

Software Architecture Patterns

Divide & Conquer

Técnicas de Diseño
2023

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Introduction



What is Software Architecture?



“Architecture represents the set of significant **design decisions** that shape the form and function of a system, **where significant is measured by cost of change**”

[Grady Booch]



“Architecture is **the important** stuff, whatever that happens to be.”

[Martin Fowler]



“The architecture of a software system is **the shape** given to that system by those who build it. The form of that shape is in **the division of that system into components**, the arrangement of those components, and the ways in which **those components communicate with each other**.”

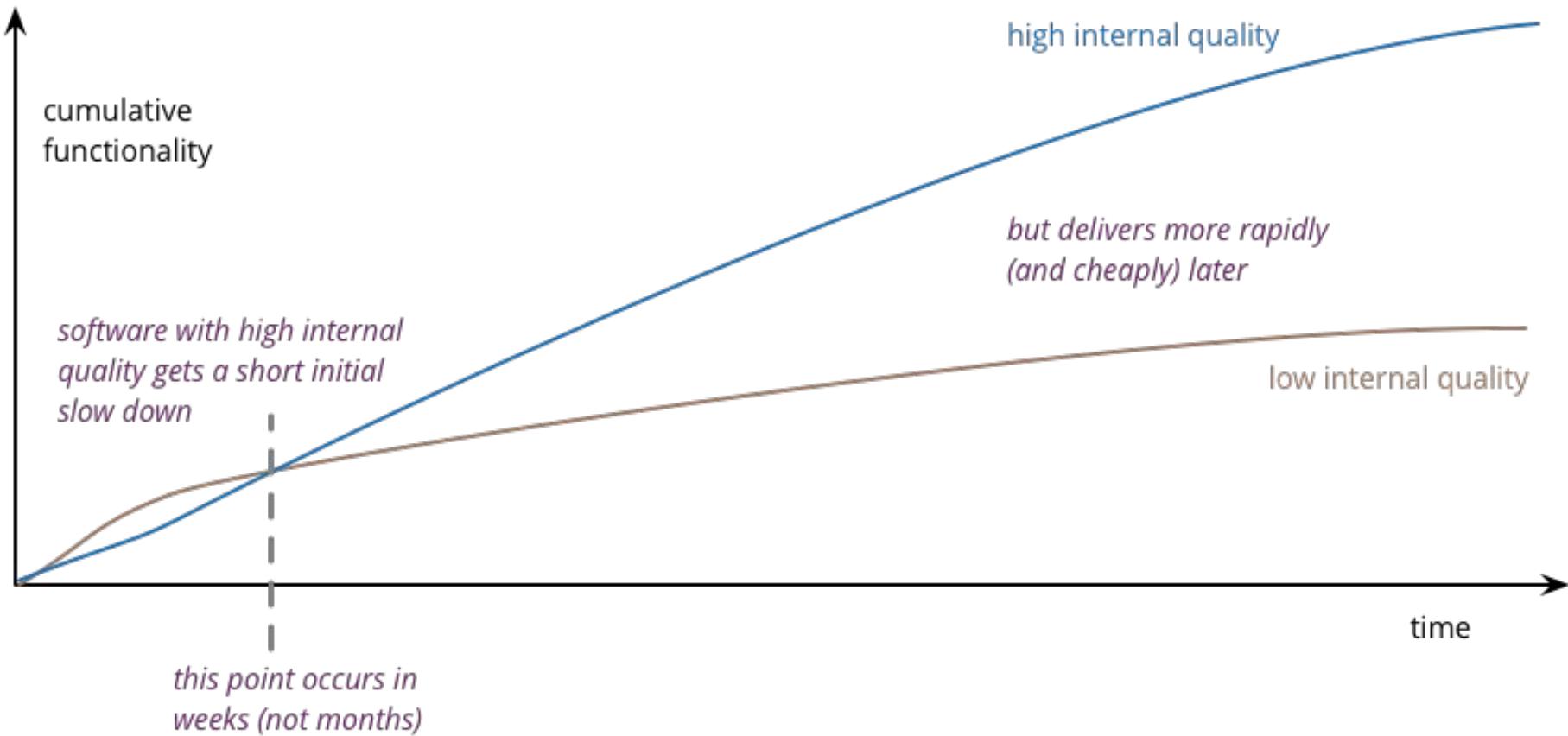
[Robert C. Martin / Uncle Bob]



What is Software Architecture?

- Shape the system
- Significant design decisions
- Measured by cost of change
- The division of the system into components
- Communication between components

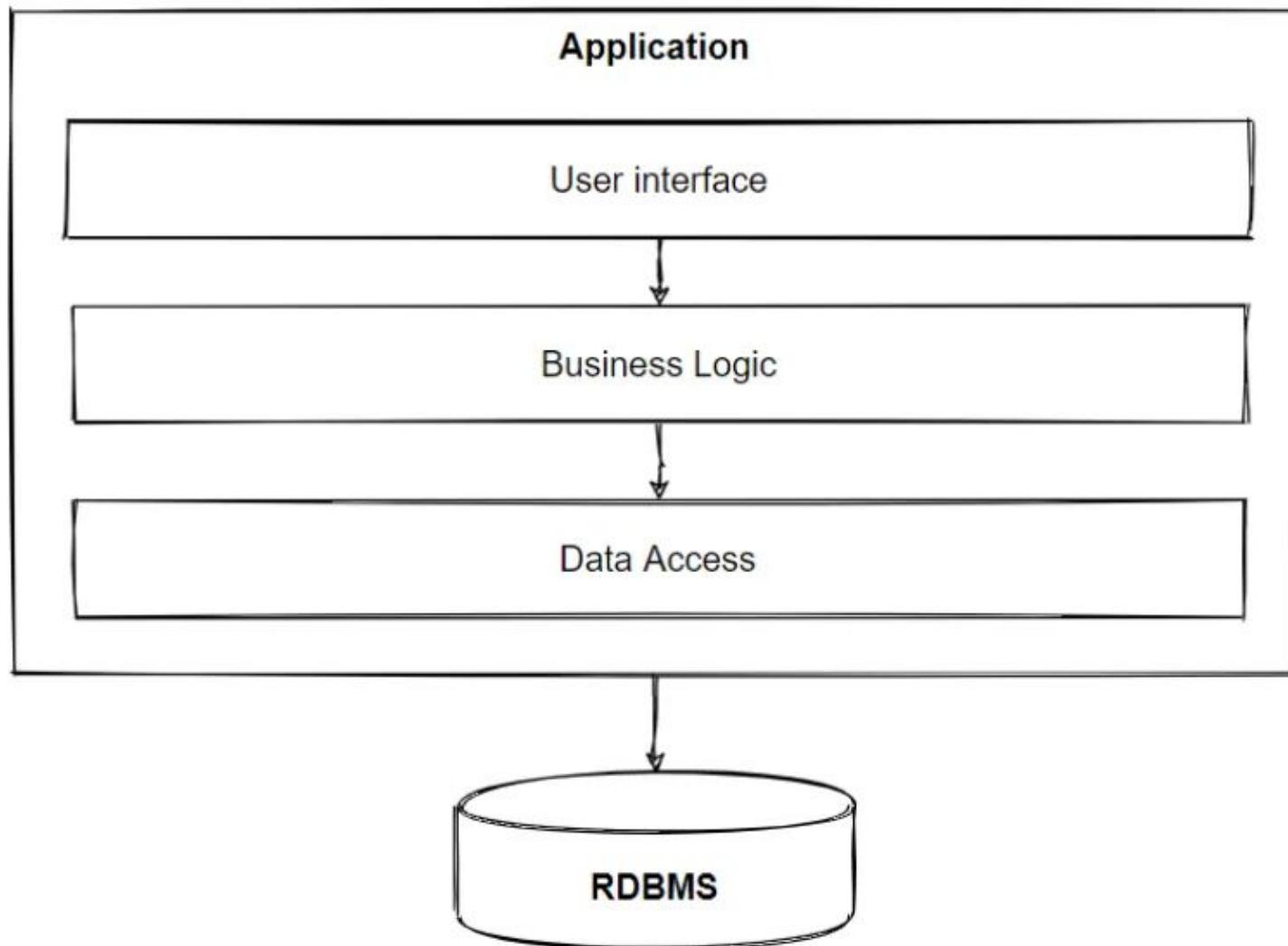
Why does architecture matter?



