

Zadanie3Lab4

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```
%typeset_mode True
```

```
A=([1,-1],[-1,1])
```

```
b=(1,2)
```

```
c=(1,0)
```

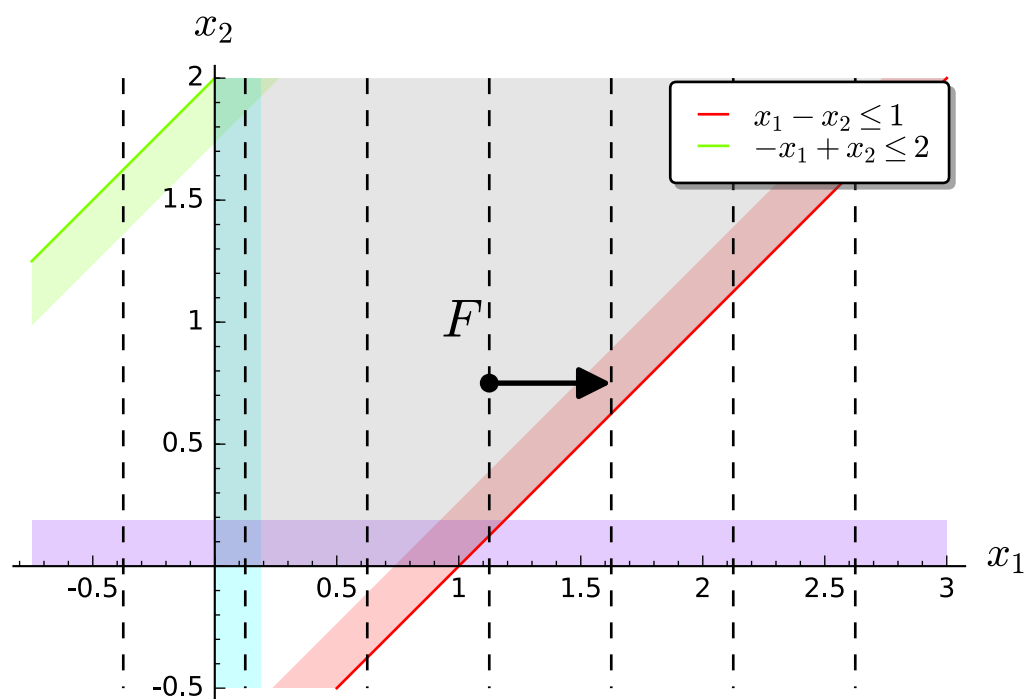
```
P=InteractiveLPProblemStandardForm(A,b,c,["x1","x2"])
```

```
P.plot()
```

```
view(P)
```

```
D=P.initial_dictionary()
```

```
view(D)
```



```
max    x1
      x1 - x2 ≤ 1
      -x1 + x2 ≤ 2
x1, x2 ≥ 0
```

$x_3 = 1 - x_1 + x_2$
$x_4 = 2 + x_1 - x_2$
$z = 0 + x_1$

```
print D.possible_entering()
[x1]
```

```
D.enter("x1")
```

```
print D.possible_leaving()
[x3]
```

```
D.leave("x3")
D.update()
```

```
view(D)
```

$x_1 = 1 - x_3 + x_2$
$x_4 = 3 - x_3$
$z = 1 - x_3 + x_2$

```
print D.possible_entering()
[x2]
```

```
D.enter("x2")
```

```
print D.possible_leaving()
[]
```

```
print "D jest dopuszczalne: " + str(D.is_feasible())
```

```
print "D jest optimalne: " + str(D.is_optimal())
```

```
D jest dopuszczalne: True
```

```
D jest optimalne: False
```

```
P.run_simplex_method()
```

$x_3 = 1 - x_1 + x_2$
$x_4 = 2 + x_1 - x_2$
$z = 0 + x_1$

Entering: x_1 . Leaving: x_3 .

$x_1 = 1 - x_3 + x_2$
$x_4 = 3 - x_3$
$z = 1 - x_3 + x_2$

The problem is unbounded in x_2 direction.