



Introduction to Computing for Engineers 050IU

Script and Function Files

Dr. Nguyen Ngoc Truong Minh



MATLAB Function Files



- A MATLAB function file (called an **M-file**) is a text (plain ASCII) file that contains a MATLAB function and, optionally, comments.
- The file is saved with the function name and the usual MATLAB script file extension, ".m".
- A MATLAB function may be called from the command line or from any other M-file.

MATLAB Function Files

- The syntax for a MATLAB function definition is:

function [val1, ... , valn] = myfunc (arg1, ... , argk)

where *val1* through *valn* are the specified returned values from the function and *arg1* through *argk* are the values sent to the function.

- Since variables are local in MATLAB the function has its own memory locations for all the variables and only the values (not their addresses) are passed between the MATLAB workspace and the function.

MATLAB Function Files

- Three forms of the use of a function in MATLAB are:
 - >> VAR = function_name(arg1, arg2, ...);***
 - >> [VAR1, VAR2, ...] = function_name(arg1, arg2, ...);***
 - >> function_name(arg1, arg2, ...);***
- A MATLAB function, like a mathematical function, is a rule where given a certain input or inputs, the rule tells you how to compute the output value or how to produce an effect (e.g., the plot function produces a figure).
- The inputs & outputs are called the “arguments” to the function.
- **The inputs arguments can be an array.**



MATLAB Function Files: Structure



function [***output_arg1, output_arg2, ...***] = ***function_name***(***input_arg1, input_arg2, ...***)

% The line above is called the function definition line.

% Simple functions have only one output variable..

% A line that begins with a “%” symbol is called a comment.

% Comments are ignored by Matlab but necessary for humans.

{ Body of the function }

Note: In the body of the function, you MUST define all of the output variables or MATLAB will give you an error.



Example of a MATLAB Function File



```
function [ a , b ] = swap ( a , b )
```

```
% The function swap receives two values, swaps them
```

```
temp = a;
```

```
a = b;
```

```
b = temp;
```

```
end
```

```
function [ r , g ] = swap ( c , d )
```

```
% The function swap receives two values, swaps them
```

```
r = d;
```

```
g = c;
```

```
end
```



Example of a MATLAB Function File



- To use the function a MATLAB program could assign values to two variables (the names do not have to be a and b) and then call the function to swap them. For instance, the MATLAB commands:

```
>> x = 5 ; y = 6 ; [ x , y ] = swap ( x , y )
```

result in:

```
x =
```

```
6
```

```
y =
```

```
5
```



MATLAB Function Files



- Referring to the function, the comments immediately following the function definition statement are the "help" for the function. The MATLAB command:

>> help swap

The function swap receives two values, swaps them, and returns the result. The syntax for the call is $[a, b] = \text{swap}(a, b)$ where the a and b in the $()$ are the values sent to the function and the a and b in the $[]$ are returned values which are assigned to corresponding variables in your program.



Why write “functions” instead of “scripts”?

- Modular Programming: Break complicated tasks up into pieces (functions).
- Functions can “call” other functions: This means you don’t have to re-write the code for the function again and again.
- Variables in Functions are “local”:
 - *All variables in the function are “local” by default.*
 - *That means if you have a variable in your workspace with the same name as the variable in a function, then assigning a value to the variable in the function has no affect on the variable in the workspace.*
 - *That is, a function cannot accidentally change (destroy) the data in your workspace.*



What is a computer program?



Programming -

- **A process for obtaining a computer solution to a problem.**
- **A computer program is a sequence of instructions that tell the computer what to do.**

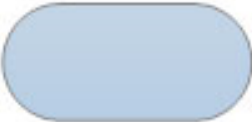

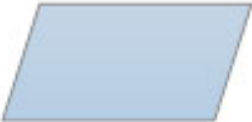
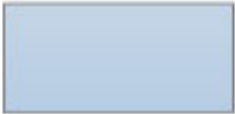



