

Notes/Questions (To Be Deleted) I

- Touch on geometric DL in general? Or just focus on GNN's and not worry about placing within the DL landscape?
- Touch on AlphaFold? GNN's used I believe but unconfirmed, and architecture is complicated/seems infeasible (at least for my time right now)
- Still unsure how to tie in PrimeKG paper
- Node-level seems intuitive, my pseudocode already outlines iterative updating of node features and we mention reg/class/multiclass
- Methods for edge selection/identification? Some instances we only want to preserve structure, but sometimes we want to predict/fit edges, how does that fit into message-passing/GCN methods or other extensions?
- Example of graph-level classification?

Notes/Questions (To Be Deleted) II

- Diffpool article as extension of general GNN, hierarchical pooling over global readout functions?

https://papers.nips.cc/paper_files/paper/2018/file/e77dbaf6759253c7c6d0efc5690369c7-Paper.pdf

Graphical Neural Networks

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Outline

- 1 Set-Up and Motivation 5ish minutes
- 2 General Construction 10-20ish minutes
- 3 Applications and Extensions 20-25ish minutes
 - Knowledge-Graph Data
 - Multimodal Biomedical Data

Goals

- Provide a useful overview of Graphical Neural Networks (GNN)
 - Motivation for necessity of GNN's
 - Provide a general framework of fitting
- Describe applications and extensions of the general GNN model
 - Multimodal Physiological/Biomedical Data
 - Integration of Knowledge-Graph and EHR Data

KG Application

Image here

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Multi-modal Biomedical Data

Multimodal knowledge graph
of 17,080 disease phenotypes

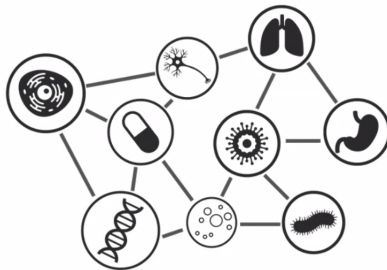
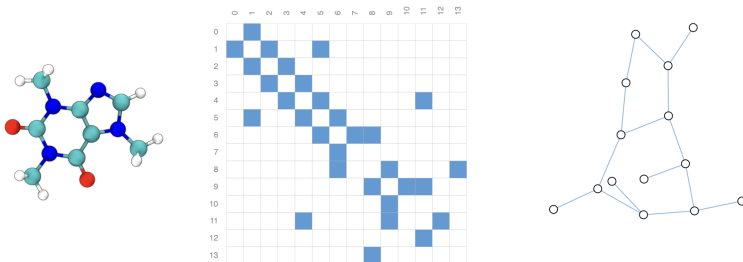


Image courtesy of partial figure from McDermott et al. *Structure-inducing pre-training* [7]

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Molecular/Biochemical



(Left) 3d representation of the Caffeine molecule (Center) Adjacency matrix of the bonds in the molecule (Right) Graph representation of the molecule.

Image courtesy of <https://distill.pub/2021/gnn-intro/> [8]

Protein Folding Maybe drop? 4 examples probably unnecessary

AlphaFold image/example here if I can find a nice one

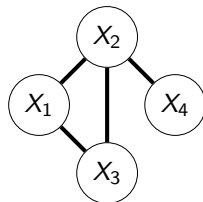
Motivation

- Want to utilize the input structure of the graph
 - Respect/Maintain
 - Update/Estimate
- "Flattening" graphical data for DNN, CNN, etc. omits useful topology from our data
- Early methods attempting to retain topological info included recursive neural networks and random walk models, which GNN methodology extended [9]

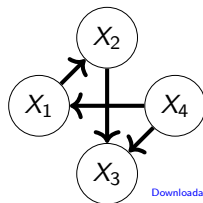
Notation/Set-Up

- Consider the graph $\mathcal{G} = (V, E)$, $E \subseteq V \times V$, where any node v has a related "feature vector" $x_v \in \mathbb{R}^d$
 - Let $N = N$
- Let $\mathcal{N}_s(v)$ represent the s -hop neighborhood of any node v (and implicitly $\mathcal{N}(v) \equiv \mathcal{N}_1(v)$)
- Can construct adjacency matrix $\mathbf{A} \in \mathbb{R}^{N \times N}$ to capture structure of edge set E
 - $\mathbf{A}_{ij} = w_{ij} \mathbb{1}\{(i, j) \in E\}$ for scalar weight $w_{ij} \in \mathbb{R}$

