde{r}_*^{a_2}$ $y_2 = 0$

Table 2: Self-symmetric feasible case.

Mask	Feasibility/bounds & equilibrium efforts (stacked)
(B,B)	<p>Feasible iff <math>r_1 = r_2</math> (knife-edge). Set <math>r = r_1 = r_2</math> and</p> $s_i = \frac{(1-a_i)p_{ix}}{c_i} r^{a_i} = \frac{a_i p_{iy}}{c_i} r^{-(1-a_i)}.$ <p>Splits lie on <math>(p_{1y} + r p_{1x})x_1 + (p_{2y} + r p_{2x})x_2 = p_{1y}s_1 + p_{2y}s_2</math> with <math>0 &lt; x_i &lt; s_i</math>.  Canonical selection (equal fraction to <math>X</math>):</p> $\lambda = \frac{p_{1y}s_1 + p_{2y}s_2}{p_{1y}s_1 + p_{2y}s_2 + r(p_{1x}s_1 + p_{2x}s_2)};$ $x_1 = \lambda s_1, y_1 = (1-\lambda)s_1, x_2 = \lambda s_2, y_2 = (1-\lambda)s_2.$

Table 3: Masks that are impossible for all admissible parameters ( $a_i \in (0,1)$ ,  $p_{ix}, p_{iy}, c_i > 0$ ).

Mask	Why impossible (brief)
(B,0)	With Player 1 interior (so $r = r_1 > 0$ ), at $(x_2, y_2) = (0,0)$ both one-sided marginals for Player 2 are $> 0$ (violates KKT at zero).
(0,B)	Symmetric of (B,0): with Player 2 interior ( $r = r_2 > 0$ ), Player 1's one-sided marginals at $(0,0)$ are $> 0$ .
(X,0)	Forces $Y = 0$ ; $\partial U / \partial y$ blows up $+\infty$ at $Y = 0$ (for $a \in (0,1)$ ), so $y = 0$ cannot be optimal.
(0,X)	Symmetric of (X,0).
(Y,0)	Forces $X = 0$ ; $\partial U / \partial x$ blows up $+\infty$ at $X = 0$ , so $x = 0$ cannot be optimal.
(0,Y)	Symmetric of (Y,0).

Table 3 (continued).

Mask	Why impossible (brief)
(X,X)	Forces $Y = 0$ ; for each player, active $x > 0$ cannot satisfy $\partial U/\partial x = 0$ and inactive $y = 0$ violates $\partial U/\partial y \leq 0$ .
(Y,Y)	Forces $X = 0$ ; symmetric argument to (X,X).
(0,0)	Each player has profitable small deviations $(t, t)$ : $U_i(t) - U_i(0) = p_{ix}^{1-a_i} p_{iy}^{a_i} t - 2c_i t^2 > 0$ for small $t > 0$ .