Programming Steps



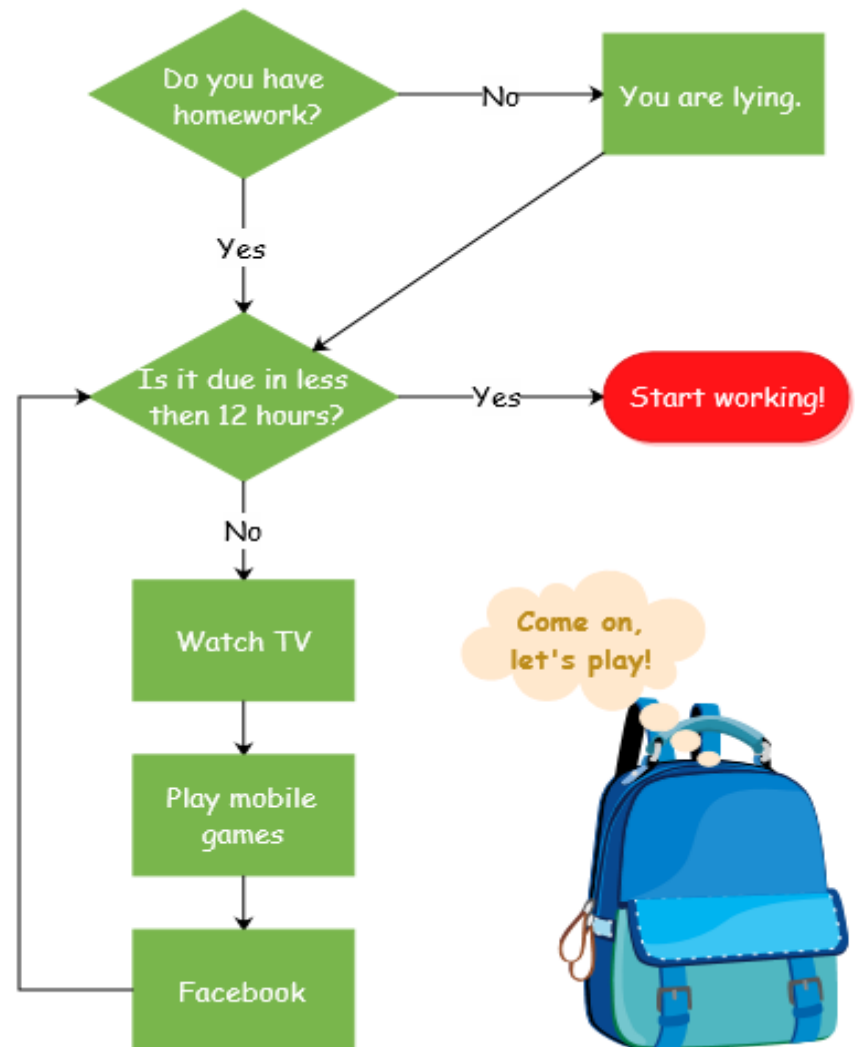
1. Problem Definition
2. Analyze the problems
(i.e., write down the appropriate equations, determine the user input and user output,)
3. Develop Algorithm
(processing steps to solve problem)
4. Write the "Program" (Code)
(instruction sequence to be carried out by the computer)
5. Test and Debug the Code
6. Run Code

Flowchart

Symbol	Name	Function
	Start/end	An oval represents a start or end point
	Arrows	A line is a connector that shows relationships between the representative shapes
	Input/Output	A parallelogram represents input or output
	Process	A rectangle represents a process
	Decision	A diamond indicates a decision