Undirected Graph



Directed Graph



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Topology Representations

- Simplest/Naïve method is to use \mathbf{A}
- Consider also the Laplacian matrix $\mathbf{L} = \mathbf{D} - \mathbf{A}$
 - $\mathbf{D} = \text{diag}(\mathbf{A}\mathbf{1}_N)$
- Can use an eigenvalue-normalized Laplacian

$$\tilde{\mathbf{L}} = \mathbf{I} - \mathbf{D}^{-1/2}\mathbf{A}\mathbf{D}^{-1/2} = \mathbf{D}^{-1/2}\mathbf{L}\mathbf{D}^{-1/2}$$
- Define graph convolution here?
- Note on necessity of permutation invariant functions (permutations of adjacency matrix represent same graph but consistent behavior of NN/GNN is not assured by permuted \mathbf{A} matrices)
- Adjacency matrix can be prohibitively large but likely sparse, is also permutable but DNN's are not permutation invariant, undesirable
- Can store an adjacency list

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What do we estimate about graph structure?

See supp note 1 on Multimodal learning with graphs

GNN learning can be

$$\left\{ \begin{array}{l} \text{Node-wise } \Phi(\mathcal{G}, v) : (v \in V) \rightarrow \mathbb{R}^m \\ \text{Edge-wise } \Phi(\mathcal{G}, e) : (e \in E) \rightarrow \mathbb{R}^m \\ \text{Graph-level characteristics } \Phi(\mathcal{G}) \end{array} \right.$$

What do we estimate about graph structure?

Planning (very tentatively) to note that I focus of node-wise estimation as primary interest. My understanding (with still much to read/learn) is that edge/graph-level characteristics are then essentially secondary outputs of node-characteristics. i.e. we fit the GNN, predict node labels/values/embeddings, then fit separate models to predict edge-/graph-level information

$$\text{GNN learning can be } \left\{ \begin{array}{l} \text{Node-wise } \Phi(\mathcal{G}, x) : (x \in V) \rightarrow \mathbb{R}^m \\ \text{Graph-level characteristics } \Phi(\mathcal{G}, e) : (e \in E) \rightarrow \mathbb{R}^m \\ \text{Graph-level characteristics } \Phi(\mathcal{G}) \end{array} \right.$$

General Framework¹

Title NodeUpdate and create second slide with more clear backpropagation training (i.e. iter over NodeUpdate)

General structure:

- 1: Initialize $h^{(0)} \leftarrow x_v, \forall v \in V$
- 2: **for** $\kappa = 0, \dots, K$ **do**:
- 3: **for** $v \in \mathcal{G}$ **do**:
- 4: $h_{agg}^{\kappa+1} \leftarrow \text{Aggregate}(\{h_u^{(\kappa)} \mid u \in \mathcal{N}_v\})$ or $\text{Message}(\cdot)$
- 5: $h^{(\kappa+1)} \leftarrow \text{Update}(h^{(\kappa)}, h_{agg}^{(\kappa)})$
- 6: $h_{\mathcal{G}} \leftarrow \text{Transform}(\{h_v^K \mid v \in \mathcal{G}\})$ or $\text{Readout}(\cdot)$

¹See [2, 4, 10]

General Framework

Can succinctly represent the κ th layer as:

$$\mathbf{h}_v^{(\kappa+1)} = \text{Update} \left(x_v^{(\kappa)}, \text{Aggregate}(h_v^{(\kappa)}, x_u^{(\kappa)}, e_{u,v}^{(\kappa)}) \right)$$

Choices of (differentiable) functions for Aggregate, Update, and Readout determine the architecture of your GNN

Trained end-to-end via backpropagation

Aggregate & Update

- **Aggregate**(\cdot) produces a representation of information from a node's neighborhood
 - Also **Message**(\cdot) in the context of Message Passing Neural Networks (MPNN's) [4]
- Differentiable, *permutation invariant* functions
- Can include weights (edge-wise or learned)
- Over later iterations, this includes information from further and further distant nodes to any one target node
- We then **Update**(\cdot) our current state using this aggregated neighborhood-level information

Transform/Readout

- **Transform(\cdot)** translates our learned node representations to some desired outcome
 - Regression
 - Binary/Multi-class classification
 - MLP/DNN's
- **Readout(\cdot)** is common term for translating node-level output to graph-level
 - *Global Pooling* - Methods applied over entire graph (e.g. averaging, fitting "regular" deep neural network, etc.)

