


International University
School of Electrical Engineering

Introduction to Computers for Engineers

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Lecturely Topics

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- Lecture 1 - Basics – variables, arrays, matrices
 - Lecture 2 - Basics – matrices, operators, strings, cells
 - Lecture 3 - Functions & Plotting
 - Lecture 4 - User-defined Functions
 - Lecture 5 - Relational & logical operators, if, switch statements
 - Lecture 6 - For-loops, while-loops
 - Lecture 7 - Review on Midterm Exam**
 - Lecture 8 - Solving Equations & Equation System (Matrix algebra)
 - Lecture 9 - Data Fitting & Integral Computation
 - Lecture 10 - Representing Signal and System
 - Lecture 11 - Random variables & Wireless System
 - Lecture 12 - Review on Final Exam**

References: H. Moore, *MATLAB for Engineers*, 4/e, Prentice Hall, 2014
G. Recktenwald, *Numerical Methods with MATLAB*, Prentice Hall, 2000
A. Gilat, *MATLAB, An Introduction with Applications*, 4/e, Wiley, 2011

Topics

Program flow control with loops

for - loops

while - loops

break, continue

Examples: series calculations,
square-root algorithm

Program Flow Control

Program flow is controlled by the following control structures:

1. `for ... end` **% loops**
2. `while ... end`
3. `break, continue`
4. `if ... end` **% conditional**
5. `if ... else ... end`
6. `if ... elseif ... else ... end`
7. `switch ... case ... otherwise ... end`
8. `return`

for-loops and **conditional ifs** are by far the most commonly used control structures

```
for variable = expression  
    statements ...  
end
```

for - loops

row vector or matrix

```
for k = [1,2,3,4,5]  
    x = 3.0 + 0.1*k  
end
```

```
x =  
    3.1000  
x =  
    3.2000  
x =  
    3.3000  
x =  
    3.4000  
x =  
    3.5000
```

```
for k = 1:5  
    x = 3.0 + 0.1*k  
end
```

```
x =  
    3.1000  
x =  
    3.2000  
x =  
    3.3000  
x =  
    3.4000  
x =  
    3.5000
```

common types of for-loops

integer limits
 $a \leq k \leq b$

```
for k = a:b  
    ...  
end
```

step increment

```
for k = a:s:b  
    ...  
end
```

val = any row vector

```
for k = val  
    ...  
end
```

val = can also be a matrix, see next page

```
for k = val  
    ...  
end
```

```
k1 = [1; 0; -2];  
k2 = [0; 3; 1];
```

```
for k = k1  
    x = 3.0 + 0.1*k  
end
```

```
x =  
    3.1000  
    3.0000  
    2.8000
```

```
[k1,k2]
```

```
ans =
```

```
    1    0  
    0    3  
   -2    1
```

```
k1 = [1; 0; -2];  
k2 = [0; 3; 1];
```

```
for k = [k1,k2]  
    x = 3.0 + 0.1*k  
end
```

matrix

```
x =  
    3.1000  
    3.0000  
    2.8000
```

```
x =  
    3.0000  
    3.3000  
    3.1000
```

illustrating dynamic allocation & pre-allocation

```
clear x;  
for k=[3,7,10]  
    x(k) = 3 + 0.1*k;  
    disp(x);  
end
```

% k runs successively through
% the values of [3,7,10]
% display current vector x

```
0.0  0.0  3.3  
0.0  0.0  3.3  0.0  0.0  0.0  3.7  
0.0  0.0  3.3  0.0  0.0  0.0  3.7  0.0  0.0  4.0
```

```
x = zeros(1,10);  
for k=[3,7,10]  
    x(k) = 3 + 0.1*k;  
    disp(x);  
end
```

% pre-allocate x to length 10

```
0.0  0.0  3.3  0.0  0.0  0.0  0.0  0.0  0.0  0.0  
0.0  0.0  3.3  0.0  0.0  0.0  3.7  0.0  0.0  0.0  
0.0  0.0  3.3  0.0  0.0  0.0  3.7  0.0  0.0  4.0
```


for-loops can contain **if** statements

```
g = [92, 45, 90, 80, 94, 75];  
count = 0;  
  
for k = 1:length(g)  
    if g(k) >= 90  
        count = count + 1;  
    end  
end  
  
disp(count)  
3
```