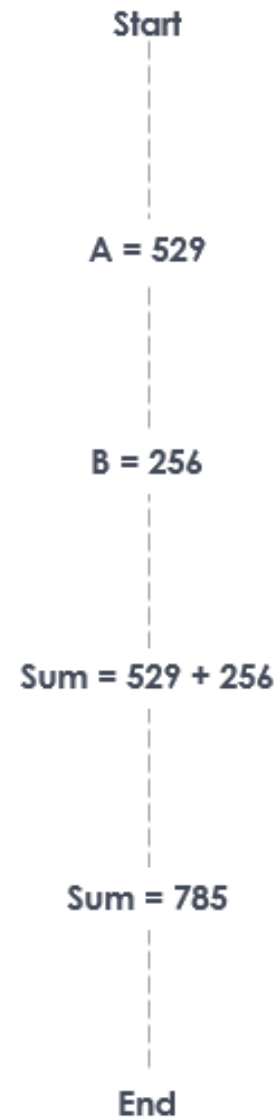
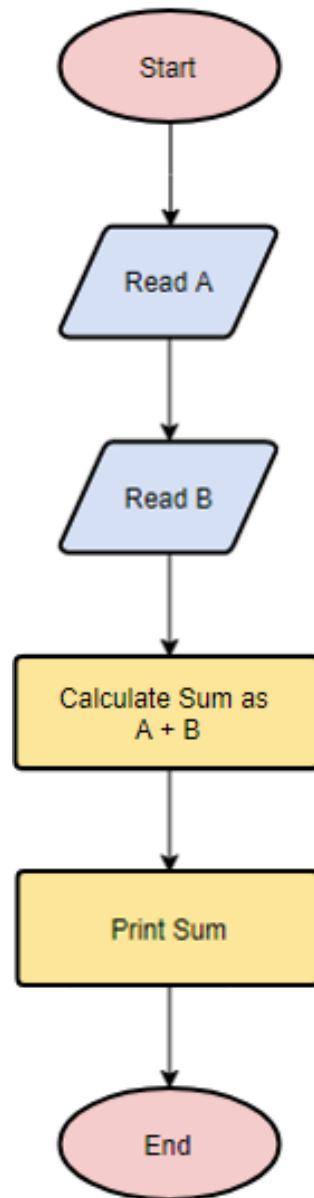
Flowchart

Should I do My Homework Now?



