# M8-3

Federated Learning



## Topics



Role of Scalability in DL's Evolution



Distributed training with TensorFlow



Distributed training with PyTorch



Challenges and Opportunities



Summary

Federated Learning vs.
Distributed ML: A Paradigm Shift

## The Challenge:

Scaling ML with Traditional Distributed Approaches

- Traditional Distributed MARI based 7 DMP
  - Distributes model training across many compute nodes, typically in controlled, centralized environments.
- **How it Works (Key Pillars)** 
  - Central Hub: Relies on high-performance compute clusters in data centers.
  - **Data Consolidation:** All training data is brought to a central location, Mellono Cinfor then sharded.
  - Rapid Sync: Frequent, high-speed parameter updates (microseconds/milliseconds).
  - Goal: Maximize computing speed and hardware efficiency.



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## The Challenge:

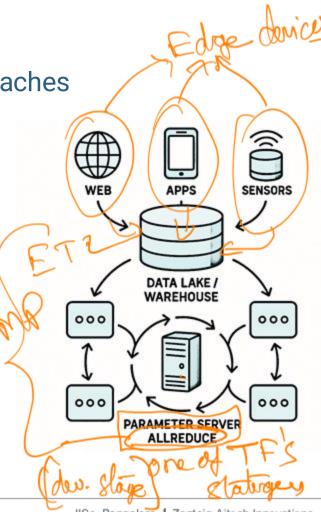
Scaling ML with Traditional Distributed Approaches

#### Industry Snapshot

- NVIDIA's Selene: Powering massive GPT models.
- Google's TPU Pods: Training giants like BERT & T5.



Dut



#### The Shift:

### **Introducing Federated Learning**

## Federated Learning: Training Models Where Data Lives

- Trains algorithms across decentralized devices holding local data, without data exchange.
- How it Works (Key Pillars)
  - **Decentralized Network:** Uses a wide array of devices (phones, IoT, institutions).
  - Data Stays Put: Training data never leaves its original source.
  - Efficient Updates: Periodic, asynchronous model updates (not raw data).
  - Goal: Prioritize communication efficiency and data privacy.

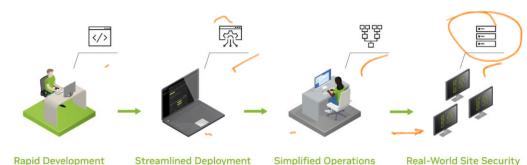


#### The Shift:

### **Introducing Federated Learning**

- **Industry Snapshot** 
  - Google Gboard: Better predictions, private typing.
  - Apple's Siri: On-device learning for improved voice assistance.
  - **NVIDIA FLARE:** Secure collaboration for healthcare End-to-End Research-to-Production Workflow Enabled by FLARE v2.2 research





MODEL **UPDATE** 

GLOBAL

MODEL

DATA

DATA

(2)

MODEL

TRAINING

MODEL

TRAINING

DATA

MODEL

TRAINING

## Comprehensive Comparison

Feature	Traditional Distributed ML	Federated Learning	
Data Location	Centralized (Data Lake/Warehouse)	Decentralized (Remains at Source/Edge)	
Primary Goal	Computational Scalability & Speed	Privacy, Data Sovereignty, Collaboration	
Communication	High Bandwidth, Low Latency (Internal)	Limited Bandwidth, Higher Latency (External)	
<b>Data Characteristics</b>	Often IID, Balanced, Controlled	Naturally Non-IID, Unbalanced, Biased	
Hardware	Homogeneous, Powerful Data Centers	Heterogeneous, Resource-Constrained Devices	
Scale of Participants	10s - 1000s of Nodes Supular	Potentially Millions of Devices/Organizations	
Participant Availability	Consistently Available Intermittent, Availability-Dependent		
Trust Model	Single Administrative Domain (High Trust)	Multi-Stakeholder, Zero-Trust Assumptions	
Regulatory Context	Internal Data Governance Focus	External Compliance (GDPR, HIPAA, etc.) is Key	

