## Creating Custom Views with Auto Layout



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#### Module Overview



Custom Profile View
Intrinsic Content Size
Alignment Rect vs Frame
Baseline



UlLabel is based on the font height and the width of the text it needs to display

Ullmage is based on the image's height and width

UlView has no preferred height or





```
override func intrinsicContentSize() -> CGSize {
    return CGSize(width: 55, height: UIViewNoIntrinsicMetric)
}
self.invalidateIntrinsicContentSize()
```

#### Intrinsic Content Size

Set both the Width and Height
Use UlViewNoIntrinsicMetric for Zero

### Intrinsic Content Size







```
override func alignmentRectInsets() -> UIEdgeInsets {
   return UIEdgeInsets(
       top: 0,
       left: 0,
       bottom: 10,
       right: 10
   )
}
```



```
override func alignmentRectInsets() -> UIEdgeInsets {
   return UIEdgeInsets(
       top: 0,
       left: 0,
       bottom: 10,
       right: 10
   )
}
```



```
func alignmentRectForFrame(frame: CGRect) -> CGRect {
   return CGRect(
      x: 0,
      y: 0,
      width: self.bounds.width + 10,
      height: self.bounds.height + 5)
func frameForAlignmentRect(alignmentRect: CGRect) -> CGRect {
   return CGRect(
      x: 0,
      y: 0,
      width: self_bounds_width - 10,
      height: self_bounds_height - 5)
```

```
override func intrinsicContentSize() -> CGSize {
    return CGSize(width: 55, height: UIViewNoIntrinsicMetric)
}
self.invalidateIntrinsicContentSize()
```

#### Intrinsic Content Size

Set both the Width and Height
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### Summary



**Custom Profile View** 

Laying Out the Internal Constraints

**Update Constraints** 

Intrinsic Content Size

Alignment Rect vs Frame

Baseline