5. Lab 5: Recursion

5.1. Objectives

Apply Recursion in pracitical mathematical problems.

- 5.2. Problems
- 5.3. Problem 1: Use the following function puzzle(..) to answer problems 1 3.

```
int puzzle(int base, int limit)
{     //base and limit are nonnegative numbers
     if ( base > limit )
          return -1;
     else if ( base == limit )
          return 1;
     else
          return base * puzzle(base + 1, limit);
}
```

- 1. (10 points) Identify the base case(s) of function puzzle(..)
- 2. (10 points) Identify the recursive case(s) of function puzzle(..)
- 3. (10 points) Show what would be displayed by the following calls.
 - a. System.out.print(puzzle(14,10));
 - b. System.out.print(puzzle(4,7));
 - c. System.out.print(puzzle(0,0));
- 5.4. Problem 2: Complete the Java code to recursively evaluate the sum: sum = 1 + 1/2 + 1/3 + ... + 1/n, n > 1.

5.5. Problem 4: Write a recursive function that finds and returns the minimum element in an array, where the array and its size are given as parameters.

```
//return the minimum element in a[]
int findmin(int a[], int n)
int findsum(int a[], int n)
```

5.6. Problem 6: Write a method that receives two integers and returns the largest common divisor. The formula to calculate the Largest common divisor is shown below:

$$\gcd(p, q) = \begin{cases} p & \text{if } q = 0\\ \gcd(q, p \% q) & \text{otherwise} \end{cases}$$

- 5.7. Problem 8: Write a recursive function to generate all subsets of a given set.
- 5.8. Problem 10: Use recursion to generate a Sierpinski triangle fractal

https://en.wikipedia.org/wiki/Sierpi%C5%84ski_triangle

