

Notes (To Be Deleted)

- Nvidia article has some refs to earliest uses/applications of GNNs at <https://blogs.nvidia.com/blog/what-are-graph-neural-networks/>; <https://ieeexplore.ieee.org/document/4700287> First in 2009, really first application in 2016 <https://arxiv.org/abs/1609.02907>
- Pinterest in 2017 published GraphSage <https://arxiv.org/abs/1706.02216>

Other application placeholder

- ETA analysis for travel, 2021
<https://arxiv.org/pdf/2108.11482.pdf>

Graphical Neural Networks

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November 27, 2023

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Outline

- 1 Set-Up and Motivation 5ish minutes
- 2 General Construction 10-20ish minutes
- 3 Applications and Extensions 20-25ish minutes
 - Knowledge-Graph Data
 - Multimodal Biomedical Data

Goals

- Provide a useful overview of Graphical Neural Networks (GNN)
 - Motivation for necessity of GNN's
 - Provide a general framework of fitting
- Describe applications and extensions of the general GNN model
 - List specific instances here

KG Application

Image here

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Multi-modal Biomedical Data

Multimodal knowledge graph
of 17,080 disease phenotypes

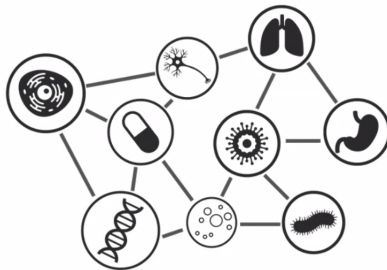
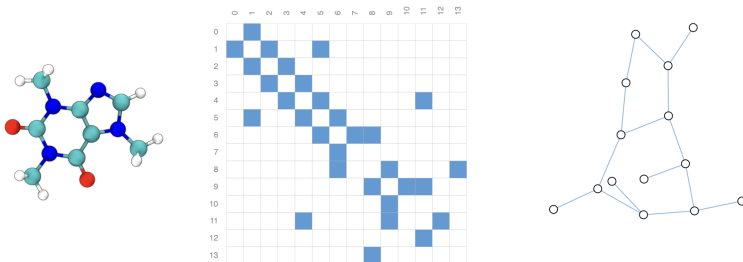


Image courtesy of partial figure from McDermott et al. *Structure-inducing pre-training* [5]

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Molecular/Biochemical



(Left) 3d representation of the Caffeine molecule (Center) Adjacency matrix of the bonds in the molecule (Right) Graph representation of the molecule.

Image courtesy of <https://distill.pub/2021/gnn-intro/> [6]

Protein Folding Maybe drop? 4 examples probably unnecessary

Image/example here

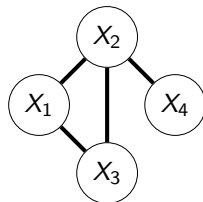
Motivation

- Want to utilize the input structure of the graph
 - Respect/Maintain
 - Update/Estimate
- Why do "regular" NN's/CNN's fail on graphical data? 2009 paper offers pre-GNN data processing led to information loss
- Permutation invariance/Permutation invariant hypotheses

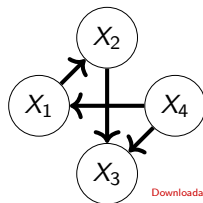
Notation/Set-Up

- Consider the graph $\mathcal{G} = (V, E)$, $E \subseteq V \times V$, where any node v has a related "feature vector" $x_v \in \mathbb{R}^d$
- Let $\mathcal{N}_s(v)$ represent the s -hop neighborhood of any node v (and implicitly $\mathcal{N}(v) \equiv \mathcal{N}_1(v)$)
- Can construct adjacency matrix $\mathbf{A} \in \mathbb{R}^{|V| \times |V|}$ describing edge set E
 - $\mathbf{A}_{ij} = \mathbb{I}\{(i, j) \in E\}$
 - Adjacency "lists" often used for memory efficiency and permutation invariance

Undirected Graph



Directed Graph



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Adjacency Representations

- Adjacency matrix can be prohibitively large but likely sparse, is also permutable but DNN's are not permutation invariant, undesirable
- Can store an adjacency list
- Can use Laplacian matrix $\mathbf{L} = \text{diag}(\mathbf{A}\mathbf{1}_{|V|}) - \mathbf{A}$

Outline

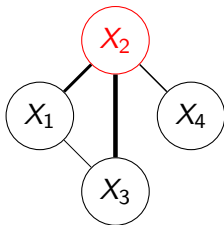
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What do we estimate about graph structure?

See supp note 1 on Multimodal learning with graphs

$$\text{GNN's can be } \left\{ \begin{array}{l} \text{Node-wise } \Phi(\mathcal{G}, x) : (x \in V) \rightarrow \mathbb{R}^m \\ \text{Edge-wise } \Phi(\mathcal{G}, e) : (e \in E) \rightarrow \mathbb{R}^m \\ \text{Graph-level level } \Phi(\mathcal{G}) \end{array} \right.$$

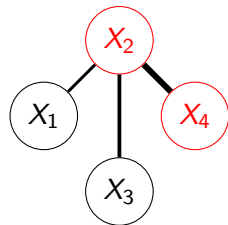
An overly simple representation:



$$V^{(0)} \longrightarrow \Phi_V(V) \longrightarrow V^{(K)}$$

$$E^{(0)} \longrightarrow \Phi_E(E) \longrightarrow E^{(K)}$$

$$\mathcal{G}^{(0)} \longrightarrow \Phi_{\mathcal{G}}(\mathcal{G}) \longrightarrow \mathcal{G}^{(K)}$$



