

Selected files

2 printable files

Lab 2\Question 2 Triangle Calculation\Triangle.java
Lab 2\Question 2 Triangle Calculation\TriangleTesting.java

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```
1 public class Triangle {
2     private Point2D p1;
3     private Point2D p2;
4     private Point2D p3;
5
6     // Initialization constructor
7     public Triangle(Point2D p1, Point2D p2, Point2D p3) {
8         this.p1 = p1;
9         this.p2 = p2;
10        this.p3 = p3;
11    }
12
13    // Calculate the perimeter of the triangle
14    public double perimeter() {
15        double side1 = p1.distance(p2);
16        double side2 = p2.distance(p3);
17        double side3 = p3.distance(p1);
18        return side1 + side2 + side3;
19    }
20
21    // Calculate the area of the triangle using Heron's formula
22    public double area() {
23        double side1 = p1.distance(p2);
24        double side2 = p2.distance(p3);
25        double side3 = p3.distance(p1);
26        double s = (side1 + side2 + side3) / 2;
27        return Math.sqrt(s * (s - side1) * (s - side2) * (s - side3));
28    }
29 }
30
```

Lab 2\Question 2 Triangle Calculation\TriangleTesting.java

```
1 public class TriangleTesting {
2     public static void main(String[] args) {
3         Point2D p1 = new Point2D();
4         Point2D p2 = new Point2D(2, 7);
5         Point2D p3 = new Point2D(3, 4);
6
7         System.out.println(p1);
8         System.out.println(p2);
9         System.out.println(p3);
10
11        Triangle myTriangle = new Triangle(p1, p2, p3);
12        System.out.printf("The perimeter is %.2f\n", myTriangle.perimeter());
13        System.out.printf("The area is %.2f\n", myTriangle.area());
14    }
15 }
```