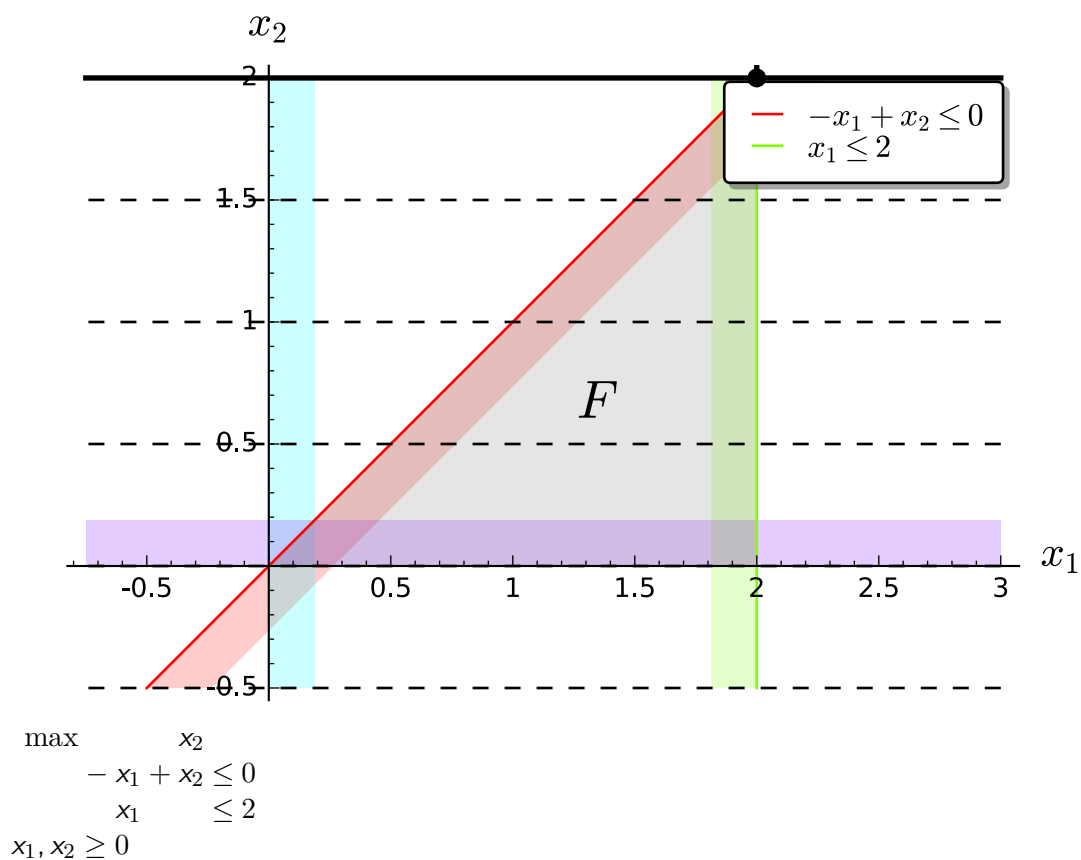


# Zadanie4Lab4

Dominik Wosiek

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```
%typeset_mode True
A = ([ -1, 1], [ 1, 0])
b = (0,2)
c = (0,1)
P = InteractiveLPProblemStandardForm(A, b, c, ["x1", "x2"])
P.plot()
view(P)
D = P.initial_dictionary()
view(D)
```



---

$x_3 = 0 + x_1 - x_2$
$x_4 = 2 - x_1$
$z = 0 \quad + x_2$

```
D = P.initial_dictionary()
view(D)
print "D jest dopuszczalne: " + str(D.is_feasible())
print "D jest optimalne: " + str(D.is_optimal())
```

$x_3 = 0 + x_1 - x_2$
$x_4 = 2 - x_1$
$z = 0 \quad + x_2$

D jest dopuszczalne: True  
D jest optimalne: False

```
print D.possible_entering()
D.enter("x2")
print D.possible_leaving()
D.leave("x3")
view(D)
```

[x2]  
[x3]

$x_3 = 0 + x_1 - x_2$
$x_4 = 2 - x_1$
$z = 0 \quad + x_2$

```
D.update()
view(D)
print D.possible_entering()
```

$x_2 = 0 + x_1 - x_3$
$x_4 = 2 - x_1$
$z = 0 + x_1 - x_3$

[x1]

```
D.enter("x1")
print D.possible_leaving()
D.leave("x4")
view(D)
```

[x4]

$x_2 = 0 + x_1 - x_3$
$x_4 = 2 - x_1$
$z = 0 + x_1 - x_3$

```
D.update()
view(D)
print D.possible_entering()
```

$x_2 = 2 - x_4 - x_3$
$x_1 = 2 - x_4$
$z = 2 - x_4 - x_3$

[]

```
print "D jest dopuszczalne: " + str(D.is_feasible())
print "D jest optymalne: " + str(D.is_optimal())
```

D jest dopuszczalne: True  
D jest optymalne: True

```
P.run_simplex_method()
```

$x_3 = 0 + x_1 - x_2$
$x_4 = 2 - x_1$
$z = 0 + x_2$

Entering:  $x_2$ . Leaving:  $x_3$ .

$x_2 = 0 + x_1 - x_3$
$x_4 = 2 - x_1$
$z = 0 + x_1 - x_3$

Entering:  $x_1$ . Leaving:  $x_4$ .

$x_2 = 2 - x_4 - x_3$
$x_1 = 2 - x_4$
$z = 2 - x_4 - x_3$

The optimal value: 2. An optimal solution: (2, 2).