## Controlling Auto Layout's Rendering Pipeline



James Wilson

www.noesisingenuity.com | @jam\_wils

### Module Overview



The Rendering Pipeline

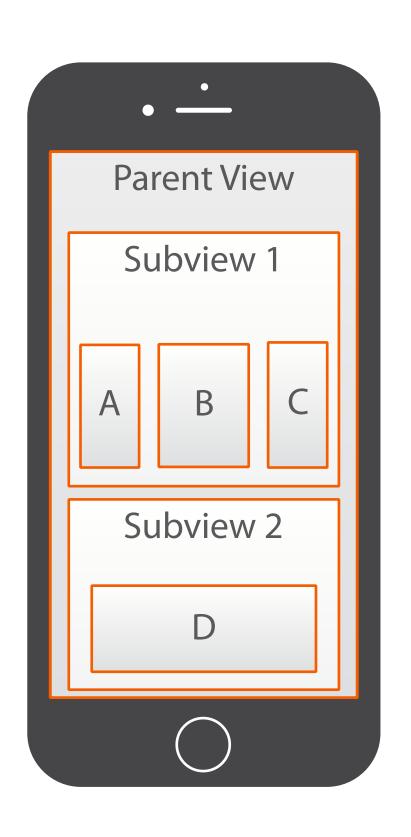
View Controller and Auto Layout

Auto Resizing Mask

Venn Diagram Demo

IBOutlets for NSLayoutConstraint

### Laying out the Views



1) Update Constraints

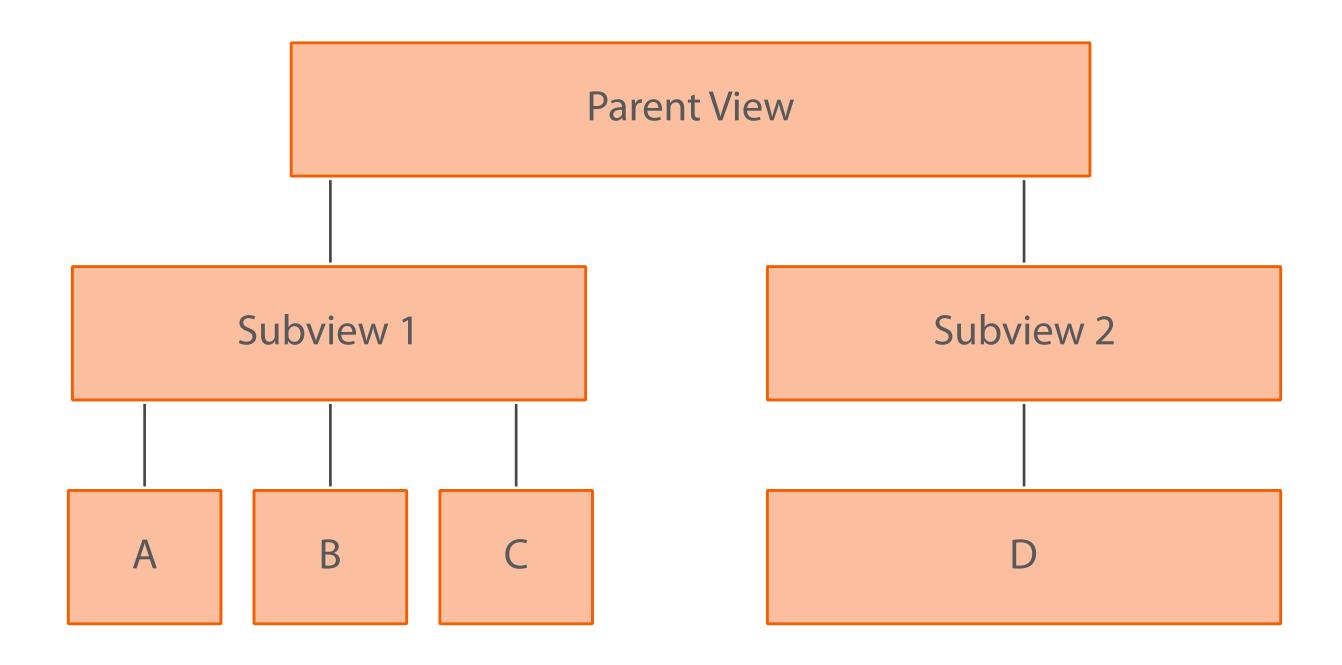
The constraints are analyzed and measured