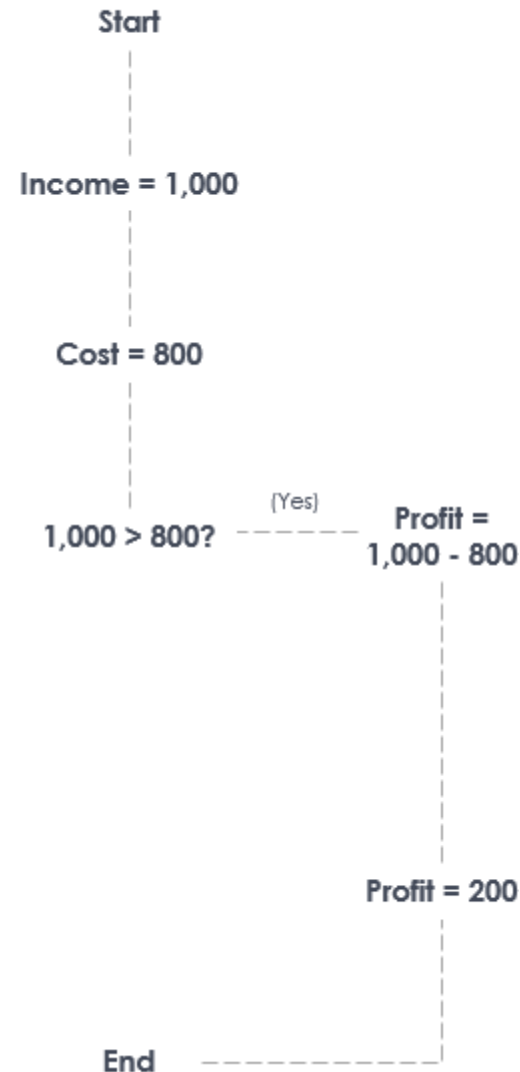
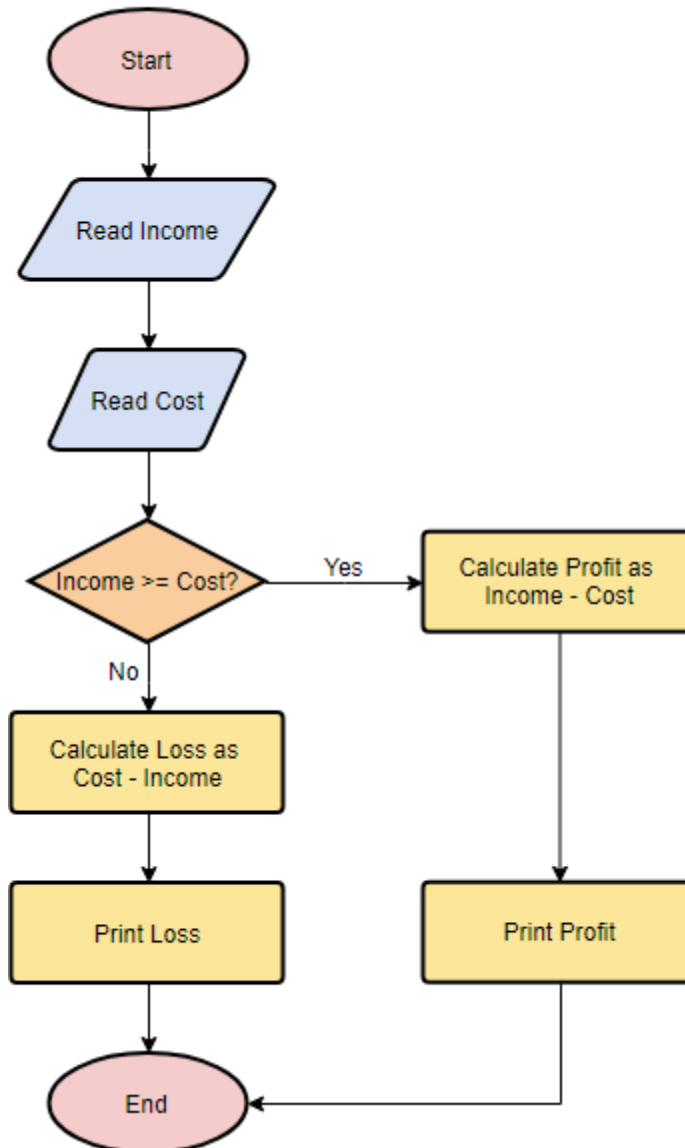
Flowchart Example – Simple Algorithms