## Why Federated Learning?

#### The Driving Forces

#### **Core Drivers:**

- Regulatory Imperatives (Keeping Data Safe & Legal):
  - GDPR: Upholding data minimization, purpose limitation.
  - HIPAA: Protecting sensitive health information.
  - Sector-Specific Rules: Finance (GLBA), Consumer (CCPA).
- Technical & Efficiency Gains:
  - Bandwidth Savings: Sending small model updates (MBs) vs. vast raw data (GBs/TBs).
  - Real-Time Personalization: Models adapt locally to individual user patterns.
  - Unlocking Siloed Data: Enables learning from previously inaccessible

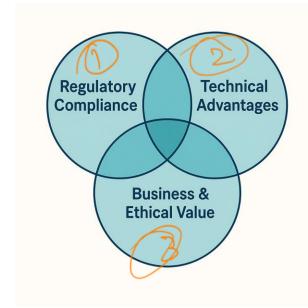


## Why Federated Learning?

#### The Driving Forces

#### **Business & Ethical**

- Building User Trust: Privacy-first features as a competitive differentiator.
- Respecting Data Sovereignty: Enabling collaboration across organizational boundaries.
- **Enabling Consortia**: Joint research without direct data sharing (e.g., pharma, finance).
- Reducing Data Risk: Minimizing storage of sensitive, potentially liable information.



## The Journey & Horizon FI's Evolution

#### **Timeline Visual (Key Milestones):**

- Pre-2016: Distributed ML reigns for compute efficiency.
- 2016: Google's seminal paper introduces "Communication-Efficient Learning of Deep Networks from Decentralized Data" – Birth of FL.
- 2017-2020: Early wins in mobile (e.g., keyboard prediction, OS features).
- **2021-Present:** Expansion to cross-organization use cases, research in robustness, fairness, and standardization efforts (e.g., NVIDIA FLARE).



## The Journey & Horizon

FI's Evolution

#### **What's Next? Emerging Frontiers:**

- Federated Fine-Tuning: Adapting large foundation models with decentralized private data.
- **Hybrid Privacy**: Combining FL with Differential Privacy, Homomorphic Encryption, Secure Multi-Party Computation.
- Hardware Acceleration: Chips optimized for efficient on-device training.
- Standardization: Developing common protocols for cross-device and crosssilo FL.

## Federated Learning Taxonomies

Data Partitioning Taxonomy &

**Deployment Architecture Taxonomy** 

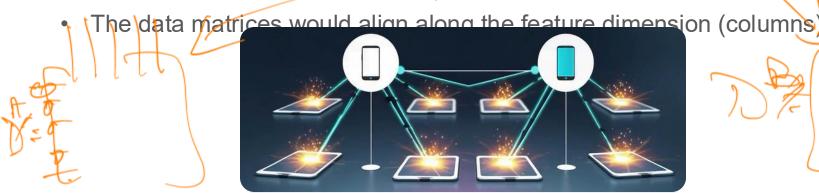


## Data Partitioning Taxonomy: Horizontal FL

Focuses on how the data is distributed among, participants:

Participants have the same features but different samples (different users/entities)

• **Example**: Multiple hospitals with patient data having the same medical measurements but for completely different patients





## Data Partitioning Taxonomy: Vertical FL

Focuses on how the data is distributed among participants:

Participants have the same samples but different features

- Example: A bank and a retailer having some overlapping customers but collecting different information about them (financial data vs. shopping behavior)
- The data matrices would align along the sample dimension (rows)



## Data Partitioning Taxonomy: Hybrid FL

Focuses on how the data is distributed among participants:

Some overlap in both samples and features

 Mixed scenarios where organizations have partially overlapping datasets in both dimensions

Data Partitioning taxonomy is primarily concerned with the statistical properties of the data distribution and determines the type of

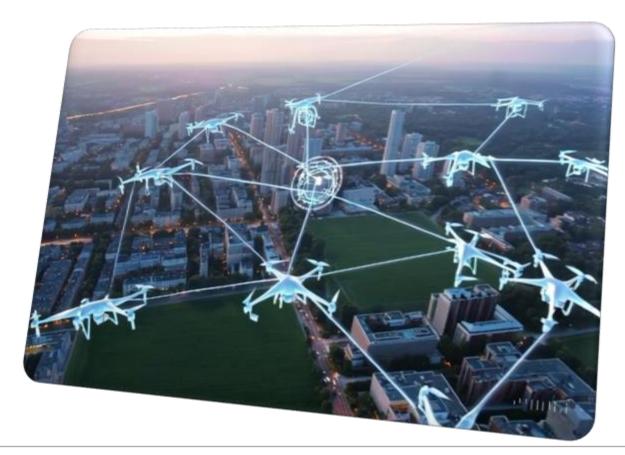
aggregation algorithms needed.

