Discrete random variables

October 19, 2023

Objectives

- Understand random variables
- 2 For discrete random variables
 - a Determine probabilities from probability mass functions and the reverse
 - b Determine probabilities from cumulative distribution functions and cumulative distribution functions from probability mass functions, and the reverse



Intro

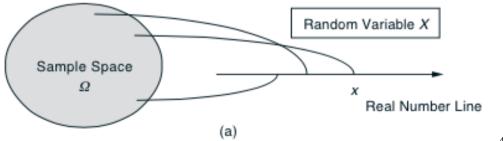
- Sample space and events are basic components of probability
- Similar to numbers in calculus
- Study the relations between numbers we use functions
- In probability we use *random variables*



Definition

A random variable X defined on a sample space Ω is a quantity that is calculated by the outcomes

- a function of outcomes



Example

- Toss a coin three times
- *X* be the number of times that tails appear
- Sample space $\Omega = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$
- X(HHH) = 0, X(HHT) = 1 ...





w	ННН	HHT	HTH	HTT	THH	THT	TTH	TTT
X(w)	0	1	1	2	1	2	2	3

All possible values of X are 0, 1, 2, 3. We say Range(X) = $\{0, 1, 2, 3\}$

$$P(X = 0) = P(\text{there is no tail}) = P(HHH) = \frac{1}{8}$$

$$P(X = 1) = P(\text{there is 1 tail}) = P(\{HHT, HTH, THH\}) = \frac{3}{8}$$







Example

• Tossing a fair coin until a Head appear. The sample space is

$$\Omega = \{H, TH, TTH, TTTH, \dots\}$$

- *X*: the number of tossing
- $Range(X) = \{1, 2, 3, \ldots \}$
- X = 1 if and only if the first coin turns head so P(X = 1) = P(first coin turns H) = 0.5

Question

Evaluate

$$P(X = 2)$$

and

$$P(1 < X \le 4)$$





Types of RV

Based on range of the random variable X

- If the set of possible values of *X* is **finite or countable** like $\{0, 1, 2, 3\}, \{1, 2, ...\}$ then *X* is called *discrete RV*
- If the set of possible values of X is uncountable (like the interval [a, b], $[a, \infty)$) then X is called *continuous RV*



Probability associated with a random variable *X*

$$P(X = a), P(X \ge a), P(X > a),$$

 $P(X \le b), P(X < b),$
 $P(a \le X \le b), P(a < X \le b),$
 $P(a \le X < b), P(a < X < b)$

Cumulative distribution function (cdf)

cdf of F(.) of the random variable X is a function defined by

$$F(b) = P(X \le b)$$

is the probability that X takes on values less than or equal to b

Use cdf to answer questions about a random variable

$$\begin{split} &P(X \leq b) = F(b) \\ &P(X < b) = \lim_{h \to 0^+} P(X \leq b - h) = \lim_{x \to b^-} F(x) = F(b^-) \\ &P(X > a) = 1 - P(X \leq a) = 1 - F(a) \\ &P(a < X \leq b) = P(X \leq b) - P(X \leq a) = F(b) - F(a) \\ &P(a \leq X \leq b) = F(b) - F(a^-) \\ &P(a < X < b) = F(b^-) - F(a) \end{split}$$



Discrete Random Variables

Random variable can take on at most countable number of possible values

$$Range(X) = \{x_1, x_2, \dots\}$$

Probability mass function

The *probability mass function* (p.m.f) of the discrete random variable *X* is defined as

$$p(x_i) = P(X = x_i)$$
 for all $x_i \in Range(X)$

the probability that the value of X is equal to x_i



Example

Roll two fair dice then the sample space is

$$\Omega = \{(1, 1, 1, \dots, (6, 6))\} = \{(i, j) : 1 \le i, j \le 6\}$$

Let X be the largest of numbers on two dice, i.e if the rolling result is (i, j) then

$$X(i,j) = \max(i,j)$$



Table values of X

		1 st dice							
2 nd dice		1	2	3	4	5	6		
	1	1	2	3	4	5	6		
	2	2	2	3	4	5	6		
	3	3	3	3	4	5	6		
	4	4	4	4	4	5	6		
	5	5	5	5	5	5	6		
	6	C	C	C	C	C	G		