Find the sum of 529 and 256



Flowchart Example – Calculate Profit and Loss

Find the profit/loss when
income = 1,000, cost = 800





Programming Example



1. Problem Definition

Write a function that converts a temperature in Fahrenheit to Celsius.

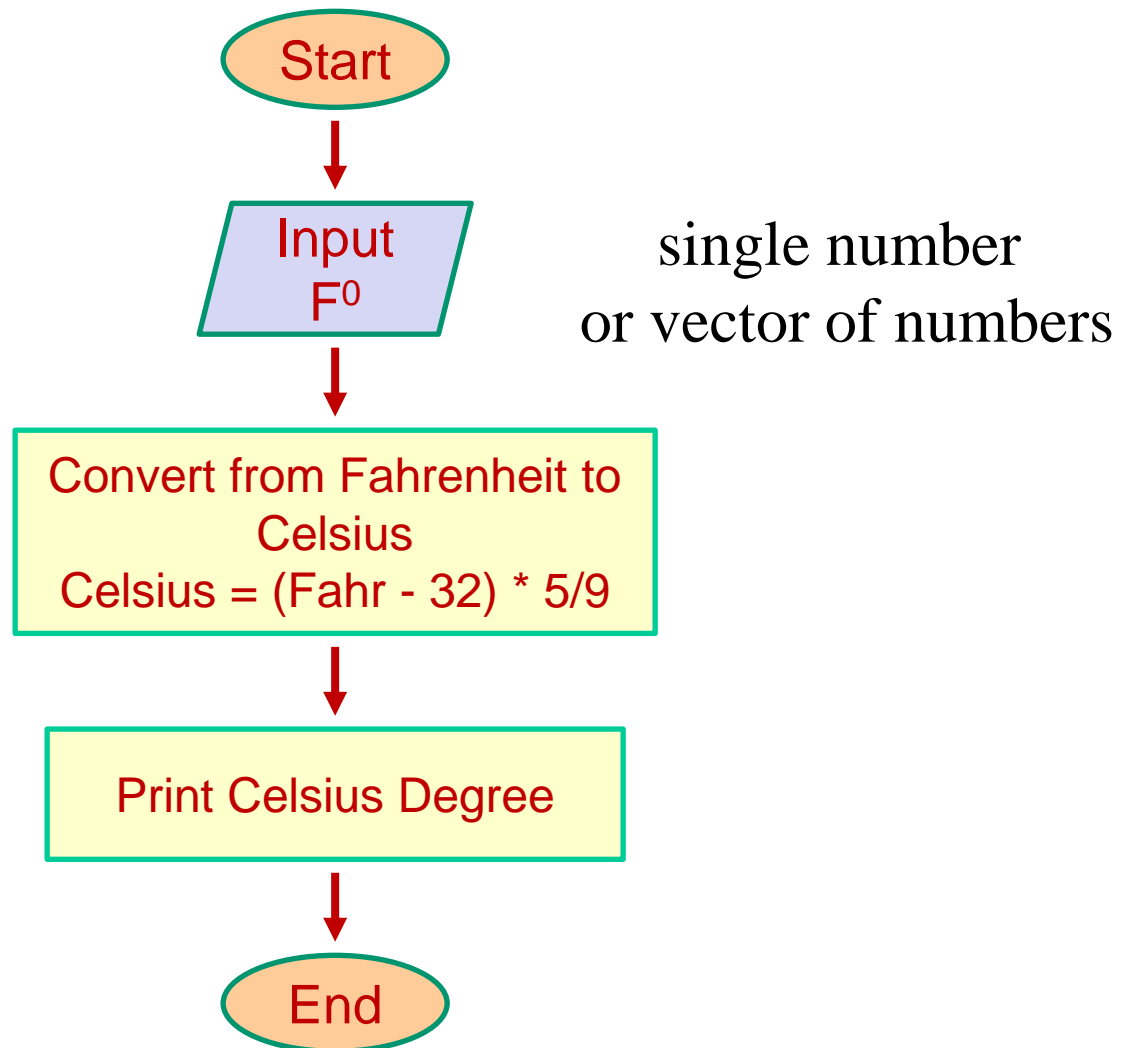
2. Problem Analysis

- User to input a temperature in Fahrenheit
- Output to the user temperature in Celsius

Use the fact that $\text{Celsius} = (\text{Fahr} - 32) * 5/9$

Programming Example

3. Develop Algorithm (processing steps to solve problem)





Programming Example



4. Write the “Function” (Code) (instruction sequence to be carried out by the computer)

Any sequence of MATLAB commands can be put in a file. The file suffix should end with a “.m”. The sequence of commands will be executed (from the top of the file down, command by command). Open the Matlab editor and create a new file. Then type (and save) the following:

```
function celsius = F_to_C(fahr)  
% This function converts Fahrenheit to Celsius.  
celsius = (fahr -32)*5/9;
```

Click “File” and then “Save As” to name the file “F_to_C.m”.

Programming Example

```
Command Window
>> F_to_C(32)

ans =

    0

>> F_to_C(212)

ans =

   100

>> temp = F_to_C(32) + 100

temp =

   100

>> |
```



Programming Example



5. Test and Debug the Code

If the program works correctly then it has no “bugs”, so bring the MATLAB editor back up and close out the MATLAB program. Does the program work with only scalar input or does it work with vector values? (see next slide)

6. Run Code

Since two points determine a linear function, we know the function `F_to_C` works correctly.

Programming Example

Command Window

```
>> temp_vec = [32 212]
```

```
temp_vec =
```

```
    32    212
```

```
>> F_to_C(temp_vec)
```

```
ans =
```

```
     0    100
```

I

```
>>
```



Programming Example



Improved documentation for the F_to_C function.

```
function celsius = F_to_C(fahr)  
% function celsius = F_to_C(fahr)  
% This function converts Fahrenheit to Celsius.  
% input fahr can be a scalar or vector of temps in degree F  
% output celsius is a scalar or vector of temps in degree C  
% Programmer: ABC  
% Date:07/14/2020  
celsius = (fahr -32)*5/9;
```



QUIZ (10 min)

1. Problem Definition

Write a script file that computes the time for a falling object to hit the ground.

2. Problem Analysis

Use the fact that

$$\mathbf{Height(t) = height_0 + velocity_0 * t + \frac{1}{2} * g * t^2}$$

- where $height(t)$ is the height of the object at any given time t (in seconds)
- g is the acceleration due to gravity, -9.8 m/s^2 .
- $height_0$ is the height at time $t_0 = 0$.
- $velocity_0$ is the velocity at time $t_0 = 0$.