% or, more simply, replace
% if-end statements by
% count=count + (g(k)>=90);

```
count = sum(g>=90); % vectorized version  
  
disp(count)  
3
```

computation of sums with
for-loops, or while-loops

$$S = \sum_{k=1}^N \frac{1}{k^2} = 1 + \frac{1}{2^2} + \frac{1}{3^2} + \cdots + \frac{1}{N^2}$$

```
N=1000; S=0;  
for k=1:N,  
    S = S + 1/k^2;  
end
```

% update partial sums

```
>> S % tends to pi^2/6 as N -> inf
```

```
S =  
1.6439
```

```
k = 1:N; S = sum(1./k.^2) % vectorized version
```

```
S =  
1.6439
```

if statements can contain for-loops

```
type = 'odd';
N = 1000; S = 0;

if strcmp(type, 'even')
    for k=2:2:N % sum over even k's
        S = S + 1/k^2;
    end
elseif strcmp(type, 'odd')
    for k=1:2:N % sum over odd k's
        S = S + 1/k^2;
    end
else
    disp('type must be ''odd'' or ''even''');
end
```

```
>> S % odd case tends to pi^2/8
S = % even case tends to pi^2/24
1.2332
```

nested **for-loops**

```
% double-loop example
```

```
N = 4; M = 3;
```

```
for i=1:N
```

```
    for j=1:M
```

```
        A(i,j) = i+j;
```

```
    end
```

```
end
```

```
>> A
```

```
A =
```

2	3	4
3	4	5
4	5	6
5	6	7

nested **for**-loops

```
% partially vectorized  
% row-wise version
```

```
N=4; M=3; j=1:M;
```

```
for i=1:N
```

```
    A(i,:) = i+j;
```

```
end
```

```
% partially vectorized  
% column-wise version
```

```
N=4; M=3; i=1:N;
```

```
for j=1:M
```

```
    A(:,j) = i+j;
```

```
end
```

```
% fully vectorized  
% using meshgrid
```

```
N=4; M=3;
```

```
i=1:N; j=1:M;
```

```
[J,I]=meshgrid(j,i);
```

```
A = I+J;
```

why (j,i) instead of (i,j)?

while - loops

```
while condition  
    statements ...  
end
```

condition to
continue the loop

carry out a few iterations by hand

```
N=1000; S=0; k=1;  
  
while k<=N,  
    S = S + 1/k^2;  
    k = k+1;  
end
```

```
>> S,k
```

```
S =  
    1.6439
```

```
k =  
    1001
```

$$S = 0, \quad k = 1$$

$$S = S + 1/k^2 = 0 + 1/1^2 = 1$$

$$k = k + 1 = 1 + 1 = 2$$

$$S = S + 1/k^2 = 1 + 1/2^2$$

$$k = k + 1 = 2 + 1 = 3$$

$$S = S + 1/k^2 = 1 + 1/2^2 + 1/3^2$$

$$k = k + 1 = 3 + 1 = 4$$

$$S = \sum_{k=1}^N \frac{1}{k^2} = 1 + \frac{1}{2^2} + \frac{1}{3^2} + \cdots + \frac{1}{N^2}$$

as $N \rightarrow \infty$, sum converges to $\pi^2/6 = 1.6449\dots$

forever while - loops

```
while 1
    statements ...
    if condition
        break;
    end
    statements ...
end
```

condition to break out of the loop

Note: the continuation condition of the conventional loop, and the break condition of the equivalent forever while loop are logical complements of each other

```
N=1000; S=0; k=1;
while 1,
    S = S + 1/k^2;
    if k>N,
        break;
    end
    k = k+1;
end
```

>> S,k

S = 1.6439 k = 1000

break

terminates execution of a loop, and
continues after the **end** of the loop
terminates out of a nested loop only

break
continue

continue

stops present pass through a loop,
but continues with next pass

Example: Series calculations

$$\pi = 2\sqrt{3} \sum_{k=0}^{\infty} \frac{(-1)^k}{(2k+1)3^k} = 2\sqrt{3} \lim_{n \rightarrow \infty} \sum_{k=0}^n \frac{(-1)^k}{(2k+1)3^k}$$

$$S_n = \sum_{k=0}^n \frac{(-1)^k}{(2k+1)3^k} = \sum_{k=0}^{n-1} \frac{(-1)^k}{(2k+1)3^k} + \frac{(-1)^n}{(2n+1)3^n}$$