All possible values of *X* is

$$Range(X) = \{1, 2, 3, 4, 5, 6\}$$

so X is a discrete random variable. In order to determine the pmf of X, we need to find all the probabilities

$$P(X = 1), P(X = 2), \dots, P(X = 6)$$





X = 1 if and only if the outcome is (1, 1). So

$$P(X = 1) = P((1, 1)) = 1/36$$

X = 2 if and only if the outcomes is one of (1,2),(2,2),(2,2). So

$$P(X = 2) = P(\{(1, 2), (2, 1), (2, 2)\})$$

= $P((1, 2)) + P((2, 1)) + P((2, 2)) = 3/36$





Similar, we have
$$P(X = 3) = 5/36$$
, $P(X = 4) = 7/36$, $P(X = 5) = 9/36$, $P(X = 6) = 11/36$.

We can summary p.m.f of *X* in the p.m.f table

X	1	2	3	4	5	6
P(X=x)	$\frac{1}{36}$	$\frac{3}{36}$	$\frac{5}{36}$	$\frac{7}{36}$	9 36	$\frac{11}{36}$





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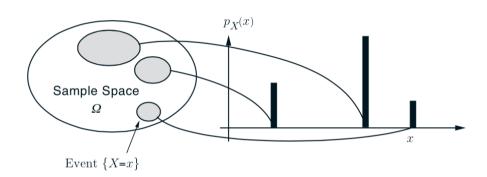
We can summary p.m.f of X in the p.m.f table

\mathcal{X}	1	2	3	4	5	6
P(X=x)	$\frac{1}{36}$	$\frac{3}{36}$	$\frac{5}{36}$	$\frac{7}{36}$	$\frac{9}{36}$	$\frac{11}{36}$





Illustration to calculate pmf



For each possible value x, we collect all the outcomes that give rise to X = x and add their probabilities to obtain $p_X(x) = P(X = x)$.

One can use p.m.f of the discrete random variable X to answer any question of X such as

able X to answer any question of X such as
$$P(1 < X < 4) = P(X = 2 \text{ or } X = 3)$$

$$= P(X = 2) + P(X = 3) = 3/36 + 5/36$$

using additive rule for disjoin set

$$P(A \cup B) = P(A) + P(B) \text{ if } A \cap B = \emptyset$$



Probability mass function of discrete random variable *X* is

X	-2	-1	0	1	2
p(x) = P(X = x)	1/8	2/8	2/8	2/8	1/8

Determine

- $P(X \le -1 \text{ or } X = 2)$
- **2** $P(-1 \le X \le 1)$



A shipment of 20 similar laptop computers to a retail outlet contains 3 that are defective. If a school makes a random purchase of 2 of these computers, find the probability mass function (p.m.f) for the number of defectives.



An urn contains 11 balls, 3 white, 3 red, and 5 blue balls. Take out 3 balls at random, without replacement. You win \$1 for each red ball you select and lose a \$1 for each white ball you select. Determine the p.m.f of your loss/profit *X*.



Properties of pmf

• X is discrete

$$\rightarrow Range(X) = \{x_1, \ldots, x_n \ldots\}$$

- $p(x_i) = P(X = x_i) \ge 0$
- $P(X \in A) = \sum_{x \in A} p(x_i)$
- Normalization

$$P(-\infty < X < \infty) = 1 \Rightarrow \sum_{i=1}^{\infty} p(x_i) = 1$$

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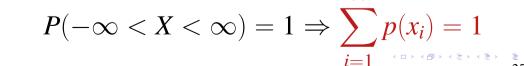
Properties of pmf

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$$\rightarrow Range(X) = \{x_1, \ldots, x_n \ldots\}$$

 $x_i \in A$

- $p(x_i) = P(X = x_i) \ge 0$
- $P(X \in A) = \sum p(x_i)$
- Normalization



Example

Suppose X has 3 values 1, 2, 3 and

$$p(1) = \frac{1}{2}, \ p(2) = \frac{1}{3}$$

then what is p(3)?