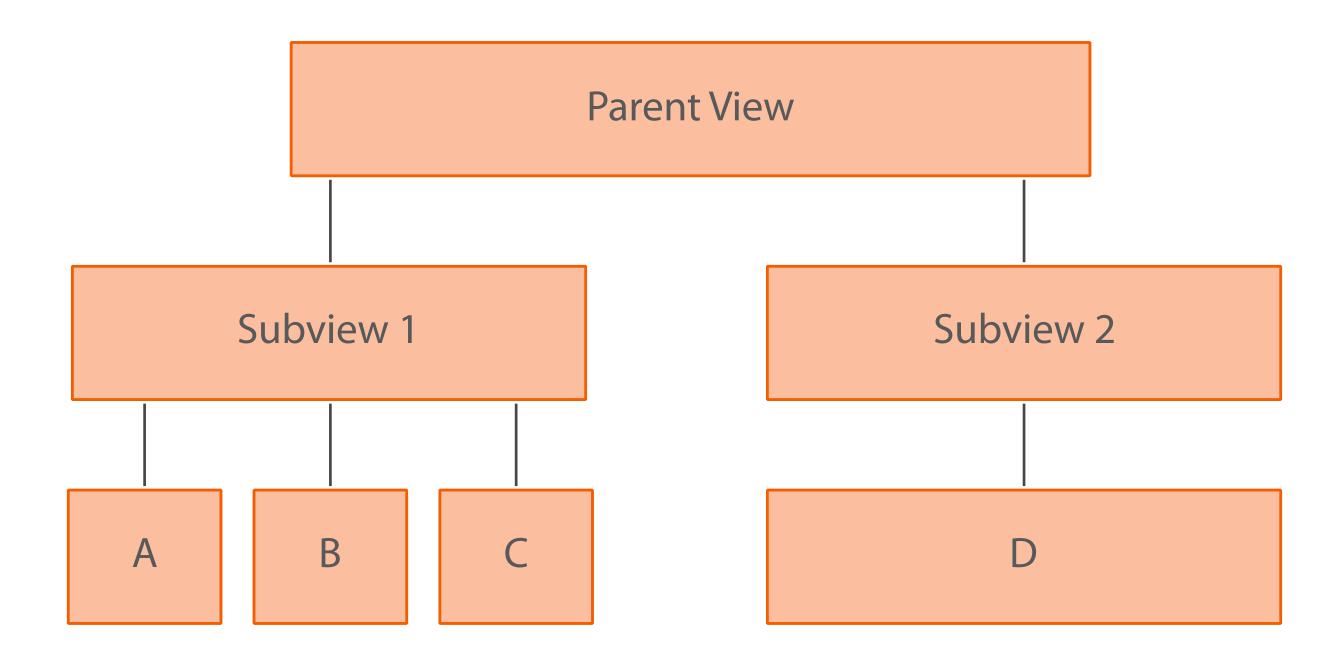
2) Layout Subviews