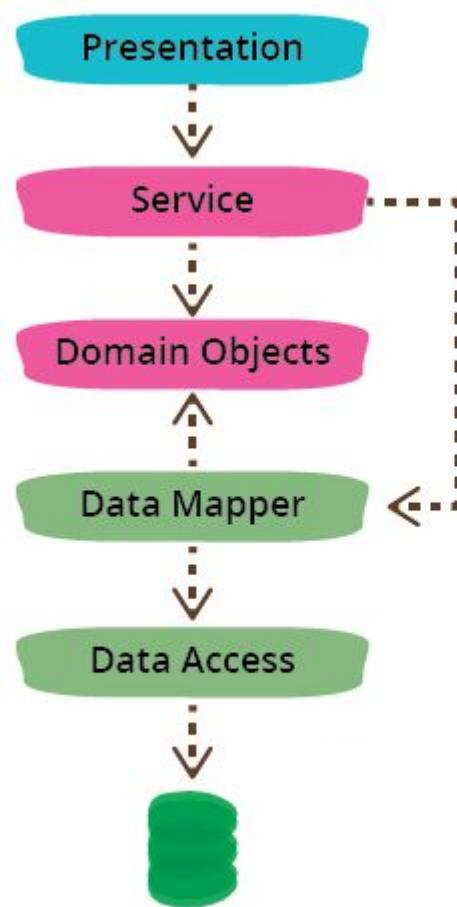
Architecture Patterns

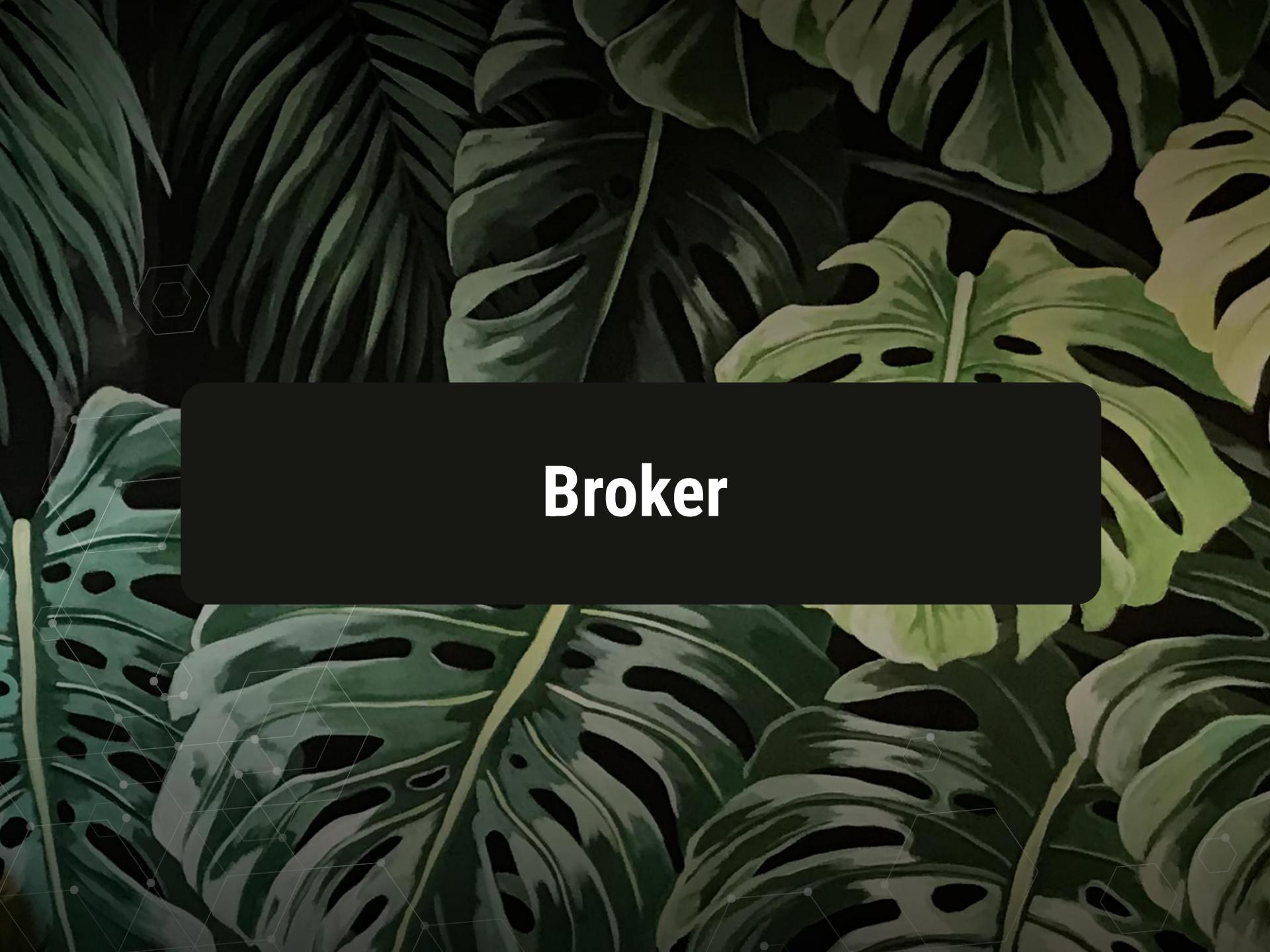
Layers

Layers



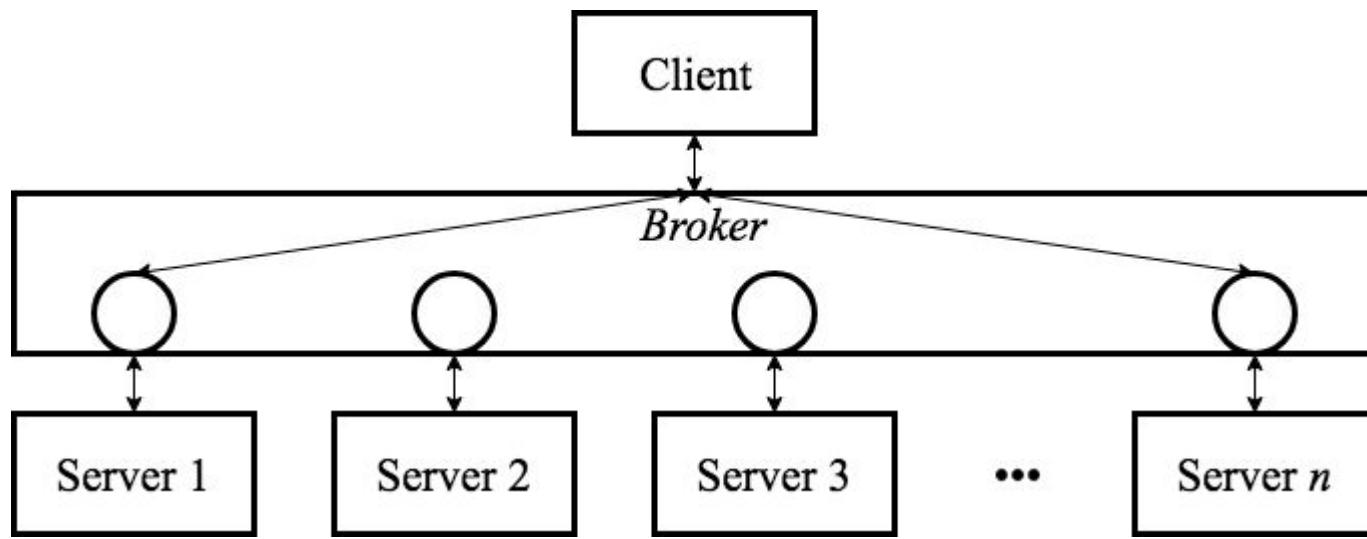
Layers





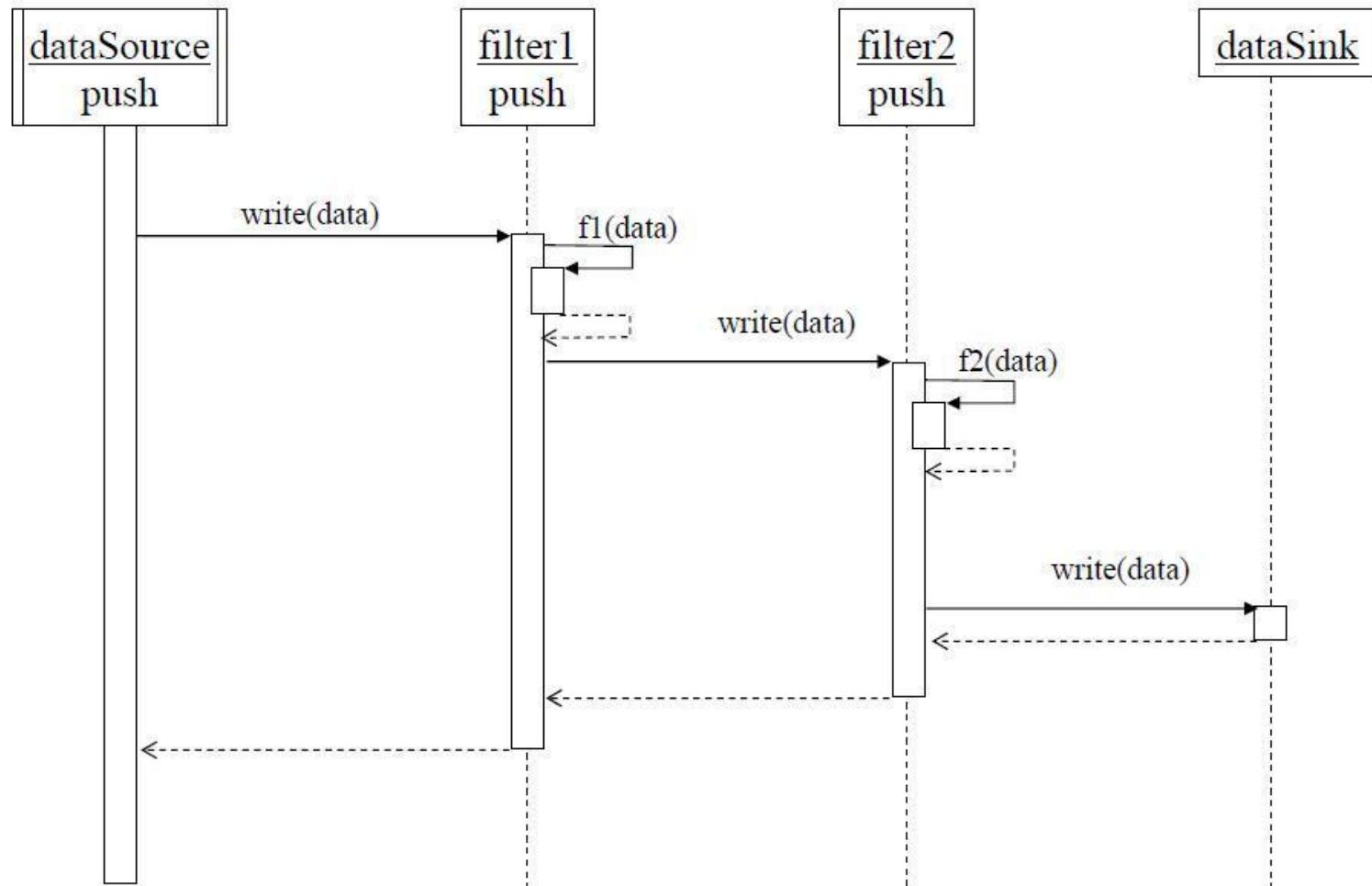
Broker

Broker