Therefore, to compute the time to impact, set $height(t) = 0$ and solve for time. This equation (after doing some algebra) can be written as:

$$0 = \mathbf{Height(t)=height_0 + velocity_0 * t + \frac{1}{2} * g * t^2}$$

This is a quadratic formula in terms of the variable time. This can be solved to give:

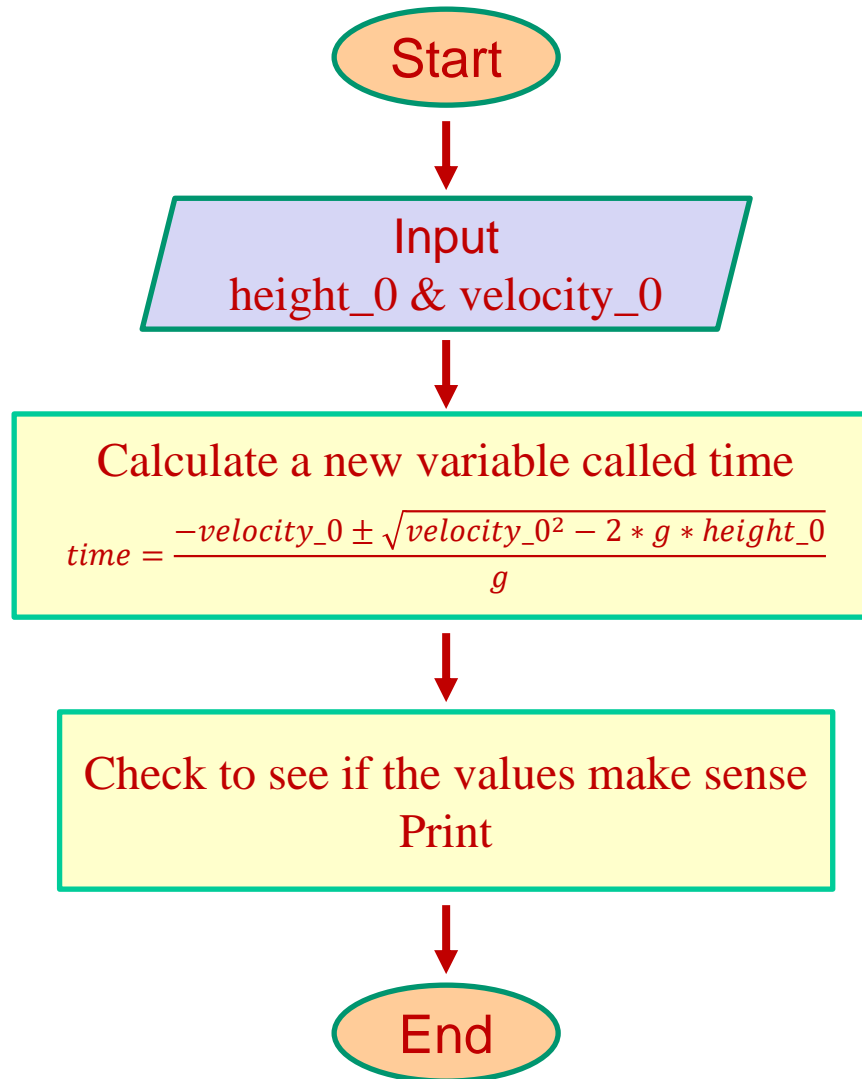
$$time = \frac{-velocity_0 \pm \sqrt{velocity_0^2 - 2 * g * height_0}}{g}$$

User inputs: initial height (height_0) and initial velocity (velocity_0)

User outputs: time to hit ground (time)

