



## Midterm Exam 13 December 2018, questions and answers

Microprocessing System (Đại học Quốc gia Thành phố Hồ Chí Minh)



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**Subject: Micro-processing systems****Solution to Sample Midterm Exam AY1819-S1 – Class: EE – Duration: 90 minutes****INSTRUCTIONS:**

This is an (open book, closed laptop and closed cellphone) exam and you have 90 minutes to complete it. The exam is worth 30% of your final mark. Please do your answers on the question papers.

**Note:** We use AVR ATmega32 microprocessor in this exam.

**Q1.** (60 pts) Given an assembly program as follows:

<pre> .include "m32def.inc" .def temp = R16 .def a = R17 .def b = R18 .def Sum_L = R19 .def Sum_H = R20 .def Counter = R21 .equ K1 = \$A4 .equ K2 = \$76 .equ data_addr = \$110 .cseg .org 0 main: LDI    a,K1   K2      ; #1       LDI    b,low(K1 * K2) ; #2       ADD    a,b           ; #3       CPI    a,K2          ; #4       BREQ   Here          ; #5       LDI    XL,low(data_addr)       LDI    XH,high(data_addr) </pre>	<pre> CLR    Sum_L CLR    Sum_H LD      Counter,X+        ; #6 Loop:  LD      temp,X+      ; #7       ADD     Sum_L,temp       BRCC    Next       INC     Sum_H Next:  DEC     Counter       BRNE    Loop          ; #8       LDI     YL,low(result)       LDI     YH,high(result)       STD     Y+1,Sum_H       ST      Y,Sum_L Here:  RJMP    Here          ; #9 .dseg .org \$130 result: .byte 2 </pre>
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- a) (15 pts) Fill in the blanks: (number values in hexadecimal and flags in binary)
- After the execution of the instruction with comment “#1”, R17 = **\$F6**
  - After the execution of the instruction with comment “#2”, R18 = **\$98**
  - After the execution of the instruction with comment “#3”: (Assume the initial value of SREG is 0)
    - R17 = **\$8E**
    - Flags: H = 0, S = 1, Z = 0, N = 1, V = 0, C = 1.
- b) (10 pts) Specify the addressing mode for each following instruction:
- The instruction with comment “#3”: **Two Register direct**
  - The instruction with comment “#4”: **Single Register with Immediate**
  - The instruction with comment “#9”: **Relative Program Addressing**
- c) (10 pts) For the following instruction sequence (with comments “#4” and “#5”), mark with an  $\checkmark$  the conditional branch instructions which would transfer control to Here if used in place of BREQ

Instruction sequence	BRCC	BRCS	BRLO	BRSH	BRLT	BRGE
CPI    a , K2 BREQ   Here	$\checkmark$			$\checkmark$	$\checkmark$	

- d) (20 pts) Assume that before the execution of the instruction with comment “#6”:

D(\$0110) = \$03; D(\$0111) = \$E8; D(\$0112) = \$DC; D(\$0113) = \$C9;

We consider iterations of the loop (from the instruction with comment “#7” to the instruction with comment “#8”). If any data changes in general registers, indicate that:

	R16	R19	R20	R21	R26	R27
Before the loop	\$00	\$00	\$00	\$03	\$11	\$01
After the iteration #1	\$E8	\$E8		\$02	\$12	
After the iteration #2	\$DC	\$C4	\$01	\$01	\$13	
After the iteration #3	\$C9	\$8D	\$02	\$00	\$14	

Before the execution of the instruction with comment “#9”:

D(\$0130) = \$8D and D(\$0131) = \$02

e) (5 pts) Rewrite the following instruction sequence without using “STD”

Using “STD”	Without using “STD”
STD Y+1,Sum_H	ST Y+,Sum_L
ST Y,Sum_L	ST Y,Sum_H

**Q2.** (10 pts) Write an assembly program that checks continuously the status of PA7 (MSB of Port A) and does the following operation:

If PA7 is one then Port B = min(Port C, Port D), otherwise Port B = (Port C – Port D) x 2