Deployment Architecture
Taxonomy

## FL Architectures

### **Key Architectures:**

- Cross-Device FL
- Cross-Silo FL
- Hierarchical FL



## FL Architecture: Cross-Device Federated Learning

Training ML models across millions of edge devices (e.g., smartphones, wearables) without centralizing data

 Massive scale, Potentially millions of participating devices, etc

#### Challenge's:

 High churn and drop-off, Device heterogeneity, Extreme communication efficiency required, Personal noisy data, Intermittent bandwidth-limited connections, Limited computation capacity, Unreliable connectivity, Battery constraints, Small local datasets, etc.

TensorFlow Federated, FedML

https://www.tensorflow.org/federated/tutorials/tutorials\_overview



## FL Architecture: Cross-Silo Federated Learning

Training ML models across a small number of reliable institutions with sensitive and structured datasets

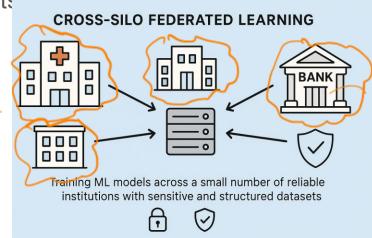
#### **Key Features:**

• Reliable connectivity, Higher compute and storage, Strong data

## governance, etc Challenges:

 Compliance and standardization, Interinstitutional trust, Data schema
 Use lighter trust, etc.

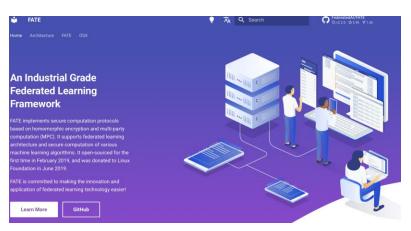
 Medical research across hospitals, Joint fraud detection in banking, Industrial IoT analytics, etc.



## FL Architecture: Cross-Silo Federated Learning

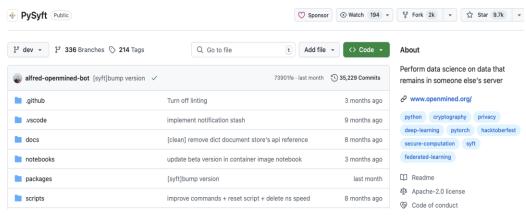
#### Frameworks:

• FATE, PySyft



https://fate.readthedocs.io/en/latest/





https://github.com/OpenMined/PySyft

## FL Architecture: Hierarchical Federated Learning

FL in multi-tiered structures, where intermediate aggregators reduce communication loads and synchronize updates regionally before sending to the central server. Barre ... Barre

#### **Key Features:**

- Reduces central server bottlenecks
- Balances scalability and communication Useful in edge-cloud continuum scenario

#### **Challenges:**

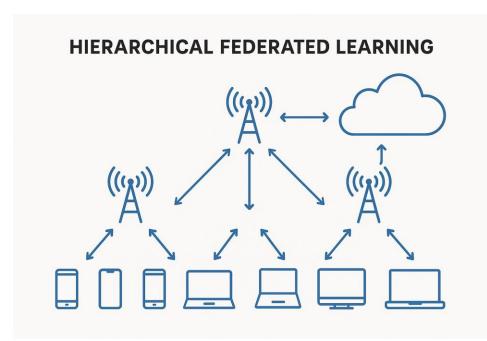
- Coordination across tiers
- Potential single point of failure in intermediates
- Latency in multi-hop aggregation

## FL Architecture: Hierarchical Federated Learning

#### Use cases:

- Telecom edge nodes aggregating from devices
- Federated analytics in smart city infrastructure
- Content recommendation across distributed CDNs