$$S_n = S_{n-1} + \frac{(-1)^n}{(2n+1)3^n}, \quad n \geq 1, \quad S_0 = 1$$

$$S_n = S_{n-1} + \frac{(-1)^n}{(2n+1)3^n}, \quad n \geq 1, \quad S_0 = 1$$

$$T_n = \frac{(-1)^n}{(2n+1)3^n}$$

$$S_n = S_{n-1} + T_n, \quad n \geq 1, \quad S_0 = 1$$

↑
Recursion can be implemented with a **for-loop** or a **while-loop**

$$\text{relative error} = r = \frac{|S_n - S_{n-1}|}{|S_{n-1}|} = \frac{|T_n|}{|S_{n-1}|}$$

N = 10000; S = 1;	% initialize
tol = 1e-14;	% relative error
	% try r = eps
for n=1:N,	
T = (-1)^n / (2*n+1) / 3^n;	% n-th term
if abs(T) < tol	% break out of
break;	% the for-loop
end	% if T is small
S = S + T;	% update sum
end	
n, [pi; 2*sqrt(3)*S]	% compare with pi
n =	% actual number
26	% of iterations
ans =	% T = 7.4229e-015
3.141592653589793	
3.141592653589774	

for-loop

```
S = 0; T = 1; n = 0;
```

```
tol = 1e-14;
```

```
while abs(T) > tol
```

```
    S = S + T;
```

```
    n = n+1;
```

```
    T = (-1)^n / (2*n+1) / 3^n;
```

```
end
```

```
n, [pi; 2*sqrt(3)*S]           % compare with pi
```

```
n =
```

```
    26
```

```
ans =
```

```
    3.141592653589793
```

```
    3.141592653589774
```

```
% T = 7.4229e-015
```

while-loop

Example: Vectorized Taylor series calculations

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots = \lim_{n \rightarrow \infty} \sum_{k=0}^n \frac{x^k}{k!}$$

$$S_n = \sum_{k=0}^n \frac{x^k}{k!} = \sum_{k=0}^{n-1} \frac{x^k}{k!} + \frac{x^n}{n!}$$

$$T_n = \frac{x^n}{n!} = \frac{x x^{n-1}}{n (n-1)!} = \frac{x}{n} T_{n-1}, \quad n \geq 1$$

$$S_n = S_{n-1} + T_n, \quad n \geq 1$$

$$S_0 = 1, \quad T_0 = 1$$

% version 1 - using a for-loop

```
x = [1 3 0 -4 10]';           % column vector

S = ones(size(x));           % inherits size of x
T = 1;
N = 10000;                   % max iterations
tol = 1e-12;                 % error tolerance

for n=1:N,
    T = T.*x/n;               % n-th term
    if max(abs(T)) < tol      % break if |T|<tol
        break;               % why max(abs(T)) ?
    end
    S = S + T;                % update sum
end
```

$$S = 1, \quad T = 1, \quad (\text{initialize})$$

$$n = 1$$

always carry out some
iterations by hand

$$T = T \cdot x/n = 1 \cdot x/1 = x$$

$$S = S + T = 1 + x$$

$$n = 2$$

$$T = T \cdot x/n = x \cdot x/2 = x^2/2 = x^2/2!$$

$$S = S + T = (1 + x) + x^2/2! = 1 + x + x^2/2!$$

$$n = 3$$

$$T = T \cdot x/n = (x^2/2!) \cdot x/3 = x^3/(2 \cdot 3) = x^3/3!$$

$$S = S + T = (1 + x + x^2/2!) + x^3/3! = 1 + x + x^2/2! + x^3/3!$$

```

fprintf('          x          exp(x)          S\n');
fprintf('-----\n');
fprintf('% 7.2f   %12.6f   %12.6f\n', [x,exp(x),S]');
fprintf('-----\n');
fprintf(['iterations n = ',int2str(n),' \n']);