**Ans.**

```
.include "m32def.inc"
```

```
.def temp = R16
```

```
.def temp_C = R17
```

```
.def temp_D = R18
```

```
.cseg
```

```
.org 0
```

```
; I/O configuration
```

```
CBIR DDRA,7
```

```
CLR temp
```

```
LDIR DDRC,temp
```

```
LDIR DDRD,temp
```

```
SER temp
```

```
LDIR DDRB,temp
```

**Loop:**

```
IN temp_C,PINC
```

```
IN temp_D,PIND
```

```
SBIS PINA,7
```

```
RJMP Otherwise
```

```
CP temp_C,temp_D
```

```
BRLO Next
```

```
MOV temp_C,temp_D
```

**Next:**

```
OUT PORTB,Temp_C
```

```
RJMP Loop
```

**Otherwise:**

```
SUB temp_C,temp_D
```

```
LSL temp_C
```

```
RJMP Next
```

**Q3.** (20 pts)

a) (15 pts) Write a subroutine **COMP\_U8** (comparison of two unsigned 8 bit numbers) with the following operation table:

R21	Operation	Comment
< R20	R22 = 4xR20 + R21/4	Use shift instructions for division and multiplication
= R20	R22 = abs(R20 – 17)	Absolute value of difference of R20 and 17
> R20	R22 = max(R20, R21)	

**Ans.**

```
; comparison of unsigned 8-bit numbers
```

```
COMP_S8: MOV R22, R20
```

```
CP R21, R20
```

```
BRSH Case_GE
```

```
Case_LT: ; Case 1: R21 < R20
```

```
LSL R22 ; 2R20
```

```
LSL R22 ; 4R20
```

```
LSR R21 ; R21/2
```

```

        LSR    R21    ; R21/4
        ADD    R22, R21
        RET
Case_GE: ; R21 >= R20
        BRNE   Case_GT
Case_EQ: ;Case 2:    R21 = R20
        SUBI   R22, 17
        BRPL   Continue
        NEG    R22    ; R22 = -R22
Continue: RET
Case_GT: ;Case 3:    R21 > R20    => max is R21
        MOV    R22,R21
        RET

```

b) (5 pts) Write a program segment that reads data from from Port B and places it in R20, reads data from Port C and places it in R21, then calls subroutine **COMP\_U8**, and sends data from R22 to SRAM location \$70.

*Ans.*

```

.include "M32DEF.INC"
.org 0

```

```

        LDI     R16, HIGH(RAMEND)
        OUT     SPH, R16
        LDI     R16, LOW(RAMEND)
        OUT     SPL, R16; SP = RAMEND
        CLR     R16
        OUT     DDRB, R16           ; Port B: Input port
        OUT     DDRC, R16           ; Port C: Input port
        IN      R20, PINB
        IN      R21, PINC
        CALL    COMP_U8
        STS     $70, R22
HERE:    RJMP    HERE

```

**Q4.** (10 pts) Implement the following algorithm of the subroutine **Div\_AB** that divides the unsigned value of the A by the unsigned value of the B. The resulting quotient is placed in the A and the remainder is placed in the B. We use AVR register R21 for A, AVR register R22 for B, and AVR register R23 for C (temporary variable in the algorithm).

Pseudo code	Your AVR assembly code
<pre> begin C ← 0 While ( A &gt;= B) {     A ← A – B     C ← C + 1 } B ← A A ← C return </pre>	<pre> .def  A = R21 .def  B = R22 .def  C = R23 Div_AB:         CLR    C        ; or LDI    C,0 Loop:         CP     A, B         BRLO   Finish ; if A &lt; B goto Finish         SUB    A, B         INC    C         RJMP   Loop Finish:         MOV    B, A         MOV    A, C         RET </pre>

**End of question paper**

**Explanations for some answers****Q1.**

a)

main: LDI a,K1 | K2 ; #1 **R17 = K1 OR K2**  
 LDI b,low(K1 \* K2) ; #2 **R18 = low byte of (K1 x K2)**  
 ADD a,b ; #3 **R17 = R17 + R18**