## FL Architecture: Comparison

Feature	Cross-Device FL	Cross-Silo FL	Hierarchical FL
Participants	Millions of devices	Dozens of institutions	Nested device clusters
Data Type	Personal, user data	Structured, sensitive	Mixed (edge + enterprise)
Connectivity	Intermittent	Stable	Tiered (local → global)
<b>Compute Power</b>	Low	High	Varies across layers
Aggregation Level	Global	Global	Local + global
Use Cases	Gboard, personalization	Hospitals, banks	Smart cities, telecom, CDN
	Bac	BSB	BOBOC

## FL Architecture: Key Takeaways

- **Cross-Device FL** is best for mass personalization.
- Cross-Silo FL supports institutional collaboration with privacy compliance.
  - Hierarchical FL offers a scalable middle-ground, ideal for edge-to-cloud F. Spare orchestration: "





### System Architecture

#### **Client-Server Architecture:**

- Central server:
  - Orchestrates the training process
  - Maintains global model
  - Selects participating clients
  - Aggregates model updates
  - Distributes updated model

#### Clients:

- Individual data sources
- Store private data locally
- Perform local model training
- Send model updates (not data) to







Bose model

Client-Server Communication Flow

#### **Key Steps:**

- Server distributes global model parameters (θ)
- Clients compute updates on local data
- Clients send only parameter updates back to server
- Server aggregates updates to improve global model

#### Central Server

- · Orchestrates the training process
- · Maintains global model
- Selects participating clients
- · Aggregates model updates
- · Distributes updated model



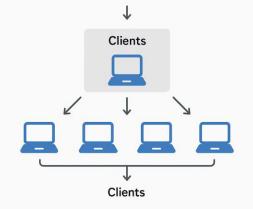
#### Client-Server Communication Flow

Server distributes global model parameters (8)

Clients compute updates on local data

Clients send only parameter updates back to server

Server aggregates updates to improve global model



#### Client-Server Communication Flow

#### **Advantages:**

- Simple to implement and reason about
- Centralized monitoring and control
- Easier to maintain model consistency

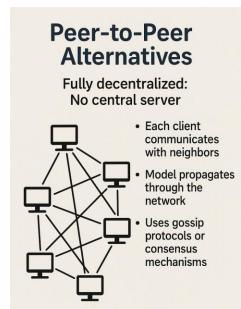
#### **Challenges:**

- Single point of failure
- Potential bottleneck at server
- Trust requirements for central entity

#### System Architecture

#### Peer-to-Peer Architecture:

- Fully decentralized:
  - Each client communicates with neighbours
  - Model propagates through the network
  - Uses gossip protocols or consensus mechanisms



#### Peer-to-Peer Architecture

#### **Advantages:**

- No central point of failure
- More democratic structure
- Potentially better privacy

#### Challenges:

- Complex consensus mechanisms
- Higher communication overhead
- Harder to monitor and debug

### **Hybrid Architectures**

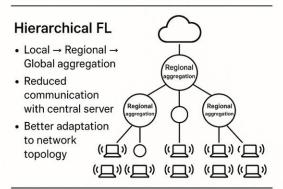
#### Hierarchical FL: Multi-level aggregation

- Local → Regional → Global aggregation
- Reduced communication with central server
- Better adaptation to network topology

#### Clustered FL: Groups of clients aggregate locally

- Reduces central server load
- Improves efficiency for geographically clustered clients

#### **Hybrid Architectures**



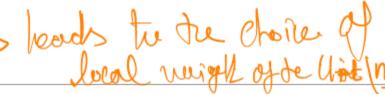


- Groups of clients aggregate locally
- Reduces central server load
- Improves
  efficiency for (((())) (((())) (((())) (((())))
  geographically (((())) ((())) (((())))
  clustered
  clients

#### **Step 1: Client Selection**

- Challenge:
  - Not all clients available/suitable for each round
- Selection criteria:
  - Device status (charging, idle, connectivity)
  - Resource availability (memory, CPU, battery)
  - Data quality and quantity
  - Client history (reliability, contribution)