Message Passing

- Our **Aggregate**(\cdot) step can also be thought

Graph Convolutional Network

$$\mathbf{H}^{(\kappa+1)} = \sigma \left(\mathbf{A} \mathbf{H}^{(\kappa)} \Theta \right)$$

$$\mathbf{H}^{(\kappa+1)} = \sigma \left(\mathbf{D}^{-1} \mathbf{A} \mathbf{H}^{(\kappa)} \Theta \right) \quad \text{Normalizing by degree for stability}$$

$$\mathbf{H}^{(\kappa+1)} = \sigma \left(\mathbf{D}^{-1/2} \mathbf{A} \mathbf{D}^{-1/2} \mathbf{H}^{(\kappa)} \Theta \right) \quad \text{Symmetric normalization}$$

$$\mathbf{H}^{(\kappa+1)} = \sigma \left(\tilde{\mathbf{D}}^{-1/2} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-1/2} \mathbf{H}^{(\kappa)} \Theta \right) \quad \text{Adding self-loop}$$

where $\tilde{\mathbf{A}} = \mathbf{A} + \mathbf{I}$, $\tilde{\mathbf{D}}_{ii} = \sum_j \tilde{\mathbf{A}}_{ij}$, σ is any activation function, \mathbf{H} is simply the matrix of \mathbf{h}_v for all nodes

Graph Convolutional Network

Proposed in 2017 by Thomas Kipf, Max Welling [6]

$$\mathbf{H}^{(\kappa+1)} = \text{ReLU} \left(\tilde{\mathbf{D}}^{-1/2} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-1/2} \mathbf{H}^{(\kappa)} \Theta \right)$$

- Can replace ReLu with any activation function (e.g. sigmoid, GELU, etc.)
- Learned weight/parameter matrix Θ

Review paper, comment on applications briefly (KG setting), also motivate through graph convolutions?

Graph Convolutional Network

Proposed in 2017 by Thomas Kipf, Max Welling [6]

$$\mathbf{H}^{(\kappa+1)} = \underbrace{\text{ReLU}}_{\text{Update}} \left(\underbrace{\tilde{\mathbf{D}}^{-1/2} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-1/2} \mathbf{H}^{(\kappa)} \boldsymbol{\Theta}}_{\text{Aggregate/Message}} \right)$$

- Can replace ReLu with any activation function (e.g. sigmoid, GELU, etc.)
- Learned weight/parameter matrix $\boldsymbol{\Theta}$

Review paper, comment on applications briefly (KG setting), also motivate through graph convolutions?

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Motivation

Conclusion

References I

- Some diagrams generated in conjunction with ChatGPT 3.5

- [1] David Duvenaud et al. *Convolutional Networks on Graphs for Learning Molecular Fingerprints*. [arXiv:1509.09292 \[cs, stat\]](#). Nov. 2015.
- [2] Yasha Ektefaie et al. “Multimodal learning with graphs”. en. In: *Nature Machine Intelligence* 5.4 (Apr. 2023). Number: 4 Publisher: Nature Publishing Group, pp. 340–350.
- [3] Oleksandr Ferludin et al. *TF-GNN: Graph Neural Networks in TensorFlow*. [arXiv:2207.03522 \[physics, stat\]](#). July 2023.
- [4] Justin Gilmer et al. *Neural Message Passing for Quantum Chemistry*. [arXiv:1704.01212 \[cs\]](#). June 2017.

References II

- [5] M. Gori, G. Monfardini, and F. Scarselli. “A new model for learning in graph domains”. In: *Proceedings. 2005 IEEE International Joint Conference on Neural Networks, 2005*. Vol. 2. ISSN: 2161-4407. July 2005, 729–734 vol. 2.
- [6] Thomas N. Kipf and Max Welling. *Semi-Supervised Classification with Graph Convolutional Networks*. [arXiv:1609.02907 \[cs, stat\]](#). Feb. 2017.
- [7] Matthew B. A. McDermott et al. “Structure-inducing pre-training”. en. In: *Nature Machine Intelligence* 5.6 (June 2023). Number: 6 Publisher: Nature Publishing Group, pp. 612–621.
- [8] Benjamin Sanchez-Lengeling et al. “A Gentle Introduction to Graph Neural Networks”. en. In: *Distill* 6.9 (Sept. 2021), e33.