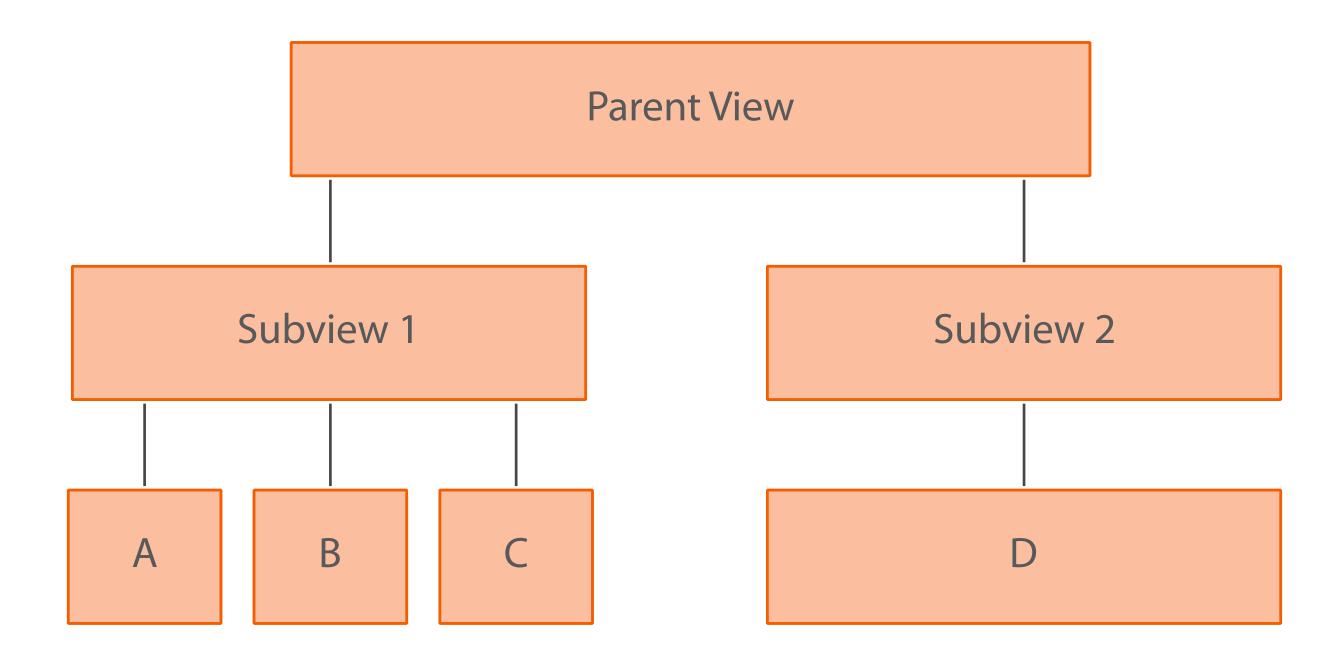
The frames for the view hierarchy are set