Pipe & Filters

Pipe & Filters



HTTP Filters

Unix Commands

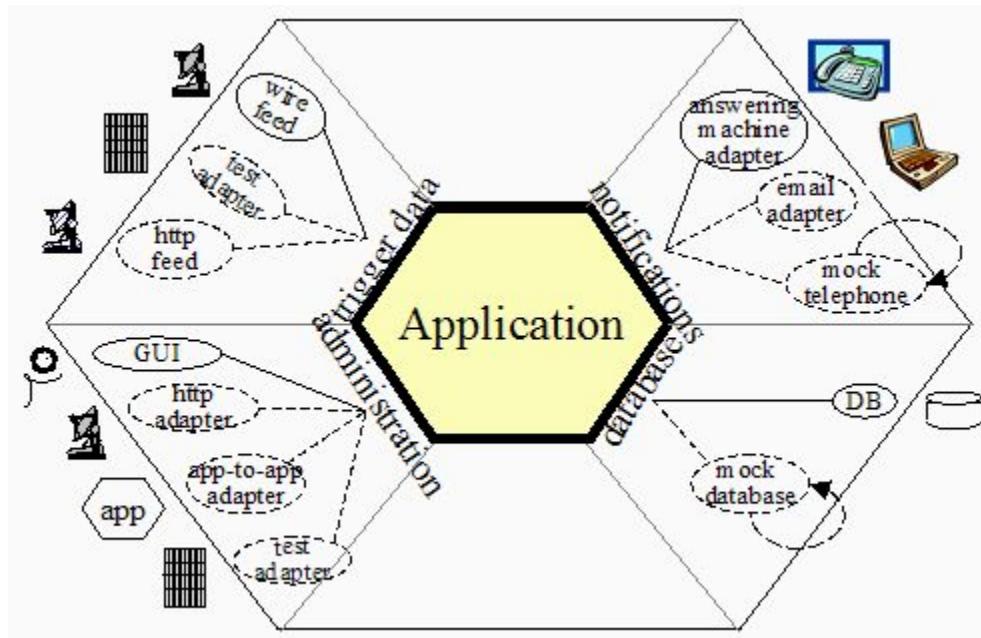
Compiler

Hexagonal Architecture

Hexagonal Architecture (Ports & Adapters)

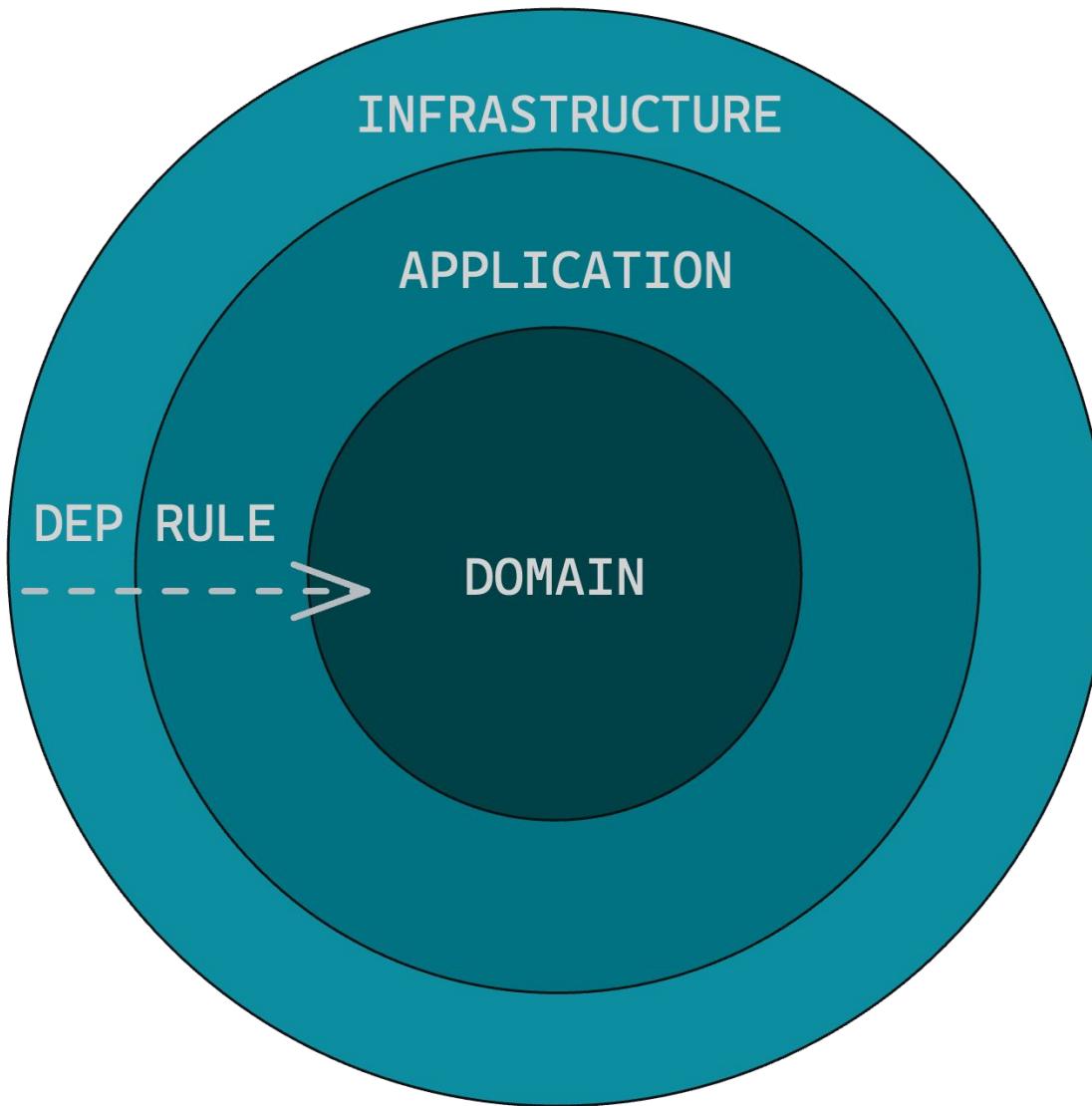
Why a Hexagon?