- **Selection strategies:** 
  - Random sampling
  - Importance sampling (data quality-v
  - Round-robin
  - Performance-based
- Practical consideration:
  - Must handle clients dropping out



#### **Step 2: Local Training**

#### Process on each selected client:

- Receive global model parameters θ(t) from server
- Load local private dataset D
- Compute local objective function F(θ)
- Run mini-batch SGD for E local epochs
- Produce updated local model parameters θ

```
python
# Pseudocode for local training
def local_training(global_model, local_dataset, epochs=5):
    local model = copy(global model)
    optimizer = SGD(local_model.parameters())
    for epoch in range(epochs):
        for batch in local_dataset:
            predictions = local_model(batch.inputs)
            loss = loss function(predictions, batch.labels)
            optimizer.zero grad()
            loss.backward()
            optimizer.step()
    return local model
```

#### **Step 3: Secure Aggregation**

Challenge: Server should not see individual updates:

#### Goals:

- Aggregate model updates from multiple clients
- Preserve privacy of individual updates

## Methods: integrity of aggregation pro

- Secure Multi-Party Computation (MF
- Homomorphic Encryption
- Secret Sharing
- Differential Privacy

Simplified secure aggregation:

- 1. Each client adds random noise:  $\theta_i$  + noise
- 2. Noise cancels out during aggregation
- 3. Server learns only the sum, not individual values

(often involving pairs of devices sharing secret random numbers that add up to zero globally).

### **FL Process Flow**

## **Step 4: Global Update**

- Server computes weighted average of client models
- Updates global model parameters
- Evaluates convergence and model quality
- Prepares for next round of training

```
python
# Pseudocode for global update
def global_update(client_models, client_sizes):
    total_size = sum(client_sizes)
    global_model = ModelArchitecture()
    for param name, param in global model.named parameters():
        weighted sum = 0
        for client idx, model in enumerate(client models):
            weight = client_sizes[client_idx] / total_size
            weighted sum += weight * model.state dict()[param name]
        global_model.state_dict()[param_name].copy_(weighted_sum)
    return global model
```



- Most widely used FL aggregation algorithm
- Weighted average of locally trained models
- Simple but surprisingly effective approach

## **Mathematical Intuition**

• Each client updates its local model via: - Client

Global aggregation (weighted by data size):

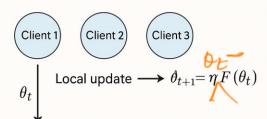
$$heta_{t+1} = \sum_{k=1}^K rac{n_k}{n} rac{\theta^{(k)}}{\theta^{t+1}}$$

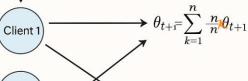
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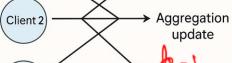
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# Should be wer for i forest FedAvg Algorithm

Timeline of a training round











## FedAvg Hyperparameters

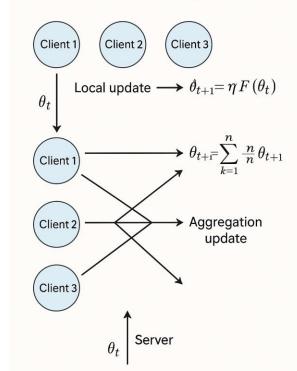
- **C:** Fraction of clients selected per round
- B: Local batch size
  - E: Number of local epochs
  - η: Learning rate

## Impact of parameters:

- Higher E: More local computation, fewer communication rounds
- Lower C: Less communication per round, potentially slower convergence
- Tradeoff: Communication efficiency vs.

#### FedAvg Algorithm

Timeline of a training round



## Why Variants?

- FedAvg fails to converge well under:
  - Non-IID (Independent and Identically Distributed) data
  - Unbalanced participation
  - Unequal local computation
  - 6

In Machine Learning: When we say training data is IID, it implies that each data point used to train the model is a fair, unbiased sample from the true underlying data distribution that we want the model to learn. This is a common and

often simplifying assumption in classical machine learning

## FedProx – Proximal Regularization

- Problem it solves: Statistical heterogeneity (divergent local updates)
- Solution: Adds penalty to keep local updates close to global model
- Objective:

tive: 
$$\theta_{t+1}^{(k)} = \arg \frac{\min}{\theta} \left[ F_k(\theta) + \frac{\mu}{2} \|\theta - \theta_t\|^2 \right]$$

Interpretation: "Don't drift too far from the server"

Searnable wirsh.