General Framework¹

General structure:

- 1: Initialize $h^{(0)} \leftarrow x_v, \forall v \in V$
- 2: **for** $\kappa = 0, \dots, K$ **do**:
- 3: **for** $v \in \mathcal{G}$ **do**:
- 4: $h_{agg}^{\kappa+1} \leftarrow \text{Aggregate}(\{h_u^{(\kappa)} \mid u \in \mathcal{N}_v\})$
- 5: $h^{(\kappa+1)} \leftarrow \text{Update}(h^{(\kappa)}, h_{agg}^{(\kappa)})$
- 6: $h_{\mathcal{G}} \leftarrow \text{Readout}(h_v^K \mid v \in \mathcal{G})$

Can succinctly represent the κ th layer as:

$$\mathbf{h}_v^{(\kappa+1)} = \text{Update}\left(x_v^{(\kappa)}, \text{Aggregate}(h_v^{(\kappa)}, x_u^{(\kappa)}, e_{u,v}^{(\kappa)})\right)$$

Choices of (differentiable) functions for Aggregate, Update, and Readout determine the architecture of your GNN

¹See [2, 8]

Aggregate/Update

- Mention specific functions used
- Mention consequences on architecture/very high level what these steps do wrt graphical structure

Readout

- Permutation invariant function
- Simple function vs pooling

Message Passing

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Graph Convolutional Network

Proposed in 2017 by Thomas Kipf, Max Welling [4]

$$\mathbf{H}^{(\kappa+1)} = \sigma \left(\mathbf{\Omega} \mathbf{H}^{(\kappa)} \mathbf{\Theta} \right)$$

- \mathbf{H} is simply the matrix of \mathbf{h}_v for all nodes
- $\sigma(\cdot) = \text{ReLU}(\cdot)$ activation function
- Learned weight/parameter matrix $\mathbf{\Theta}$
- Including $\mathbf{\Omega}$ normalizing matrix (with known closed form) for computational stability, function of \mathbf{A} or \mathbf{L}

Review paper, comment on applications briefly (KG setting)

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Conclusion

References I

- Some diagrams generated in conjunction with ChatGPT 3.5
- [1] David Duvenaud et al. *Convolutional Networks on Graphs for Learning Molecular Fingerprints*. [arXiv:1509.09292 \[cs, stat\]](#). Nov. 2015.
 - [2] Yasha Ektefaie et al. “Multimodal learning with graphs”. en. In: *Nature Machine Intelligence* 5.4 (Apr. 2023). Number: 4 Publisher: Nature Publishing Group, pp. 340–350.
 - [3] Justin Gilmer et al. *Neural Message Passing for Quantum Chemistry*. [arXiv:1704.01212 \[cs\]](#). June 2017.
 - [4] Thomas N. Kipf and Max Welling. *Semi-Supervised Classification with Graph Convolutional Networks*. [arXiv:1609.02907 \[cs, stat\]](#). Feb. 2017.

References II

- [5] Matthew B. A. McDermott et al. “Structure-inducing pre-training”. en. In: *Nature Machine Intelligence* 5.6 (June 2023). Number: 6 Publisher: Nature Publishing Group, pp. 612–621.
- [6] Benjamin Sanchez-Lengeling et al. “A Gentle Introduction to Graph Neural Networks”. en. In: *Distill* 6.9 (Sept. 2021), e33.
- [7] F. Scarselli et al. “The Graph Neural Network Model”. en. In: *IEEE Transactions on Neural Networks* 20.1 (Jan. 2009), pp. 61–80.
- [8] Keyulu Xu et al. *How Powerful are Graph Neural Networks?* arXiv:1810.00826 [cs, stat]. Feb. 2019.

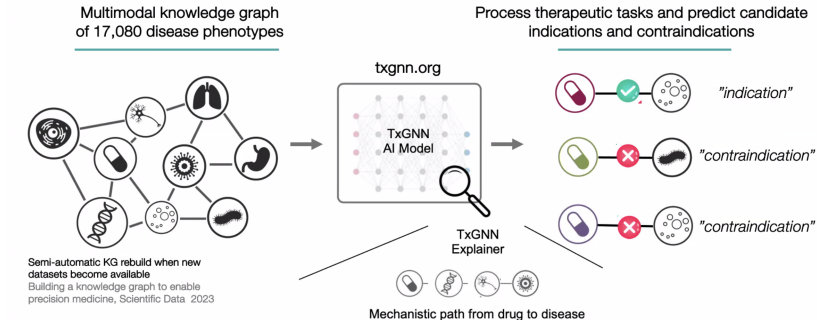
Appendix Slides

Abbreviated History

- Graph Neural Network first used in Scarselli (2009) *The Graph Neural Network Model* [7]
- Graph Convolutional Network by Kipf (2017) [4] but with similar convolutional message-passing algorithms proposed in 2015 [1]
- Message passing GNN proposed in Gilmer (2017), applications in molecular chemistry [3]

Full figure from McDermott et al. [5], cropped and presented in Introduction:

Knowledge graph AI models



Structure-inducing pre-training, Nature Machine Intelligence 2023; Multimodal learning with graphs, Nature Machine Intelligence 2023;
Zero-shot prediction of therapeutic use with geometric deep learning and clinician centered design, medRxiv, 2023

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