2005

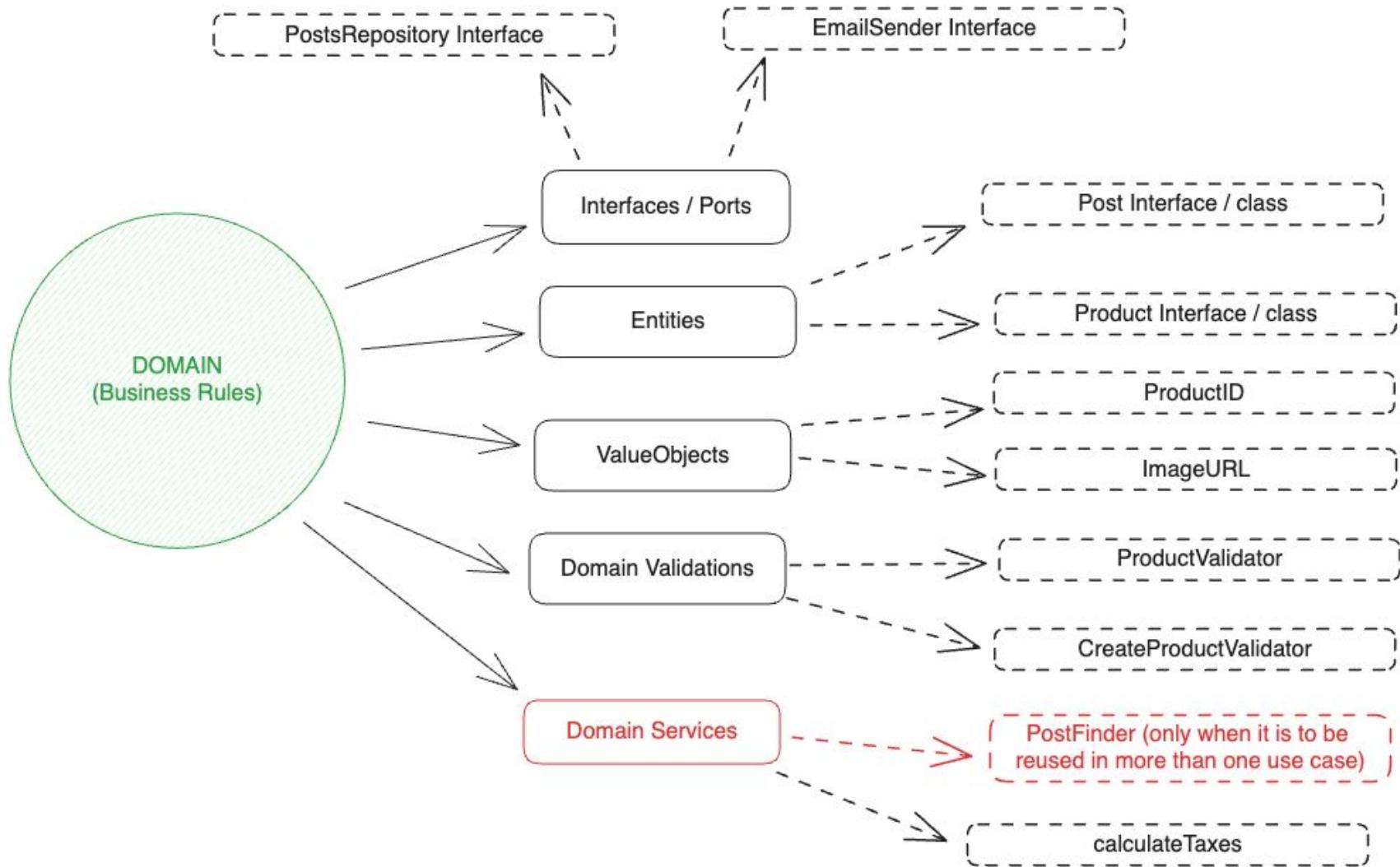


Alistair Cockburn

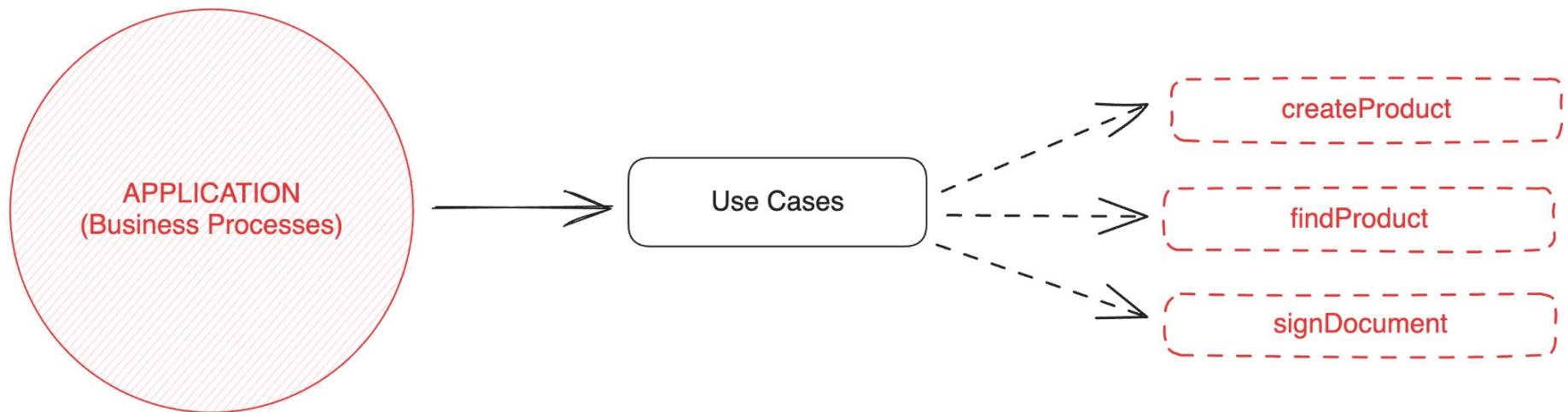
Hexagonal Architecture (Ports & Adapters)