➤ AVR assembler will evaluate the expression K1 & K2 and low(K1 \* K2) before compiling code:

<b>\$A4</b>		<b>1</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>
<b>\$76</b>		<b>0</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>
<b>\$F6</b>		<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>

**K1 \* K2** = \$A4 x \$76 = \$4B98  $\Rightarrow$  low(**K1 \* K2**) = low byte of (\$4B98) = \$98  
 $\Rightarrow$  **R17 = \$F6 and R18 = \$98**

➤ ADD a,b  $\Rightarrow$  R17 = R17 + R18 = **\$F6** + \$98 = \$8E with C = 1

		<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>
<b>\$F6</b>	+	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>
<b>\$98</b>		<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>
<b>\$F6</b>		<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>

H = 0, N = 1, C = 1  $\Rightarrow$  V = C  $\oplus$  C<sub>MSB</sub> = 1  $\oplus$  1 = 0  $\Rightarrow$  S = N  $\oplus$  V = 1  $\oplus$  0 = 1

Therefore, we have

- After the execution of the instruction with comment “#1”, R17 = **\$F6**
- After the execution of the instruction with comment “#2”, R18 = **\$98**
- After the execution of the instruction with comment “#3”: (Assume the initial value of SREG is 0)
  - R17 = **\$8E**
  - Flags: H = 0, S = 1, Z = 0, N = 1, V = 0, C = 1.

c) We have: a=R17 = \$8E, and K2 = \$76

➤ Comparison instruction does the operation **operand1 – operand2** for updating status flags of SREG.  
 If we focus on only C and Z flags, we have the function table as follows:

operand1 – operand 2	C	Z
<b>&lt; 0 (or operand1 &lt; operand2)</b>	<b>1</b>	<b>0</b>
<b>= 0 (or operand1 = operand2)</b>	<b>0</b>	<b>1</b>
<b>&gt; 0 (or operand1 &gt; operand2)</b>	<b>0</b>	<b>0</b>

In our case:

operand1 = \$8E > operand2 = \$76  $\Rightarrow$  C = 0  $\Rightarrow$  true condition for BRCC and BRSH

For signed number comparison:

operand1 = \$8E = -114 < operand2 = \$76 = +118  $\Rightarrow$  true condition BRLT

(or quick comparison: \$8E is negative and \$76 is positive without hex to decimal conversion)

Therefore, we can check for BRCC, BRSH and BRLT:

Instruction sequence	BRCC	BRCS	BRLO	BRSH	BRLT	BRGE
<b>CPI a, K2</b>	<b>✓</b>			<b>✓</b>	<b>✓</b>	
<b>BREQ Here</b>						

d)

Given data memory:

Address	Contents
\$0110	\$03
\$0111	\$E8
\$0112	\$DC
\$0113	\$C9

LDI XL,low(data\_addr) ; XL = R26 = low(\$110) = \$10  
 LDI XH,high(data\_addr) ; XH = R27 = high(\$110) = \$01  
 ...  
 LD Counter,X+ ; #6 R21 = D(X) = D(\$0110) = \$03 and X = X + 1 = \$0111

So, before the loop:

**R21 = \$03 (number of array elements), R26 = \$11, and R27 = \$01**

➤ Analysis of the loop: (before the loop: X = \$0111)

	Iteration #1	Iteration #2	Iteration #3
Loop: LD temp,X+	R16=D(\$0111)= \$E8 X= X + 1 = \$0112	R16=D(\$0112)= \$DC X= X + 1 = \$0113	R16=D(\$0113)= \$C9 X= X + 1 = \$0114
ADD Sum_L,temp	R19= 0 + \$E8 = \$E8 and C = 0	R19= \$E8+\$DC=\$C4 and C = 1	R19= \$C4+\$C9=\$8D and C = 1
BRCC Next	C=0 ⇒ Branch to Next	C = 1 ⇒ next inst.	C = 1 ⇒ next inst.
INC Sum_H		R20= R20+1=0+1= 1	R20= R20+1=1+1= 2
Next: DEC Counter	R21=\$03-1=\$02 and Z=0	R21=\$02-1=\$01 and Z=0	R21=\$01-1= 0 and Z=1
BRNE Loop	Z= 0 ⇒ Branch to Loop	Z=0⇒Branch to Loop	Z = 1 ⇒ next inst.