3) Display

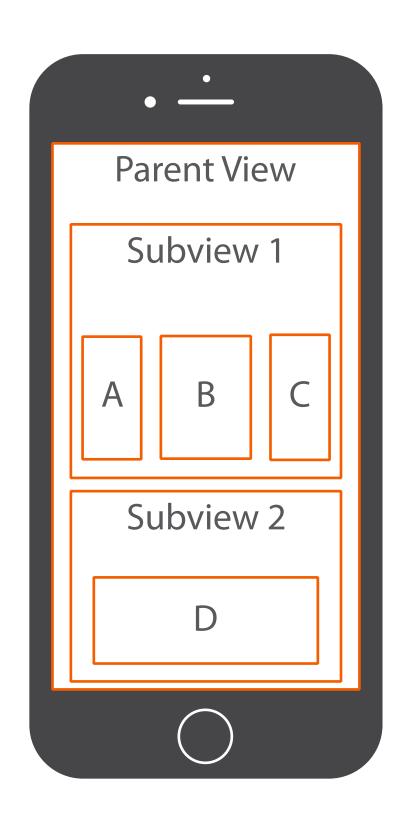
The views are rendered to the screen

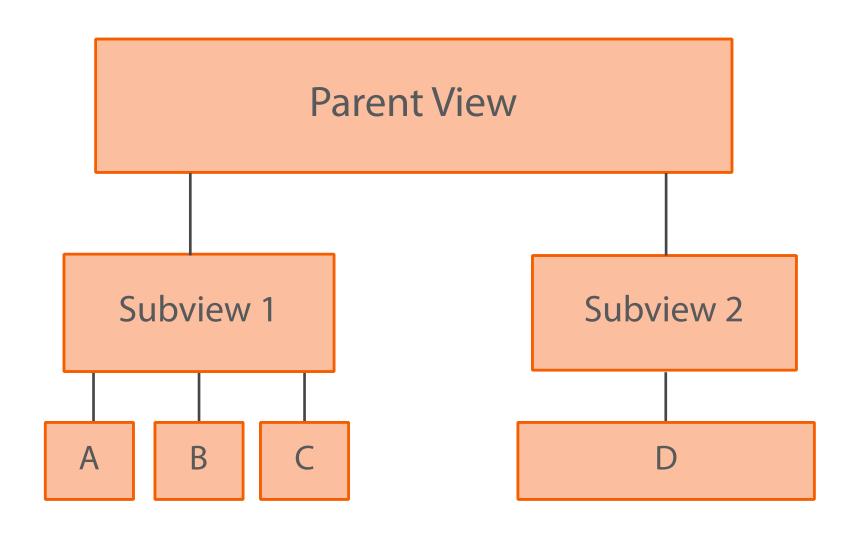


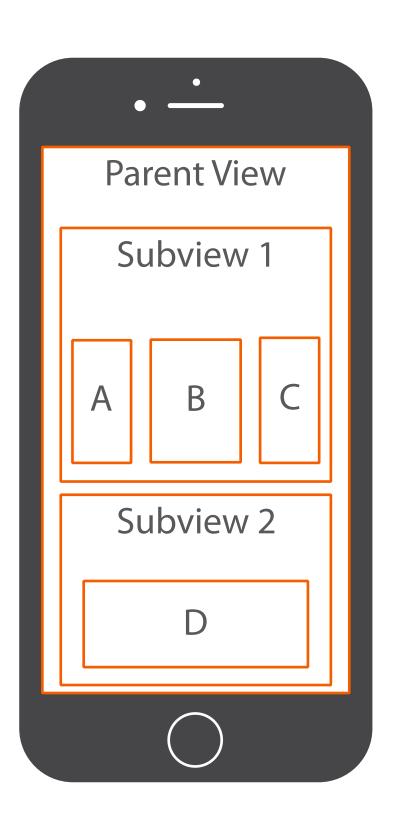




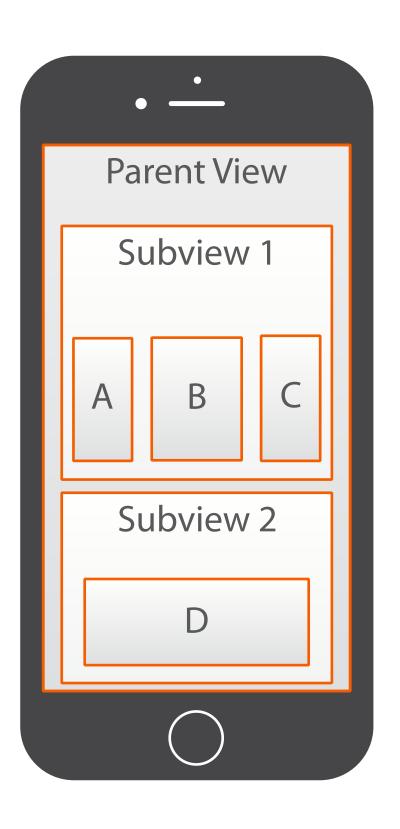