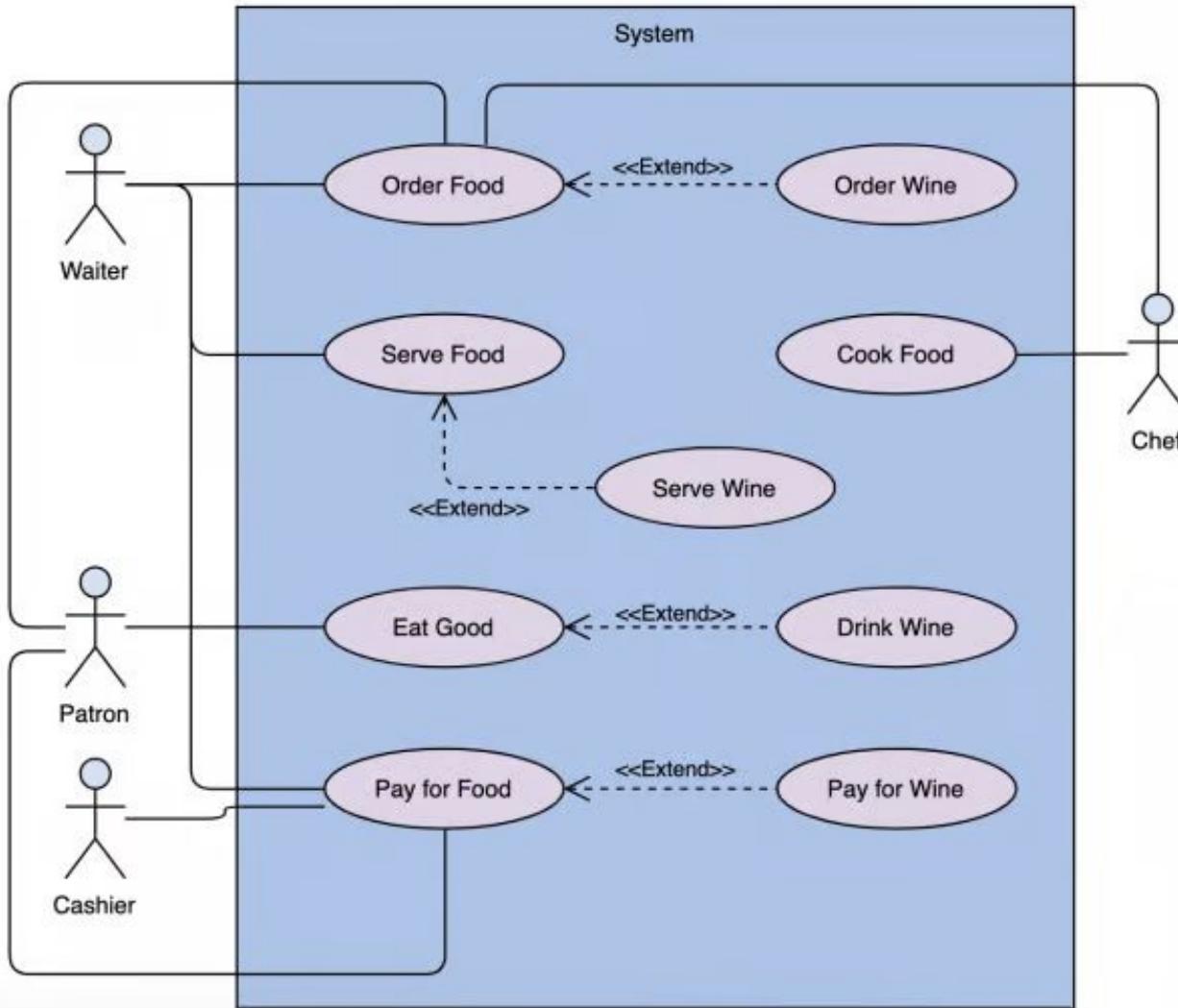
Domain Layer



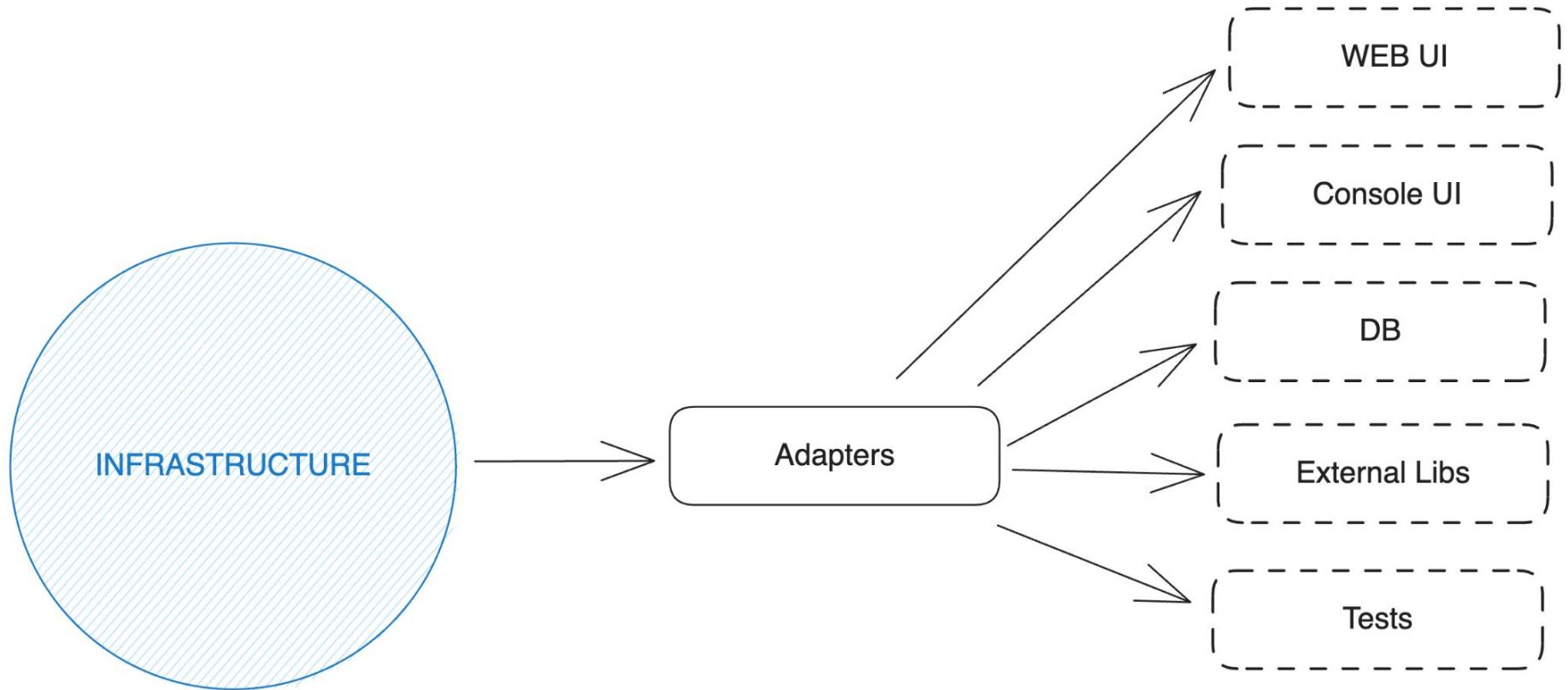
Application Layer



Use Cases



Infrastructure Layer





Ports & adapters





Use Case Example

```
export function createUser(user: User) {
  return db.collection('users').add(user);
}

export function findUser(userId: string) {
  return db.collection('users').doc(userId).get();
}

export function updateUser(userId: string, user: User) {
  return db.collection('users').doc(userId).update(user);
}

export function deleteUser(userId: string) {
  return db.collection('users').doc(userId).delete();
}
```

```
export async function createUser(user: User) {
  const response = await fetch('https://myapp.com/users', {
    method: 'POST',
    body: JSON.stringify(user),
  });
  return response.json();
}

export async function findUser(userId: string) {
  const response = await fetch(`https://myapp.com/users/${userId}`);
  return response.json();
}

export async function updateUser(userId: string, user: User) {
  const response = await fetch(`https://myapp.com/users/${userId}`, {
    method: 'PUT',
    body: JSON.stringify(user),
  });
  return response.json();
}

export async function deleteUser(userId: string) {
  const response = await fetch(`https://myapp.com/users/${userId}`, {
    method: 'DELETE',
  });
  return response.json();
}
```

Testing?

Repository Pattern

```
class UserRepository {  
    async save(user: User): Promise<void> {  
        const response = await fetch('https://myapp.com/users', {  
            method: 'POST',  
            body: JSON.stringify(user),  
        });  
        return response.json();  
    }  
    ...  
}
```

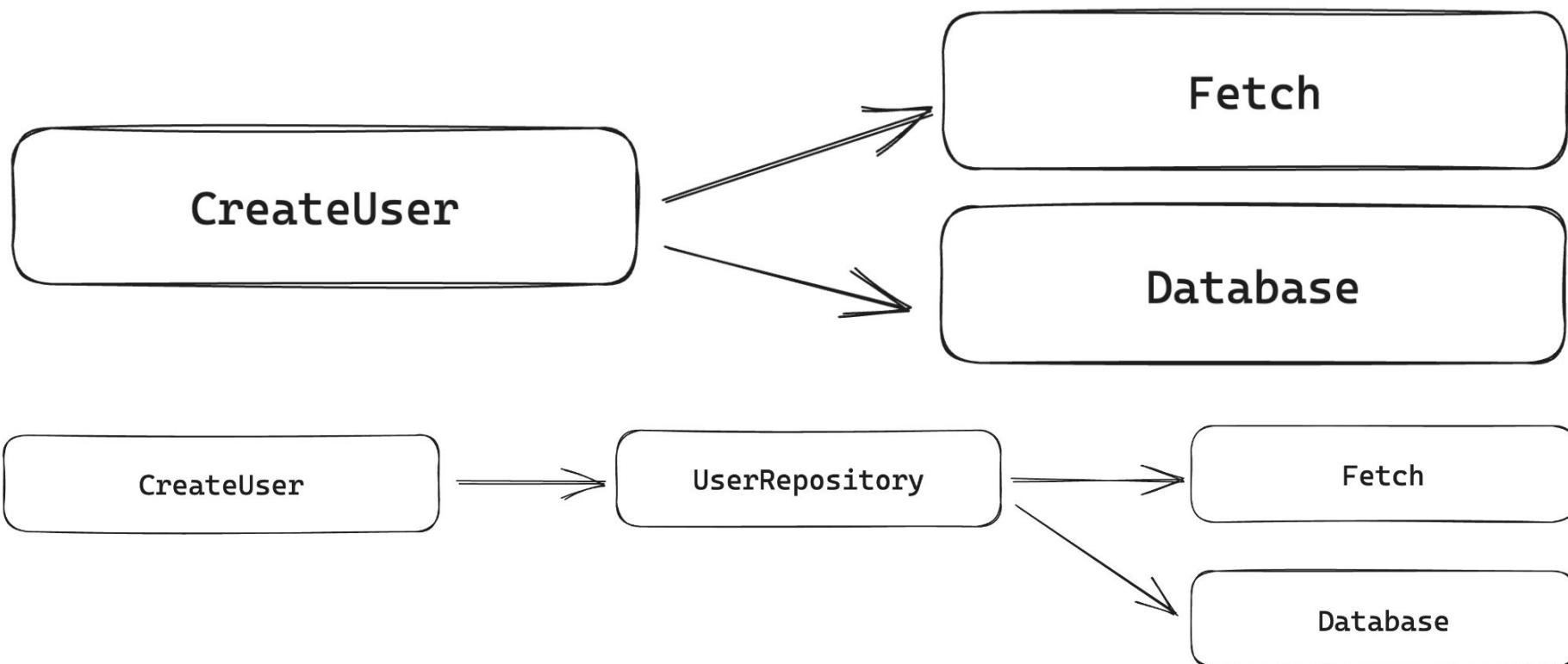
Testing?

```
function createUser(user: User) {  
    const repository = new UserRepository();  
    return repository.save(user);  
}
```

Dependency Inversion Principle (S.O.L.I.D)

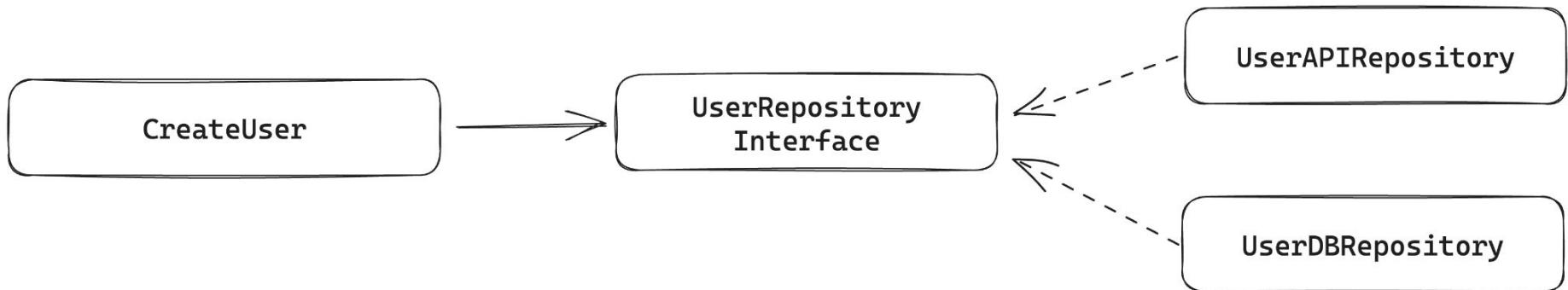
Dependency inversion principle

High-level modules should not depend on low-level modules. Both should depend on abstractions.