Therefore, we have the following table:

	R16	R19	R20	R21	R26	R27
Before the loop	\$00	\$00	\$00	\$03	\$11	\$01
After the iteration #1	\$E8	\$E8		\$02	\$12	
After the iteration #2	\$DC	\$C4	\$01	\$01	\$13	
After the iteration #3	\$C9	\$8D	\$02	\$00	\$14	

e) Given Y = \$0130

STD Y+1,Sum\_H ; D(Y+1) = D(\$0130+1) = D(\$0131) = R20 = \$02 and Y is unchanged!  
 ST Y,Sum\_L ; D(Y) = D(\$0130) = D(\$0131) = R19 = \$8D

We have the same result with the instruction sequence:

ST Y,Sum\_L  
 STD Y+1,Sum\_H

Without using "STD":

ST Y+,Sum\_L; D(Y) = D(\$0130) = D(\$0131) = R19 = \$8D and Y = Y+1 = \$0131  
 ST Y,Sum\_H; D(Y) = D(\$0131) = R20 = \$02

Q2.

If PA7 is one then Port B = min(Port C, Port D), otherwise Port B = (Port C – Port D) x 2

Pseudo code:

If PA7 = 1 then

If Port C &lt; Port D then PortB = PortC else PortB = PortD;

Else

Port B = (Port C – Port D) x 2;

Note: We use temp\_C (R17) and temp\_D (R18) for holding the current input values of Port C and Port D (i.e. temp\_C = PINC and temp\_D = PIND).

<i>Pseudo code</i>	<i>AVR assembly code</i>	
	<i>Solution 1</i>	<i>Solution 2</i>
If PA7 = 1 then <operations #1> Else <operations #2>	SBIS PINA,7 RJMP Else_part ; then part <operations #1> RJMP Continue Else_part: <operations #2> Continue:	SBIC PINA,7 RJMP Then_part ; Else part <operations #2> RJMP Continue Then_part: <operations #2> Continue:
// PortB = min(PortC, PortD) If Port C < Port D then PortB = PortC else PortB = PortD	CP temp_C,temp_D BRLO C_LT_D ; temp_C >= temp_D OUT PORTB, temp_D RJMP Continue C_LT_D: OUT PORTB, temp_C Continue:	CP temp_C,temp_D BRSH C_GE_D ; temp_C < temp_D OUT PORTB, temp_C RJMP Continue C_GE_D: OUT PORTB, temp_D Continue:
temp_C = min(temp_C,temp_D)	CP temp_C,temp_D BRLO Continue ; temp_C >= temp_D MOV temp_C, temp_D Continue:	CP temp_D,temp_C BRSH Continue ; temp_C > temp_D MOV temp_C, temp_D Continue:
Port B = (Port C – Port D) x 2;	SUB temp_C,temp_D LSR temp_C OUT PORTB, temp_C	SUB temp_C,temp_D ADD temp_C,temp_C OUT PORTB, temp_C

For Port B = min(Port C, Port D), we can rewrite with the way as follows:

```

CP temp_C,temp_D
BRLO Next
; temp_C >= temp_D
MOV temp_C, temp_D
Next:
; temp_C = min (temp_C, temp_D)
OUT PORTB, temp_C

```

#### Q4.

<i>Pseudo code</i>	<i>AVR assembly code</i>
While (A >= B) { <operations> }	While_Loop: CP A,B BRLO Exit_While ; exit when A < B is true ; or BRCS Exit_While <operations> RJMP While_Loop Exit_While:

Note:

- Exit condition = NOT(while condition) = NOT(A >= B) = A < B
- Read “Tutorial #2” for more implementations of control structures!