```

x	exp(x)	S
1.00	2.718282	2.718282
3.00	20.085537	20.085537
0.00	1.000000	1.000000
-4.00	0.018316	0.018316
10.00	22026.465795	22026.465795

```
iterations n = 47
```

```
% norm(S-exp(x))   % equals 7.2760e-012
```



```
% version 2 - using a while-loop
```

```
x = [1 3 0 -4 10]';           % column vector
```

```
S = ones(size(x));           % inherits size of x
```

```
T = 1; n=1;                 % initialize
```

```
tol = 1e-12;                 % error tolerance
```

```
while max(abs(T)) > tol       % can also use
```

```
    T = x.*T/n;               % norm(T)>tol
```

```
    S = S+T;
```

```
    n = n+1;
```

```
end
```

$$S = 1, \quad T = 1, \quad n = 1, \quad (\text{initialize})$$

$$T = T \cdot x/n = 1 \cdot x/1 = x$$

$$S = S + T = 1 + x$$

$$n = 2$$

$$T = T \cdot x/n = x \cdot x/2 = x^2/2$$

$$S = S + T = 1 + x + x^2/2!$$

$$n = 3$$

$$T = T \cdot x/n = (x^2/2) \cdot x/3 = x^3/3!$$

$$S = S + T = 1 + x + x^2/2! + x^3/3!$$

$$n = 4$$

always carry out some
iterations by hand

```

fprintf('          x          exp(x)          S\n');
fprintf('-----\n');
fprintf('% 7.2f   %12.6f   %12.6f\n', [x,exp(x),S]');
fprintf('-----\n');
fprintf(['iterations n = ',int2str(n-1),' \n']);

```

x	exp(x)	S
1.00	2.718282	2.718282
3.00	20.085537	20.085537
0.00	1.000000	1.000000
-4.00	0.018316	0.018316
10.00	22026.465795	22026.465795

iterations n = 47

why n-1?

```
% version 3 - using a forever while-loop
```

```
x = [1 3 0 -4 10]';           % column vector
```

```
S = ones(size(x));           % inherits size of x
```

```
T = 1; n=1;                 % initialize
```

```
tol = 1e-12;                 % error tolerance
```

```
while 1                       % forever loop
```

```
    T = x.*T/n;
```

```
    if max(abs(T)) < tol
```

```
        break;
```

```
    end
```

```
    S = S+T;
```

```
    n = n+1;
```

```
end
```

```

fprintf('          x          exp(x)          S\n');
fprintf('-----\n');
fprintf('% 7.2f   %12.6f   %12.6f\n', [x,exp(x),S]');
fprintf('-----\n');
fprintf(['iterations n = ',int2str(n),' \n']);

```

x	exp(x)	S
1.00	2.718282	2.718282
3.00	20.085537	20.085537
0.00	1.000000	1.000000
-4.00	0.018316	0.018316
10.00	22026.465795	22026.465795

iterations n = 47

Example: Square-root algorithm

$$x_{n+1} = \frac{1}{2} \left(x_n + \frac{a}{x_n} \right), \quad n = 0, 1, 2, \dots$$

$$x_n \rightarrow \sqrt{a}$$

```
a = 20;           % sqrt(a) = 4.472135954999580
N = 10;
x(1) = 8;         % arbitrary initial value

for n=1:N-1,
    x(n+1) = (x(n) + a/x(n))/2;
end
```

```
fprintf(' n          x          \n') ;  
fprintf('-----\n') ;  
fprintf('%3.0f    %17.15f\n', [1:N; x]) ;
```

n	x

1	8.000000000000000
2	5.250000000000000
3	4.529761904761905
4	4.472502502972279
5	4.472135970019965
6	4.472135954999580
7	4.472135954999580
8	4.472135954999580
9	4.472135954999580
10	4.472135954999580

converged in
6 iterations

```

a = 20; N = 10; x(1) = 8;      % initialize
tol = 1e-12;                  % our choice

fprintf('  n                x(n)          \n') ;
fprintf('-----\n') ;

for n=1:N-1,
    fprintf('%2.0f    %17.15f\n', n, x(n)) ;
    if abs(x(n)^2-a) <= tol
        break;
    end
    x(n+1) = (x(n) + a/x(n)) / 2;
end

```

break out of the
loop if converged
to within the error
tolerance, **tol**

(output in next page)

n	x (n)