Dependency inversion principle

Abstractions should not depend on details. Details should depend on abstractions.



Dependency inversion principle

```
interface UserRepository {  
    save(user: User): Promise<void>;  
  
    class UserAPIRepository implements UserRepository {  
        async save(user: User): Promise<void> {  
            const response = await fetch('https://myapp.com/users', {  
                method: 'POST',  
                body: JSON.stringify(user),  
            });  
            return response.json();  
        }  
        // ...  
    }  
  
    function createUser(user: User) {  
        const repository = new UserAPIRepository();  
        return repository.save(user);  
    }  
}
```

Coupling?

Testing?

Dependency injection

```
function createUser(user: User, repository: UserRepository): Promise<void>

@param user — a user object

@param repository — a repository that implements the UserRepository interface

@returns — a promise that resolves to the created user

@example

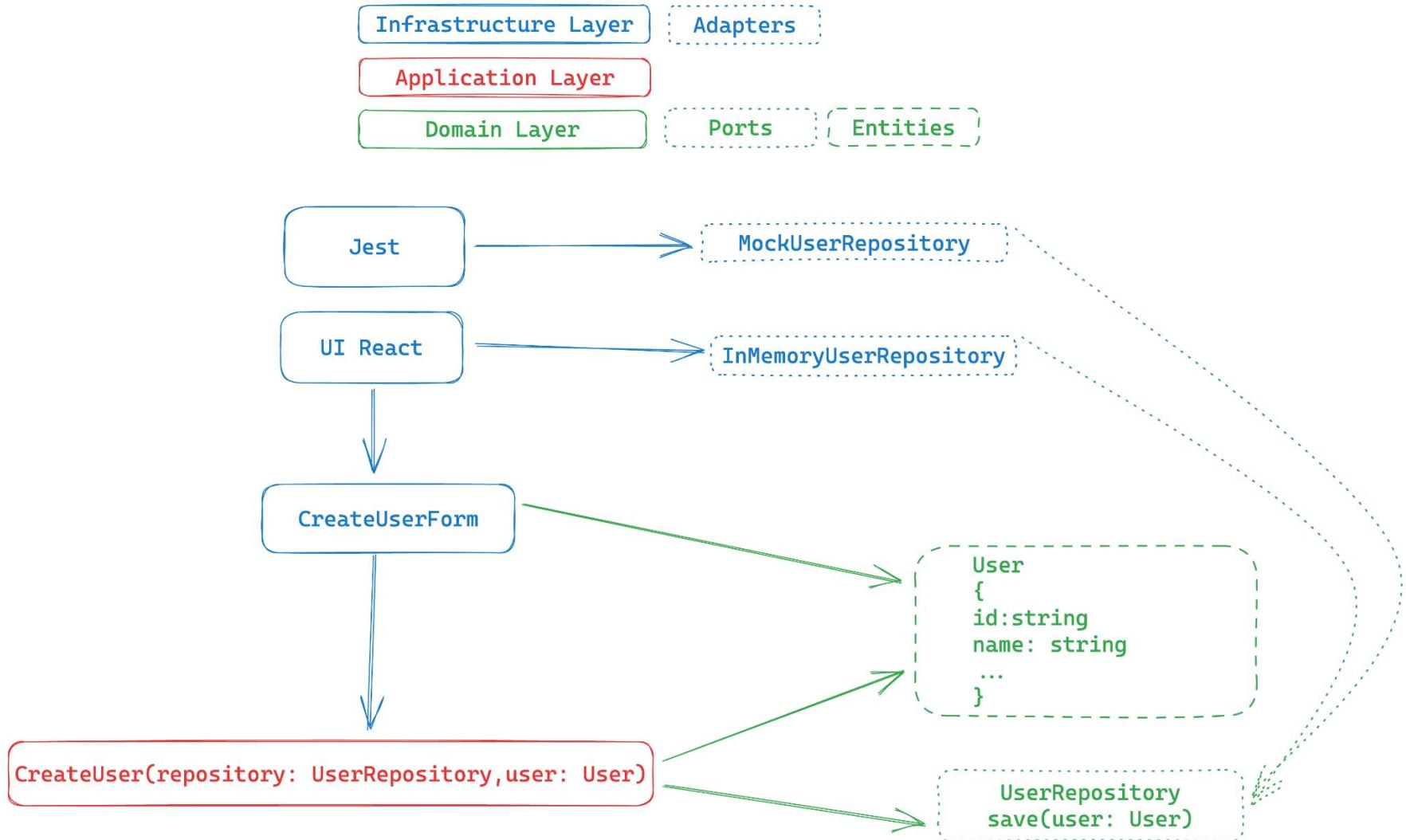
const user = await createUser({ name: 'John', email: 'xx@xx.com', age: 30 }, new
UserAPIRepository());
console.log(user);
// { name: 'John', email: 'xx@xx', age: 30 }

@example

const user = await createUser({ name: 'John', email: 'xx@xx.com', age: 30 }, new
UserDBRepository());

return repository.save(user);
}
```

Workflow



Folder structure

```
modules
  └── users
  └── application
    ├── createUser.ts
    ├── listUsers.ts
    └── removeUser.ts
  └── domain
    ├── User.ts
    ├── UserId.ts
    └── UserRepository.ts
  └── infrastructure
    └── InMemoryUserRepository.ts

backoffice
  > node_modules
  > public
  > src
  > users
    > CreateUserForm
      < CreateUserForm.tsx
      < index.ts
    > ListUsers
    > UsersContext
      < useUsers.ts
    < App.tsx
    < index.css
    < main.tsx
    < vite-env.d.ts
  > tests
  < .eslintrc.cjs
  < .gitignore
  < index.html
  < package-lock.json
  < package.json
  < postcss.config.js
  < README.md
  < tailwind.config.js
  < tsconfig.json
  < tsconfig.node.json
  < vite.config.ts
```

Code

Workflow > modules > users > application > `createUser.ts` > ...

```
1 import { type User } from "../domain/User";
2 import { type UserRepository } from "../domain/UserRepository";
3
4 export function createUser(repository: UserRepository, user: User) {
5   return repository.save(user);
6 }
```

```
export interface User {
  id: string;
  name: string;
  email: string;
  createdAt: Date;
  updatedAt: Date;
}
```

```
export interface UserRepository {
  save(user: User): Promise<void>;
  list(): Promise<User[]>;
  find(id: string): Promise<User | null>;
  delete(id: string): Promise<void>;
}
```

Code

```
export default class InMemoryUserRepository implements UserRepository {
  private users: User[] = [];

  async save(user: User): Promise<void> {
    await new Promise(resolve => setTimeout(resolve, 3000));
    this.users.push(user);
  }

  async find(id: string): Promise<User> {
    const user = this.users.find(user => user.id === id);
    if (!user) {
      throw new Error('User not found');
    }
    return user;
  }

  async list(): Promise<User[]> {
    return this.users;
  }

  async delete(id: string): Promise<void> {
    const user = this.users.find(user => user.id === id);
    if (!user) {
      throw new Error('User not found');
    }
    const index = this.users.indexOf(user);
    this.users.splice(index, 1);
  }
}
```

Code

```
import CreateUserForm from "./users/CreateUserForm";
import { UserRepositoryContext } from "./users/UserRepositoryContext";
import InMemoryUserRepository from '../..../modules/users/infrastructure/InMemoryUserRepository';
import { UserRepository } from '../..../modules/users/domain/UserRepository';

const userRepository: UserRepository = new InMemoryUserRepository();

function App() {
  return (
    <UserRepositoryContext.Provider value={{
      repository: userRepository,
    }}>
      <CreateUserForm />
    </UserRepositoryContext.Provider>
  )
}

export default App;
```

Testing

```
describe('Create User', () => {
  it('should create a user', () => {
    const users: User[] = [];

    const repository: UserRepository = {
      save: vi.fn(async (user) => {
        users.push(user);
      }),
      delete: vi.fn(),
      find: vi.fn(),
      list: vi.fn(),
    };

    const mockUser: User = {
      id: '123',
      name: 'John Doe',
      email: 'johndoe@gmail.com',
      createdAt: new Date(),
      updatedAt: new Date(),
    };

    await createUser(repository, mockUser);

    expect(users).toEqual([mockUser]);
  });
});
```

```
it('should create user when form is submitted', async () => {
  const users: User[] = [];
  const saveUser = vi.fn().mockImplementation((user) => {
    users.push(user);
  });
  renderWithProviders(<CreateUserForm />, { ...DEFAULT_REPOSITORY, save: saveUser });
  const name = 'John Doe';
  const email = 'johndoe@gmail.com';
  const confirmEmail = 'johndoe@gmail.com';
  const nameInput = screen.getByLabelText('Name');
  const emailInput = screen.getByLabelText('Email');
  const confirmEmailInput = screen.getByLabelText('Confirm Email');
  const submitButton = screen.getByRole('button');

  await userEvent.type(nameInput, name);
  await userEvent.type(emailInput, email);
  await userEvent.type(confirmEmailInput, confirmEmail);

  await userEvent.click(submitButton);

  await waitFor(() => expect(saveUser).toBeCalledTimes(1));
  await waitFor(() => expect(users).toHaveLength(1));
  await waitFor(() => expect(users[0]).toEqual({
    id: expect.any(String),
    name,
    email,
    createdAt: expect.any(Date),
    updatedAt: expect.any(Date)
  }));
});
```