Programming Example

3. Develop Algorithm (processing steps to solve problem)



Programming Example

4. Write the “Function” (Code) (instruction sequence to be carried out by the computer)

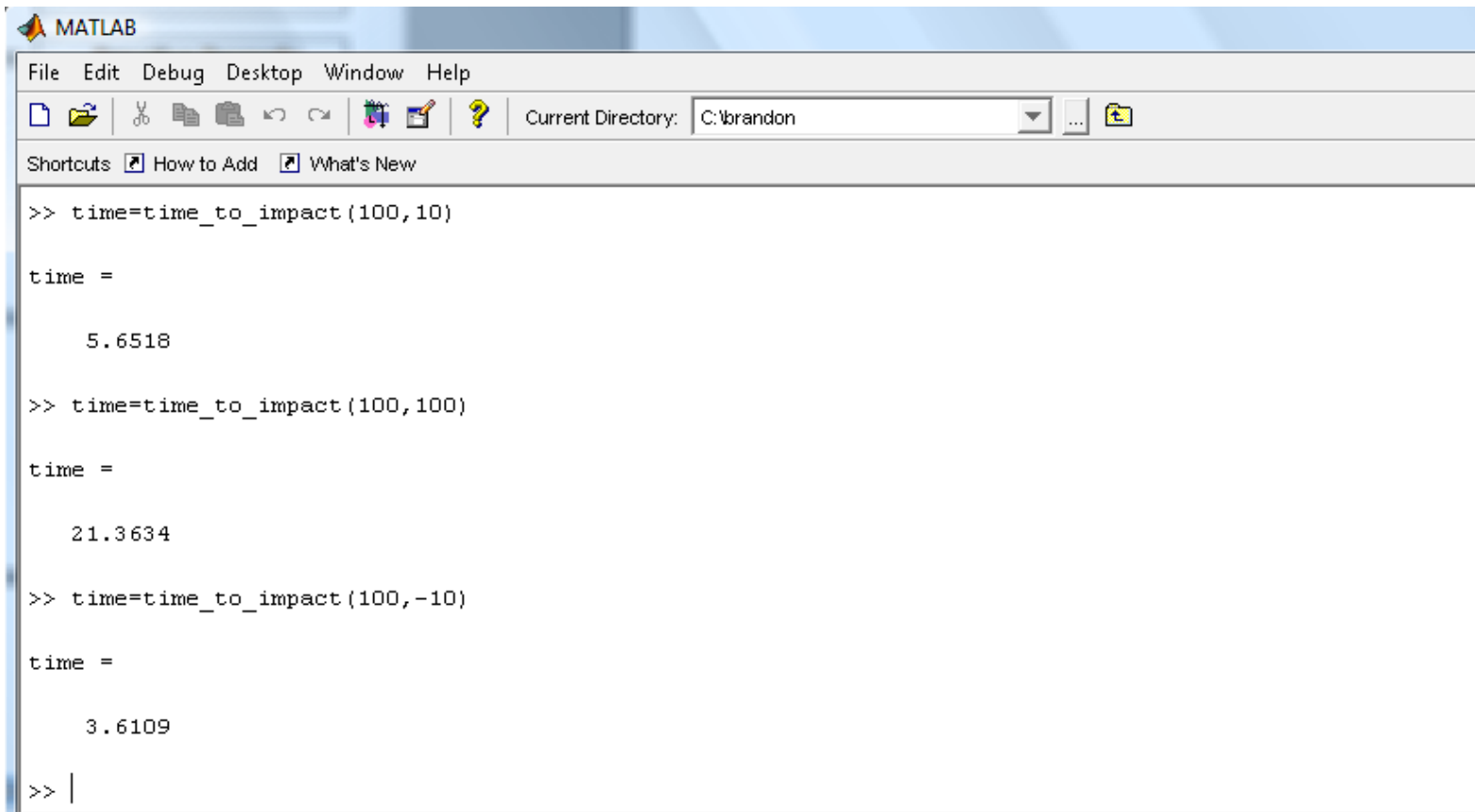
Use the Matlab editor to create a file “time_to_impact.m” .

```
1  function time = time_to_impact(height_0,velocity_0)
2  % function time = time_to_impact(height_0,velocity_0)
3  % Input: Two scalars/vectors height_0 (meters) and velocity_0 (meters/sec)
4  % Output: time to impact (sec) given initial height is
5  % height_0 and initial velocity is velocity_0.
6  % Programmer: Mark Mirotznik
7  % Date: 9/14/07
8  % Assumptions: No air resistance
9  % time = zero when object begins decent
10 % g = -9.8 is constant
11
12
13
14 % define constants
15 - g=-9.8;
16 % calculate time
17 - time1=(-velocity_0 + sqrt(velocity_0.^2 - 2*g*height_0)) ./ (g);
18 - time2=(-velocity_0 - sqrt(velocity_0.^2 - 2*g*height_0)) ./ (g);
19
20 % choose the maximum time
21 - time=max([time1 time2]);
22
```

Programming Example

5. Test and Debug the Code

Although the value of the function is assigned to the variable `time`, when you execute the function, you can assign the value of the function to any variable.(see next slide)



```
MATLAB
File Edit Debug Desktop Window Help
[Icons] Current Directory: C:\brandon
Shortcuts [Icon] How to Add [Icon] What's New

>> time=time_to_impact(100,10)

time =

    5.6518

>> time=time_to_impact(100,100)

time =

   21.3634

>> time=time_to_impact(100,-10)

time =

    3.6109

>> |
```