#### **SCAFFOLD – Control Variate**

Corpetion it solves: Client drift caused by non-IID local optima

- Solution: Each client and server keep control variates to correct gradient directions
- Key lde:  $\Delta_k = 
  abla F_k( heta_t) c_k + c$

where c\_k is client's control variate and c is server's average control variate

Interpretation: "Don't drift too far from the server"

## FedNova - Normalized Averaging

- Problem it solves: Clients perform different numbers of steps/eplehs
- Solution: Normalize updates based on the total amount of work
- Update Rule:
  - τ\_k: Number of local SGD steps client k performs
  - Δ k : Accumulated update from client k

$$\Delta _k = heta _t - heta _{t+1}^{(k)}$$

- Then FedNova's aggregation rule by  $\theta_{t+1} = \theta_t \frac{1}{\sum_{k=1}^K n_k \tau_k} \sum_{k=1}^L n_k \tau_k \Delta_k$ 
  - n\_k\*τ\_k : Total local work (data\_volume × training steps)
  - The update is normalized to reflect each client's actual effort

### **FL Process Flow**

## **Key Takeaways**

- (32) Evariant Federated learning follows a cyclical process of client selection, local training, secure aggregation, and global update was
- System architecture choices (client-server vs. peer-to-peer) impact privacy, reliability, and efficiency
- FedAvg provides a simple but effective foundation, with variants addressing specific challenges
- Convergence is complicated by statistical heterogeneity, system heterogeneity, and communication constraints
- Real-world deployments require careful tuning of hyperparameters to balance communication efficiency and model quality

Federated Learning:
Challenges & Solutions

# Federated Learning: Challenges & Solutions

## **Overview of FL Challenges**

- Statistical Challenges
- Communication Bottlenecks
- Robust Aggregation
- Privacy Concerns

# Federated Learning: Statistical Challenges

### The Non-IID Problem

- IID assumption: Independent and Identically Distributed data
  - Foundation of most ML convergence proofs
  - Rarely true in federated settings
- Sources of Non-IID data in FL:
  - Label skew: Different label distributions across clients
  - Feature skew: Different feature distributions for same labels
  - Quantity skew: Varying amounts of data per client
  - Temporal skew: Data collected at different times

# Federated Learning: Statistical Challenges Non-IID Solutions: Data Approaches

#### FedProx:

- Adds proximal term to client objective
- Limits drift from global model Local objective: F<sub>k</sub>(θ) + (μ/2)||θ θ<sup>t</sup>||<sup>2</sup>

#### SCAFFOLD:

- Uses control variates to correct drift
- Tracks variance between local and global updates
- Faster convergence for non-IID data

#### FedNova:

- Normalizes client updates by local steps
- Reduces bias from varying local work
- Especially effective for heterogeneous clients



# Federated Learning: Communication Efficiency

#### **The Communication Bottleneck**

### Why it matters:

- Communication = largest time cost in FL
- Limited bandwidth in cross-device settings
- Energy consumption on mobile devices

### Scale of the problem:

- Modern CNN/Transformer: 100MB-1GB model size
- Thousands to millions of clients

#### Key metrics:

- Total communication cost
- Per-round communication cost
- Client-side upload vs. download



# Federated Learning: Communication Efficiency Strategies

- Full-precision → reduced precision:
  - 32-bit float → 16/8/4/2/1-bit representation
  - Reduces communication by 2-32x
- Client Sampling Insight: Not all clients need to participate in every round
  - Uniform sampling: Random subset of clients
  - Importance sampling: Based on data distribution
  - Diversity sampling: Maximize client diversity
  - Power-of-choice: Sample multiple subsets, pick best

# Federated Learning: Communication Efficiency Strategies

- Hierarchical Communication Insight: Leverage network topology for efficiency
  - Tree-structured aggregation: Tiered aggregation
  - Peer-to-peer exchanging: Clients share updates locally
  - Gossip learning: Information propagation among neighbors