1	8.0000000000000000
2	5.2500000000000000
3	4.529761904761905
4	4.472502502972279
5	4.472135970019965
6	4.472135954999580

converged in
6 iterations

exactly the same output is obtained
using a while-loop in the next page

```

a = 20; n = 1; x = 8; tol = 1e-12;

fprintf('  n              x              error\n');
fprintf('-----\n');

while abs(x^2-a) > tol
    x = (x + a/x)/2;
    n = n+1;
    E = abs(x^2-a);
    fprintf(' %1d    %17.15f    %8.2e\n', n,x,E);
end

```

conventional while-loop

n	x	error

2	5.2500000000000000	7.56e+00
3	4.529761904761905	5.19e-01
4	4.472502502972279	3.28e-03
5	4.472135970019965	1.34e-07
6	4.472135954999580	3.55e-15

final error
 $E = |x^2 - a|$
 is smaller than
tol

```

a = 20; x = 8; n = 1; tol = 1e-12;

fprintf('  n          x          error\n');
fprintf('-----\n');

while 1
    if abs(x^2-a) <= tol, break; end
    x = (x + a/x)/2;
    n = n+1;
    E = abs(x^2-a);
    fprintf(' %1d    %17.15f    %8.2e\n', n,x,E);
end

```

forever
while-loop

n	x	error

2	5.2500000000000000	7.56e+00
3	4.529761904761905	5.19e-01
4	4.472502502972279	3.28e-03
5	4.472135970019965	1.34e-07
6	4.472135954999580	3.55e-15

Example: Calculating Products

$$\frac{\sin x}{x} = \prod_{k=1}^{\infty} \cos \left(\frac{x}{2^k} \right) = \cos \left(\frac{x}{2^1} \right) \cos \left(\frac{x}{2^2} \right) \cos \left(\frac{x}{2^3} \right) \cdots$$

$$S_k = S_{k-1} \cdot \cos \left(\frac{x}{2^k} \right), \quad k = 1, 2, 3, \dots, \quad S_0 = 1$$


$$\text{relative error} = r = \frac{|S_k - S_{k-1}|}{|S_{k-1}|}$$

```
x = [0.1, 0.2, 1, 4, 8]';           % column vector

S = ones(size(x));                 % inherits size of x
k=1;

r = 1e-10;                         % relative error

while 1                             % forever loop
    F = cos(x/2^k);                 % k-th factor
    S1 = S.*F;
    if norm(S1-S) < r*norm(S)
        break;
    end
    S = S1;
    k = k+1;
end
```



use vector norm to measure the distance between **S** and **S1**

```

fprintf('      x          sin(x)/x          S\n');
fprintf('-----\n');
fprintf('%6.2f  %12.6f  %12.6f\n', [x, sin(x)./x,S]');
fprintf('-----\n');
fprintf(['iterations k = ',int2str(k),' \n']);

```

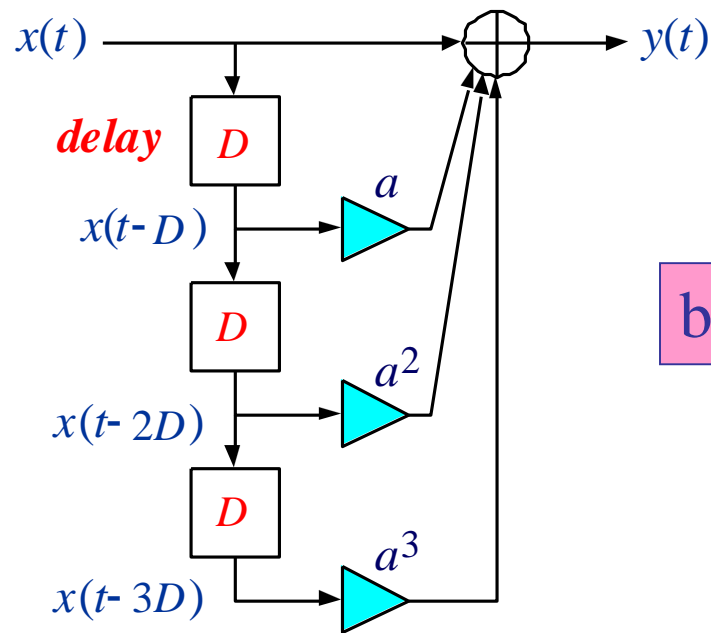
x	sin(x)/x	S
0.10	0.998334	0.998334
0.20	0.993347	0.993347
1.00	0.841471	0.841471
4.00	-0.189201	-0.189201
8.00	0.123670	0.123670