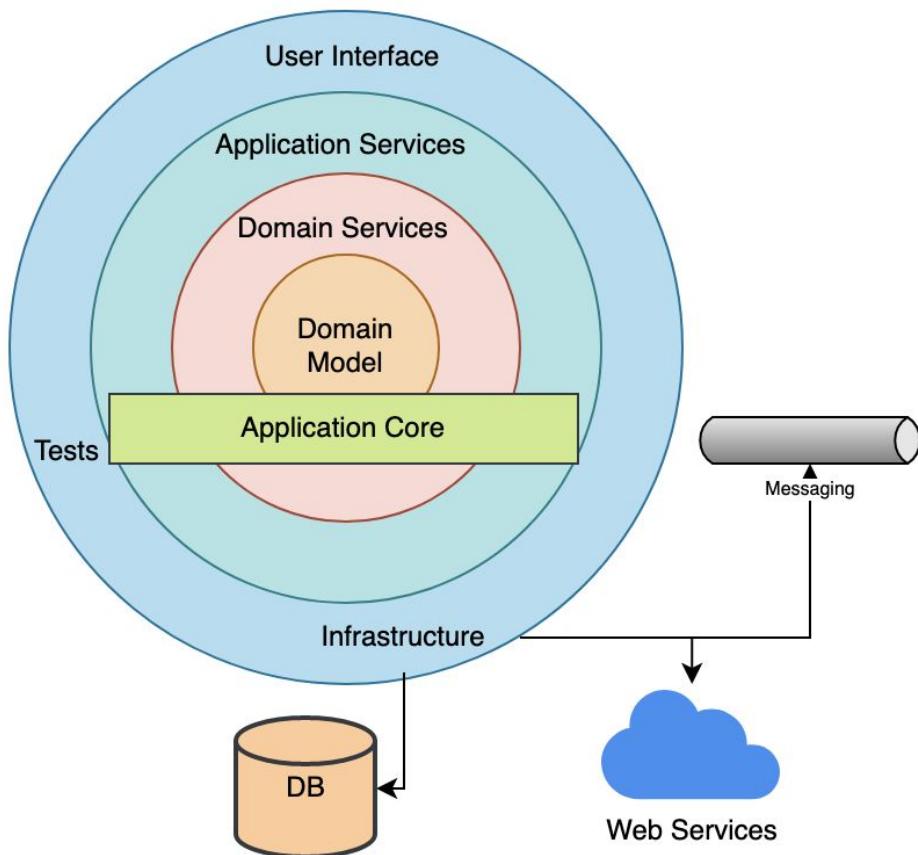
Timeline

After Hexagonal Architecture

Timeline After Hexagonal Architecture

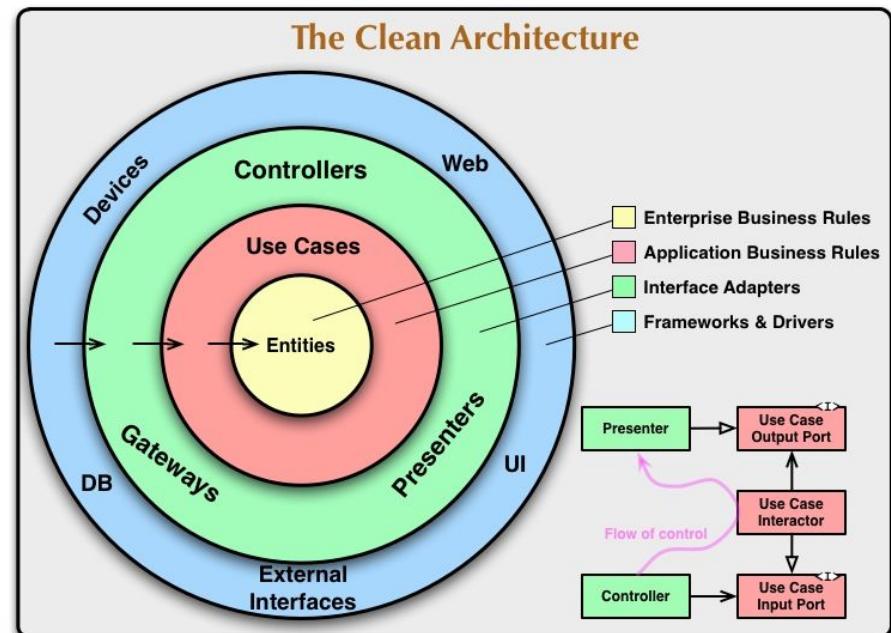
Onion Architecture (2008)

- Jeffrey Palermo



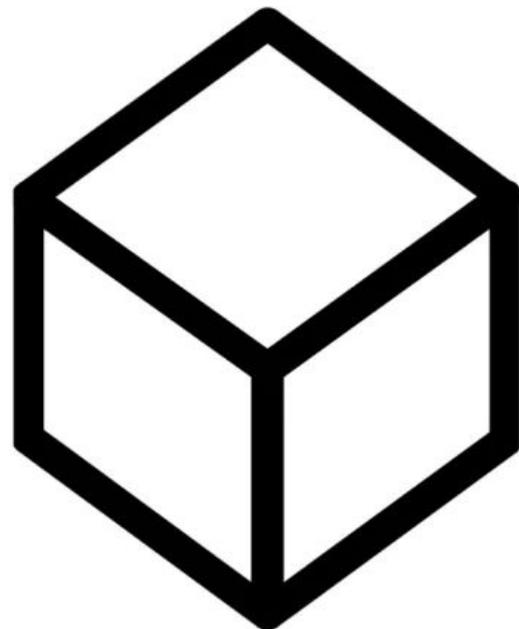
Clean Architecture (2012)

- Uncle Bob / Robert C. Martin
- Clean Architecture: A Craftsman's Guide to Software Structure and Design