# Federated Learning: Robust Aggregation

## The Need for Robust Aggregation

- Challenges:
  - Unreliable clients (stragglers, dropouts)
  - Noisy updates (poor data quality)
  - Byzantine attacks (adversarial clients)
- Goals of robust aggregation:
  - Resilience to faulty/malicious clients
  - Stability despite heterogeneity
  - Consistent convergence properties

# Federated Learning: Robust Aggregation

## The Need for Robust Aggregation

- Threat models:
  - Label-flipping attacks
  - Gradient poisoning
  - Model replacement

# Federated Learning: Robust Aggregation

## **Strategies**

- FedProx Motivation:
  - Reduce impact of statistical heterogeneity
- Trimmed Mean Aggregation Approach:
  - Sort parameter values across clients
  - Remove β largest and β smallest values
  - Average the remaining values
- Other variants: Median-Based Aggregation, Krum Aggregation
- Advanced Robust Aggregation: Bulyan, RFA (Robust Federated Aggregation), AFA (Adaptive Federated Averaging)



## Privacy Threats in FL

- Inference attacks:
  - Membership inference: Was sample in training data?
  - Property inference: Learn statistical properties
  - Model inversion: Reconstruct training examples
- Attack vectors:
  - Observing model updates
  - Analyzing global model behavior
  - Participating as malicious client
- Real-world implications:
  - Health data exposure, Financial information leakage, User behavior



#### **Solutions**

- Differential Privacy (DP):
  - Algorithm output shouldn't reveal if a specific sample was used
  - Provides plausible deniability for individuals
- Implementation in FL:
  - Client-side: Add noise to local updates
  - Server-side: Add noise during aggregation

#### **Solutions**

- DP-SGD for Federated Learning
  - Compute gradient g

  - Add Gaussian noise: g̃ = ḡ + N(0, σ̄ # DP-SGD pseudo
  - · Update model with noisy gradient §

```
gradients = compute_gradients(model, data)

# Clip gradients
norms = np.linalg.norm(gradients, axis=1)
scaling = np.minimum(1, C / norms)
clipped_grads = gradients * scaling[:, np.newaxis]

# Add noise (calibrated to epsilon, delta)
sensitivity = C
noise_scale = sensitivity * compute_sigma(epsilon, delta)
noisy_grads = clipped_grads + np.random.normal(0, noise_scale,
return noisy_grads.mean(axis=0)
```

def dp\_sgd\_update(model, data, epsilon, delta, C=1.0):

#### **Solutions**

- Privacy-Utility Tradeoff
  - Lower ε = stronger privacy guarantees
  - Privacy guarantees compose across rounds
- Effects on model quality:
  - More privacy → more noise → lower accuracy
  - Typical accuracy drop: 1-5% with moderate DP
  - Larger models often more resilient to DP noise

#### **Solutions**

- Secure Aggregation Goal: Server learns only aggregate update, not individual updates
  - Secure Multi-Party Computation (MPC):
    - Allow computation on encrypted/masked data
    - No party learns others' inputs
  - Practical implementations:
    - Google's SecAgg protocol
    - Handling dropouts with secret sharing
    - Communication cost: O(n²) or O(n log n)



Frameworks & Implementation

# Frameworks & Implementation

- TensorFlow Federated (TFF): Google's production-ready framework
- Flower: Lightweight, language-agnostic FL framework
- PySyft/PyGrid: Privacy-first ML ecosystem
- Code Walkthrough: Simple FL implementation using Flower

# **Federated Learning**

Bullt FL System

## Key Takeaways

- Statistical heterogeneity requires specialized algorithms like FedProx, FedNova, or personalization techniques
- Communication efficiency is critical for practical deployment use compression, quantization, and smart then sampling
- Robust aggregation protects against unreliable clients and attacks through methods like Krum, Trimmed Mean, and Median
- Privacy mechanisms like DP, Secure Aggregation, and HE offer different tradeoffs between privacy, utility, and efficiency
- Real-world systems often combine multiple solutions to address the full spectrum of challenges