iterations k = 18

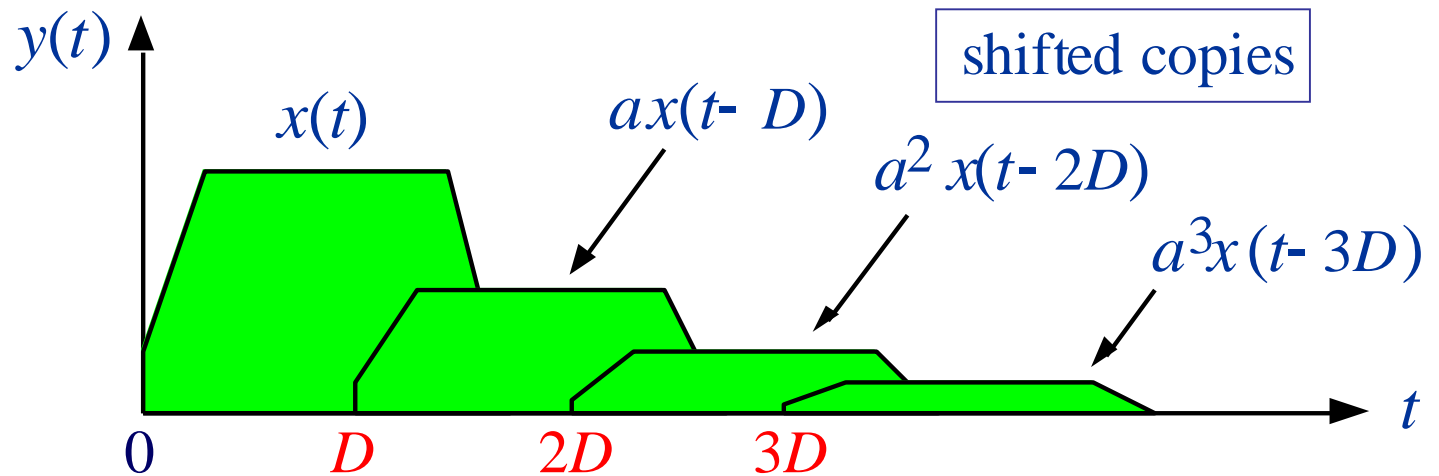
Example: Overlapping Echoes

- a simple example of a **Digital Audio Effect**
- reads a wave file and plays a 20-sec portion of it
- then, adds three overlapping copies of itself and plays the result
- illustrates the use of **for-loops**, **if-statements**, and **pre-allocation** to speed up processing

complete program, **echoes.m**, and supporting wave files are in the zip file, **echoes.zip**, (under week-2 and week-7 resources on sakai)



block-diagram realization



$$y(t) = x(t) + ax(t-D) + a^2x(t-2D) + a^3x(t-3D)$$


```
% echoes.m - listening to overlapping echoes
```

```
clear all;
```

```
[x,Fs] = wavread('dsummer.wav'); % read wave file and Fs
```

```
N = min(round(20*Fs),length(x)); % play no more than 20 sec  
x = x(1:N); % truncate x to length N
```

```
sound(x,Fs); % play x
```

```
T = 1/2; D = round(T*Fs); % echo delay in sec and in samples
```

```
Fs, N, D % here, Fs=44100, N=839242, D=22050
```

```
a = 0.5; % multiplier coefficient
```

```
y = zeros(size(x)); % pre-allocation speeds up processing
```

```
tic                                % tic-toc - execution time
for n=1:length(x),                % construct overlapped signal y
    if n<=D,
        y(n) = x(n);
    elseif n<=2*D,
        y(n) = x(n) + a * x(n-D);
    elseif n<=3*D,
        y(n) = x(n) + a * x(n-D) + a^2 * x(n-2*D);
    else,
        y(n) = x(n) + a * x(n-D) + a^2 * x(n-2*D) + ...
            a^3 * x(n-3*D);
    end
end
toc

pause; sound(y,Fs);                % play overlapped signal y
```

if-elseif statements
within a for-loop



pre-allocation results

wave file	Fs	N	with	without
JB.wav	16000	71472	0.02 sec	0.06 sec
nodelay.wav	22050	266758	0.10 sec	0.30 sec
dsummer.wav	44100	839242	0.30 sec	0.90 sec