References III

- [9] F. Scarselli et al. “The Graph Neural Network Model”. en. In: *IEEE Transactions on Neural Networks* 20.1 (Jan. 2009), pp. 61–80.
- [10] Keyulu Xu et al. *How Powerful are Graph Neural Networks?* arXiv:1810.00826 [cs, stat]. Feb. 2019.
- [11] Zhitao Ying et al. “Hierarchical Graph Representation Learning with Differentiable Pooling”. In: *Advances in Neural Information Processing Systems*. Vol. 31. Curran Associates, Inc., 2018.

Appendix Slides

Implementations

- [PyTorch Geometric](#) with directed extension [PyTorch Geometric Signed Directed](#)
- [TensorFlow GNN](#) [3]
- [GraphNeuralNetworks.jl](#)
- [Spektral](#), Keras-based Python package
- Limited but some implementation in R
 - [scapGNN](#), package GNN implementation but specific/narrow for single-cell -omics data

Abbreviated History

- Graph Neural Network first(?) coined in Gori (2005) [5] and subsequently in Scarselli (2009) *The Graph Neural Network Model* [9]
- Graph Convolutional Network by Kipf (2017) [6] but with similar convolutional message-passing algorithms (within GNN's) proposed in at least 2015 [1]
- Message passing GNN proposed in Gilmer (2017), applications in molecular chemistry [4]

Additional Applications, Interesting Papers I

- Applications in travel time prediction, 2021
(<https://arxiv.org/pdf/2108.11482.pdf>)
- Someone has compiled graph-/GNN-relevant talks for NeurIPS 2023 at https://github.com/XiaoxinHe/neurips2023_learning_on_graphs

DiffPool

Figure 1 from Ying (2018) *Hierarchical Graph Representation Learning with Differentiable Pooling* [11]

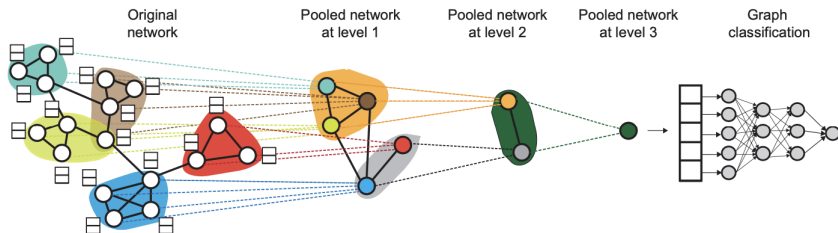
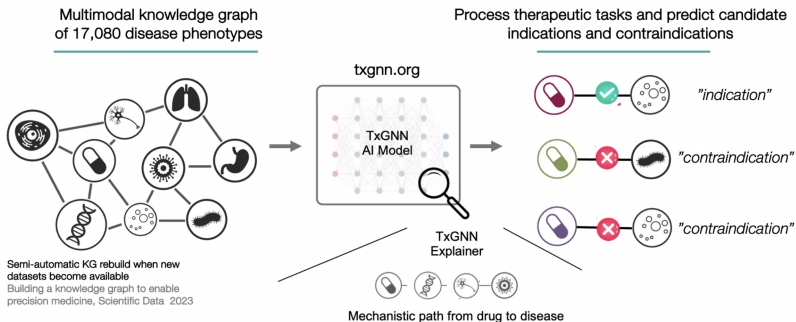


Figure 1: High-level illustration of our proposed method DIFFPOOL. At each hierarchical layer, we run a GNN model to obtain embeddings of nodes. We then use these learned embeddings to cluster nodes together and run another GNN layer on this coarsened graph. This whole process is repeated for L layers and we use the final output representation to classify the graph.

KG AI Models

Full figure from McDermott et al. [7], cropped and presented in Introduction:

Knowledge graph AI models



Structure-inducing pre-training, Nature Machine Intelligence 2023; Multimodal learning with graphs, Nature Machine Intelligence 2023;
Zero-shot prediction of therapeutic use with geometric deep learning and clinician centered design, medRxiv, 2023

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