# Layout Subviews





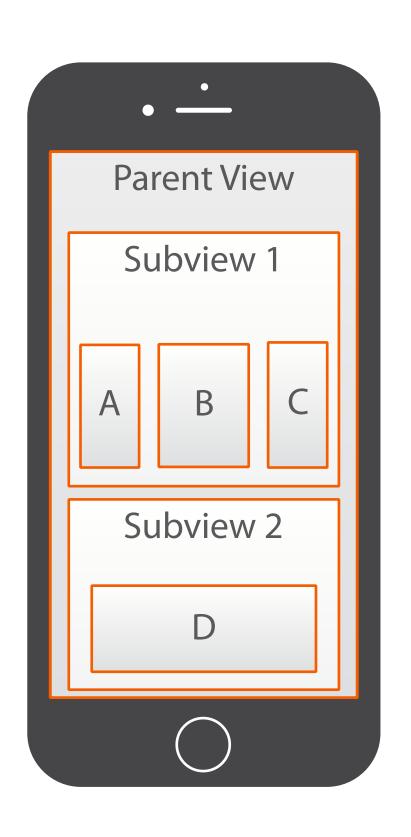


# Layout Subviews



# Render Views

### Laying out the Views



1) Update Constraints

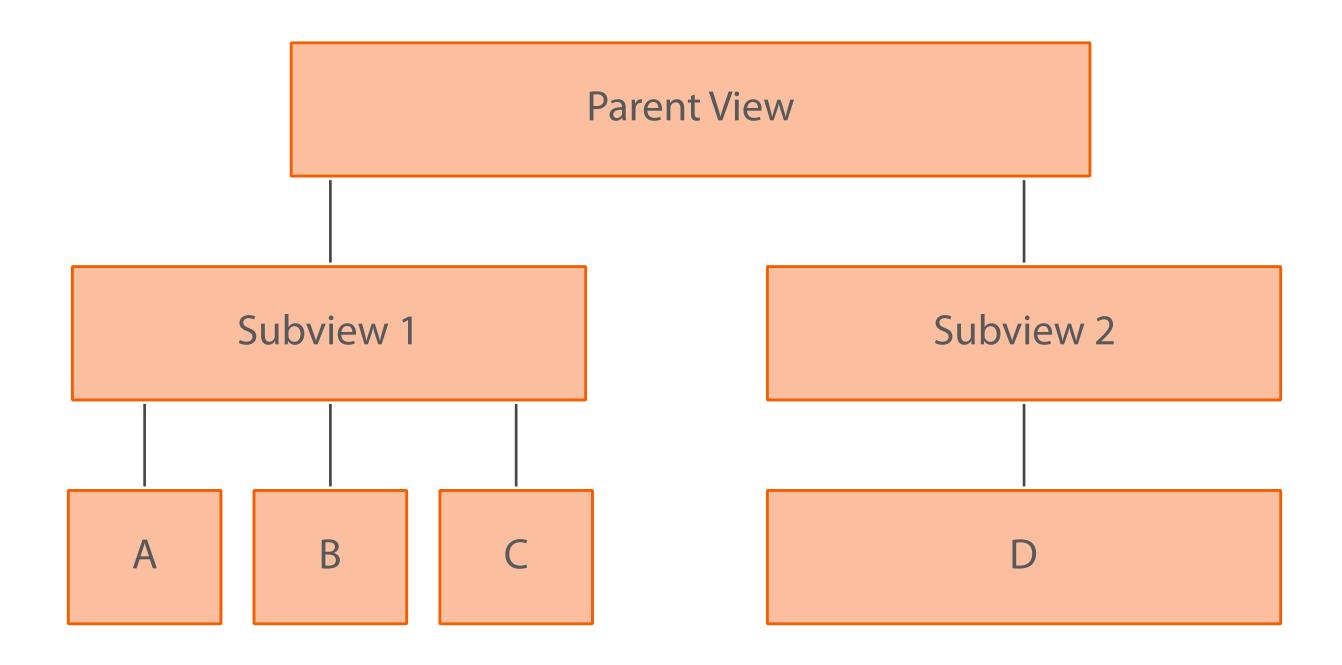
The constraints are analyzed and measured