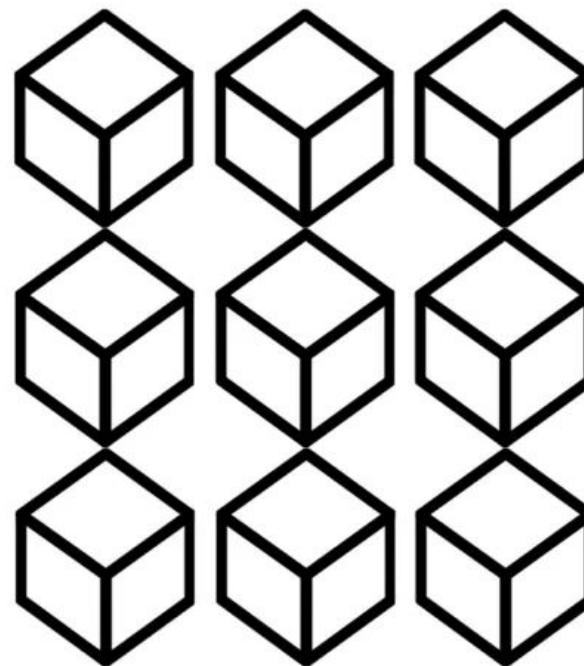


Microservices

Microservices

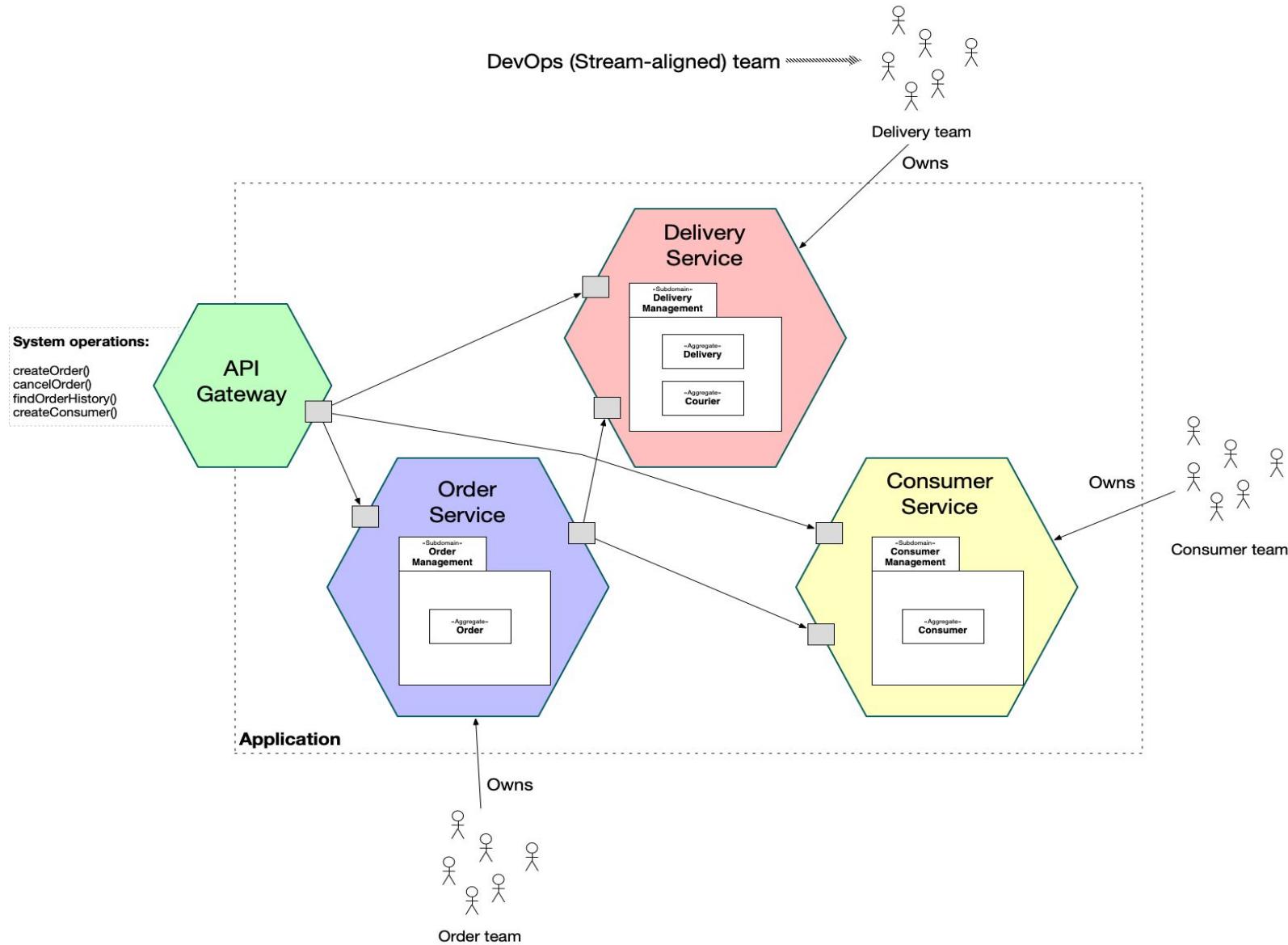


MONOLITHIC



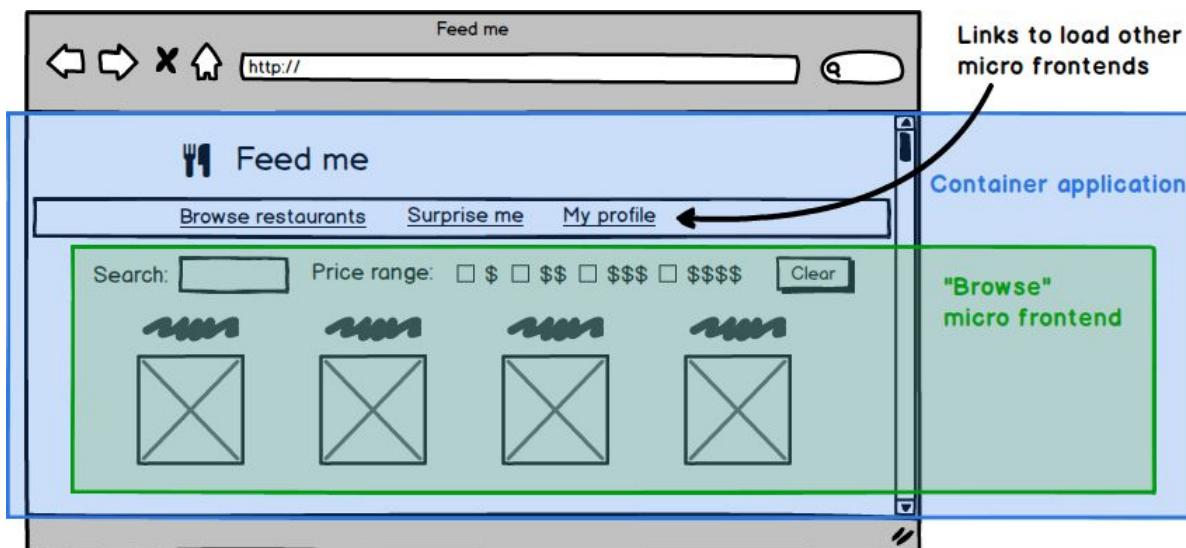
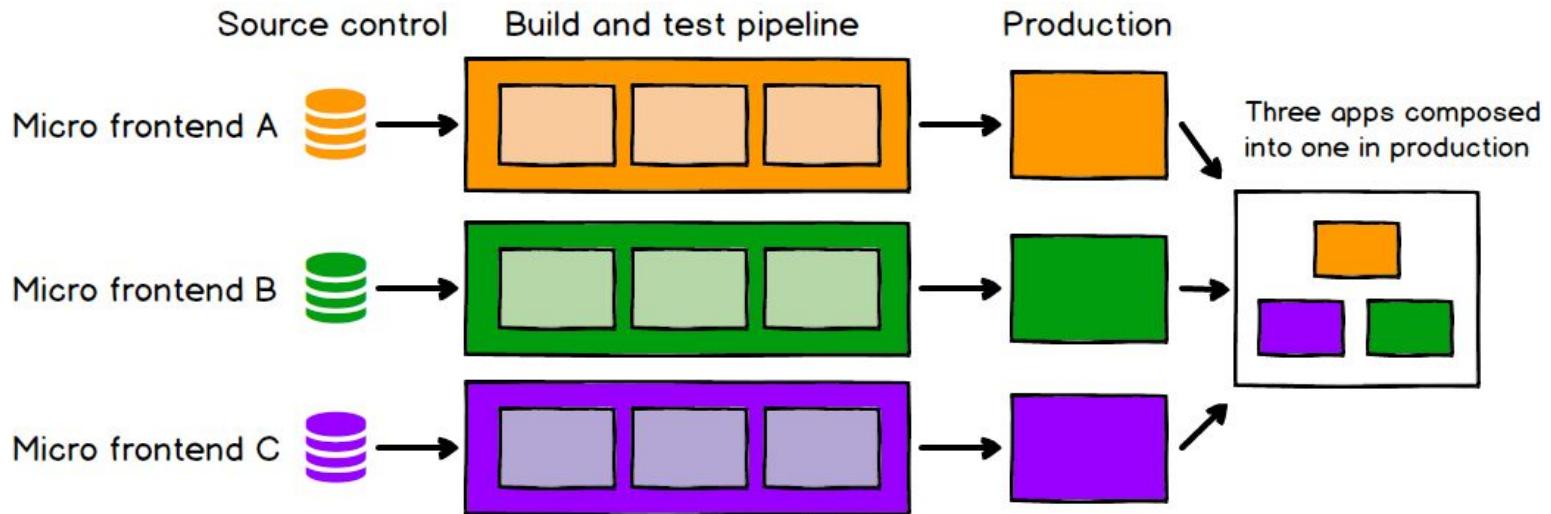
MICROSERVICES

Microservices



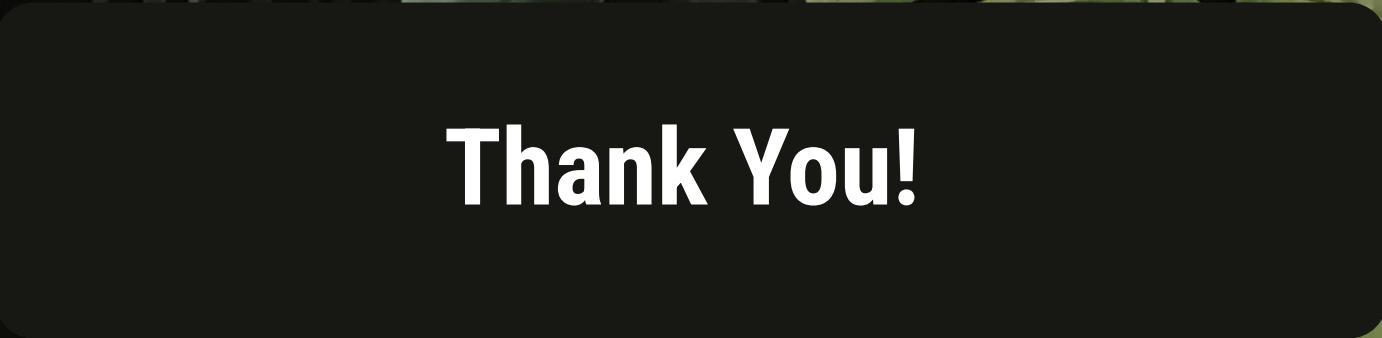
Micro Frontends

Micro Frontends



Conclusions

Q&A



Thank You!



References

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- Clean Architecture: A Craftsman's Guide to Software Structure and Design (Uncle Bob / Robert C. Martin)
- <https://jeffreypalermo.com/2008/07/the-onion-architecture-part-1/>
- <https://medium.com/ssense-tech/dependency-injection-vs-dependency-inversion-vs-inversion-of-control-lets-set-the-record-straight-5dc818dc32d1>
- <https://martinfowler.com/articles/micro-frontends.html>
- <https://microservices.io/patterns/index.html>