$$p(3) = 1 - p(1) - p(2) = 1/6.$$



Example

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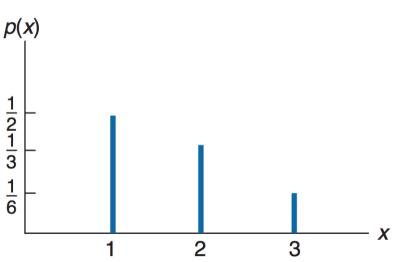
$$p(1) = \frac{1}{2}, \ p(2) = \frac{1}{3}$$

then what is p(3)?

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Graph of p(x)





Suppose that the pmf of random variable X is given by

$$p(x) = c(x+5), x = 0, 1, 2, 3, 4$$

Find *c* and P(0 < X < 2.5).



Cumulative distribution function (cdf)

Probability that *X* does not exceed a given value

$$F(b) = P(X \le b) = \sum_{x_i \le b} P(X = x_i)$$

Example

Suppose that pmf of *X* is given by $p(1) = \frac{1}{2}$, $p(2) = \frac{1}{3}$, $p(3) = \frac{1}{6}$ then

$$F(0.5) = P(X \le 0.5) = 0$$

$$F(2.4) = P(X \le 2.4) = P(X = 1) + P(X = 2) = \frac{5}{6}$$



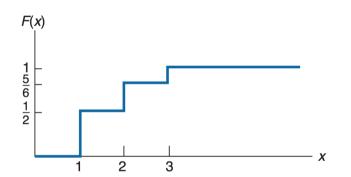


The formula of the cdf of X is

$$F(x) = \begin{cases} 0, & x < 1 \\ \frac{1}{2}, & 1 \le x < 2 \\ \frac{5}{6}, & 2 \le x < 3 \\ 1, & x \ge 3 \end{cases}$$



Graph of F(x)



Remark

Jump size at 1 is P(X = 1), ...



Example

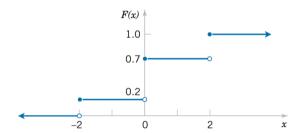
Determine the p.m.f of *X* from the c.d.f

$$F(x) = \begin{cases} 0 & \text{if } x < -2\\ 0.2 & \text{if } -2 \le x < 0\\ 0.7 & \text{if } 0 \le x < 2\\ 1 & \text{if } x \ge 2 \end{cases}$$



Solution

Graph of F(x) is



 $P(X = a) = F(a) - F(a^{-})$ is nonzero at the points -2, 0, 2.

The p.m.f at each point is the change (jump size) of c.d.f

at the point

p.m.f of X is given by

$$p(-2) = P(X = -2) = F(-2) - F(-2^{-})$$

= $0.2 - 0 = 0.2$
 $p(0) = P(X = 0) = F(0) - F(0^{-})$
= $0.7 - 0.2 = 0.5$
 $p(2) = P(X = 2) = F(2) - F(2^{-})$

= 1 - 0.7 = 0.3



Properties of cdf of a discrete RV

- $\lim_{x \to -\infty} F(x) = 0$ and $\lim_{x \to \infty} F(x) = 1$
- F_X has a piecewise constant and staircase-like form.

c.d.f of discrete random variable X is given by

$$F(x) = \begin{cases} 0 & \text{if } x < 1\\ 0.7 & \text{if } 1 \le x < 3\\ 1 & \text{if } x \ge 3 \end{cases}$$

Compute

- $P(X \le 2)$ and P(X > 2)
- P(1 < X < 2)



Keywords

• pmf of a discrete RV with range $\{x_1, \ldots, x_n, \ldots\}$

$$p(x_i) = P(X = x_i)$$

 $F(x) = P(X \le x) = \sum p(x_i)$

- $0 \le p(x_i) \le 1$
- $\sum p(x_i) = 1$
- $P(X \in A) = \sum_{x_i \in A} p(x_i)$
- cdf

