

Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #'s	Pts	Notes
13		Classes			
	1 to 3	Instance of a Class	main.cpp: 78	4	
	4	Private Data Members	Grid.h: 15	4	Never Public
	5	Specification vs. Implementation	Grid.h Grid.cpp Position.h Position.cpp	4	.h vs. .cpp files Always split
	6	Inline	Position.h: 24	4	
	7, 8, 10	Constructors	Grid.cpp: 8	4	Overloading
	9	Destructors	Grid.cpp: 19	4	
	12	Arrays of Objects	Grid.h: 18	4	
	16	UML	Html Document Generated using Doxygen an Formated by Domenico Venuti using css	4	
14		More about Classes			
	1	Static	Position.h: 6	5	
	2	Friends	main.cpp: 1021	2	
	4	Copy Constructors	main.cpp: 359	5	
	5	Operator Overloading	PlayersScore.h: 38	8	Overload 3 operators
	7	Aggregation	Grid.h: 19	6	
15		Inheritance			
	1	Protected members	Base.h: 18	6	
	2 to 5	Base Class to Derived	Base.h and Derived.h	6	
	6	Polymorphic associations	Derived.h: 14	6	
	7	Abstract Classes	Base.h: 25	6	
16		Advanced Classes			
	1	Exceptions	main.cpp: 265	6	
	2 to 4	Templates	ReadFromKeyboard.h	6	
	5	STL	main.cpp: 899	6	
		Sum		100	