2) Layout Subviews

The frames for the view hierarchy are set

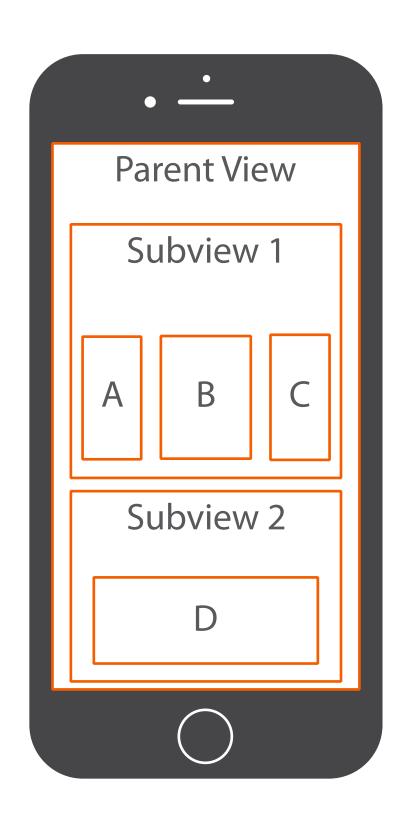
3) Display

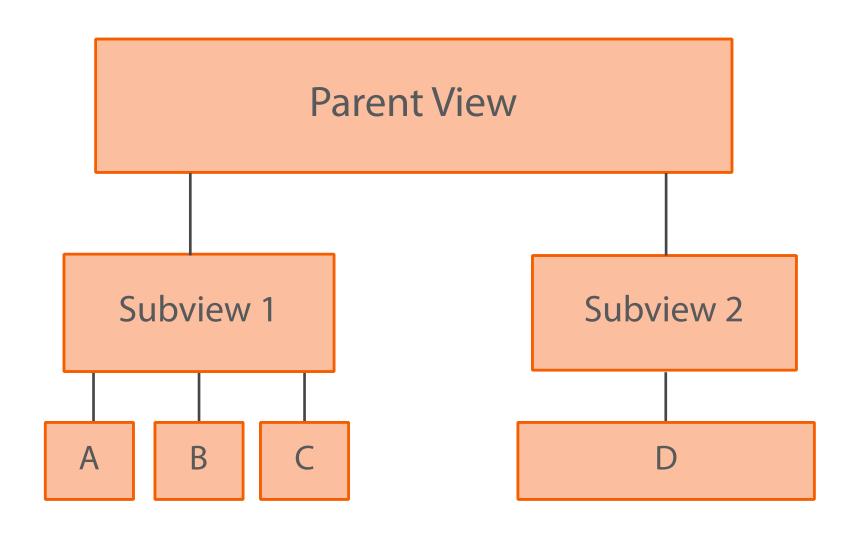
The views are rendered to the screen



Can Modify Constraints Outside of this Method Changing Multiple Constraints with Subviews

# Layout Subviews





```
override func layoutSubviews() {
    super.layoutSubviews()
    /*
        Setup Custom Information such as frame, bounds, etc.
        */
}
self.setNeedsLayout()
```

#### Layout Subviews

Creating a custom view out of subviews

Do not update constraints

```
override func drawRect(rect: CGRect) {
    /*
        Custom Drawing
    */
}
```

#### **Draw Rect**

```
view.setNeedsUpdateConstraints()
view.updateConstraintsIfNeeded()

view.setNeedsLayout()
view.layoutIfNeeded()
```

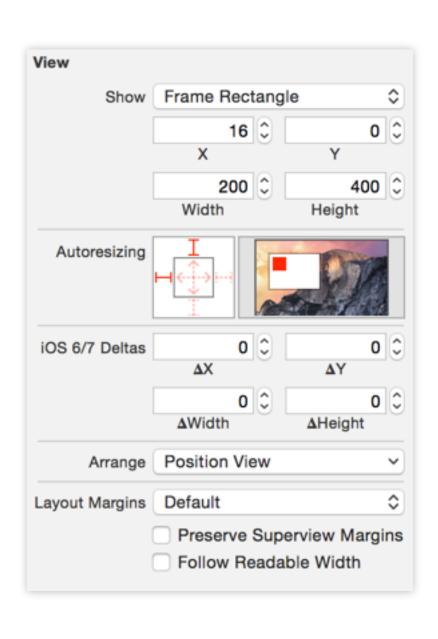
Force Layout

```
override func viewWillLayoutSubviews() {
   super.viewWillLayoutSubviews()
}

override func viewDidLayoutSubviews() {
   super.viewDidLayoutSubviews()
}
```

UIViewController - Layout Subviews

### Translates Autoresizing Mask Into Constraints



Mix Auto Layout and Legacy System

The two layout paradigms can be mixed

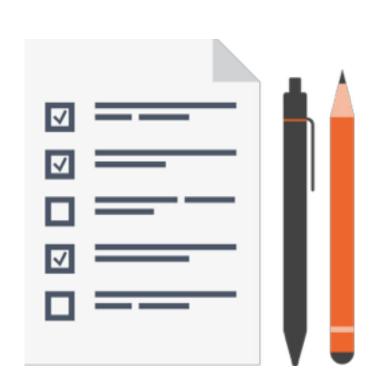
Layout Manually

Using Layout Subviews to place a frame

Frame Constructors Default to True

Pay attention to how you create your views in code

### Summary



The Rendering Pipeline
Hooking into the Pipeline
View Will/Did Layout Subviews
IBOutlets for NSLayoutConstraint
Auto Resizing Mask